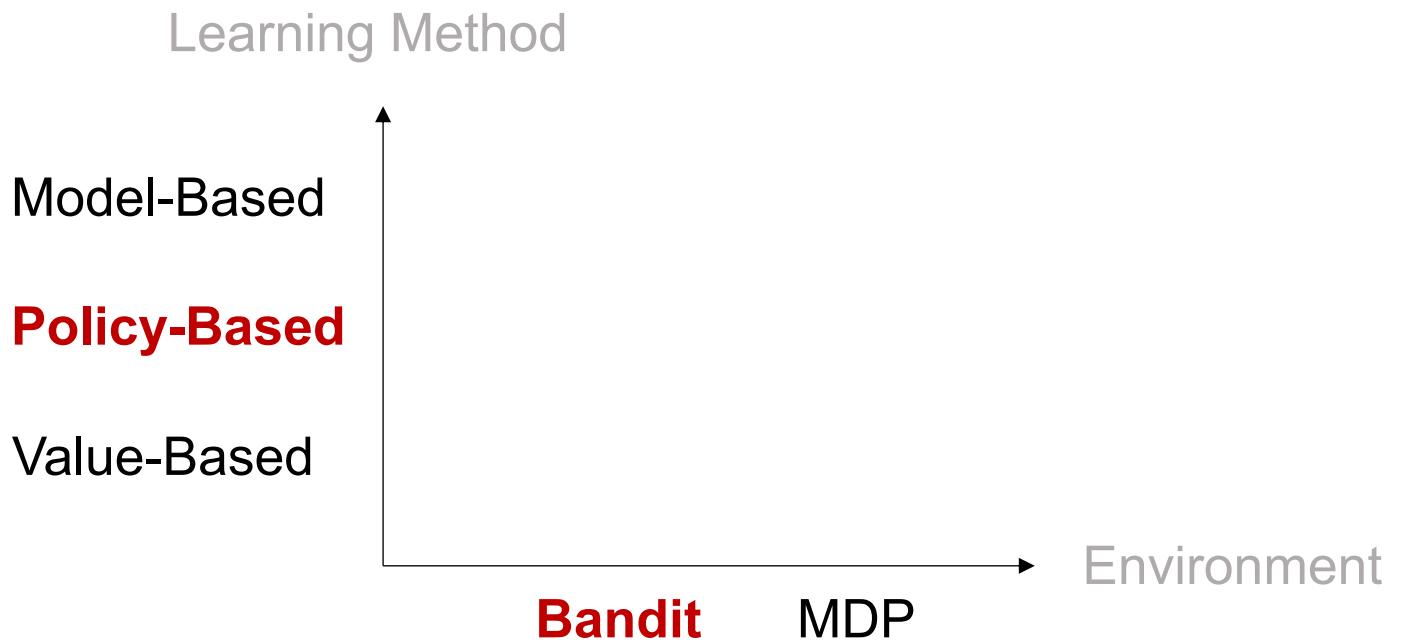
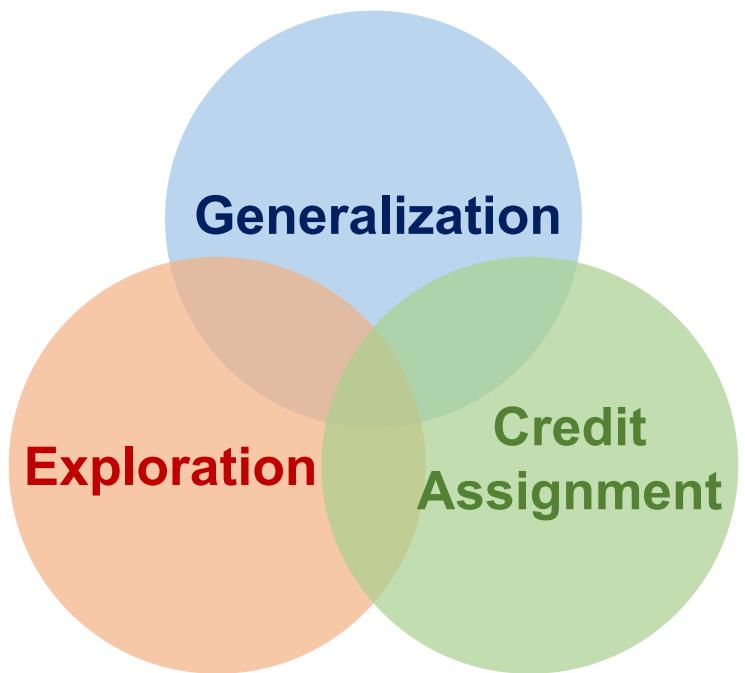


Bandits 2

Chen-Yu Wei

Roadmap

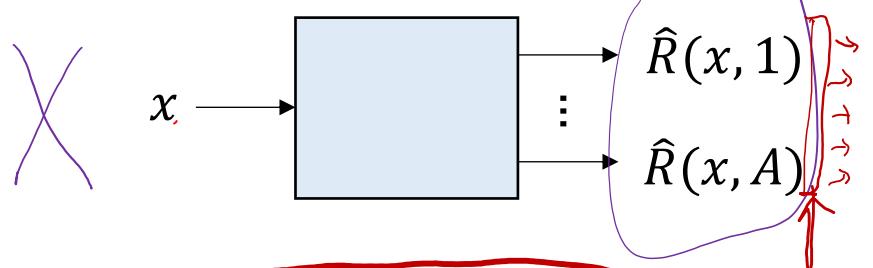
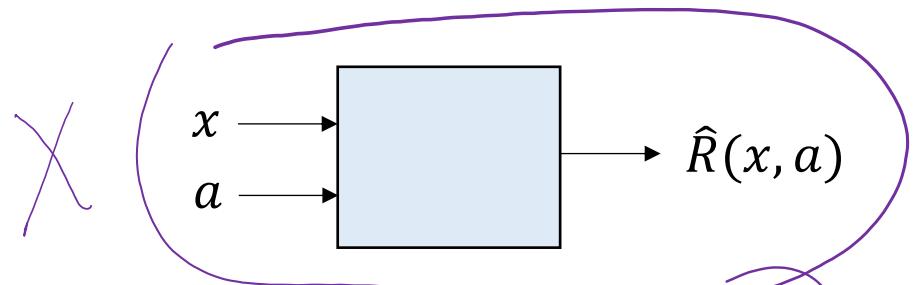


Policy-Based Bandits

- Key challenges: **Exploration** and **Generalization (if there are contexts)**
- Algorithms we will discuss:
 - KL-regularized policy updates (PPO)
 - Policy gradient (REINFORCE)

Policy-Based Bandits

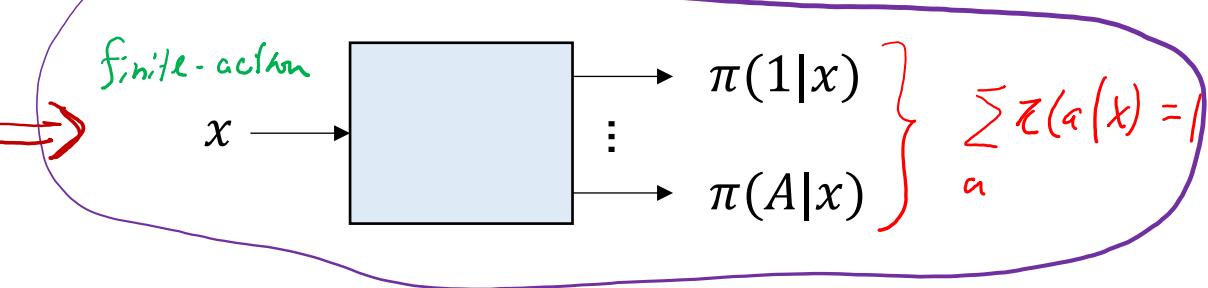
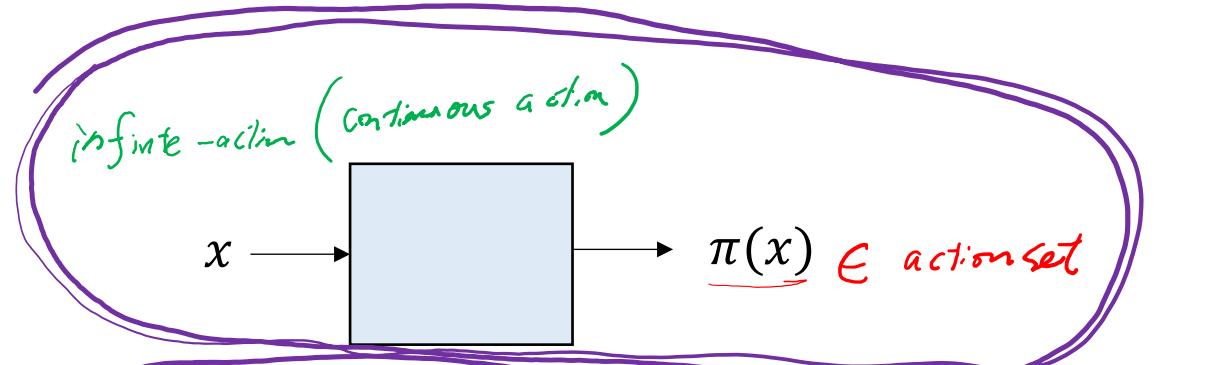
x : context, a : action



