## Federated Learning - FedAVG by Google

#### **Reference Paper:**

Brendan McMahan, H., Moore, E., Ramage, D., Hampson, S., & Agüera y Arcas, B. (2017). Communication-efficient learning of deep networks from decentralized data. *Proceedings of the 20th International Conference on Artificial Intelligence and Statistics, AISTATS 2017, 54.* 

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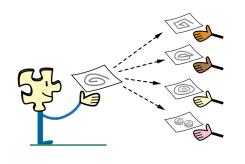
## **Federated Learning**

## Federated Learning - Background



- Phones and tablets are the primary computing devices for many people now.
- These modern edge devices contain rich data as human use it frequently.
- However, this rich data is often privacy sensitive, large in quantity, or both.
- A new way to utilize those data without breaking the privacy and efficiency issues must be developed.

## **Federated Learning - Definition**



- A learning technique that allows users to collectively reap the benefits of shared models trained from rich data, without the need to centrally store it.
- A decentralized learning approach, that leaves the training data distributed on the mobile/edge devices, and learns a shared model by aggregating locally-computed updates.

## **Federated Learning - Advantages**



- **Decoupling** of **model training** from the need for direct access to the raw training data.
- Significantly reduce privacy and security risks by limiting the attack surface to only the device, rather than the device and the cloud.
- Reap the benefits of shared models which will greatly improve the user experience on the user device.

## **Federated Learning - Use Cases**



- Image classification; predicting the likelihood of which kind of photos are being shared, deleted, or viewed.
  - photos people take on their phone are likely quite different (unique, rich) than typical internet photos.
- Language modelling; improve voice recognition and text entry on touch-screen.
  - the use of language in chat and text messages is generally much different than standard language corpora.

## Federated Learning - Related Work (1)



- Distributed training by iteratively averaging locally trained models for:
  - perceptron (McDonald et al., 2010)
  - speech recognition DNNs (Povey et al., 2015)
- Asynchronous distributed training with "soft" averaging, not considering unbalance and non-IID data (Zhang et al., 2015)
- Advantages of keeping sensitive user data on the device (Neverova et al., 2016)

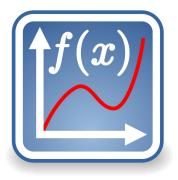
## Federated Learning - Related Work (2)



- Privacy preserving deep learning, not considering unbalanced and non-IID data with a limited empirical evaluation (Shokri & Shmatikov, 2015)
- Large scale distributed (asynchronous) SGD, with a huge number of updates (Dean et al., 2012)

## **Federated Optimization**

## **Federated Optimization - Definition**



- The optimization problem implicit in federated learning.
- Has several key properties that differentiate it from a typical distributed optimization problem.
- Communication efficiency is the greatest factor of importance.

## **Federated Optimization - Key Properties**



- Non-IID; training data on a given client is typically different, any particular user's local dataset will not be representative of the population distribution.
- Unbalanced similarly; some users make heavier use of the app than others, lead to varying kinds of local training data.
- Massively distributed; the number of clients participating in an optimization to be much larger than the average number of examples per client.
- **Limited communication**; mobile devices are frequently offline or slow or cause expensive connections.

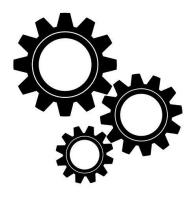
## **Federated Optimization - Limitations**



- Federated optimization experiment in this paper will used a controlled environment, but still addresses the key issues of client availability, unbalanced, and non-iid data.
- Only using a fraction of clients for efficiency, as the experiments show diminishing returns for adding more clients beyond a certain point.

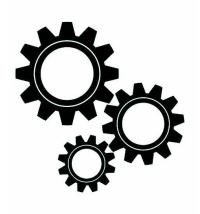
## Federated Algorithms FedSGD & FedAVG

### Federated SGD - Definition



- A large-batch synchronous SGD applied at a federated setting.
- To apply this approach in the federated setting, we select a C fraction of clients on each round, and compute the gradient of the loss over all the data held by these clients.
- C controls the global batch size, with C = 1
   corresponding to full-batch (non-stochastic) gradient
   descent.

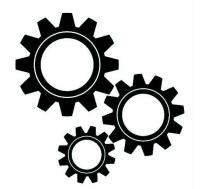
### **Federated AVG - Definition**



- A generalization of FedSGD, which allows local nodes to perform more than one batch update on local data
- Computation is controlled by three key parameters:
  - C, the fraction of clients perform computation in each round.
  - E, local epoch client makes on its local dataset in each round.
  - B, the local minibatch size used for the client updates.
- Using B = ∞ and E = 1 (full local dataset treated as a single minibatch with one local epoch), will corresponds exactly to FedSGD.

## Federated AVG - Algorithm

**Algorithm 1** FederatedAveraging. The K clients are indexed by k; B is the local minibatch size, E is the number of local epochs, and  $\eta$  is the learning rate.



