Remember what should we add if we wanted to make value within a variable changeable through user interface?

```
var favorites = [
    Favorite(name: "Laughing Fox", image: "foxlaugh"),
    Favorite(name: "Chichuahua", image: "chihuahua"),
    Favorite(name: "Chipi Chapa Cat", image: "chipichapa"),
    Favorite(name: "Cat Memes", image: "catmemes")
]
```

Add @State !

```swift
@State var favorites = [
    Favorite(name: "Laughing Fox", image: "foxlaugh"),
    Favorite(name: "Chichuahua", image: "chihuahua"),
    Favorite(name: "Chipi Chapa Cat", image: "chipichapa"),
    Favorite(name: "Cat Memes", image: "catmemes")
]
```