$$\pi(a|x) \propto \exp(\lambda \hat{R}(x, a))$$

softmax

Value-based approach



Policy-based approach

Policy-Based Bandits

Why policy-based bandit algorithms?

- Actually, in finite-action contextual bandit problems, value- and policy-based approaches are almost equivalent.
- But we have to use policy-based approaches to handle **continuous action space**.
- They are also different in MDPs. (later in the course)

The Full-Information MAB

Given: set of actions $\mathcal{A} = \{1, \dots, A\}$

For time $t = 1, 2, \dots, T$:

The learner chooses an action a_t

Environment reveals the reward $r_t(a) = R(a) + w_t(a)$ **of all actions**

Policy-based algorithm: Maintain a distribution $\pi_t(a)$ and update it with feedback

Sample $a_t \sim \pi_t$

How should we update from π_t to π_{t+1} using $r_t(1), \dots, r_t(A)$?

Algorithm for the Full-Information MAB

$$f(\pi) = \sum_{a=1}^A \pi(a)R(a)$$

← We want to find a π that **maximizes** this value

But we don't know $R(a)$

But we get noisy samples of $R(a)$, i.e., $r_t(a)$

Gradient Ascent

$$f(\pi) = \sum_{a=1}^A \pi(a)R(a) \quad \Rightarrow \quad \nabla_\pi f(\pi) = R$$

Gradient Ascent

```
For  $t = 1, 2 \dots$ 
 $\pi_{t+1} \leftarrow \pi_t + \eta R$ 
 $\pi_{t+1} \leftarrow \Pi(\pi_{t+1})$ 
```

Stochastic Gradient Ascent

```
For  $t = 1, 2 \dots$ 
 $\pi_{t+1} \leftarrow \pi_t + \eta \textcolor{red}{r}_t$ 
 $\pi_{t+1} \leftarrow \Pi(\pi_{t+1})$ 
```

Exponential Weight Update

For $t = 1, 2 \dots$

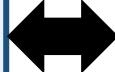
$$\pi_{t+1}(a) \propto \pi_t(a) e^{\eta r_t(a)}$$

or $\pi_{t+1}(a) = \frac{\pi_t(a) e^{\eta r_t(a)}}{\sum_{b \in \mathcal{A}} \pi_t(b) e^{\eta r_t(b)}}$

Better for bandit problems (because we never get $\pi_t(a) = 0$)

Exponential Weight Update = KL-Regularized Policy Updates

$$\pi_{t+1}(a) = \frac{\pi_t(a) e^{\eta r_t(a)}}{\sum_{b \in \mathcal{A}} \pi_t(b) e^{\eta r_t(b)}}$$



$$\pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \langle \pi - \pi_t, r_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\}$$

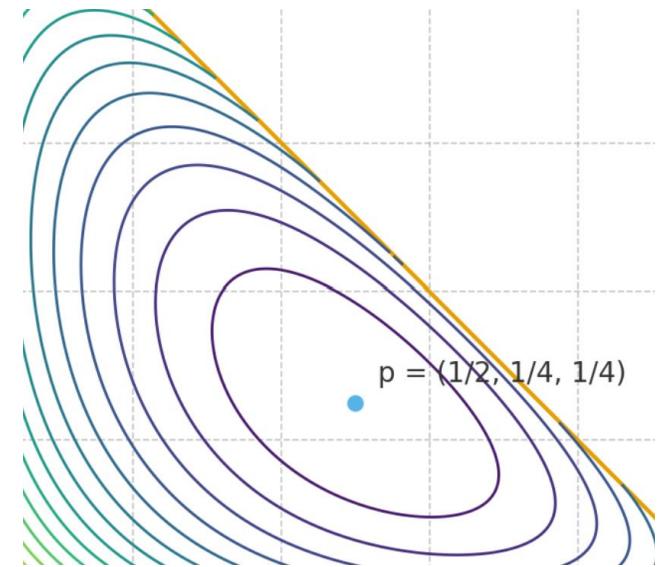
KL Divergence – A Distance Measure for Distributions

$$\text{KL}(\pi, \pi') = \sum_a \pi(a) \log \frac{\pi(a)}{\pi'(a)}$$

$$\text{KL}(\pi, \pi') \geq 0$$

$$\text{KL}(\pi, \pi') = 0 \text{ if and only if } \pi = \pi'$$

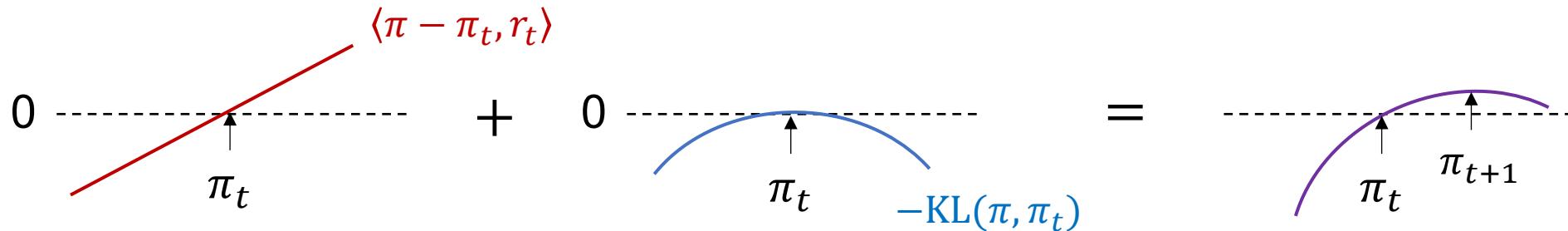
$$\text{KL}(\pi, \pi') \neq \text{KL}(\pi', \pi)$$



Regularized Policy Updates

$$\begin{aligned}\pi_{t+1} &= \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \langle \pi - \pi_t, r_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\} \\ &= \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \sum_a (\pi(a) - \pi_t(a)) r_t(a) - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\}\end{aligned}$$

The Improvement of π over π_t on r_t



Multi-Armed Bandits

Adversarial Multi-Armed Bandits

Given: set of arms $\mathcal{A} = \{1, \dots, A\}$

For time $t = 1, 2, \dots, T$:

Learner chooses an arm $a_t \in \mathcal{A}$

Learner observes $r_t(a_t) = R(a_t) + w_t$

Recall: Exponential Weight Updates

$$\pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \langle \pi - \pi_t, r_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\}$$

$$\pi_{t+1}(a) = \frac{\pi_t(a) e^{\eta r_t(a)}}{\sum_{b \in \mathcal{A}} \pi_t(b) e^{\eta r_t(b)}}$$

Exponential Weight Updates for Bandits?

$$\pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \langle \pi - \pi_t, \mathbf{r}_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\}$$

$$\pi_{t+1}(a) = \frac{\pi_t(a) e^{\eta \mathbf{r}_t(a)}}{\sum_{b \in \mathcal{A}} \pi_t(b) e^{\eta \mathbf{r}_t(b)}}$$

No longer observable

Only update the arm that we choose?

