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# Matthew Curtis

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## Technical Skills

### Expertise In:

HTML5/CSS3  
JavaScript/ES6+  
Node.js, Express.js  
MySQL  
RESTful APIs and services

### Experience with:

iOS, Android Development  
MongoDB  
Elastic Search  
Redis  
PHP  
C#, VB.NET

### Development Frameworks:

Vue.js, Angular, React  
Quasar  
Create-react-app  
Backbone.js / Underscore.js  
Ionic/Cordova

## Recent Experience

### Outlier.org Engineering Manager

New York, NY (Remote)

April 2021 - Present

- ◆ Manage a team of 20 developers and 4 QA engineers
- ◆ Responsible for developer reviews, weekly 1:1 meetings, and coaching
- ◆ Regular priorities discussions with Product team to ensure delivery of required features and improvements
- ◆ Sole deployment and merging of production deployments after peer code reviews and QA
- ◆ Lead weekly all-hands meetings with developers
- ◆ Technologies used: Google Cloud, Node.js, React, React Native, Bootstrap, TravisCI, AirTable, PostgreSQL, Redis

### Open-Xchange Vice President, Professional Services - Americas

Palo Alto, CA (Remote)

March 2015 - April 2021

- ◆ Built US-based team to compliment the custom development team in Europe
- ◆ Manage two remote development teams with weekly scrum meetings, one-on-one manager discussions, annual reviews, reporting to senior management
- ◆ Participate in pre-sales and post-sales meetings/workshops for requirements gathering, deployment, and account management
- ◆ Work closely with Project Management to coordinate resource allocation, effort estimation, planning, and project post-mortems
- ◆ Coordinate package releases with the Release Team; Integrating documentation, release notes, and customer-specific settings
- ◆ Consult customers on product installation and configuration, as well as customization options
- ◆ Develop custom UI and authentication schemes for [OX App Suite](#) per customer and installation
- ◆ Technologies used: jQuery, Bootstrap, Jenkins, Java, Debian & RHEL packaging

### BrainRush Senior Software Engineer

Los Angeles, CA (Remote)

November 2012 - November 2014

- ◆ First programmer hired to develop <http://www.brainrush.com>, educational games written in HTML5
- ◆ Created site, games, and content creation tools using Symfony2, Twitter Bootstrap 3, jQuery, Backbone.js, MySQL, MongoDB, Elastic Search

**Dell Software Group (Kace)**   Mountain View, CA (Remote)   May 2011 - November 2012  
**Senior Software Developer**

- ◆ Second developer hired on team to create <http://www.itninja.com>
- ◆ Created site using Symfony2, jQuery, Elastic Search, Redis, and Node.JS. Site includes gamification, rating system, full-text search, internal messaging system
- ◆ Created tag system using Node.JS and Redis for fast auto-complete and association

## Other Experience

### AOL

Member of the Online Marketing team, where we created product up-sell microsites and registration flows. This included full A/B testing, rapid deployment, and a data-driven iterative approach to serve the entire customer base.

### The Motley Fool (fool.com)

Created *foolmart*, the online store for customers to purchase physical and digital goods, which reached millions of users and was a significant revenue contributor.

### Smithsonian Institution

Built the new homepage at si.edu to allow non-technical users to manage content and apply consistent designs across sections of the site.

## Education

**James Madison University**   Harrisonburg, VA   1994 - 1998  
**B.S., Integrated Science and Technology**

- ◆ Dual Concentration in:
    - Information and Knowledge Management
    - The Environment
  - ◆ Minor in Computer Science
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