

### CONTACT

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### **OBJECTIVE**

To continuously enhance my capability through the synergy of learning and growing, to have a positive attitude in life and to work in a growth-oriented organization which provides an opportunity to enhance technical skills acquired and evolve as a working professional who grow along with the organization.

# **ASMITA BAG**

## **EDUCATION**

Bachelor of Technology (B.Tech.) - Information Technology Sep 2023 - 2026 (Expected)
University of Calcutta, KOLKATA

B.Sc (Hons) - Computer Science

Aug 2020 - Aug 2023

University of Calcutta, KOLKATA

CGPA: 8.888

 $\begin{array}{ll} \mbox{Higher Secondary Exam (10+2)} & \mbox{Sep 2019 - Jun 2020} \\ \mbox{Kumar Ashutosh Institution of Boys'(Main), KOLKATA} \end{array}$ 

Percentage: 89.2

Secondary Exam; W.B.B.S.E 2017 - Jun 2018 Sri Aurobindo Siksha Sadan(High School), KOLKATA

Percentage: 74.9

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#### **KEY SKILLS:**

Programming/Scripting Languages:

C | Java | Python | C++ | PHP

Database:

MySQL | Oracle

Web Technologies

HTML | CSS | JavaScript | jQuery

Programming Tools:

Eclipse IDE | BlueJ | Dev C++ | Python IDLE | Visual Studio Code

# PROJECTS:

#1 Air Pollution And Monitoring System.

https://github.com/bagashu2525/Air-Pollution-Monitoring-System

#2 Snake-Game (using Core Java)

https://github.com/bagashu2525/Snake-Game-Java-Project

#3 Stone-Paper-Scissor Game

https://github.com/bagashu2525/Stone-paper-scissor-python-tkinter

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# **DECLARATION:**

I hereby declare that the above mentioned information's are correct to the best of my knowledge and belief