#### Server executes:

initialize  $w_0$ 

for each round  $t = 1, 2, \dots$  do

$$m \leftarrow \max(C \cdot K, 1)$$

 $S_t \leftarrow \text{(random set of } m \text{ clients)}$ 

for each client  $k \in S_t$  in parallel do

$$w_{t+1}^k \leftarrow \mathsf{ClientUpdate}(k, w_t)$$

$$w_{t+1} \leftarrow \sum_{k=1}^{K} \frac{n_k}{n} w_{t+1}^k$$

Fraction of available clients on the given round

Weighted-average of model parameters from all clients

ClientUpdate(k, w): // Run on client k  $\mathcal{B} \leftarrow (\text{split } \mathcal{P}_k \text{ into batches of size } B)$ for each local epoch i from 1 to E do for batch  $b \in \mathcal{B}$  do

$$w \leftarrow w - \eta \nabla \ell(w; b)$$

return w to server

Allow client to do more than one batch local update

# Experiment Results (Original)

#### Model used:

#### Simple multilayer perceptron (2NN):

- Input Layer (28x28, Flatten)
- Hidden Layer (200 units, ReLU)
- Hidden Layer (200 units, ReLU)
- Output Layer (10 units, Softmax)

Total trainable param: 199,210

#### **Convolutional Neural Network (CNN):**

- Conv. Layer (32 Channels, Kernel Size 5x5)
- Max Pooling (Pool Size 2x2)
- Conv. Layer (64 Channels, Kernel Size 5x5)
- Max Pooling (Pool Size 2x2)
- Flatten Layer
- Hidden Layer (512 units, ReLU)
- Output Layer (10 units, Softmax)

Total trainable param: 1,663,370

#### Data used:

- MNIST Digit Recognition (<u>tf.keras.datasets.mnist.load\_data</u>)
- Train data: 60,000 images
- Test data: 10,000 images

#### Distributed as follows:

- o IID:
  - Train data was shuffled, distributed equally to 100 clients. Each client received 600 random images.
- o NON-IID:
  - Train data was sorted by label, distributed equally to 100 clients based on the sorted version. Each client received 600 random images, containing maximum 2 labels.

#### Experiment done by:

- Increasing parallelism. Varying the number of client fraction (C). Trying  $C = \{0.0, 0.1, 0.2, 0.5, 1.0\}$ . Each C corresponds to the proportion of clients participate at the given round.
- Increasing computation. Client fraction (C) was fixed to 0.1 (10 clients). The computation (number of updates) per client was varied by either decreasing B (local batch size), increasing E (local epoch), or both.

Results: Increasing parallelism

2NN —— IID ——		D ——	——Non-IID ——		
C	$B = \infty$	B = 10	$B = \infty$	B = 10	
0.0	1455	316	4278	3275	
0.1	$1474(1.0\times)$	87 (3.6×)	$1796(2.4\times)$	664 (4.9×)	
0.2	$1658(0.9\times)$	77 (4.1×)	1528 (2.8×)	619 (5.3×)	
0.5	<b>—</b> (—)	$75(4.2\times)$	<b>—</b> (—)	443 (7.4×)	
1.0	<b>—</b> ( <b>—</b> )	$70(4.5\times)$	<b>—</b> (—)	$380 (8.6 \times)$	
CNI	N, E = 5				
0.0	387	50	1181	956	
0.1	339 (1.1×)	$18(2.8\times)$	$1100 (1.1 \times)$	$206(4.6\times)$	
0.2	337 (1.1×)	$18(2.8\times)$	978 (1.2×)	200 (4.8×)	
0.5	164 (2.4×)	18 (2.8×)	$1067(1.1\times)$	$261(3.7\times)$	
1.0	246 (1.6×)	16 (3.1×)	— (—)	97 (9.9×)	

- Results: Increasing parallelism
  - With B = 600 (treating all examples in client as one batch), there is only a small advantage in increasing the client fraction.
  - Using the smaller batch size B = 10 shows a significant improvement in using C
     ≥ 0.1, especially in the non-IID case.

Results: Increasing computation

MNIST CNN, 99% ACCURACY					
CNN	$\boldsymbol{E}$	B	u	IID	Non-IID
FEDSGD	1	$\infty$	1	626	483
FEDAVG	5	$\infty$	5	$179 (3.5 \times)$	$1000 (0.5 \times)$
FEDAVG	1	50	12	$65 (9.6 \times)$	600 (0.8×
FEDAVG	20	$\infty$	20	$(2.7\times)$	672 (0.7×
FEDAVG	1	10	60	$34(18.4\times)$	350 (1.4×
FEDAVG	5	50	60	$29(21.6\times)$	334 (1.4×
FEDAVG	20	50	240	$32(19.6\times)$	426 (1.1×
FEDAVG	5	10	300	$20(31.3\times)$	229 (2.1×
FEDAVG	20	10	1200	$18(34.8\times)$	173 (2.8×

- **Results:** Increasing computation
  - Increasing computation (local updates) in each client is effective.
  - In IID setting, using more computation per client decreases the number of rounds to reach the target accuracy by 35× for the CNN and 46× for the 2NN.
  - o In **non-IID setting**, the number is smaller but still substantial, with **2.8 3.7×** decrease.

# Experiment Results (Reproduce)

- 1) Simulate the following cases in Table 1 in [1] with validation sets.
  - (i) 2NN, IID, B=10, C=0.1, E=1
  - (ii) 2NN, Non-IID, B=10, C=0.1, E=1
  - Use the validation set and explain how the validation set was chosen.
- For each case in the table above, provide two figures for accuracy and loss. In each figure, include three curves for training, validation, and test data. Define the accuracy and loss used.

- How the validation set was chosen?
  - MNIST data loaded from the Tensorflow datasets API.
  - Divide the data into train data and test data based on the default TF partition settings.
  - **Shuffle** the **train data** before doing any splitting.

Test data 10,000 images

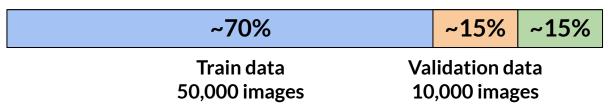
~85% ~15%

Train data 60,000 images

Original TF MNIST Digit dataset compartment

- How the validation set was chosen?
  - The original train data splitted into two parts, new train data and validation data.
  - Splitting done by selecting 10,000 images randomly, unstratified, from the original train data as validation data.

