### BAGAS YUDHISTIRA FAUZI

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Information Engineering graduate with internship experience as IT staff in a government agency. Possesses a solid foundation in software development, database management, and networking. A quick learner with strong analytical skills, eager to contribute to dynamic projects and further develop expertise in the field of technology.

#### **Education**

## Universitas Gadjah Mada – Yogyakarta, Indonesia

Aug 2019 – Jan 2024

Bachelor of Engineering in Information Engineering, GPA: 3.51/4.00 (Cumlaude)

- **Final Project:** "Development of a Mobile Device Application for an Automatic Presence System Based on GPS ATEGO (Attendance on the Go)"
- Capstone Project: "Development of a Web-based Integrated Hospital Referral Administration System"

#### **Work Experiences**

#### Department of Electrical and Information Engineering UGM - Yogyakarta, Indonesia

Feb 2023 – Jun 2023

Cloud Computing Senior Project Assistant

- Exhibited strong leadership skills by overseeing and managing a diverse team of students
- Applied expertise in utilizing cutting-edge technologies such as Microsoft Azure Cognitive Services to enhance project outcomes.
- Directed the integration of advanced AI functionalities into student projects, fostering innovation and technological advancement.
- Played a pivotal role in enriching students' educational journey by providing real-world applications and experiences in cloud computing.

## Ministry of Agrarian Affairs and Spatial Planning - Bekasi, Indonesia

Jan 2022 - Mar 2022

Information Technology Internship

- Demonstrated active involvement in IT-related projects within a governmental organization
- Engaged in critical analysis of the user interface (UI) of the Lampion application, providing valuable insights for improvement.
- Created and proposed alternative UI designs, leveraging insights from UX research to optimize user interactions and experiences.
- Collaborated with stakeholders to present and discuss design proposals, fostering dialogue and consensus-building around UI improvements.

## **Organizational Experiences**

### Keluarga Mahasiswa Teknik Elektro dan Teknologi Informasi UGM – Yogyakarta, Indonesia

Head of Advocacy Division

Jul 2021 – Dec 2021

- Spearheaded efforts to address student welfare concerns encompassing financing, facilities, academics, and policies within the Department of Electrical and Information Engineering at Universitas Gadjah Mada.
- Managed a diverse range of student aspirations, ensuring effective communication and representation of their needs to university stakeholders.
- Orchestrated strategic advocacy initiatives to drive positive change and foster an environment conducive to student success and well-being.
- Implemented innovative solutions and initiatives to enhance student experiences and promote a supportive and inclusive academic community.

### Staff of Public Relations Division

Jan 2020 - Dec 2021

- Cultivated and nurtured strong relationships between students and the Department of Electrical and Information Engineering
  at Universitas Gadjah Mada, facilitating effective communication and collaboration among students, lecturers, and academic
  staff.
- Acted as a liaison between student body and faculty, ensuring open channels of communication and addressing concerns and feedback in a timely and professional manner.
- Developed and implemented communication strategies to promote transparency, engagement, and mutual understanding within the university community.
- Collaborated with various stakeholders to address issues, coordinate initiatives, and enhance the overall student experience within the department.

### **Committee & Volunteer Experiences**

# Community Service - KKN-PPM UGM Mengukir Samosir - Samosir, Indonesia

Jun 2022 – Aug 2022

Staff of Design and Documentation

- Played a pivotal role in the Community Service program, contributing as a Staff of Design and Documentation to promote and document activities in the Samosir region.
- Developed and designed a user-friendly website to effectively communicate program objectives, initiatives, and achievements to the community and stakeholders, ensuring a seamless online experience.
- Designed visually appealing pamphlets and Instagram Stories templates to effectively communicate program objectives, initiatives, and achievements to the community and stakeholders.
- Created engaging multimedia content to raise awareness and garner support for community development efforts, leveraging digital platforms for outreach and communication.
- Collaborated with team members to ensure cohesive branding and messaging across all design and documentation materials, maintaining consistency and professionalism in visual representation.

## Future Innovations and Discovery IT (FIND IT!) 2021

Dec 2020 - Jun 2021

Head of Event Technical Division

- Led the coordination and execution of the IT competition event, overseeing all technical aspects to ensure seamless proceedings and optimal participant experience.
- Supervised and coordinated the activities of master of ceremonies, moderators, operators, and casters during each competition, ensuring smooth operations and adherence to event protocols.
- Implemented strategies to enhance event technical capabilities and efficiency, leveraging innovative solutions and best practices to optimize participant engagement and satisfaction.

#### **Skills**

Languages

: English (TOEFL 547/677) [certificate], Bahasa Indonesia (Native)

**Competencies** 

: Computer Networking, Mobile App Development, Software Testing, Cloud Computing [certificate], Web

Programming (HTML & CSS) [certificate], Python [certificate], Machine Learning [certificate]

**Software** 

: • Cisco Packet Tracer, Android Studio, Visual Studio Code

• Microsoft Excel (VLOOKUP, Chart, Table), Microsoft Word, Microsoft Power Point, Microsoft Teams.