Exponential Weight Updates for Bandits?

$$\pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \langle \pi - \pi_t, \hat{r}_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\}$$

$$\pi_{t+1}(a) = \frac{\pi_t(a) e^{\eta \hat{r}_t(a)}}{\sum_{b \in \mathcal{A}} \pi_t(b) e^{\eta \hat{r}_t(b)}}$$

- $\hat{r}_t(a)$ is an “**estimator**” for $r_t(a)$
- But we can only observe the reward of one arm
- Furthermore, $r_t(a)$ is different in every round (If we do not sample arm a in round t , we’ll never be able to estimate $r_t(a)$ in the future)

Unbiased Reward / Gradient Estimator

Weight a sample by **the inverse of the probability we observe it**

$$\hat{r}_t(a) = \frac{r_t(a)}{\pi_t(a)} \mathbb{I}\{a_t = a\} = \begin{cases} \frac{r_t(a)}{\pi_t(a)} & \text{if } a_t = a \\ 0 & \text{otherwise} \end{cases}$$

Inverse Propensity Weighting / Inverse Probability Weighting / Importance Weighting

Directly Applying Exponential Weights

$$\pi_1(a) = 1/A \text{ for all } a$$

For $t = 1, 2, \dots, T$:

Sample $a_t \sim \pi_t$, and observe $r_t(a_t)$

Define for all a :

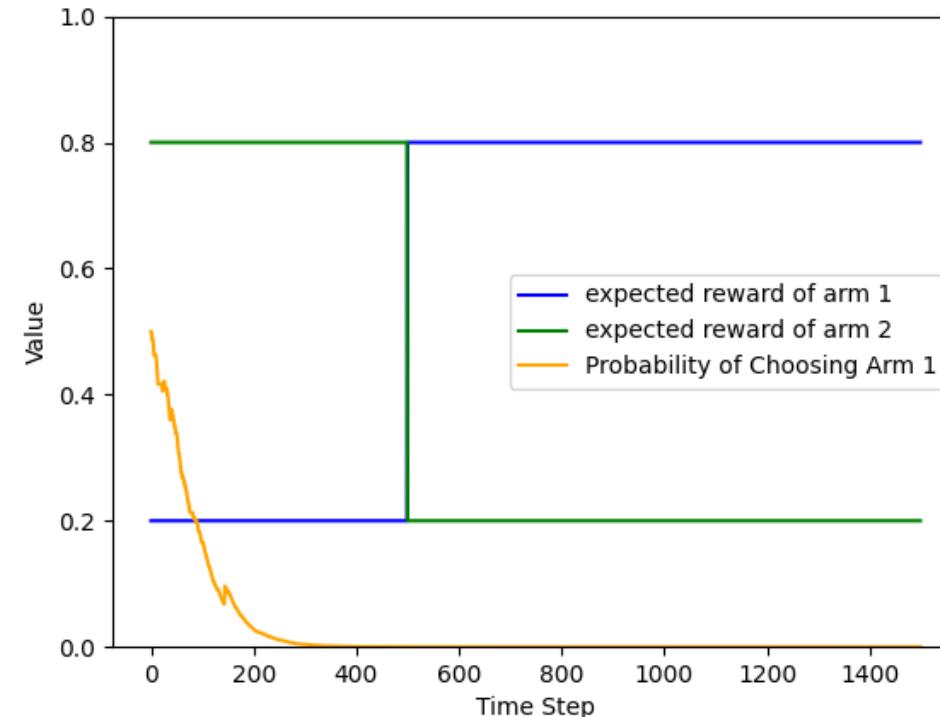
$$\hat{r}_t(a) = \frac{r_t(a)}{\pi_t(a)} \mathbb{I}\{a_t = a\}$$

Update policy:

$$\pi_{t+1}(a) = \frac{\pi_t(a) \exp(\eta \hat{r}_t(a))}{\sum_{a' \in \mathcal{A}} \pi_t(a') \exp(\eta \hat{r}_t(a'))}$$

Simple Experiment

- $A = 2, T = 1500, \eta = 1/\sqrt{T}$
- For $t \leq 500$, $r_t = [\text{Bernoulli}(0.2), \text{Bernoulli}(0.8)]$
- For $500 < t \leq 1500$, $r_t = [\text{Bernoulli}(0.8), \text{Bernoulli}(0.2)]$
- [code](#)



Solution 1: Adding Extra Exploration

- **Idea:** use at least η probability to choose each arm
- Instead of sampling a_t according to π_t , use

$$\pi'_t(a) = (1 - A\eta)\pi_t(a) + \eta$$

Then the unbiased reward estimator becomes

$$\hat{r}_t(a) = \frac{r_t(a)}{\pi'_t(a)} \mathbb{I}\{a_t = a\} = \frac{r_t(a)}{(1 - A\eta)\pi_t(a) + \eta} \mathbb{I}\{a_t = a\}$$

Applying Solution 1

$$\pi_1(a) = 1/A \text{ for all } a$$

For $t = 1, 2, \dots, T$:

Sample a_t from $\pi'_t = (1 - A\eta)\pi_t + A\eta \text{ uniform}(\mathcal{A})$, and observe $r_t(a_t)$

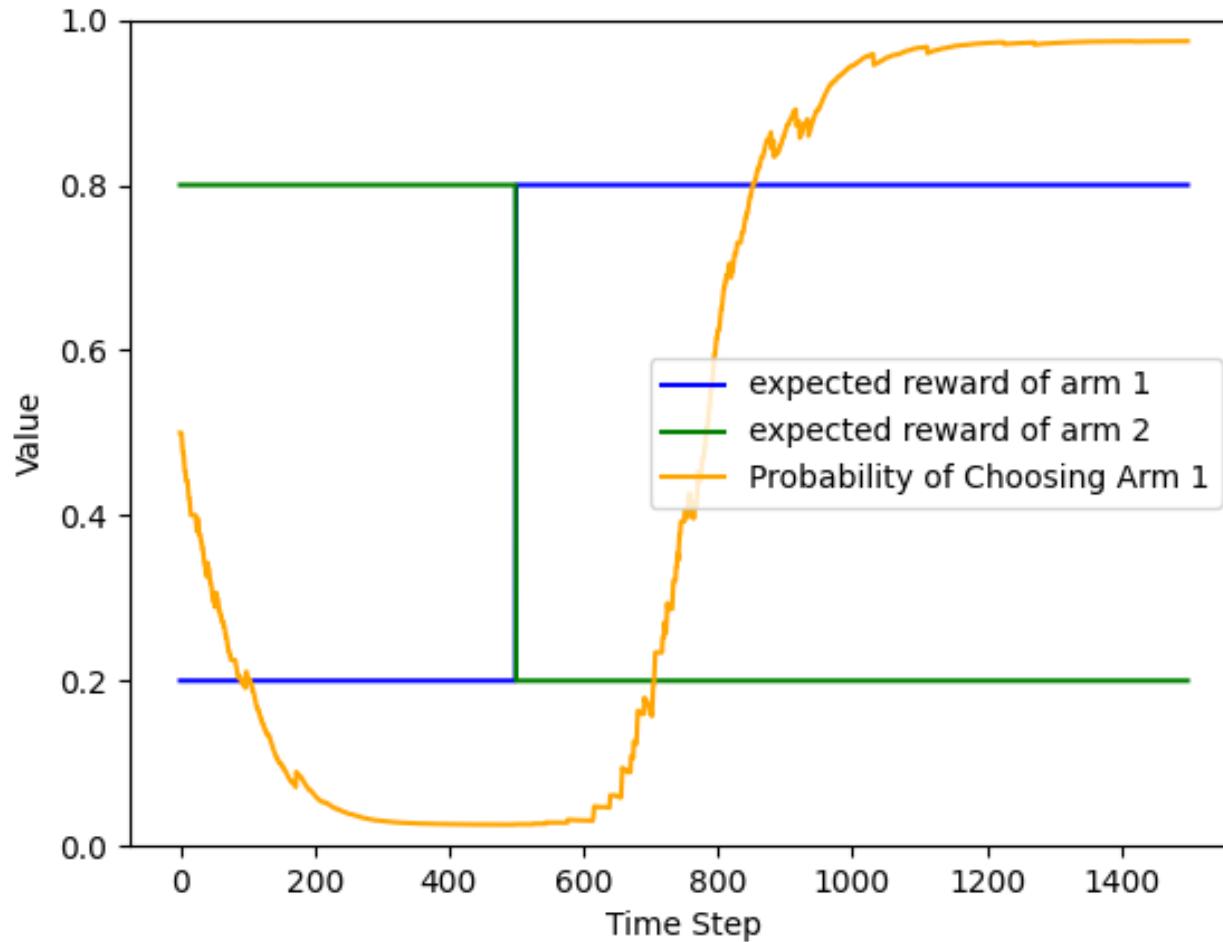
Define for all a :

$$\hat{r}_t(a) = \frac{r_t(a)}{\pi'_t(a)} \mathbb{I}\{a_t = a\}$$

Update policy:

$$\pi_{t+1}(a) = \frac{\pi_t(a) \exp(\eta \hat{r}_t(a))}{\sum_{a' \in \mathcal{A}} \pi_t(a') \exp(\eta \hat{r}_t(a'))}$$

