

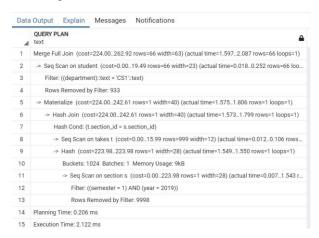
(CSEN604) Data Bases II

Supervised by: Dr. Wael Abouelsaadat

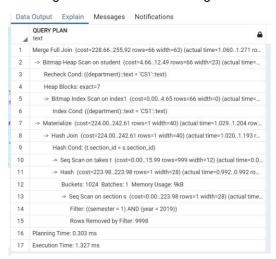
Schema 1

Query 1:

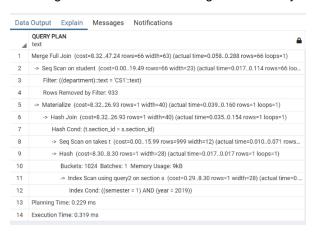
Planning time and execution time with no index:



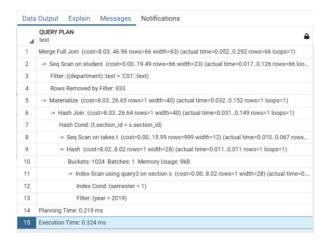
Planning and execution time using B+Trees on department:



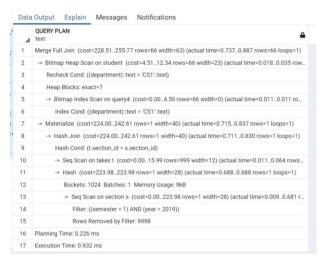
Planning and execution time using B+Trees on year and semester:



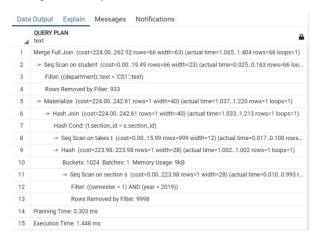
Planning and execution time using hash on semester:



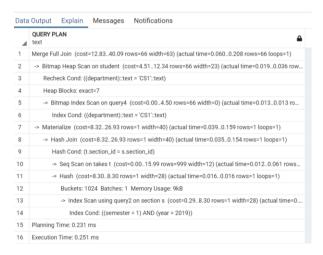
Using hash on department:



Using hash on year:



Planning and execution time using mixed indices B+tree on year and semester and hash on department:



Report Summary:

By checking the results shown above we can deduce that the execution time significantly improved when using indices. Best option would be mix between B+tree on year and semester and hash on department so that all columns we are performing a query on are indexed. B+ tree runs faster when on year and semester or even on of them only as B+tree is better used on numerical data. Hash is insignificantly slower than B+tree.

Without index: 2.122 ms

With B+tree on department: 1.327 ms

With B+tree on year and semester: 0.319 ms

With hash on semester: 0.324ms

With hash on department: 0.932ms

With hash on year: 1.448ms

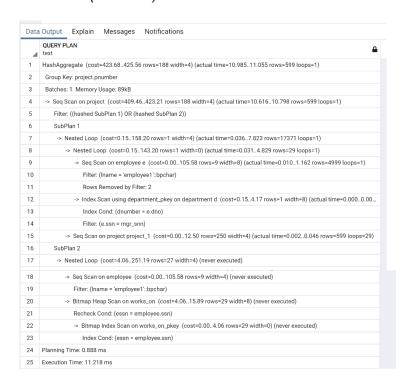
With mixed indices B+tree on year and semester and hash on

department:0.251ms

Schema 2

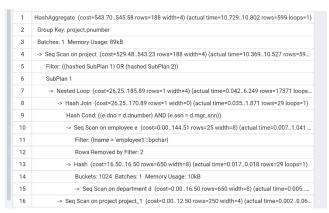
Query 2

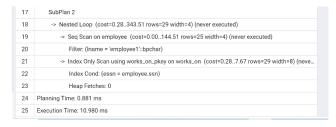
Scenario 1(No index)



Scenario 2(B+ Tree index on Ssn in Employee)

"Used B+ index on ssn because it is accessed in every loop that happens in the query, thus shortening the time"





Scenario 3(Hash index on Ssn in Employee)

"Used Hash index on ssn because it is accessed in every loop that happens in the query, thus shortening the time"



17	SubPlan 2
18	-> Nested Loop (cost=0.28343.51 rows=29 width=4) (never executed)
19	-> Seq Scan on employee (cost=0.00144.51 rows=25 width=4) (never executed)
20	Filter: (lname = 'employee1'::bpchar)
21	-> Index Only Scan using works_on_pkey on works_on (cost=0.287.67 rows=29 width=8) (never executed)
22	Index Cond: (essn = employee.ssn)
23	Heap Fetches: 0
24	Planning Time: 0.723 ms
25	Execution Time: 10.964 ms

Scenario 4(Mixed index [Hash on Ssn, B+ on Dnumber on Department])

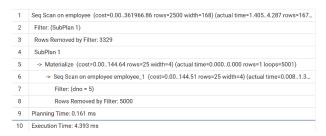
"I used here the a hash index on ssn because it is accessed at everyloop and also the dnumber is accessed many times so I used B+ index with it thus the time decreased drastically compared to the 3 previous runs"

