AZILE Multiple choice Questions

- 1. How do you implement action items captured in retrospective meeting?
 - A. As overhead items in the upcoming release.
 - B. As overhead items In the current release.
 - C. Update the Product backlog and prioritize in the next Iteration planning meeting to implement in coming iteration.
 - D. Utilize the project slack.

Ans: C

- 2. Which of the following best represents the Agile approach to planning?
 - A. Planning is a waste of time and should not be done
 - B. Planning should be done in detail at the outset and then not revisited
 - C. Planning is an iterative job and involves the whole team
 - D. Planning should all be done by the Project Manager

Ans: C

- 3. Who should attend the stand-up meetings?
 - A. Sponsor and Executive Management only
 - B. Project Manager and Technical Leads only
 - C. Project Leader and Customer Representatives only
 - D. The entire team

Ans: D

- 4. When estimating is done for the project, the solution developers should be:
 - A. Involved in the process
 - B. In total control of the process
 - C. Told what the estimates should be
 - D. Not making estimates at all

Ans: A

- 5. The end result of an Agile development is:
 - A. A product of a professional quality which fits the business need
 - B. A product of almost as good a quality to a Waterfall development
 - C. Rather poor quality but at least it is quick
 - D. A technically perfect re-factored solution

- 6. In Agile projects, we plan to "learn as we go" because...
 - A. It is more fun for the developers
 - B. Many projects are evolutionary, and a better solution emerges this way
 - C. It is boring to try to analyse everything at the beginning of a project
 - D. It gives a good reason for late delivery

Ans: B

- 7. What is the risk that an Agile leader takes in empowering the team?
 - A. The Agile leader might lose their job as the team is doing all the work
 - B. If the team fails, the Agile leader will not get a performance bonus
 - C. The Agile leader has less direct control over the team's work, but still has the

responsibility

D. The Agile leader cannot share the glory of team success

Ans: C

- 8. The Agile way is:
 - A. To produce working product early and incrementally
 - B. To produce working product after documentation has been signed off
 - C. To produce simple prototypes early, but no finished product until the end of the project
 - D. To produce products without any technical integrity

Ans: A

- 9. Which of the following are attributes of an Agile team?
 - A. Trust and courage
 - B. Infinite patience
 - C. Cynicism
 - D. Hope and charity

Ans: A

- 10. What does "Timeboxed" means in Agile terms?
 - A. Fast
 - B. Flexible
 - C. Frequent
 - D. Fixed

Ans: D

- 11. When forming an Agile project team it is BEST to use
 - A. Generalized Specialists
 - B. Top management officials
 - C. Highly specialized developers
 - D. All of the above

- 12. What is the unit of measurement that is used to measure the size of a user story for an Agile project?
 - A. Function points
 - B. Story points
 - C. Work breakdown points
 - D. Velocity points

Ans: B

- 13. An Agile approach values ...
 - A. Process over people
 - B. People over process
 - C. Plans over process
 - D. Plans over people

Ans: B

- 14. What Agile principle can help in chaordic situation?
 - A. Incremental delivery
 - B. Continuous Integration
 - C. PMO policy
 - D. Latest technology

Ans: A

- 15. A person who makes decision and practices Scrum to the core is performing what role?
 - A. Pig
 - B. Chicken
 - C. Scrum Master
 - D. Scrum Team

Ans: A

- 16. Who can be the best user proxy?
 - A. ScrumMaster
 - B. **Customers**
 - C. Agile coach
 - D. Develop

Ans: B

- 17. Which of the following is a characteristic of an Agile leader?
 - A. Task focused
 - B. Process oriented
 - C. Supportive
 - D. Disinterested
 - E. Ans: C
- 18. An Agile customer ...
 - A. Must have a good understanding of Agile techniques
 - B. Will always receive worse systems than their non-Agile counterparts
 - C. Will typically get business value delivered early
 - D. Will need to work out at the gym regularly

Ans: C

- 19. The working culture of an Agile team is ...
 - A. Collective
 - B. Collaborative
 - C. Connective
 - D. Contemplative

Ans: B

- 20. The leadership style of an Agile Leader is ...
 - A. Fascinating
 - B. Fabulous
 - C. Facilitative
 - D. Fantastic

