

Yannick Badoual

Senior Android software engineer

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Programming

Language: Java, Kotlin

Framework: Compose, Dagger, Coroutines

Tools: CircleCI, Fastlane, Gradle

Experience

Android software engineer

Wizz / Voodoo - Paris, Jun 22 - Now

Developed from scratch an app for social discovery with a feed of profile, instant messaging, IAPs, ads based on existing iOS app...

Developed a solution for very easy ads integration in **BeReal** after its acquisition by Voodoo.

Lead Android software engineer

iziwork - Paris, Sep 18 - Jun 22

Developed from scratch an app for temp workers, from applying to a job to signing a contract, declaring hours and receive payslip in app.

Android software engineer

Deezer - Paris, Sep 17 - Sep 18

Worked on the Android Deezer app with a high number of users and a large code base

Android software engineer

Be-Bound - Paris, Jul 14 - Mar 17

Developed multiple Android apps to use without an Internet connection via Be-Bound technology using SMS as a network layer.

Also developed several gradle plugins (groovy).

Education

[2013 - 2015] Master degree

Paris, Pierre and Marie Curie (Paris 6, UPMC), France

Software Engineering

[2010 - 2013] Licence degree

Cergy, France

Software Engineering

Languages

French (native)

English (fluent)

Japanese (daily conversation)

Apps

Poke TCG Scanner

50 000 downloads

Oct 2017

Removed from PlayStore

Scanner app for Pokemon trading cards using image detection/recognition with OpenCV

Tsukiji

70 000 downloads

Sept 2015

Removed from PlayStore

Quiz application to learn and train JLPT (Japanese-Language Proficiency Test)

Manga Rush

315 000 downloads

Jun 2014

Removed from PlayStore

2D-side scrolling platform game using LibGDX.

Westeros Conquest

130 000 downloads

Jun 2012

Removed from PlayStore

Risk board game based on Game of Thrones

Open source libs

Available on GitHub

Several open source libraries for the Android platform.