1	HashAggregate (cost=519.18521.06 rows=188 width=4) (actual time=8.1898.356 rows=599 loops=1)
2	Group Key: project.pnumber
3	Batches: 1 Memory Usage: 89kB
4	-> Seq Scan on project (cost=504.96518.71 rows=188 width=4) (actual time=7.1407.675 rows=599 loops=1)
5	Filter: ((hashed SubPlan 1) OR (hashed SubPlan 2))
6	SubPlan 1
7	-> Nested Loop (cost=1.73161.37 rows=1 width=4) (actual time=0.0474.933 rows=17371 loops=1)
8	-> Hash Join (cost=1.73146.37 rows=1 width=0) (actual time=0.0392.531 rows=29 loops=1)
9	Hash Cond: ((e.dno = d.dnumber) AND (e.ssn = d.mgr_snn))
10	-> Seq Scan on employee e (cost=0.00144.51 rows=25 width=8) (actual time=0.0121.567 rows=4999 loo.
11	Filter: (Iname = 'employee1'::bpchar)
12	Rows Removed by Filter: 2
13	-> Hash (cost=1.291.29 rows=29 width=8) (actual time=0.0190.021 rows=29 loops=1)
14	Buckets: 1024 Batches: 1 Memory Usage: 10kB
15	-> Seq Scan on department d (cost=0.001.29 rows=29 width=8) (actual time=0.0060.011 rows=29 loo
16	-> Seq Scan on project project_1 (cost=0.0012.50 rows=250 width=4) (actual time=0.0010.038 rows=599 lo.

17	SubPlan 2
18	-> Nested Loop (cost=0.28343.51 rows=29 width=4) (never executed)
19	-> Seq Scan on employee (cost=0.00144.51 rows=25 width=4) (never executed)
20	Filter: (Iname = 'employee1'::bpchar)
21	-> Index Only Scan using works_on_pkey on works_on (cost=0.287.67 rows=29 width=8) (never executed)
22	Index Cond: (essn = employee.ssn)
23	Heap Fetches: 0
24	Planning Time: 3.273 ms
25	Execution Time: 8.738 ms

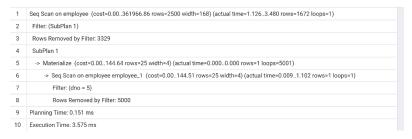
Query 3

Scenario 1(No index)



Scenario 2(B+ Tree index on Dnumber in Department)

"All the retrieved events should have a salary of those who have the dnumber=5, thus ordering by using the B+ index, the dnumber will surely make the execution faster"



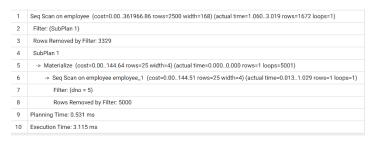
Scenario 3(Hash index on Salary in Employee)

"All the retrieved employees should have salary>than all the salaries of those who have d=no5, thus ordering by using the Hash index, the salary will surely make the execution faster"



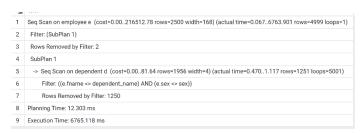
Scenario 4(Mixed index[B+ on dnumber, Hash on salary])

"Using both indexes on dnumber the B+ and on the salary using the Hash resulted in a shorter execution time than the original query"



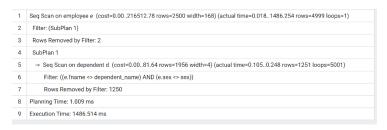
Query 4

Scenario 1(No index)



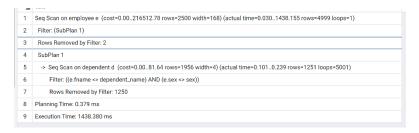
Scenario 2(B+ Tree index on fname in Employee)

"fname is always compared with the dependent name so using the B+ index on the fname will make the execution time less"



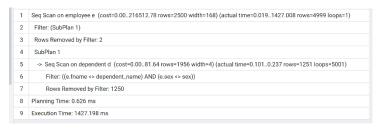
Scenario 3(Hash index on sex in Employee)

"the sex of the employee is always compared so using also a hash index with will make the execution tim less"



Scenario 4(Mixed index[B+ on fname, Hash on sex])

"Using 2 index increased the planning time but decreased the overall execution time and resulted in the best performance"



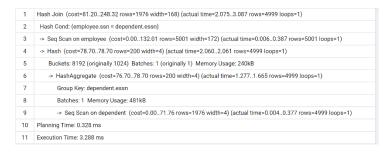
Query 5

Scenario 1(No index)



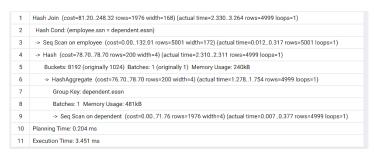
Scenario 2(B+ Tree index on Ssn in Employee)

"The query only check on the ssn in employee and compare it with essn in dependent so creating a B+ index on ssn normally decreased the time"



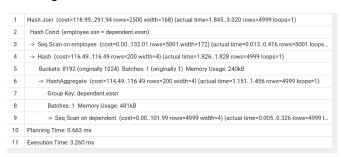
Scenario 3(Hash index on essn in dependent)

"The query only check on the ssn in employee and compare it with essn in dependent so creating a B+ index on essn normally decreased the time"



Scenario 4(Mixed index[B+ on SSn,Hash on essn])

"The query only check on the ssn in employee and compare it with essn in dependent so creating a B+ index on ssn and essn resulted in the least execution time"



Query 6

Scenario 1(No index)



Scenario 2(B+ Tree index on Dnumber on department)

"In the nested query the dno is always compared so having a B+ index on it decreased the time taken to execute it"



Scenario 3(Hash index on Salary in Employee)

"There is a condition where the salary should always be greater than 40000 thus having a hash index on it will decrease the execution time"



Scenario 4(Mixed index [Hash on Salary,B+ on dnumber])

"Having both indexes resulted in the best performance in the execution time"



Schema 3

Query 7:

First of all, I analyzed both tables (sailors, reserves) to collect statistics to help us getting accurate estimates building the plan.