Ans: C

- 21. A method of testing that involves writing an executable test before the solution is coded and typically developed in conjunction with the Product Owner and/or customer, then evaluate to determine whether or not a feature satisfies its acceptance criteria can BEST be described as:
 - A. Behavior driven development
 - B. Customer Driven Development
 - C. Acceptance Test-Driven Development
 - D. Story Based Test Development

Ans: C

- 22. Which of the following best describes the approach for determining the iteration (timebox) length?
- A. Iterations (timeboxes) should always be 30 days
- B. The team determines iteration (timebox) length by dividing the total number of story points by the average velocity of the team
- C. Iterations (timeboxes) should always be two weeks
- D. The team should agree on the length of the iteration (timebox) taking the size and complexity of the project into consideration

Ans: D

- 23. Who is responsible for prioritizing the product backlog?
 - A. Product Owner
 - B. Project Manager
 - C. Lead Developer
 - D. Tester

Ans: A

- 24. What are the advantages of maintaining consistent iteration (timebox) lengths throughout the project?
 - A. They help to establish a consistent pattern of delivery
- B. They help the team to objectively measure progress
- C. They provide a consistent means of measuring team velocity
- D. All of the above

Ans: D

- 25. Which of the following is a characteristic of an Agile leader?
 - A. Task focused
 - B. Process oriented
 - C. Supportive
 - D. Disinterested

Ans: C

- 26. Tracking project issues in an Agile project is the primary responsibility of the...
 - A. Tester
 - B. Project Leader
 - C. Functional Manager
 - D. Developer

Ans: B

- 27. Why is it important to trust the team?
 - A. High trust teams do not have to be accountable to each other
 - B. High trust teams do not require a user representative
 - C. The Project Manager does not have to keep a project schedule
 - D. The presence of trust is positively correlated with the team performance

Ans: D

- 28. What is the best approach for running an effective workshop?
 - A. Presentation
 - B. Oratory
 - C. Facilitation
 - D. Lecture

Ans: C

- 29. Which of the following best represents the Agile approach to planning?
 - A. Planning is a waste of time and should not be done
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 - C. Planning is an iterative job and involves the whole team
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Ans: C

- 30. Who should be the main judge of the business value?
 - A. The customer representative
 - B. The project leader
 - C. The facilitator
 - D. All of the above

Ans: A

- 31. Demo involves which Agile & Scrum values?
 - A. Working Software
 - **B.** Customer Collaboration
 - C. None

Ans: B

- 32. Which of these is not a scrum pillar?
 - A. Focus
 - B. Adaptation
 - C. Transparency
 - D. Inspection

- 33. What are the roles in Scrum?
 - A. Product Owner, manager and dev team
 - B. Product Owner, Scrum Master and dev team
 - C. Project Manager, Scrum Master and dev team
 - D. Product Owner, Scrum Master and management

Ans: B

- 34. Which of these isn't a sprint event?
 - A. Sprint Planning
 - B. Daily Stand Up
 - C. Sprint Review
 - D. Sprint Closure

Ans: D

- 35. When can a Sprint be canceled?
 - A. The Sprint items are no longer needed
 - B. Sprint can never be canceled
 - C. Information required to start the development is not available
 - D. Whenever the Product Owner says

Ans: D

- 36. If Waterfall is plan driven, then Scrum is:
 - A. PO driven
 - B. Business value driven
 - C. Client driven

Ans: B

- 37. What is an MVP in Agile
 - A. Minimum Valuable Product
 - B. Maximum Valued Project
 - C. Maximum Viable Project
 - D. Minimum Viable Product

Ans: D

- 38. Agile manifesto communicates about Agile -
 - A. Practice
 - B. Behavior
 - C. Values

Ans: C

- **39.** Who is responsible for defining features, managing input from end-users and managing stakeholders?
 - A. Scrum Master
 - **B. Product Owner**
 - C. Development Team
 - D. All of the above

Ans: B

40. How long should a daily scrum/stand-up take?

- A. 15 minutes
- B. 5 minutes
- C. half a day
- D. 1 hour