

Deep Learning & LLMs 1

Applied Text Mining, from Foundations to Advanced

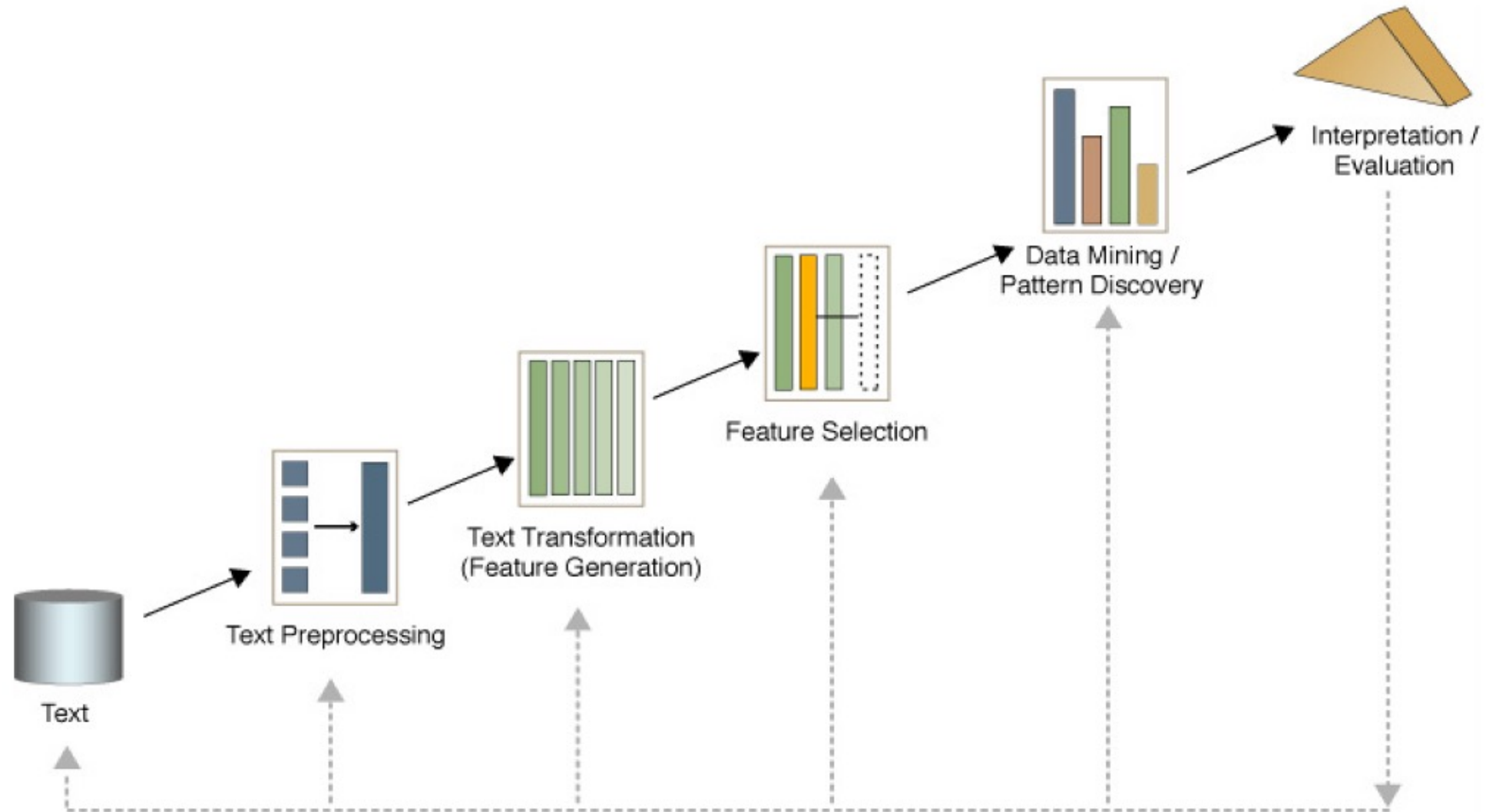
Ayoub Bagheri



This lecture

- Introduction to neural networks
- Feed-forward & deep neural networks
- Recurrent neural networks

