# Trusted Computing Base In Action

Machine to Machine API Calling

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Senior Software Engineer at Agile Search January 2022

# Agenda

#### Part I

- 1. Security by Design
- 2. Secure Data in Transit
- 3. Credential
- 4. JWT Best Practices
- 5. Architecture

#### Part II

- 1. Resilience Engineering
- 2. DevSecOps
- 3. Consumer Driven Contract Testing

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# Secure by Design

Domain Driven Design and Value Object

Use Strong Types

Common Security Vulnerabilities

Use memory-safe language

Simplicity Leads to Secure and Reliable Code

# Domain Driven Design

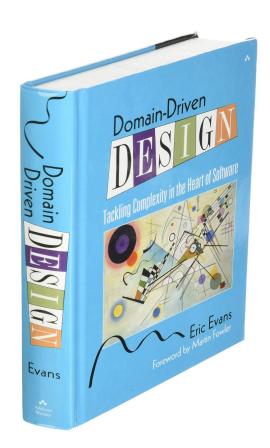
**Bounded Context** 

**Entities** 

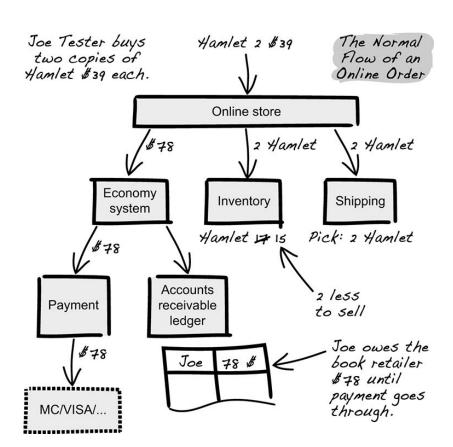
Value Objects

Aggregate

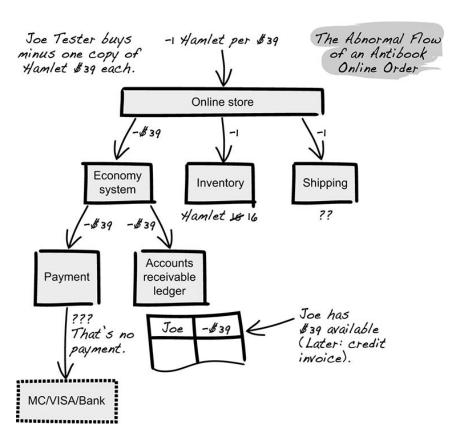
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## **Anti-Hamlet**



# Anti-Hamlet: Buy minus one copy of book



# DDD: Value Object

Never use an Integer as a quantity of books in the Order entity. Instead of an Integer use a value object like OrderQuantity:

```
class OrderQuantity {
    Private final int value;
    public OrderQuantity(int value) {
        shouldNotLessThanZero(value);
        shouldNotMoreThan240(value);
        setValue(value)
    }
}
```

# **Use Strong Types**

AddUserToGroup(string, string)

It's unclear whether the group name is provided as the first or the second argument.

Rectangle(3.14, 5.67)

What is the order of height and width?

Circle(double)

It expect radius or diameter?

# **Use Strong Types**

Add(User("alice"), Group("root-user")

Rectangle(Width(3.14), Height(5.67))

Circle(Radius(1.23))

User, Group, Width, Height, and Radius are strong type wrappers around string and double primitives.

