Problem 1 – Spice Must Flow

Spice is Love, Spice is Life. And most importantly, Spice must flow. It must be extracted from the scorching sands of Arrakis, under constant threat of giant sand worms. To make the work as efficient as possible, the Duke has tasked you with the creation of a management software.

Write a JS program that calculates the total amount of spice that can be extracted from a source. The source has a starting yield, which indicates how much spice can be mined on the first day. After it has been mined for a day, the yield drops by 10, meaning on the second day it'll produce 10 less spice than on the first, on the third day 10 less than on the second, and so on (see examples). A source is considered profitable only while its yield is at least 100 - when less than 100 spice is expected in a day, abandon the source.

The mining crew consumes 26 spice every day at the end of their shift and an additional 26 after the mine has been exhausted. Note that the workers cannot consume more spice than there is in storage.

When the operation is complete, print on the console on two separate lines how many days the mine has operated and the total amount of spice extracted.

Input

You will receive an array with a single string element that must be parsed as a number, representing the starting yield of the source.

Output

Print on the console on two separate lines how many days the mine has operated and the total amount of spice extracted.

Constraints

The starting yield will be an **integer** within range [0...2²⁸]

Examples

Input	Output	Explanation
111	2 134	Day 1 we extract 111 spice and at the end of the shift, the workers consume 26, leaving 85. The yield drops by 10 to 101.
		Day 2 we extract 101 spice, the workers consume 26, leaving 75. The total is 160 and the yield has dropped to 91.
		Since the expected yield is less than 100, we abandon the source. The workers take another 26, leaving 134 . The mine has operated 2 days.

Input	Output
450	36 8938

Input	Output
200	11 1338

















