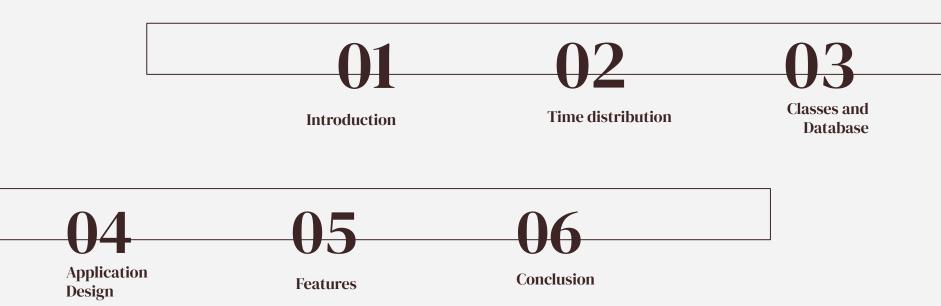


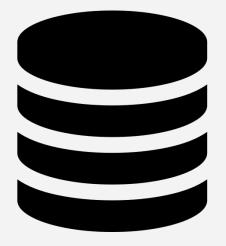
Table of Contents













Time distribution

Planification	Design	Coding	Testing	Report
5h	3h	45h	7h	5h

Classes and Database

Table for Museum

```
mysql> describe Museum;
                            | Null | Key | Default | Extra |
 Field
              Type
 Code
               int
                                    PRI
                                          NULL
                              NO
              varchar(50)
 Name
                             YES
                                          NULL
 Location
              | varchar(200) |
                             YES
                                          NULL
 Description | longtext
                              YES
                                          NULL
 Email
               varchar(100)
                             YES
                                          NULL
 Link
               varchar(400)
                              YES
                                          NULL
6 rows in set (0,01 sec)
```

Table for User

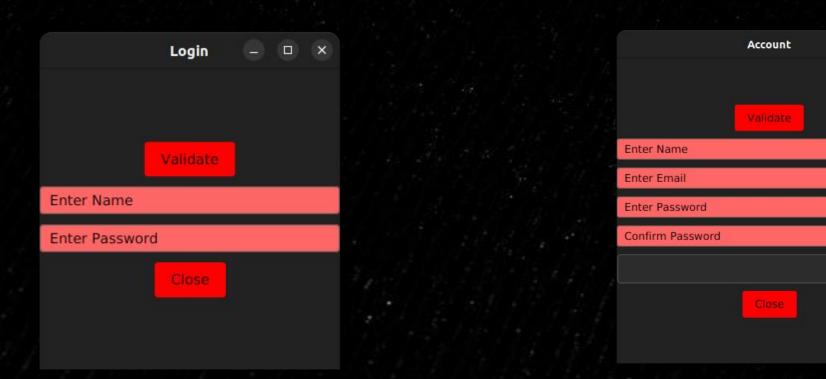
```
mysql> describe UserM;
  Field
                         | Null | Key | Default | Extra
             Type
            int
  ID
                           NO
                                  PRI
                                        NULL
         | varchar(50)
 Name
                           YES
                                        NULL
  Password |
            varchar(50)
                          YES
                                        NULL
  Email
            varchar(50)
                          YES
                                        NULL
  Museum
             int
                           NO
                                        NULL
                                  MUL
5 rows in set (0,01 sec)
```

Class Art

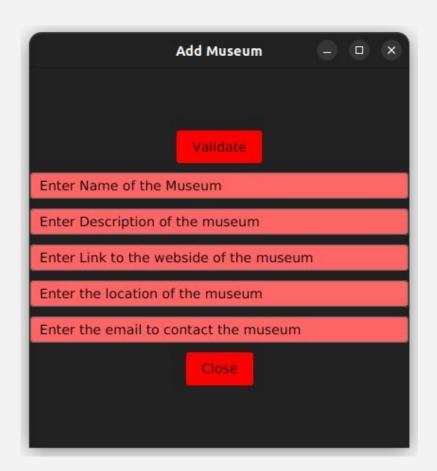
```
The `Art` class represents an art object in the application.
  It encapsulates the information related to the art, including its identifier, name, picture, museum, description, and link.
public class Art {
                                   // The unique identifier of the art
   private final int Identifier;
   private final String Name;
                                   // The name of the art
   private final BufferedImage Picture; // The picture/image of the art
   private final Museum Museum; // The museum associated with the art
    public final String Description; // The description of the art
    private final String Link; // The link/reference to the art
     * Constructs an `Art` object with the specified information.
     * @param identifier The identifier of the art
     * @param name
                         The name of the art
     * @param picture
                         The picture/image of the art
                         The museum associated with the art
     * @param museum
     * @param description The description of the art
     * @param link
                         The link/reference to the art
    public Art(int identifier, String name, BufferedImage picture, Museum museum, String description, String link) {
        this.Identifier = identifier;
        this.Name = name;
        this.Picture = picture:
        this.Museum = museum;
        this.Description = description;
        this.Link = link:
```