# Common Security Vulnerabilities

SQL Injection Vulnerability: TrustedSqlString

Preventing XSS: SafeHtml

## **Avoid Multi-Level Nesting**

Multi-level nesting is common anti-pattern that can lead to simple mistakes.

```
function register()
   if (!empty($_POST)) {
       Smag = '';
       if ($ POST['user name']) {
            if ($ POST['user password new']) {
                if ($ POST['user password new'] === $ POST['user password repeat']) {
                    if (strlen($ POST['user password new']) > 5) {
                        if (strlen($ POST['user name']) < 65 && strlen($ POST['user name']) > 1) {
                            if (preg_match('/^[a-2\d]{2,64}$/i', $_POST['user_name'])) {
                                Suser = read user(S POST('user name'));
                                if (!isset($user['user name'])) {
                                    if ($ POST['user_email']) {
                                        if (strlen($ POST['user_email']) < 65) {
                                            if (filter var($ POST[ user email ], FILTER VALIDATE EMAIL)) (
                                                create_user();
                                                $ SESSION['msg'] = 'You are now registered so please login';
                                                header('Location: ' . $ SERVER('PHP SELF'1);
                                                exit();
                                            } else $msg = 'You must provide a valid email address';
                                        } else Smsg = 'Email must be less than 64 characters';
                                    } else Smsg = 'Email cannot be empty';
                                } else Smsg = 'Username already exists';
                            ) else Smsg = 'Username must be only a-z, A-Z, 0-9';
                        } else $msg = 'Username must be between 2 and 64 characters';
                    } else $msg = 'Password must be at least 6 characters';
                ) else Smsg = 'Passwords do not match';
            } else Smsg = 'Empty Password';
        ) olse $msg = 'Empty Username';
       $ SESSION['mag'] = $mag;
   return register_form();
```

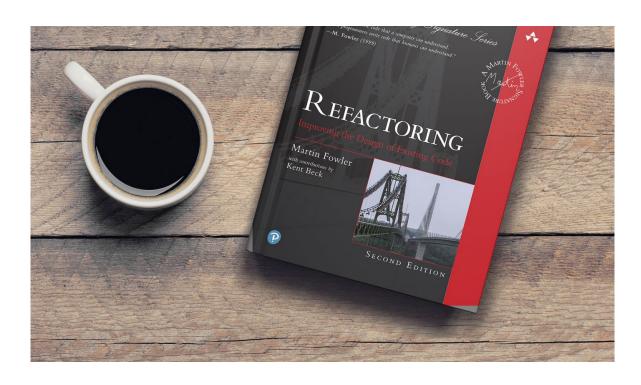
#### **Eliminate YAGNI Smells**

## You Aren't Gonna Need It

- This principle recommends implementing only the code that you need.
- YAGNI code adds unnecessary complexity, because it needs to be documented, tested, and maintained.
- Avoiding YAGNI code leads to improve reliability, and simpler code leads to fewer security bugs, fewer opportunities to make mistakes, and less development time spent maintaining unused code.

Repay Technical Debt (TODO, FIXME)

Refactoring



Refactoring Golden Rule

Never mix refactoring and functional changes in a single commit to the code repository.

It's really hard to review!

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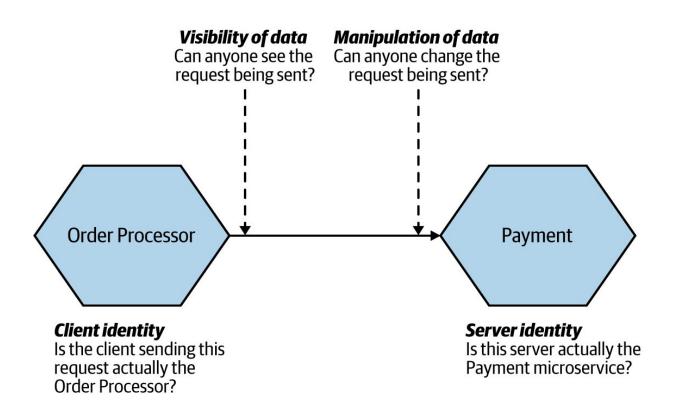
Securing Data in Transit

## Secure Data in Transit

The four main concerns when it comes to data in transit

- 1. Server Identity
- 2. Client Identity
- 3. Visibility of Data
- 4. Manipulation of Data

## Secure Data in Transit



## Secure Data in Transit

# HTTPS Everywhere

Mutual TLS

HMAC (hash-based message authentication code)

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## Credentials

Credentials give a person (or computer) access to some form of restricted resource.

