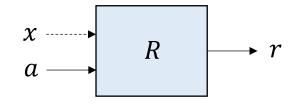
Review: Bandit Techniques

x: context, a: action, r: reward

MAB

CB

Value-based



Mean estimation

+

EG, BE, IGW

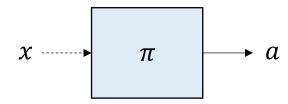
Regression

+

EG, BE, IGW

(context, action) to reward

Policy-based



context to action distribution

KL-regularized update with reward estimators (EXP3)

+

baseline, bias, or uniform exploration

PPO/NPG

PG

+

baseline, bias, uniform exploration, clipping

Are we done with bandits?

- Almost, but we have a last important topic: how to deal with continuous action sets? (#actions could be infinite)
- We will go over the 4 regimes once again to deal with continuous actions

	MAB	СВ
VB		
PB		

Dealing with Continuous Action Set



Continuous Action Set

Full-information feedback

Given: Action set $\Omega \subseteq \mathbb{R}^d$

For time t = 1, 2, ..., T:

Learner chooses a point $a_t \in \Omega$

Environment reveals a reward function $r_t: \Omega \to \mathbb{R}$

Bandit feedback

Given: Action set $\Omega \subseteq \mathbb{R}^d$

For time t = 1, 2, ..., T:

Learner chooses a point $a_t \in \Omega$

Environment reveals a reward value $r_t(a_t)$

Continuous Multi-Armed Bandits

With a mean estimator

	MAB	СВ
VB	•	
РВ		

Value-Based Approach (mean estimation)

• Use supervised learning to learn a reward function $R_{\phi}(a)$

- How to perform the exploration strategies (like ϵ -Greedy)?
 - How to find $\operatorname{argmax}_a R_{\phi}(a)$?
 - Usually, there needs to be another **policy learning procedure** that helps to find $\arg\max_a R_{\phi}(a)$
 - Then we can explore as $a_t = \operatorname{argmax}_a R_{\phi}(a) + \mathcal{N}(0, \sigma^2 I)$

Full-Information Policy learning Procedure



Gradient Ascent

For t = 1, 2, ..., T:

Choose action μ_t

Receive reward function $r_t : \Omega \to \mathbb{R}$

Update action $\mu_{t+1} \leftarrow \mathcal{P}_{\Omega}(\mu_t + \eta \nabla r_t(\mu_t))$

When $\pi_{\theta} = \mathcal{N}(\mu_{\theta}, \sigma^2 I)$, the KL-regularized policy update

$$\theta_{t+1} = \underset{\theta}{\operatorname{argmax}} \left\{ \int \left(\pi_{\theta}(a) - \pi_{\theta_t}(a) \right) r_t(a) da - \frac{1}{\eta} \operatorname{KL}(\pi_{\theta}, \pi_{\theta_t}) \right\}$$

is close to $\mu_{\theta_{t+1}} \leftarrow \mu_{\theta_t} + \eta \sigma \nabla r_t(\mu_{\theta_t})$

Regret Bound of Gradient Ascent

Theorem. If Ω is convex and all reward functions r_t are concave, then Gradient Ascent ensures

Regret =
$$\max_{\mu^* \in \Omega} \sum_{t=1}^{T} r_t(\mu^*) - r_t(\mu_t) \le \frac{\max_{\mu \in \Omega} \|\mu\|_2^2}{\eta} + \eta \sum_{t=1}^{T} \|\nabla r_t\|_2^2$$

This can also be applied to the finite-action setting, but only ensures a \sqrt{AT} regret bound (using exponential weights we get $\sqrt{(\log A)T}$)

Combining with Mean Estimator

$$\mathcal{Z}(a) = \mathcal{N}(u_{t}, \sigma^{2} I)$$

The mean estimator R_{ϕ} essentially gives us a full-information reward function

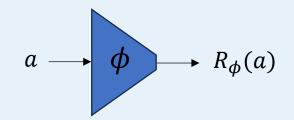
For t = 1, 2, ..., T:

