

What do we need to change and add here?

```
74  struct SecondView: View {  
75  
76      var body: some View {  
77          VStack {  
78              Circle()  
79                  .foregroundColor(Color.red)  
80          }  
81      }  
82  }
```

**Do you remember what do we need to add
when we have a variable which value can be changed
through view?**

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75  
76      var body: some View {  
77          VStack {  
78              Circle()  
79                  .foregroundColor(Color.red)  
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82  }
```