

KOLT Python

Containers, Aliasing & Mutability

Gül Sena Altıntaş

Monday 4th November, 2019

KOLT

Agenda

Functions

Lists

1. Data Model

2. Aliasing & Cloning

3. Objects

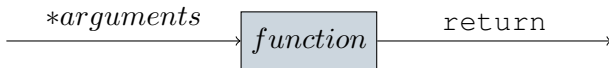
4. Mutability

5. Tuples

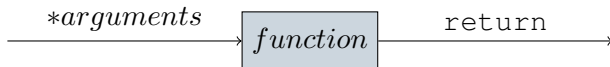
6. Sets

7. Dictionaries

Functions

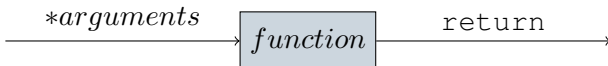


Functions



```
def function_name(parameter2, parameter2, ...):  
    <expression>  
    ...  
    return value
```

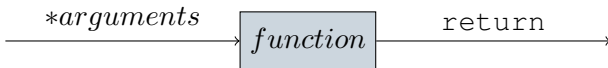
Functions



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def function_name(parameter2, parameter2, ...):  
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```
fib_100 = fibonacci_series(100)
```

Functions



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    <expression>  
    ...  
    return value
```

```
fib_100 = fibonacci_series(100) what_is_going_on =  
print(fib_100)
```



return Statement

Every function returns one value!



return Statement

Every function returns one value!
What type does each function return?



return Statement

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What type does each function return?

```
def square(x):  
    return x**2
```



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```
def square(x):  
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```

```
def your_full_name(name, surname):  
    return name + ' ' + surname
```


return Statement

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What type does each function return?

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def square(x):  
    return x**2
```

```
def your_full_name(name, surname):  
    return name + ' ' + surname
```

```
def what_is_the_meaning_of_life(life):  
    print("I guess it's nothing")
```

```
def who_are_my_instructors(student):  
    instructors = ['Ahmet', 'Ceren', 'Gül Sena', 'Hasan Can']  
    return instructors
```

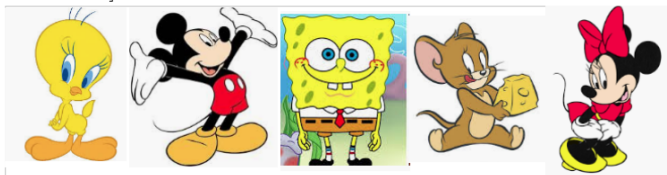


Sponge Bob seeks for Sandy



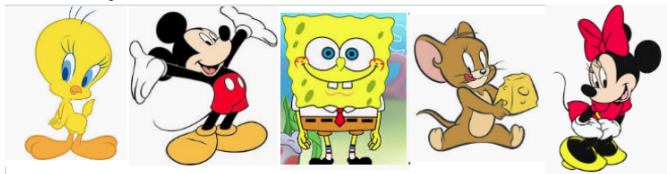
Sponge Bob seeks for Sandy

```
cartoon_characters=['Tweety', 'Mickey', 'Sponge Bob', 'Jerry',  
'Minnie']
```



Sponge Bob seeks for Sandy

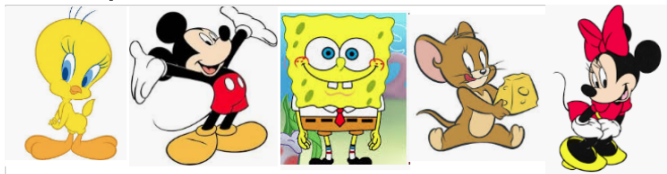
```
cartoon_characters=['Tweety', 'Mickey', 'Sponge Bob', 'Jerry',  
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```



```
cartoon_characters.append('Sandy')
```

Sponge Bob seeks for Sandy

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```
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Let's play

But, what good is Mickey without being near to Minnie?