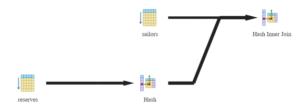
"select * from pg_stats where tablename = 'boat' "

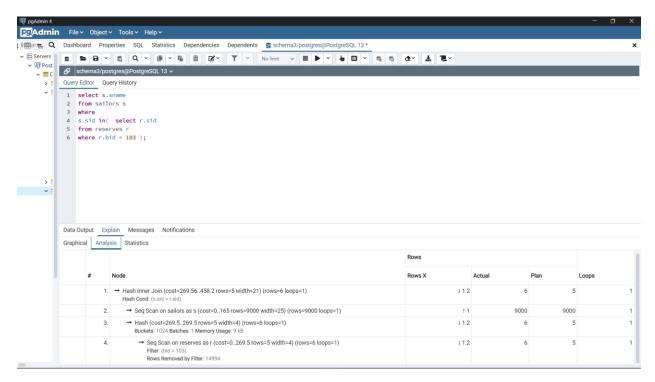


"select * from pg_stats where tablename = 'reserves' "

Then I modified how PostgreSQL consider plans by disabling nested loops

"SET enable_nestloop=false"

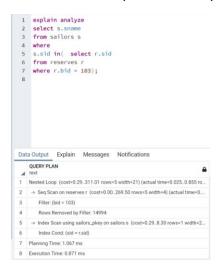




"Planning Time: 0.352 ms"

"Execution Time: 6.027 ms"

Scenario 1 (No index):



Scenario 2 (B+ tree index):



Scenario 3 (Hash index):



Execution time improved drastically. As I created hash index on r.bid since hash indexes work really well with exact value queries in addition to an extra index on s.sid.

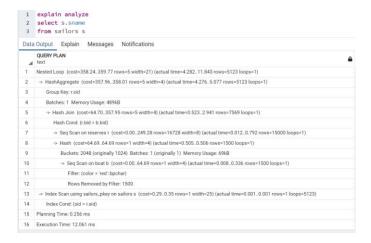
Scenario 4 (mixed indexes):



Execution time improved drastically. As each index help in a specific way in optimizing the query.

Query 8:

Scenario 1 (no index):



Scenario 2 (B+ tree index):



To force Postgres to use the created indexes I used "set enable_seqscan=false", "set enable_indexscan =true"

Scenario 3 (Hash index):



Scenario 4 (mixed indexes):



Query 9:

Scenario 1 (no index):



22	-> Seq Scan on reserves r2 (cost=0.00232.00 rows=15000 width=8) (actual time=0.0120.687 rows=15000 loops=1)
23	-> Hash (cost=62.5062.50 rows=1500 width=4) (actual time=0.4870.487 rows=1500 loops=1)
24	Buckets: 2048 Batches: 1 Memory Usage: 69kB
25	-> Seq Scan on boat b2 (cost=0.0062.50 rows=1500 width=4) (actual time=0.0220.324 rows=1500 loops=1)
26	Filter: (color = 'red'::bpchar)
27	Rows Removed by Filter: 1500
28	-> Hash (cost=165.00165.00 rows=9000 width=4) (actual time=1.7771.778 rows=9000 loops=1)
29	Buckets: 16384 Batches: 1 Memory Usage: 445kB
30	-> Seq Scan on sailors s2 (cost=0.00165.00 rows=9000 width=4) (actual time=0.0120.748 rows=9000 loops=1)
31	Planning Time: 1.909 ms
32	Execution Time: 19,230 ms

Scenario 2 (B+ tree index):



22	Hash Cond: (r2.bid = b2.bid)
23	-> Index Only Scan using reserves_pkey on reserves r2 (cost=0.29449.29 rows=15000 width=8) (actual time
24	Heap Fetches: 0
25	-> Hash (cost=124.78124.78 rows=1500 width=4) (actual time=0.7030.707 rows=1500 loops=1)
26	Buckets: 2048 Batches: 1 Memory Usage: 69kB
27	-> Index Scan using idx1 on boat b2 (cost=0.28_124.78 rows=1500 width=4) (actual time=0.010_0.553 ro
28	Filter: (color = 'red':bpchar)
29	Rows Removed by Filter: 1500
30	-> Hash (cost=243.28243.28 rows=9000 width=4) (actual time=1.3511.353 rows=9000 loops=1)
31	Buckets: 16384 Batches: 1 Memory Usage: 445kB
32	-> Index Only Scan using idx4 on sailors s2. (cost=0.29243.28 rows=9000 width=4) (actual time=0.0120.54
33	Heap Fetches: 0
34	Planning Time: 1.536 ms
35	Execution Time: 15.891 ms

Scenario 3 (hash index):

