



THE OHIO STATE UNIVERSITY

Data-Aware Tuning of Deep Learning Models

Anthony Baietto

Committee: Dr. Chris Stewart, Dr. Trevor Bihl (AFRL)
Dr. Radu Teodorescu, Dr. Mi Zhang

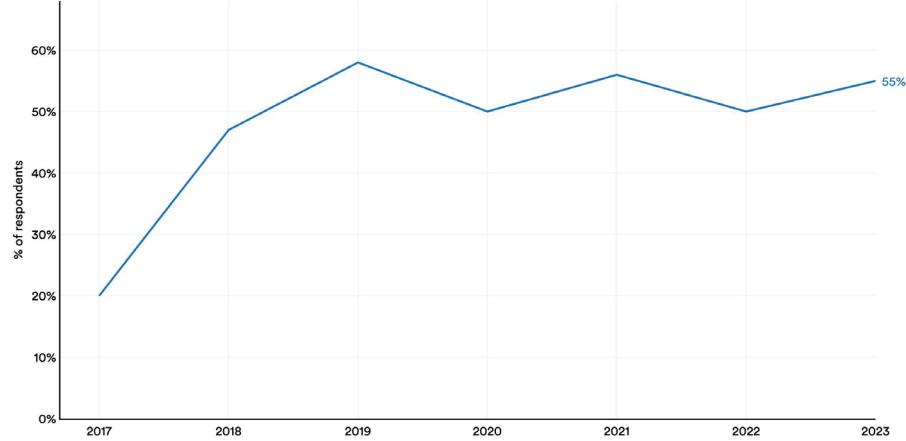


- **Chapter 1 – Introduction**
 - Motivation
 - Thesis Statement
 - Contributions and Outline
- **Neural Network Architecture**
 - Chapter 2 – “Lean Neural Networks for Autonomous Radar Waveform Design”
 (§1, §2, §4)
 - Chapter 2.5 – “Lean Neural Networks for Real-time Embedded Spectral Notching Waveform Design” (§2, §5)
- **Neural Network Training Data**
 - Chapter 3 – “Dataset Augmentation for Robust Spiking Neural Networks”
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 - Chapter 4 – “Generative Data for Neuromorphic Computing” (§2, §5)
 - Chapter 5 – “Dataset Assembly for Training Spiking Neural Networks” (§2, §3, §4)
- **Neural Network Initialization**
 - Chapter 6 – “Generative Samples for Smooth Weight Transitioning to Spiking Neural Networks” (§3, §5)
- **Conclusions & Future Work Opportunities**

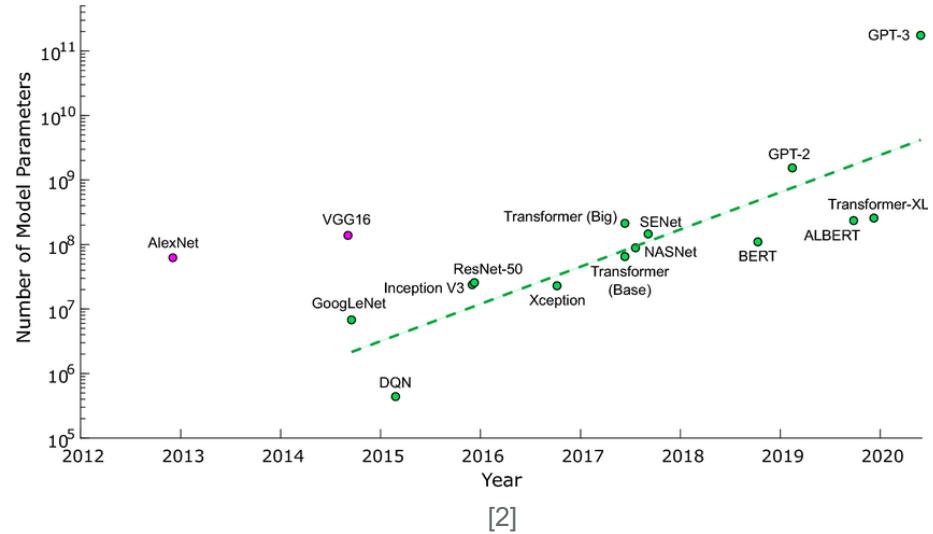


Share of respondents who say their organizations have adopted AI in at least one function, 2017–23

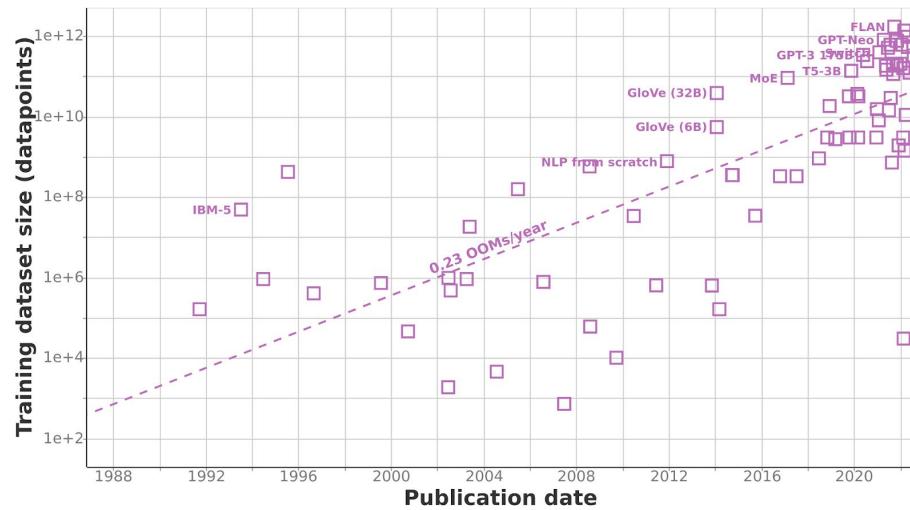
Source: McKinsey & Company Survey, 2023 | Chart: 2024 AI Index report



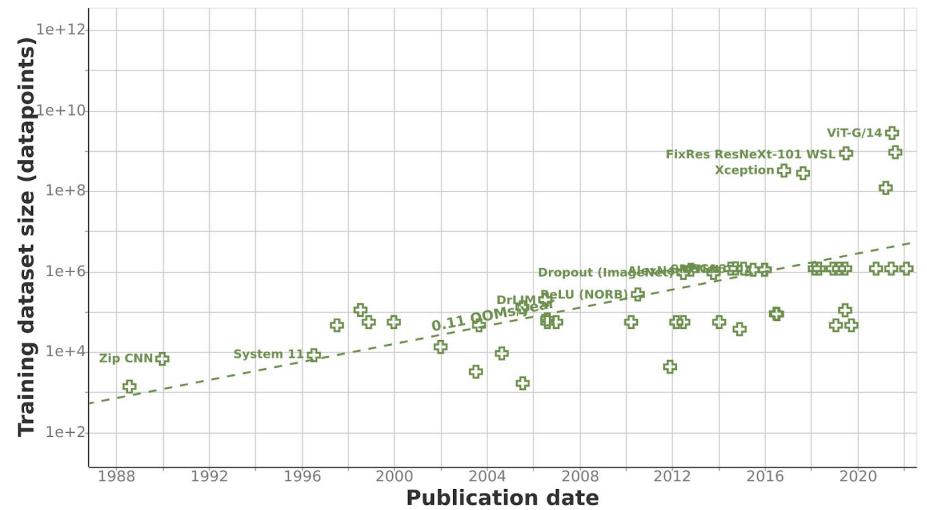
[1]



[2]



[3]



[3]



Successful neural network solutions require leveraging existing knowledge found within extant solutions to provide hardware flexibility, unerring resiliency, and superior performance with minimal regression. Specifically, attentive design, implementation, and execution must be a part of neural network development, including:

- §1. Incorporation of existing problem-specific information into neural network architecture choices.**
- §2. Emphasis on maintaining low SWaP (size, weight, and power) solutions without sacrificing performance.**
- §3. Supplying self-correcting abilities via augmentative training data.**
- §4. Providing equivalent robustness to tried and true existing solutions.**
- §5. Insuring flexibility for deployment to the latest hardware including neuromorphic processors.**



Chapters 3, 4, 5:
Improving neural
network training data
through generative
augmentation

