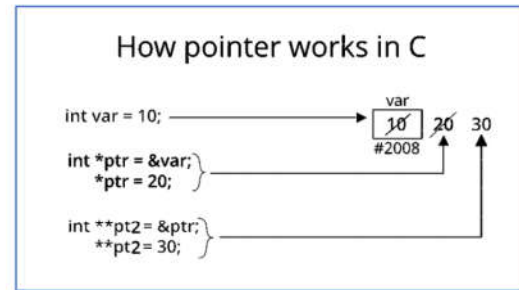
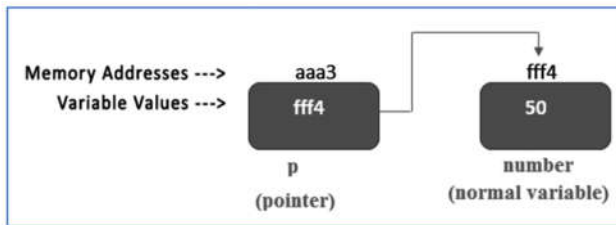


COMP301 Fall 2022: Lab 3: C Pointer Basics



~~~~~Sample Code (compile, run and understand the following code)~~~~~

```
#include<stdio.h>

int func(int *e, char *f, char d[]); //function prototype. function declared at the end

int main(int argc, char*argv[]){
    //1. define a pointer, assign a pointer
    int x=255;
    int *i;                //defining and declaring i as a pointer
    i = &x;                //pointer assignment, now i points to x
    char c='r';
    char *p;
    p=&c;
    printf("\nValue of x is%d: ",*i); //print value of int type variable using pointer
    printf("\nValue of c is%c: ",*p); //print value of char type variable using pointer
    printf("\nAddress of x in Memory is: %ld", (long int)&x);
    printf("\nAddress of x in Memory is: %ld", (long int)i);
```

//What are the two purposes of a \* when written right before the name of a variable?

- first purpose (to declare/initialise a pointer variable)
- Second purpose (to dereference a pointer, display value at that pointing address)

//What is the meaning and purpose of a & (the ampersand sign) when written right before the name of a variable?

- meaning & purpose of & sign is to display the pointer address of a variable. (reference of variable) {& and \* are opposite}

//What are the names of the \* and & operators when used as in the example above.

- \* → dereferencing operator
- & → referencing operator/ampersand

**//2. arrays: char array as string, scanf(), name of array is a pointer**

```
char name[100];
printf("\nEnter your full name: ");
scanf("%[^\n]", name);           //this format specifier is used instead of %s
                                //because it allows to have input with spaces
                                //between them

printf("\nYour full name is: %s", name); // %s expects a memory address after comma
```

---

```
//The name of the array holds the memory address to the starting element of that array in
memory, is that correct? Then what would *array refer to?
```

*\*array would dereference and show us the value at the starting index of array.*

```
//What would be the output of *name[0] and why does the output make sense?
```

---

**//3. function parameter passing by pointer**

```
func(i, p, name);
```

---

```
//Are we passing a list of values to the function or are we sending single variables, no
matter what type?
```

*single variables.*

---

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**//4. command line arguments (CLA): argv argument address values, argc argument count**

```
printf("\nThe user entered %d number of CLAs", argc);

//run the program like    prompt$ ./lab3 a b    to see the effect of above line, a and
//b are the command line arguments in this example

int g=1                // and then run like $ ./lab3 a b c to as another example
while(g<argc+1) {
    printf("\nCLA number %s is", argv[g]);
    printf("\nMemory address of CLA is %ld", (long int)argv[g]);
    g++;
}

printf("\n\n"); //two new lines for space
return 0;
}

int func(int *e, char *f, char d[]){
    printf("\n1st value passed to function is %d", *e);
    printf("\n2nd value passed to function is %s", d);
}
```

~~~~~

Task 1:

- Write a C program: Use the `argv[]` to accept the user's age, last name, and then first name, into the program in the same order. The program displays these in the following format:
- For example the user runs: `$./lab3 Khokhar Abdullah 33`
- The output should be: **Mr Abdullah Khokhar, is 33 years old**
- Also print the memory addresses of where first-name is stored in Memory.