Git (Version Control):

1. Git Clone:

```
git clone {GIT-REPO-URL}
```

- When you perform a git clone, the data is cloned from the default branch of the repository. Traditionally, this default branch has been named master.
 However, many repositories have shifted to using main as the default branch name.
- Cloning from a particular branch:

```
git clone -b <br/>branch_name> <repository_url>
```

2. To See Branch:

• To see all the branches (Both local and remote):

```
git branch -a
```

• To see all the local branches:

```
git branch
```

• To see all the remote branches:

```
git branch -r
```

• **Verbose Listing:** You can add the <u>-v</u> option to get more information about each branch, such as the commit message that the branch points to:

```
git branch -av
```

• **Graphical Representation**: For a more visual representation of branches and their commits, you can use:

```
git log --oneline --graph --decorate --all
```

3. To switch / change Branches:

• To switch or change branches in Git use the git checkout command.

```
git checkout <branch_name>
```

• If you want to switch to the previously checked out branch (often useful for toggling between two branches), you can use:

```
git checkout -
```

• Switch to a Remote Branch:

If you want to switch to a branch that exists on the remote repository (but isn't tracked locally yet), you can use:

```
git checkout -t <remote_name>/<branch_name>
```

Notes:

• **Detached HEAD State**: If you checkout a specific commit rather than a branch name (git checkout <commit_hash>), Git enters a "detached HEAD" state, where you are not on any branch. It's important to create a new branch or checkout an existing branch to continue working safely.

• **Uncommitted Changes**: Git will prevent you from switching branches if you have uncommitted changes that conflict with the switch. You can either commit your changes (git commit -m "message") or stash them (git stash) before switching branches.

4. Create / delete / rename Branch:

Create a New Branch and Checkout:

To create a new branch and immediately switch to it, use the option with git checkout

```
git checkout -b <new_branch_name>
```

• Create a Branch: To create a new branch in Git, you use the git branch command followed by the branch name:

```
git branch <branch_name>
```

 Delete a Branch: To delete a branch in Git, you use the git branch -d command followed by the branch name. Make sure you are not currently on the branch you want to delete.

```
git branch -d <branch_name>
```

• If the branch has unmerged changes (commits that are not in the current branch), Git will refuse to delete it unless you use ¬¬ option, which forces deletion:

```
git branch -D <branch_name>
```

• Rename a Branch: To rename a branch in Git, you use the git branch -m command followed by the current branch name and the new branch name.

```
git branch -m <current_branch_name> <new_branch_name>
```

Notes:

- Creating from Current Branch: If you want to create a new branch starting from your current branch, you can use git branch < new_branch_name > while on that branch.
- **Deleting the Current Branch**: You cannot delete the branch you are currently on. Switch to another branch first (git checkout <other_branch>), then delete it.
- **Renaming Branches**: Renaming a branch only changes its name locally. If you have already pushed the branch to a remote repository, you'll need to push the renamed branch and delete the old one on the remote as well.

5. Stage Changes (git add):

- The git add command in Git is used to stage changes for commit. It tells Git which files you want to include in the next commit snapshot.
- git add stages changes in your working directory, preparing them to be included in the next commit on whatever branch you are currently on.
- When you modify files in your working directory, Git initially considers these changes as "un-staged". This means Git is aware of the changes but has not yet recorded them as part of your project's history.
- By using git add, you specify which modifications (or new files) you want to include in the next commit.
- Selecting Files for Commit:
 - You can add specific files or directories to the staging area by specifying their paths with git add. For example:

```
git add file1.txt  # Stage a specific file
git add directory/  # Stage all files in a directory
```

```
git add file1.txt file2.txt # Stage 2 files
```

Alternatively, you can stage all modified files (excluding untracked files).
 This command stages all changes in the current directory and its subdirectories:

```
git add .
```

6. Commit:

• The git commit command is used to save your changes to the local repository in Git. When you commit, you are recording a snapshot of the currently staged changes in your project, along with a descriptive message.

What git commit Does:

1. Creates a New Commit:

- A commit is a snapshot of the current state of your project's files that have been staged using git add.
- Each commit has a unique identifier (a SHA-1 hash) that allows Git to track changes over time.

2. Records Changes:

- Commits record the differences (or "diffs") between the current state of the project and the previous state.
- Only changes that have been staged (using git add) are included in the commit.

3. Adds Metadata:

- Each commit includes metadata such as the author, the commit message, and the timestamp.
- The commit message, provided by you, describes the changes made and why they were made.

4. Maintains Project History:

- Commits form a history of your project's development, allowing you to review and revert to previous states if needed.
- The project history is a series of commits, often visualized as a graph of branches and merges.

```
git commit -m "Your commit message"
```

• Interactive Commit:

```
git commit
```

This command opens the default text editor, allowing you to write a more detailed commit message interactively.

Amending a Commit:

```
git commit --amend
```

This command modifies the most recent commit, allowing you to change the commit message or add new changes to the previous commit.