Chapter 2:
Improving neural
network building using
domain-specific
information

Chapter 6:
Improving neural
network initialization
for changes in hardware

```
Algorithm Neural Network Development
1: /* Use sensors to collect dataset based on some objective */
2: procedure COLLECTDATA(sensors, criterion)
3:   dataset  $\leftarrow$  []
4:   while !criterion do
5:     dataset  $\leftarrow$  CAPTURE(sensors)           // Begin with empty dataset
6:   end while                                // Continue until some stopping criterion
7:   return dataset
8: end procedure                                // Append newly collected sample from sensors to dataset

9:
10: /* Given a list of options for each hyperparameter (# of layers, width of each layer, activation function per layer, etc.), select an
11:    option and apply it to NN */
12: procedure BUILDNEURALNETWORK(hyperparameterOptions)
13:   NN  $\leftarrow$  {}                           // Create empty neural network
14:   for hyperparameterOptions in hyperparametersOptions do
15:     choose hyperparameter  $\in$  hyperparameterOptions      // Select hyperparameter from options based on some criterion
16:     APPLY(NN, hyperparameter)
17:   end for
18:   return NN
19: end procedure

20: /* Given a structure of a neural network, initialize each layer's weights and overall optimizer */
21: procedure INITIALIZENEURALNETWORK(NN)
22:   choose optimizer  $\in$  [SGD, RMSprop, Adagrad, Adam, ...]          // Also select learning rate and optional momentum
23:   for layer in NN do
24:     INIT(layer)                                         // INIT  $\in$  [zeros, ones, uniform, normal, Xavier, Kaiming, ...]
25:   end for
26:   return NN
27: end procedure

28:
29: /* Given an initialized neural network and a dataset, train the neural network */
30: procedure TRAINNEURALNETWORK(NN, dataset)
31:   ...
32: end procedure

33:
34: procedure MAIN
35:   dataset  $\leftarrow$  COLLECTDATA(...)
36:   NN  $\leftarrow$  BUILDNEURALNETWORK(...)
37:   INITIALIZENEURALNETWORK(NN)
38:   TRAINNEURALNETWORK(NN, dataset)
39: end procedure
```



Previous Related Activity

- Neural Network Architecture
 - Low-SWaP [7, 8, 9, 10, 11]
 - End-to-End Pipeline [4, 5, 6]
 - Hardware Portability [6, 7, 8, 9, 10, 11]
 - Intelligent Design [4, 5, 6, 7]
- Neural Network Training Data
 - Generative Spiking [14, 15, 16]
 - SNN Robustness [16, 17, 18, 19]
 - Spike Viewpoint Encoding [16, 19]
 - Adversarial Attacks [17, 18]
- Neural Network Initialization
 - Activation Substitution [20, 22, 23, 24, 25]
 - Post Correction [23, 24]
 - Arbitrary Architecture [20, 22, 25]
- Signal Processing
 - Iterative process: ERA [4]
 - Convex Optimization: RUWO [5]

This Research

- Neural Network Architecture
 - Low-SWaP [AB1] [AB2]
 - End-to-End Pipeline [AB1] [AB2]
 - Hardware Portability [AB1] [AB2]
 - Intelligent Design [AB1] [AB2]
- Neural Network Training Data
 - Generative Spiking [AB3] [AB4] [AB5]
 - SNN Robustness [AB3] [AB5]
 - Spike Viewpoint Encoding [AB3] [AB5]
- Neural Network Initialization
 - Activation Substitution [AB6]
 - Post Correction [AB6]
 - Arbitrary Architecture [AB6]
- Signal Processing
 - Lean ANNs [AB1] [AB2] [AB7] [AB8]

[AB1] “Lean Neural Networks for Autonomous Radar Waveform Design” Sensors 2022

[AB2] “Lean Neural Networks for Real-time Embedded Spectral Nothing Waveform Design” IEEE ISIE 2022

[AB3] “Dataset Augmentation for Robust Spiking Neural Networks” IEEE ACSOS 2023

[AB4] “Generative Data for Neuromorphic Computing” HICSS 2025

[AB5] “Dataset Assembly for Training Spiking Neural Networks” Neurocomputing. *In review*

[AB6] “Generative Samples for Smooth Weight Transitioning to Spiking” *In preparation*

[AB7] “Method of Analyzing and Correcting a Dynamic Waveform Using Multivariate Error Loss Functions” IP 18/418,576

[AB8] “Method of Analyzing and Correcting a Dynamic Waveform by Real and Imaginary Partitioning and Recombination” IP 18/418,585

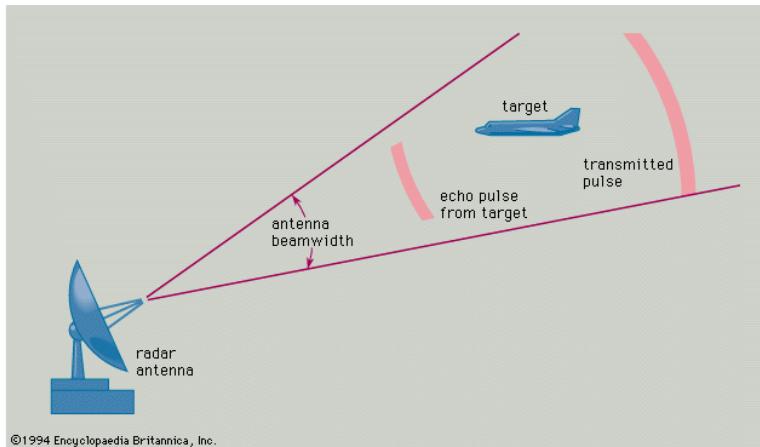


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Increased Wireless Spectrum Interference

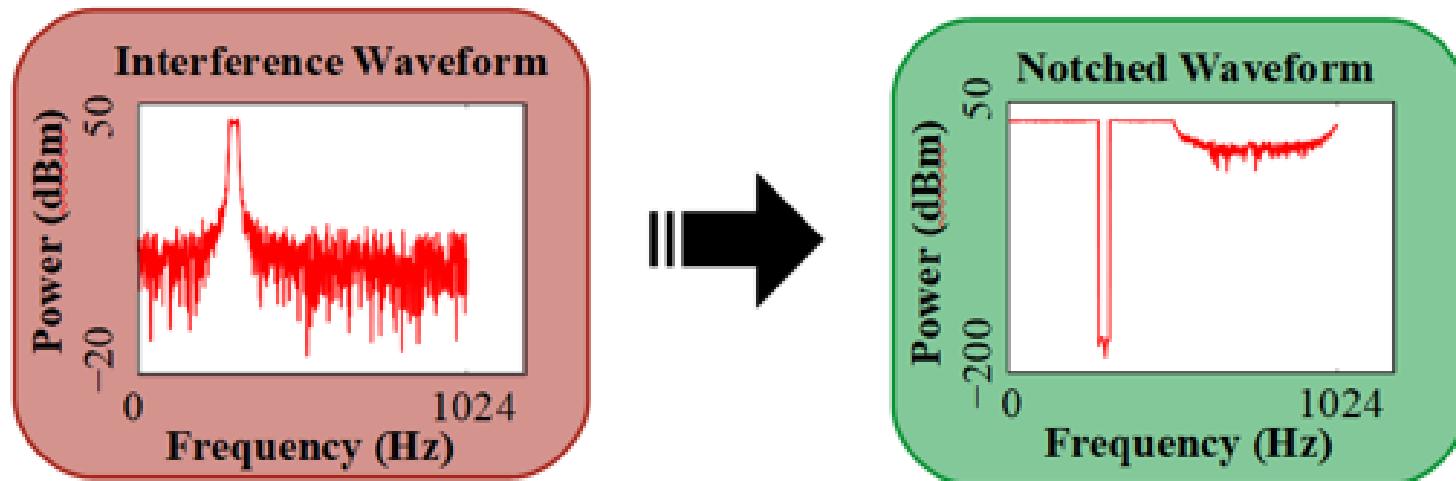
- 4G/5G telecommunication networks
- Mobile sensors
- IoT devices





Interference Mitigation with Spectral Notching

- Sample RF environment
- Determine interfered stopband
- Modify transmit waveform to avoid stopband



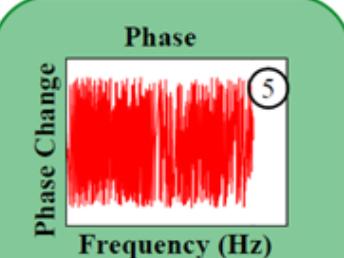
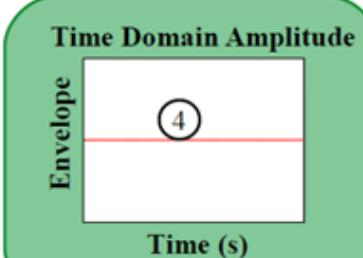
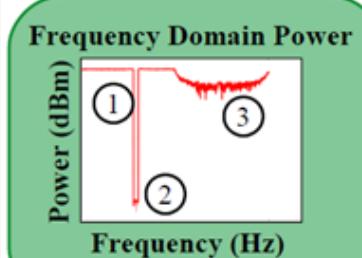