Let's play

But, what good is Mickey without being near to Minnie?

```
cartoon_characters.remove('Mickey')
```



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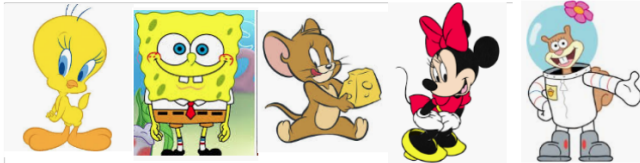


```
cartoon_characters.insert(4, 'Mickey')
```

Let's play

But, what good is Mickey without being near to Minnie?

```
cartoon_characters.remove('Mickey')
```



0

1

2

3

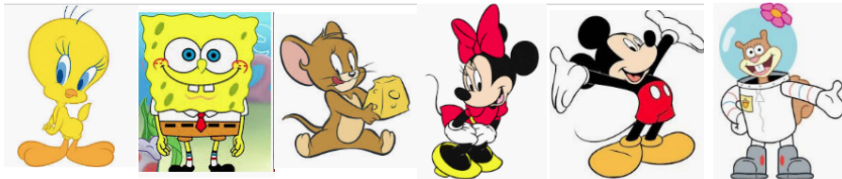
4

```
cartoon_characters.insert(4, 'Mickey')
```



List Operations

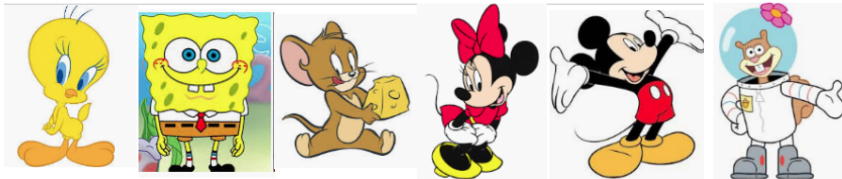
Be quick!



`len(cartoon_characters) ⇒`

List Operations

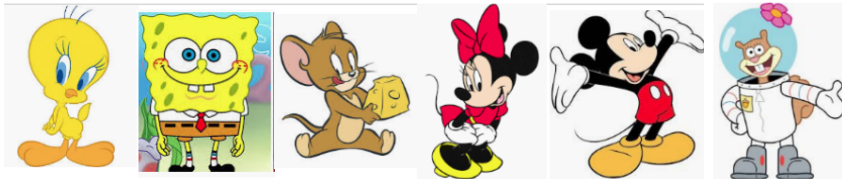
Be quick!



`len(cartoon_characters) ⇒ 6`

List Operations

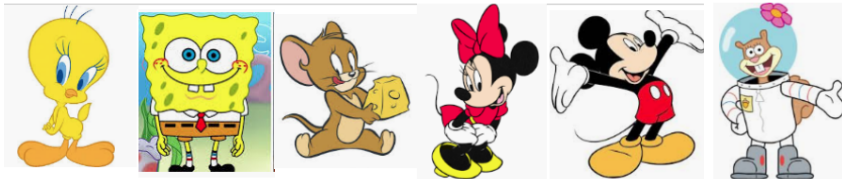
Be quick!



```
len(cartoon_characters) ⇒ 6  
cartoon_characters[6] ⇒
```

List Operations

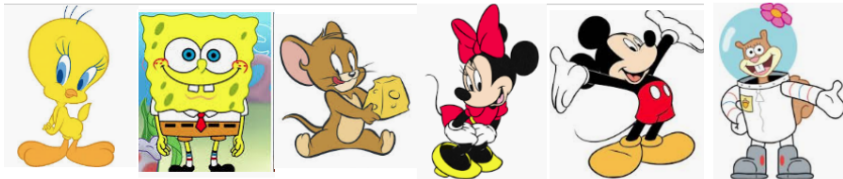
Be quick!



```
len(cartoon_characters) ⇒ 6  
cartoon_characters[6] ⇒ Error
```


List Operations

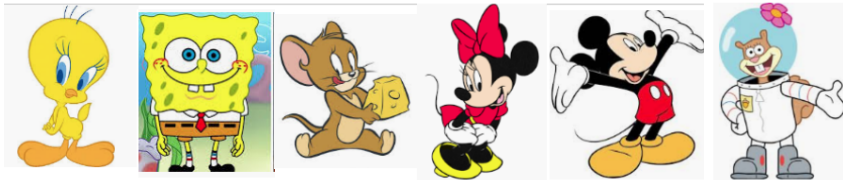
Be quick!