Class User

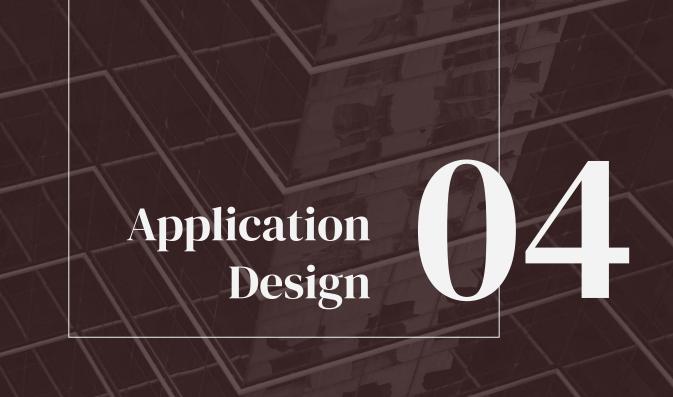
```
* The `User` class represents a general user with their associated information.
public class User {
   private final String Name;
   private final int ID;
   private final String Password;
   private final String Email;
    * Constructs a new `User` object with the specified ID, name, password, and email.
     * @param ID
                the ID of the user
     * @param name the name of the user
    * @param password the password of the user
     * @param email the email of the user
    public User(int ID, String name, String password, String email) {
       this.ID = ID;
       this.Name = name;
        this.Password = password;
        this.Email = email;
```

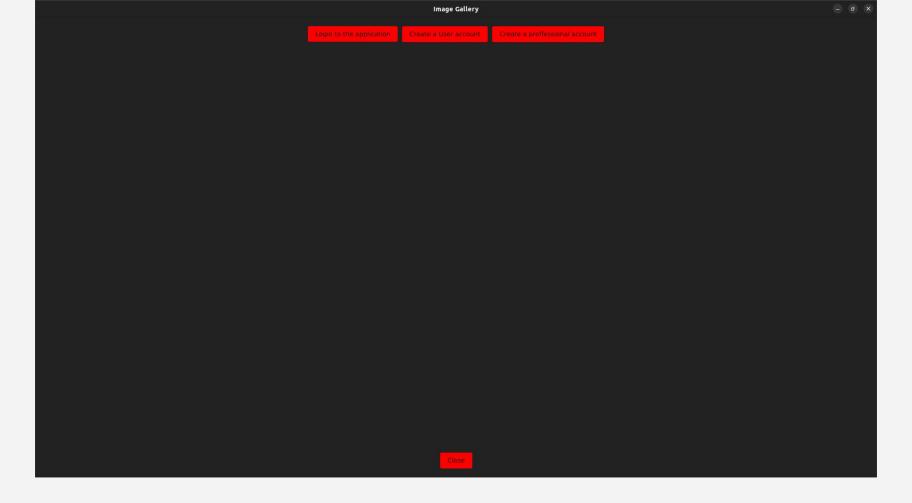


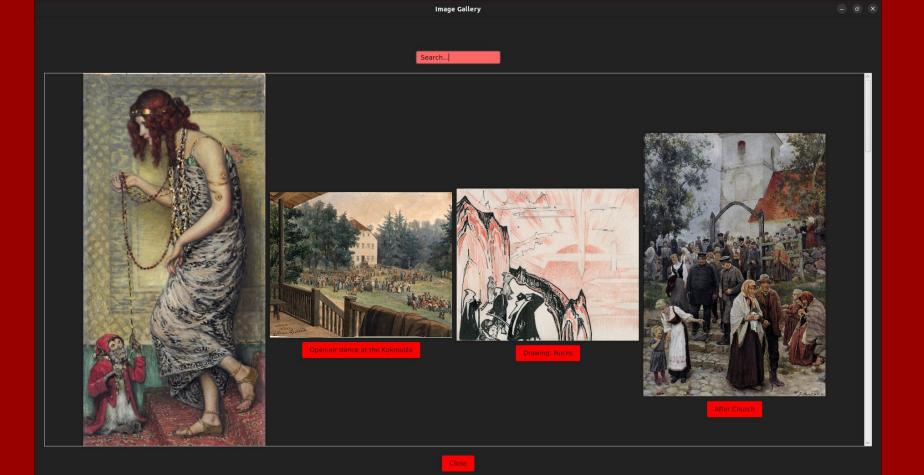
Windows for creating or connecting to an account

