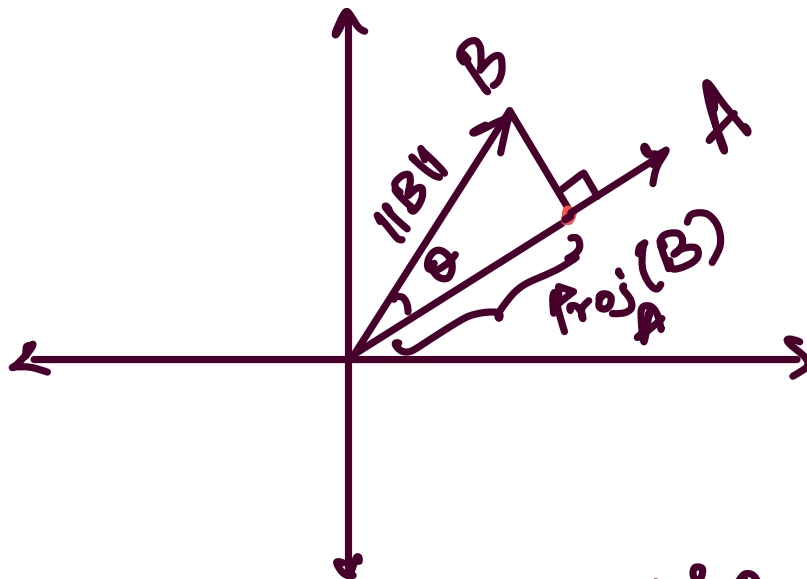


$$* \langle A, B \rangle = \|A\| \|B\| \cos \theta$$

↳ cosine formula.

Used in

* word to vector (word2vec in Natural Language Processing (NLP)).



projection of B
on A.

$$\cos \theta = \frac{\text{Proj}_A(B)}{\|B\|}$$

$$\langle A, B \rangle = \|A\| \|B\| \cos \theta \rightarrow \text{real number}$$

$$= (\|B\| \cos \theta) \|A\|$$

$$= \left(\frac{\|B\| \text{proj}_A(B)}{\|B\|} \right) \|A\|$$

$$= \text{proj}_A(B) \|A\|$$

$$\Rightarrow \boxed{\text{proj}_A(B) = \frac{\langle A, B \rangle}{\|A\|}}$$

\rightarrow scalar distance from $(0,0)$ to the foot of the perpendicular.

$$\text{or, } \overrightarrow{\text{proj}_A(B)} = \frac{\langle A, B \rangle}{\|A\|^2} \cdot \frac{A}{\|A\|} = \frac{\langle A, B \rangle}{\|A\|^2} A$$

\rightarrow scalar \uparrow Unit vector in direction of A denoted by u_A .

Q. Project the point $B(7, 9)$ on the

line $y = x$.

same as $\alpha(1, 1)$; $\alpha \in \mathbb{R}$

$$\Rightarrow A \equiv (1, 1)$$

$$B \equiv (7, 9)$$

Soln:

$$\text{proj}_A(B) = \frac{\langle A, B \rangle}{\|A\|^2} A$$

$$\text{proj}_A(B) = \frac{\langle (1,1), (7,9) \rangle}{\sqrt{1^2+1^2}}$$

$$= \frac{1 \cdot 7 + 1 \cdot 9}{\sqrt{2}} = \frac{16}{\sqrt{2}} = 8\sqrt{2}$$

↑
length
(distance from (0,0) to (8,8))

$$\begin{aligned} \overrightarrow{\text{proj}_A(B)} &= (8\sqrt{2}) \frac{A}{\|A\|} \\ &= 8\sqrt{2} \frac{(1,1)}{\sqrt{2}} = 8(1,1). \end{aligned}$$

↑
projection of B in the
direction of A.



