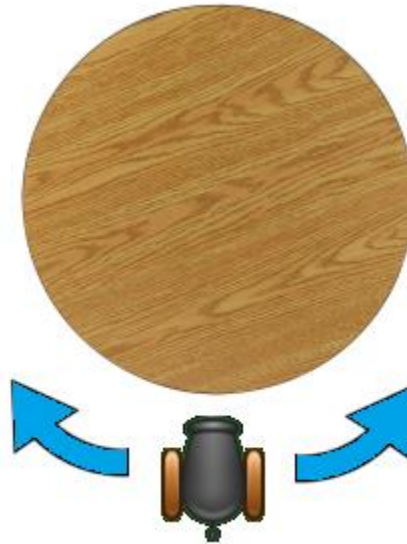


Mickey's Cannon Bowling

Premise:

You play as Mickey Mouse, protecting your cheese on the kitchen table from miniature versions of other Disney characters (or little cheesy mice).



Description:

There are two ways you can approach the task of protecting that delicious piece of cheese. The first is by shooting a metal ball down the table to possibly knock a single character, which the ball hits, off the table. The other way is to shoot a bomb, which can damage characters in a radius of 2.5 units around the impact. The difficulties come when you realize that you need to wait for 2 time units after you shoot a ball at your target, before you can shoot the next ball. Also, you have a limited amount of bombs and have to wait for 5 time units in order to shoot every other one.

In addition, greedy Disney characters, that are trying to steal your cheese, managed to damage your cannon, so now you can shoot only forwards. However, after making some changes to your gun, you were able to get it rotating around the table with a piece of cheese in the middle, just as shown in the picture above. Assuming that you can find the right angle, this modification will allow you to reach every avid character.

After protecting your adorable piece of cheese, you realize that your opponents are really hard-nosed, and keep increasing the number of attacking characters, their speed and strength. So, your main task is to keep protecting the cheese for as long as you can (or until Minnie arrives).