Test data 10,000 images



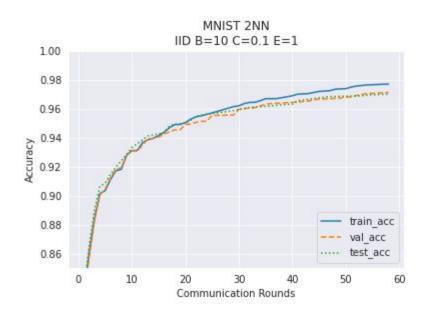
Modified TF MNIST Digit dataset compartment

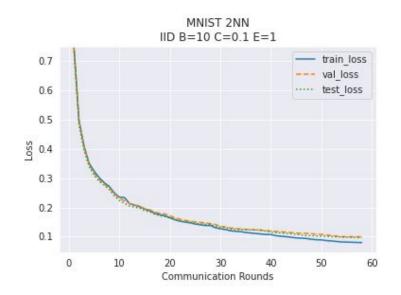
- Reproduce Table [1]: 2NN with Validation Set
  - Dataset used for this experiment is <u>MNIST Digit Recognition</u> from Tensorflow. Train data contains 50,000 images, validation data contains 10,000 images and test data contains 10,000 images.
  - Threshold used for stopping the training process of the 2NN is 0.97.
  - A learning rate of 0.1 was used.

- Reproduce Table [1]: 2NN with Validation Set
  - The training graph presented is plotted monotonically improving, done by taking the best test accuracy among the obtained values from previous communication rounds.
  - Metrics used:
    - Accuracy: <u>AccuracyScore</u>\*
    - Loss: <u>SparseCategoricalCrossentropy</u>

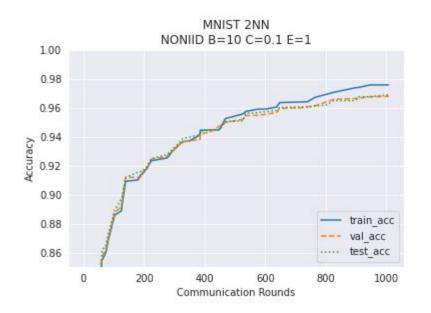
<sup>\*</sup>calculated by comparing the ground truth label and index of the maximum probability output by each prediction 30

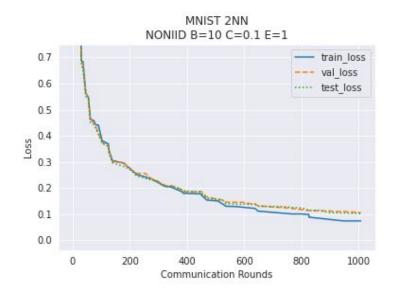
• 2NN, IID, B=10, C=0.1, E=1 (Ir=0.1)





• 2NN, NONIID, B=10, C=0.1, E=1 (Ir=0.1)





• Reproduce Table [1]: Summary Table

Case	Communication Round	Train Accuracy	Validation Accuracy	Test Accuracy
2NN, IID, B=10, C=0.1, E=1	58	0.9769	0.9711	0.9700
2NN, NONIID, B=10, C=0.1, E=1	1008	0.9756	0.9683	0.9702

#### Key Takeaways:

- Using the same parameters (B, E, C), faster convergence happens in IID setting.
- Validation set is a good estimate of the testing set. The testing set margin with the validation set is only 0.0011 0.0019, compared to its margin with the train set 0.0031 0.0046.

2) Reproduce the following table in [1] for C = 0.0, 0.1, 1.0.

2NN ——IID——			——Non-IID —		
C	$B = \infty$	B = 10	$B = \infty$	B = 10	
0.0	1455	316	4278	3275	
0.1	1474 (1.0×)	87 (3.6×)	1796 (2.4×)	664 (4.9×)	
0.2	1658 (0.9×)	77 (4.1×)	1528 (2.8×)	619 (5.3×)	
0.5	— (—)	75 (4.2×)	— · (—)	443 (7.4×)	
1.0	<b>—</b> ( <b>—</b> )	70 (4.5×)	- (-)	380 (8.6×)	
CNI	N, E = 5				
0.0	387	50	1181	956	
0.1	339 (1.1×)	$18(2.8\times)$	$1100 (1.1 \times)$	206 (4.6×)	
0.2	337 (1.1×)	18 (2.8×)	978 (1.2×)	200 (4.8×)	
0.5	164 (2.4×)	18 (2.8×)	1067 (1.1×)	261 (3.7×)	
1.0	246 (1.6×)	$16(3.1\times)$	— (—)	97 (9.9×)	

- Do not use the validation set.
- For each case in the table above, provide two figures for accuracy and loss. In each figure, include two curves for training and test data. Define the accuracy and loss used.
  - You don't need to simulate the case the reference value is not available (i.e., '—') in the table.