4	QUERY PLAN text
1	Hash Semi Join (cost=1102.381482.73 rows=6250 width=21) (actual time=9.92016.285 rows=7569 loops=1)
2	Hash Cond: (s.sid = s2.sid)
3	→ Hash Join (cost=358.75649.88 rows=7500 width=29) (actual time=2.4257.494 rows=7569 loops=1)
4	Hash Cond: (r.sid = s.sid)
5	> Hash Join (cost=81.25352.68 rows=7500 width=4) (actual time=0.5023.612 rows=7569 loops=1)
6	Hash Cond: (r.bid = b.bid)
7	-> Seq Scan on reserves r (cost=0.00232.00 rows=15000 width=8) (actual time=0.0170.931 rows=15000 loops=1
8	→ Hash (cost=62.5062.50 rows=1500 width=4) (actual time=0.4710.476 rows=1500 loops=1)
9	Buckets: 2048 Batches: 1 Memory Usage: 69kB
10	→ Seq Scan on boat b (cost=0.00_62.50 rows=1500 width=4) (actual time=0.008_0.331 rows=1500 loops=1)
11	Filter: (color = 'red':bpchar)
12	Rows Removed by Filter: 1500
13	-> Hash (cost=165.00165.00 rows=9000 width=25) (actual time=1.8541.856 rows=9000 loops=1)
14	Buckets: 16384 Batches: 1 Memory Usage: 656kB
15	-> Seq Scan on sailors s (cost=0.00165.00 rows=9000 width=25) (actual time=0.0080.779 rows=9000 loops=1)
16	→ Hash (cost=649.88649.88 rows=7500 width=8) (actual time=7.4627.477 rows=7569 loops=1)
17	Buckets: 8192 Batches: 1 Memory Usage: 360kB
18	> Hash Join (cost=358.75649.88 rows=7500 width=8) (actual time=2.1666.601 rows=7569 loops=1)
19	Hash Cond: (r2.sid = s2.sid)
20	-> Hash Join (cost=81.25352.68 rows=7500 width=4) (actual time=0.4103.363 rows=7569 loops=1)
21	Hash Cond: (r2.bid = b2.bid)

22	-> Seq Scan on reserves r2 (cost=0.00232.00 rows=15000 width=8) (actual time=0.0130.827 rows=15000 loops=1)
23	-> Hash (cost=62.5062.50 rows=1500 width=4) (actual time=0.3880.392 rows=1500 loops=1)
24	Buckets: 2048 Batches: 1 Memory Usage: 69kB
25	-> Seq Scan on boat b2 (cost=0.0062.50 rows=1500 width=4) (actual time=0.0070.262 rows=1500 loops=1)
26	Filter: (color = 'red'::bpchar)
27	Rows Removed by Filter: 1500
28	-> Hash (cost=165.00165.00 rows=9000 width=4) (actual time=1.7081.711 rows=9000 loops=1)
29	Buckets: 16384 Batches: 1 Memory Usage: 445kB
30	-> Seq Scan on sailors s2 (cost=0.00165.00 rows=9000 width=4) (actual time=0.0080.657 rows=9000 loops=1)
31	Planning Time: 1.545 ms
32	Execution Time: 17.632 ms

Scenario 4 (mixed indexes):

1	Hash Semi Join (cost=1584.272129.62 rows=6250 width=21) (actual time=9.62814.402 rows=7569 loops=1)
2	Hash Cond: (s.sid = s2.sid)
3	-> Hash Join (cost=556.201012.32 rows=7500 width=29) (actual time=3.3907.233 rows=7569 loops=1)
4	Hash Cond: (r.sid = s.sid)
5	→ Hash Join (cost=122.41558.84 rows=7500 width=4) (actual time=0.4453.073 rows=7569 loops=1)
6	Hash Cond: (r.bid = b.bid)
7	→ Index Only Scan using idx17 on reserves r (cost=0.29397.29 rows=15000 width=8) (actual time=0.0131,133 rows=15000 loops=1
8	Heap Fetches: 0
9	→ Hash (cost=103.38103.38 rows=1500 width=4) (actual time=0.4230.426 rows=1500 loops=1)
10	Buckets: 2048 Batches: 1 Memory Usage: 69kB
11	-> Bitmap Heap Scan on boat b (cost=59.63103.38 rows=1500 width=4) (actual time=0.0510.276 rows=1500 loops=1)
12	Recheck Cond: (color = 'red'::bpchar)
13	Heap Blocks: exact=13
14	>> Bitmap Index Scan on idx11 (cost=0.0059.25 rows=1500 width=0) (actual time=0.0420.043 rows=1500 loops=1)
15	Index Cond: (color = 'red':bpchar)
16	-> Hash (cost=321.29.321.29 rows=9000 width=25) (actual time=2.8932.896 rows=9000 loops=1)
17	Buckets: 16384 Batches: 1 Memory Usage: 656kB
18	→ Index Scan using idx4 on sallors s (cost=0.29321.29 rows=9000 width=25) (actual time=0.0091.515 rows=9000 loops=1)
19	-> Hash (cost=934.32.934.32 rows=7500 width=8) (actual time=6.1916.202 rows=7569 loops=1)
20	Buckets: 8192 Batches: 1 Memory Usage: 360kB
21	-> Hash Join (cost=478.19934.32 rows=7500 width=8) (actual time=2.1015.457 rows=7569 loops=1)

22	Hash Cond: (r2.sid = s2.sid)
23	-> Hash Join (cost=122.41558.84 rows=7500 width=4) (actual time=0.3892.751 rows=7569 loops=1)
24	Hash Cond: (r2.bid = b2.bid)
25	-> Index Only Scan using idx17 on reserves r2 (cost=0.29397.29 rows=15000 width=8) (actual time=0.0131.002 rows=15000 loops=1)
26	Heap Fetches: 0
27	-> Hash (cost=103.38103.38 rows=1500 width=4) (actual time=0.3670.370 rows=1500 loops=1)
28	Buckets: 2048 Batches: 1 Memory Usage: 69kB
29	-> Bitmap Heap Scan on boat b2 (cost=59.63103.38 rows=1500 width=4) (actual time=0.0500.235 rows=1500 loops=1)
30	Recheck Cond: (color = 'red':bpchar)
31	Heap Blocks: exact=13
32	-> Bitmap Index Scan on idx11 (cost=0.0059.25 rows=1500 width=0) (actual time=0.0410.041 rows=1500 loops=1)
33	Index Cond: (color = 'red'::bpchar)
34	-> Hash (cost=243.28243.28 rows=9000 width=4) (actual time=1.6631.666 rows=9000 loops=1)
35	Buckets: 16384 Batches: 1 Memory Usage: 445kB
36	→ Index Only Scan using idx4 on sailors s2 (cost=0.29243.28 rows=9000 width=4) (actual time=0.0140.680 rows=9000 loops=1)
37	Heap Fetches: 0
38	Planning Time: 1.529 ms
39	Execution Time: 15.039 ms