Two categories of credentials:

#### 1. User credentials

Such as username and password. *Often the weakest point of our system* 

#### 2. Secrets

Pieces of information that are critical to running the services.

## Credentials: User Credential

#### Some advices:

- 1. Embrace Password Manager
- 2. Use Long Password
- 3. ...

Recommend read this article of Troy Hunt in detail:

https://www.troyhunt.com/passwords-evolved-authentication-guidance-for-the-modern-era/

## Credentials: Secret

#### Secrets might be:

- 1. Certificates for TLS
- 2. SSH keys
- 3. Public/Private API key pairs
- 4. Credentials for accessing database

#### Considerations:

- 1. **Creation** (How to create secret in the first place?)
- 2. **Distribution** (How to make sure it gets to the right place?)
- 3. **Storage** (Only authorized parties can access?)
- 4. **Monitoring** (Do we know how the secret is being used?)
- 5. **Rotation** (Are we able to change the secret without causing problem?)

## **Credentials: Secret Tools**

Tools to manage all of the considerations:

- 1. Kubernetes built-in solution
- 2. Hashicorp's Vault
- 3. AWS Secret Manager

## Credentials: Issues

Across both user credentials and secrets, we have to consider these issues:

#### 1. Rotation

Ideally, we want to rotate credentials frequently to limit the damage someone can do if they gain access to credentials. Hashicorp's Vault can generate time-limited credentials and the credentials can be generated on the fly.

- 2. Revocation
- 3. Least Privilege Principle

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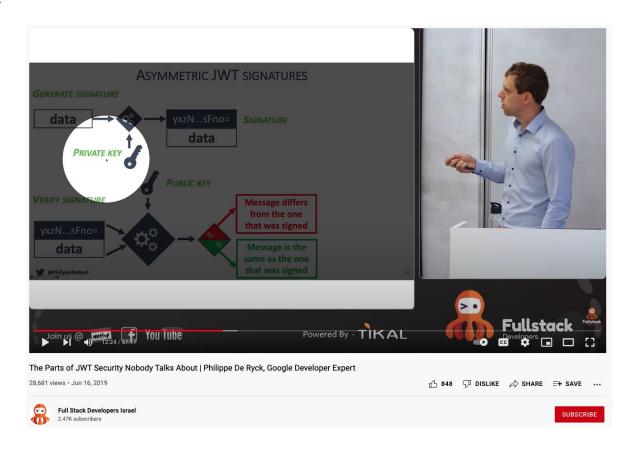
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## **JWT Best Practice**

The Part of JWT Security Nobody Talks About

https://www.youtube.com/watch ?v=DPrhem174Ws



## **JWT Best Practice**

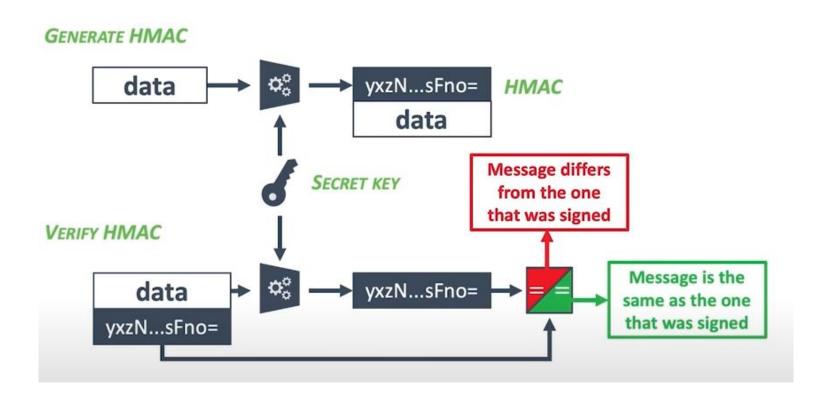
#### Encoded PASTE A TOKEN HERE

eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJ zdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IlBoaWx pcHBlIER1IFJ5Y2siLCJyb2xlcyI6InVzZXIgcmV zdGF1cmFudG93bmVyIiwiaWF0IjoxNTE2MjM5MDI yfQ.KPjhyE9oi83uehgw6Lm\_0yAZzRuJhcUqXETD 2AIrF2A

