

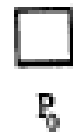
Matrix Multiplication & Transposition on Hypercube

Presented by Brett Duncan

Matrix Multiplication Applications

- Many problems can be solved using matrix multiplication or a variation of it. [1]
 - Finding the shortest distance between all pairs of vertices in a graph.
 - Transitive closure
 - Finding the radius, diameter, and centers of a graph.
 - Finding a breadth-first spanning tree
 - Topological sort

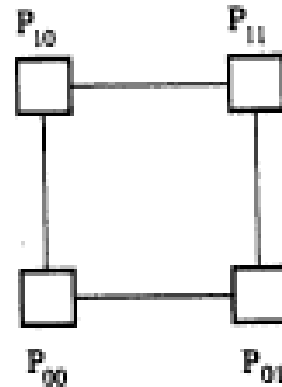
Hypercube Interconnection Network



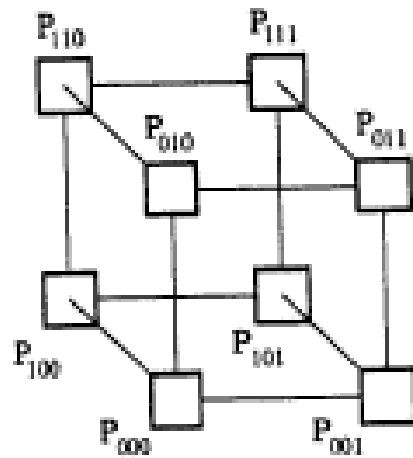
(a)



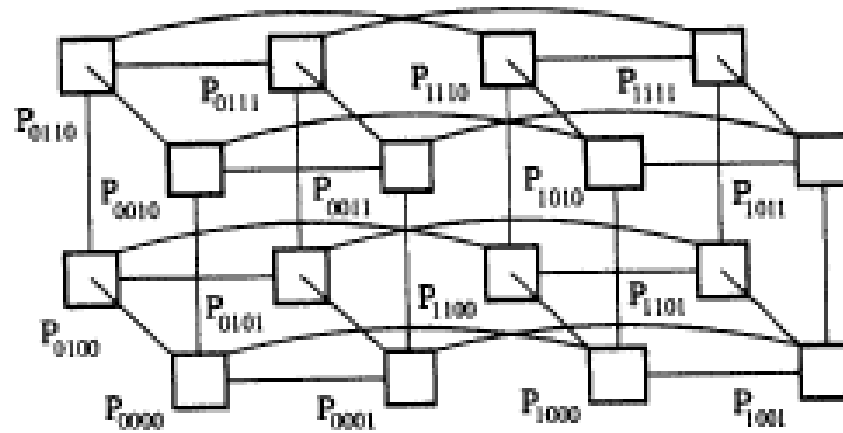
(b)



(c)



(d)



(e)

Parallel Matrix Multiplication on Hypercube

- Use $N = n^3 = 2^{3q}$ processors, where $n = 2^q$.
- Can visualize the processors as being arranged in an $n \times n \times n$ array, with processor P_r occupying position (i, j, k) , where $r = in^2 + jn + k$ and $0 \leq i, j, k \leq n - 1$
 - The binary representation of r is
 - $r_{3q-1}r_{3q-2} \dots r_{2q}r_{2q-1} \dots r_q r_{q-1} \dots r_0$
 - The binary representations of i, j , and k are
 - $r_{3q-1}r_{3q-2} \dots r_{2q}, \quad r_{2q-1}r_{2q-2} \dots r_q, \quad r_{q-1}r_{q-2} \dots r_0$
 - Processors agreeing on one or two of the coordinates (i, j, k) form a hypercube.
 - Processors agreeing on one coordinate form a hypercube with n^2 processors.
 - Processors agreeing on two coordinates form a hypercube with n processors.
- Each processor has registers A, B, and C, denoted $A(i, j, k)$, $B(i, j, k)$, and $C(i, j, k)$ for local storage.

Parallel Matrix Multiplication on Hypercube

Step 1: The elements of matrices A and B are distributed over the n^3 processors so that the processor in position (i, j, k) contains a_{ji} and b_{ik} . This is done as follows:

(1.1) Copies of data initially in $A(0, j, k)$ and $B(0, j, k)$, are sent to the processors in positions (i, j, k) , where $1 \leq i \leq n-1$. As a result, $A(i, j, k) = a_{jk}$ and $B(i, j, k) = b_{jk}$, for $0 \leq i \leq n-1$.

(1.2) Copies of the data in $A(i, j, i)$ are sent to the processors in positions (i, j, k) , where $0 \leq k \leq n-1$. As a result, $A(i, j, k) = a_{ji}$ for $0 \leq k \leq n-1$.

(1.3) Copies of the data in $B(i, i, k)$ are sent to the processors in positions (i, j, k) , where $0 \leq j \leq n-1$. As a result, $B(i, j, k) = b_{ik}$ for $0 \leq j \leq n-1$.

Step 2: Each processor in position (i, j, k) computes the product

$$C(i, j, k) \leftarrow A(i, j, k) \times B(i, j, k).$$

Thus, $C(i, j, k) = a_{ji} \times b_{ik}$ for $0 \leq i, j, k \leq n-1$.

Step 3: The sum

$$C(0, j, k) \leftarrow \sum_{i=0}^{n-1} C(i, j, k)$$

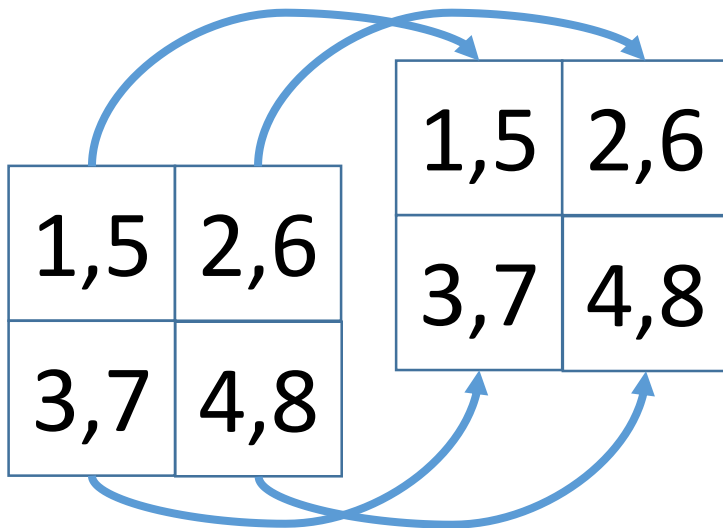
is computed for $0 \leq j, k \leq n-1$.

Parallel Matrix Multiplication on Hypercube (The idea)

Example: Multiplying 2×2 matrices

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}$$

- Step 1.1: Data in $A(0, j, k)$ and $B(0, j, k)$ are sent to processors in positions (i, j, k) , where $1 \leq i \leq n - 1$.



Indexing (i, j, k)

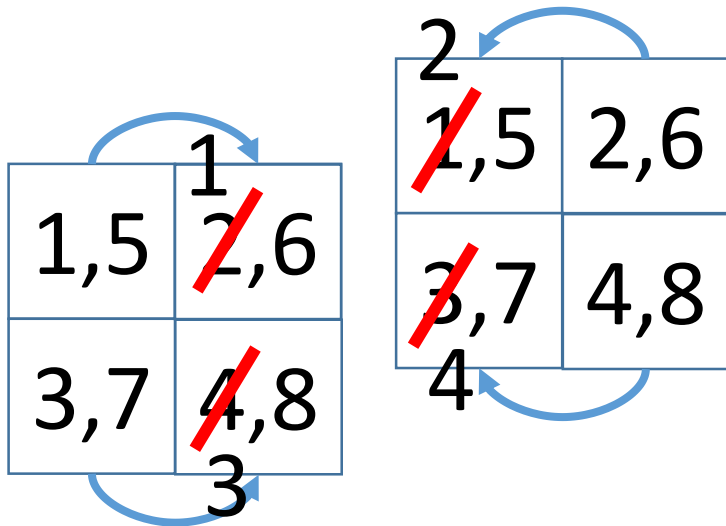
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Parallel Matrix Multiplication on Hypercube (The idea)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}$$

- Step 1.2: Copies of data in $A(i, j, i)$ are sent to the processors in positions (i, j, k) , where $0 \leq k \leq n - 1$.



Indexing (i, j, k)

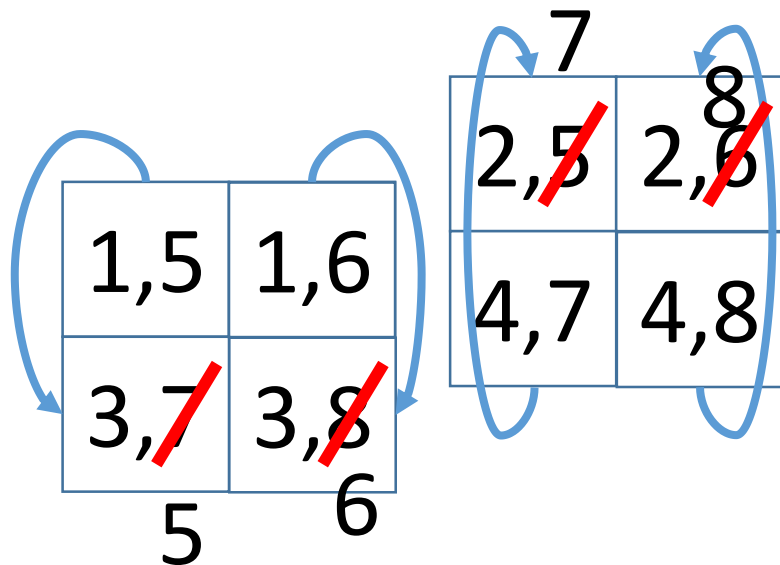
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Parallel Matrix Multiplication on Hypercube (The idea)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}$$

- Step 1.3: Copies of data in $B(i, i, k)$ are sent to the processors in positions (i, j, k) , where $0 \leq j \leq n - 1$.



Indexing (i, j, k)

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Parallel Matrix Multiplication on Hypercube (The idea)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}$$

- Step 2: Each processor computes the product of their local A and B registers and stores it in their C register.

	5	6		14	16
	1,5	1,6		2,7	2,8
	3,5	3,6		4,7	4,8
	15	18		28	32

Indexing (i, j, k)

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Parallel Matrix Multiplication on Hypercube

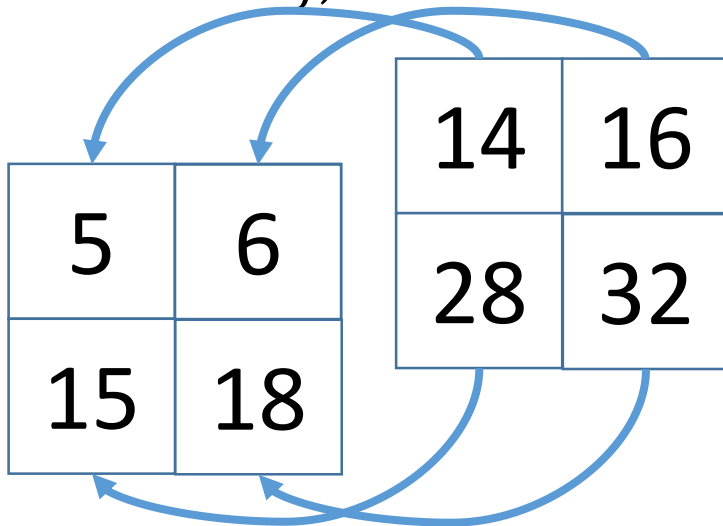
(The idea)

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \times \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} = \begin{bmatrix} 19 & 22 \\ 43 & 50 \end{bmatrix}$$

- Step 3: The sum

$$C(0, j, k) = \sum_{i=0}^{n-1} C(i, j, k)$$

is computed for $0 \leq j, k \leq n - 1$.