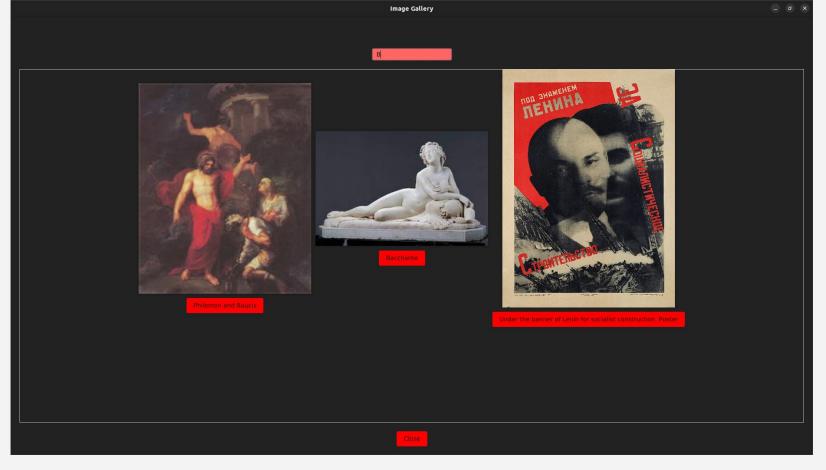


Create a professional account









Search for a work of art



Examples of Information about a work of art:



Add a work of Art Add a Museum



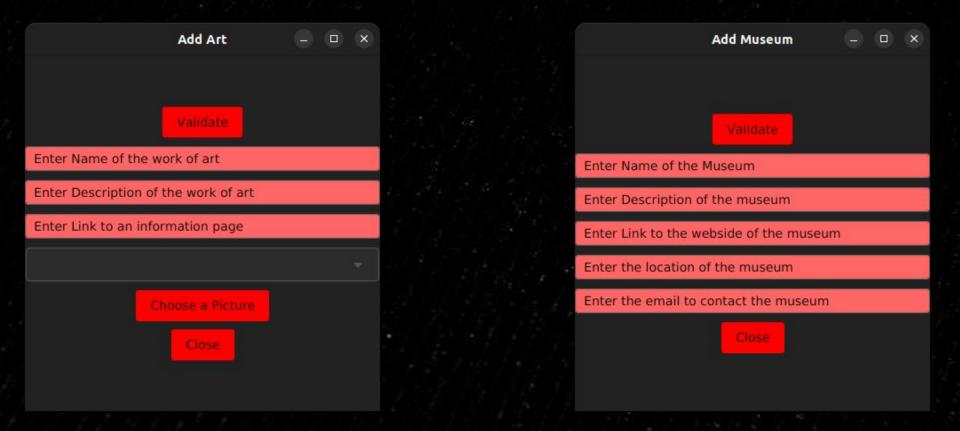
Add a work of Art Add a Museum



Add a work of Art Add a Museum

```
*Raport_Drawing._Rocks.txt
Open ~
                                                        Save
                               ~/Desktop/MuseumApp/file
 Art Information
4 Name: Drawing, Rocks
Description:
'Title: Drawing. Rocks Date: 1915/1915 Painter: Rūdolfs Pērle Physical
Dimensions: w17.6 x h14.7 cm Type: Drawings & Watercolours Rights: LNMA
9 Link: https://artsandculture.google.com/asset/drawing-rocks/TQEy1UUeJ1o7-Q
 Museum Information
 Name: Latvian National Museum of Art
Location: Jana Rozentāla laukums, Central District, Riga, Latvia
8 Email: ekskursijas@lnmm.lv
Link: https://www.lnmm.lv/latvijas-nacionalais-makslas-muzejs
                              Plain Text V Tab Width: 8 V
                                                           Ln 21, Col 1
                                                                             INS
```

Example of a report



Windows to add a work of art or a museum