#### Decoded EDIT THE PAYLOAD AND SECRET

```
HEADER: ALGORITHM & TOKEN TYPE
   "alg": "HS256",
PAYLOAD: DATA
   "sub": "1234567890",
   "name": "Philippe De Ryck",
   "roles": "user restaurantowner",
   "iat": 1516239022
VERIFY SIGNATURE
HMACSHA256(
   base64UrlEncode(header) + "." +
   base64UrlEncode(payload),
   SuperSecretHMACKey
 ) m secret base64 encoded
```

# Symmetric JWT Signature



# **Never Share Your Secrets**

Cracking a JWT sign with weak keys is possible via brute force attack

# ASymmetric JWT Signature

### **GENERATE SIGNATURE** data yxzN...sFno= SIGNATURE data PRIVATE KEY PUBLIC KEY **VERIFY SIGNATURE** Message differs from the one that was signed yxzN...sFno= Message is the data same as the one that was signed @PhilippeDeRyck

# How Would You Solve the

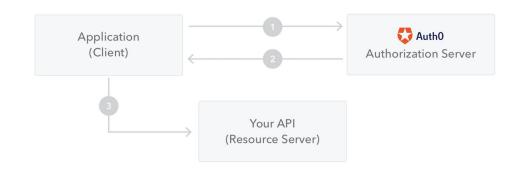
# **KEY MANAGEMENT**

Problem with JWS?

# Can We Skip to the Good Part?

## Auth0 M2M

- 1. Client requests for token
- Auth0 server provides a JWT token
- Client send a request to the Server with the token in the header



Server knows how to verify token. It has the public key which is provided by Auth0.

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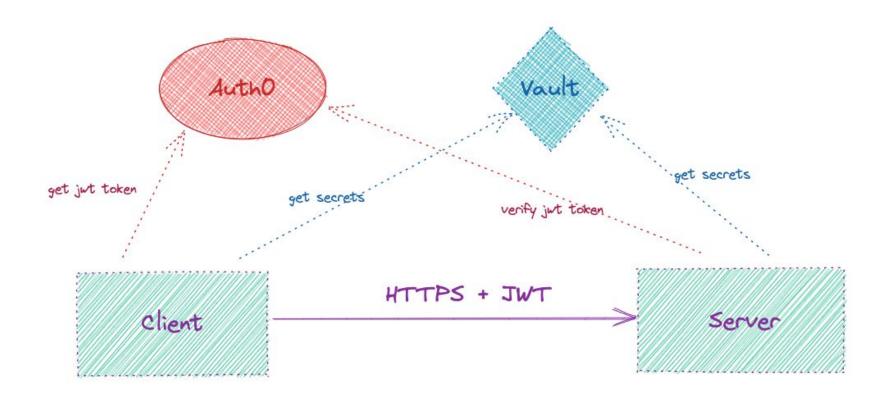
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# Let's Design

#### Architecture



#### Framework for RPC Backend

Most RPC backends follow a similar structure:

- 1. Logging
- 2. Authentication
- 3. Authorization
- 4. Rate Limiting (Throttling)

# **Predefined Interceptors**

Instead of reimplementing this functionality for every single RPC, it's recommended using a framework that can hide the implementation details of these building Block.