- Difficult task with multiple constraints that must be met for radar functionality and power efficiency
- Trade-off between runtime/power and precision
 - Want near real-time without sacrificing performance

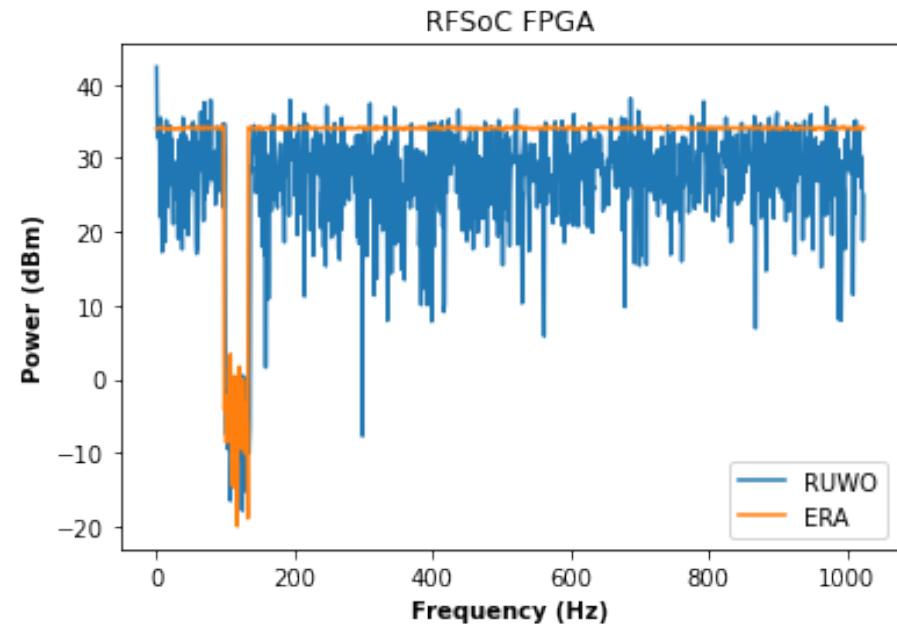
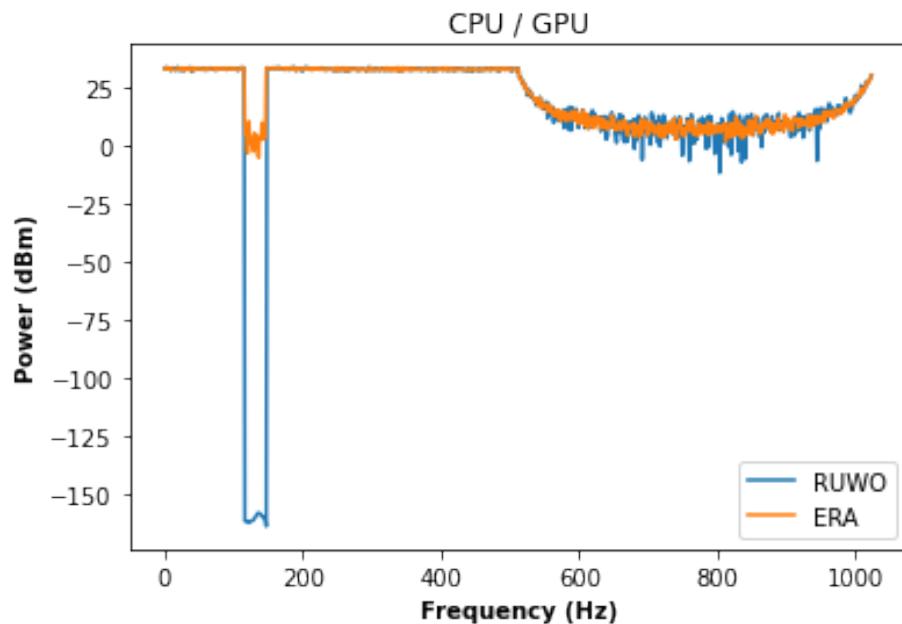
Ideal Waveform Characteristics

- ① Clear Pass-band
- ② Deep Notch
- ③ Clean Roll Off
- ④ Constant Modulus
- ⑤ Matching Phase

Waveform Characteristic



- Solutions must also be portable to different hardware
 - RFSoC FPGA (Radio Frequency System on Chip Field-Programmable Gate Array) has fixed-point representation limit for example





Work	Low SWaP	End-to-End	Hardware Portability	Intelligent Design
Error Reduction Algorithm (ERA) [4]		✓		✓
Re-Iterative Uniform Weight Optimization Algorithm (RUWO) [5]		✓		✓
MIMO GPU [6]		✓	✓	✓
TCNRWR [7]	✓		✓	✓
RVTDCNN [8]	✓		✓	
Autowave pre-computed [9, 10, 11]	✓		✓	
My work [Chapter 2, Chapter 2.5]	✓	✓	✓	✓



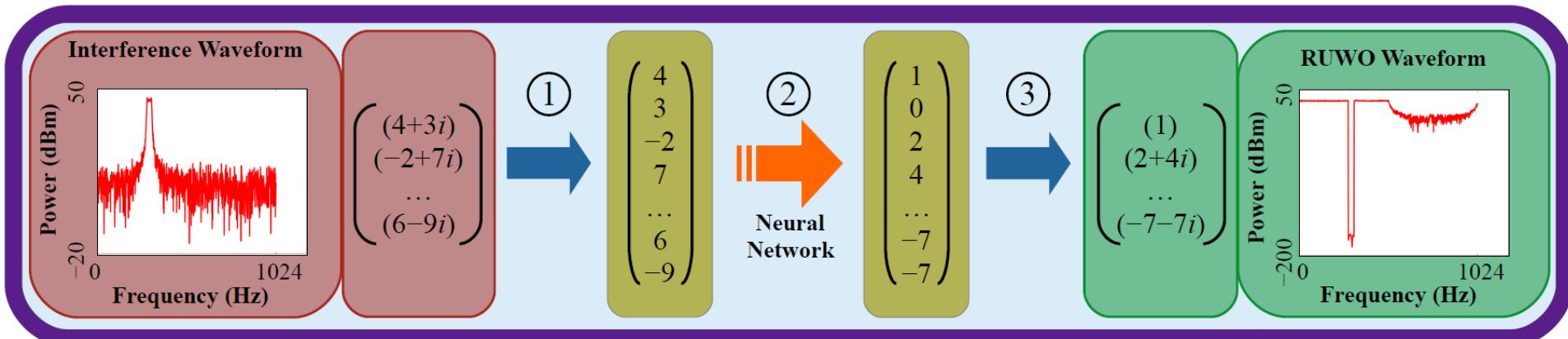
- AutoWave → Artificial Intelligence (AI) implementation of an adaptive radar system which uses neural networks to adjust transmitted waveforms to avoid sources of interference
 - Treat RUWO as absolute, train NN to learn RUWO
- Naive assumption: increasing neural network size will result in better performance

Algorithm	GPU Latency (μs)	CPU Latency (μs)	Cosine Similarity	Null Depth (dBm)
NN MSE 1 Layer	747.71 ± 5.23	786.44 ± 5.01	0.9901 ± 7.69×10^{-5}	28.54 ± 0.16
NN MSE 2 Layers	749.40 ± 5.61	797.92 ± 5.99	0.9900 ± 7.89×10^{-5}	29.17 ± 0.22
NN MSE 3 Layers	797.72 ± 10.03	855.34 ± 6.38	0.9898 ± 9.87×10^{-5}	26.57 ± 0.23



Moving away from Mean Squared Error (MSE)

- Numerical comparisons between coefficient vectors prone to errors





Tailor loss function to radar waveform design

1. Provide quicker learning to valid solutions compared to MSE
2. Discourage “close enough” waveforms which are similar but not valid
3. Encourage neural network to always produce valid waveforms (even if not identical to RUWO)

Ideal Waveform Characteristics

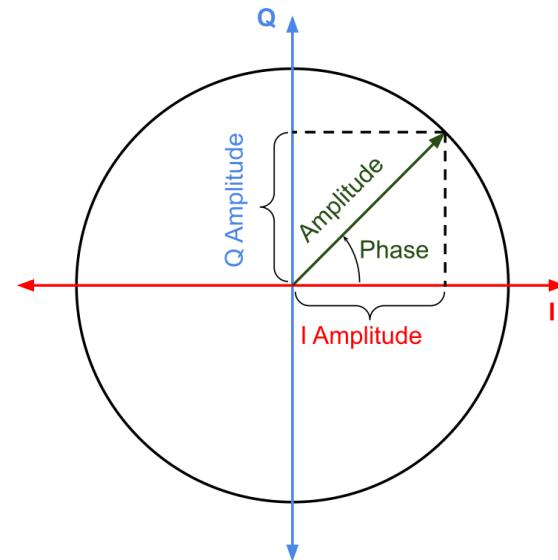
- (1) Clear Pass-band
- (2) Deep Notch
- (3) Clean Roll Off
- (4) Constant Modulus
- (5) Matching Phase

