

## 1. Recap



## 2. Functions



# KOLT Python Functions

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Tuesday 25<sup>th</sup> February, 2020



**KOÇ  
UNIVERSITY**

OFFICE OF LEARNING AND TEACHING



## 1. Recap



# Agenda

## 2. Functions



### 1. Recap

Loops

Lists

Basic Functions

Exercise

### 2. Functions

Defining Functions

return Statement

Parameters



## 1. Recap



# while & for Loops

```
while <condition>:  
    <expression>  
    <expression>  
    ...
```

Repeat some <expression>s  
as long as a <condition> is True.  
<condition> is only checked **before**  
each execution.

## 2. Functions



```
for <item> in <iterable>:  
    <expression>  
    <expression>  
    ...
```

Repeat some <expression>s for  
**each** element of a <iterable>.





## break & continue statements

`break` & `continue` statements can alter the **normal flow** of a loop.

### **break:**

- Immediately terminates the loop

### **continue:**

- Jumps to the **next iteration** of the loop
  - `while`: jump to the control step
  - `for`: jump to the next element of a the `<iterable>`.



## 1. Recap

# Lists

## 2. Functions

oooo  
ooo  
oooooo



Imagine variables, but with limitless capacity. . .

```
sunnyside = ['Mr. Potato Head', 'Hamm',  
'Buzz Lightyear', 'Slinky Dog']
```



# List Operations



`list.append(x)`: Append x to end of the sequence  
`list.insert(i, x)`: Insert x to index i  
`list.pop(i=-1)`: Remove and return element at index i  
`list.remove(x)`: Remove first occurrence of x  
`list.extend(iterable)`: Add all elements in iterable to end of list  
`list[i] = new_value`: Update value of index i with new value  
`list[basic_slice] = iterable`: Change elements in basic slice with elements in iterable, sizes can be different:  
`numbers[:] = []`  
`list[extended_slice] = iterable`: Change elements in extended slice with elements in iterable 1-1, sizes must be equal.





## List Operations (cont.)

**in** operator: Check whether an element is in list.

`3 in numbers`  $\Rightarrow$  `True`

**len(list)**: Returns the length of list (and other collections).

**list.index(value, start=0, stop=len(list))**:

Return first index of value.

**list.count(value)**: Count number of occurrences of value.

**list.reverse()**: Reverse the list (in-place)

**list.sort()**: Sort list elements (in-place)

For more, type `help(list)` in your interactive interpreter.

## 1. Recap



# Functions

## 2. Functions



Functions are blocks of **organized**, **reusable** code that carry some **specific** tasks.







# Defining Functions

**def** keyword introduces a function *definition*.

```
def prepare_base_vegetables():  
    print("Chop the tomatoes")  
    print("Deseed and slice the peppers")
```

```
def cook():  
    print("Cook the vegetables until they soften")  
    print("Crack and cook the eggs")
```





## Exercise



Assume we have a list that contains scores of all football matches that are played between Fenerbahçe and Galatasaray at Şükrü Saraçoğlu Stadium.

```
scores = [[5, 1], ..., [1, 3]]
```

For both teams, we want to find:

1. Longest unbeaten runs
2. Longest winning streaks
3. Number of matches to last win

*Starter Code*





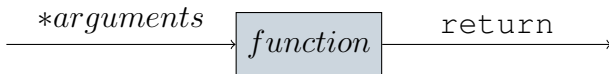
# Functions



Functions are blocks of **organized**, **reusable** code that carry some **specific** tasks.

- `input ( [prompt] ) :`

If the prompt **argument** is present, it is written to standard output without a trailing newline. The function then reads a line from input, converts it to a string (stripping a trailing newline), and **returns** that. When EOF is read, `EOFError` is **raised**.





# Defining Functions

**def** keyword introduces a function *definition*.

```
def function_name():  
    <expression>  
    <expression>  
    ...
```

```
def function_name(parameter1, parameter2, ...):  
    <expression>  
    <expression>  
    ...
```

```
def function_name(parameter1, parameter2, ...):  
    <expression>  
    ...  
    return value
```



## 1. Recap



# Functions

## 2. Functions



```
def input_float(prompt):  
    """Takes and returns a float value from user."""  
    return float(input(prompt))
```

```
def fibonacci_series(limit):  
    """Returns a list of the Fibonacci series up to limit."""  
    fib_list = []  
    first = 0  
    second = 1  
    while first < limit:  
        fib_list.append(first)  
        first, second = second, first + second  
    return fib_list  
  
print(fibonacci_series)
```





# Functions



*Defining* a `function` only makes it available.  
You should *call* the `function` to execute.

```
fib_100 = fibonacci_series(100)  
what_is_going_on = print(fib_100)
```





# return Statement

```
def double(a):  
    return a*2  
    print("Doubled")
```

```
num = double(4)  
print(num)
```

Return **immediately** terminates the function.  
So, `print('Doubled')` is not executed by Python.





# return Statement

**Every** function returns **one** value!

```
value = print('Hello, World!')  
print(value)
```

Functions implicitly return `None` if they complete without a return statement.







## Example Revisited



```
def largest_unbeaten_run(team_name):  
def largest_winning_streak(team_name):  
def matches_to_last_win(team_name):
```





# Default Parameters

The values of parameters can be set to used as default.

In `print(*args, sep=' ', end='\n')`, `sep` and `end` has default values.

```
def info(num, name='NoInfo', surname='NoInfo', ID='NoInfo'):
    print(num, name, surname, ID)
```

## Valid Uses

```
# 1 positional argument
info(2)
# 2 positional arguments
info(2, 'Jane')
# 3 positional arguments
info(2, 'Jane', 'Doe')
# 4 positional arguments
info(2, 'Jane', 'Doe', 20)
```

```
# 1 keyword argument
info(num=1)
# 2 keyword arguments
info(name='Jane', num=9)
# 2 keyword arguments
info(num=9, name='Jane')
# 2 positional, 1 keyword
info(2, 'John', ID=13)
```



# Default Parameters

```
def info(num, name='NoInfo', surname='NoInfo', ID='NoInfo'):  
    print(num, name, surname, ID)
```

## Invalid Usages

```
# required argument missing  
info()  
  
# non-keyword argument after a keyword arg  
info(num=2, 'Jane')  
  
# duplicate value for the same argument  
info(2, num=3)  
  
# unknown keyword argument  
info(person='Jane')
```





## Example Revisited



How can we make our functions return results for Galatasaray by default?

```
def largest_unbeaten_run(team_name='GS') :  
def largest_winning_streak(team_name='GS') :  
def matches_to_last_win(team_name='GS') :
```





# Variadic Positional Arguments

Can functions accept arbitrary number of arguments?

In `print(*args, sep=' ', end='\n')`, you can put as many args as you want.

Suppose we want a `max` function that works as so:

`max(3, 5)` gives 5.

`max(3, 4, 2)` gives 4.

`product(3, 5, -1, 2, 10, 20, 13, 34)` gives 34.





# Variadic Positional Arguments: my\_max

```
def my_max(*nums):  
    """Returns the maximum of the given arguments.  
    Returns -infinity if no arguments are given."""  
    max_num = -float('inf')  
    for n in nums:  
        if n > max_num:  
            max_num = n  
    return max_num
```





# Announcements

Fill out the attendance form:

[tiny.cc/koltpython](https://tiny.cc/koltpython)

Keyword: **functions**

Assignment I: Tic-Tac-Toe is posted!