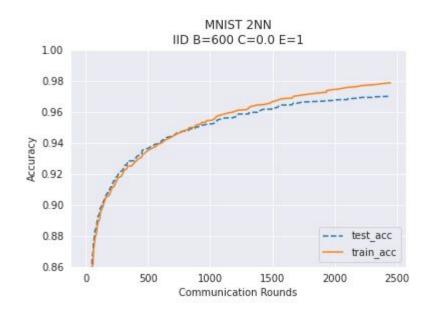
#### Reproduce Table [1]: 2NN & CNN

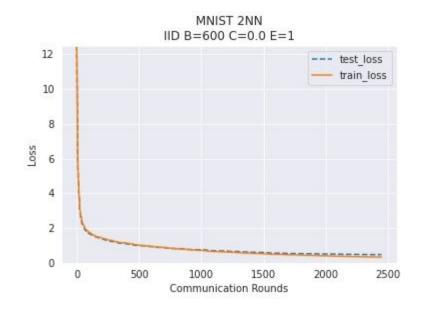
- This experiment done to show the effect of increasing parallelism to the number of communication rounds.
- Dataset used for this experiment is <u>MNIST Digit Recognition</u> from Tensorflow. **Train data** contains **60,000 images** and **test data** contains **10,000 images**.
- Threshold used for stopping the training process is 0.97 for 2NN and 0.99 for the CNN.
- A learning rate of **0.1** used for 2NN and **0.215** for CNN. Both IID and non-IID setting has no difference in learning rate choice.

- Reproduce Table [1]: 2NN & CNN
  - The training graph presented is plotted monotonically improving, done by taking the best test accuracy among the obtained values from previous communication rounds.
  - Metrics used:
    - Accuracy: <u>AccuracyScore</u>\*
    - Loss: <u>SparseCategoricalCrossentropy</u>

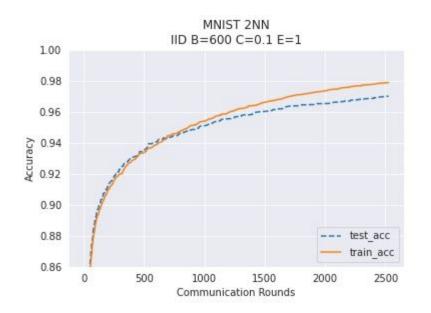
<sup>\*</sup>calculated by comparing the ground truth label and index of the maximum probability output by each prediction 37

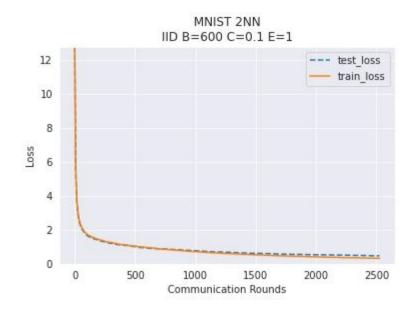
• 2NN, IID, B=600, C=0.0, E=1 (Ir=0.1)



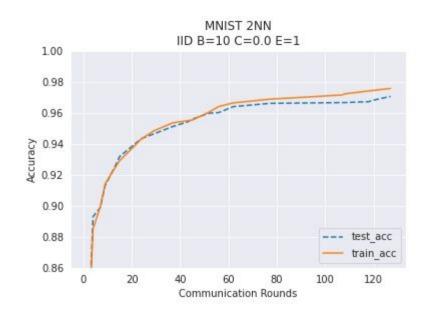


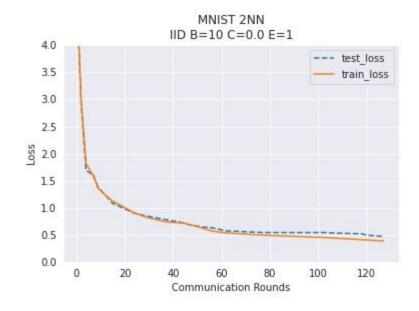
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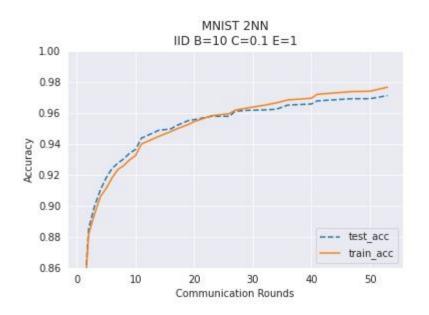


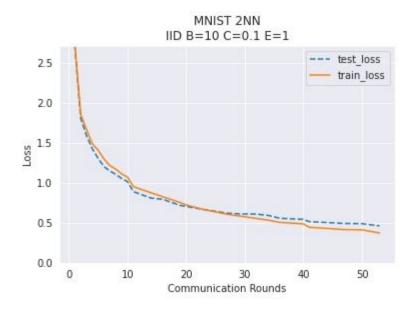
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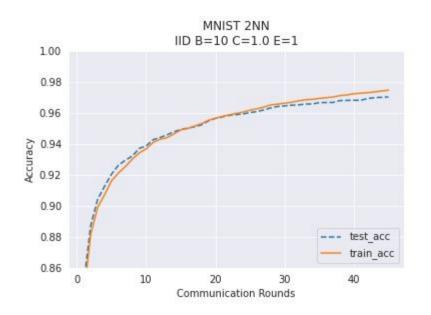


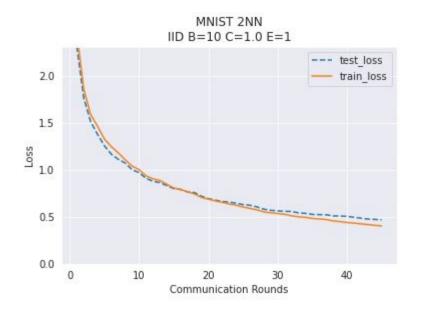
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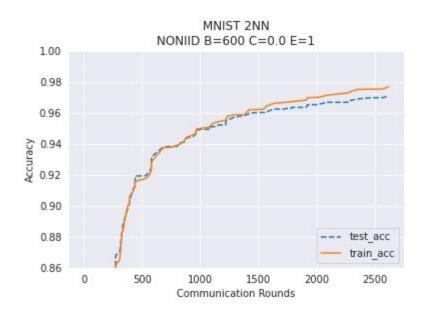


