

Homework 2

6501 Reinforcement Learning (Fall 2025)

Submission deadline: 11:59pm, October 14

The latex template is [here](#). We do not provide new starter code for Problem 3 — please use the same file from Homework 1. Submit a .pdf and a .py file to Gradescope.

1 KL-Regularized Policy Improvement = Exponential Weight Update

In this problem, we show the equivalence between KL-regularized policy improvement and exponential weight updates (Page 7 of this [slide](#)). Let Δ_A denote the A -dimensional probability simplex:

$$\Delta_A = \left\{ \pi \in \mathbb{R}^A : \sum_{a=1}^A \pi(a) = 1 \text{ and } \forall a, \pi(a) \geq 0 \right\}.$$

The KL-regularized policy update algorithm is defined as

$$\pi_{t+1} = \operatorname{argmax}_{\pi \in \Delta_A} \left\{ \langle \pi, r_t \rangle - \frac{1}{\eta} \text{KL}(\pi, \pi_t) \right\} = \operatorname{argmax}_{\pi \in \Delta_A} \left\{ \sum_{a=1}^A \pi(a) r_t(a) - \frac{1}{\eta} \sum_{a=1}^A \pi(a) \log \frac{\pi(a)}{\pi_t(a)} \right\}. \quad (1)$$

- (a) (5%) Apply the Lagrange multiplier theorem ([Theorem 1](#)) on the maximization problem [Eq. \(1\)](#). Write the first-order optimality condition ([Eq. \(11\)](#)) that must hold for π_{t+1} and the Lagrange multiplier λ . You may assume $\pi_t(a) \neq 0$ and $\pi_{t+1}(a) \neq 0$ for all a . You do not need to justify the conditions of [Theorem 1](#).

Hint: Take $g(\pi) = \sum_a \pi(a) - 1$ as the equality constraint and $\Omega = \{\pi \in \mathbb{R}^A : \forall a, \pi(a) \geq 0\}$ in [Theorem 1](#).

- (b) (5%) From (a), prove that

$$\pi_{t+1}(a) = \frac{\pi_t(a) \exp(\eta r_t(a))}{\sum_{a'=1}^A \pi_t(a') \exp(\eta r_t(a'))}. \quad (2)$$

2 Regret Bound for Exponential Weight Update

In this problem, we will prove the regret bound for the exponential weight algorithm, i.e., [Eq. \(2\)](#). This will complete the proof for the theorem on Page 8 of this [slide](#). We assume the initial policy π_1 is a uniform distribution over actions $\{1, 2, \dots, A\}$. Let $a^* \in \{1, 2, \dots, A\}$ be any fixed action that we would like to compare the learner's performance with.

To facilitate the analysis, define

$$S_t(a) = \sum_{\tau=1}^t r_\tau(a) \quad \text{and} \quad \Phi_t = \frac{1}{\eta} \log \left(\sum_{a=1}^A \exp(\eta S_t(a)) \right). \quad (3)$$

- (a) (5%) Argue that the update rule [Eq. \(2\)](#) can also be written as

$$\pi_{t+1}(a) = \frac{\exp(\eta S_t(a))}{\sum_{a'=1}^A \exp(\eta S_t(a'))}.$$

(b) (5%) Prove that

$$\Phi_t - \Phi_{t-1} = \frac{1}{\eta} \log \left(\sum_{a=1}^A \pi_t(a) \exp(\eta r_t(a)) \right). \quad (4)$$

Hint: By direct calculation using the definition of Φ_t and the fact $\pi_t(a) = \frac{\exp(\eta S_{t-1}(a))}{\sum_{a'=1}^A \exp(\eta S_{t-1}(a'))}$ which has been prove in (a).

(c) (5%) Continue from Eq. (4) with the inequalities $\exp(x) \leq 1 + x + x^2$ for $x \leq 1$ and $\log(1 + x) \leq x$ for any x to show that

$$\Phi_t - \Phi_{t-1} \leq \sum_{a=1}^A \pi_t(a) r_t(a) + \eta \sum_{a=1}^A \pi_t(a) r_t(a)^2$$

whenever $\eta r_t(a) \leq 1$ for all a .

Hint: Upper bound the $\exp(\dots)$ term in Eq. (4) with the first inequality. Then try to apply the second inequality.

(d) (5%) Show that $\Phi_T \geq S_T(a^*) = \sum_{t=1}^T r_t(a^*)$ and $\Phi_0 = \frac{\log A}{\eta}$.

Hint: Use the definition of Φ_t in Eq. (3).