Text mining process



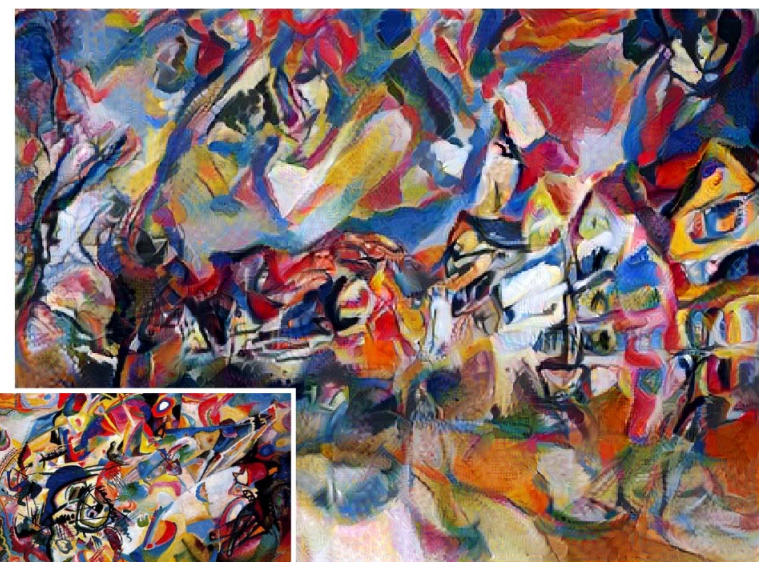
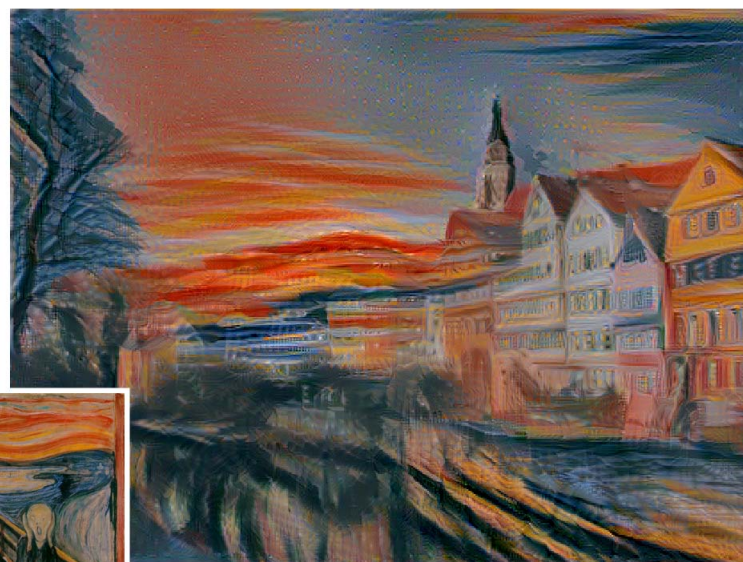
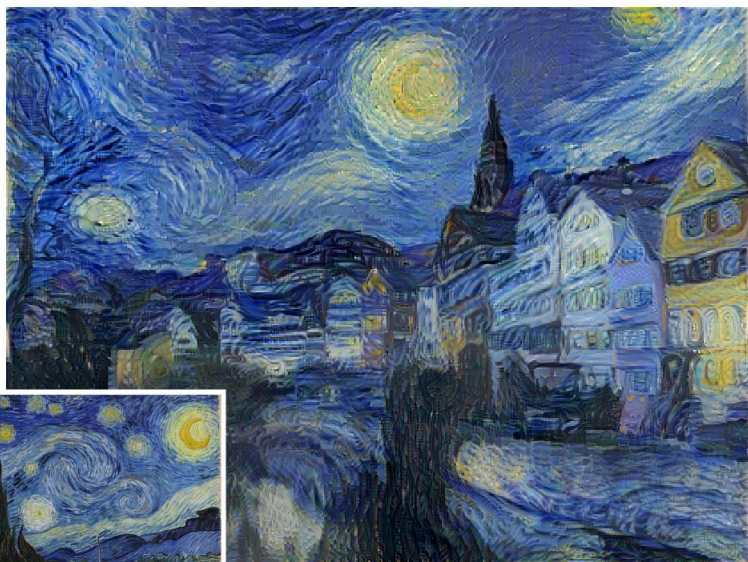
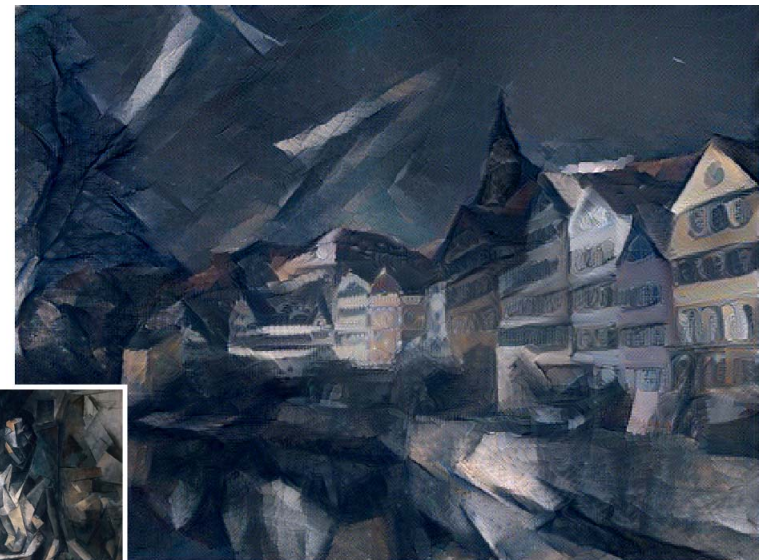
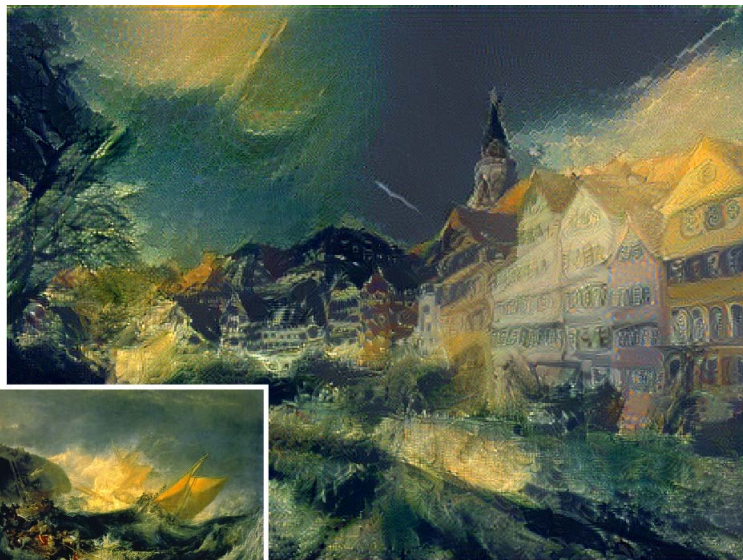
Introduction

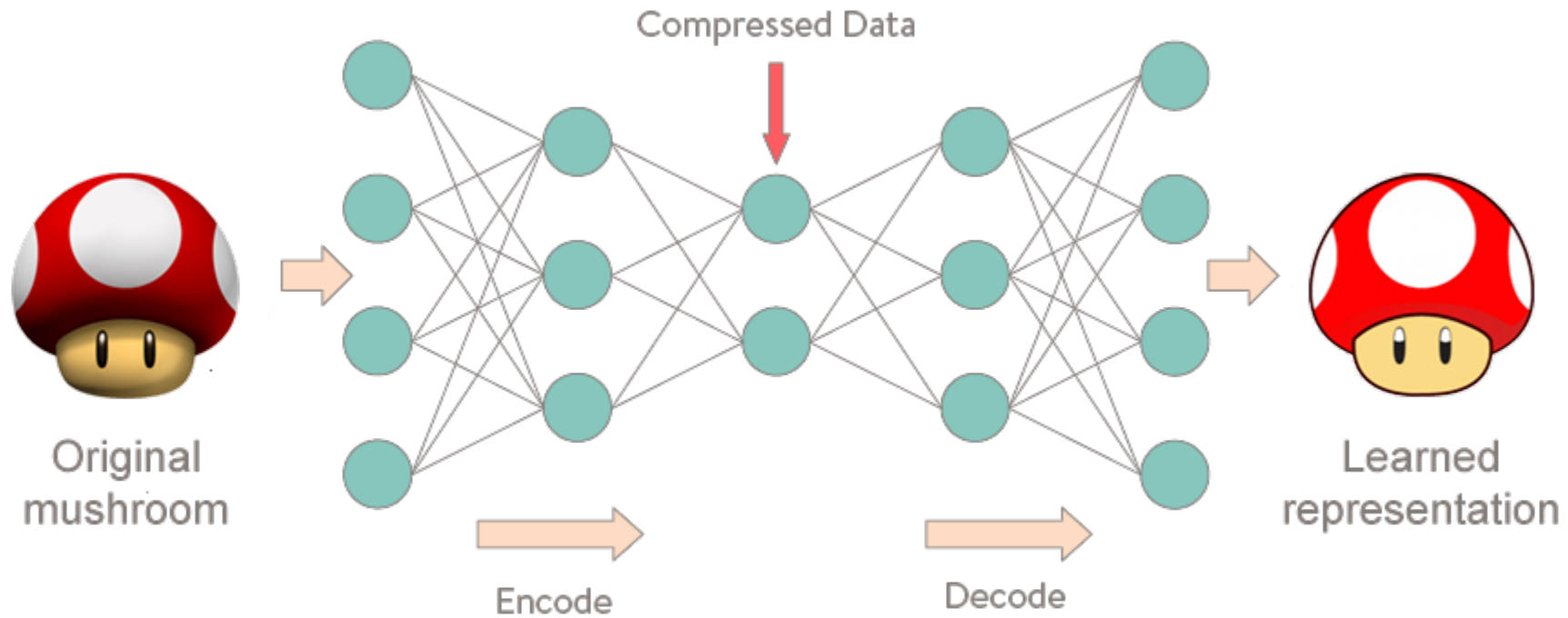
Why should we learn this?

State-of-the-art performance on various tasks

- Text prediction (your phone's keyboard)
- Text mining
- Forecasting
- Spam filtering
- Compression (dimension reduction)
- Text generation
- Translation
- ...