Solution 1: Adding Extra Exploration



Solution 2: Reward Estimator with a Baseline

- The condition only requires $\eta \hat{r}_t(a) \leq 1$. The reward estimator is allowed to be **very negative!**

The fact that mirror ascent **cannot handle** very positive unbiased reward estimator but **can handle** a negative one is somewhat technical in the proof.

- Still sample a_t from π_t , but construct the reward estimator as

$$\hat{r}_t(a) = \frac{r_t(a) - 1}{\pi_t(a)} \mathbb{I}\{a_t = a\} + 1$$

- Why this resolves the issue?

Applying Solution 2

$$\pi_1(a) = 1/A \text{ for all } a$$

For $t = 1, 2, \dots, T$:

Sample a_t from π_t , and observe $r_t(a_t)$

Define for all a :

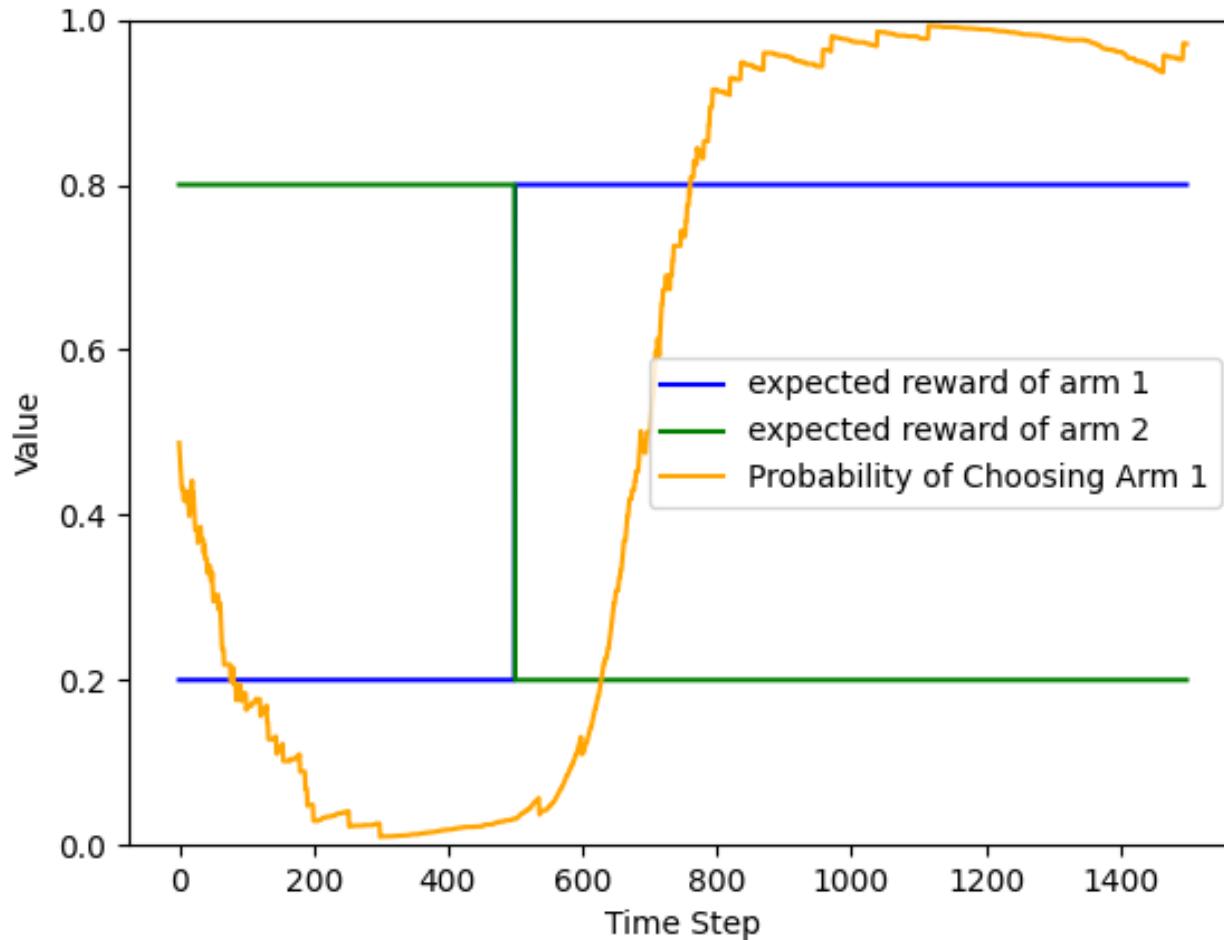
$$\hat{r}_t(a) = \frac{r_t(a) - 1}{\pi_t(a)} \mathbb{I}\{a_t = a\} + 1 \text{ or equivalently } \hat{r}_t(a) = \frac{r_t(a) - 1}{\pi_t(a)} \mathbb{I}\{a_t = a\}$$

baseline

Update policy:

$$\pi_{t+1}(a) = \frac{\pi_t(a) \exp(\eta \hat{r}_t(a))}{\sum_{a' \in \mathcal{A}} \pi_t(a') \exp(\eta \hat{r}_t(a'))}$$

Solution 2: Reward Estimator with a Baseline



EXP3 Algorithm

“Exponential weight algorithm for Exploration and Exploitation”

- Exponential weights + either of the two solutions

Peter Auer, Nicolò Cesa-Bianchi, Yoav Freund, Robert Schapire.
The Nonstochastic Multiarmed Bandit Problem. 2002.

The Role of Baseline

$$\hat{r}_t(a) = \frac{r_t(a) - b_t}{\pi_t(a)} \mathbb{I}\{a_t = a\}$$

$$\pi_{t+1}(a) = \frac{\pi_t(a) \exp(\eta \hat{r}_t(a))}{\sum_{a' \in \mathcal{A}} \pi_t(a') \exp(\eta \hat{r}_t(a'))} \quad \text{or} \quad \pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \langle \pi, \hat{r}_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\}$$

Larger b_t : More exploratory (tends to decrease the probability of the action just chosen)
– needed to detect changes in the environment.

In fixed reward function setting (non-adversarial), we usually set b_t to be close to the recent performance level of the learner itself

- When finding an action better than the learner itself, increase its probability
- Otherwise, decrease its probability

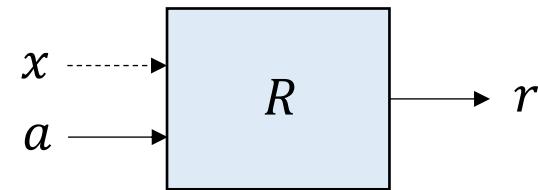
Summary

- Exponential weight update (EWU) is an effective algorithm for full-information setting. It guarantees sublinear regret even when the environment changes over time.
- Extending EWU to bandit with naïve unbiased reward estimator does not work (lack of exploration). Two ways to fix it:
 - Adding **extra uniform exploration** with probability $\geq A\eta$
 - Adding a **baseline** in the reward estimator to encourage exploration
- High-probability bounds can be achieved by adding **baseline** and **bias** (EXP3-IX).