Another method to find α : $OA \perp AB$.

$$\langle \alpha(1,1), (7-\alpha, 9-\alpha) \rangle = 0$$

$$\Rightarrow \langle (\alpha, \alpha), (7-\alpha, 9-\alpha) \rangle = 0$$

$$\Rightarrow \alpha(7-\alpha) + \alpha(9-\alpha) = 0 \quad \Rightarrow \alpha = 8.$$

$$\overrightarrow{\text{proj}_A(B)} = \frac{\langle A, B \rangle u_A}{\|A\|} = \frac{\langle A, B \rangle}{\|A\|} \cdot \frac{A}{\|A\|}.$$

↑
projection of B in the
direction of vector of A.

⇒ $\overrightarrow{\text{proj}_A(B)} = \frac{1 \cdot 7 + 1 \cdot 9}{\sqrt{2} \cdot \sqrt{2}} \cdot (1, 1) = \underline{8(1, 1)} = (8, 8).$

↑
vector

$\text{proj}_A(B) = 8\sqrt{2}.$

↑
Scalar

$$A_{m \times n} \quad \longleftrightarrow \quad T : \mathbb{R}^n \xrightarrow{\text{L.T.}} \mathbb{R}^m.$$

↑
matrix

$$T(X) = AX \quad \begin{matrix} m \times n & n \times 1 \end{matrix}$$

$$\text{Ker } T = \{ x \in \mathbb{R}^n \mid T(x) = 0 \}$$

$$= \{ x \in \mathbb{R}^n \mid Ax = 0 \}$$

$$= \text{Nul}(A)$$

$$= N(A) \quad (\text{Null space of } A)$$

$$A_{m \times n} = [c_1 \quad c_2 \quad \dots \quad c_n]$$

↪ n columns of A .

$$\text{Im } T = \{T(x) \mid x \in \mathbb{R}^n\}$$

$$= \{Ax \mid x \in \mathbb{R}^n\}$$

$$= \left\{ [c_1 \quad c_2 \quad \dots \quad c_n] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \mid x_i \in \mathbb{R} \right\}$$

$$\text{Im } T = \left\{ x_1 c_1 + x_2 c_2 + \dots + x_n c_n \mid x_i \in \mathbb{R} \right\}$$

\uparrow
 set of all linear combinations
 of columns of A

$$= \text{column space of } A = C(A).$$

Q Solve $x = 0$
 $y = 0$

$$x + y = 1.$$

Soln:

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

\downarrow 3×2 \downarrow \downarrow
 A X b

$$AX = b$$

$$A^T(AX) = A^T b.$$

$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

\uparrow \uparrow
 A^T A

$$\begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

↑
Symmetric

$$\Rightarrow \begin{aligned} 2x + y &= 1 \\ x + 2y &= 1 \end{aligned}$$

$$\Rightarrow x = \frac{1}{3},$$

$$\underline{\underline{y = \frac{1}{3}}}.$$

→ Inconsistent

→ Interpret this soln.

Q. Solve $2x - y = 0$
 $x - 3y = -20.$

Soln:

$$\begin{bmatrix} 2 & -1 \\ 1 & -3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ -20 \end{bmatrix}$$