Indexing (i, j, k)

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Parallel Matrix Multiplication on Hypercube

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19	22
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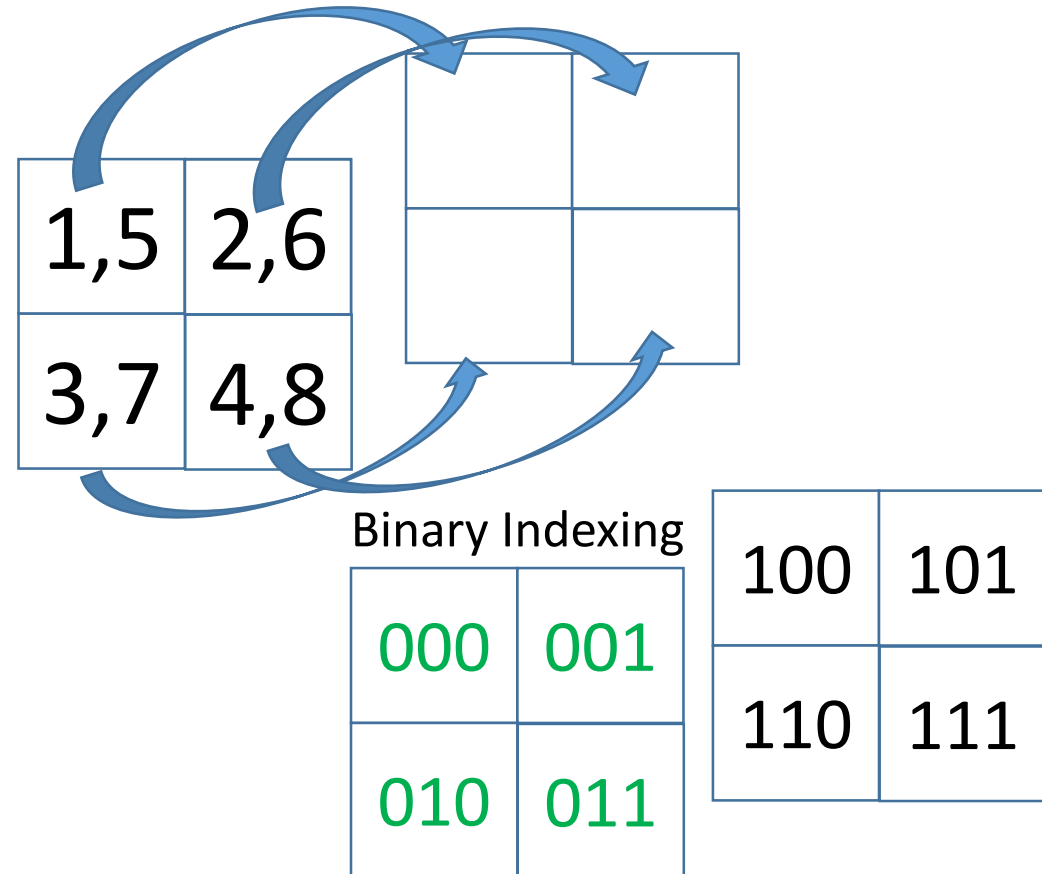
Parallel Matrix Multiplication on Hypercube

Algorithm HYPERCUBE MATRIX MULTIPLICATION (A, B, C)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r^{(m)}} \leftarrow A_r$ 
 (ii) $B_{r^{(m)}} \leftarrow B_r$
 end for
 end for
 (1.2) for $m = q - 1$ downto 0 do
 for all $r \in N(r_m = r_{2q+m})$ do in parallel
 $A_{r^{(m)}} \leftarrow A_r$
 end for
 end for
 (1.3) for $m = 2q - 1$ downto q do
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 $B_{r^{(m)}} \leftarrow B_r$
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 end for
 Step 2: for $r = 0$ to $N - 1$ do in parallel
 $C_r \leftarrow A_r \times B_r$
 end for
 Step 3: for $m = 2q$ to $3q - 1$ do
 for all $r \in N(r_m = 0)$ do in parallel
 $C_r \leftarrow C_r + C_{r^{(m)}}$
 end for
 end for. ■


Use $N = n^3 = 2^{3q}$ processors.

$n = 2, q = 1$
 $m = 2$



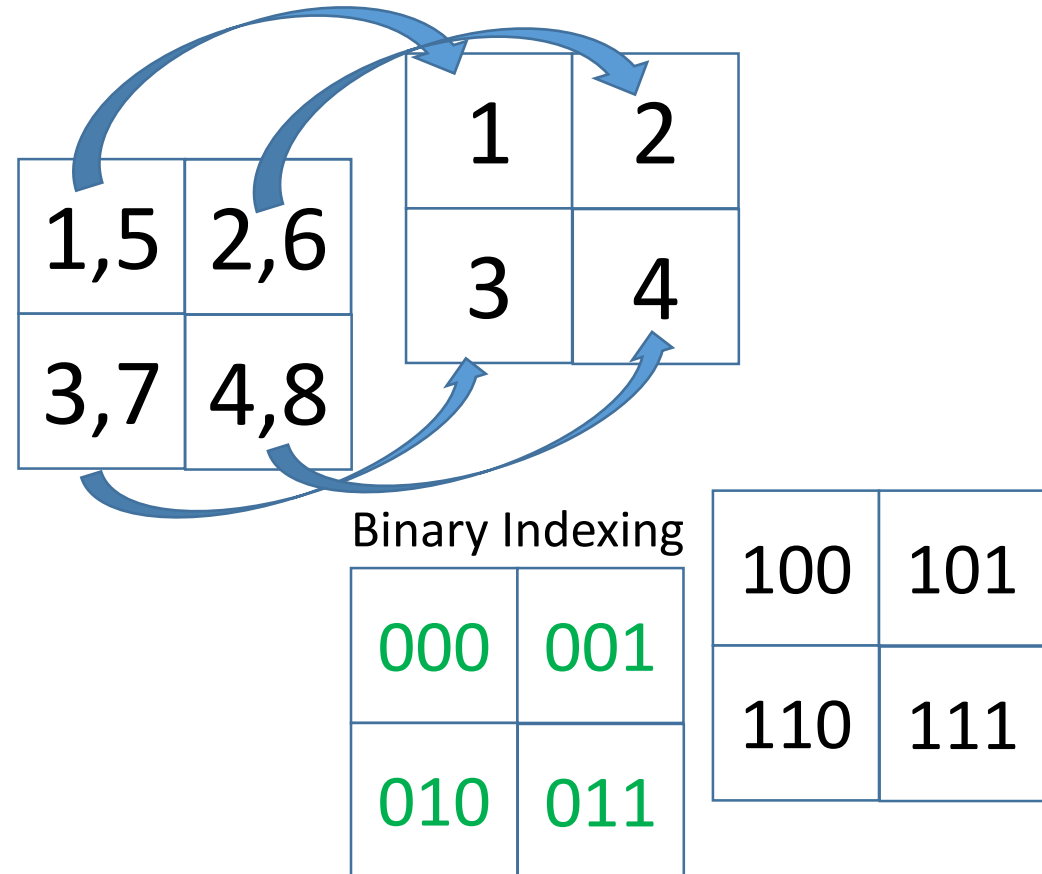
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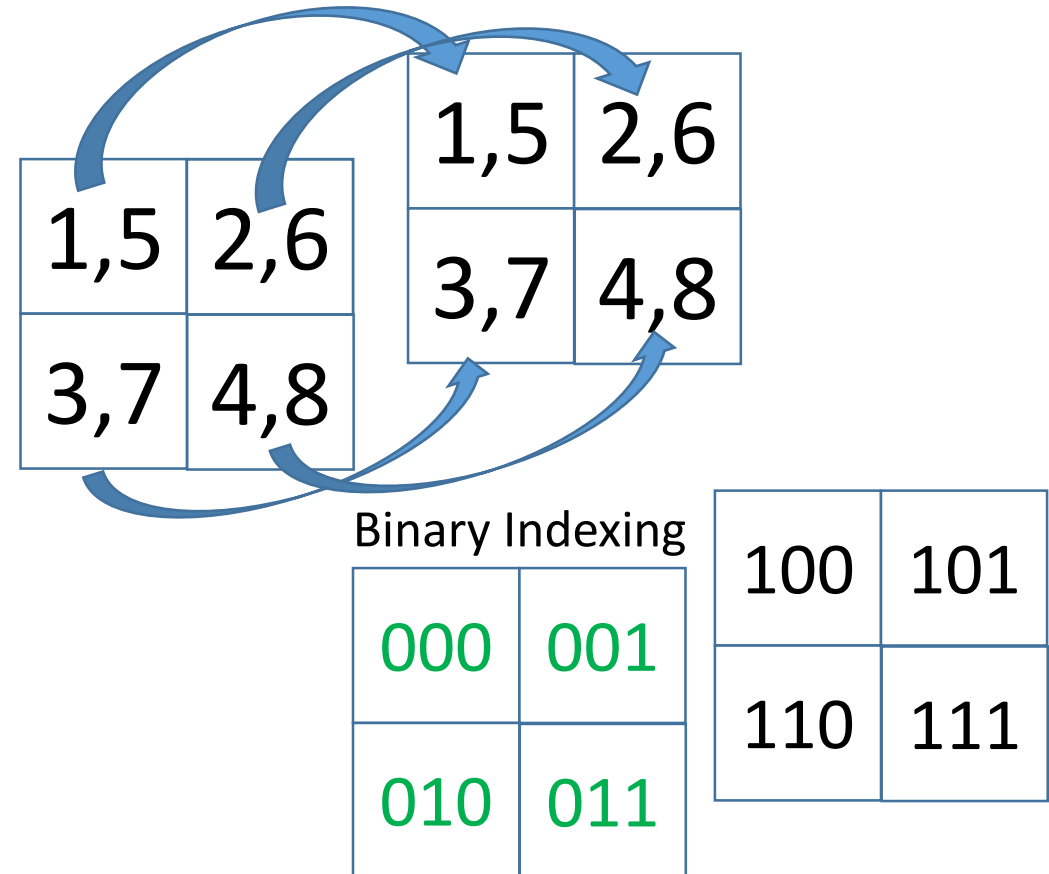
Parallel Matrix Multiplication on Hypercube

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Parallel Matrix Multiplication on Hypercube

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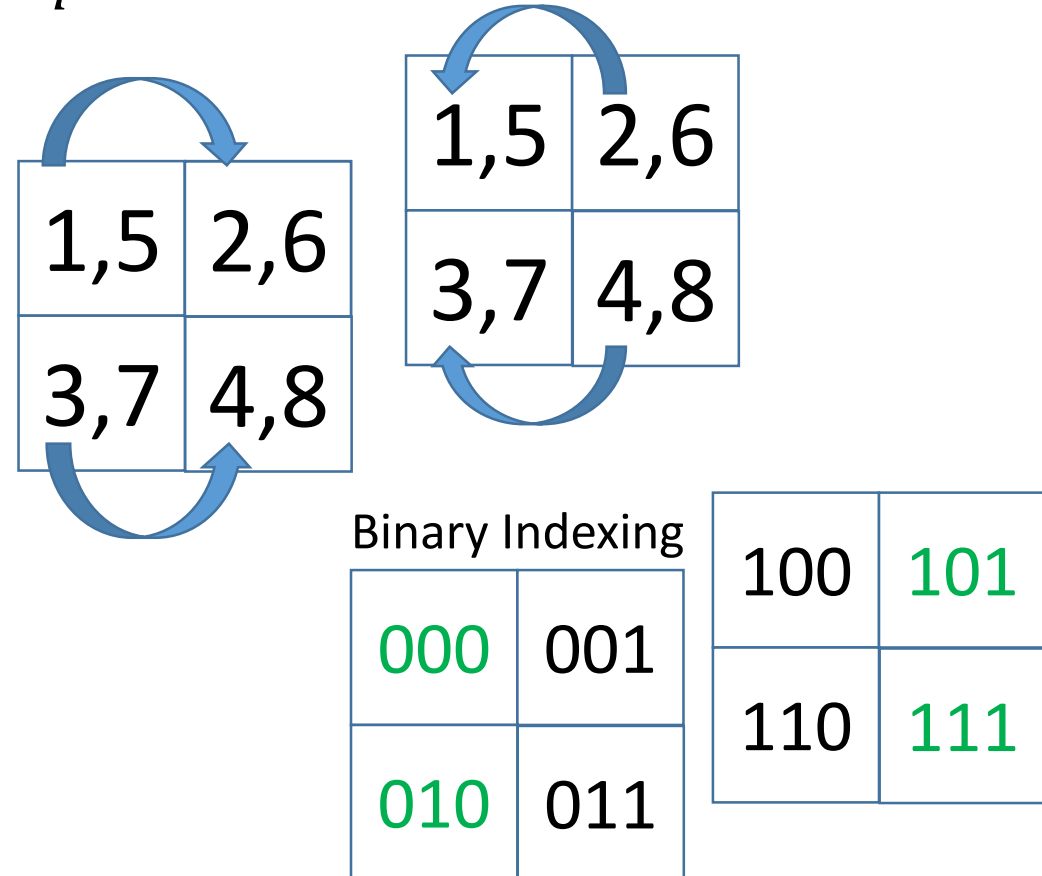
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Use $N = n^3 = 2^{3q}$ processors.