Review: Exploration Strategies for Bandits

x : context, a : action, r : reward

Value-based



(context, action) to reward

MAB

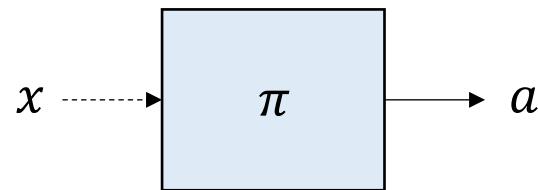
CB

Mean estimation
+
EG, BE

Regression
+
EG, BE

Uncertainty as bonus

Policy-based



context to action distribution

KL-regularized update
with reward estimators

(EXP3)

+

baseline, uniform exploration

Next

Contextual Bandits

Contextual Bandits

For time $t = 1, 2, \dots, T$:

Environment generates a context $x_t \in \mathcal{X}$

Learner chooses an action $a_t \in \mathcal{A}$

Learner observes $r_t(x_t, a_t)$

KL-Regularized Policy Updates

$$\pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \sum_a \pi(a) \hat{r}_t(a) - \frac{1}{\eta} \sum_a \pi(a) \log \frac{\pi(a)}{\pi_t(a)} \right\}$$

$$\hat{r}_t(a) = \frac{r_t(a) - b_t}{\pi_t(a)} \mathbb{I}\{a_t = a\}$$

In practice, set b_t as a **running average** of $r_t(a_t)$ to track the learner's own performance.

The larger b_t is, the more exploration.

$$\theta_{t+1} = \operatorname{argmax}_{\theta} \left\{ \sum_a \pi_{\theta}(a|x_t) \hat{r}_t(x_t, a) - \frac{1}{\eta} \sum_a \pi_{\theta}(a|x_t) \log \frac{\pi_{\theta}(a|x_t)}{\pi_{\theta_t}(a|x_t)} \right\}$$

$$\hat{r}_t(x_t, a) = \frac{r_t(x_t, a) - b_t(x_t)}{\pi_{\theta_t}(a|x_t)} \mathbb{I}\{a_t = a\}$$

KL-Regularized Policy Updates

For $t = 1, 2, \dots, T$:

Receive context x_t

Take action $a_t \sim \pi_{\theta_t}(\cdot|x_t)$ and receive reward $r_t(x_t, a_t)$

Create reward estimator $\hat{r}_t(x_t, a) = \frac{r_t(x_t, a) - b_t(x_t)}{\pi_{\theta_t}(a|x_t)} \mathbb{I}\{a_t = a\}$

Update

$$\theta_{t+1} = \operatorname{argmax}_{\theta} \left\{ \sum_a \pi_{\theta}(a|x_t) \hat{r}_t(x_t, a) - \frac{1}{\eta} \sum_a \pi_{\theta}(a|x_t) \log \frac{\pi_{\theta}(a|x_t)}{\pi_{\theta_t}(a|x_t)} \right\}$$

KL-Regularized Policy Updates with Batches (PPO for CB)

For $t = 1, 2, \dots, T$:

For $i = 1, \dots, N$:

Receive context x_i

Take action $a_i \sim \pi_{\theta_t}(\cdot|x_i)$ and receive reward $r_i(x_i, a_i)$

Create reward estimator $\hat{r}_i(x_i, a) = \frac{r_i(x_i, a) - b_t(x_i)}{\pi_{\theta_t}(a|x_i)} \mathbb{I}\{a_i = a\}$

For $j = 1, \dots, M$:

For minibatch $\mathcal{B} \subset \{1, 2, \dots, N\}$ of size B :

$$\begin{aligned}\theta &\leftarrow \theta + \nabla_\theta \frac{1}{B} \sum_{i \in \mathcal{B}} \left(\sum_a \pi_\theta(a|x_i) \hat{r}_i(x_i, a) - \frac{1}{\eta} \sum_a \pi_\theta(a|x_i) \log \frac{\pi_\theta(a|x_i)}{\pi_{\theta_t}(a|x_i)} \right) \\ &= \theta + \nabla_\theta \frac{1}{B} \sum_{i \in \mathcal{B}} \left(\frac{\pi_\theta(a_i|x_i)}{\pi_{\theta_t}(a_i|x_i)} (r_i(x_i, a_i) - b_t(x_i)) - \frac{1}{\eta} \sum_a \pi_\theta(a|x_i) \log \frac{\pi_\theta(a|x_i)}{\pi_{\theta_t}(a|x_i)} \right)\end{aligned}$$

$$\theta_{t+1} \leftarrow \theta$$

one iteration of mirror ascent

KL-Regularized Policy Updates with Batches (PPO for CB)

$$\theta \leftarrow \theta + \nabla_{\theta} \frac{1}{B} \sum_{i \in \mathcal{B}} \left(\frac{\pi_{\theta}(a_i | x_i)}{\pi_{\theta_t}(a_i | x_i)} (r_i(x_i, a_i) - b_t(x_i)) - \underbrace{\frac{1}{\eta} \sum_a \pi_{\theta}(a | x_i) \log \frac{\pi_{\theta}(a | x_i)}{\pi_{\theta_t}(a | x_i)}}_{\text{KL}(\pi_{\theta}(\cdot | x_i), \pi_{\theta_t}(\cdot | x_i))} \right)$$

- May replace $\text{KL}(\pi_{\theta}(\cdot | x_i), \pi_{\theta_t}(\cdot | x_i))$ by $\text{KL}(\pi_{\theta_t}(\cdot | x_i), \pi_{\theta}(\cdot | x_i))$. The latter is easier to construct unbiased estimator (more on this next slide)
- Although this term can be calculated exactly, we often use samples to estimate it (so we do not need the summation over a)

Estimating KL by Samples

<http://joschu.net/blog/kl-approx.html>

Sample $a_i \sim \pi_{\theta_t}(\cdot | x_i)$ and define $kl_i(\theta_t, \theta) = \frac{\pi_\theta(a_i|x_i)}{\pi_{\theta_t}(a_i|x_i)} - 1 - \log \frac{\pi_\theta(a_i|x_i)}{\pi_{\theta_t}(a_i|x_i)}$

Then $\mathbb{E}_{a_i \sim \pi_{\theta_t}(\cdot | x_i)}[kl_i(\theta_t, \theta)] = \text{KL}\left(\pi_{\theta_t}(\cdot | x_i), \pi_\theta(\cdot | x_i)\right)$ Just need one sample of a_i

It is left as your exercise to verify this.

As we see before, the ways to construct an unbiased estimator are not unique.
This is a good one with low variance (check the link above).

We constructed unbiased reward estimators because of **lack of information**.
Here, we construct unbiased KL estimator only to **save computation**.
(replacing exact calculation by sampling)

PPO with KL Estimator

For $t = 1, 2, \dots, T$:

For $i = 1, \dots, N$:

Receive context x_i

Take action $a_i \sim \pi_{\theta_t}(\cdot|x_i)$ and receive reward $r_i(x_i, a_i)$

Create reward estimator $\hat{r}_i(x_i, a) = \frac{r_i(x_i, a) - b_t(x_i)}{\pi_{\theta_t}(a|x_i)} \mathbb{I}\{a_i = a\}$

For $j = 1, \dots, M$:

For minibatch $\mathcal{B} \subset \{1, 2, \dots, N\}$ of size B :

$$\theta \leftarrow \theta + \nabla_\theta \frac{1}{B} \sum_{i \in \mathcal{B}} \left(\frac{\pi_\theta(a_i|x_i)}{\pi_{\theta_t}(a_i|x_i)} (r_i(x_i, a_i) - b_t(x_i)) - \frac{1}{\eta} \textcolor{red}{kl}_i(\theta_t, \theta) \right)$$

$$\theta_{t+1} \leftarrow \theta$$

$$kl_i(\theta_t, \theta) = \frac{\pi_\theta(a_i|x_i)}{\pi_{\theta_t}(a_i|x_i)} - 1 - \log \frac{\pi_\theta(a_i|x_i)}{\pi_{\theta_t}(a_i|x_i)}$$

Summary: PPO (Proximal Policy Optimization)

- PPO-CB can be viewed as an extension of EXP3 to contextual bandits. The central idea is KL-regularized policy updates
- PPO-CB additional uses batching, reversed KL divergence, and unbiased KL estimators for computational efficiency
- PPO is a strong algorithm for RL in MDPs
 - It is stable as it makes conservative updates in every iteration
 - It has nice theoretical guarantee in multi-armed bandits (equivalent to EXP3)
 - There is one more technique to further stabilize it: clipping the policy improvement part so that it is not overly positive --- more on this when we revisit this algorithm in MDPs.