Waveform Characteristic	Frequency Domain Power	Time Domain Amplitude	Phase
Reflection in Loss Function	$\frac{1}{n} \sum_{i=1}^n (20 * \log_{10}(FFT(z_i)) - 20 * \log_{10}(FFT(\bar{z}_i)))^2$	$\frac{1}{n} \sum_{i=1}^n (IFFT(z_i) - IFFT(\bar{z}_i))^2$	$\frac{1}{n} \sum_{i=1}^n (\angle FFT(z_i) - \angle FFT(\bar{z}_i))^2$

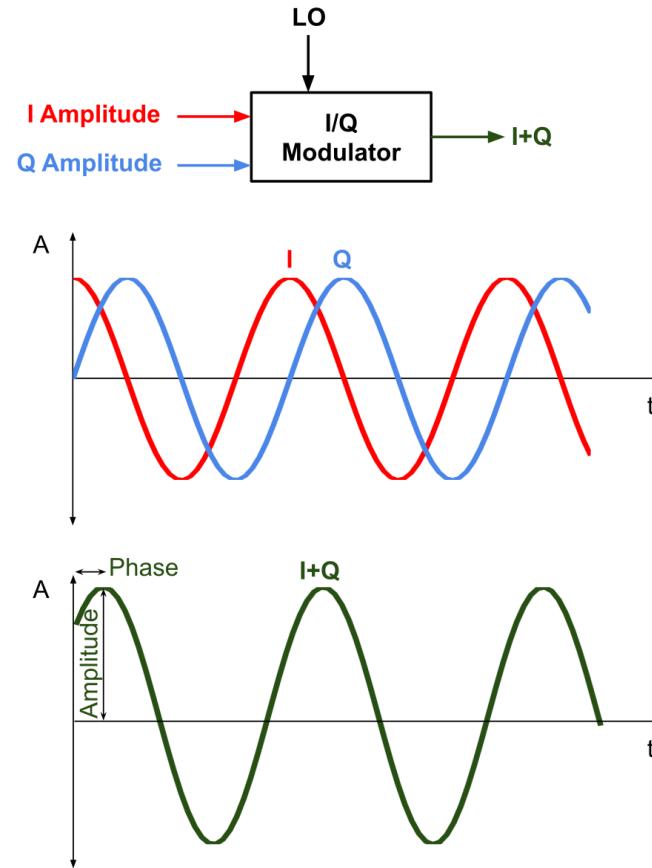


Split processing into 2 parallel neural networks

- Quadrature radar waveforms are separate

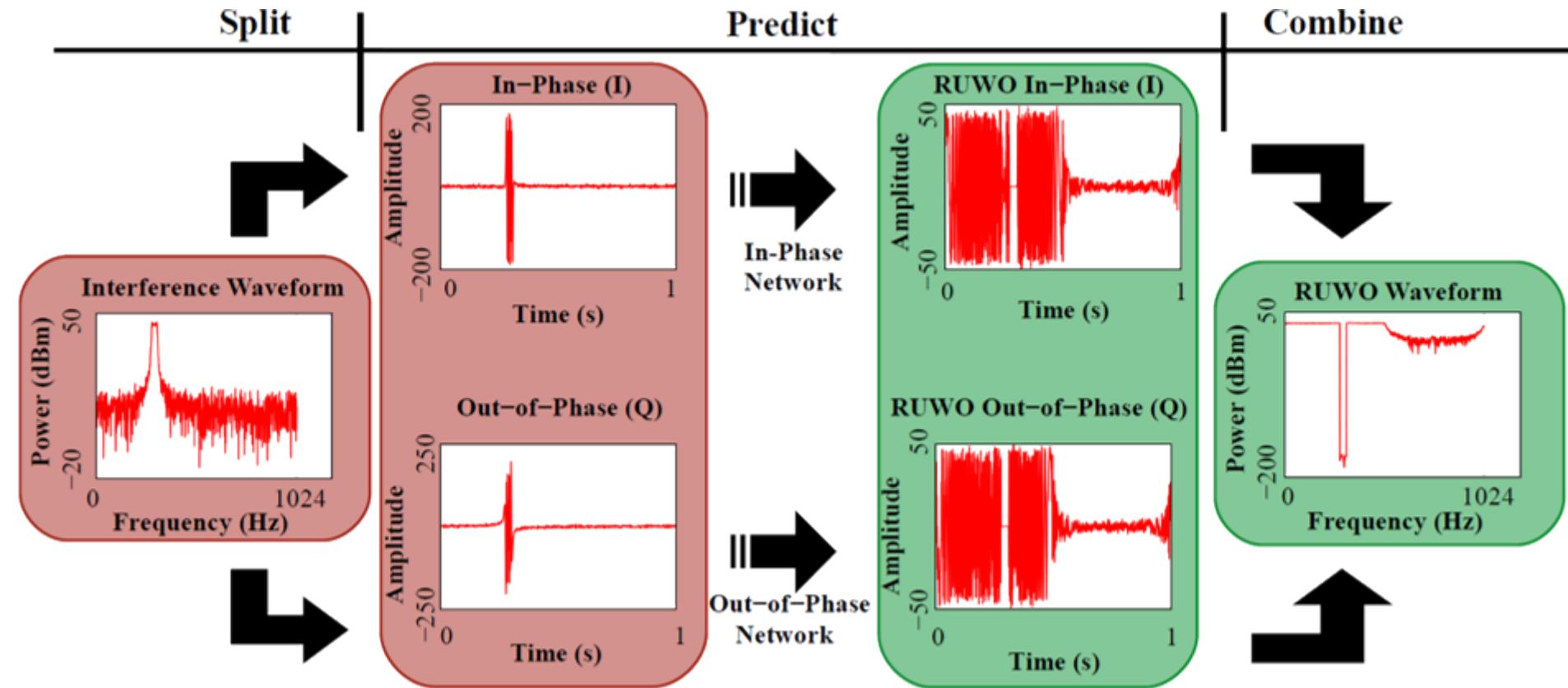


I Amplitude (V)	Q Amplitude (V)	I+Q	
		Amplitude (V)	Phase (°)
1	0	1	0
0	1	1	90
-1	0	1	180
0	-1	1	270





Split processing into 2 parallel neural networks





CPU / GPU Simulation

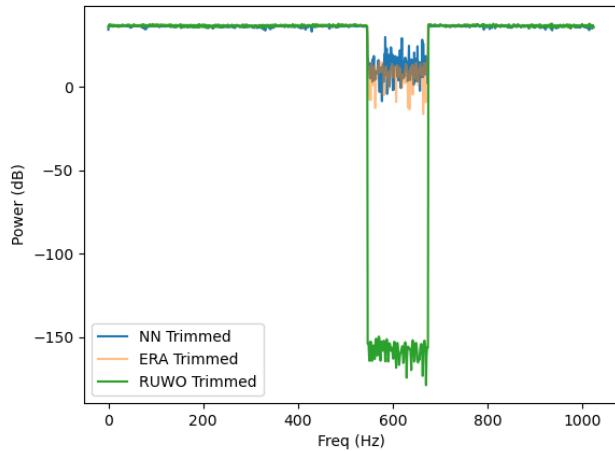
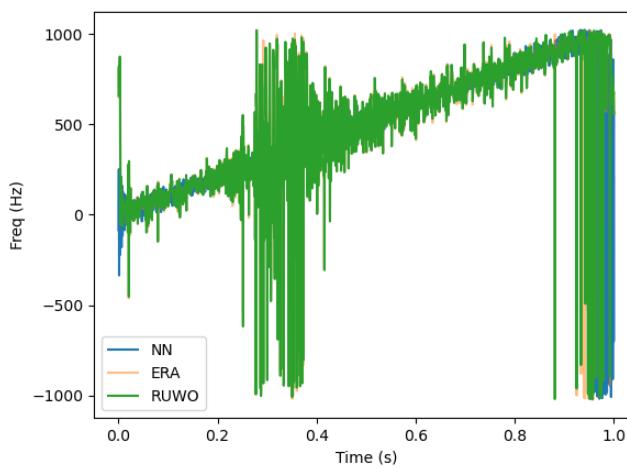
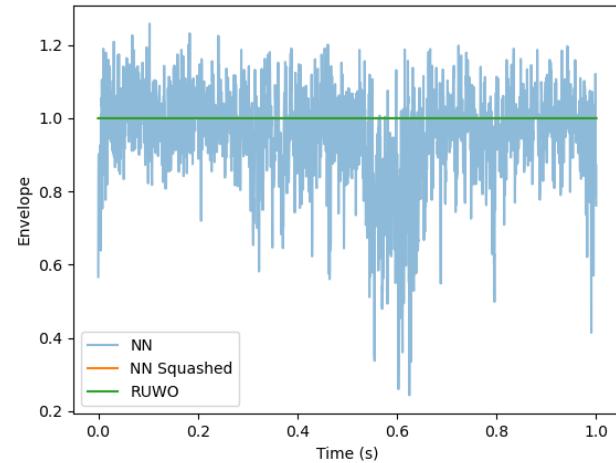
Algorithm	Cosine Similarity	Null Depth (dBm)
RUWO	1.0 \pm 0.0	202.23 \pm 0.0
ERA	0.9982 \pm 0.0	31.89 \pm 0.0
NN MSE	0.9901 \pm 7.69×10^{-5}	28.54 \pm 0.16
NN Custom Loss	0.9789 \pm 9.53×10^{-5}	22.32 \pm 0.13
NN Split	0.9900 \pm 1.08×10^{-4}	29.75 \pm 0.12