(e) (5%) Combine (c) and (d) to show that

$$\sum_{t=1}^T r_t(a^*) - \sum_{t=1}^T \pi_t(a) r_t(a) \leq \frac{\log A}{\eta} + \eta \sum_{t=1}^T \sum_a \pi_t(a) r_t(a)^2$$

if $\eta r_t(a) \leq 1$ for all t and a .

Hint: $\Phi_T - \Phi_0 = \sum_{t=1}^T (\Phi_t - \Phi_{t-1})$. Upper bound the right-hand side using (c), and lower bound the left-hand side using (d).

3 Implementing Contextual Bandit Algorithms

We continue to implement contextual bandits algorithms in the same problem in [Homework 1](#). We do not provide additional starter code — just add your code to that in Homework 1. Please follow the same instruction as in Homework 1 to present your results. In this problem, you will implement Proximal Policy Optimization (PPO) and Policy Gradient (PG). Please try to reach a best “overall score” of 0.6 for PPO, and 0.55 for PG (which will ensure full score on the implementation part).

You are free to change the default hyperparameters. In the tables below, you may also change the values of hyperparameters or add additional ones if you feel that the given values cannot reflect the trend.

3.1 PPO

Algorithm 1 Proximal Policy Optimization (without clipping)

```

1 Default hyperparameters:  $N = 256$ ,  $M = 30$ , and  $1/\eta = 0.1$ .
2 Randomly initialize a policy network  $\pi_\theta$  that takes contexts as input and outputs an action distribution.
3 Let  $\theta_1$  be the initial weights for the policy network.
4 If using adaptive baseline, additionally initialize a baseline network  $b_\phi$ .
5 for  $t = 1, \dots, T$  do
6   for  $n = 1, \dots, N$  do
7     Receive context  $x_{t,n}$ .
8     Sample action  $a_{t,n} \sim \pi_{\theta_t}(\cdot | x_{t,n})$ 
9     Receive reward  $r_{t,n}$ .
10   $\theta \leftarrow \theta_t$ 
11  for  $m = 1, \dots, M$  do
12    
$$\theta \leftarrow \theta + \lambda \nabla_\theta \left\{ \frac{1}{N} \sum_{n=1}^N \left[ \frac{\pi_\theta(a_{t,n} | x_{t,n})}{\pi_{\theta_t}(a_{t,n} | x_{t,n})} (r_{t,n} - b_{t,n}) - \frac{1}{\eta} \left( \frac{\pi_\theta(a_{t,n} | x_{t,n})}{\pi_{\theta_t}(a_{t,n} | x_{t,n})} - 1 - \log \frac{\pi_\theta(a_{t,n} | x_{t,n})}{\pi_{\theta_t}(a_{t,n} | x_{t,n})} \right) \right] \right\}, \quad (5)$$

13    where
14    
$$b_{t,n} = \begin{cases} b & \text{for fixed baseline} \\ b_\phi(x_{t,n}) + b' & \text{for adaptive baseline} \end{cases} \quad (6)$$

15    If using adaptive baseline, update
16    
$$\phi \leftarrow \phi - \lambda' \nabla_\phi \left[ \frac{1}{N} \sum_{n=1}^N (b_\phi(x_{t,n}) - r_{t,n})^2 \right]. \quad (7)$$

17   $\theta_{t+1} \leftarrow \theta$ 

```

An important implementation detail for [Algorithm 1](#): In [Eq. \(5\)](#), the term $\pi_{\theta_t}(a_{t,n} | x_{t,n})$ in the denominator should be treated as a constant with respect to the gradient operator ∇_θ . In practice, this means applying the `detach()` function to the tensor, so that gradients are not propagated through it.

In general, one may perform *mini-batch* gradient descent in [Eq. \(5\)](#). That means in each iteration $m = 1, 2, \dots, M$, we only use B out of the N samples to perform the update for some $B < N$. This is the version we presented on Page 41 of this [slide](#), and is also the more standard PPO for larger-scale problems. In this homework, we do it without mini-batching for simplicity.

3.1.1 The effect of Baseline

For this part, you could set $1/\eta = 0.1$ in Eq. (5) or any other fixed value. It will be tuned in Section 3.1.2.

Fixed Baseline

- (a) (5%) Implement Algorithm 1 with fixed baseline (so Eq. (7) can be omitted and use the first option in Eq. (6)) and, for different values of b , record in the table below the average reward in Phase 1, Phase 2, and over the entire horizon.

| b | Phase 1 | Phase 2 | Overall |
|------|---------|---------|---------|
| 2 | | | |
| 1.5 | | | |
| 1 | | | |
| 0.5 | | | |
| 0 | | | |
| -0.5 | | | |

- (b) (5%) Plot the running average reward over time for your experiments in (a) (all parameters in the same figure).
(c) (5%) Have you noticed any trends in the experiments from (a)–(b)? How does the baseline affect the average reward in Phase 1 and Phase 2, respectively?