$n = 2, q = 1$


$m = 0$

$2q + m = 2$



Parallel Matrix Multiplication on Hypercube

Algorithm HYPERCUBE MATRIX MULTIPLICATION (A, B, C)

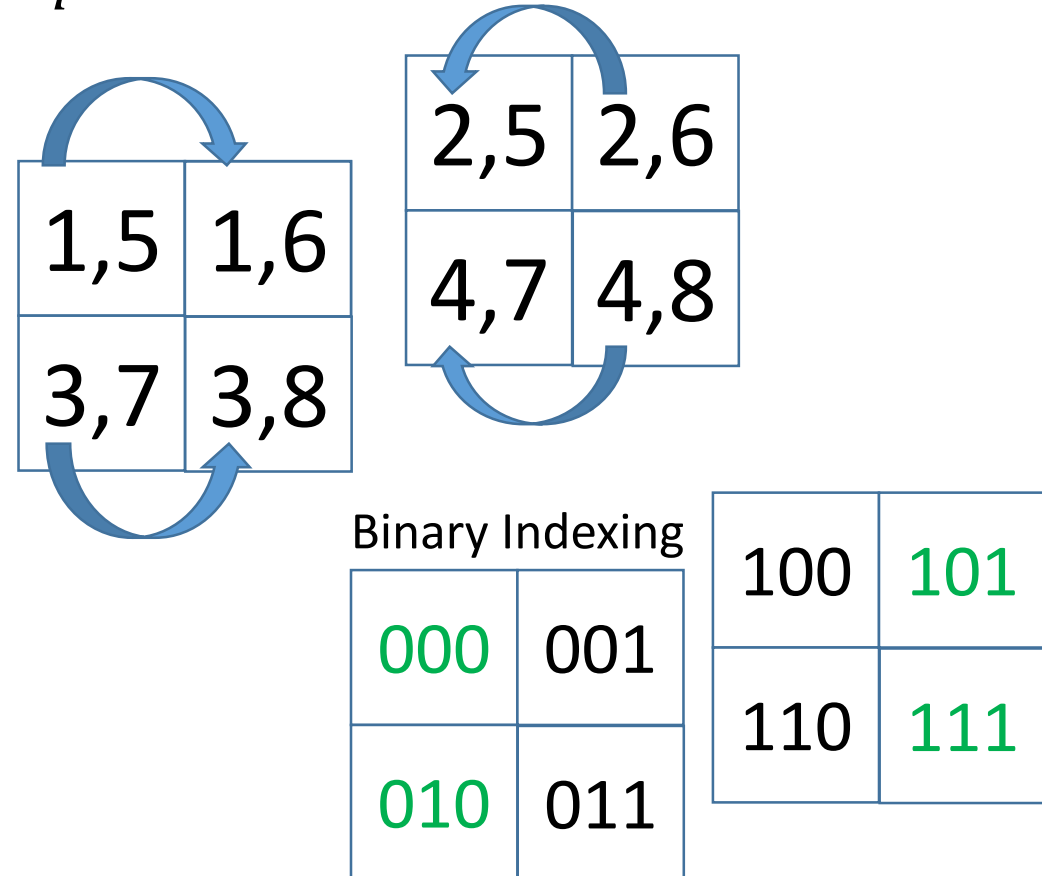
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Use $N = n^3 = 2^{3q}$ processors.

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$m = 0$

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Parallel Matrix Multiplication on Hypercube

Algorithm HYPERCUBE MATRIX MULTIPLICATION (A, B, C)

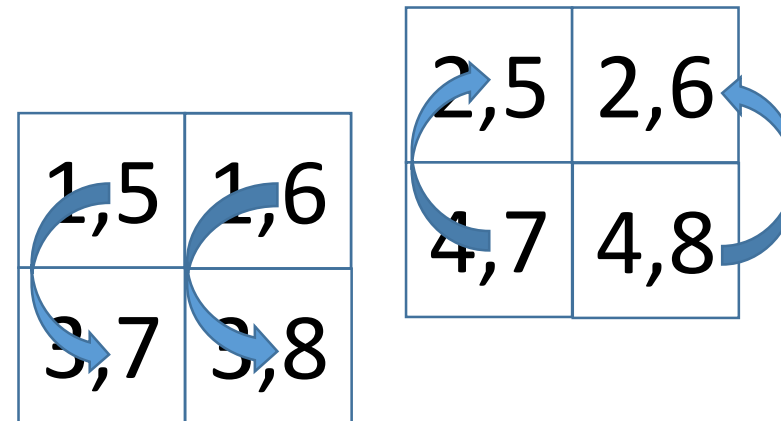
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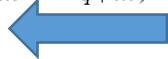
Binary Indexing

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Parallel Matrix Multiplication on Hypercube

Algorithm HYPERCUBE MATRIX MULTIPLICATION (A, B, C)

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 end for. ■

Use $N = n^3 = 2^{3q}$ processors.

$n = 2, q = 1$

$m = 1$

$q + m = 2$

1,5	1,6
3,5	3,6

2,7	2,8
4,7	4,8

Binary Indexing


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Parallel Matrix Multiplication on Hypercube

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1x5	1x6
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Parallel Matrix Multiplication on Hypercube

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Use $N = n^3 = 2^{3q}$ processors.

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5	6
15	18

14	16
28	32


Binary Indexing

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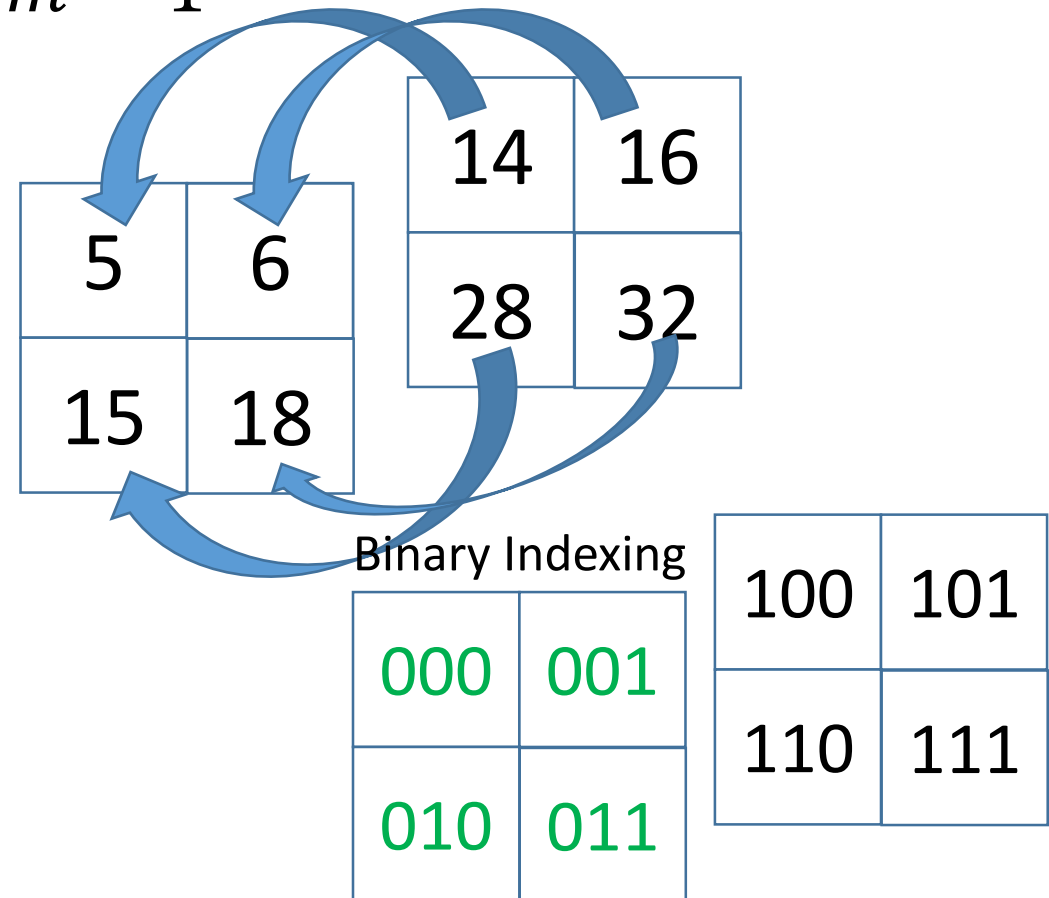
Parallel Matrix Multiplication on Hypercube

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Parallel Matrix Multiplication on Hypercube

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19	22
43	50

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Parallel Matrix Multiplication on Hypercube

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Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r(m)} \leftarrow A_r$
 (ii) $B_{r(m)} \leftarrow B_r$
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end for

(1.2) for $m = q - 1$ downto 0 do
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end for

(1.3) for $m = 2q - 1$ downto q do
 for all $r \in N(r_m = r_{q+m})$ do in parallel
 $B_{r(m)} \leftarrow B_r$
 end for
end for

Step 2: for $r = 0$ to $N - 1$ do in parallel
 $C_r \leftarrow A_r \times B_r$
end for

Step 3: for $m = 2q$ to $3q - 1$ do
 for all $r \in N(r_m = 0)$ do in parallel
 $C_r \leftarrow C_r + C_{r(m)}$
 end for
end for. ■

Analysis:

Steps 1.1, 1.2, 1.3, and step 3 require q iterations.

Step 2 is in constant time.


Time complexity is $O(q) = O(\log n)$.
(how?)

$P_n = n^3$, so cost is $n^3 \cdot \log n$. This is not cost optimal because the straightforward RAM algorithm takes $O(n^3)$ multiplications.

Parallel Matrix Multiplication on Hypercube

- The next slides will illustrate the $O(\log n)$ nature of data distribution for 2×2 , 4×4 , and 8×8 matrices.
- Only step 1.1 will be visualized, but a similar concept applies for steps 1.2, 1.3, and step 3.
- Observe that the distance between the senders and receivers is halved each iteration.
- Processors holding useful data are shaded in blue. Some processors send data even though they don't hold useful data yet, but this is not a problem.

Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 For all where the m th bit is 0  for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r(m)} \leftarrow A_r$
 (ii) $B_{r(m)} \leftarrow B_r$ } Send to neighboring processor by flipping bit m
 end for
 end for

2×2 distribution

$q = 1$

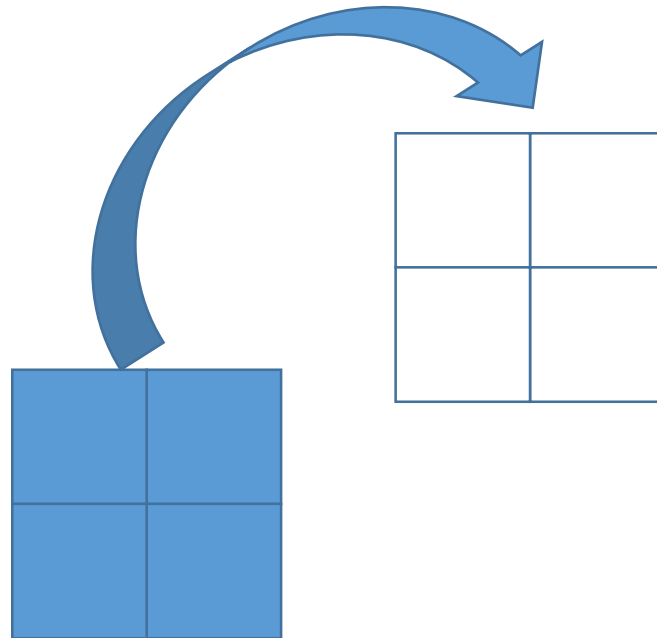
m starts at $3q - 1 = 2$

m ends at $2q = 2$

Binary coordinates:

000 001

010 011




Binary coordinates:

100 101

110 111

Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 For all where the m th bit is 0  for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r(m)} \leftarrow A_r$
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2×2 distribution

$q = 1$

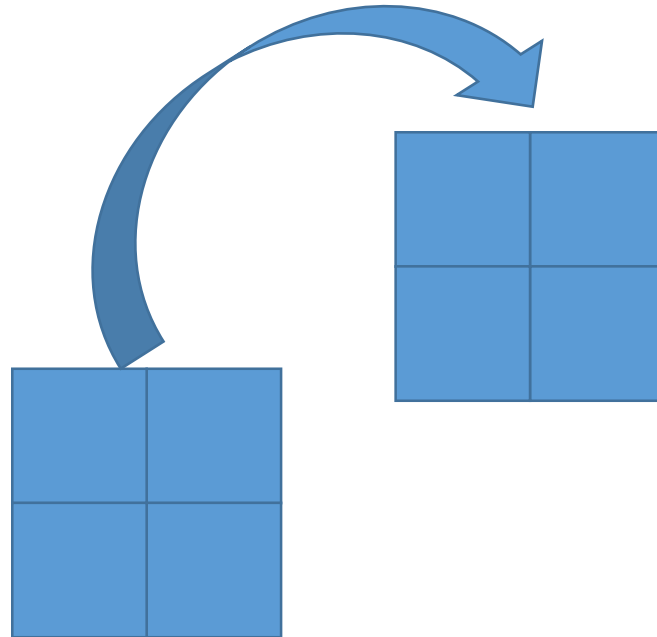
m starts at $3q - 1 = 2$

m ends at $2q = 2$

Binary coordinates:

000 001

010 011



Binary coordinates:

100 101

110 111

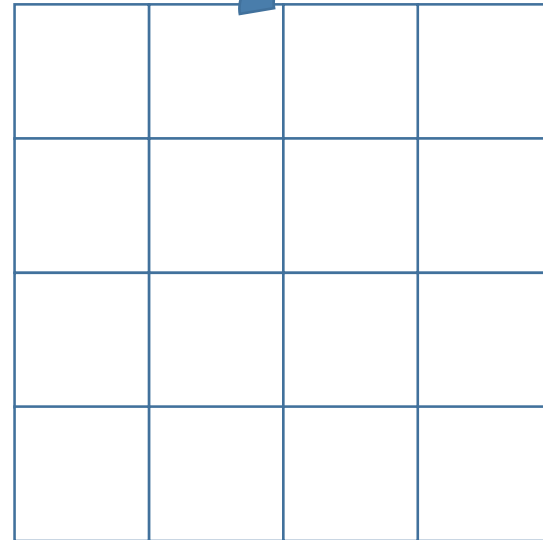
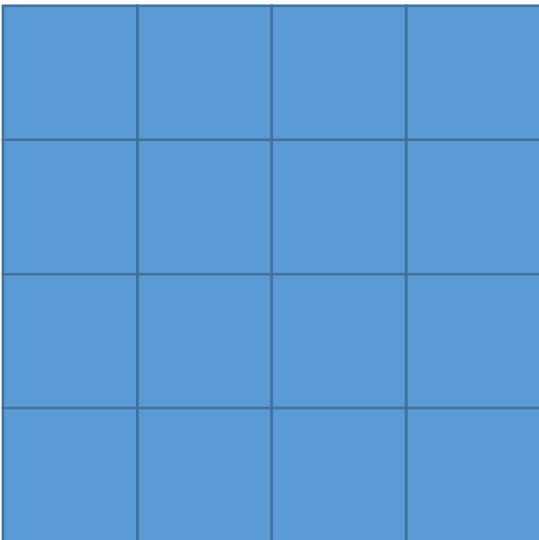
Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r^{(m)}} \leftarrow A_r$
 (ii) $B_{r^{(m)}} \leftarrow B_r$
 end for
 end for

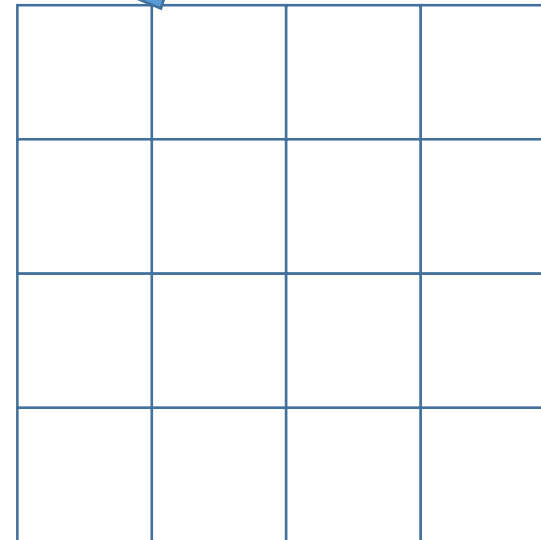
4×4 distribution
 $q = 2$

m starts at $3q - 1 = 5$
 m ends at $2q = 4$
 for $m = 5$

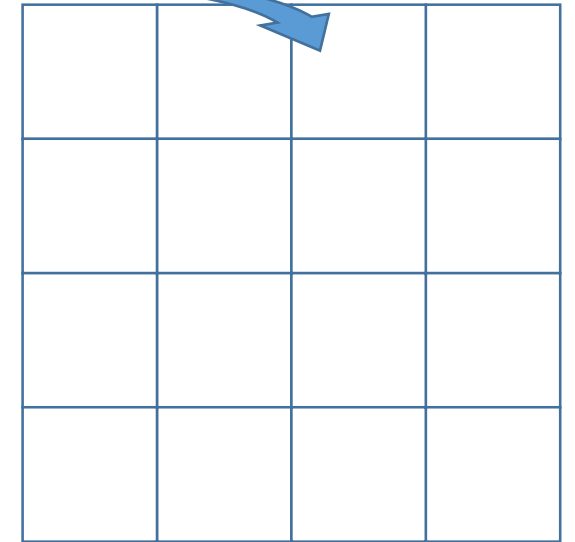
Binary coordinates:
 $00r_3r_2r_1r_0$



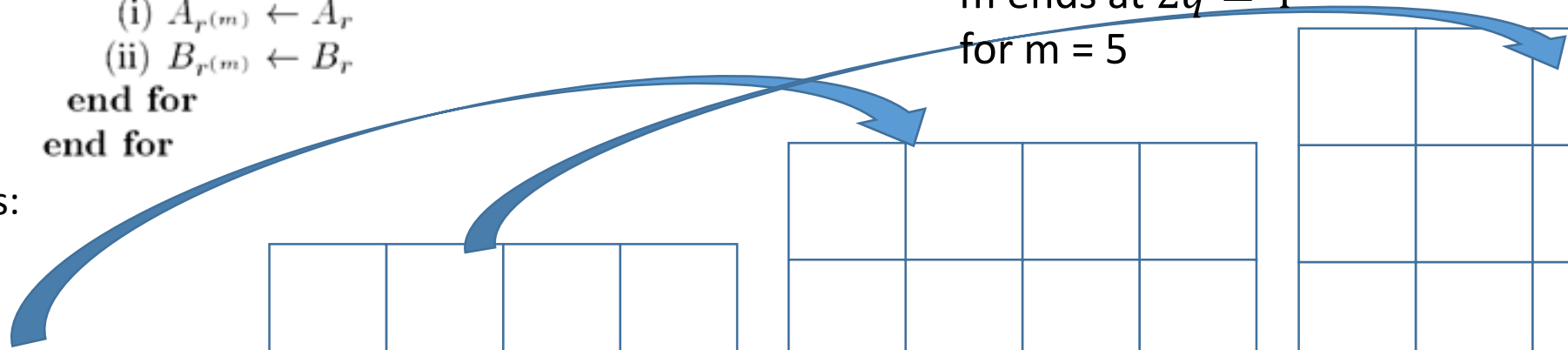
Binary coordinates:
 $01r_3r_2r_1r_0$



Binary coordinates:
 $10r_3r_2r_1r_0$



Binary coordinates:
 $11r_3r_2r_1r_0$



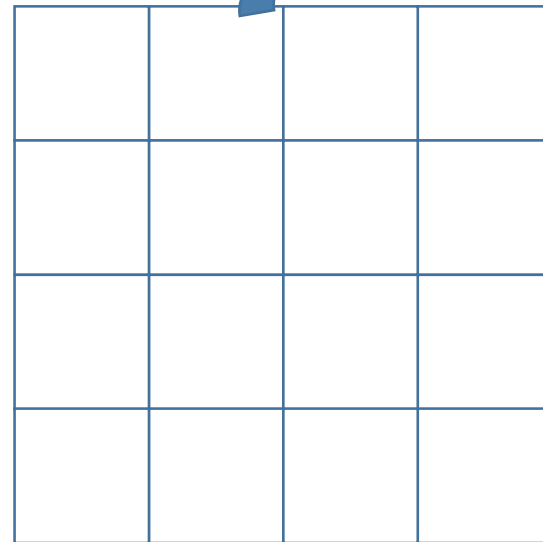
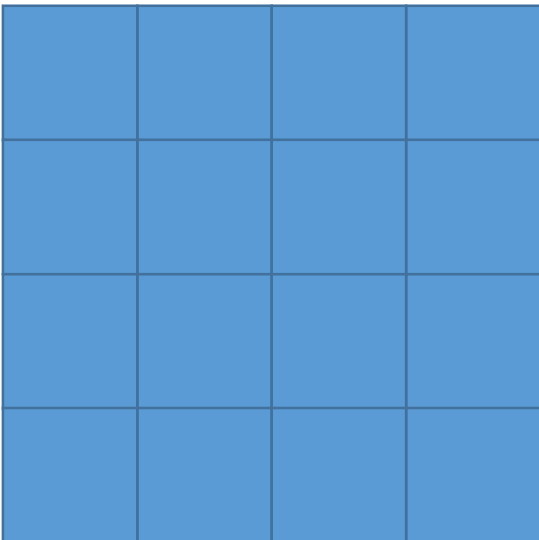
Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r^{(m)}} \leftarrow A_r$
 (ii) $B_{r^{(m)}} \leftarrow B_r$
 end for
end for