Take action
$$a_t = \mathcal{P}_{\Omega}(\mu_t + \mathcal{N}(0, \sigma^2 I))$$

Receive $r_t(a_t)$

Update the mean estimator:

$$\phi \leftarrow \phi - \lambda \nabla_{\phi} \left[\left(R_{\phi}(a_t) - r_t(a_t) \right)^2 \right] \qquad a \longrightarrow \phi \longrightarrow R_{\phi}(a)$$



Update policy:

$$\mu_{t+1} = \mathcal{P}_{\Omega} \left(\mu_t + \eta \nabla_{\mu} R_{\phi}(\mu_t) \right)$$

Think of this as a continuous-action counterpart of ϵ -Greedy

Continuous Contextual Bandits

With a regression oracle

	MAB	СВ
VB		•
PB		

Combining with Regression Oracle (a bandit version of DDPG)

For $t=1,2,\ldots,T$: Assume policy parametrization $\pi_{\theta}(\cdot\,|x)=\mathcal{N}(\mu_{\theta}(x),\sigma^2I)$ Take action $a_t=\mathcal{P}_{\Omega}\big(\mu_{\theta}(x_t)+\mathcal{N}(0,\sigma^2I)\big)$

Receive $r_t(x_t, a_t)$

Update the regression oracle:

$$\phi \leftarrow \phi - \lambda \nabla_{\phi} \left[\left(R_{\phi}(x_{t}, a_{t}) - r_{t}(x_{t}, a_{t}) \right)^{2} \right] \qquad x \longrightarrow \phi \qquad R_{\phi}(x, a)$$
Update policy:
$$\theta \leftarrow \theta + \eta \nabla_{\theta} R_{\phi}(x_{t}, \mu_{\theta}(x_{t})) \qquad x \longrightarrow \theta \qquad \mu_{\theta}(x)$$

$$\theta \leftarrow \theta + \eta \nabla_{\theta} R_{\phi}(x_{t}, \mu_{\theta}(x_{t})) \qquad x \longrightarrow \theta \qquad \mu_{\theta}(x)$$

Continuous Multi-Armed Bandits

Pure policy-based algorithms

	MAB	СВ
VB		
PB	•	

Pure Policy-Based Approach

Gradient Ascent

For t = 1, 2, ..., T:

Choose action μ_t

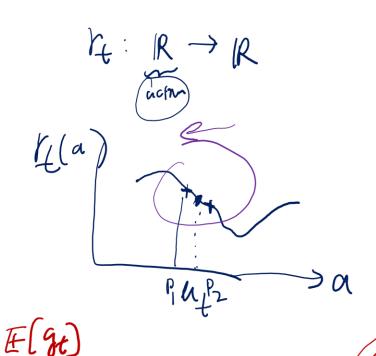
Receive reward function $r_t : \Omega \to \mathbb{R}$

Update action $\mu_{t+1} \leftarrow \mathcal{P}_{\Omega}(\mu_t + \eta \nabla r_t(\mu_t))$

We face a similar problem as in EXP3: if we only observe $r_t(a_t)$, how can we estimate the **gradient**?

(Nearly) Unbiased Gradient Estimator

Goal: construct $g_t \in \mathbb{R}^d$ such that $\mathbb{E}[g_t] \approx \nabla r_t(\mu_t)$ with only $r_t(a_t)$ feedback



$$=\frac{1}{2}\left(\frac{2 r_{t}(P_{2})}{P_{2}-P_{1}}\right)+\frac{1}{2}\left(\frac{-2 r_{t}(P_{1})}{P_{2}-P_{1}}\right)$$

Sample
$$P_1 = M_E - \sigma$$
 get $Y_{\pm}(p_1)$
 $P_2 = M_{\pm} + \sigma$ $Y_{\pm}(p_2)$

$$g_{t} = \frac{f_{t}(p_{2}) - f_{t}(p_{l})}{p_{2} - p_{l}}$$

Sample
$$q_{t}$$
, \sim unif $(P_1 P_2)$
create $q_{t} = \begin{cases} 2 P_{t} (P_2) \\ P_2 - P_1 \end{cases}$ if $q_{t} = P_2$
 $\frac{-2 r_{t}(p_1)}{P_2 - P_1}$ if $q_{t} = P_2$