Schema 4

Query 10 without index

Query plan:

```
"Nested Loop (cost=228.29..231.72 rows=10 width=48) (actual time=0.162..0.163 rows=0
loops=1)"
" -> HashAggregate (cost=228.00..228.10 rows=10 width=4) (actual time=0.162..0.163
rows=0 loops=1)"
     Group Key: movie_cast.act_id"
     Batches: 1 Memory Usage: 24kB"
     -> Nested Loop (cost=0.29..227.98 rows=10 width=4) (actual time=0.162..0.162 rows=0
loops=1)"
         -> Seg Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual time=0.161..0.161
rows=0 loops=1)"
            Filter: (mov_title = 'movie1'::bpchar)"
            Rows Removed by Filter: 1000"
         -> Index Only Scan using movie_cast_pkey on movie_cast (cost=0.29..195.38
rows=10 width=8) (never executed)"
            Index Cond: (mov_id = movie.mov_id)"
            Heap Fetches: 0"
" -> Index Scan using actor_pkey on actor (cost=0.29..0.36 rows=1 width=48) (never
executed)"
     Index Cond: (act_id = movie_cast.act_id)"
"Planning Time: 0.322 ms"
"Execution Time: 0.202 ms"
```

RESULT CONCLUSION: Total time of 0.524 ms with no index.

Query 10 with B+ tree

Query plan:

```
"Nested Loop (cost=228.29..231.72 rows=10 width=48) (actual time=0.113..0.114 rows=0
loops=1)"
" -> HashAggregate (cost=228.00..228.10 rows=10 width=4) (actual time=0.113..0.113
rows=0 loops=1)"
     Group Key: movie_cast.act_id"
     Batches: 1 Memory Usage: 24kB"
     -> Nested Loop (cost=0.29..227.98 rows=10 width=4) (actual time=0.112..0.113 rows=0
loops=1)"
         -> Seg Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual time=0.112..0.112
rows=0 loops=1)"
            Filter: (mov_title = 'movie1'::bpchar)"
            Rows Removed by Filter: 1000"
         -> Index Only Scan using movie_cast_pkey on movie_cast (cost=0.29..195.38
rows=10 width=8) (never executed)"
            Index Cond: (mov_id = movie.mov_id)"
            Heap Fetches: 0"
 -> Index Scan using in1 on actor (cost=0.29..0.36 rows=1 width=48) (never executed)"
     Index Cond: (act_id = movie_cast.act_id)"
"Planning Time: 0.313 ms"
"Execution Time: 0.134 ms"
```

RESULT CONCLUSION: Total time of 0.447 ms very slightly made faster when using a B+ tree index.

Query 10 with hash index

Query plan:

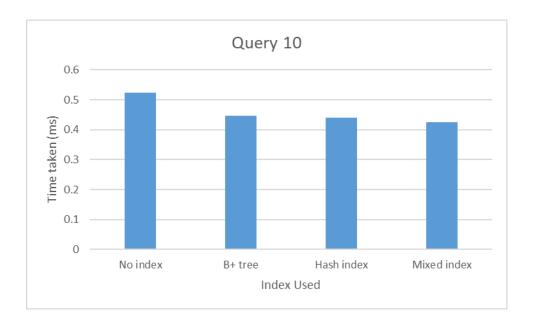
```
"Nested Loop (cost=66.48..67.47 rows=10 width=48) (actual time=0.129..0.130 rows=0
loops=1)"
" -> HashAggregate (cost=66.48..66.58 rows=10 width=4) (actual time=0.129..0.129 rows=0
loops=1)"
     Group Key: movie cast.act id"
     Batches: 1 Memory Usage: 24kB"
     -> Nested Loop (cost=4.08..66.45 rows=10 width=4) (actual time=0.128..0.128 rows=0
loops=1)"
         -> Seg Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual time=0.127..0.127
rows=0 loops=1)"
            Filter: (mov_title = 'movie1'::bpchar)"
            Rows Removed by Filter: 1000"
         -> Bitmap Heap Scan on movie_cast (cost=4.08..33.85 rows=10 width=8) (never
executed)"
            Recheck Cond: (mov_id = movie.mov_id)"
            -> Bitmap Index Scan on in2 (cost=0.00..4.08 rows=10 width=0) (never
executed)"
                Index Cond: (mov_id = movie.mov_id)"
 -> Index Scan using in1 on actor (cost=0.00..0.09 rows=1 width=48) (never executed)"
     Index Cond: (act_id = movie_cast.act_id)"
"Planning Time: 0.271 ms"
"Execution Time: 0.168 ms"
```

RESULT CONCLUSION: Total time 0.439 ms on par with the b+ tree speed.