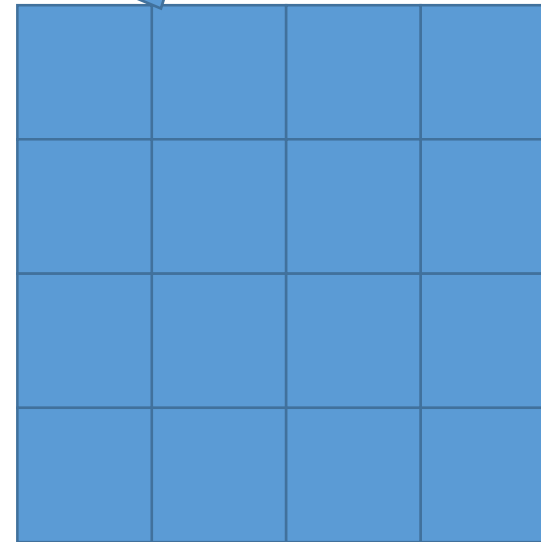
4×4 distribution
 $q = 2$

m starts at $3q - 1 = 5$
 m ends at $2q = 4$
for $m = 5$

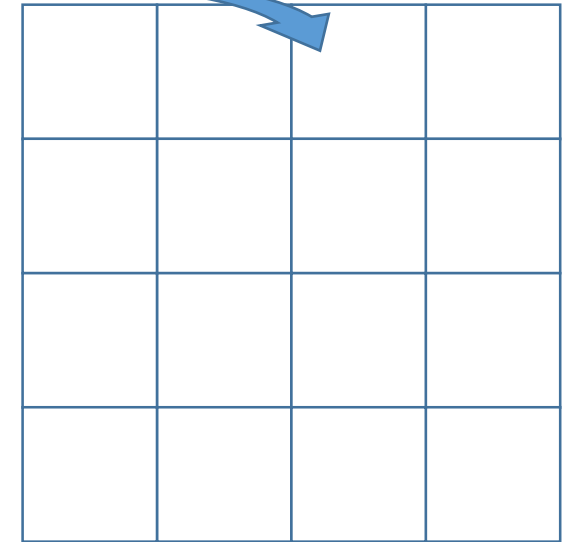
Binary coordinates:
 $00r_3r_2r_1r_0$



Binary coordinates:
 $01r_3r_2r_1r_0$



Binary coordinates:
 $10r_3r_2r_1r_0$



Binary coordinates:
 $11r_3r_2r_1r_0$

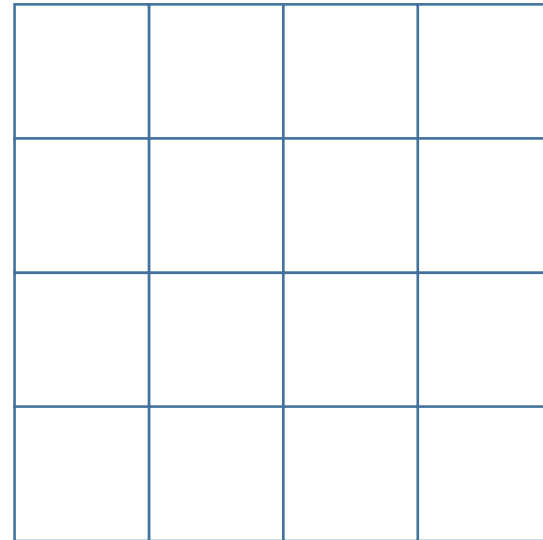
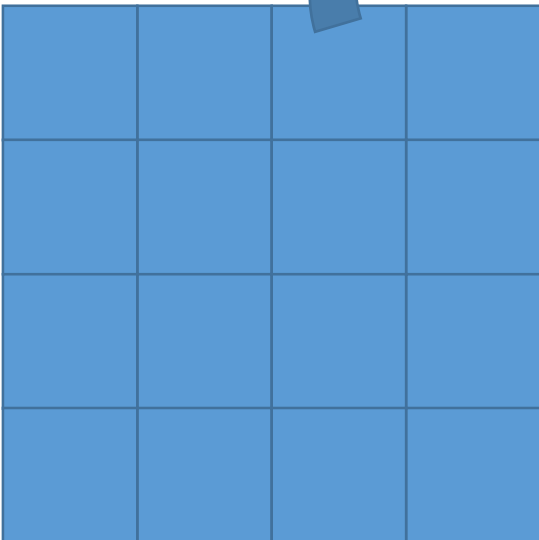
Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r^{(m)}} \leftarrow A_r$
 (ii) $B_{r^{(m)}} \leftarrow B_r$
 end for
 end for

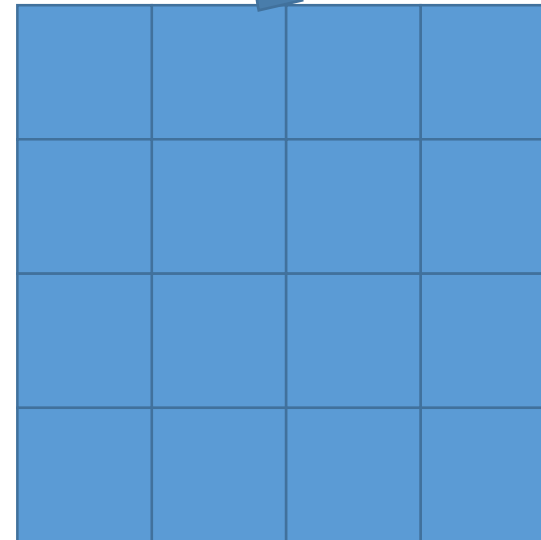
4×4 distribution
 $q = 2$

m starts at $3q - 1 = 5$
 m ends at $2q = 4$
 for $m = 4$

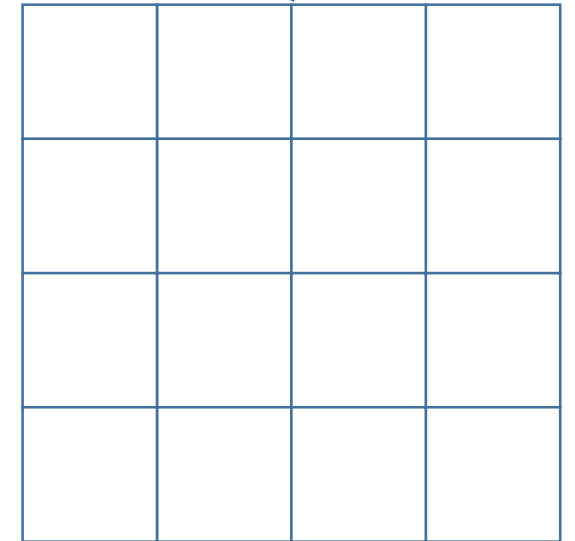
Binary coordinates:
 $00r_3r_2r_1r_0$



Binary coordinates:
 $01r_3r_2r_1r_0$



Binary coordinates:
 $10r_3r_2r_1r_0$



Binary coordinates:
 $11r_3r_2r_1r_0$

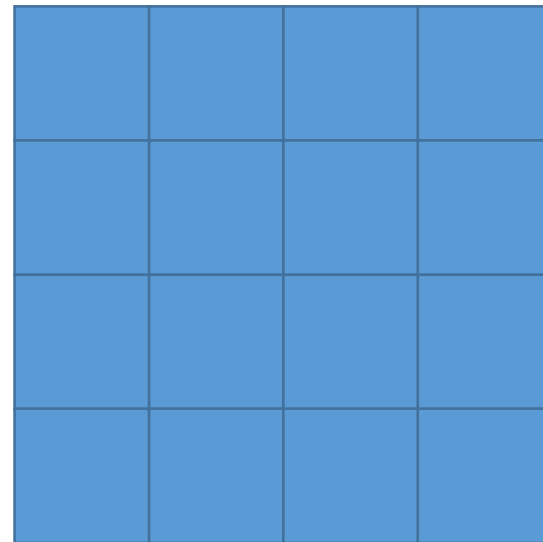
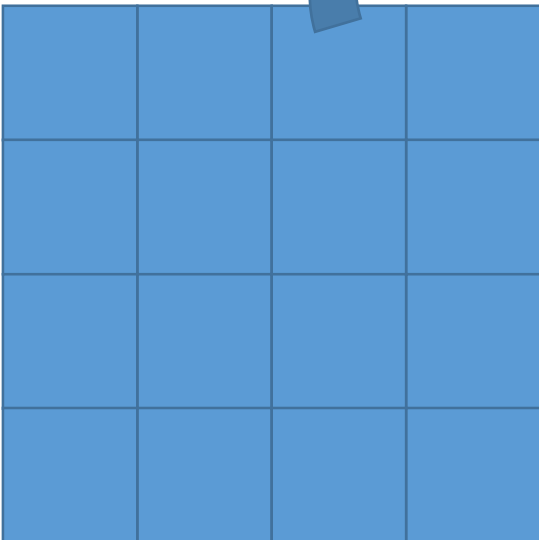
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 end for
end for

