CSE 421	ID:
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Application Layer Protocols (HTTP.SMTP/POP) Examination Lab

Objectives:

Capture traffic and observe the PDUS for HTTP, SMTP, POP.

Task 1: Observe HTTP traffic exchange between a client and server.

Step 1 – Run the simulation and capture the traffic.

- Enter Simulation mode.
- Click on the PC1. Open the **Web Browser** from the **Desktop**.
- Enter www.bracu.ac.bd into the browser. Clicking on **Go** will initiate a web server request. Minimize the Web Client configuration window.
- Two packets appear in the Event List, a DNS request needed to resolve the URL to the IP address of the web server and an ARP request needed to resolve the IP address of the server to its hardware MAC address.
- Click the Auto Capture / Play button to run the simulation and capture events.
- Sit tight and observe the packets flowing through the network.



- When the above message appears Click "View Previous Events".
- Click on PC1. The web browser displays a web page appears.

Step 2 – Examine the following captured traffic.

Our objective in this lab is only to observe HTTP traffic.

	Last Device	At Device	Type
1.	PC1	Switch 0	HTTP
2	Local Web Server	Switch 1	HTTP

 Find the following packets given in the table above in the Event List, and click on the colored square in the Info column.



When you click on the Info square for a packet in the event list the PDU
 Information window opens. If you click on these layers, the algorithm used by the device (in this case, the PC) is displayed. View what is going on at each layer.

Examine the PDU information for the remaining events in the exchange.

For packet 1::

What kind of HTTP packet is packet no. 1? **HTTP Request** Click onto "Inbound PDU details" tab. Scroll down at the end, what do you see? It contains request URL with some related data like accepted language

For packet 2:

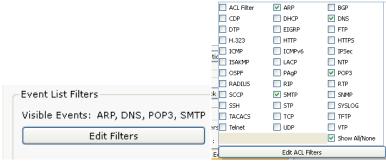
Click onto "Inbound PDU details" tab. Scroll down at the end, what do you see? What kind of HTTP packet is this?

H	HTTP Response Packet with some data like content length, data and server type.		

Task 2: Observe email traffic exchange between a client and email server using SMTP and POP3.

Step 1 – Run the simulation and capture the traffic.

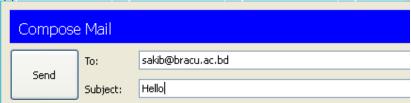
- On the Event List window click "Reset Simulation" button. All previous packets will disappear.
- At the bottom of the Event List window, there is a filter which filters the protocols that we want to see. Click Edit filters. Another window appears showing different protocols, unclick HTTP and click SMTP and POP3.



- Click a space anywhere outside the popup window, then it will disappear.
- Your Event List Filter should be as shown below:

Visible Events: ARP, DNS, POP3, SMTP	Event List Filters	
	Visible Events: ARP, DNS, POP3, SMTP	
Edit Filters Show All	Edit Filters	Show All

 Now click on the PC1. Close the web browser window. Open the Email from the Desktop. A mail browser window will open. Click "compose", another window appears.



- Fill the window as shown and press send.
- Minimize the client window .
- Click the Auto Capture / Play button to run the simulation and capture events.
- Sit tight and observe the packets flowing through the network.
- This interaction is between the sender client and its email server.

Step 2 – Examine the following captured traffic.

Our objective in this lab is only to observe SMTP traffic.

	Last Device	At Device	Type
3.	PC1	Switch 0	DNS
4.	PC1	Switch 0	SMTP
5.	Bracu Email Server	Switch 1	SMTP

- Find the following packets given in the table above in the **Event List**, and click on the colored square in the **Info** column.
- Examine the PDU information.

For packet 4::

What is the purpose of this DNS packet?

To fetch the IP Address of the BRACU email server

For packet 5& 6::

Explain why SMTP packet was sent to the email server and the server replied with an SMTP packet?

PC made the SMTP packet to send the mail to the mail server and mail server responded with

acknowledgment that it received the email.

Step 3 – Run the simulation and capture the traffic for POP.

- On the Event List window click "Reset Simulation" button. All previous packets will disappear.
- Now click on the PC0. Open the Email from the Desktop. A mail browser window will open. Click "receive", minimize the window.
- Click the Auto Capture / Play button to run the simulation and capture events.
- Sit tight and observe the packets flowing through the network.
- This interaction is between the sender client and its email server.

Step 2 – Examine the following captured traffic.

Our objective in this lab is only to observe POP traffic.

	Last Device	At Device	Type	
6.	PC1	Switch 0	DNS	
7.	PC1	Switch 0	POP3	
8.	Bracu Email Server	Switch 1	POP3	

- Find the following packets given in the table above in the **Event List**, and click on the colored square in the **Info** column.
- Examine the PDU information.

For packet 6::

What is the purpose of this DNS packet?

To retrieve the IP address of the mail server, where the PC will look for new email

For packet 7&8::

Explain why POP packet was sent to the email server and the server replied with a POP packet?

To fetch emails from the email server: if there are any new emails, they will be sent back to the PC

if there are none, it will notify that there are no new emails.

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