RFSoC FPGA Open-Air Trials

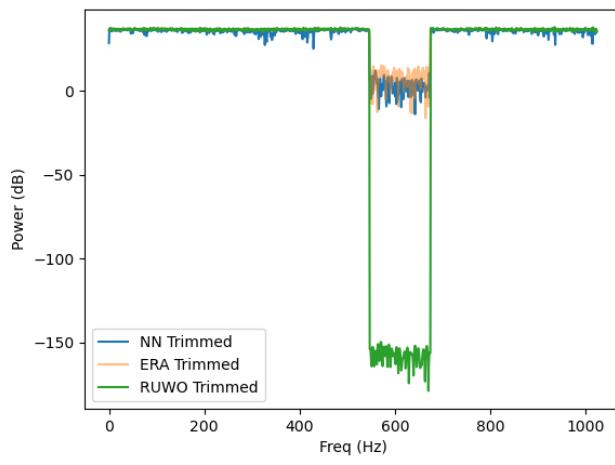
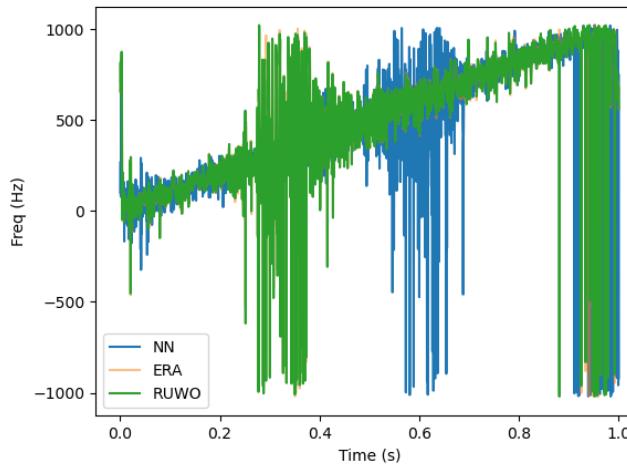
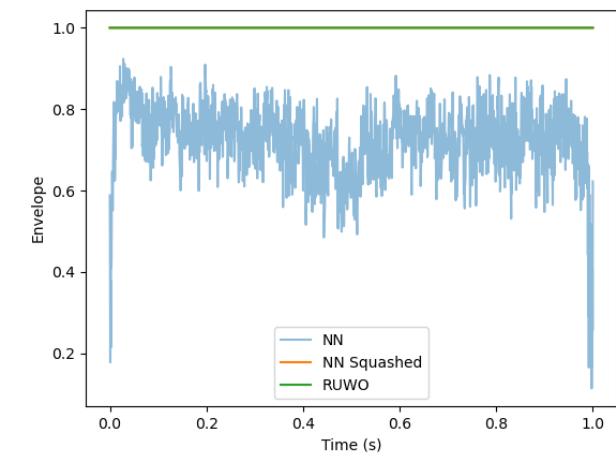
Algorithm	Null Depth (dBm)
RUWO	33.62 \pm 0.041
ERA	37.13 \pm 0.057
NN MSE	28.17 \pm 0.213
NN Custom Loss	21.22 \pm 0.138
NN Split	28.93 \pm 0.285