Adaptive Baseline

- (d) (5%) Implement Algorithm 1 with adaptive baseline and, for different values of the extra baseline b' in (6), record in the table below the average reward in Phase 1, Phase 2, and over the entire horizon.

| b' | Phase 1 | Phase 2 | Overall |
|------|---------|---------|---------|
| 0.2 | | | |
| 0.1 | | | |
| 0 | | | |
| -0.1 | | | |
| -0.2 | | | |

- (e) (5%) Plot the running average reward over time for your experiments in (a) (all parameters in the same figure).
(f) (5%) Is there any difference between adaptive baseline and fixed baseline? What are the potential advantages or disadvantages of using adaptive baseline?
(g) (5%) What is the effect of the extra baseline parameter b' ?

3.1.2 The Effect of KL Regularization

- (h) (5%) Use your best performed baseline setting discovered in [Section 3.1.1](#) with different values of $1/\eta$ in (5). Record in the table below the average reward in Phase 1, Phase 2, and over the entire horizon.

| $1/\eta$ | Phase 1 | Phase 2 | Overall |
|----------|---------|---------|---------|
| 0 | | | |
| 0.1 | | | |
| 0.2 | | | |
| 0.5 | | | |
| 1 | | | |

- (i) (5%) Plot the running average reward over time for your experiments in (a) (all parameters in the same figure).
- (j) (5%) What is the effect of the KL regularization?

3.2 PG

Algorithm 2 Policy Gradient (also known as REINFORCE)

```

13 Default hyperparameters:  $N = 8$ .
14 Randomly initialize a policy network  $\pi_\theta$  that takes contexts as input and outputs an action distribution.
15 Let  $\theta_1$  be the initial weights for the policy network.
16 Initialize a baseline network  $b_\phi$ .
17 for  $t = 1, \dots, T$  do
18   for  $n = 1, \dots, N$  do
19     Receive context  $x_{t,n}$ .
20     Sample action  $a_{t,n} \sim \pi_{\theta_t}(\cdot | x_{t,n})$ 
21     Receive reward  $r_{t,n}$ .
  
```

$$\theta_{t+1} \leftarrow \theta_t + \lambda \left\{ \frac{1}{N} \sum_{n=1}^N \left[\nabla_{\theta} \log \pi_{\theta}(a_{t,n} | x_{t,n}) \right]_{\theta=\theta_t} (r_{t,n} - b_{t,n}) \right\}, \quad (8)$$

where the adaptive baseline is defined as

$$b_{t,n} = b_\phi(x_{t,n}) + b'. \quad (9)$$

Update

$$\phi \leftarrow \phi - \lambda' \nabla_{\phi} \left[\frac{1}{N} \sum_{n=1}^N (b_\phi(x_{t,n}) - r_{t,n})^2 \right]. \quad (10)$$

Because of the log in Eq. (10), the policy network does not need to have the “softmax” layer at the end. That means the network can just output $\log \pi_\theta(a|x)$. It is also totally fine if you add a softmax layer — the two solutions are simply equivalent to each other.

(k) (5%) Implement Algorithm 2 with adaptive baseline and for different values of the extra baseline b' in (6). Record in the table below the average reward in Phase 1, Phase 2, and over the entire horizon.

| b' | Phase 1 | Phase 2 | Overall |
|------|---------|---------|---------|
| 0.2 | | | |
| 0.1 | | | |
| 0 | | | |
| -0.1 | | | |
| -0.2 | | | |

(l) (5%) Compare the results with those in (d) for PPO. Are the performances of Algorithm 1 and Algorithm 2 different? If so, what do you think is the main cause?

4 Survey

(5%) Leave any feedback for the course.

A Lagrange Multiplier

Theorem 1. *Let $\Omega \subset \mathbb{R}^d$ be a non-empty region and let $f, g : \Omega \rightarrow \mathbb{R}$ be two functions defined on it. Furthermore, let*

$$\mathcal{F} = \{x \in \Omega : g(x) = 0\}.$$

Let $x^ = \operatorname{argmax}_{x \in \mathcal{F}} f(x)$, i.e., x^* is a maximizer of f in Ω under the constraint $g(x) = 0$. If the following are true:*

- *x^* is not on the boundary of Ω ,*
- *f, g are continuously differentiable in the neighborhood of x^* ,*
- *$\nabla g(x^*) \neq 0$,*

then there exists $\lambda \in \mathbb{R}$ such that

$$\nabla f(x^*) + \lambda \nabla g(x^*) = 0. \tag{11}$$