<https://thispersondoesnotexist.com/>

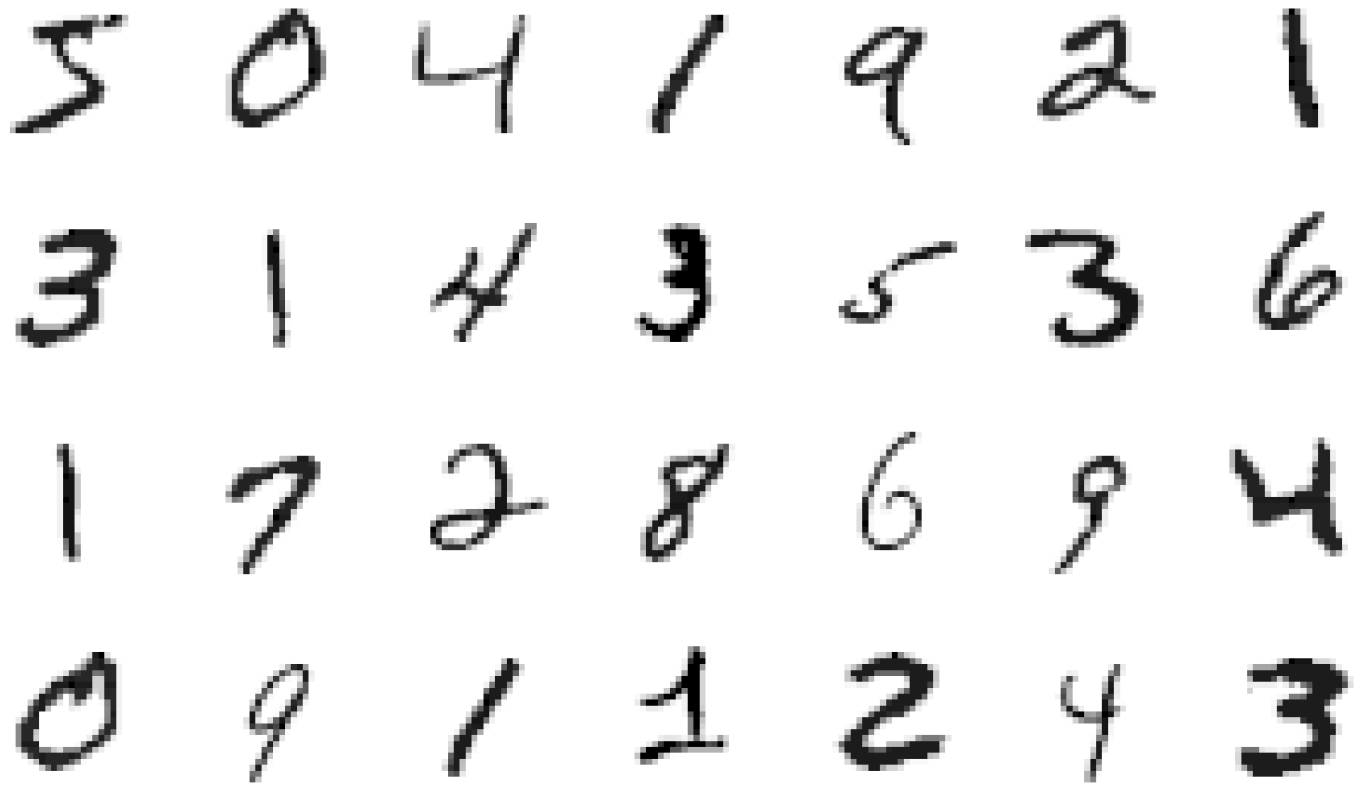




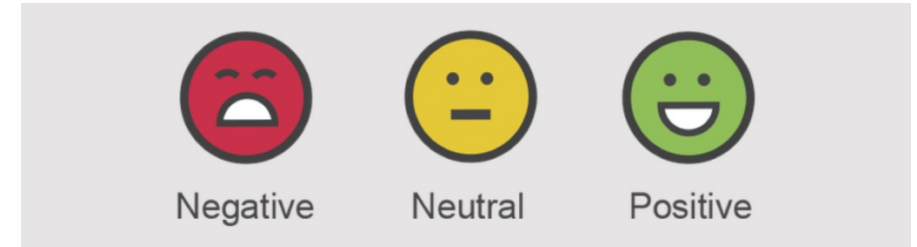
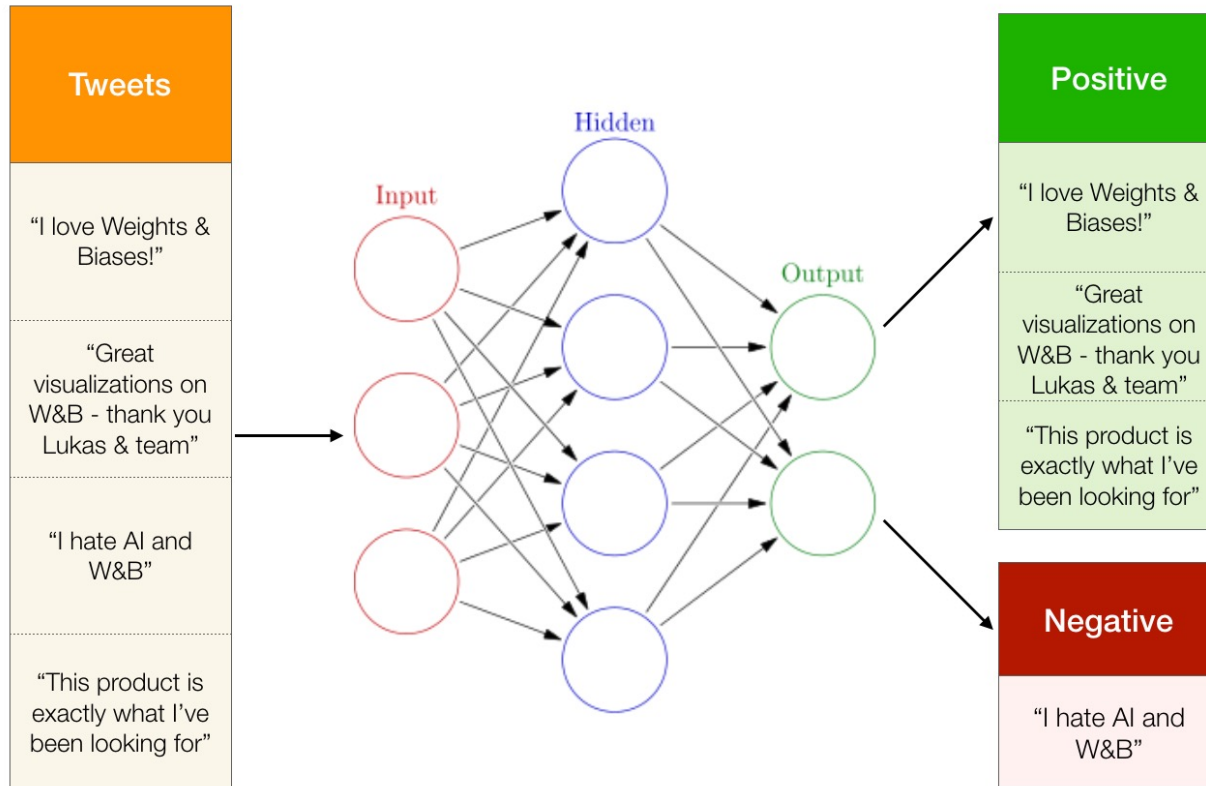
<https://community.canvaslms.com/t5/Canvas-Developers-Group/Canvas-LMS-Cheat-Detection-System-In-Python/m-p/118134>

“Hello world” of neural networks

- MNIST (Modified National Institute of Standards and Technology)
- Handwritten digits
- 28 * 28 pixels
- 60 000 training images and 10 000 testing images



“Hello world” of neural networks for text: Sentiment classification with LSTM



So what is a neural network?