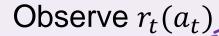
(Nearly) Unbiased Gradient Estimator (1/3)

$$e_i = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \in i \text{-th}$$

Uniformly randomly choose a direction $i_t \in \{1, 2, ..., d\}$

Uniformly randomly choose $\beta_t \in \{1, -1\}$

Sample
$$a_t = \mu_t + \delta \underline{\beta_t} \mathbf{e}_{i_t}$$



Define
$$g_t = \frac{dr_t(a_t)}{\delta} \beta_t e_{i_t}$$
 or $g_t = \frac{d(r_t(a_t) - b_t)}{\delta} \beta_t e_{i_t}$





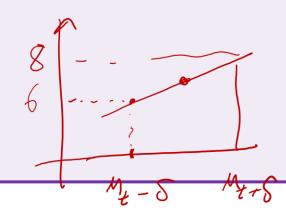
(Nearly) Unbiased Gradient Estimator (2/3)

Uniformly randomly choose z_t from the unit sphere $\mathbb{S}_d = \{z \in \mathbb{R}^d : ||z||_2 = 1\}$

Sample
$$a_t = \mu_t + \delta z_t$$

Observe $r_t(a_t)$
Define $g_t = \frac{d(r_t(a_t) - b_t)}{\delta} z_t$

Define
$$g_t = \frac{d(r_t(a_t) - b_t)}{\delta} z_t$$



$$b = 0 \begin{cases} w.p.\frac{1}{2} = 0 \\ w.p.\frac{1}{2} = 0 \end{cases} \begin{cases} w.p.\frac{1}{2} = 0 \\ w.p.\frac{1}{2} = 0 \end{cases} \begin{cases} w.p.\frac{1}{2} = 0 \\ w.p.\frac{1}{2} = 0 \end{cases} \end{cases}$$

(Nearly) Unbiased Gradient Estimator (3/3)

Choose
$$z_t \sim \mathcal{D}$$
 with $\mathbb{E}_{z \sim \mathcal{D}}[z] = 0$

Sample $a_t = \mu_t + z_t$

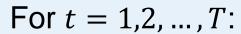
Observe $r_t(a_t)$

Define $g_t = (r_t(a_t) - b_t)H_t^{-1}z_t$ where $H_t := \mathbb{E}_{z \sim \mathcal{D}}[zz^{\top}]$

Assuming $f_t(a) = c + a^{\top}v_t$ we will show $\mathbb{E}[\mathcal{J}_t] = v_t$
 $\mathbb{E}[\mathcal{J}_t] = V_t$
 $\mathbb{E}[\mathcal{J}_t] = \mathbb{E}[\mathcal{J}_t] = V_t$
 $\mathbb{E}[\mathcal{J}_t] = \mathbb{E}[\mathcal{J}_t] = \mathbb{E}[\mathcal{J}_t]$

Arbitrarily initialize $\mu_1 \in \Omega$





Let
$$a_t = \Pi_{\Omega}(\mu_t + z_t)$$
 where $z_t \sim \mathcal{D}$ (assume that $||z_t|| \leq \delta$ always holds)

Receive $r_t(a_t)$

Define

$$g_t = (r_t(a_t) - b_t)H_t^{-1}z_t$$
 where $H_t := \mathbb{E}_{z \sim \mathcal{D}}[zz^{\mathsf{T}}]$

Update policy:

$$\mu_{t+1} = \Pi_{\Omega} \left(\mu_t + \eta g_t \right)$$

Regret Bound of Gradient Ascent with Gradient Estimator

Theorem. If Ω is convex and all reward functions r_t are concave, then Gradient Ascent with Gradient estimator ensures

