

InputLayer	input:	(None, 1768, 200)
	output:	(None, 1768, 200)



Masking	input:	(None, 1768, 200)
	output:	(None, 1768, 200)



LSTM	input:	(None, 1768, 200)
	output:	(None, 1768, 64)



LSTM	input:	(None, 1768, 64)
	output:	(None, 1768, 32)



LSTM	input:	(None, 1768, 32)
	output:	(None, 1768, 32)



TimeDistributed(Dense)	input:	(None, 1768, 32)
	output:	(None, 1768, 1)

TimeDistributed(Dense)	input:	(None, 1768, 32)
	output:	(None, 1768, 1)

TimeDistributed(Dense)	input:	(None, 1768, 32)
	output:	(None, 1768, 1)