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len(cartoon_characters) ⇒ 6  
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'Jerry' in cartoon_characters ⇒
```

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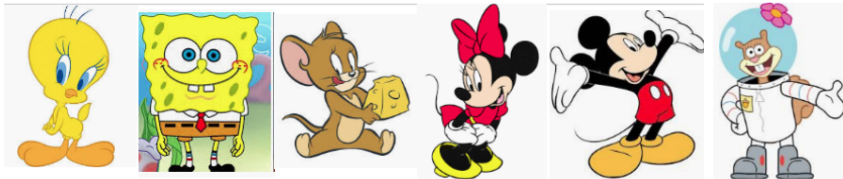
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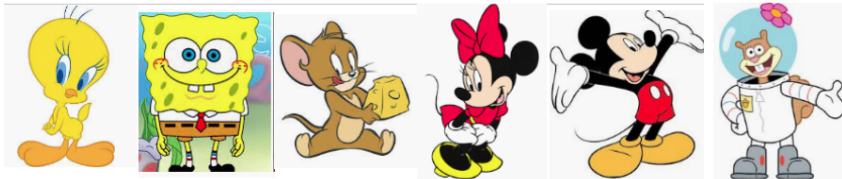
Be quick!



```
len(cartoon_characters) ⇒ 6  
cartoon_characters[6] ⇒ Error  
'Jerry' in cartoon_characters ⇒ False  
cartoon_characters.index('Tweety') ⇒
```

List Operations

Be quick!



```
len(cartoon_characters) ⇒ 6  
cartoon_characters[6] ⇒ Error  
'Jerry' in cartoon_characters ⇒ False  
cartoon_characters.index('Tweety') ⇒ 0
```



Don't let me forget you



Don't let me forget you

Fill out the attendance form: tiny.cc/kolt-python

Don't let me forget you

Fill out the attendance form: tiny.cc/kolt-python

Password: **Recycle**



Fill out the attendance form: tiny.cc/kolt-python
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Python Data Model

Python Data Model

How did we represent data in Python?

Python Data Model

How did we represent data in Python? **Variables!**

Python Data Model

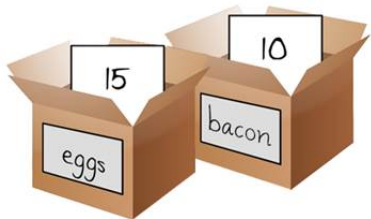
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How do they work?

Python Data Model

How did we represent data in Python? **Variables!**
How do they work? Do they store the data themselves?

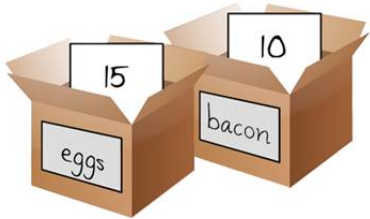
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Box Analogy

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my_age = 9
my_age += 12
print(my_age)    # => 21
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Box Analogy

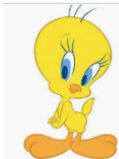
```
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```
mickeys_leaving = cartoon_characters
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```

Box Analogy

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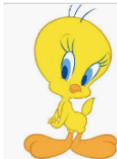
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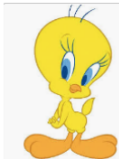


Did we just changed inside of a closed box?

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Did we just changed inside of a closed box?
Box analogy **does not** work!

Python Data Model

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cartoon_characters = ['Tweety',  
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Variables are more like **labels** pointing to **values**!

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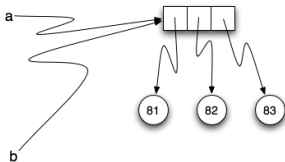
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Variables are more like **labels** pointing to **values**!
Assignment links **variables** to **values**!

Aliasing & Cloning

- More than one variables can refer to **same object**!
- What if we want to clone/copy instead of aliasing?
- For lists, `list.copy()` \Rightarrow returns a shallow copy of the list.
- Shallow: only copy the references, not inner values.
- ```
>>> import copy
```



# What if we cloned the cartoon characters

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**Everything** is an object in Python.

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5

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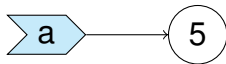


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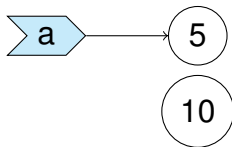


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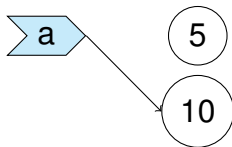


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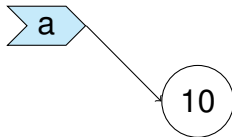


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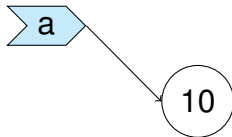


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```
a = 5
a = 10
a += 3
```



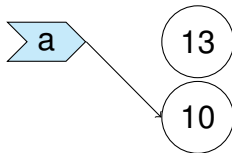


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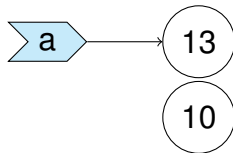


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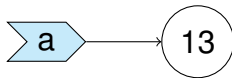


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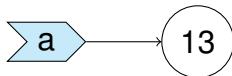


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```
a = 5
a = 10
a += 3
print(a)
```