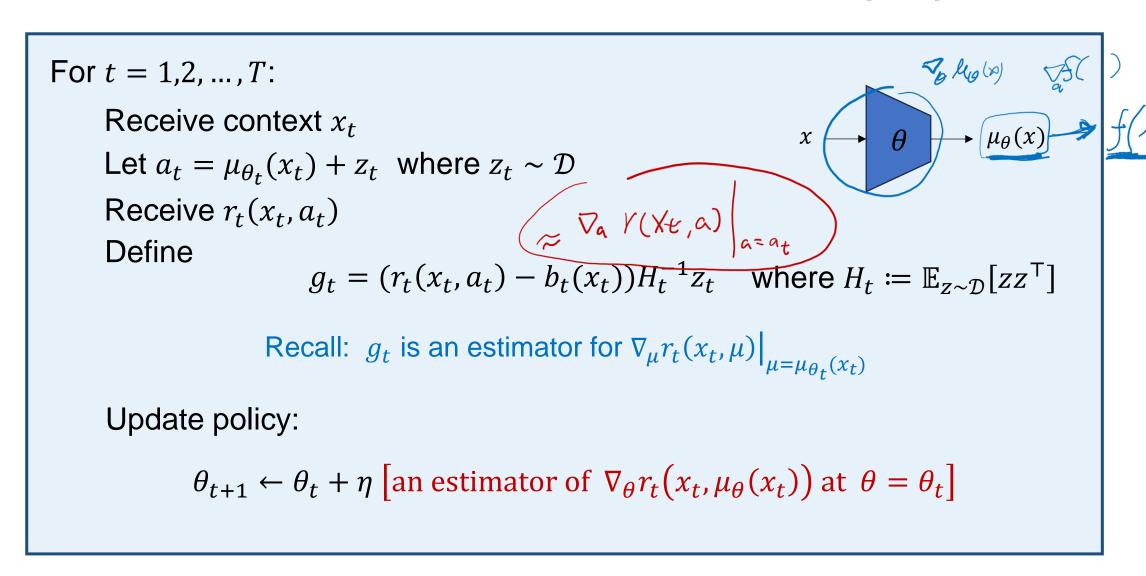
$$\text{Regret} = \max_{\mu^{\star} \in \Omega} \mathbb{E} \left[\sum_{t=1}^{T} r_{t}(\mu^{\star}) - r_{t}(\mu_{t}) \right] \leq \frac{\max_{\mu \in \Omega} \|\mu\|_{2}^{2}}{\eta} + \eta \sum_{t=1}^{T} \|g_{t}\|_{2}^{2} + \sum_{t=1}^{T} \text{bias}_{t}$$

