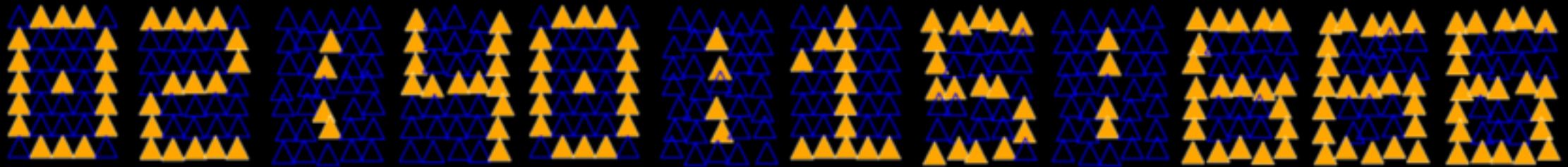


# SPACE CLOCK

Ice B



# Stage 1: Dot Matrix with shapes (triangles)



Stage 2: Pre-existing code made by M.  
Hugo

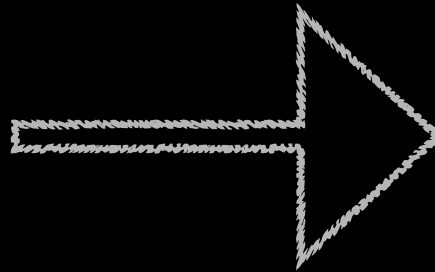
02 : 35 : 15

# Stage 3: Problems with aesthetics and the concept

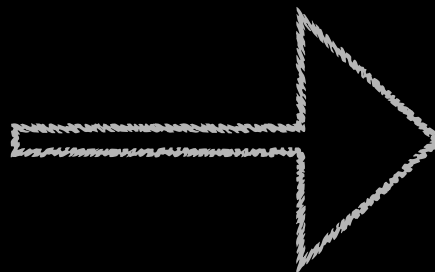
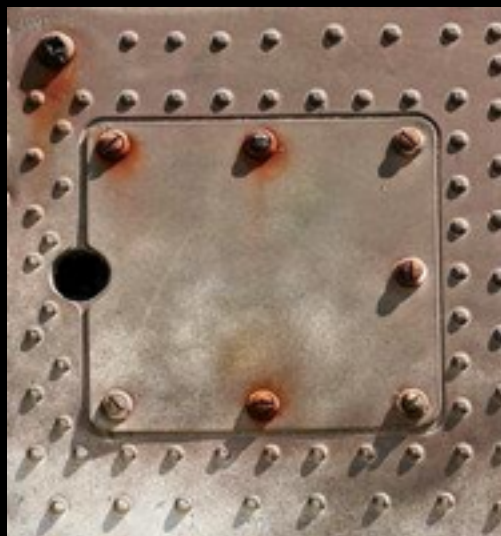


# Stage 4: Aesthetics

```
case "1":  
var one = [[0,0,1,0,0],  
            [0,1,1,0,0],  
            [1,0,1,0,0],  
            [0,0,1,0,0],  
            [0,0,1,0,0],  
            [0,0,1,0,0],  
            [1,1,1,1,1]];  
return one;  
break;
```

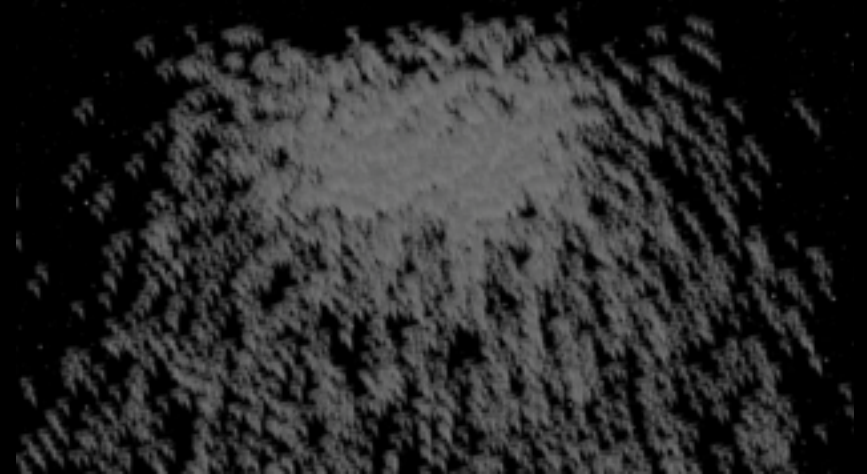


```
case "1":  
return [[0,0,0,0,1,1,1,1,0,0,0,0],  
        [0,0,0,1,1,1,1,1,0,0,0,0],  
        [0,0,1,1,0,1,1,1,0,0,0,0],  
        [0,1,1,0,0,1,1,1,0,0,0,0],  
        [1,1,0,0,0,1,1,1,0,0,0,0],  
        [1,1,0,0,0,1,1,1,0,0,0,0],  
        [0,0,0,0,0,1,1,1,0,0,0,0],  
        [0,0,0,0,0,1,1,1,0,0,0,0],  
        [0,0,0,0,0,1,1,1,0,0,0,0],  
        [0,0,0,0,0,1,1,1,0,0,0,0],  
        [0,0,0,0,0,1,1,1,0,0,0,0],  
        [0,0,0,0,0,1,1,1,0,0,0,0],  
        [0,0,0,1,1,1,1,1,1,0,0,0],  
        [0,1,1,1,1,1,1,1,1,1,1,0]];  
break;
```



# Stage 5: Trying to make it work

:20



22:52:41

2

# Stage 6: Final Result

03 : 14 : 15