Neural networks

$$y = f(X) + \epsilon$$

- Neural networks are a way to specify $f(X)$
- You can display $f(X)$ graphically
- Let's graphically represent linear regression!

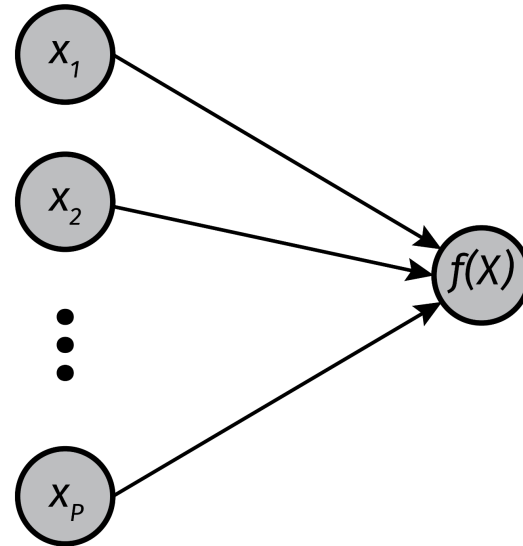
$$f(X_i) = \sum_{p=1}^P \beta_p x_{pi}$$

Linear regression as neural net

Graphical representation

- Parameters are arrows
- Arrows ending in a node are summed together
- Intercept is not drawn

$$f(X_i) = \alpha + \sum_{p=1}^P \beta_p x_{pi}$$

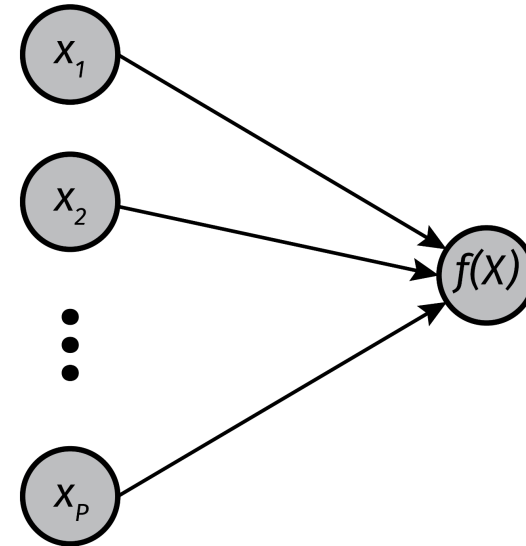


Linear regression as neural net

Neural network jargon

- Parameter = **weight**
- Intercept = **bias**

$$f(X_i) = \beta + \sum_{p=1}^P w_p x_{pi}$$



Single layer neural networks

$$y = f(X) + \epsilon$$

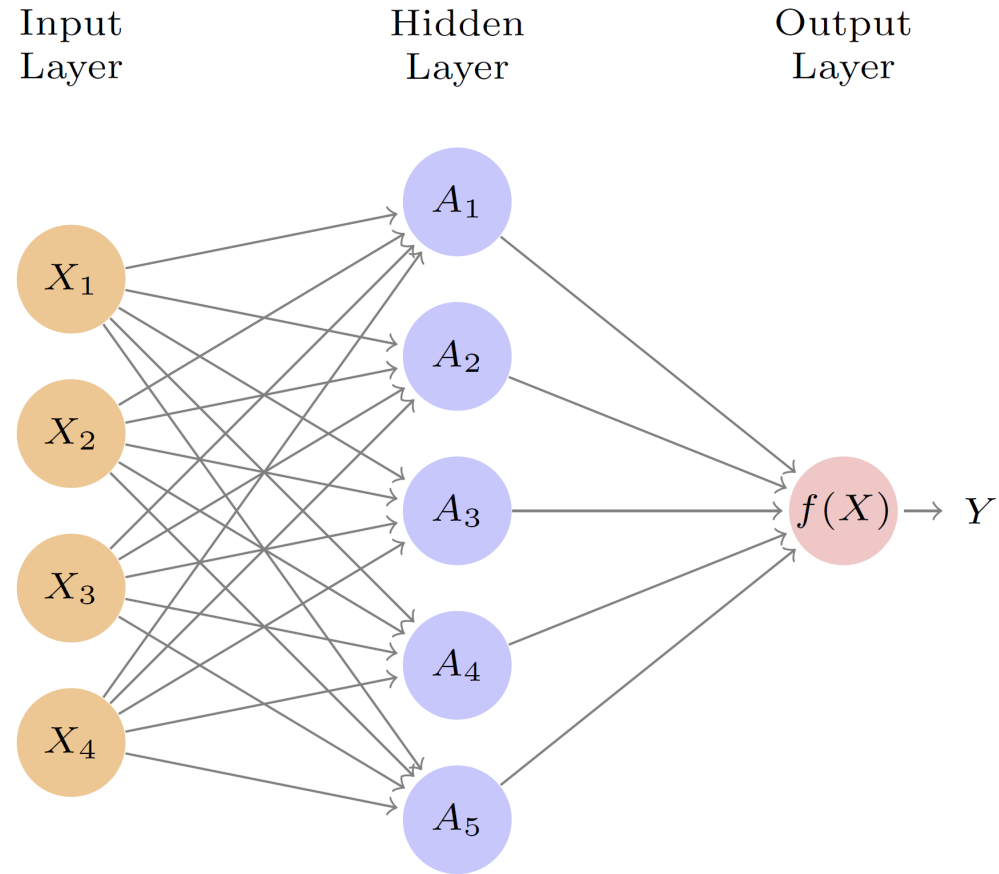
Specify a layer with K *hidden units* called A

$$f(X) = \beta_0 + \sum_{k=1}^K \beta_k A_k$$

Where

$$A_k = h_k(X) = g \left(w_{0k} + \sum_{p=1}^P w_{pk} x_p \right)$$

Single layer neural networks



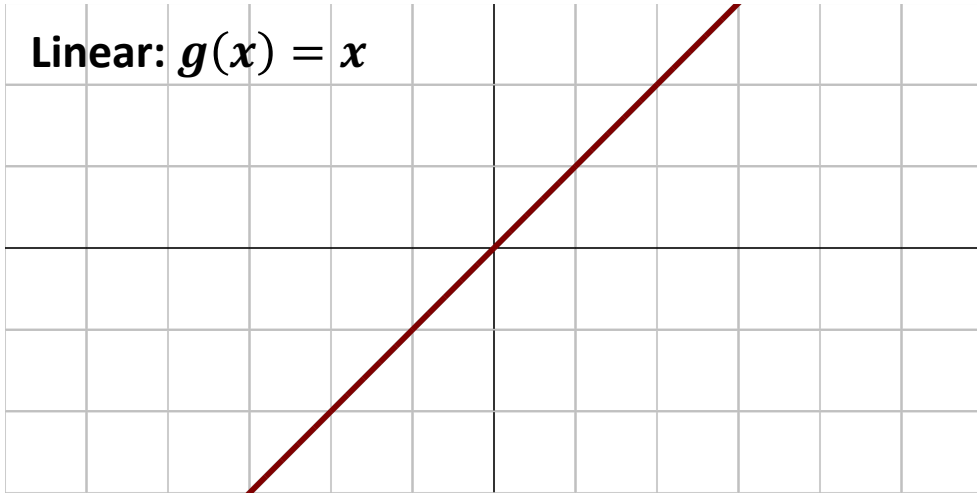
Single layer neural networks

- What about the function $g(\cdot)$?
- This is called the **activation function**
- A transformation of the linear combination of predictors