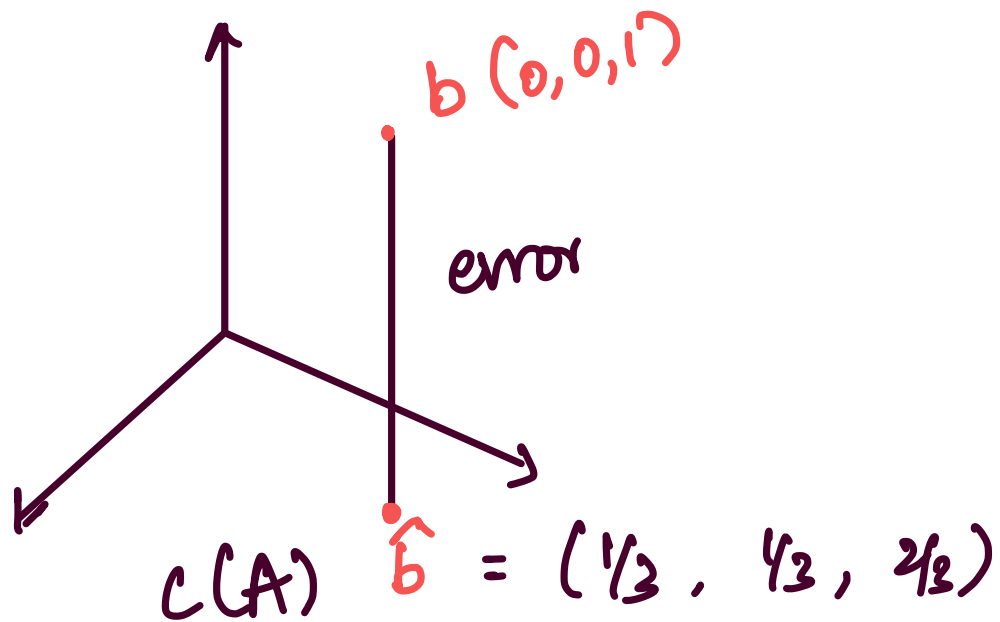
$\uparrow \quad \quad \uparrow \quad \quad \uparrow$
 $A \quad \quad X \quad \quad b$

$$AX = b$$

$$\Rightarrow A^T AX = A^T b$$

$$\Rightarrow x = 4, y = 8 \rightarrow \text{precise soln.}$$

\hookrightarrow consistent system.



$$Ax = b \quad ; \quad A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \quad , \quad \hat{x} = \begin{bmatrix} \frac{1}{3} \\ \frac{4}{3} \end{bmatrix}$$

$$\Rightarrow A\hat{x} = \hat{b}$$

$$\Rightarrow \hat{b} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \frac{1}{3} \\ \frac{4}{3} \end{bmatrix} = \begin{bmatrix} \frac{1}{3} \\ \frac{4}{3} \\ \frac{5}{3} \end{bmatrix}.$$

$$\text{error} : \| b - \hat{b} \|$$

$$= \sqrt{\left(\frac{1}{3} - 0\right)^2 + \left(\frac{1}{3} - 0\right)^2 + \left(\frac{2}{3} - 1\right)^2}$$

$$= \frac{1}{\sqrt{3}}.$$

Q. $(b - \hat{b}) \perp c(A)$?

i.e, $(b - \hat{b}) \perp \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$?

$(b - \hat{b}) \perp \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$?

$$b - \hat{b} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 1/3 \\ 1/2 \\ 2/3 \end{bmatrix}$$

$$= \begin{bmatrix} -1/2 \\ -1/3 \\ 1/2 \end{bmatrix}$$

$$\langle b - \hat{b}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \rangle = \left\langle \begin{bmatrix} -1/2 \\ -1/3 \\ 1/2 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \right\rangle$$

$$= -1/2 \cdot 1 + (-1/3) \cdot 0 + 1/2 \cdot 1 = \underline{\underline{0}}$$

$$\langle b - \hat{b}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \rangle = \left\langle \begin{bmatrix} -1/3 \\ -1/3 \\ 1/3 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\rangle$$

$$= (-1/3) \cdot 0 + (-1/3) \cdot 1 + 1/3 \cdot 1 = 0$$

— (2)

$$\hat{x} = 1/3$$

$$\hat{y} = 1/3$$

} least squares
solutions (unique).

Vectorizing ① & ②,

$$(\text{ ? }) (b - \hat{b})_{3 \times 1} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{matrix} \uparrow \\ A^T \end{matrix} \begin{matrix} 2 \times 3 \\ \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix} \end{matrix} \begin{matrix} 3 \times 1 \\ \begin{bmatrix} -1/3 \\ -1/3 \\ 1/3 \end{bmatrix} \end{matrix} = \begin{matrix} 2 \times 1 \\ \begin{bmatrix} 0 \\ 0 \end{bmatrix} \end{matrix}.$$

vectorization
of
equations ①, ②

$$A^T (b - \hat{b}) = 0.$$