NPG and PG

Recall: Two Equivalent Forms of EW / PPO

$$\pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta(\mathcal{A})} \left\{ \langle \pi - \pi_t, r_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\}$$

Regularization form

$$\pi_{t+1}(a) = \frac{\pi_t(a) e^{\eta r_t(a)}}{\sum_{b \in \mathcal{A}} \pi_t(b) e^{\eta r_t(b)}}$$

Gradient-update form

Natural Policy Gradient

$$\text{(PPO)} \quad \theta_{t+1} = \operatorname{argmax}_{\theta} \mathbb{E}_x \left[\sum_a (\pi_{\theta}(a|x) - \pi_{\theta_t}(a|x)) \hat{r}_t(x, a) - \frac{1}{\eta} \sum_a \pi_{\theta}(a|x) \log \frac{\pi_{\theta}(a|x)}{\pi_{\theta_t}(a|x)} \right]$$

\downarrow
 η close to zero

$$\text{(NPG)} \quad \theta_{t+1} = \theta_t + \eta F_t^{-1} \mathbb{E}_x \left[\sum_a \nabla_{\theta} \pi_{\theta}(a|x) \hat{r}_t(x, a) \right] \Big|_{\theta=\theta_t}$$

where $F_{\theta_t} = \mathbb{E}_x \mathbb{E}_{a \sim \pi_{\theta_t}(\cdot|x)} \left[(\nabla_{\theta} \log \pi_{\theta}(a|x)) (\nabla_{\theta} \log \pi_{\theta}(a|x))^T \right] \Big|_{\theta=\theta_t}$ Fisher information matrix

Natural Policy Gradient (w/o context + full-info)

$$\text{(PPO)} \quad \theta_{t+1} = \operatorname{argmax}_{\theta} \sum_a (\pi_{\theta}(a) - \pi_{\theta_t}(a)) r_t(a) - \frac{1}{\eta} \sum_a \pi_{\theta}(a) \log \frac{\pi_{\theta}(a)}{\pi_{\theta_t}(a)}$$

\downarrow
 η close to zero

$$\text{(NPG)} \quad \theta_{t+1} = \theta_t + \eta F_{\theta_t}^{-1} \sum_a \nabla_{\theta} \pi_{\theta}(a) r_t(a) \Big|_{\theta=\theta_t}$$

where $F_{\theta_t} = \mathbb{E}_{a \sim \pi_{\theta_t}} [(\nabla_{\theta} \log \pi_{\theta}(a)) (\nabla_{\theta} \log \pi_{\theta}(a))^{\top}] \Big|_{\theta=\theta_t}$ Fisher information matrix

Proof Sketch

$$f(\theta) \approx f(\theta_t) + (\theta - \theta_t)^\top [\nabla_\theta f(\theta)]_{\theta=\theta_t} + \frac{1}{2} (\theta - \theta_t)^\top [\nabla_\theta^2 f(\theta)]_{\theta=\theta_t} (\theta - \theta_t)$$

PPO

$$\theta_{t+1} = \operatorname{argmax}_\theta \left\{ \langle \pi_\theta - \pi_{\theta_t}, r_t \rangle - \frac{1}{\eta} \text{KL}(\pi_\theta, \pi_{\theta_t}) \right\}$$



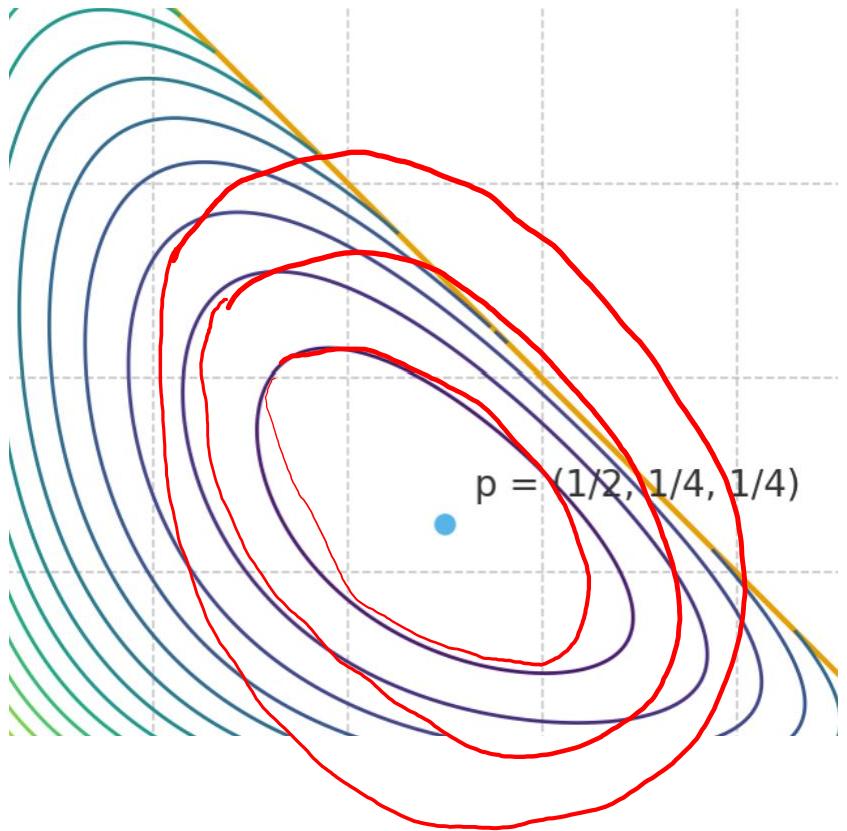
$$\begin{aligned} \langle \pi_\theta - \pi_{\theta_t}, r_t \rangle &= \sum_a (\pi_\theta(a) - \pi_{\theta_t}(a)) r_t(a) \\ &\approx (\theta - \theta_t)^\top \sum_a [\nabla_\theta \pi_\theta(a)]_{\theta=\theta_t} r_t(a) \end{aligned}$$

$$F_{\theta_t} = [\nabla_\theta^2 \text{KL}(\pi_\theta, \pi_{\theta_t})]_{\theta=\theta_t} \quad (\text{exercise})$$

$$\text{KL}(\pi_\theta, \pi_{\theta_t}) \approx \frac{1}{2} (\theta - \theta_t)^\top F_{\theta_t} (\theta - \theta_t)$$



$$\begin{aligned} \theta_{t+1} &\approx \operatorname{argmax}_\theta \left\{ (\theta - \theta_t)^\top g_t - \frac{1}{2\eta} (\theta - \theta_t)^\top F_{\theta_t} (\theta - \theta_t) \right\} \\ &= \theta_t + \eta F_{\theta_t}^{-1} g_t \quad \mathbf{NPG} \end{aligned}$$