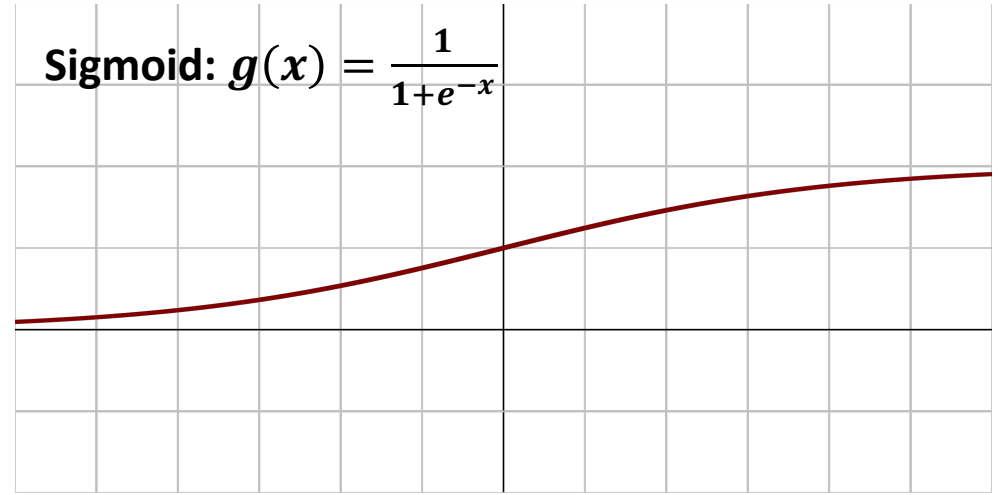
$$h_k(X) = g \left(w_{0k} + \sum_{p=1}^P w_{pk} x_p \right)$$

Activation functions

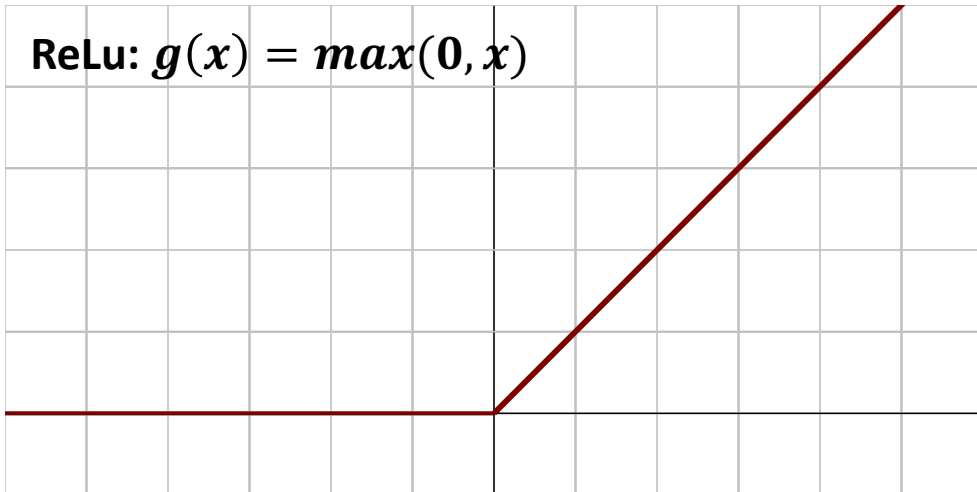
Linear: $g(x) = x$



Sigmoid: $g(x) = \frac{1}{1+e^{-x}}$

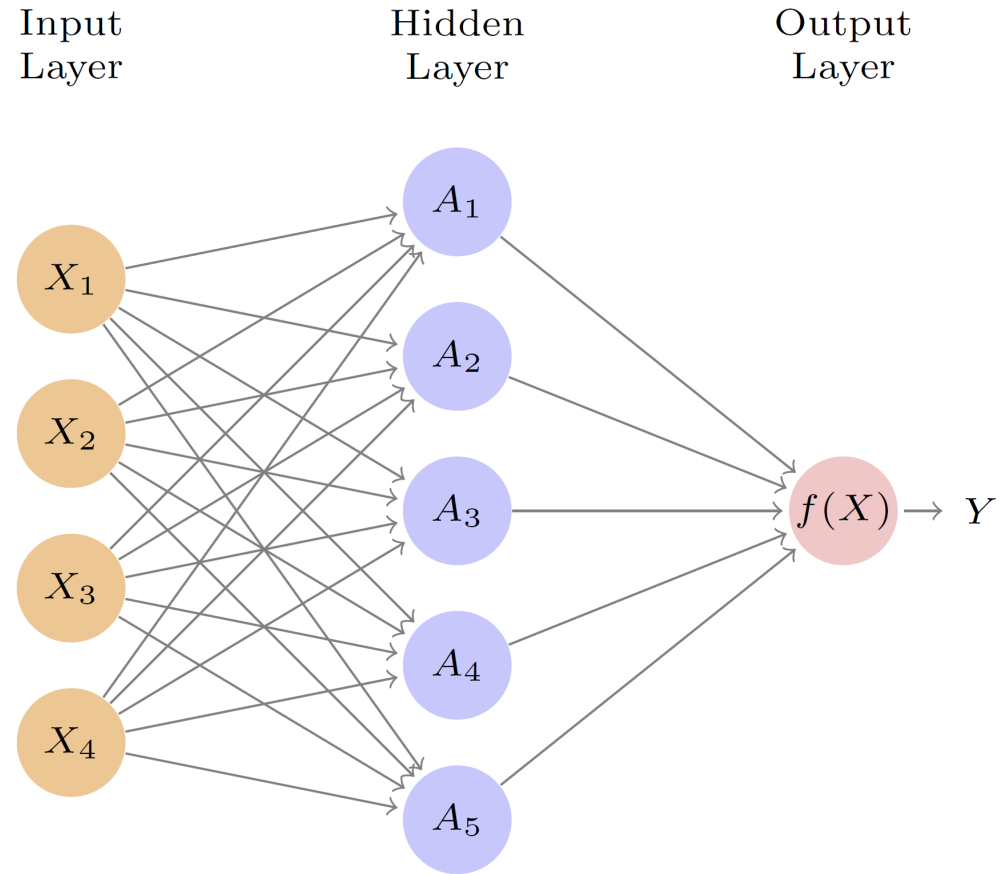


ReLU: $g(x) = \max(0, x)$



- Rectified linear (ReLU) is most popular nowadays
- Nonlinearity necessary! Otherwise: collapse to linear regression