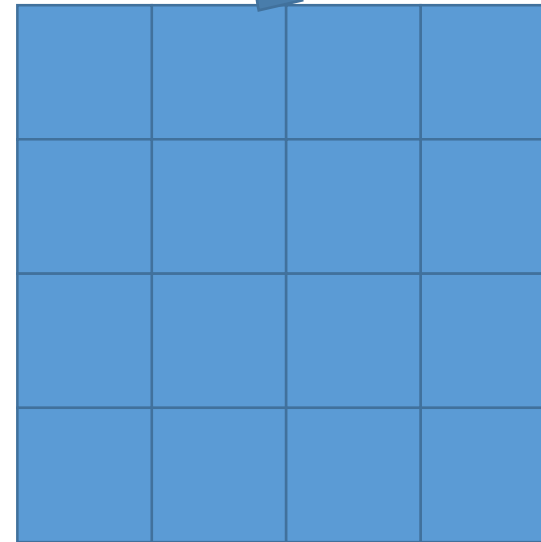
4×4 distribution
 $q = 2$

m starts at $3q - 1 = 5$
 m ends at $2q = 4$
for $m = 4$

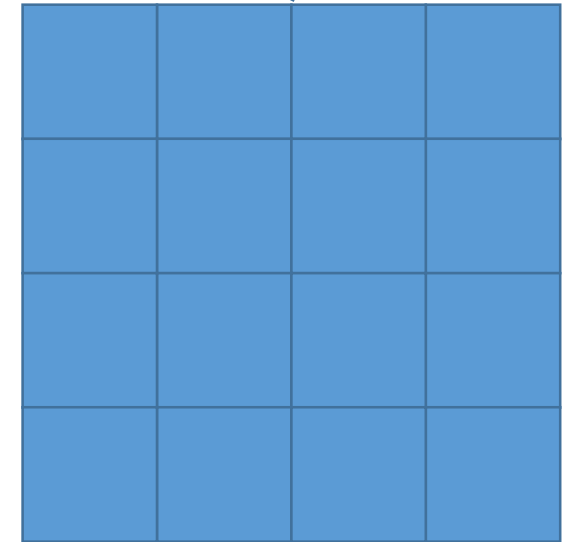
Binary coordinates:
 $00r_3r_2r_1r_0$



Binary coordinates:
 $01r_3r_2r_1r_0$



Binary coordinates:
 $10r_3r_2r_1r_0$



Binary coordinates:
 $11r_3r_2r_1r_0$

Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
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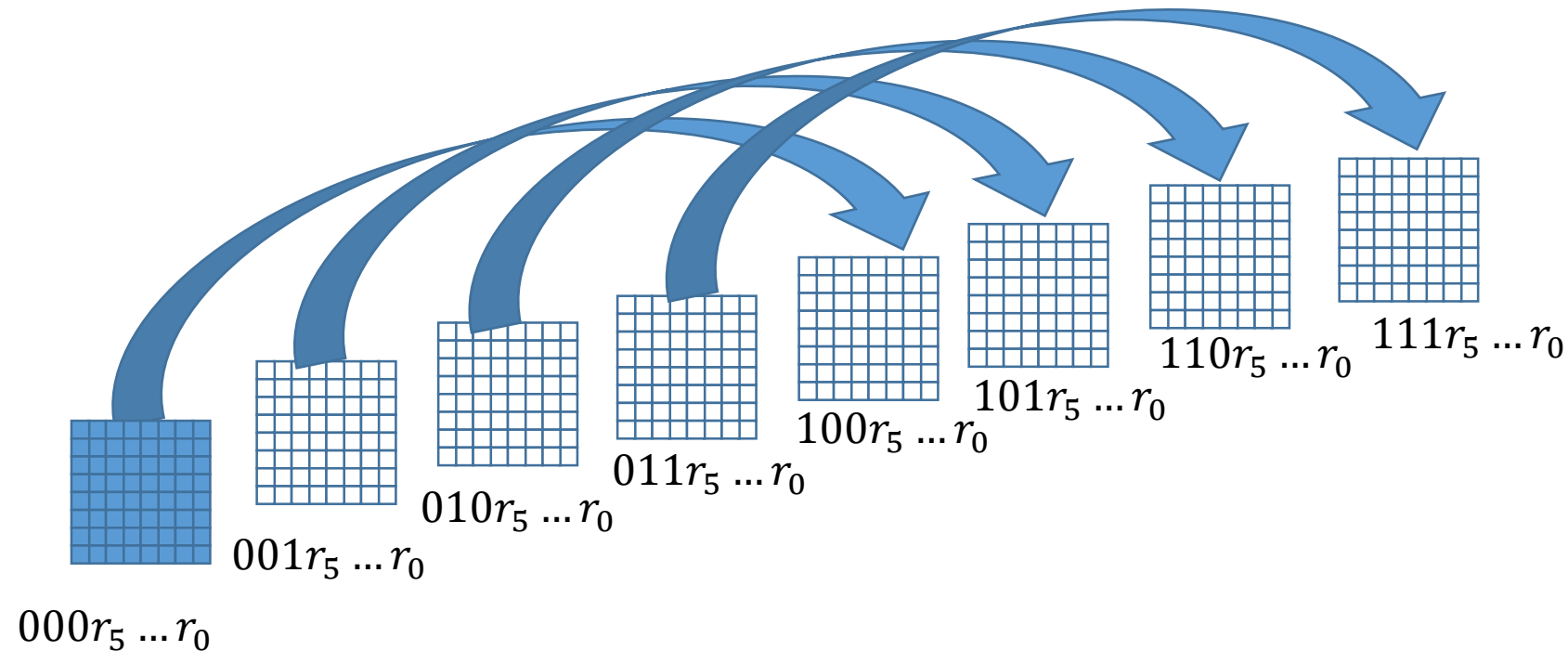
8×8 distribution

$q = 3$

m starts at $3q - 1 = 8$

m ends at $2q = 6$

for $m = 8$



Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r(m)} \leftarrow A_r$
 (ii) $B_{r(m)} \leftarrow B_r$
 end for
end for

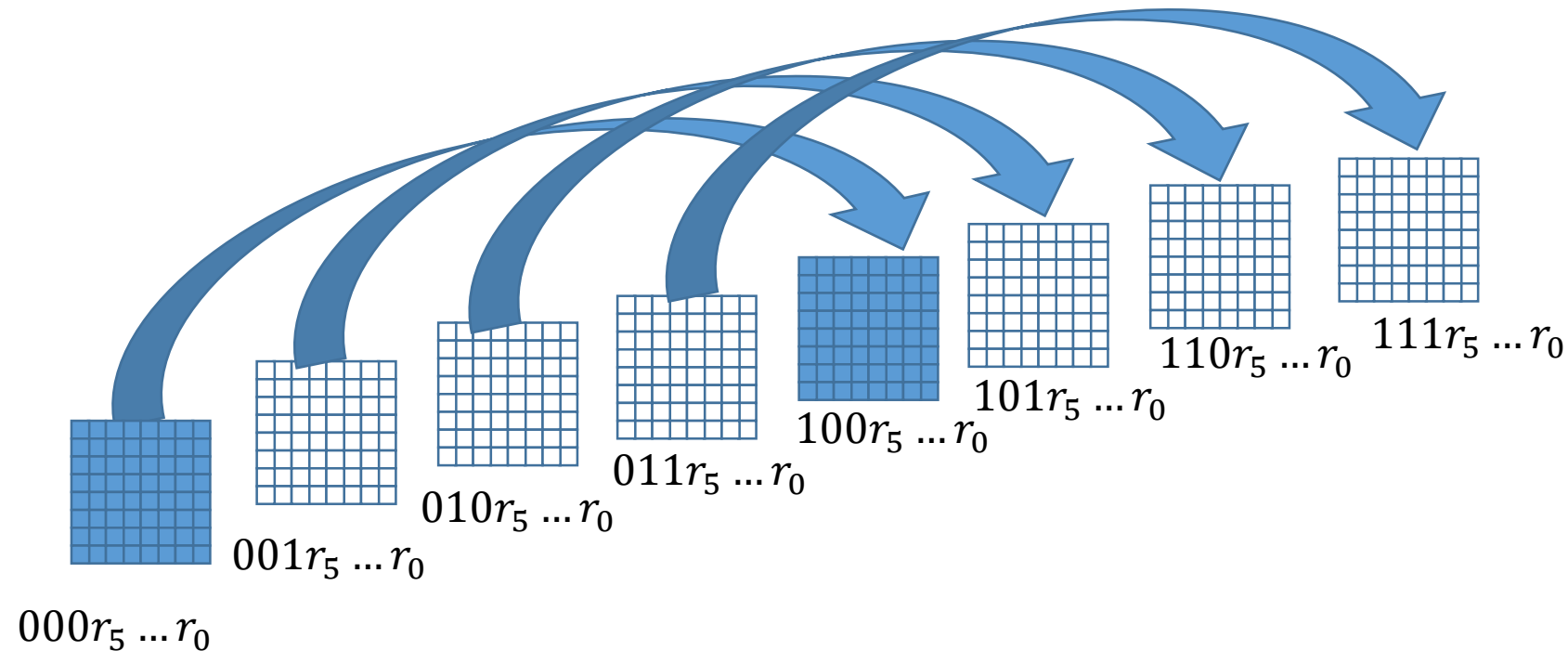
8×8 distribution

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m ends at $2q = 6$

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Parallel Matrix Multiplication on Hypercube (log n distribution example)

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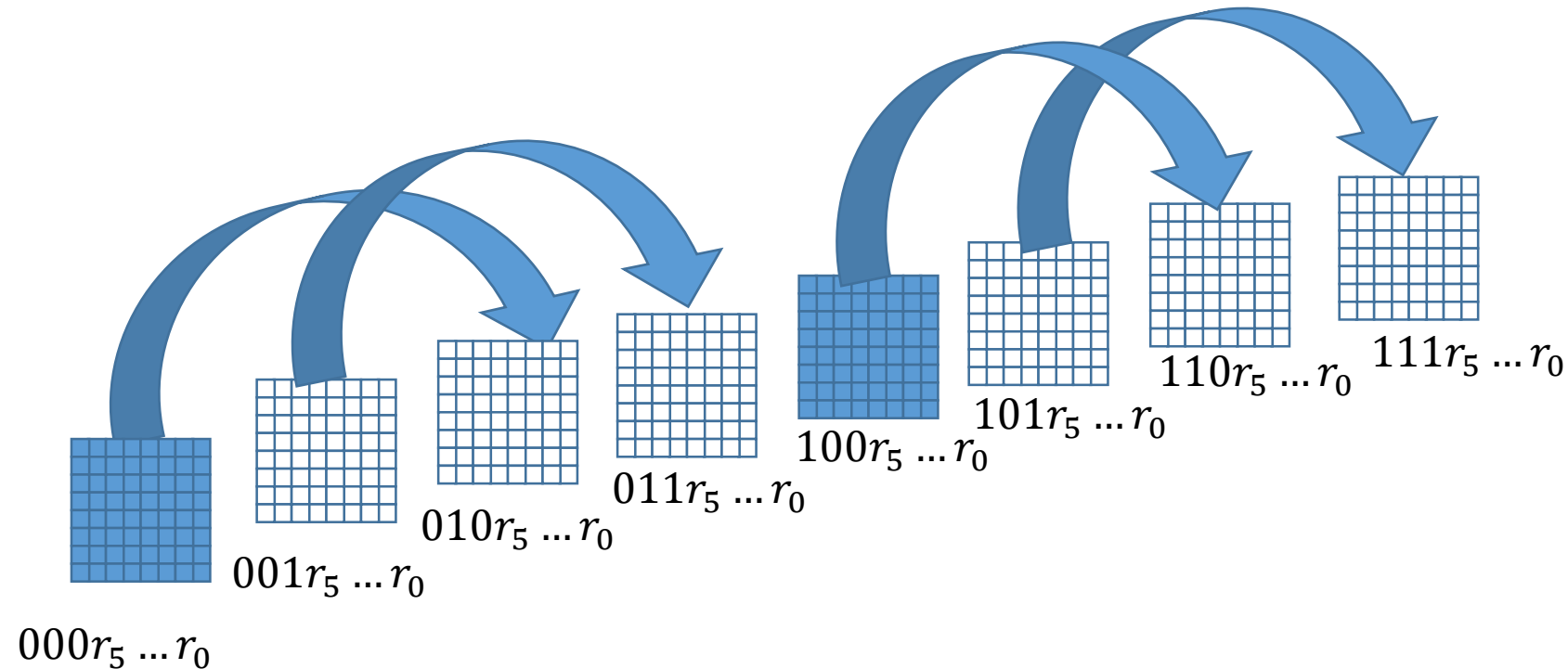
8×8 distribution

$q = 3$

m starts at $3q - 1 = 8$

m ends at $2q = 6$

for $m = 7$



Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
 (i) $A_{r^{(m)}} \leftarrow A_r$
 (ii) $B_{r^{(m)}} \leftarrow B_r$
 end for
end for

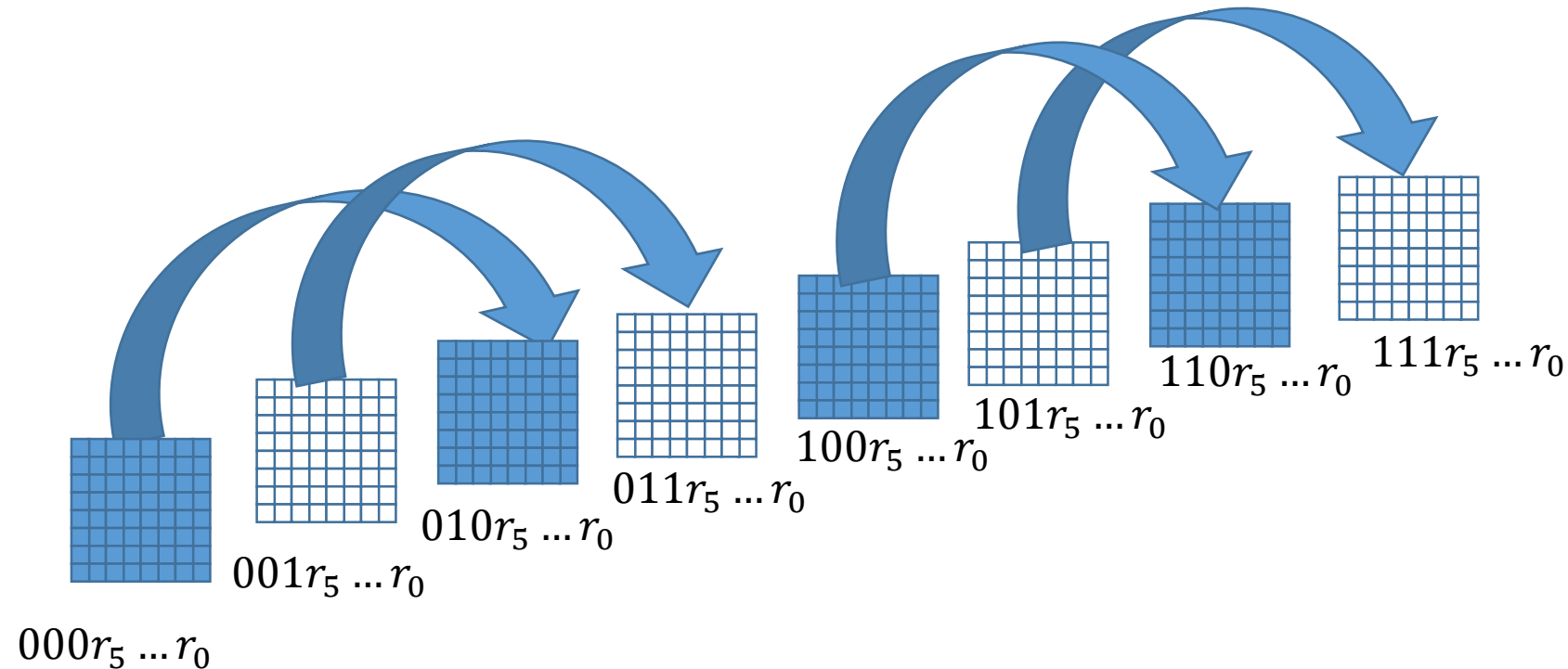
8×8 distribution

$q = 3$

m starts at $3q - 1 = 8$

m ends at $2q = 6$

for $m = 7$



Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
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 (i) $A_{r^{(m)}} \leftarrow A_r$
 (ii) $B_{r^{(m)}} \leftarrow B_r$
 end for
end for

