

Gleb Bahmutov, PhD gleb.bahmutov@gmail.com 203-228-2155

JavaScript ninja, image processing expert, software quality fanatic

Links to software (more than 200 OSS projects), talks (more than 30 worldwide), videos, blog posts (more than 300 software essays) at <http://glebbahmutov.com/>

Schedule quick phone call with me via <https://calendly.com/bahmutov>

PhD in Computer Science, Purdue University, 2006

West Lafayette, IN

Specialization: computer graphics and image processing. Advisor: Dr. Voicu Popescu

Thesis title: Efficient Large Scale Acquisition and Modeling of Building Interiors

Jan 2014 **Software Engineer, Kensho** Cambridge, MA
present

- Modern web application for a successful financial startup
 - One of the first employees via ex-coworker referral
 - Responsible for the very first front end application design and implementation, which got us world's largest banks as clients and investors
 - AngularJS, D3, React, NodeJS
 - Wrote many Angular libraries and "missing pieces" utilities
- Performance, security, engineering productivity
 - Optimized Angular 1 performance bottlenecks, setup unit testing, semantic release and crash reporting. Read the findings and advice to other developers at <https://glebbahmutov.com/blog/>
- Developer advocate and conference speaker
 - Taught other developers how to transition from imperative to functional reactive programming
 - Wrote and open sourced tools at <https://github.com/kensho>
 - Spoke at ng-conf, AngularConnect, NodeConf EU, NodeFest Tokyo, NodeJS Italy, and many other conferences, see <https://slides.com/bahmutov>
 - Author and maintainer of multiple Github projects, starred by other developers, top 5 individual developers in Boston, see <http://github-awards.com/users?city=boston&language=JavaScript&type=city>
 - In charge of promoting Kensho name recognition and attracting top notch engineering talent

Oct 2013 **Senior Software Engineer, Applause** Framingham, MA

Jan 2014 ● Front end redesign with modern tooling (AngularJS, NodeJS)

Oct 2012 **Senior Software Engineer, MathWorks** Natick, MA

Sep 2013 ● Porting MATLAB and its toolboxes to run in the browser / cloud
● Data visualization and graphics using HTML5 technology
● JavaScript and modern client-side development evangelist

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|----------|--|------------------|
| Oct 2008 | Senior researcher, EveryScope Inc | Newton, MA |
| Sep 2012 | <ul style="list-style-type: none"> • Headed Advanced Technology Group and am personally responsible for cutting product costs by 90% • Automated image acquisition, processing, viewing and distribution of large sets of panoramic content for multiple national partners. • Designed and implemented 3D modeling tools used internally and sold commercially. • Created a multi-purpose task farm used to quickly process image data, build 3D transitions, prepare for distribution and other jobs. The software was later sold to several international clients. • Lead the push towards HTML5 and mobile clients to expand product reach. • Created and applied for intellectual property protection on behalf of the company. Defended the company against patent infringement allegations as an expert witness. | |
| Aug 2006 | Senior scientist, 3D Digital Corp | Sandy Hook, CT |
| Oct 2008 | <ul style="list-style-type: none"> • Developed an inexpensive low-powered eye-safe structured light scanner suitable for a wide range of applications • Improved accuracy of the existing line of laser-based scanners to satisfy strict clients' requirements | |
| Aug 1999 | Software Engineer, ObjectBuilders Inc | Indianapolis, IN |
| Aug 2001 | <ul style="list-style-type: none"> • Distributed client/server SDK, multiple database abstraction layer, interface between Obj-C/C/C++/Java using COM/COBRA custom bridge. | |

Software interests

- NodeJS and JavaScript as a development platform with the largest reach
- Modular development and semantic versioning of libraries and application
- Productivity and responsibility for written software, both personal and as a team
- Having resume longer than a single page and lists with more than 3 bullet points