Single layer neural networks



Feed-forward Neural Networks

Feed-forward neural networks

We can go deeper

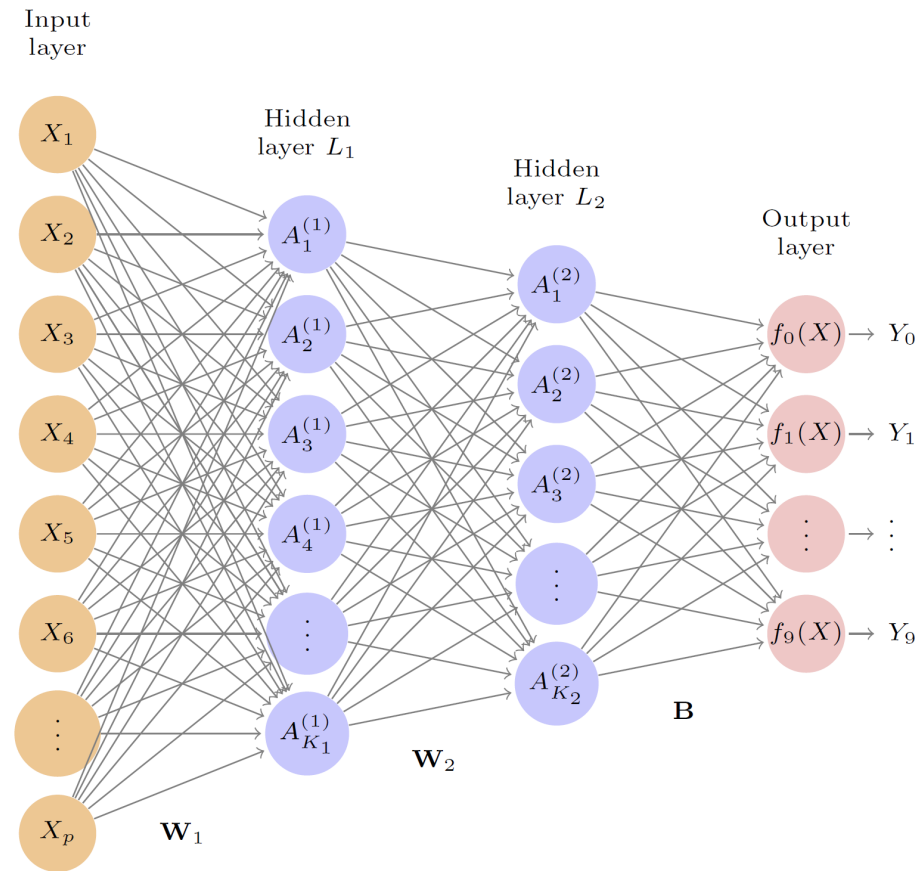
- More hidden layers after one another
- Higher-order features composed of lower-order features

Universal function approximation theorem, version 2

Any “well-behaved” function can be represented by neural net of sufficient *depth* with nonlinear activation function

(deep neural nets may be more tractable than wide)

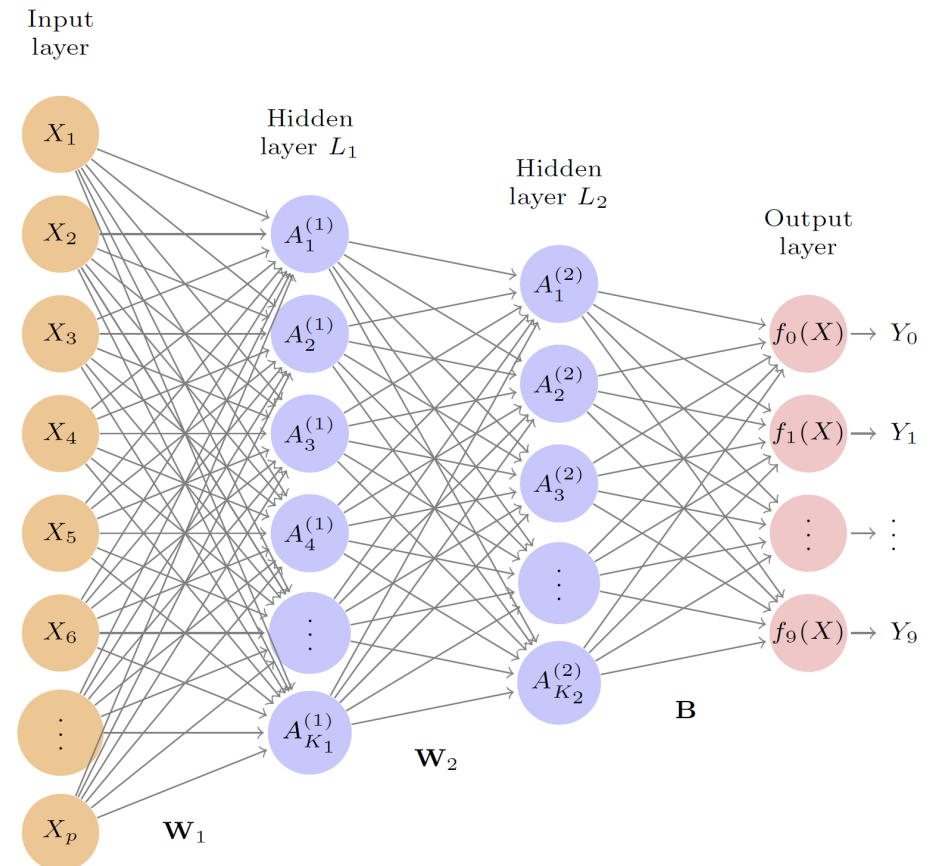
Feed-forward neural networks



Feed-forward neural networks

Feed-forward network **architecture** defined by:

- Number of layers
- Number of hidden units in each layer
- Activation function for each layer
- Activation function for output layer



Keras!

```
import(keras)
```

```
model_dff =
```

```
keras_model_sequential() %>%
```

```
layer_flatten(input_shape = c(28, 28)) %>%
```

```
layer_dense(units = 256, activation = "relu") %>%
```

```
layer_dense(units = 128, activation = "relu") %>%
```

```
layer_dense(10, activation = "softmax")
```

Keras!

```
summary(model_dff)
```

Layer (type)	Output Shape	Param #
flatten (Flatten)	(None, 784)	0
dense_1 (Dense)	(None, 256)	200960
dense_2 (Dense)	(None, 128)	32896
dense_3 (Dense)	(None, 10)	1290
Total params: 235,146		
Trainable params: 235,146		
Non-trainable params: 0		

How to estimate parameters?

Estimating parameters

- We need some way to measure how well the network does
- Parameters that make the network perform well are good!

Loss function

- For continuous outcomes you can use squared error
(same as linear regression!)

$$L(\theta) = (f(X_i; \theta) - y_i)^2$$

- For binary outcomes you can use binary cross-entropy
(same as logistic regression!)

$$L(\theta) = -(y_i \log(f(X_i; \theta)) + (1 - y_i) \log(1 - f(X_i; \theta)))$$

Gradient descent

Iteration: step of size λ in the direction of the negative gradient

$$\theta^{(j+1)} = \theta^{(j)} - \lambda \cdot g(\theta^{(j)})$$

- But in neural networks, how do we compute gradients?
- We have functions of functions!
- Software like tensorflow / Keras / torch does this for you!
- **Backpropagation:** smart repeated use of the *chain rule* to compute derivatives

