KOLT PythonLists, Strings & Loops

Ahmet Uysal

Monday 7th October, 2019





Agenda

- 1. Recap
- 2. Strings
- 3. While Loops
- 4. Lists
- 5. Loops



Branching

- <condition> has a bool value (True or False)
- Which expressions will be evaluated in which conditions?



Branching Example

```
if have_ideas_for_exciting_examples():
    .
elif gul_sena_has_awesome_ideas():
    let_her_prepare_the_slides()
else:
    prepare_slides_about_your_misery()
    apologize_to_class()
```

Branching Example

```
if have_ideas_for_exciting_examples():
    .
    .
elif gul_sena_has_awesome_ideas():
    let_her_prepare_the_slides()
else:
    prepare_slides_about_your_misery()
apologize_to_class()
```

Comparison Operators

- <: Strictly less than
- <=: Less than or equal
- >: Strictly greater than
- >=: Greater than or equal
- ==: Equal
- !=: Not equal

```
3.0 == 3 # => True

3.0 >= 3 # => True

# Small-case characters

# have bigger ASCII value

'Aa' > 'aa' # => False

'hi' == 'hi' # => True

'a' == None # => True

3 > 'a' # => TypeError

3 == 'a' # => False
```

bool Operators

How to represent logical operations in Python? (and, or, not)

Α	В	A or B	A and B	not A
True	True	True	True	False
True	False	True	False	False
False	True	True	False	True
False	False	False	False	True

True or False and False \Rightarrow **True**

- and WHY?
- ullet or
- not



Assignment Operators

Operator	Usage	Equivalent
+=	val += 3	val = val + 3
-=	val -= 3	val = val - 3
*=	val *= 3	val = val * 3
/=	val /= 3	val = val / 3
%=	val %= 3	val = val % 3
**=	val **= 3	val = val ** 3
//=	val //= 3	val = val // 3



1. Recap

2. Strings •000

3. While Loops

4. Lists

5. Loops

Strings



1. Recap 2. Strings 3. While Loops 4. Lists 5. Loops •000

Strings

my_string = 'abcde'



```
my_string = 'abcde'
                  0 1 2 3 4
                 'abcde'
```

my_string = 'abcde' 0 1 2 3 4 'abcde' -5-4-3-2-1

```
my_string = 'abcde'
                   0 1 2 3 4
                  'abcde'
                  -5-4-3-2-1
```

print (my_string[2])

 $print(my_string[2]) \Rightarrow prints c$

```
print (my_string[2]) ⇒ prints c
print (my_string[-2])
```

```
print (my_string[2]) ⇒ prints c
print (my_string[-2]) ⇒ prints d
```

1. Recap



3. While Loops

4. Lists

5. Loops

Indexing & Slicing



Access specific characters using **indexing**, i.e., [index]



Access specific characters using **indexing**, i.e, [index] Slice strings by using [start:stop:step]



1. Recap

Access specific characters using **indexing**, i.e, [index] Slice strings by using [start:stop:step]

```
s = 'Python'
s[1] # => 'v'
s[0:4] # => 'Pyth'
s[:3] # => 'Pyt'
s[3:] # => 'hon'
s[:] # => 'Python'
```

Access specific characters using **indexing**, i.e, [index] Slice strings by using [start:stop:step]

```
s = 'Pvthon'
s[1] # => 'v'
s[0:4] # => 'Pyth'
s[:3] # => 'Pvt'
s[3:] # => 'hon'
s[:] # => 'Pvthon'
s = 'Pvthon'
s[:5:2] # => 'Pto'
s[1:4:3] # => 'v'
s[::3] # => 'Ph'
s[::-1] \# => 'nohtyP'
```

