Nama: Muhamad Bagas Maulana

NPM : 202010225336

# Metode Bagi Dua.

### Source Code

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                                                         1 import numpy as np
2 import matplotlib.pyplot as plt
3 from math import e
4 # Mendefinisikan Fungsi
5 def f(x):
6 return e**x-5*x**2
          X • metodebagidua.py D:\File ... U
• bagidua.py

U
                                                                 # Sesi Input Nilai Awal yang di konversi ke Pecahan
x0 = float(input('x0: '))
x1 = float(input('x1: '))
eps = float(input('epsilon: '))
# Metode Bagi Dua
def bisection(x0,x1,eps):
                                                                     step = 1
print('\n\n**** --Metode Bagi Dua-- ****')
                                                                        condition = True
while condition:
                                                                          x2 = (x0 + x1)/2

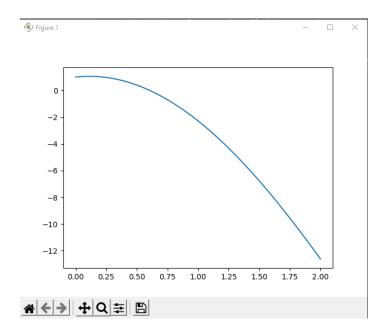
print('Iterasi-%d, x2 = %0.6f dan f(x2) = %0.6f' % (step, x2, f(x2)))

if f(x0) * f(x2) < 0:

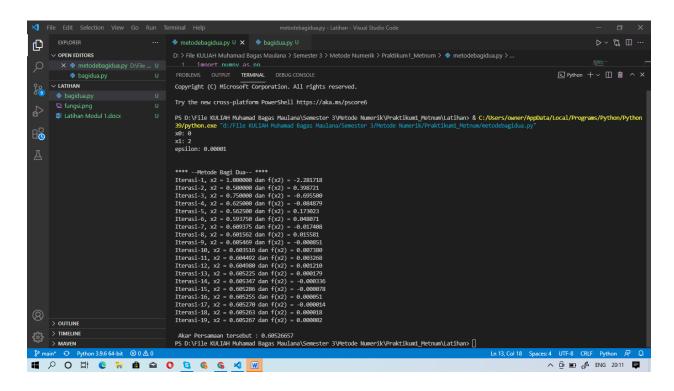
| x1 = x2

else:
                                                                         step = step + 1
condition = abs(f(x2)) > eps
                                                                  # Menggambar Fungsi
rr= np.linspace(0,2,100) #masukan nilai tebakan awl
        > OUTLINE
       > TIMELINE
> MAVEN
                                                                   plt.plot(rr, f(rr))
plt.show()
^ @ ■ / ENG 20:09 ■
```

### Grafik.

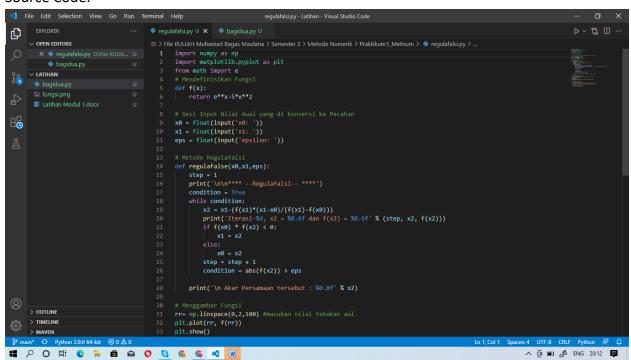


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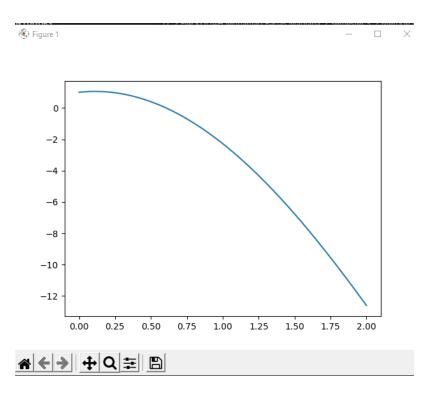


## Regulafalsi.

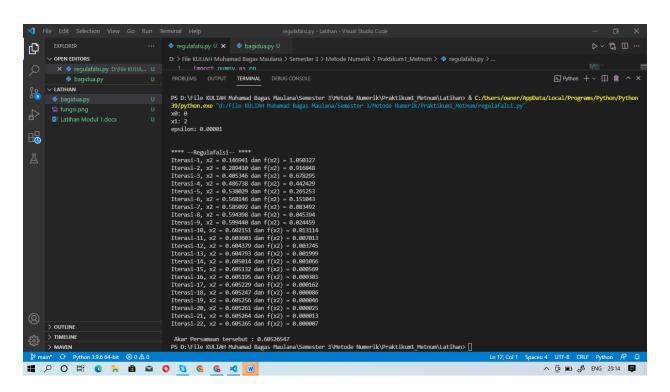
## Source Code.



### Grafik.



## Hasil.



## **Metode Newton – Raphson**

### Source Code

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                                                                     metodenewtonraphson.py - Praktikum1_Metnum - Visual Studio Code
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X ♠ metodenewtonraphson.py U 1 import numpy as np

♠ regulafolsi.py U 2 import matplotlib.pyplot as plt

3 from math import e
□ regulafalsi,png U 13 # Metode Newton-Raphson

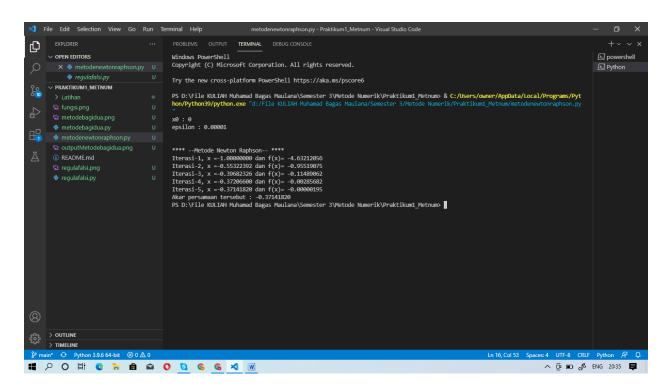
• regulafalsi,py U 14 def newtonRaphson(x0,eps):
                                                      step = 0
print('\n\n**** --Metode Newton Raphson-- ****')
                                                            if abs(fxn) < eps:
                                                            print ('Akar persamaan tersebut : %0.8f ' % xn)
return xn
                                                         Dfxn=Df(xn)
if Dfxn == 0 :
                                                            print('Solusi tidak ditemukan')
return None
                                                       step = step + 1

print ('Iterasi-%d, x =%0.8f dan f(x)= %0.8f' % (step,xn,f(xn)))

print('Iterasi maksimum, solusi tidak ditemukan')
> OUTLINE
> TIMELINE
                                             # Sesi input nilai awal dikonversi ke pecahan

33 x0= float(input('x0 : '))
             Python 3.9.6 64-bit ⊗ 0 △ 0
^ @ ■ # ENG 20:36 ■
```

Hasil.



## **Metode Secant**

Source Code.

```
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                                                                                                                             metodesecant.py - Praktikum1_Metnum - Visual Studio Code
                                                                                                                                                                                                                                                                                                                 ▷ ~ ₩ Ⅲ …
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♦ metodesecant.py ∪

• metodenewtonaphson.py ∪

a import numpy as np

import matplotlib.pyplot as plt

arktikumi Mernum

from math import e

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A from math import e

# Mendefinisikan Fungsi

def f(x):

return e**x-5*x**2

return e**x-5*x**2

return e**x-5*x**2

def Secant(x0, x1,eps,N):

step - 1

condition = True

while condition:
          ∨ PRAKTIKUM1_METNUM
                                                                                         step = 1
condition = True
                                                                                                if f(x0) == f(x1):
print('Solusi tidak ditemukan')
                                                                                                 | break

x2 = x1 - ((f(x1)*(x1-x0))/(f(x1)-f(x0)))

print ('Iterasi-%d, x =%0.8f dan f(x)= %0.8f' % (step,x2,f(x2)))

x0 = x1

x1 = x2

sten = sten + 1
                                                                                                 if step > N:
    print('Divergen')
    break
                                                                                               condition = abs(f(x2)) > eps
print('\n Akar persamaan tersebut : %0.8f' %x2)
                                                                                       # Sesi input nilai awal dikonvers
x0= float(input('x0 : '))
x1= float(input('x1 : '))
N = int(input('Max Iterasi : '))
 > OUTLINE
> TIMELINE
```

## Hasil.