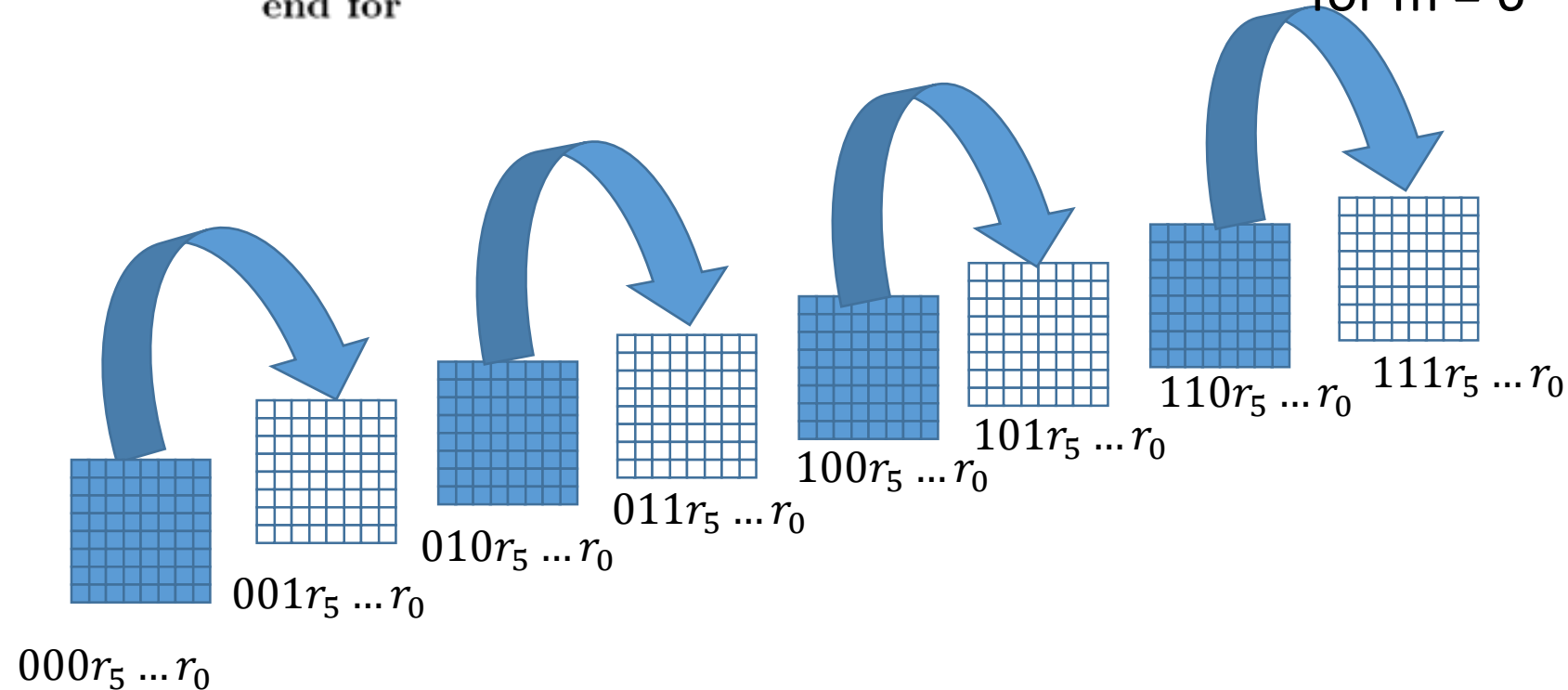
8×8 distribution

$q = 3$

m starts at $3q - 1 = 8$

m ends at $2q = 6$

for $m = 6$



Parallel Matrix Multiplication on Hypercube (log n distribution example)

Step 1: (1.1) for $m = 3q - 1$ downto $2q$ do
 for all $r \in N(r_m = 0)$ do in parallel
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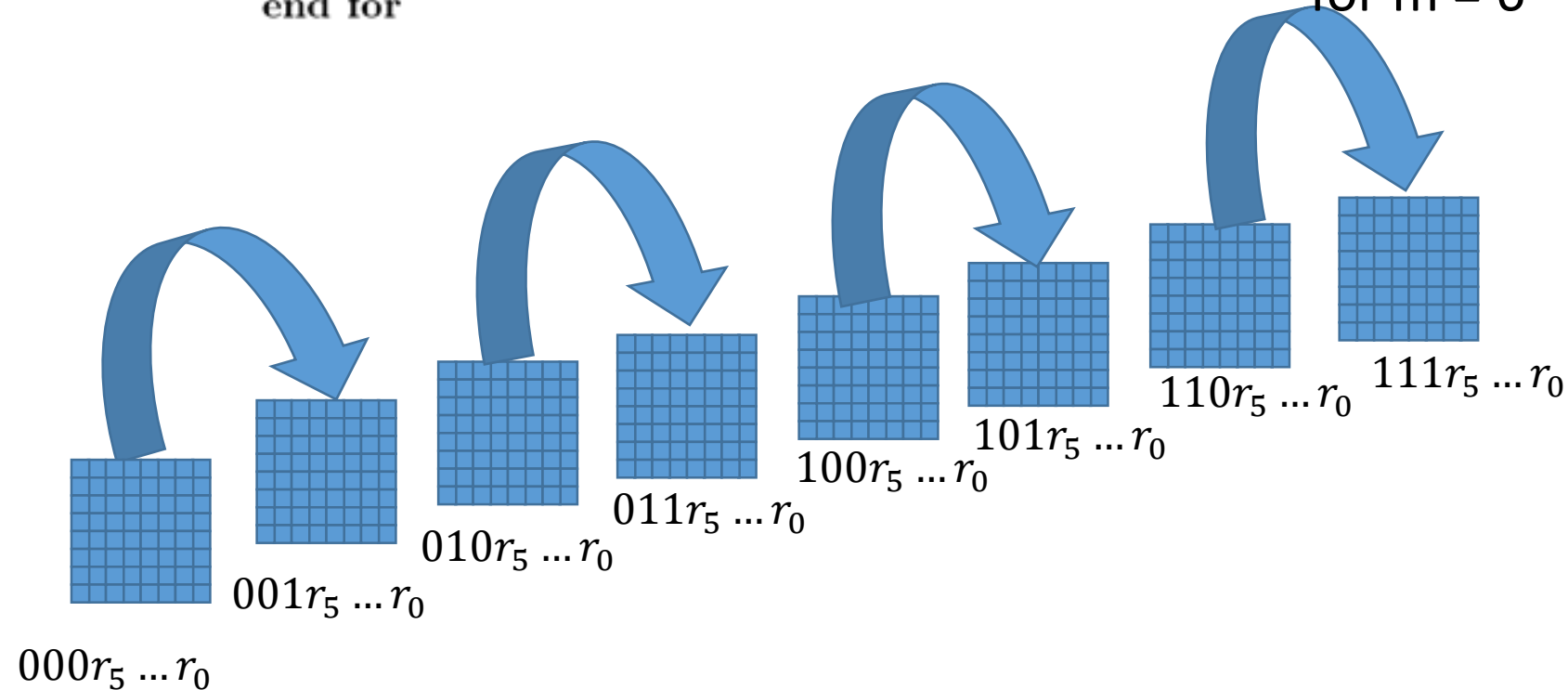
8×8 distribution

$q = 3$

m starts at $3q - 1 = 8$

m ends at $2q = 6$

for $m = 6$



Hypercube Matrix Transpose

- A is an $n \times n$ matrix whose transpose is A^T .
 - Each element a_{ji}^T of A^T is such that $a_{ji}^T = a_{ij}$.
- The transpose can be computed on a hypercube with $N = n^2 = 2^{2q}$ processors.
- Can visualize the processors as being arranged in an $n \times n$ array in row-major order.
- Processor P_r holds position (i, j) , where $r = in + j$ and $0 \leq i, j \leq n - 1$.

Hypercube Matrix Transpose

- Initially, every element a_{ij} of A is in processor P_r in a register A_r , where $r = in + j$. After the matrix transpose algorithm, element a_{ij} of A will be in processor P_s , in register A_s , where $s = jn + i$
- The binary representations of r and s are $r_{2q-1}r_{2q-2} \dots r_q r_{q-1} \dots r_1 r_0$ and $S_{2q-1}S_{2q-2} \dots S_q S_{q-1} \dots S_1 S_0$.
 - $r_{2q-1}r_{2q-2} \dots r_q$ is the binary representation for i .
 - $r_{q-1}r_{q-2} \dots r_1 r_0$ is the binary representation for j .
 - $S_{2q-1}S_{2q-2} \dots S_q$ is the binary representation for j .
 - $S_{q-1}S_{q-2} \dots S_1 S_0$ is the binary representation for i .
- Thus, $r_{2q-1}r_{2q-2} \dots r_q = S_{q-1}S_{q-2} \dots S_1 S_0$
- and $r_{q-1}r_{q-2} \dots r_1 r_0 = S_{2q-1}S_{2q-2} \dots S_q$
- Thus, an element a_{ij} can be routed from P_r to P_s in at most $2q$ steps.

Hypercube Matrix Transpose

- A_u of P_u is assumed to hold initially element a_{kl} of A , where $u = kn + l$.
- When the algorithm is done, A_u holds a_{kl}^T .
- An additional register B_u is used by P_u for routing data sent to it by other processors.

Algorithm HYPERCUBE MATRIX TRANSPOSE (A)

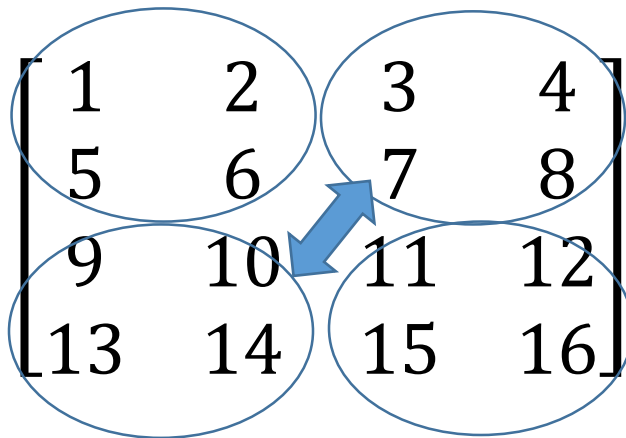
```
for  $m = 2q - 1$  downto  $q$  do
  for  $u = 0$  to  $N - 1$  do in parallel
    (1) if  $u_m \neq u_{m-q}$ 
      then  $B_{u(m)} \leftarrow A_u$ 
      end if
    (2) if  $u_m = u_{m-q}$ 
      then  $A_{u(m-q)} \leftarrow B_u$ 
      end if
  end for
end for. ■
```

Hypercube Matrix Transpose

- How it works:
- Suppose the $n \times n$ matrix is subdivided into four $(n/2) \times (n/2)$ submatrices.
- The elements of the bottom left submatrix are swapped with the corresponding elements of the top right submatrix. The other two submatrices are untouched.
- Next, the same step is applied recursively to each of the four $(n/2) \times (n/2)$ matrices. Each of the $(n/2) \times (n/2)$ matrices, are subdivided into four $(n/4) \times (n/4)$ matrices.

