

First we will create our data structure!

```
2
3  struct Favorite: Identifiable {
4      let id = UUID()
5      var name: String
6      var image: String
7  }
8
```

We're creating a structure for data that we're storing

Every data have their own unique ID! So we have ID variable

**We need to store the name and image title of our favorite thing,
so we have name and image variable!**

It can apply this way too!

```
struct Person: Identifiable {  
    let id = UUID()  
    var name: String  
    var age: Int  
}
```

We're creating a data structure of a person