

Game Design Document  
Fill up the following document

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1. Write the title of your project?

Galactic ClashX

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2. What is the goal of the game?

The goal is to destroy the obstacles and the aliens from another galaxy and continue the journey to another hypothetical planet which would be considered to be the neverland.

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3. Write a brief story of your game.

Galactic rangers set on a journey to out of the milky way in search of the neverland (planet UX654) which is 695 light years and also for scientific research. There the encounter many adventures in the vaccum with numerous astronomical phenomenon and

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4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Eren	He is capable of teleporting to another spacecraft through his power and using gamma waves as the weapon
2	Ann	She destroys the meteoroids and asteroids through her Fluorescent sword
3	Jake	He is responsible for making nuclear bombs and applying them on the enemies.
4	Mae	She detects the blackholes,neutron stars . She reunites the broken debris of the asteroids and points them to the enemy.
5	King Alien	He owns the

		superpowers by engulfing the humans .HE hypnotizes the players to lose the way and get killed.
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7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	hacker	His spacecraft can turn the playing characters' spacecraft stiff when touched
2	asteroids	They smash the PC's spacecraft into pieces
3	meteoroids	Same functions as the asteroids
4	solar flares	It helps the spacecrafts to accelerate and gain momentum.
5	Light rays	When maxima of two waves add or they form a constructive interference ,the characters gain energy by 100J
6	aliens	They randomly throw Lasers on the players.They attempt to kill the players

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Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

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How do you plan to make your game engaging?

To make it engaging I plan to add numerous obstacles like lasers,asteroidsand meteoroidsand blackholes.To increase the adaptivity I want to create different stages or energy levels of the characters and different forms of power aquired.

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