Query 10 with mixed index

```
"Nested Loop (cost=66.76..70.19 rows=10 width=48) (actual time=0.128..0.128 rows=0
loops=1)"
" -> HashAggregate (cost=66.48..66.58 rows=10 width=4) (actual time=0.127..0.128 rows=0
loops=1)"
     Group Key: movie_cast.act_id"
     Batches: 1 Memory Usage: 24kB"
     -> Nested Loop (cost=4.08..66.45 rows=10 width=4) (actual time=0.126..0.126 rows=0
loops=1)"
         -> Seg Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual time=0.126..0.126
rows=0 loops=1)"
            Filter: (mov_title = 'movie1'::bpchar)"
            Rows Removed by Filter: 1000"
         -> Bitmap Heap Scan on movie cast (cost=4.08..33.85 rows=10 width=8) (never
executed)"
            Recheck Cond: (mov_id = movie.mov_id)"
            -> Bitmap Index Scan on in2 (cost=0.00..4.08 rows=10 width=0) (never
executed)"
                Index Cond: (mov id = movie.mov id)"
 -> Index Scan using in1 on actor (cost=0.29..0.36 rows=1 width=48) (never executed)"
     Index Cond: (act_id = movie_cast.act_id)"
"Planning Time: 0.266 ms"
"Execution Time: 0.158 ms"
```

RESULT CONCLUSION: Total time of 0.424 ms giving the best result set by mixing both hash based and b+ index for this query.



Query 11 without index

```
"Nested Loop (cost=626.34..661.64 rows=100 width=42) (actual time=0.151..0.153 rows=0
loops=1)"
" -> HashAggregate (cost=626.06..627.06 rows=100 width=4) (actual time=0.151..0.152
rows=0 loops=1)"
     Group Key: movie_direction.dir_id"
     Batches: 1 Memory Usage: 24kB"
     -> Hash Semi Join (cost=453.46..625.81 rows=100 width=4) (actual time=0.150..0.151
rows=0 loops=1)"
         Hash Cond: (movie_direction.mov_id = movie_cast.mov_id)"
         -> Seq Scan on movie_direction (cost=0.00..144.99 rows=9999 width=8) (actual
time=0.010..0.010 rows=1 loops=1)"
         -> Hash (cost=453.33..453.33 rows=10 width=4) (actual time=0.138..0.139 rows=0
loops=1)"
            Buckets: 1024 Batches: 1 Memory Usage: 8kB"
            -> Hash Semi Join (cost=242.99..453.33 rows=10 width=4) (actual
time=0.137..0.138 rows=0 loops=1)"
                Hash Cond: (movie cast.role = movie cast 1.role)"
                -> Seg Scan on movie cast (cost=0.00..183.99 rows=9999 width=35) (actual
time=0.005..0.006 rows=1 loops=1)"
```

```
-> Hash (cost=242.86..242.86 rows=10 width=31) (actual time=0.130..0.131
rows=0 loops=1)"
                   Buckets: 1024 Batches: 1 Memory Usage: 8kB"
                   -> Hash Join (cost=32.51..242.86 rows=10 width=31) (actual
time=0.130..0.131 rows=0 loops=1)"
                       Hash Cond: (movie cast 1.mov id = movie.mov id)"
                       -> Seq Scan on movie_cast movie_cast_1 (cost=0.00..183.99
rows=9999 width=35) (actual time=0.005..0.005 rows=1 loops=1)"
                       -> Hash (cost=32.50..32.50 rows=1 width=4) (actual
time=0.125..0.125 rows=0 loops=1)"
                           Buckets: 1024 Batches: 1 Memory Usage: 8kB"
                           -> Seq Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual
time=0.124..0.124 rows=0 loops=1)"
                              Filter: (mov_title = 'movie"
"2'::bpchar)"
                              Rows Removed by Filter: 1000"
" -> Index Scan using director_pkey on director (cost=0.28..0.35 rows=1 width=46) (never
executed)"
     Index Cond: (dir id = movie direction.dir id)"
"Planning Time: 0.387 ms"
"Execution Time: 0.181 ms"
```

RESULT CONCLUSION: Total time 0.568 ms without an index.

Query 11 with B+ tree

```
"Nested Loop (cost=450.21..485.52 rows=100 width=42) (actual time=0.129..0.131 rows=0 loops=1)"

" -> HashAggregate (cost=449.94..450.94 rows=100 width=4) (actual time=0.129..0.130 rows=0 loops=1)"

" Group Key: movie_direction.dir_id"

" Batches: 1 Memory Usage: 24kB"

" -> Hash Semi Join (cost=277.34..449.69 rows=100 width=4) (actual time=0.128..0.129 rows=0 loops=1)"

" Hash Cond: (movie_direction.mov_id = movie_cast.mov_id)"

" -> Seq Scan on movie_direction (cost=0.00..144.99 rows=9999 width=8) (actual time=0.007..0.008 rows=1 loops=1)"

" -> Hash (cost=277.21..277.21 rows=10 width=4) (actual time=0.119..0.119 rows=0 loops=1)"

" Buckets: 1024 Batches: 1 Memory Usage: 8kB"
```

```
-> Hash Semi Join (cost=66.86..277.21 rows=10 width=4) (actual
time=0.118..0.119 rows=0 loops=1)"
                Hash Cond: (movie_cast.role = movie_cast_1.role)"
                -> Seg Scan on movie cast (cost=0.00..183.99 rows=9999 width=35) (actual
time=0.005..0.005 rows=1 loops=1)"
                -> Hash (cost=66.74..66.74 rows=10 width=31) (actual time=0.112..0.112
rows=0 loops=1)"
                   Buckets: 1024 Batches: 1 Memory Usage: 8kB"
                   -> Nested Loop (cost=4.36..66.74 rows=10 width=31) (actual
time=0.111..0.112 rows=0 loops=1)"
                       -> Seq Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual
time=0.111..0.111 rows=0 loops=1)"
                           Filter: (mov title = 'movie"
"2'::bpchar)"
                           Rows Removed by Filter: 1000"
                       -> Bitmap Heap Scan on movie_cast movie_cast_1 (cost=4.36..34.14
rows=10 width=35) (never executed)"
                           Recheck Cond: (mov_id = movie.mov_id)"
                           -> Bitmap Index Scan on in3 (cost=0.00..4.36 rows=10 width=0)
(never executed)"
                              Index Cond: (mov id = movie.mov id)"
 -> Index Scan using in1 on director (cost=0.28..0.35 rows=1 width=46) (never executed)"
     Index Cond: (dir_id = movie_direction.dir_id)"
"Planning Time: 0.445 ms"
"Execution Time: 0.168 ms"
```