Hypercube Matrix Transpose (The idea)

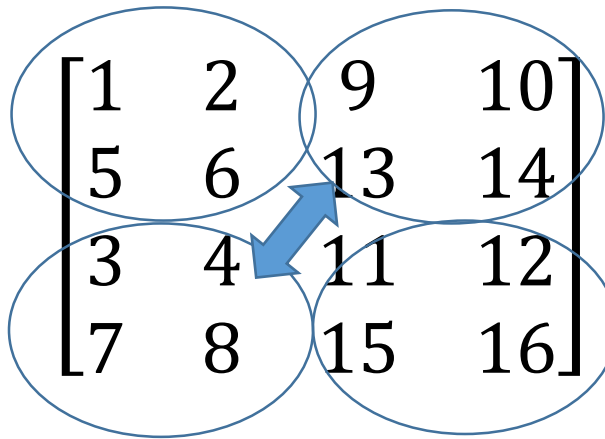
- Example: Transposing a 4×4 matrix



- Divide into four $(n/2) \times (n/2)$ or 2×2 submatrices.
- Swap the elements of the top right submatrix with the elements of the bottom left submatrix.

Hypercube Matrix Transpose (The idea)

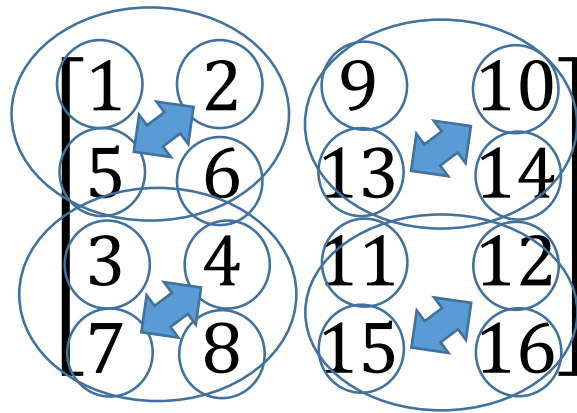
- Example: Transposing a 4×4 matrix



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Hypercube Matrix Transpose (The idea)

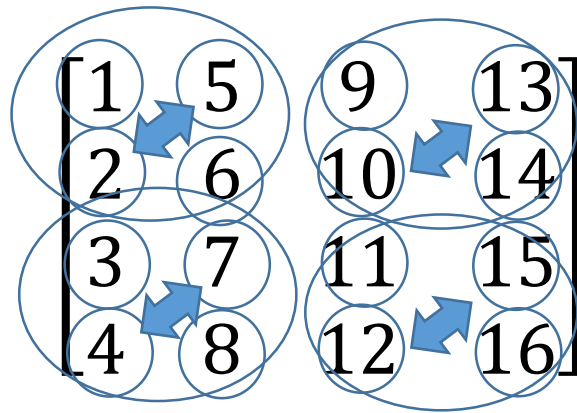
- Example: Transposing a 4×4 matrix



- Recursively divide each submatrix into four submatrices.
- Swap the elements of the top right submatrix with the elements of the bottom left submatrix.

Hypercube Matrix Transpose (The idea)

- Example: Transposing a 4×4 matrix



- Recursively divide each submatrix into four submatrices.
- Swap the elements of the top right submatrix with the elements of the bottom left submatrix.

Hypercube Matrix Transpose

- With the algorithm: $N = n^2 = 2^{2q}$, so $q = 2$.

Algorithm HYPERCUBE MATRIX TRANSPOSE (A)

```

for  $m = 2q - 1$  downto  $q$  do
  for  $u = 0$  to  $N - 1$  do in parallel
    (1) if  $u_m \neq u_{m-q}$ 
        then  $B_{u^{(m)}} \leftarrow A_u$ 
        end if
    (2) if  $u_m = u_{m-q}$ 
        then  $A_{u^{(m-q)}} \leftarrow B_u$ 
        end if
  end for
end for. ■

```

$m=3$

$m-q=1$

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \\ 13 & 14 & 15 & 16 \end{bmatrix}$$

```

0000 0001 0010 0011
0100 0101 0110 0111
1000 1001 1010 1011
1100 1101 1110 1111

```

Hypercube Matrix Transpose

- With the algorithm: $N = n^2 = 2^{2q}$, so $q = 2$.

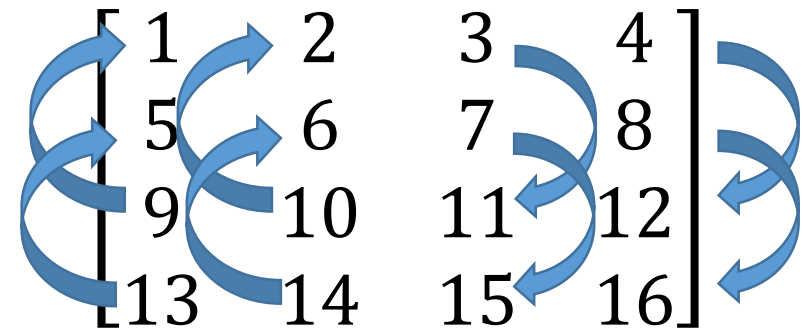
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        end if
  end for
end for. ■
    
```

$m=3$

$m-q=1$



0000	0001	0010	0011
0100	0101	0110	0111
1000	1001	1010	1011
1100	1101	1110	1111

Hypercube Matrix Transpose

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$$\begin{bmatrix} 1,9 & 2,10 & 3 & 4 \\ 5,13 & 6,14 & 7 & 8 \\ 9 & 10 & 11,3 & 12,4 \\ 13 & 14 & 15,7 & 16,8 \end{bmatrix}$$

0000 0001 **0010 0011**
 0100 0101 **0110 0111**
1000 1001 1010 1011
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Hypercube Matrix Transpose

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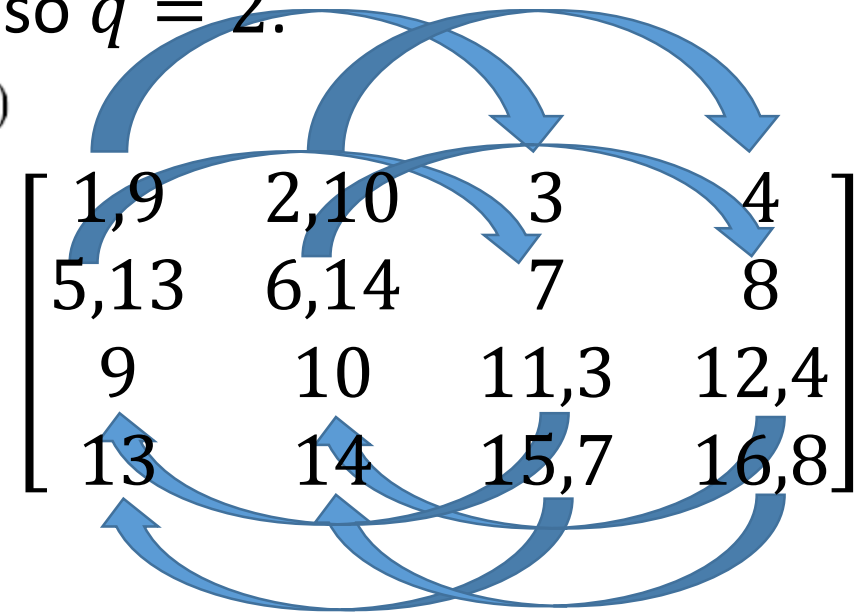
Algorithm HYPERCUBE MATRIX TRANSPOSE (A)

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end for. ■
    
```

$m=3$

$m-q=1$



0000 0001 0010 0011
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Hypercube Matrix Transpose

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0000 0001 0010 0011
 0100 0101 0110 0111
 1000 1001 1010 1011
 1100 1101 1110 1111

Hypercube Matrix Transpose

- With the algorithm: $N = n^2 = 2^{2q}$, so $q = 2$.

Algorithm HYPERCUBE MATRIX TRANSPOSE (A)

```

for  $m = 2q - 1$  downto  $q$  do
  for  $u = 0$  to  $N - 1$  do in parallel
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        then  $B_{u^{(m)}} \leftarrow A_u$ 
        end if
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        end if
  end for
end for. ■

```

$m=2$

$m-q=0$

$$\begin{bmatrix} 1 & 2 & 9 & 10 \\ 5 & 6 & 13 & 14 \\ 3 & 4 & 11 & 12 \\ 7 & 8 & 15 & 16 \end{bmatrix}$$

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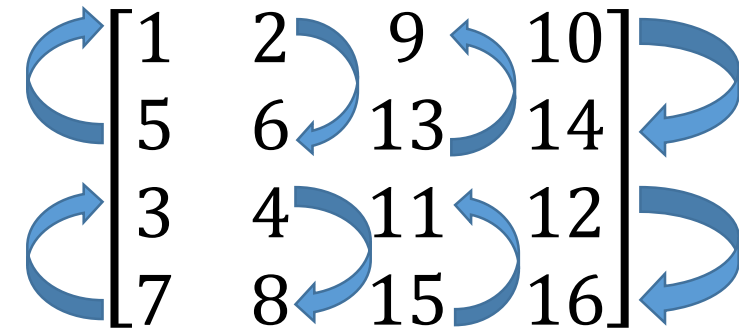
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$$\begin{bmatrix} 1,5 & 2 & 9,13 & 10 \\ 5 & 6,2 & 13 & 14,10 \\ 3,7 & 4 & 11,15 & 12 \\ 7 & 8,4 & 15 & 16,12 \end{bmatrix}$$



```

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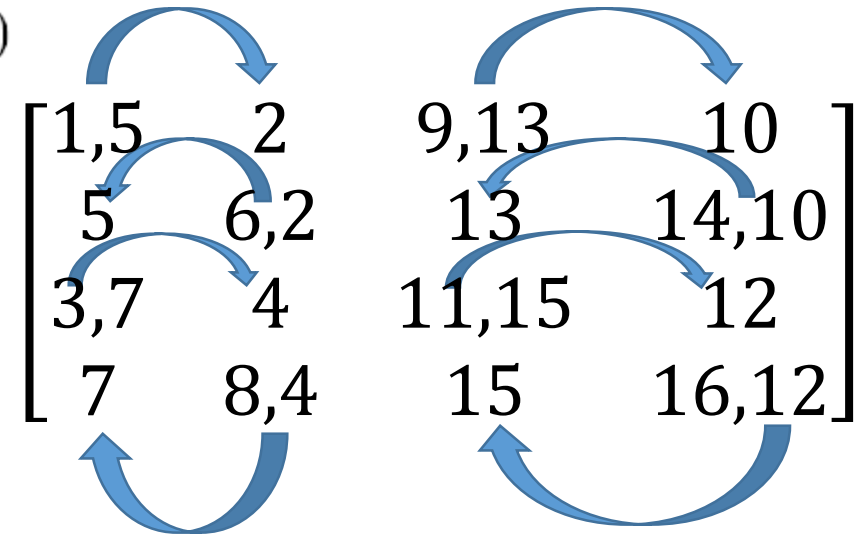
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Hypercube Matrix Transpose

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 for $u = 0$ to $N - 1$ do in parallel

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 then $A_{u(m-q)} \leftarrow B_u$
 end if

 end for
end for. ■

Analysis:

There are q constant time iterations.
The run time is $O(q) = O(\log n)$.

$P_n = n^2$, so the cost is $n^2 \cdot \log n$.
Not cost optimal because the RAM
algorithm only needs $n(n - 1)/2$
operations.

References

- [1] E. Dekel, D. Nassimi and S. Sahni, "Parallel Matrix and Graph Algorithms," *SIAM Journal on Computing*, vol. 10, no. 4, pp. 657-819, 1981.
- [2] S. G. Akl, *Parallel Computation: Models and Methods*, Prentice Hall, 1997.