Custom Loss

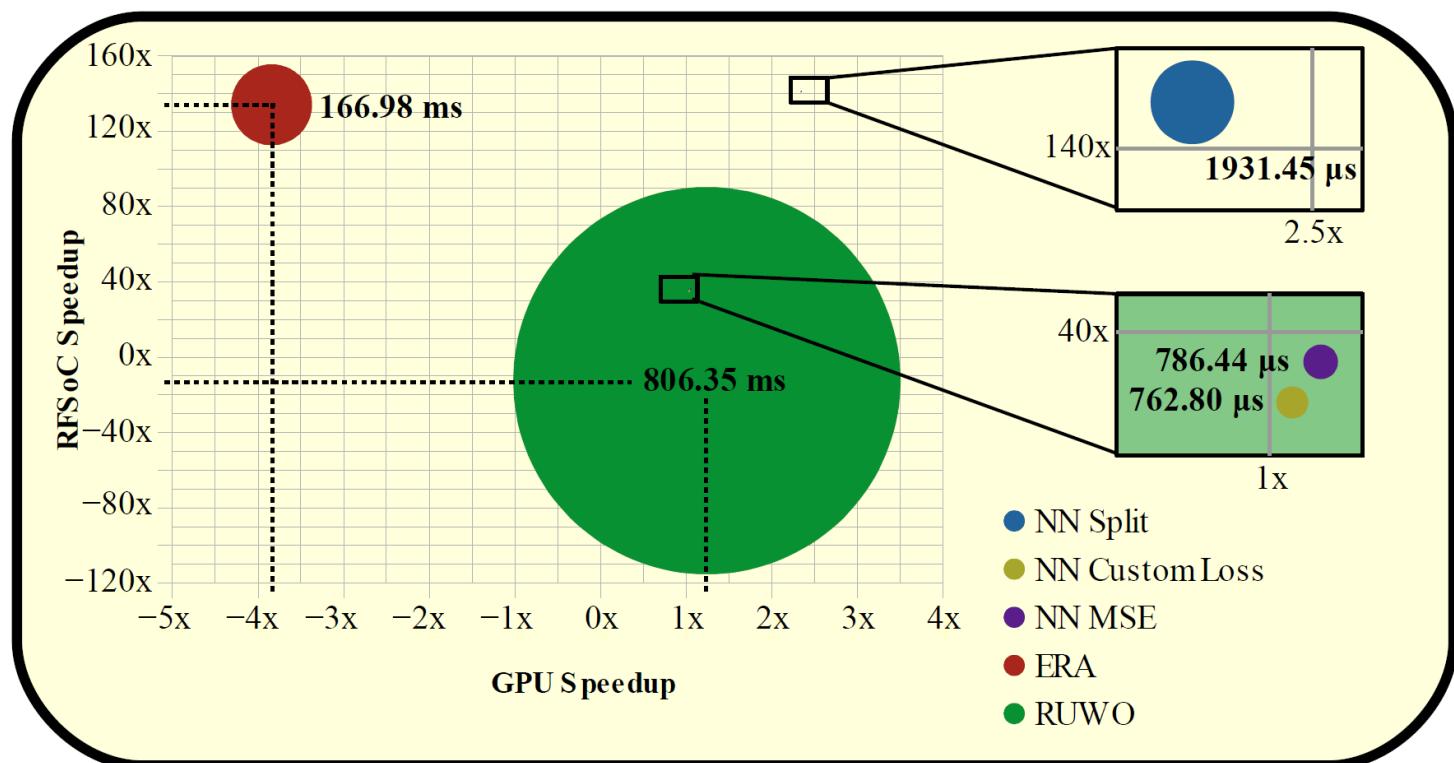


MSE

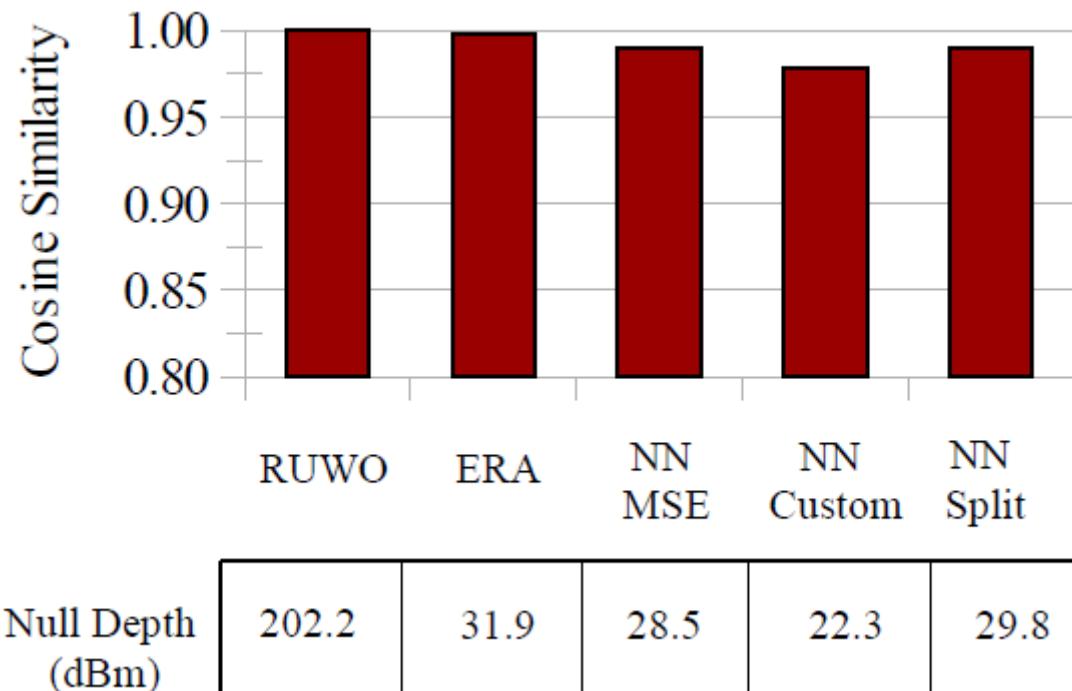




Algorithm	CPU Latency (μs)	GPU Latency (μs)	RFSoC Latency (μs)
RUWO	806,347.0 ± 11,860.82	649,581.0 ± 33,168.78	10,060,000.0 ± 999.0
ERA	166,982.0 ± 3465.06	641,441.0 ± 20,921.13	1246.0 ± 8.8
NN MSE	786.4 ± 5.01	747.71 ± 5.23	21.7 ± 0.0
NN Custom Loss	762.8 ± 5.04	735.68 ± 7.99	21.7 ± 0.0
NN Split	1931.5 ± 9.75	823.63 ± 6.76	13.7 ± 0.0



- Specifically target low power embedded devices (Raspberry Pi 3B)





Algorithm	Dell r720 2x Intel E5-2670, NVIDIA GT 1030, 144GB RAM		Raspberry Pi 3B Broadcom BCM2837, 1GB RAM	
	Latency (ms)	Energy (J)	Latency (ms)	Energy (J)
RUWO	1064.98 ± 10.94	261.3 ± 6.5	$453,965.43 \pm 4131.61$	1510.5 ± 14.8
ERA	185.47 ± 3.87	45.5 ± 1.4	1982.04 ± 29.27	6.5 ± 0.1
NN MSE	23.19 ± 1.86	3.7 ± 0.3	230.98 ± 2.74	0.6 ± 0.01
NN Tailored Loss Function	20.72 ± 0.44	3.7 ± 0.1	233.92 ± 3.16	0.6 ± 0.01
NN Tailored Network Architecture	23.35 ± 0.29	4.1 ± 0.6	250.90 ± 0.63	0.7 ± 0.01



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Spiking Neural Networks (SNNs)

- Biologically inspired 3rd generation neural networks
- Neurons communicate via discrete pulses over time
- Great for time-series data
- SNN processing consumes less power when realized on neuromorphic hardware such as Intel Loihi [12]

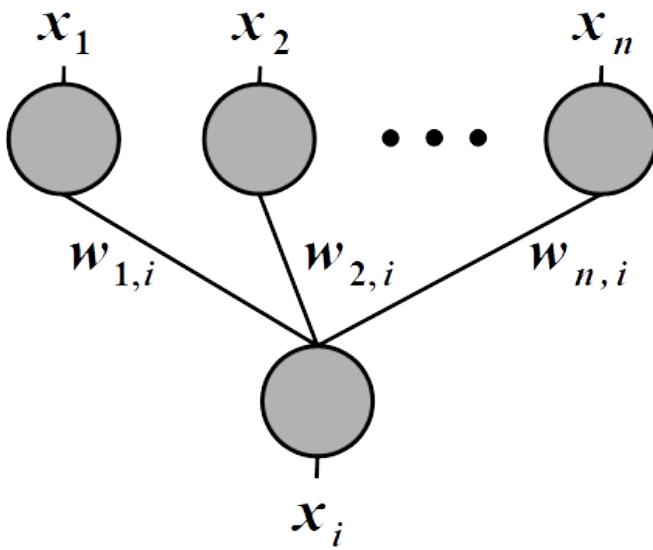


<https://www.intel.com/content/www/us/en/newsroom/news/intel-unveils-neuromorphic-loihi-2-lava-software.html#gs.4ve63w>

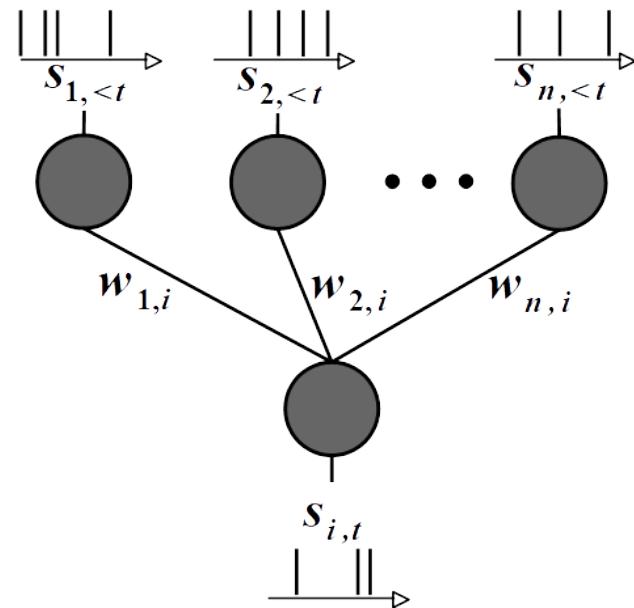


ANNs VS SNNs

- Operate on continuous values x_1, x_2, \dots, x_n
- Information propagates instantaneously



- Operate on discrete spike trains S_1, S_2, \dots, S_n
- Must be run over a period of time





ANNs

VS

SNNs

$$E = L(y, \hat{y})$$

$$net_j = \sum_i w_{ij} x_i + b$$

$$o_j = \varphi(net_j)$$

$$\delta_j = \begin{cases} \frac{\partial L(y, o_j)}{\partial o_j} \frac{d\varphi(net_j)}{dnet_j} & j \text{ output} \\ (\sum_k w_{jk} \delta_k) \frac{d\varphi(net_j)}{dnet_j} & j \text{ hidden} \end{cases}$$

$$\Delta w_{ij} = -\eta o_j \delta_j$$

$$\text{Input } s_i(t) = \sum_f \delta(t - t_i^{(f)})$$

$$a_i(t) = (\epsilon * s_i)(t) \quad \epsilon(t) = \frac{t}{\tau_s} \exp\left(1 - \frac{t}{\tau_s}\right) \Theta(t)$$

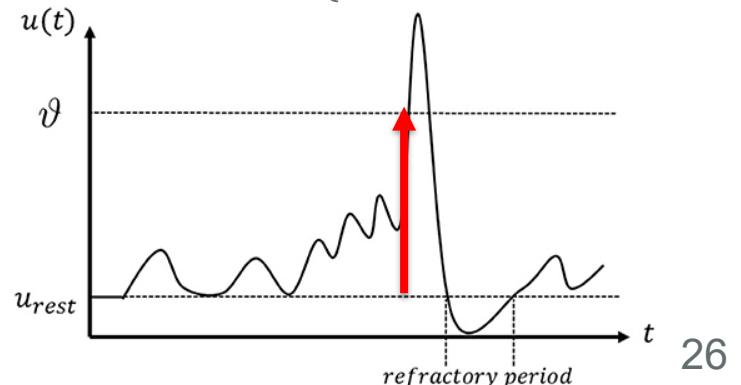
$$v_i(t) = (\nu * s)(t) \quad \nu(t) = -2\vartheta \exp\left(1 - \frac{t}{\tau_r}\right) \Theta(t)$$

$$u(t) = \sum_i w_i a_i(t) + v_i(t)$$

$$f_s(u) : u \rightarrow s$$

$$s(t) := s(t) + \delta(t - t^{(f+1)})$$

$$t^{(f+1)} = \min\{t : u(t) = \vartheta, t > t^{(f)}\}$$



SNN Data

- SNNs operate on discrete spike trains
- Can be either generated from static data using integrate-and-fire (IF) neurons or captured directly using a Dynamic Vision Sensor (DVS) camera which produces event data:
[x coordinate, y coordinate, t timestep, p polarity of light – intensity change]

