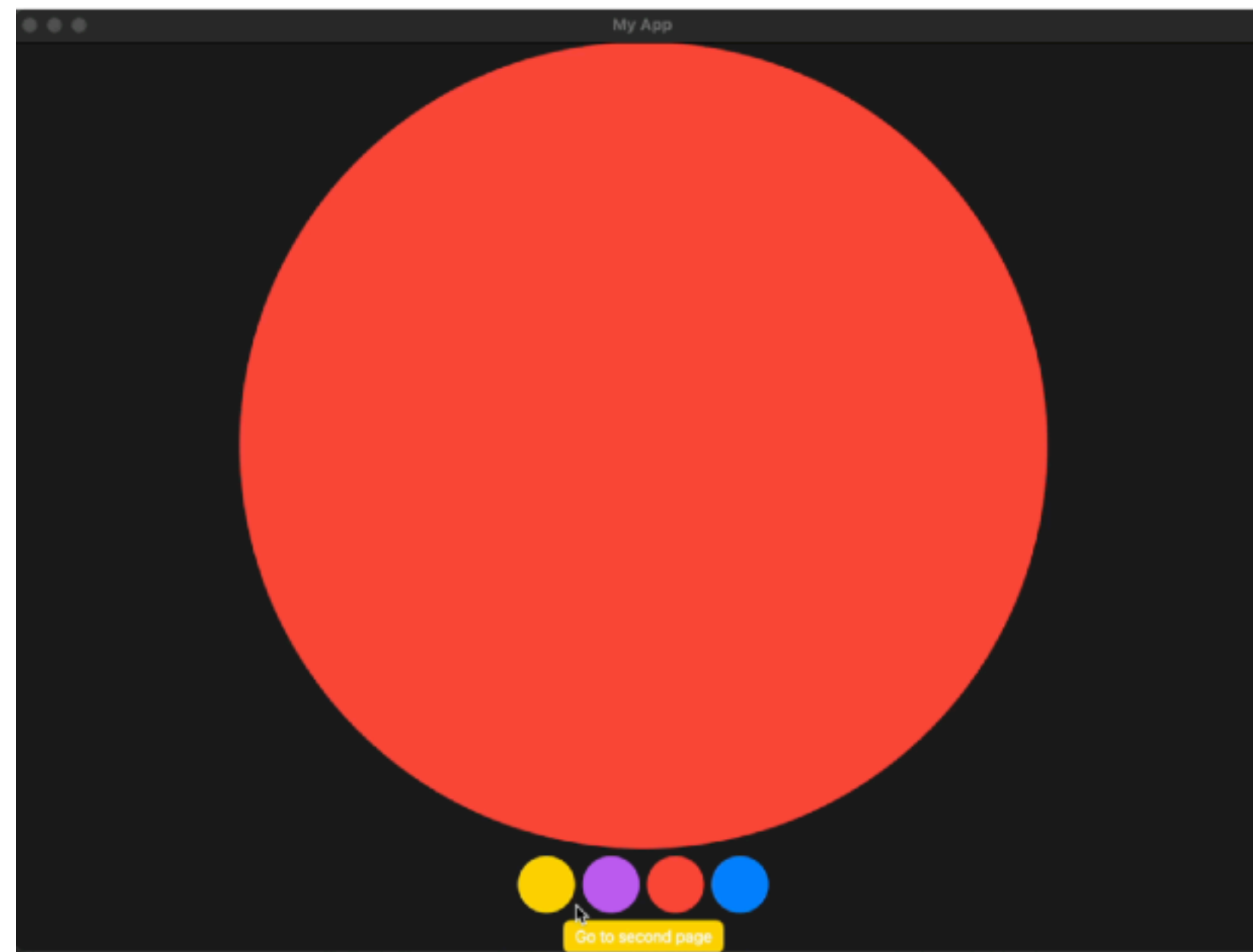


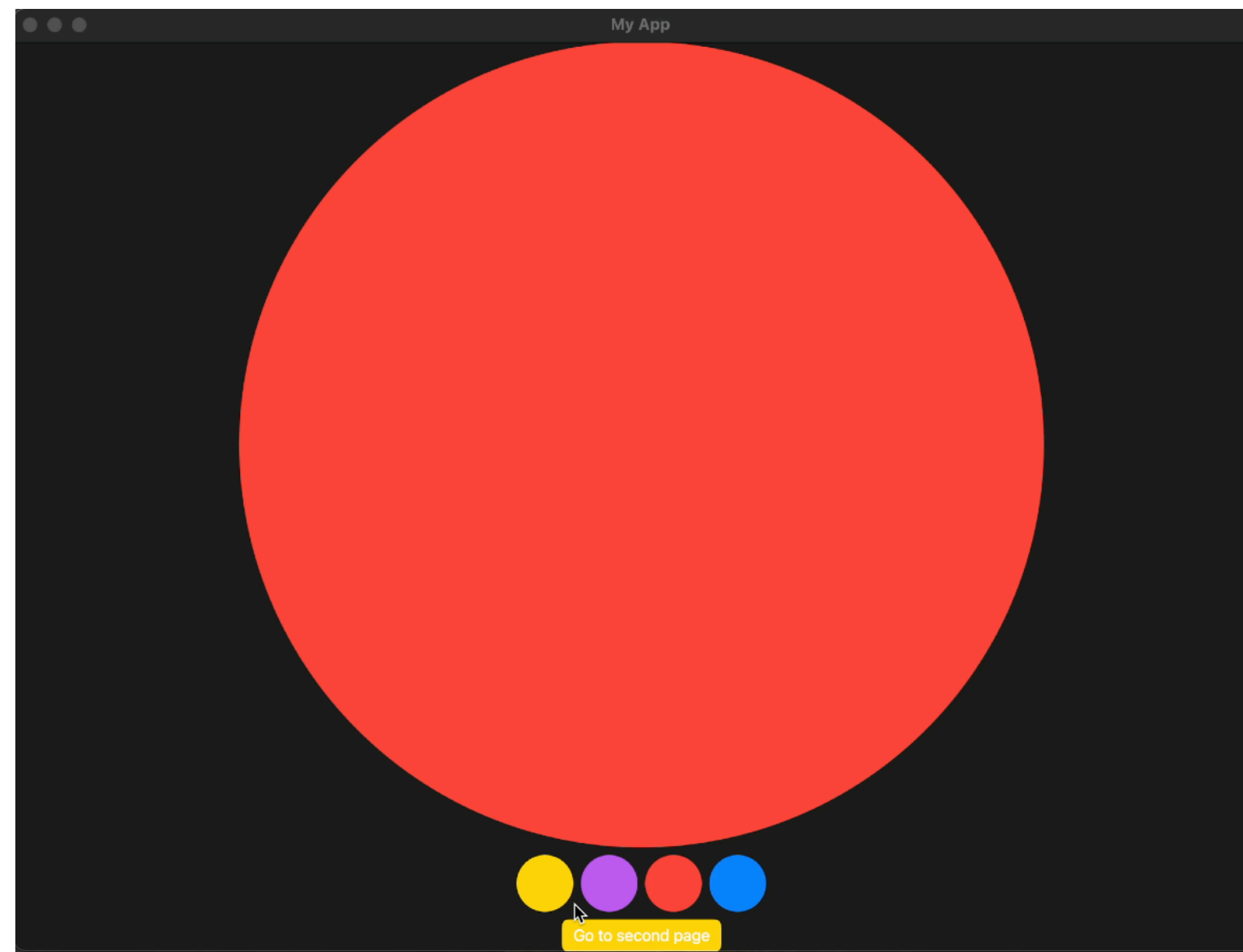
For example!

We have 'color' variable to store the color of the big circle

```
@State var color = Color.red
```



```
@State var color = Color.red
```



The color of the big circle will change according to which button you click