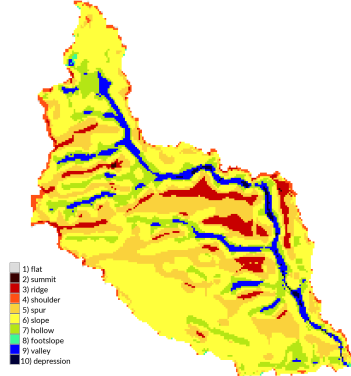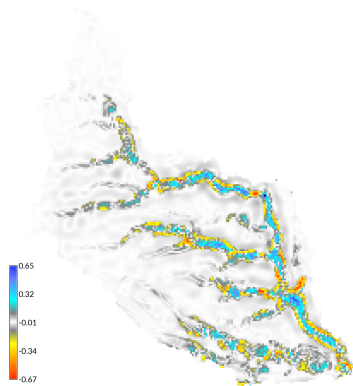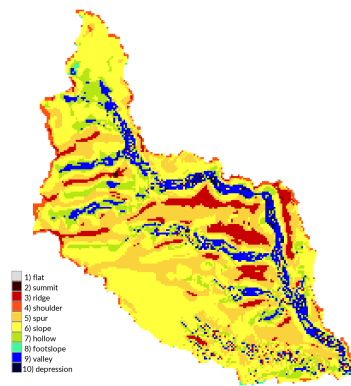a. Dynamic RUSLE3D net difference [m]

b. Dynamic RUSLE3D landforms

c. Dynamic USPED net difference [m]

d. Dynamic USPED landforms

Legend (b):
1) flat
2) summit
3) ridge
4) shoulder
5) spur
6) slope
7) hollow
8) footslope
9) valley
10) depression

Legend (d):
1) flat
2) summit
3) ridge
4) shoulder
5) spur
6) slope
7) hollow
8) footslope
9) valley
10) depression

Color scale (a):
0.1
-2.6
-5.3
-8.0
-10.7

Color scale (c):
0.65
0.32
-0.01
-0.34
-0.67

50 m