



**But in this case, because we're passing a value
we use @Binding**

```
struct SecondView: View {  
  
    @Binding var color: Color  
       
  
    var body: some View {  
        VStack {  
            Circle()  
                .foregroundColor(color)  
        }  
    }  
}
```

This is how @State and @Binding works