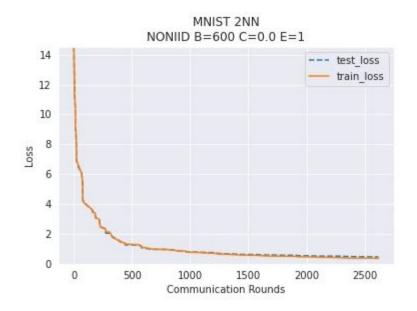
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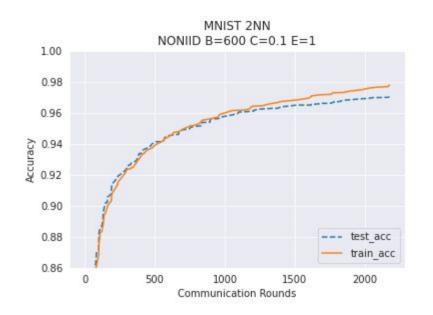


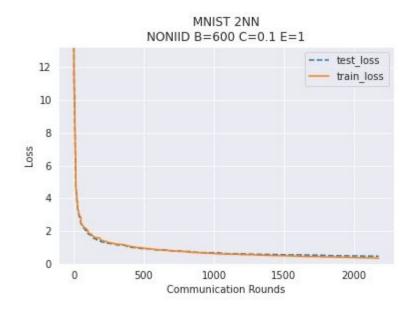
• 2NN, NONIID, B=600, C=0.0, E=1 (Ir=0.1)



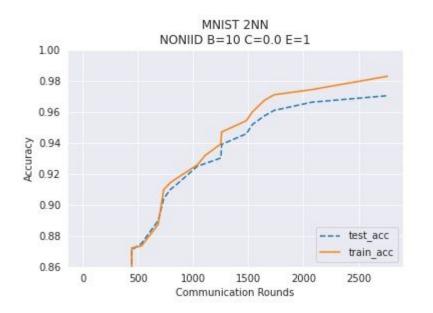


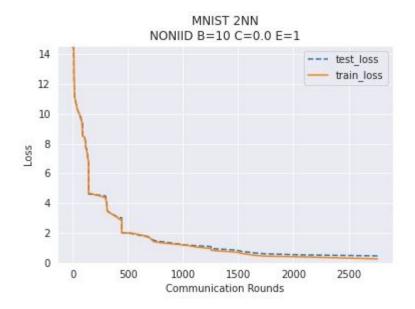
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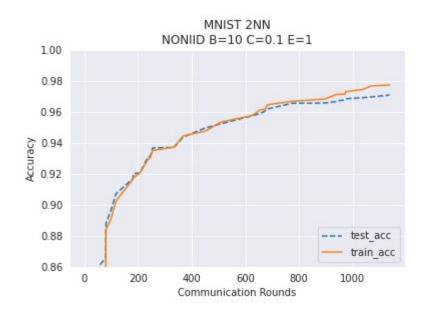


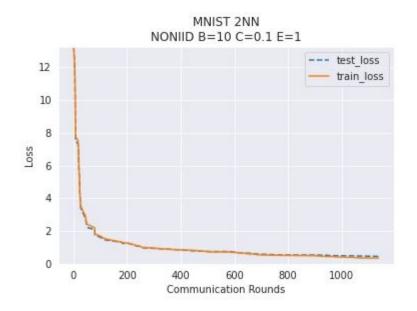
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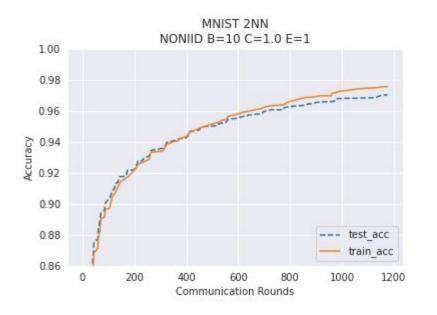


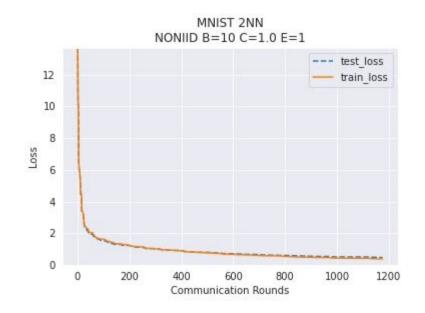
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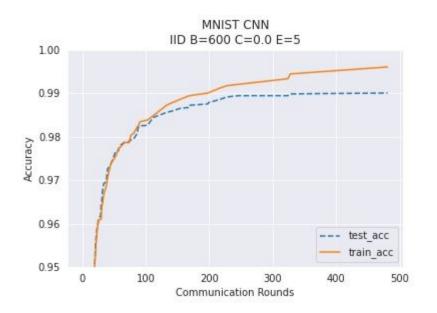


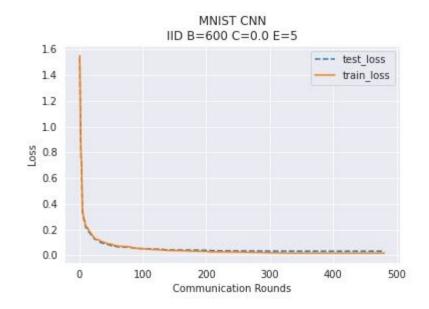
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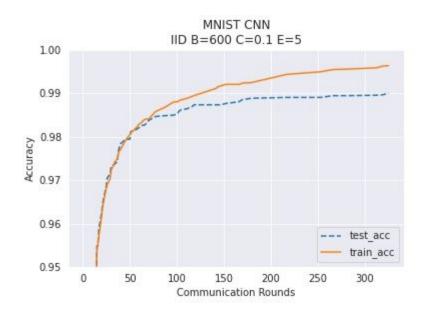