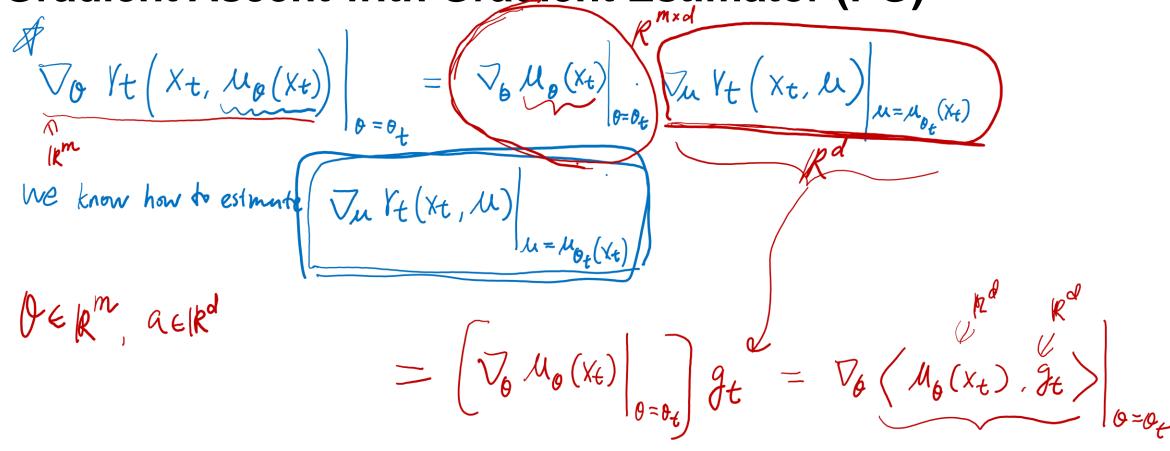
Decrease with δ Increase with δ

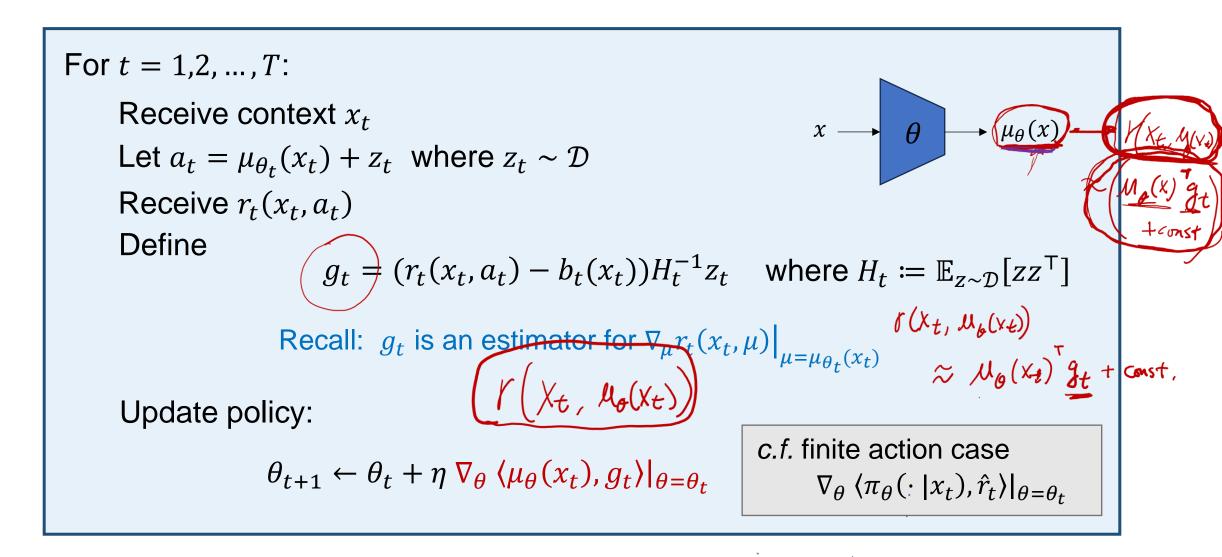
Continuous Contextual Bandits

Pure policy-based algorithms

	MAB	СВ
VB		
PB		•







An alternative expression:

When $\mathcal{D} = \mathcal{N}(0, H_t)$, we have

$$\nabla_{\theta} \langle \mu_{\theta}(x_t), g_t \rangle = \nabla_{\theta} \log \pi_{\theta}(a_t | x_t) (r_t(x_t, a_t) - b_t(x_t))$$

$$g_{t} = (r_{t}(x_{t}, a_{t}) - b_{t}(x_{t}))H_{t}^{-1}z_{t} \qquad \pi_{\theta}(\cdot | x_{t}) = \mathcal{N}(\mu_{\theta}(x_{t}), H_{t})$$

$$H_{t} = \mathbb{E}_{z \sim \mathcal{D}}[zz^{T}]$$

$$a_{t} = \mu_{\theta}(x_{t}) + z_{t}$$

$$\pi_{\theta}(a | x_{t}) = \frac{1}{(2\pi)^{\frac{d}{2}} \det(H_{t})^{\frac{1}{2}}} e^{-\frac{1}{2}(a - \mu_{\theta}(x_{t}))^{T} H_{t}^{-1}(a - \mu_{\theta}(x_{t}))}$$