#### **Predefined Interceptors**

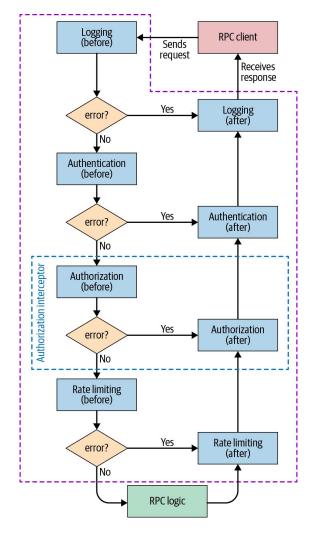
Interceptors share state through a *context object* that they pass to each other.

#### For example:

The authentication interceptor (before state) can handle all the cryptographic operations.

#### **Execution time:**

By using context object to track request execution time



#### Part II

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# Resilience Engineering

# **Build With Failure In Mind**

# Build With Failure In Mind



#### **Build With Failure In Mind**



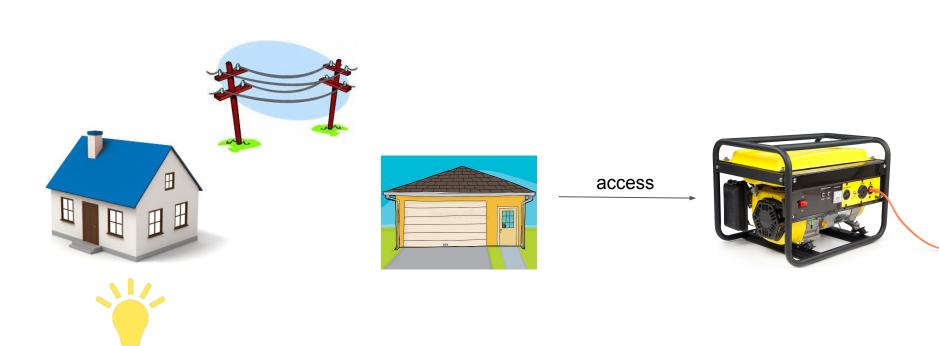
# Resilience Engineering

# Fly Two Mistakes High





What happens if the database backups are stored in the same datacenter?





# Resilience Engineering

# Chaotic Environment

# Chaotic Environment: Reality Of Our World



VS

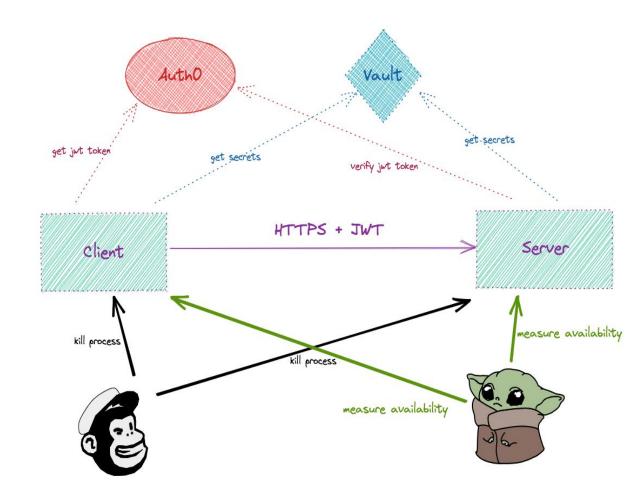


## Chaotic Environment: Reality Of Our World

Are you ready for failure?