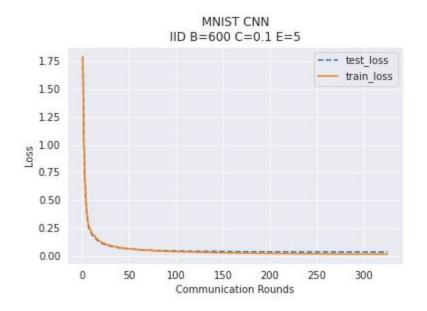
• CNN, IID, B=600, C=0.0, E=5 (Ir=0.215)



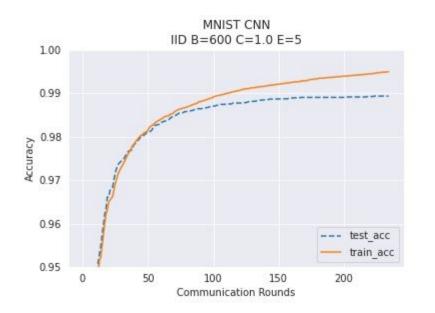


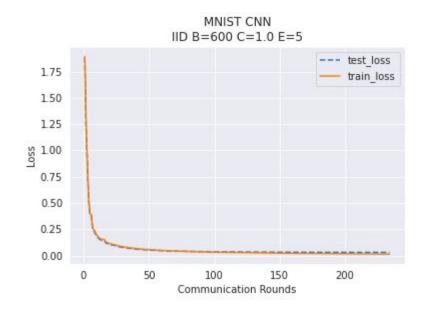
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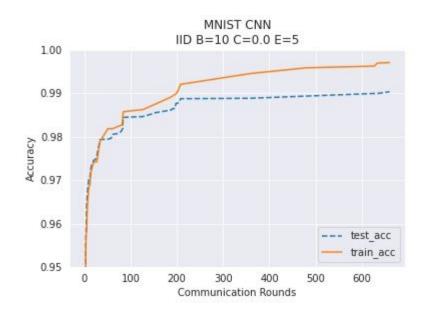


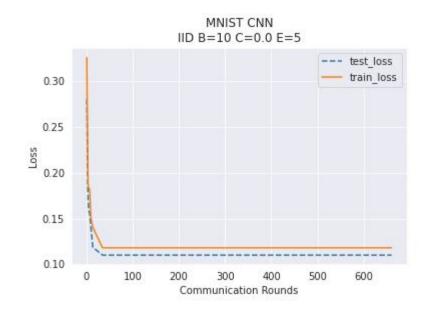
CNN, IID, B=600, C=1.0, E=5 (Ir=0.215)



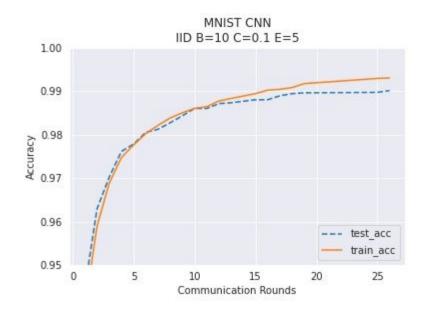


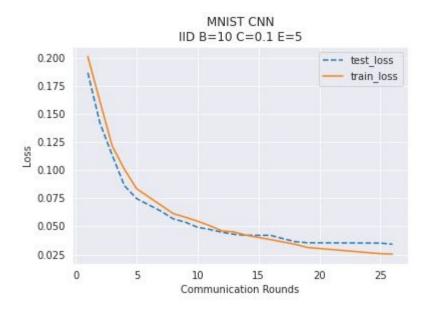
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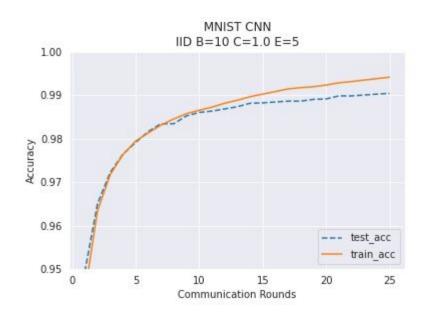


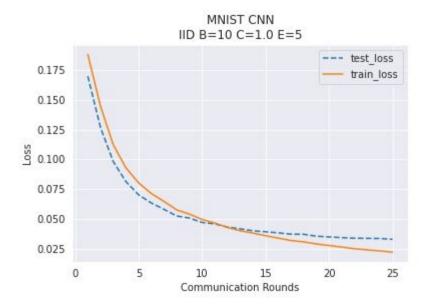
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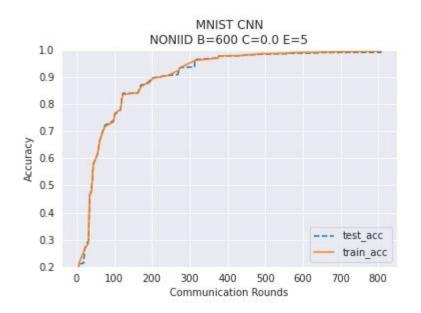