 1. Recap
 2. Strings
 3. While Loops
 4. Lists
 5. Loops

 ○○○○○
 ○○○○○
 ○○○○○○
 ○○○○○○



```
print('This a simple calculator program.')
number1 = input('Please enter the first number:')
number2 = input('Please enter the second number:')
print(f'{number1}+{number2} is {number1 + number2}')
```

```
print('This a simple calculator program.')
number1 = input('Please enter the first number:')
number2 = input('Please enter the second number:')
print(f'{number1}+{number2} is {number1 + number2}')
number1 = int(input('First number:'))
```

```
number2 = input('Please enter the second number:')
print(f'{number1}x{number2} is {number1 * number2}')
```

```
print('This a simple calculator program.')
number1 = input('Please enter the first number:')
number2 = input('Please enter the second number:')
print(f'{number1}+{number2} is {number1 + number2}')
number1 = int(input('First number:'))
number2 = input('Please enter the second number:')
```

print(f'{number1}x{number2} is {number1 * number2}')

```
str1 + str2 ⇒ Concatenate str1 and str2
```



```
print('This a simple calculator program.')
number1 = input('Please enter the first number:')
number2 = input('Please enter the second number:')
print(f'{number1}+{number2} is {number1 + number2}')
```

```
number1 = int(input('First number:'))
number2 = input('Please enter the second number:')
print(f'{number1}x{number2} is {number1 * number2}')
```

```
str1 + str2 ⇒ Concatenate str1 and str2
str1 * n \Rightarrow Repeate str1 n times.
```

Example: Evil Laughter



While Loops

```
while <condition>:
    <expression>
    <expression>
```

While Loops

```
while <condition>:
    <expression>
    <expression>
```

```
x = 15
while x > 10:
    print(x)
    x -= 1
```

While Loops

```
while <condition>:
    <expression>
    <expression>
```

```
x = 15
while x > 10:
    print(x)
    x - = 1
```

```
x = 10
a_list = [1, 2, 3, 4, 5, 6, 7]
while len(a list) < x:</pre>
    a_list.append(0)
    print(a_list)
```

1. Recap 2. Strings 3. While Loops

4. Lists **0000000**

5. Loops

Lists

$$myList = [1, 2, 3]$$



Lists

myList = [1, 2, 3]

```
empty_list = []
letters = ['a', 'b', 'c', 'd']
numbers = [2, 3, 5]
```

Lists

myList = [1, 2, 3]

```
empty_list = []
letters = ['a', 'b', 'c', 'd']
numbers = [2, 3, 5]
mixed list = [4, 13, 'hello']
```

Appending

Append elements at the end of a list by append()

```
numbers = [1, 2, 3]
numbers.append(7) \# \Rightarrow numbers = [1, 2, 3, 7]
numbers.append(11) \# => numbers = [1, 2, 3, 7, 11]
a_{list} = [1, 'a', 'python', 4.2]
a list.append(3) \# => a \ list = [1, 'a', 'python', 4.2, 3]
a_list.append('hello') # => a_list = [1, 'a', 'python', 4.2, 3, 'hell
```

Appending

Append elements at the end of a list by append()

```
numbers = [1, 2, 3]
numbers.append(7) \# \Rightarrow numbers = [1, 2, 3, 7]
numbers.append(11) \# => numbers = [1, 2, 3, 7, 11]
a_list = [1, 'a', 'python', 4.2]
a list.append(3) \# => a \ list = [1, 'a', 'python', 4.2, 3]
a_list.append('hello') # => a_list = [1, 'a', 'python', 4.2, 3, 'hell
x = [1, 2, 3]
v = [4, 51]
x.append(v) # => x = [1, 2, 3, [4, 5]]
```

Removing An Element

Remove elements in a list by remove()

```
x = [1, 2, 3, 4]
x.remove(2) # => x = [1, 3, 4]
y = ['a', 'b', 'c']
y.remove('b') # => y = ['a', 'c']
```

Removing An Element

Remove elements in a list by remove()

```
x = [1, 2, 3, 4]
x.remove(2) \# => x = [1, 3, 4]
y = ['a', 'b', 'c']
y.remove('b') # => y = ['a', 'c']
```

```
x.remove(2) # => x = [1, 5, 4, 2, 6]
```

x = [1, 2, 5, 4, 2, 6]

1. Recap

2. Strings

3. While Loops

4. Lists 0000000

5. Loops

Inspecting List Elements

Access elements at a particular index

Access elements at a particular index

0 1 2 3
$$\begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix}$$
 ['a', 'b', 'c', 'd', ' $\begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix}$ -5 -4 -3 -2

```
x = [1, 2, 'a', 'hello']
```

Slice lists by using [start:stop:step]

```
x = [1, 2, 3, 4, 5]
x[2:4] # => [3,4]
x[3:4] # => [4]
x[1:-1] # => [2,3,4]
```