RESULT CONCLUSION: total time of 0.613 ms which is a significant increase from using no index.

Query 11 with hash index

```
"Nested Loop (cost=449.65..457.86 rows=100 width=42) (actual time=0.174..0.176 rows=0 loops=1)"

" -> HashAggregate (cost=449.65..450.65 rows=100 width=4) (actual time=0.174..0.175 rows=0 loops=1)"

" Group Key: movie_direction.dir_id"

" Batches: 1 Memory Usage: 24kB"

" -> Hash Semi Join (cost=277.05..449.40 rows=100 width=4) (actual time=0.172..0.174 rows=0 loops=1)"

" Hash Cond: (movie_direction.mov_id = movie_cast.mov_id)"
```

```
-> Seg Scan on movie direction (cost=0.00..144.99 rows=9999 width=8) (actual
time=0.007..0.007 rows=1 loops=1)"
         -> Hash (cost=276.93..276.93 rows=10 width=4) (actual time=0.163..0.164 rows=0
loops=1)"
            Buckets: 1024 Batches: 1 Memory Usage: 8kB"
            -> Hash Semi Join (cost=66.58..276.93 rows=10 width=4) (actual
time=0.163..0.164 rows=0 loops=1)"
                Hash Cond: (movie_cast.role = movie_cast_1.role)"
                -> Seg Scan on movie_cast (cost=0.00..183.99 rows=9999 width=35) (actual
time=0.005..0.005 rows=1 loops=1)"
                -> Hash (cost=66.45..66.45 rows=10 width=31) (actual time=0.157..0.157
rows=0 loops=1)"
                   Buckets: 1024 Batches: 1 Memory Usage: 8kB"
                   -> Nested Loop (cost=4.08..66.45 rows=10 width=31) (actual
time=0.156..0.157 rows=0 loops=1)"
                       -> Seq Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual
time=0.156..0.156 rows=0 loops=1)"
                           Filter: (mov_title = 'movie"
"2'::bpchar)"
                           Rows Removed by Filter: 1000"
                       -> Bitmap Heap Scan on movie cast movie cast 1 (cost=4.08..33.85
rows=10 width=35) (never executed)"
                           Recheck Cond: (mov_id = movie.mov_id)"
                           -> Bitmap Index Scan on in3 (cost=0.00..4.08 rows=10 width=0)
(never executed)"
                              Index Cond: (mov_id = movie.mov_id)"
 -> Index Scan using in1 on director (cost=0.00..0.08 rows=1 width=46) (never executed)"
     Index Cond: (dir id = movie direction.dir id)"
"Planning Time: 0.476 ms"
"Execution Time: 0.209 ms"
```

RESULT CONCLUSION: Total time of 0.685 ms an even greater decrease in performance from using b+ index.

Query 11 with mixed index

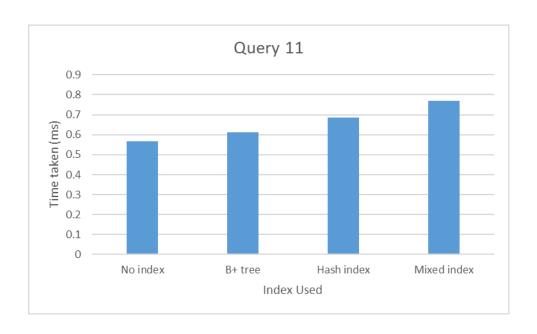
```
"Nested Loop (cost=449.93..485.23 rows=100 width=42) (actual time=0.270..0.273 rows=0 loops=1)"

" -> HashAggregate (cost=449.65..450.65 rows=100 width=4) (actual time=0.269..0.272 rows=0 loops=1)"

" Group Key: movie_direction.dir_id"
```

```
Batches: 1 Memory Usage: 24kB"
     -> Hash Semi Join (cost=277.05..449.40 rows=100 width=4) (actual time=0.267..0.270
rows=0 loops=1)"
         Hash Cond: (movie direction.mov id = movie cast.mov id)"
         -> Seg Scan on movie direction (cost=0.00..144.99 rows=9999 width=8) (actual
time=0.012..0.012 rows=1 loops=1)"
         -> Hash (cost=276.93..276.93 rows=10 width=4) (actual time=0.251..0.254 rows=0
loops=1)"
            Buckets: 1024 Batches: 1 Memory Usage: 8kB"
            -> Hash Semi Join (cost=66.58..276.93 rows=10 width=4) (actual
time=0.251..0.253 rows=0 loops=1)"
                Hash Cond: (movie cast.role = movie cast 1.role)"
                -> Seq Scan on movie_cast (cost=0.00..183.99 rows=9999 width=35) (actual
time=0.008..0.008 rows=1 loops=1)"
                -> Hash (cost=66.45..66.45 rows=10 width=31) (actual time=0.241..0.242
rows=0 loops=1)"
                   Buckets: 1024 Batches: 1 Memory Usage: 8kB"
                   -> Nested Loop (cost=4.08..66.45 rows=10 width=31) (actual
time=0.240..0.241 rows=0 loops=1)"
                       -> Seq Scan on movie (cost=0.00..32.50 rows=1 width=4) (actual
time=0.240..0.240 rows=0 loops=1)"
                          Filter: (mov title = 'movie"
"2'::bpchar)"
                          Rows Removed by Filter: 1000"
                       -> Bitmap Heap Scan on movie_cast movie_cast_1 (cost=4.08..33.85
rows=10 width=35) (never executed)"
                          Recheck Cond: (mov id = movie.mov id)"
                          -> Bitmap Index Scan on in3 (cost=0.00..4.08 rows=10 width=0)
(never executed)"
                              Index Cond: (mov id = movie.mov id)"
 -> Index Scan using in1 on director (cost=0.28..0.35 rows=1 width=46) (never executed)"
     Index Cond: (dir_id = movie_direction.dir_id)"
"Planning Time: 0.446 ms"
"Execution Time: 0.323 ms"
```