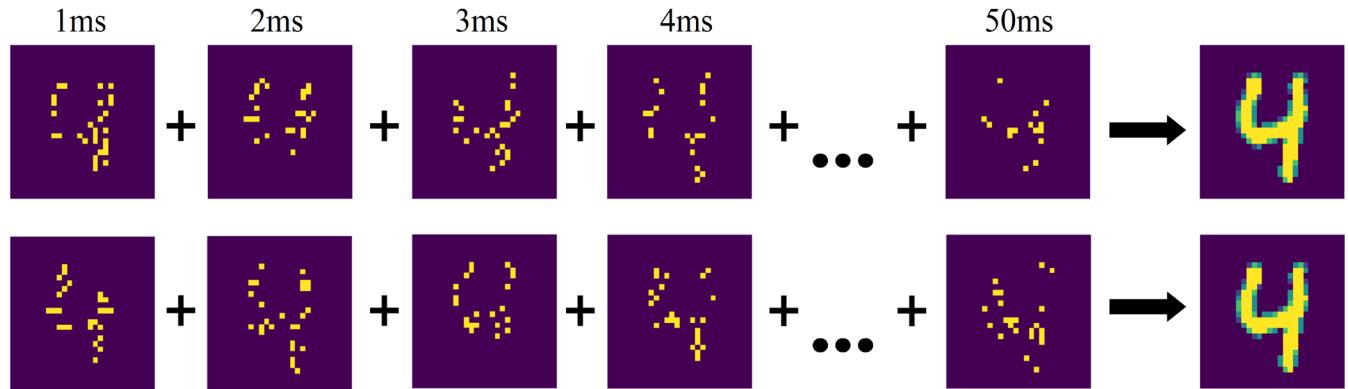


<https://inilabs.com/products/>



Spike Distribution Dependencies

- For a given static image, there are a copious number of valid spike trains which can be created/captured depending on IF neuron parameters, DVS camera settings, or lighting properties of the subject
- Surrogate gradient SNN training can fixate on the intervals of training spikes leading to generalization issues





Work	Generative Spiking	SNN Robustness	Spike Viewpoint	Adversarial Attacks
Spiking-GAN [14]	✓			
SpikeGAN [15]	✓			
Deep CovDenseSNN [16]	✓	✓	✓ (encoding)	
Ozdenizci et al. [17]		✓		✓
SNN-RAT [18]		✓		✓
StepReLU [19]		✓	✓ (encoding)	
My work [Chapter 3, Chapter 4, Chapter 5]	✓	✓	✓	



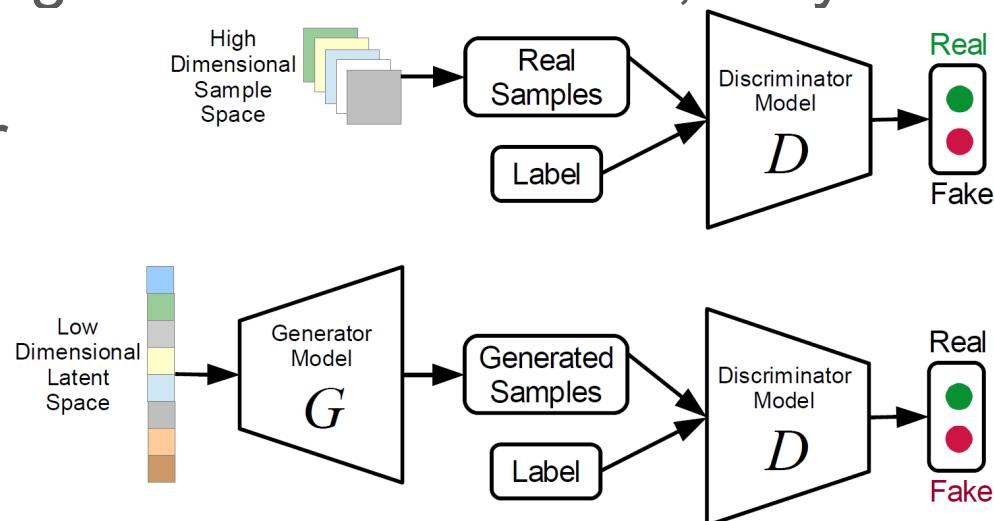
My approach

- Using a spiking GAN, generate **valid** samples of **varying** spike distributions
- Augmented dataset provides additional robustness against samples different from the original training set
- Generated samples enrichen dataset without additional manual collection of data and without dataset growth for each possible spike distribution



Generative Adversarial Networks (GANs)

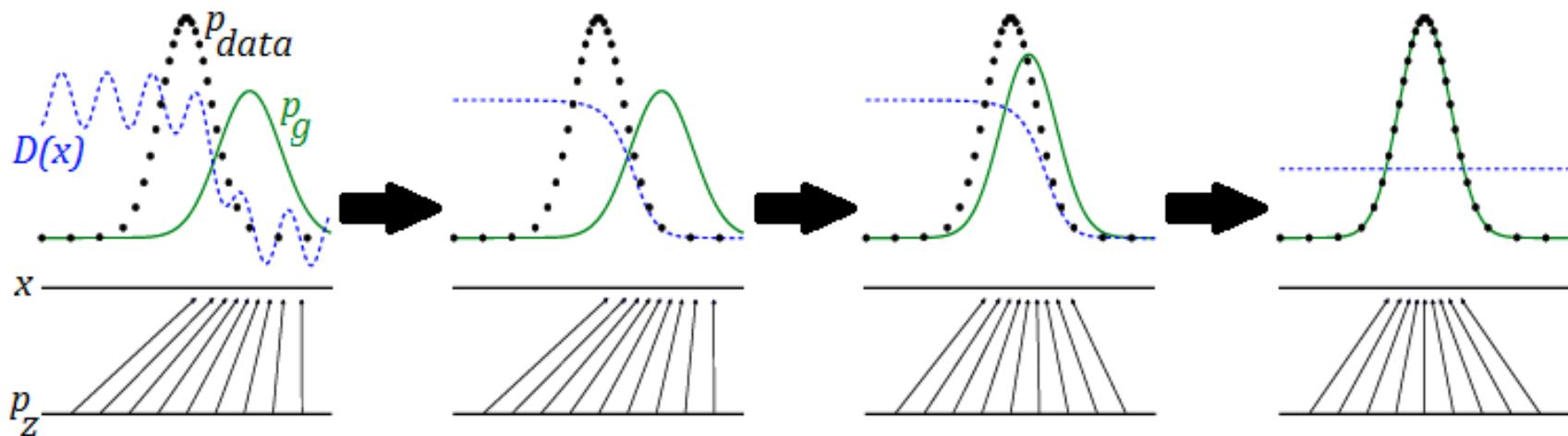
- Adversarial learning paradigm in which a generator model G synthesizes artificial samples, and a discriminator model D classifies samples as either real or fake
- G and D “compete” against each other i.e., they are playing a minimax game to each better themselves