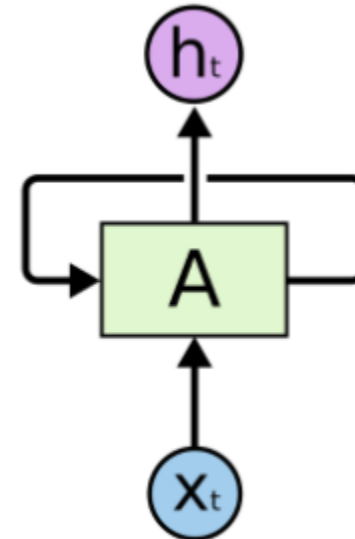
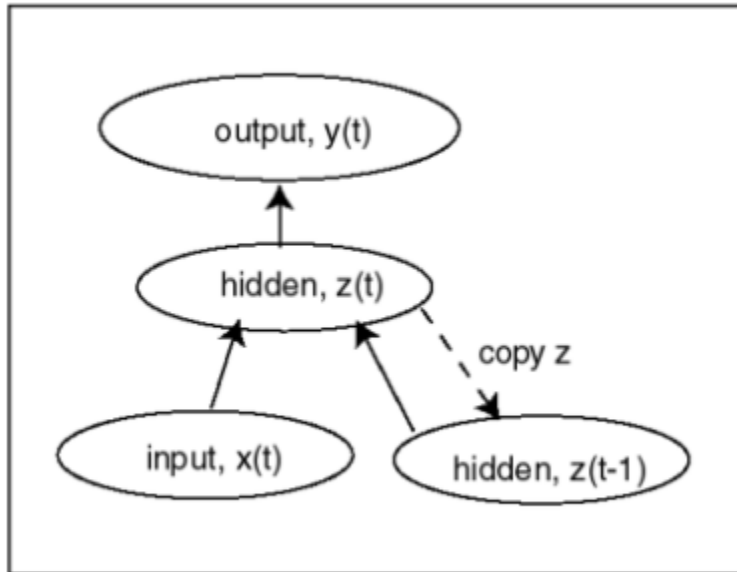
Break

Recurrent Neural Network (RNN)

Recurrent Neural Network

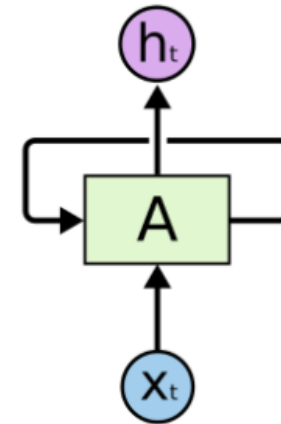
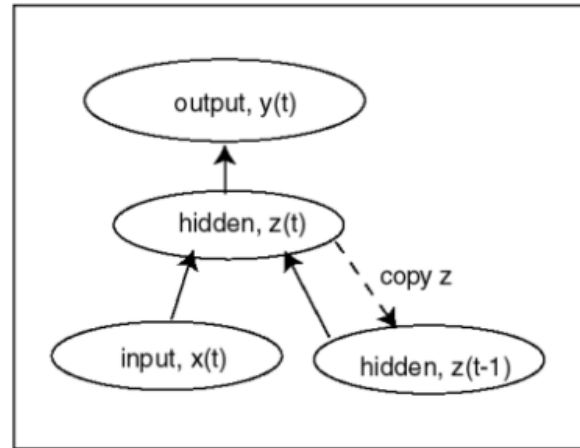
- Another famous architecture of **Deep Learning**
- Preferred algorithm for sequential data
 - time series, speech, **text**, financial data, audio, video, weather and much more.
 - **text**: sentiment analysis, sequence labeling, speech tagging, machine translation, etc.
- Maintains **internal memory**, thus can remember its previous inputs