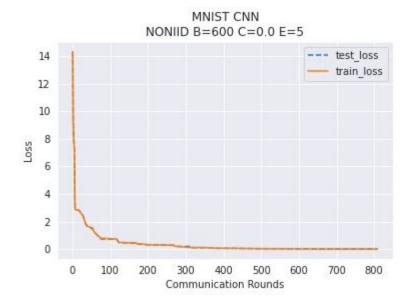
• CNN, IID, B=10, C=1.0, E=5 (Ir=0.215)



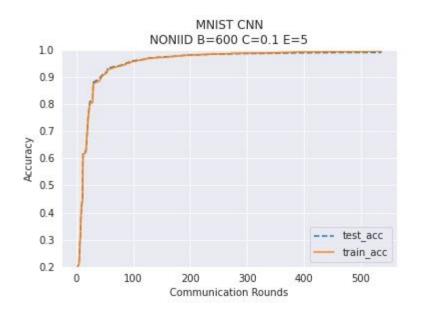


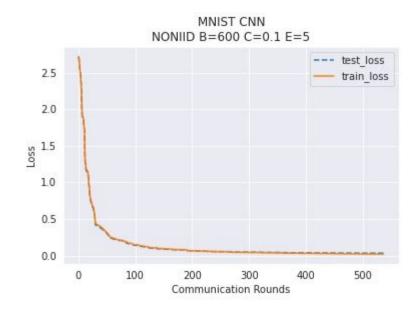
CNN, NONIID, B=600, C=0.0, E=5 (Ir=0.215)



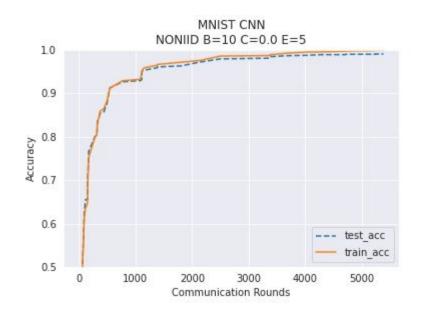


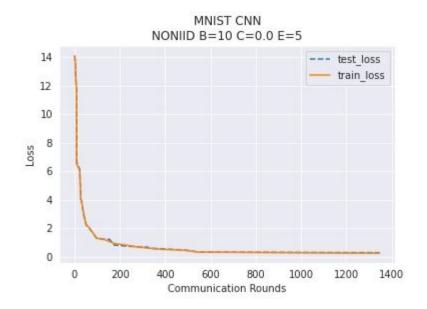
• CNN, NONIID, B=600, C=0.1, E=5 (Ir=0.215)



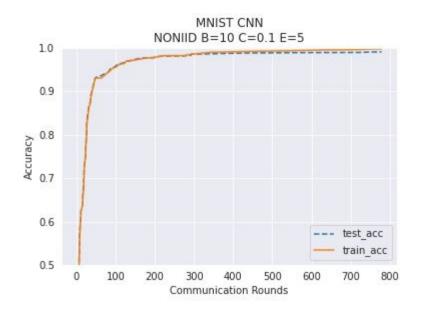


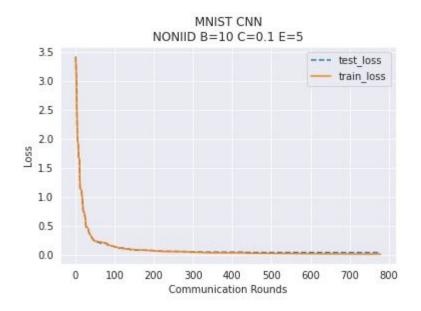
CNN, NONIID, B=10, C=0.0, E=5 (Ir=0.215)



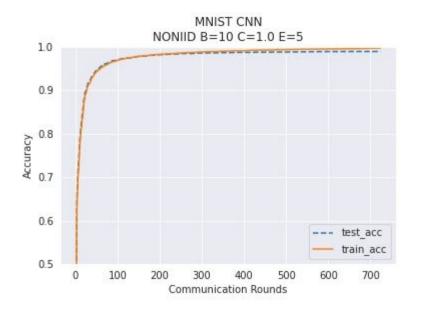


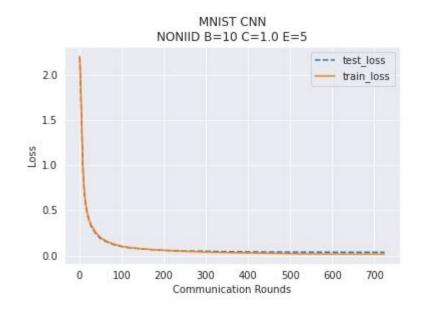
• CNN, NONIID, B=10, C=0.1, E=5 (Ir=0.215)





• CNN, NONIID, B=10, C=1.0, E=5 (Ir=0.215)





• Reproduce Table [1]: Comparison

Table [1]: Original

2NN	III	)	NON	NIID
C	B=600	B=10	B=600	B=10
0.0	1455	316	4278	3275
0.1	1474 (1.0x)	87 (3.6x)	1796 (2.4x)	664 (4.9x)
1.0	(—) (—)	70 (4.5x)	(—) (—)	380 (8.6x)
CNN, E	:=5			
0.0	387	50	1181	956
0.1	339 (1.1x)	18 (2.8x)	1100 (1.1x)	206 (4.6x)
1.0	246 (1.6x)	16 (3.1x)	(—) (—)	97 (9.9x)

Table [1]: Reproduce

2NN	III	)	NOI	VIID
C	B=600	B=10	B=600	B=10
0.0	2449	127	2620	2764
0.1	2526 (1.0x)	53 (2.4x)	2176 (1.2x)	1138 (2.4x)
1.0	(—) (—)	45 (2.8x)	(—) (—)	1176 (2.4x)
CNN, E	=5			
0.0	481	660	809	5380
0.1	325 (1.5x)	26 (25x)	536 (1.5x)	779 (6.9x)
1.0	234* (2.1x)	25 (25x)	(—) (—)	724* (7.4x)

- Key Takeaways: 2NN
  - Identical to the original experiment, smaller batch size produces significant improvement both in IID and non-IID case.
  - With B=10, a speed up of 2.4x-2.8x was recorded in both IID and non-IID case.