 $\nabla_{\theta} \log \pi_{\theta}(a_t|x_t)(r_t(x_t,a_t)-b_t(x_t))$ is a general and direct way to construct gradient estimator in the parameter space:

$$V(\theta) = \int \pi_{\theta}(a|x_t) r_t(x_t, a) da$$

$$\nabla_{\theta}V(\theta) = \int \nabla_{\theta}\pi_{\theta}(a|x_{t}) \, r_{t}(x_{t}, a) \, \mathrm{d}a = \int \pi_{\theta}(a|x_{t}) \frac{\nabla_{\theta}\pi_{\theta}(a|x_{t})}{\pi_{\theta}(a|x_{t})} r_{t}(x_{t}, a) \, \mathrm{d}a$$
Unbiased estimator for $\nabla_{\theta}V(\theta)$:
$$\nabla_{\theta}\pi_{\theta}(a|x_{t}) r_{t}(x_{t}, a_{t}) = \nabla_{\theta}\log \pi_{\theta}(a_{t}|x_{t}) r_{t}(x_{t}, a_{t})$$
Sample $a_{t} \sim \pi_{\theta}(\cdot|x_{t})$ and define estimator
$$\frac{\nabla_{\theta}\pi_{\theta}(a_{t}|x_{t})}{\pi_{\theta}(a_{t}|x_{t})} r_{t}(x_{t}, a_{t}) = \nabla_{\theta}\log \pi_{\theta}(a_{t}|x_{t}) r_{t}(x_{t}, a_{t})$$

$$T = \frac{\nabla_{\theta} \pi_{\theta}(a_t | x_t)}{\pi_{\theta}(a_t | x_t)} r_t(x_t, a_t) = \nabla_{\theta} \log \pi_{\theta}(a_t | x_t) r_t(x_t, a_t)$$

c. f. The other approach:

Create g_t as a gradient estimator in the action space (by sampling around mean action μ_{θ})

Then construct gradient estimator in the parameter space as $\nabla_{\theta} \langle \mu_{\theta}, g_{t} \rangle$

```
For t = 1, 2, ..., T:

Receive context x_t

Let a_t \sim \pi_{\theta_t}(\cdot | x_t)

Receive r_t(x_t, a_t)

Update policy:

\theta_{t+1} \leftarrow \theta_t + \eta \left. \nabla_{\theta} \log \pi_{\theta}(a_t | x_t) \left( r_t(x_t, a_t) - b_t(x_t) \right) \right|_{\theta = \theta_t}
```

Question

What about PPO objective

$$\theta_{t+1} \leftarrow \underset{\theta}{\operatorname{argmax}} \left\{ \frac{\pi_{\theta}(a_t|x_t)}{\pi_{\theta_t}(a_t|x_t)} (r_t(x_t, a_t) - b_t(x_t)) - \frac{1}{\eta} \operatorname{KL} \left(\pi_{\theta}(\cdot | x_t), \pi_{\theta_t}(\cdot | x_t) \right) \right\} ?$$

$$\approx \underset{\theta}{\operatorname{argmax}} \left\{ \langle \mu_{\theta}(x_t), g_t \rangle - \frac{1}{2\eta \sigma^2} \left\| \mu_{\theta}(x_t) - \mu_{\theta_t}(x_t) \right\|^2 \right\}$$

c.f. the PG objective:

$$\begin{aligned} \theta_{t+1} \leftarrow & \operatorname{argmax}_{\theta} \left\{ \frac{\pi_{\theta}(a_t|x_t)}{\pi_{\theta_t}(a_t|x_t)} (r_t(x_t, a_t) - b_t(x_t)) - \frac{1}{2\eta} \|\theta - \theta_t\|^2 \right\} & \gtrsim & \theta_{t+1} \leftarrow \theta_t + 2 \operatorname{grad}_{\theta} \\ & \approx & \operatorname{argmax}_{\theta} \left\{ \langle \mu_{\theta}(x_t), g_t \rangle - \frac{1}{2\eta} \|\theta - \theta_t\|^2 \right\} \end{aligned}$$

Summary for Bandits

3 main challenges in online RL: Exploration, Generalization, (Temporal) Credit Assignment