Simple recurrent network

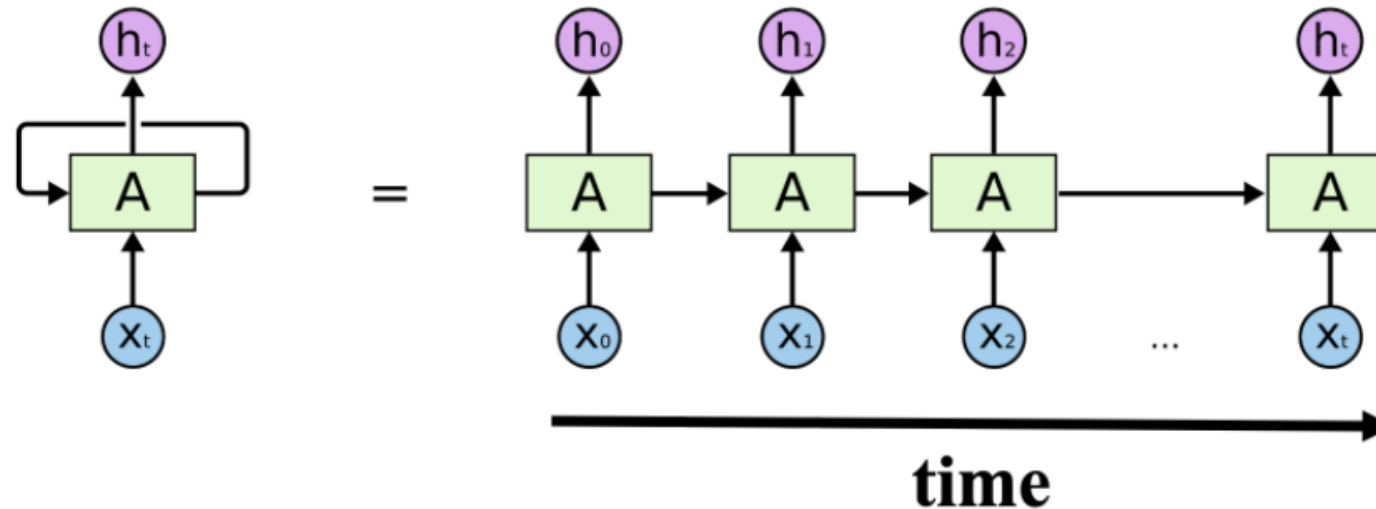


<http://colah.github.io/posts/2015-08-Understanding-LSTMs/>

Simple recurrent network

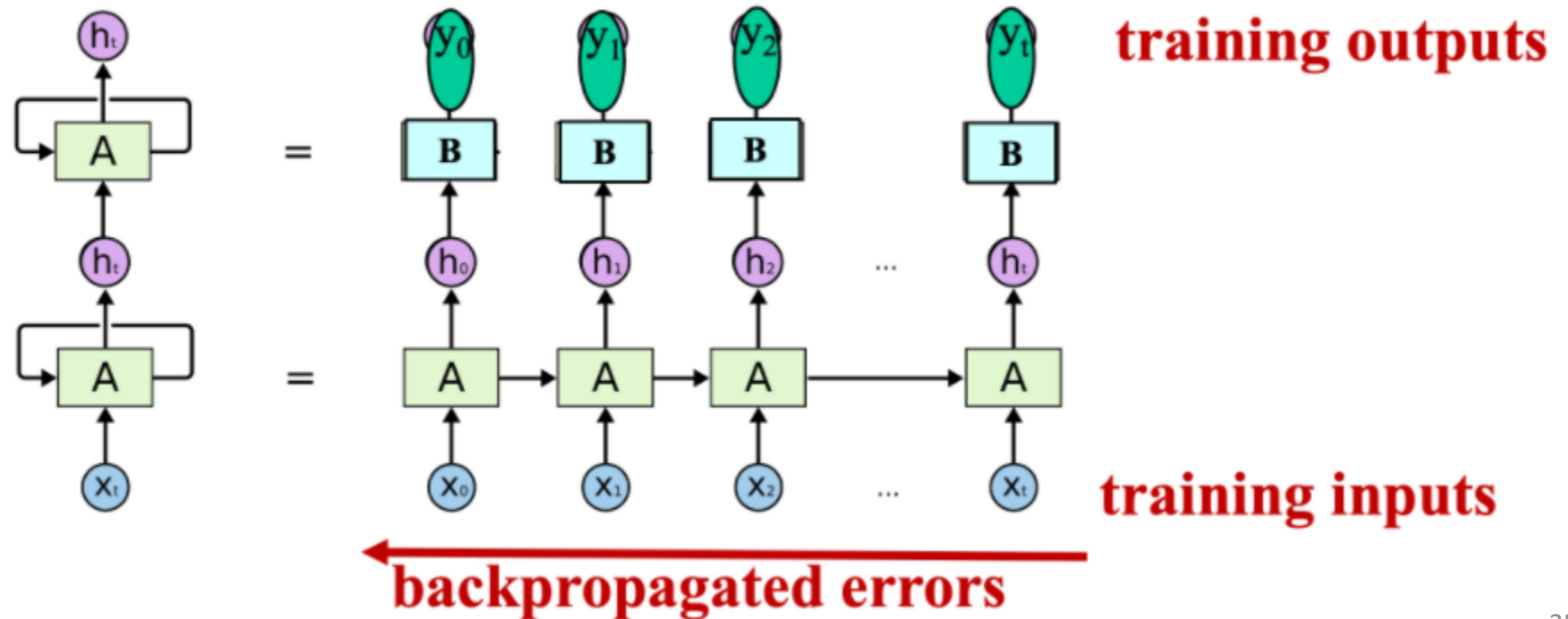


<http://colah.github.io/posts/2015-08-Understanding-LSTMs/>



Training RNNs

- RNNs can be trained using “backpropagation through time.”
- Can viewed as applying normal backprop to the unrolled network.



The problem of Vanishing Gradient

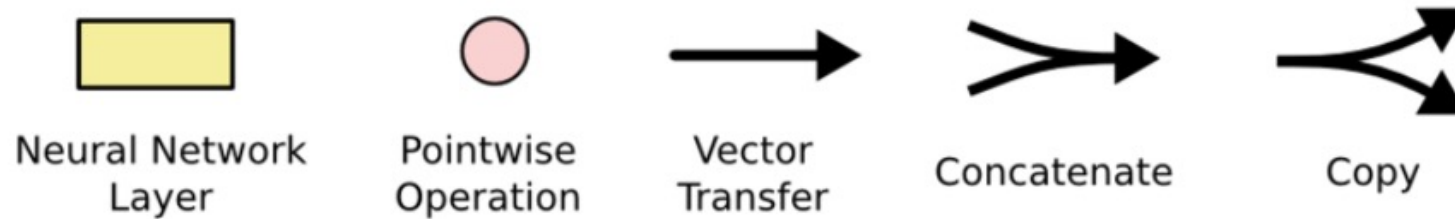
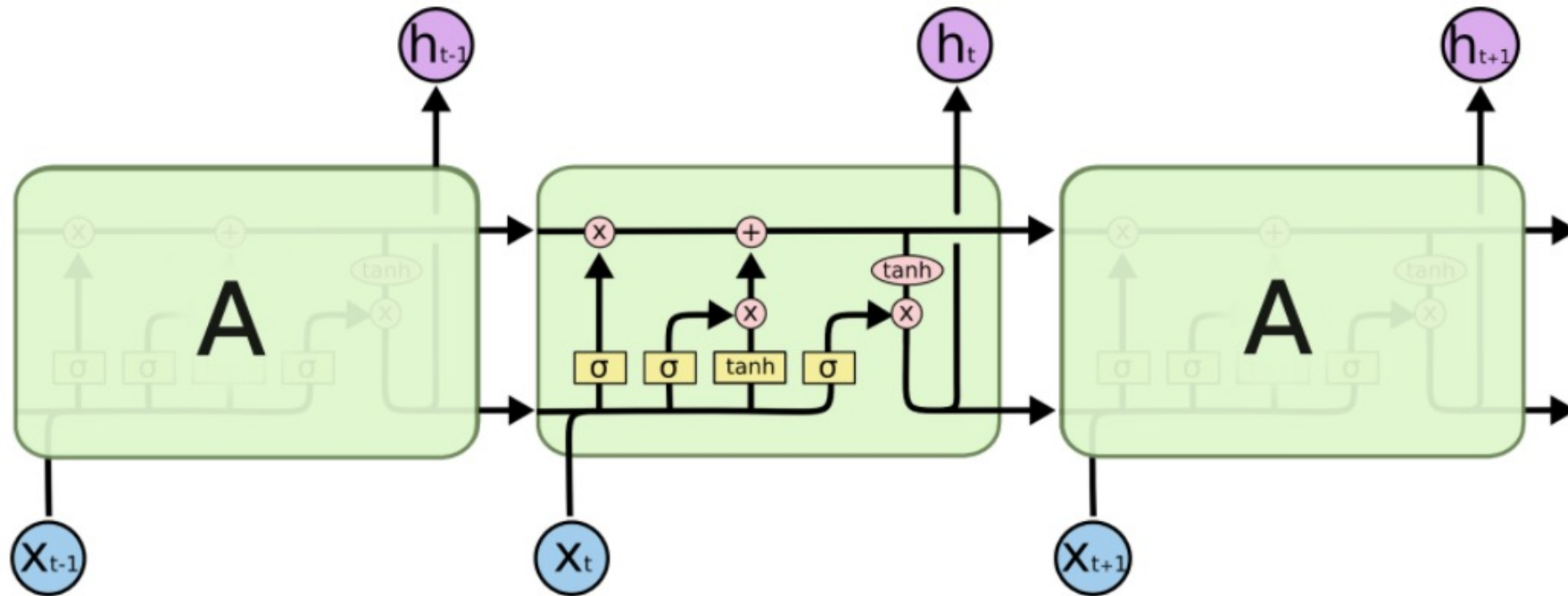
- Consider a **RNN** model for a **machine translation** task from English to Dutch.
- It has to read an English sentence, **store as much information as possible** in its hidden activations, and output a Dutch sentence.
- The information about the first word in the sentence doesn't get used in the predictions until it starts generating Dutch words.
- There's a **long temporal gap** from when it sees an input to when it uses that to make a prediction.
- It can be hard to learn **long-distance dependencies**.
- In order to adjust the input-to-hidden weights based on the first input, the error signal needs to travel backwards through this entire pathway.

Long Short-Term Memory (LSTM)

Long Short-Term Memory

- Prevents vanishing/exploding gradient problem by:
 - introducing a gating mechanism
 - turning multiplication into addition
- Designed to make it easy to remember information over long time periods until it's needed.
- The activations of a network correspond to short-term memory, while the weights correspond to long-term memory.

LSTM architecture



Extensions

- **Bi-directional** network: separate LSTMs process forward and backward sequences, and hidden layers at each time step are concatenated to form the cell output.
- **Gated Recurrent Unit (GRU)**: alternative RNN to LSTM that uses fewer gates, combines forget and input gates into “update” gate, eliminates cell state vector.
- **Attention**: Allows network to learn to attend to different parts of the input at different time steps, shifting its attention to focus on different aspects during its processing.

State-of-the-Art

- Recurrent neural networks
 - LSTM
 - GRU
 - Bi-directional network
- Transformers
- Contextual embeddings
- Large Language Models (LLMs) --> ChatGPT

Conclusion

- Neural networks are popular methods especially for text mining
- Feed-forward & RNN & CNN (tomorrow)
- RNN works better for text data

Practical 6

Questions?