

Ossia-Test

The musical score is organized into three systems, each with two staves for Gitarre 1 and Gitarre 2, and a bass line. The notation includes treble and bass staves with various musical symbols like notes, rests, and dynamic markings like 'divisi'. The score is divided into sections A, B, C, D, E, and F, each with sub-sections 1, 2, and 3. The notation includes treble and bass staves with various musical symbols like notes, rests, and dynamic markings like 'divisi'.

Tests various combinations of divided voices

The correct functioning needs to be assessed from all outputs (complete score and both excerpts)! All MIDI outputs are in the two main channels.

A ① - C ② : Both voices always split. Git1 uses `\divisi` , Git2 uses `\unMarkedDivisi` .

A : Git1 never yields, i.e., division always in ossia system.

B : Git1 always yields, i.e., its division always in own system.

C : Git1 yields for Git2, i.e., only in ossia if Git2 is not shown.

① : Git2 never yields, i.e., division always in ossia system.

② : Git2 always yields, i.e., its division always in own system.

③ : Git2 yields for Git1, i.e., only in ossia if Git1 is not shown.

D - F : Both use `\divisi` ; Git2 yields if Git1 is shown.

D : repeat volta inside / around split

E : repeat unfold inside / around split

F : repeat percent

TODO: automatically calculate length of gitDiviS