RESULT CONCLUSION: Total time 0.769 ms which shows that using mixed index provides a significant decrease in performance on this partical query.



Query 12 without index

Query plan:

```
"Index Scan using movie_pkey on movie (cost=53.65..61.67 rows=1 width=51) (actual time=0.182..0.183 rows=0 loops=1)"

" Index Cond: (mov_id = $1)"

" InitPlan 2 (returns $1)"

" -> Index Only Scan using movie_direction_pkey on movie_direction (cost=49.28..53.37 rows=5 width=4) (actual time=0.180..0.180 rows=0 loops=1)"

" Index Cond: (dir_id = $0)"

" Heap Fetches: 0"

" InitPlan 1 (returns $0)"

" -> Seq Scan on director (cost=0.00..49.00 rows=1 width=4) (actual time=0.177..0.177 rows=0 loops=1)"

" Filter: ((dir_fname = 'actor1'::bpchar) AND (dir_lname = 'actor1'::bpchar))"

" Rows Removed by Filter: 2000"

"Planning Time: 0.110 ms"

"Execution Time: 0.200 ms"
```

RESULT CONCLUSION: Total time of 0.310 ms without an index.

Query 12 with b+ tree

Query plan:

```
"Index Scan using in1 on movie (cost=53.65..61.67 rows=1 width=51) (actual time=0.185..0.186 rows=0 loops=1)"

" Index Cond: (mov_id = $1)"

" InitPlan 2 (returns $1)"

" -> Index Only Scan using movie_direction_pkey on movie_direction (cost=49.28..53.37 rows=5 width=4) (actual time=0.183..0.184 rows=0 loops=1)"

" Index Cond: (dir_id = $0)"

" Heap Fetches: 0"

" InitPlan 1 (returns $0)"

" -> Seq Scan on director (cost=0.00..49.00 rows=1 width=4) (actual time=0.180..0.180 rows=0 loops=1)"

" Filter: ((dir_fname = 'actor1'::bpchar) AND (dir_lname = 'actor1'::bpchar))"

Rows Removed by Filter: 2000"

"Planning Time: 0.125 ms"

"Execution Time: 0.203 ms"
```

RESULT CONCLUSION: Total time of 0.328 ms not a significant change from using no index.

Query 12 with hash index

Query plan:

```
"Index Scan using in1 on movie (cost=53.37..61.39 rows=1 width=51) (actual time=0.220..0.221 rows=0 loops=1)"

" Index Cond: (mov_id = $1)"

" InitPlan 2 (returns $1)"

" -> Index Only Scan using movie_direction_pkey on movie_direction (cost=49.28..53.37 rows=5 width=4) (actual time=0.218..0.219 rows=0 loops=1)"

" Index Cond: (dir_id = $0)"

" Heap Fetches: 0"

" InitPlan 1 (returns $0)"

" -> Seq Scan on director (cost=0.00..49.00 rows=1 width=4) (actual time=0.199..0.199 rows=0 loops=1)"

" Filter: ((dir_fname = 'actor1'::bpchar) AND (dir_lname = 'actor1'::bpchar))"

" Rows Removed by Filter: 2000"

"Planning Time: 0.143 ms"

"Execution Time: 0.259 ms"
```

RESULT CONCLUSION: Total time of 0.402 ms a significant performance decrease using a hash index.

Query 12 with mixed index

Query plan:

```
"Index Scan using in1 on movie (cost=53.37..61.39 rows=1 width=51) (actual time=0.243..0.244 rows=0 loops=1)"

" Index Cond: (mov_id = $1)"

" InitPlan 2 (returns $1)"

" -> Index Only Scan using movie_direction_pkey on movie_direction (cost=49.28..53.37 rows=5 width=4) (actual time=0.241..0.241 rows=0 loops=1)"

" Index Cond: (dir_id = $0)"

" Heap Fetches: 0"

" InitPlan 1 (returns $0)"

" -> Seq Scan on director (cost=0.00..49.00 rows=1 width=4) (actual time=0.236..0.236 rows=0 loops=1)"

" Filter: ((dir_fname = 'actor1'::bpchar) AND (dir_lname = 'actor1'::bpchar))"

" Rows Removed by Filter: 2000"

"Planning Time: 0.116 ms"

"Execution Time: 0.283 ms"
```

RESULT CONCLUSION: Total time 0.399 ms using mixed index gave similar results to using a hash index both being lower performance wise from no index or b+ tree index.

