Weather API Doc

Codes Structure:

```
weatherAPI ~/gopath/weatherAPI
  src
  ▼ 🖿 api
         manage.go
         🍟 user.go
    ▶ middleware
       🧃 main.go
                                       func InsertIntoWeather(op jsonModel.OpenWeatherResponse, sheetNum int
  ▼ lconst
       g db.go
                                           var sheetName = "`weather_info_current`"
  ▼ lefine
     ▼ ijsonModel
          🧃 jsModel.go
     ▼ I requestModels
                                               sheetName = "`weather_info_current`"
          g callWeatherC.go
                                              sheetName = "`weather_info_d1`"
     ▼ I responseModels
          g callWeatherR.go
                                              sheetName = "`weather info d2`"
  ▼ 🖿 lib
    ▼ l dao
                                               sheetName = "`weather_info_d3`"
         🍍 weatherSQL.go
     ▼ log
         🧃 log.go
                                           fmt.Println(sheetName)
    ▼ I models
                                           insertSql := "REPLACE INTO" + sheetName + "(`city_id`, `current_t
          weatherInfo.go
     ▼ myredis
                                           if _, err := mysql.GetDb().Exec(insertSql, op.ID, op.Main.Temp, op.
         myredis.go
                                               return err
     ▼ mysql
         🥤 conn.go
▶ go.mod
Scratches and Consoles
                                       func QueryWeather(id int, sheetNum int) models.WeatherInfo{
```

APIs:

Query weather

User requests a post with API to get a JSON package like:



the frontEnd can decode this JSON package as a list, which is a convenience for searching and save to list, and also swipe the screen to left or right

Async weather via open weather API into MySQL

Just database design fulfills the free plan of OpenWeather. I can not get history data via API with multiple requests. The API gave the same weather, although I input a different timestamp. So the request weather API returns the same data but with a sequence from the current day to the future three days.

Database Implement:

I first use XORM to create tables with structs

```
type WeatherInfoCurrent struct {
   CityId
   CurrentTemperature float64 `xorm:"notnull" json:"current_temperature"`
   WeatherCondition string `xorm: "notnull" json: "weather_condition"`
   WeatherCode int `xorm: "notnull" json: "weather_code"
   HighestTP
   LowestTP
 DT
Ж
type WeatherInfoD1 struct {
   CityId
   CurrentTemperature float64 `xorm:"notnull" json:"current_temperature"`
   WeatherCondition string `xorm: "notnull" json: "weather_condition""
   WeatherCode int \u00excorm: "notnull" json: "weather_code"
   HighestTP
   LowestTP
type WeatherInfoD2 struct {
   CityId
   CurrentTemperature float64 `xorm:"notnull" json:"current_temperature"
   WeatherCondition string `xorm: "notnull" json: "weather_condition""`
   WeatherCode
   HighestTP
   LowestTP
                    float64 `xorm: "notnull" json:"lowest_tp"`
type WeatherInfoD3 struct {
   CityId
   CurrentTemperature float64 \`xorm:"notnull" json:"current_temperature"`
   WeatherCondition string \times xorm: "notnull" json: "weather_condition""
   WeatherCode
   HighestTP
                     float64 `xorm: "notnull" json:"lowest_tp"`
   LowestTP
WeatherInfoCurrent
```

I create four tables: weatherInfoCurtent, weatherInfoD1, weatherInfoD2, weatherInfoD3.

But in the implementation of data query and insert, I use native sql, because ORM structure is complicated, and I needed to write four structure for four tables each API(async and query)