# Object

Each object has an `identity`,

## Object

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simba_2019 = 'Simba'
simba_cartoon = 'Simba'
simba_2019 == simba_cartoon # => True
simba_2019 is simba_cartoon # => False
```



## Object

Each object has an `identity`, this value can be obtained by using `id()` function.

`==` operator compares values, `is` operator compares identities.

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simba_cartoon = 'Simba'
simba_2019 == simba_cartoon # => True
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```



Almost always use `==` to compare values!

# Mutability

## Immutable:

An `object` with a fixed value.

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An **object** with a fixed value. Immutable objects include **numbers**, **strings** and **tuples**. Such an object cannot be altered.

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```
a = 5
a = 10
a += 3
```

```
hello = 'hello'
hallo = hello[0] + 'a' + hello[2:]
```

# Tuples

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- `my_tuple.append(3) ⇒ AttributeError:`  
`'tuple' object has no attribute 'append'`

# Tuples

`() / tuple(): empty tuple,`

# Tuples

`() / tuple(): empty tuple, (3):`



# Tuples

`() / tuple(): empty tuple, (3): int 3,`

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`() / tuple(): empty tuple, (3): int 3, (3,):`

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`() / tuple(): empty tuple, (3): int 3, (3,): tuple containing 3`

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() / tuple(): empty tuple, (3): int 3, (3,): tuple containing 3

```
my_list = [1, 2, 3]
my_tuple = ('a', my_list)
my_list.append(4)
print(my_tuple)
my_list += [5, 6, 7] # my_list.extend(...)
print(my_tuple)
my_tuple += (1, 2) # my_tuple = my_tuple + (1, 2)
print(my_tuple)
```

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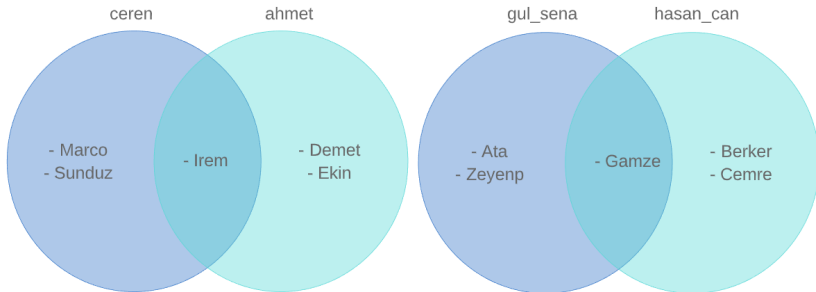
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- Can compute set operations: **union**, **intersection**, **difference**, **symmetric difference**.

# Sets



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```
ceren = {'Marco', 'Irem', 'Sunduz'}
gul_sena = {'Gamze', 'Ata', 'Zeynep'}
hasan_can = {'Gamze', 'Berker', 'Cemre'}
ahmet = {'Irem', 'Demet', 'Ekin'}

intersection &
print(gul_sena.intersection(hasan_can)) # => {'Gamze'}
print(ceren & gul_sena) # => set()
union |
print(ceren.union(ahmet)) # => {'Ekin', 'Irem', 'Demet', 'Marco', 'Sunduz'}
print(hasan_can | ceren | gul_sena | ahmet) # => all names
difference -
print((gul_sena - hasan_can)) # => {'Zeynep', 'Ata'}
symmetric_difference ^
print(ceren.symmetric_difference(ahmet))
=> {'Marco', 'Ekin', 'Sunduz', 'Demet'}
```

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- How to access values? `print(d['one']) # ⇒ 1`



## Confused Section Leader Gul Sena

```
I need a way to keep track of my students
my_students = {'Ayse': ['economics', 'freshman'],
 'Emir': ['psychology', 'master'],
 'Emirhan': ['business administration', 'junior'],
 'Furkan': ['law', 'junior'],
 'Mahsa': ['material science', 'phd'],
 'Meva': ['international relations', 'freshman']}

for student, info in my_students.items():
 print(f'{student} studies {info[0]}')
Emir left my class :(
my_students.pop('Emir')
someone new in my class
my_students['Canan'] = ['industrial engineering', 'junior']
Ayse passed another year
my_students['Ayse'][1] = 'sophomore'
```