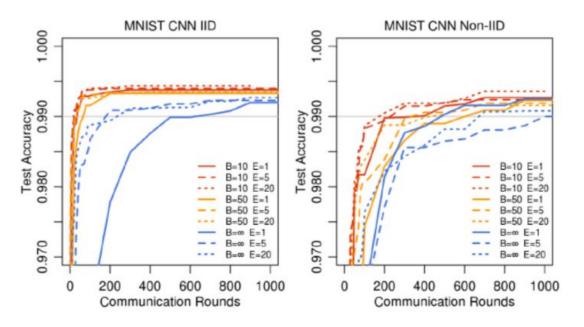
#### Key Takeaways: CNN

- Identical to the experiment, in both IID and non-IID cases, smaller batch size led to a better speed up.
- Increasing parallelism in all cases, did speed up the communication rounds needed.
- Cases that mark with asterisk (\*) failed to converge to exact value 0.99 in this experiment. Both achieved a maximum test accuracy of 0.9893, 0.9889 respectively.

- Key Takeaways: Discrepancies
  - Some cases failed to converged.
    - Some cases with C=1.0 failed to converge to a test accuracy of 0.99.
    - Training using all data from all clients with a high learning rate could cause an overfitting or cause the model to converge to a suboptimal solution.
    - Yet, the achieved test accuracy was still decent at 0.9893 and 0.9889.

- Key Takeaways: Discrepancies
  - Using B=10 in CNN, produce quite different results from the original experiment.
    - Major difference observed when the C is set to 0.0, communication rounds tend to be much larger than the original experiment.
    - This probably due to the gradient norm clipping that I applied to prevent exploding gradient problem when using a high learning rate. This cause the gradient value to scale down and causing the rate of convergence slower.
    - Putting aside the differences, the experiment still shows that increasing parallelism did speed up the communication rounds needed.

3) Reproduce the following figures for  $(B, E) = (10,1), (10,20), (50,1), (50,20), (\infty,1), (\infty,20)$ .



- Do not use the validation set.

- Reproduce Figure [2]: CNN with Various (B, E)
  - This experiment done to show the effect of increasing computation to the number of communication rounds.
  - Dataset used for this experiment is <u>MNIST Digit Recognition</u> from Tensorflow. **Train data** contains **60,000 images** and **test data** contains **10,000 images**.
  - Threshold used for stopping the training process of the CNN is 1000 rounds.
  - A learning rate of 0.215 for both IID and NON-IID was used.

- Reproduce Figure [2]: CNN with Various (B, E)
  - The training graph presented is plotted monotonically improving, done by taking the best test accuracy among the obtained values from previous communication rounds.
  - B is the local minibatch size, E is the number of local epochs, and u is the number of expected updates per round.
  - Metrics used:
    - Accuracy: <u>AccuracyScore</u>\*
    - Loss: <u>SparseCategoricalCrossentropy</u>

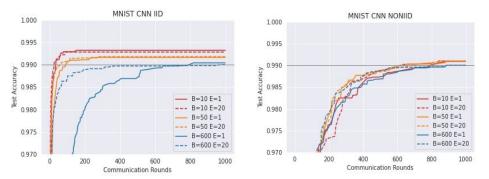
<sup>\*</sup>calculated by comparing the ground truth label and index of the maximum probability output by each prediction 66

• Reproduce Figure [2]: Comparison

MNIST CNN IID MNIST CNN Non-IID 1.000 1.000 Test Accuracy 0.980 0.990 Accuracy 0.990 B=50 E=5 B=50 E=20 B=50 E=20 400 600 800 400 600 800 Communication Rounds Communication Rounds

Figure [2]: Original

#### Figure [2]: Reproduce



#### • Reproduce Table [2]: Comparison

Ta	able [2	2]: <b>O</b> ri	iginal

Table [2]: Reproduce

		MN	IIST CNN,	99% Acc	curacy		
CNN	E	В	u	ı	IID	NON	N-IID
FEDSGD	1	600	1	626		483	
FEDAVG	1	50	12	65	(9.6x)	600	(0.8x)
FEDAVG	20	600	20	234	(2.7x)	672	(0.7x)
FEDAVG	1	10	60	34	(18.4x)	350	(1.4x)
FEDAVG	20	50	240	32	(19.6x)	426	(1.1x)
FEDAVG	20	10	1200	18	(34.8x)	173	(2.8x)

#### Key Takeaways:

- Identical to the paper results, increasing the number of local updates proven to decrease the amount of communication rounds needed both in IID and non-IID cases.
- The decrease could be as large as 22.7x and 31.7x in IID setting yet smaller in non-IID setting with only a maximum 1.4x decrease.

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# **Thank You!**

#### **Appendix**

#### Source code:

https://drive.google.com/file/d/1a IYLuqKpLiS 8u-v4wYXozcl4lzlb14/view?usp=sharing

- Readme File
- Training Logs
- Training Plots
- Runner Template
- Reference paper: <u>Communication-Efficient Learning of Deep Networks from Decentralized Data</u>