

YannickBadoual

23 Years old software engineer

about

57 bd. Jean Jaurès
92100 Boulogne-Billancourt
France

contact

+33667615823
yann.badoual@gmail.com
github.com/badoualy
fr.linkedin.com/in/badoualy

languages

french native
english fluent
japanese basis

ide

Android Studio
IntelliJ
Eclipse

OS

Windows
Linux, BSD

programming

Object Oriented

Java, Kotlin, Scala, C++, C#

Mobile

Android SDK

Others

C, bash, Hadoop

Web

HTML5, CSS3, Javascript, PHP

Functional

OCaml

Database

Oracle, MySQL

experience

- Jul 14 - Today **Mobile developer** BeBound, Paris
Developing Android applications using the SDK, fixing bugs on apps. Using redmine, gitlab, jira, scrum method.
- May 13 - Jul 13 **System/Network administration internship** City Hall, Cergy
Setting up Windows 2012 servers with a complex network configuration (using VLANs, Teaming, and a SAN) and an Hyper-V cluster.

education

- 2013 - 2015 **Master (two-year university degree)** Paris, Pierre and Marie Curie
Software Engineering
- 2010 - 2013 **Licence (three-year university degree)** Cergy
Software Engineering
- 2010 **Baccalauréat (high-school degree)** Saint-Ouen-l'Aumône
Science

applications

- Sept 2015 **Tsukiji**
<https://play.google.com/store/apps/details?id=com.badoualy.tsukiji>
Quiz application to learn and train JLPT (Japanese-Language Proficiency Test)
- Jun 2014 **Manga Rush (175 000 downloads)**
<https://play.google.com/store/apps/details?id=com.mangarush.android>
2D-side scrolling platformer game. (Also available on github).
Using the multiplatform framework LibGDX and Android SDK.
- Jun 2012 **Westeros Conquest (90 000 downloads)**
<https://play.google.com/store/apps/details?id=com.GoTConquest.AndroidUI>
Board game based on the series of novels A Song of Ice and Fire (also known as Game of Thrones) with the rules of the Risk game. (Also available on github). Using Android SDK.