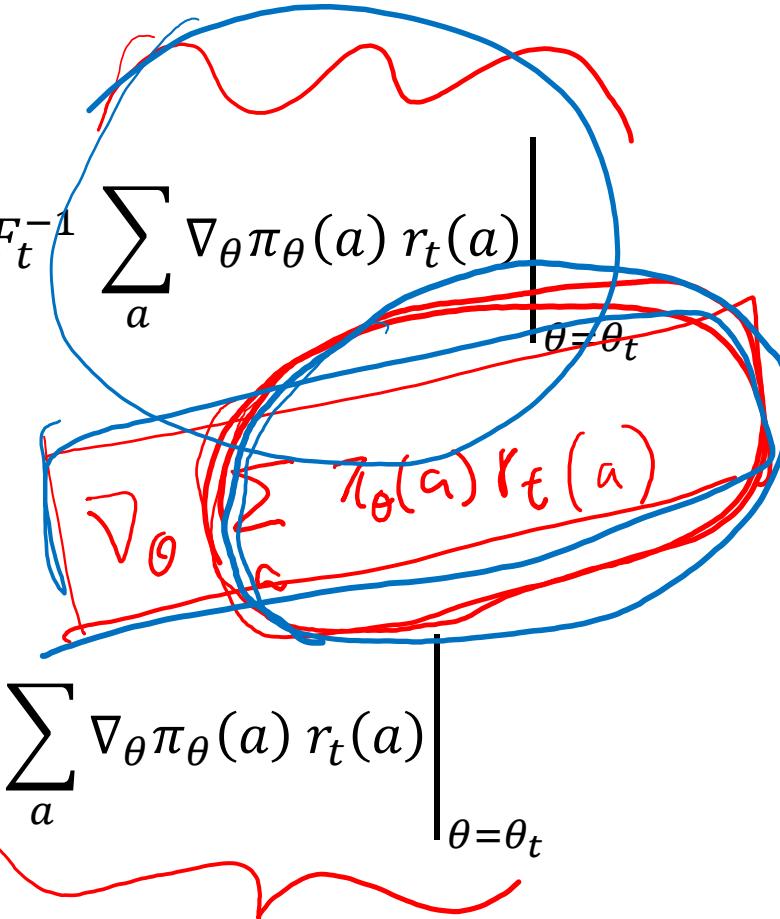
↵

NPG vs. PG

NPG

$$\theta_{t+1} = \theta_t + \eta F_t^{-1} \sum_a \nabla_\theta \pi_\theta(a) r_t(a)$$

(PPO)



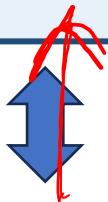
(Vanilla) PG

NPG vs. PG

NPG

NPG

$$\theta_{t+1} = \theta_t + \eta F_t^{-1} \sum_a \nabla_\theta \pi_\theta(a) r_t(a) \Big|_{\theta=\theta_t}$$



PG

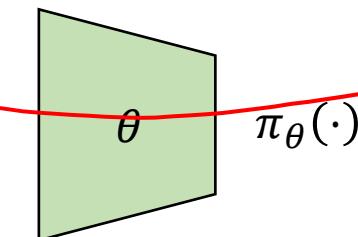
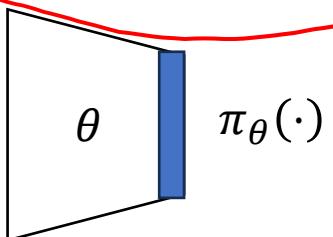
PG

$$\theta_{t+1} = \theta_t + \eta \sum_a \nabla_\theta \pi_\theta(a) r_t(a) \Big|_{\theta=\theta_t}$$



$$\theta_{t+1} = \operatorname{argmax}_\theta \langle \pi_\theta - \pi_{\theta_t}, r_t \rangle - \frac{1}{\eta} \text{KL}(\pi_\theta, \pi_{\theta_t})$$

$$\theta_{t+1} = \operatorname{argmax}_\theta \langle \pi_\theta - \pi_{\theta_t}, r_t \rangle - \frac{1}{2\eta} \|\theta - \theta_t\|^2$$



Example: NPG vs. PG with softmax policy

Consider multi-armed bandits with **softmax policy** parameterized by $\theta(1), \theta(2), \dots, \theta(A)$

NPG (= Exponential Weight, without requiring $\eta \approx 0$ assumption)

For $t = 1, 2, \dots$

$$\theta_{t+1}(a) \leftarrow \theta_t(a) + \eta r_t(a)$$

PG

$$\tilde{r}_t(a) = r_t(a) - \sum_{a'} \pi_{\theta_t}(a') r_t(a')$$

$$k_t(a) - \text{[calculator icon]}$$

For $k = 1, 2, \dots$

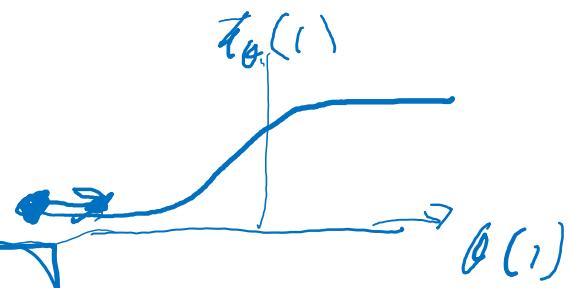
$$\theta_{t+1}(a) \leftarrow \theta_t(a) + \eta \pi_{\theta_t}(a) \tilde{r}_t(a)$$

Check the equivalence (exercise)

$$\pi_{\theta_{t+1}}(a) \propto e^{\theta_{t+1}(a)} = e^{\theta_t(a)} e^{\eta \tilde{r}_t(a)} \propto \pi_{\theta_t}(a) e^{\eta \tilde{r}_t(a)}$$

NPG can also be written as

$$\theta_{t+1}(a) \leftarrow \theta_t(a) + \eta \tilde{r}_t(a)$$

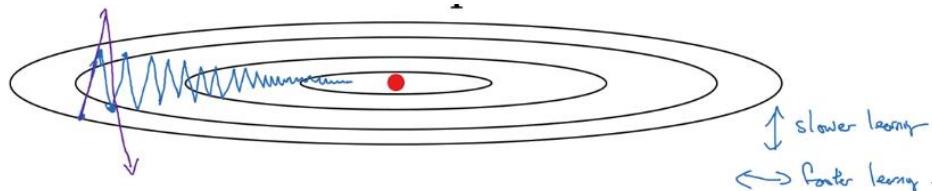


NPG (EW) vs. PG

Reward = [Ber(0.6), Ber(0.4)]

Initial policy $\pi = [0.0001, 0.9999]$
Plot total reward in 1000 rounds
best 600
worst 400

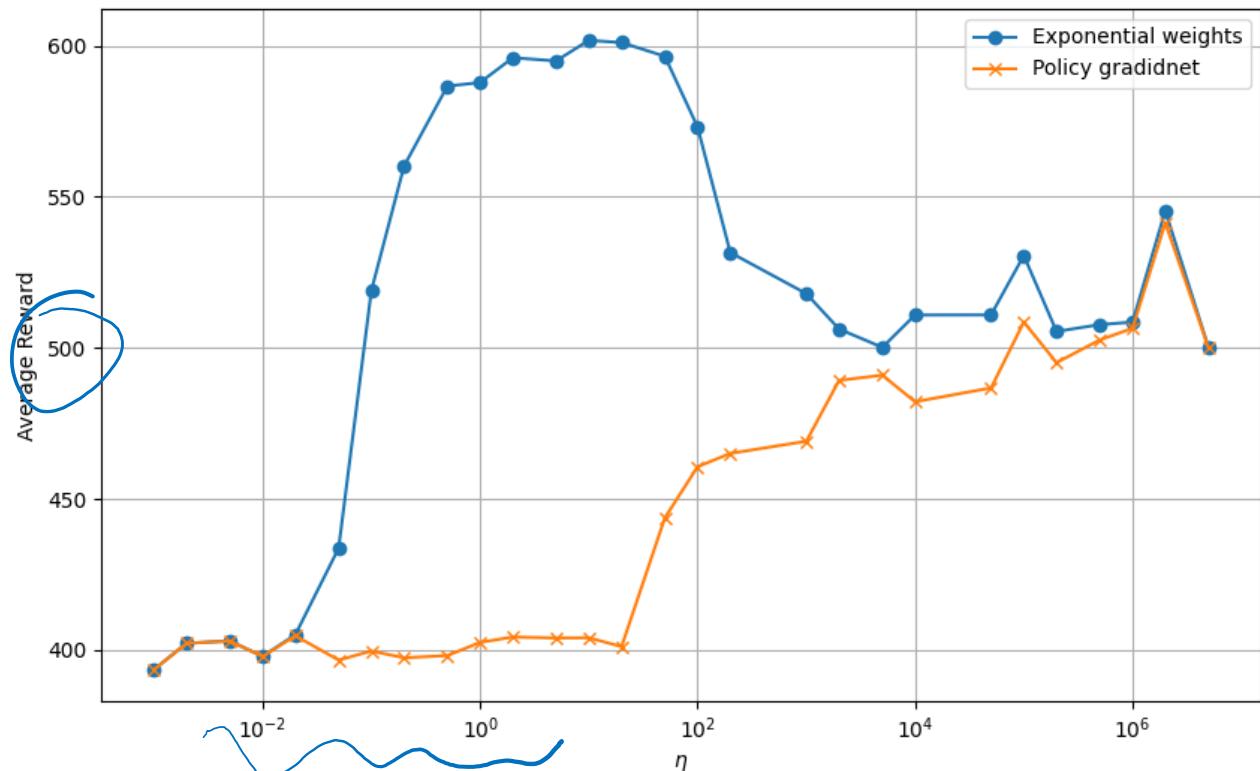
code



<https://math.stackexchange.com/questions/2285282/relating-condition-number-of-hessian-to-the-rate-of-convergence>