# Chaotic Environment

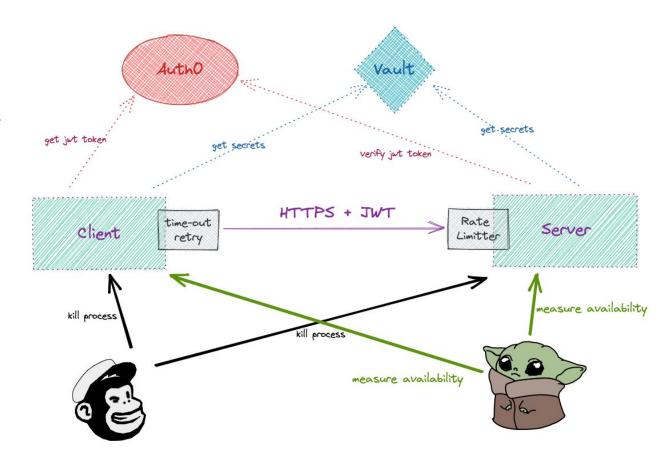


## Resilience Engineering

# What happens if downstream is not available?

Time-out, Retry, Rate Limiting, Circuit Breaker

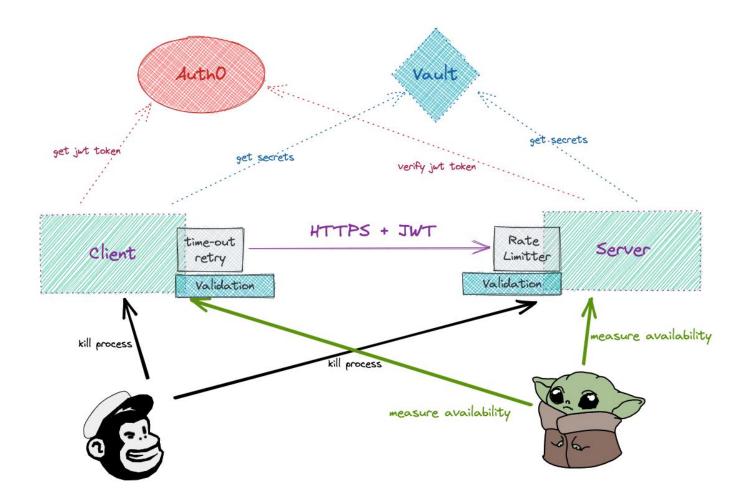
Time-out, Retry, and Rate Limiter



# Resilience Engineering

# Validation & Correctness

# Validation & Correctness



# Resilience Engineering

# **Functionality Degradation**

#### Part II

1. Resilience Engineering

### 2. DevSecOps

3. Consumer Driven Contract Testing

# DevSecOps

Test Security Vulnerabilities in a Automation Process

**Check Container Security Issues** 

Defence In Depth

#### Part II

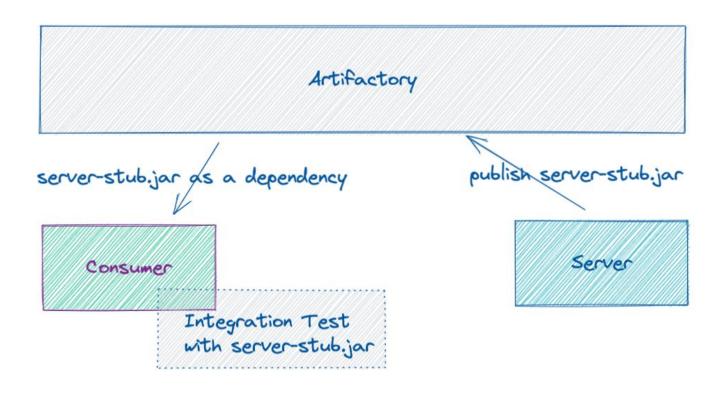
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## **Consumer Driven Contract Testing**

Helps Providers make changes without being scared of accidentally breaking their consumers

Contract testing lets everyone relax and be assured that the APIs won't up and die.

# **Consumer Driven Contract Testing**



### **Consumer Driven Contract Testing**

#### Swagger Codegen

Swagger Codegen can simplify your build process by generating server stubs and client SDKs for any API, defined with the OpenAPI (formerly known as Swagger) specification, so your team can focus better on your API's implementation and adoption.

#### **Spring Cloud Contract**

Spring Cloud Contract is a project that, simply put, helps us write Consumer-Driven Contracts (CDC). This ensures the contract between a Producer and a Consumer, in a distributed system – for both HTTP-based and message-based interactions.

#### **Further Works**

**Chaos Engineering** 

Observability and Telemetry

Scalability and Availability