1. Recap 2. Strings 3. While Loops 4. Lists 5. Loops 0000000

Inspecting List Elements

Slice lists by using [start:stop:step]

```
x = [1, 2, 3, 4, 5]
x[2:4] # => [3,4]
x[3:4] # => [4]
x[1:-1] # => [2,3,4]
```

```
y = ['a', 'b', 'c', 'd', 'e', 'f']
y[2:] # => ['c', 'd', 'e', 'f']
y[:-1] # => ['a', 'b', 'c', 'd', 'e
y[:] # => ['a', 'b', 'c', 'd', 'e',
```

```
y = ['a', 'b', 'c', 'd', 'e', 'f']
y[1:5:2] # => ['b', 'd']
y[::3] # => ['a', 'd']
```

```
y = ['a', 'b', 'c', 'd', 'e', 'f']
y[1:5:2] # => ['b', 'd']
y[::3] # => ['a', 'd']
```

```
y = ['a', 'b', 'c', 'd', 'e', 'f']
y[::-1] # => ['f', 'e', 'd', 'c', 'b', 'a']
```

Nested Lists

Lists can contain lists

```
x = [[15, 4, 20, 7], [3, 18, 9]]
x[1] # => [3, 18, 9]
x[1][2] # => 9
x[0][2:] # => [20, 7]
```

in Operator

Search an operand in the specified sequence by using in

```
0 in [] # => False
'y' in 'Python' # => True
23 in ['hello', 40, 'a', 5] # => False
23 in ['hello', 40, 'a', 23] # => True
23 in ['hello', 40, 'a', '23'] # => False
```

- Works with lists and strings
- Works with ranges

range() Function

range (start, stop, step) is a function to create ranges

```
a = range(3) \# \Rightarrow generates 0, 1, 2
b = range(0,3) \# => generates 0, 1, 2
c = range(2,4) \# \Rightarrow generates 2, 3
d = range(0.6.2) \# => generates 0.2.4
0 in a # => True
1 in b # => True
4 in c # => False
2 in d # => True
6 in d # => False
```

len() Function

len() is an operator to determine the size of lists, strings, etc.

```
s = 'Python'
len(s) # => 6
my_list = [0, 1, 2, 3]
len(my_list) # => 4
```



```
for <item> in <iterable>:
    <expression>
    <expression>
```

```
for ch in 'Python':
    print(ch)
```

```
for <item> in <iterable>:
    <expression>
    <expression>
```

```
for ch in 'Python':
    print(ch)
for num in [4,23,12,0,50]:
```

print(num * 3,sep=".")

```
for <item> in <iterable>:
    <expression>
    <expression>
    . . .
```

```
for ch in 'Python':
    print (ch)
```

```
for num in [4,23,12,0,50]:
    print(num * 3, sep=".")
```

```
for i in range (0,8):
    print(i)
```

Break terminates the closest for or while loop

```
for i in range(0, 5):
   if i % 2 == 1:
        break
   print(i)
```

Break terminates the closest for or while loop

```
for i in range (0, 5):
    if i % 2 == 1:
        break
    print(i)
```

```
x = 1
while x < 100:
    x \star = 2
    if (x+1) % 3 == 0:
        break
    print(x)
```

Break terminates the closest for or while loop

```
for i in range (0, 5):
    if i % 2 == 1:
        break
    print(i)
```

```
x = 1
while \times < 100:
    x \star = 2
    if (x+1) % 3 == 0:
         break
    print(x)
```

Continue continues with the next iteration of the loop

```
for i in range (0, 5):
    if i % 2 == 1:
        continue
    print(i)
```

Break terminates the closest for or while gool

```
for i in range (0, 5):
    if i % 2 == 1:
        break
    print(i)
```

```
x = 1
while \times < 100:
    x *= 2
    if (x+1) % 3 == 0:
        break
    print(x)
```

Continue continues with the next iteration of the loop

```
for i in range (0, 5):
    if i % 2 == 1:
        continue
    print(i)
```

```
x = 1
while \times < 100:
    x *= 2
    if (x+1) % 3 == 0:
        continue
    print(x)
```

Pass does not have an effect

```
for letter in 'Python':
   if letter == 'y':
     pass
     print ('In pass case')
   print(letter)
```

- Loops, conditional statements, functions etc. cannot be empty
- Use when you have to create one

5. Loops