✓ EW: $\theta_{t+1}(a) \leftarrow \theta_t(a) + \eta \tilde{r}_t(a)$

✓ PG: $\theta_{t+1}(a) \leftarrow \theta_t(a) + \eta \underline{\pi_{\theta_t}(a)} \tilde{r}_t(a)$



NPG and PG with bandit feedback

$$\nabla_{\theta} \mathcal{R}_{\theta_t}(a) \hat{r}_t(a)$$

NPG

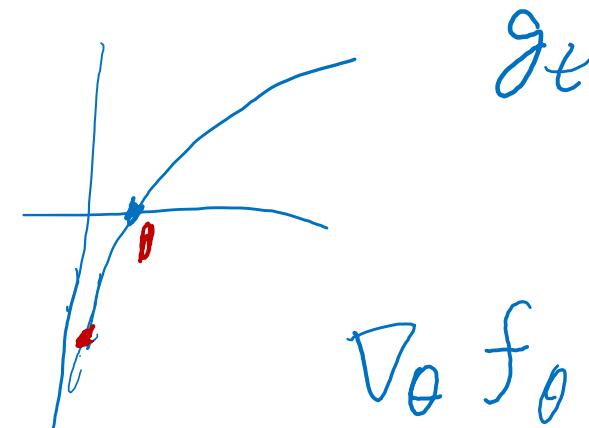
$$\theta_{t+1} = \theta_t + \eta F_t^{-1} \left(\sum_a \nabla_{\theta} \pi_{\theta}(a) \hat{r}_t(a) \right)$$

PG

$$\theta_{t+1} = \theta_t + \eta \sum_a \nabla_{\theta} \pi_{\theta}(a) \hat{r}_t(a)$$

$$\hat{r}_t(a) = \frac{r_t(a) - b_t}{\pi_t(a)} \mathbb{I}\{a_t = a\} + c$$

$$\begin{aligned} g_t &= \sum_a \nabla_{\theta} \pi_{\theta}(a) \hat{r}_t(a) = \sum_a \nabla_{\theta} \pi_{\theta}(a) \frac{r_t(a) - b_t}{\pi_t(a)} \mathbb{I}\{a_t = a\} \\ &= \nabla_{\theta} \pi_{\theta}(a_t) \frac{r_t(a_t) - b_t}{\pi_t(a_t)} \\ &= \nabla_{\theta} \log \pi_{\theta}(a_t) (r_t(a_t) - b_t) \end{aligned}$$



$$\nabla_{\theta} f_{\theta} = \nabla_{\theta} \log f_{\theta}$$

PG for contextual bandits

For $t = 1, 2, \dots, T$:

Receive context x_t

Take action $a_t \sim \pi_{\theta_t}(\cdot | x_t)$ and receive reward $r_t(x_t, a_t)$

Update

$$\theta_{t+1} \leftarrow \theta_t + \eta [\nabla_{\theta} \log \pi_{\theta}(a_t | x_t)]_{\theta=\theta_t} (r_t(x_t, a_t) - b_t(x_t))$$

Or simply written as

$$\theta \leftarrow \theta + \eta \underbrace{\nabla_{\theta} \log \pi_{\theta}(a_t | x_t)}_{\text{Coming from inverse propensity weighting / importance weighting}} (r_t(x_t, a_t) - b_t(x_t))$$

Coming from inverse propensity weighting / importance weighting

Verify (again) that reward offset does not affect the algorithm

$$\begin{aligned}g_t &= \sum_a \nabla_\theta z_\theta(a) \left(\hat{r}_t(a) + c \right) \\&= \sum_a \nabla_\theta z_\theta(a) \hat{r}_t(a) + \underbrace{\sum_a (\nabla_\theta z_\theta(a)) \cdot c}_{\text{1}} \\&\quad \nabla_\theta \left(\sum_a z_\theta(a) \right) \cdot c = 0\end{aligned}$$

Natural Policy Gradient

For $t = 1, 2, \dots, T$:

Receive context x_t

Take action $a_t \sim \pi_{\theta_t}(\cdot|x_t)$ and receive reward $r_t(x_t, a_t)$

Update

$$\theta_{t+1} \leftarrow \theta_t + \eta \textcolor{red}{F}_{\theta_t}^{-1} [\nabla_{\theta} \log \pi_{\theta}(a_t|x_t)]_{\theta=\theta_t} (r_t(x_t, a_t) - b_t(x_t))$$

A naïve calculation of $F_{\theta_t}^{-1}$ will take $O(d^3)$ time

Sample-Based NPG*

A naïve calculation of $F_{\theta_t}^{-1}$ will take $O(d^3)$ time

But we can actually view $h_t := F_{\theta_t}^{-1}g_t$ as a solution of a linear regression problem

$$\theta_{t+1} = \theta_t + \eta F_{\theta_t}^{-1} \mathbb{E}_{a \sim \pi_{\theta_t}} [(\nabla_{\theta} \log \pi_{\theta_t}(a)) r_t(a)]$$

where $F_{\theta_t} = \mathbb{E}_{a \sim \pi_{\theta_t}} [(\nabla_{\theta} \log \pi_{\theta_t}(a)) (\nabla_{\theta} \log \pi_{\theta_t}(a))^{\top}]$

$$h_t = \left(\mathbb{E}_{a \sim \pi_{\theta_t}} [\phi_t(a) \phi_t(a)] \right)^{-1} \mathbb{E}_{a \sim \pi_{\theta_t}} [\phi_t(a) r_t(a)]$$

$$\phi_t(a) = \nabla_{\theta} \log \pi_{\theta_t}(a)$$

$$= \operatorname{argmin}_h \mathbb{E}_{a \sim \pi_{\theta_t}} [(\phi_t(a)^{\top} h - r_t(a))^2]$$

Summary: Policy-Based Algorithms in CB

PG	PPO / NPG
$\theta_{t+1} = \operatorname{argmax}_{\theta} \langle \pi_{\theta} - \pi_{\theta_t}, \hat{r}_t \rangle - \frac{1}{2\eta} \ \theta - \theta_t\ ^2$	$\theta_{t+1} = \operatorname{argmax}_{\theta} \langle \pi_{\theta} - \pi_{\theta_t}, \hat{r}_t \rangle - \frac{1}{\eta} \text{KL}(\pi_{\theta}, \pi_{\theta_t})$
$\theta \leftarrow \theta + \eta \nabla_{\theta} \langle \pi_{\theta}, \hat{r}_t \rangle$  $\hat{r}_t(a) = \frac{r_t(a) - b_t}{\pi_{\theta_t}(a)} \mathbb{I}\{a = a_t\}$	$\theta \leftarrow \theta + \eta F_{\theta}^{-1} \nabla_{\theta} \langle \pi_{\theta}, \hat{r}_t \rangle$ 
$\theta \leftarrow \theta + \eta \nabla_{\theta} \log \pi_{\theta}(a_t) (r_t(a_t) - b_t)$	$\theta \leftarrow \theta + \eta F_{\theta}^{-1} \nabla_{\theta} \log \pi_{\theta}(a_t) (r_t(a_t) - b_t)$

$$F_{\theta} = \mathbb{E}_{a \sim \pi_{\theta}} [(\nabla_{\theta} \log \pi_{\theta}(a)) (\nabla_{\theta} \log \pi_{\theta}(a))^{\top}]$$