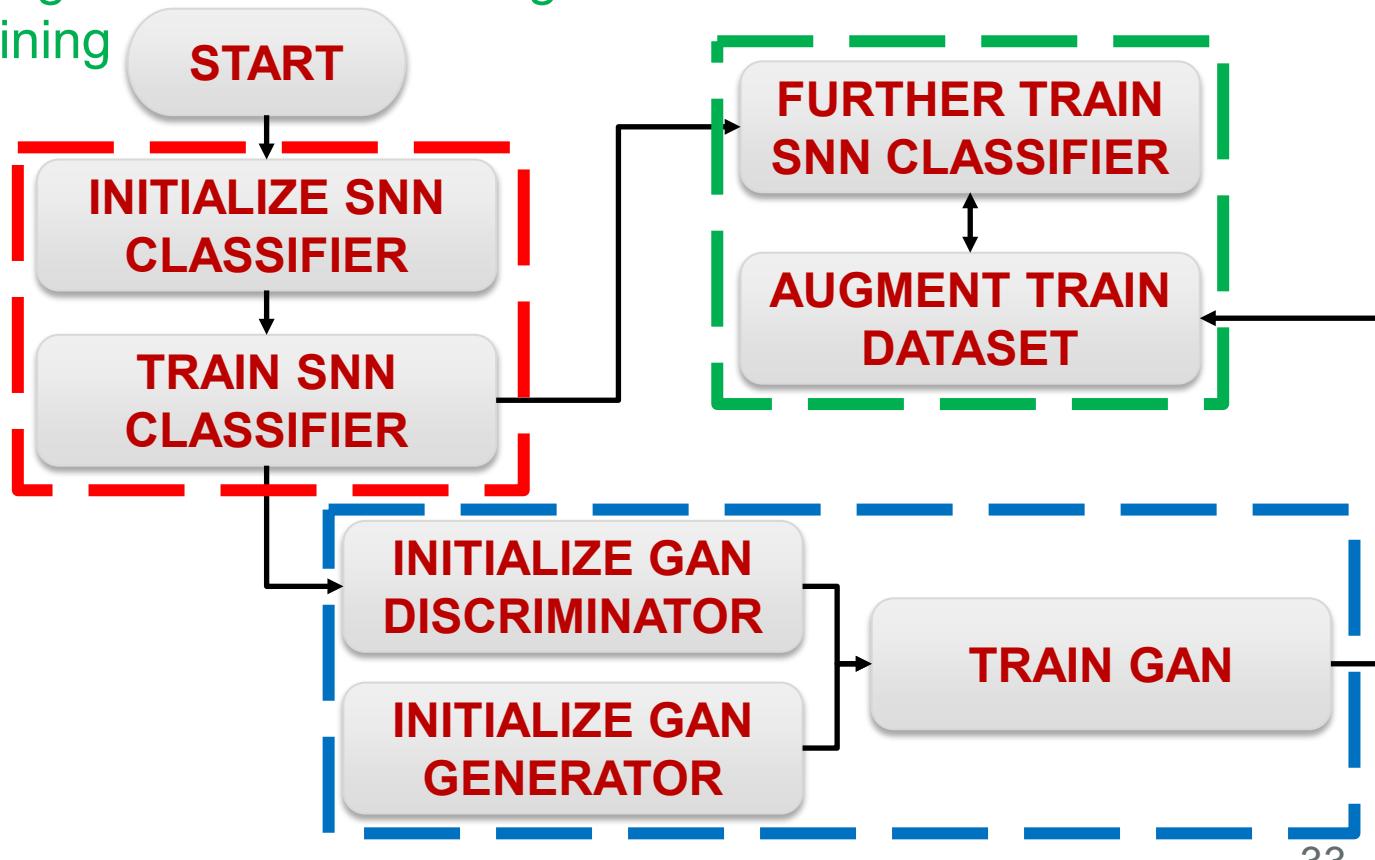
GAN Training

- G and D are trained simultaneously in which D identifies areas in which it can more easily identify fake samples
- These areas then become the focus for where G updates its weights
- Given sufficient capacity, G and D converge to where $p_g \approx p_{data}$ and $D(x) = 0.5$ for all input
- $\min_G \max_D V(D, G) = \mathbb{E}_{x \sim p_{data}(x)} [\log D(x)] + \mathbb{E}_{z \sim p_z(z)} [\log (1 - D(G(z)))]$





- (1) SNN classifier trained to convergence
- (2) GAN trained using classifier weights to seed discriminator
- (3) Trained GAN generator used to augment train dataset for further classifier training





My approach (cont'd)

- During augmentation, samples are generated on an as-needed basis determined by the relative class performances
- Difficulty of correct classification is not uniform across all classes of data → disproportionate number of samples can achieve same overall accuracy



My approach (cont'd)

- Three schemes used to determine the number of additional samples needed for the next iteration:
 - 1) **equal**: same number of samples across all classes
 - 2) **adhoc**: only samples from the 3 worst performing classes added
 - 3) **scale**: number of samples added correlated to relative performance of each class

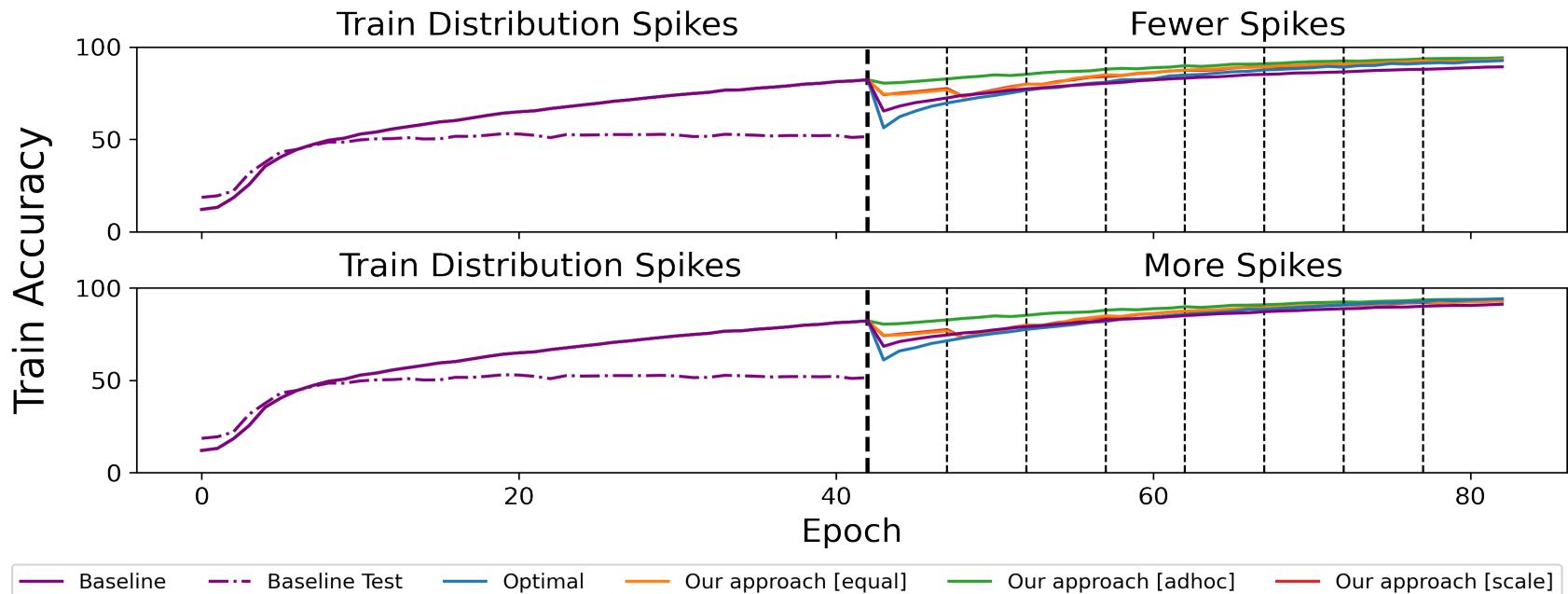


Setup

- CIFAR-10 training spike trains generated from $X \sim U(100, 200)$ firing rate distribution using LIF (leaky integrate-and-fire neuron) in Nengo [20] simulator
- Models evaluated on **fewer** spikes and **more** spikes distributions → half ($X \sim U(50, 100)$) and double ($X \sim U(200, 400)$) the number of spikes compared to training distribution

Training

- My models quickly responded to the changing spike distribution





Testing

- All models perform worse as samples drifted further from the training distribution
- My models outperformed baseline classifier by an average **1.80%** and had an average **1.02%** lesser reduction in accuracy

Model	Testing Spike Distribution		
	Fewer Spikes	Train Dist.	More Spikes
Baseline	37.76 ± 0.34	52.67 ± 0.31	42.73 ± 0.52
Our approach [equal]	39.09 ± 0.25	54.57 ± 0.27	44.07 ± 0.52
Our approach [adhoc]	39.33 ± 0.28	54.25 ± 0.30	44.67 ± 0.52
Our approach [scale]	38.52 ± 0.39	54.05 ± 0.32	43.51 ± 0.29

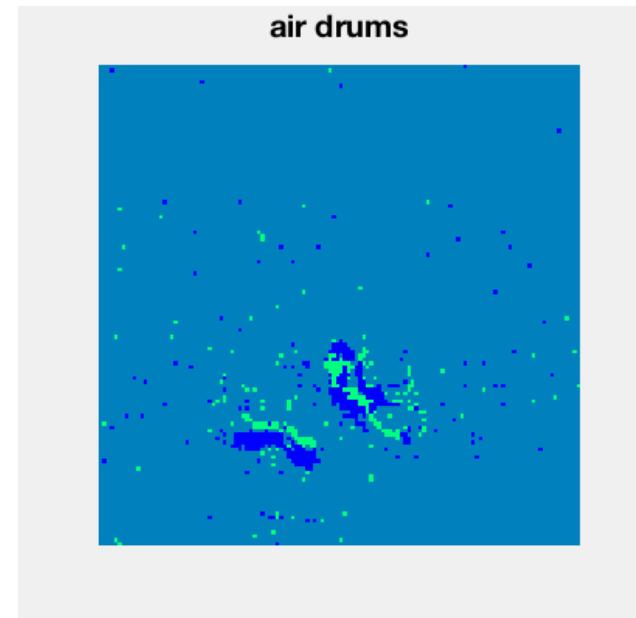


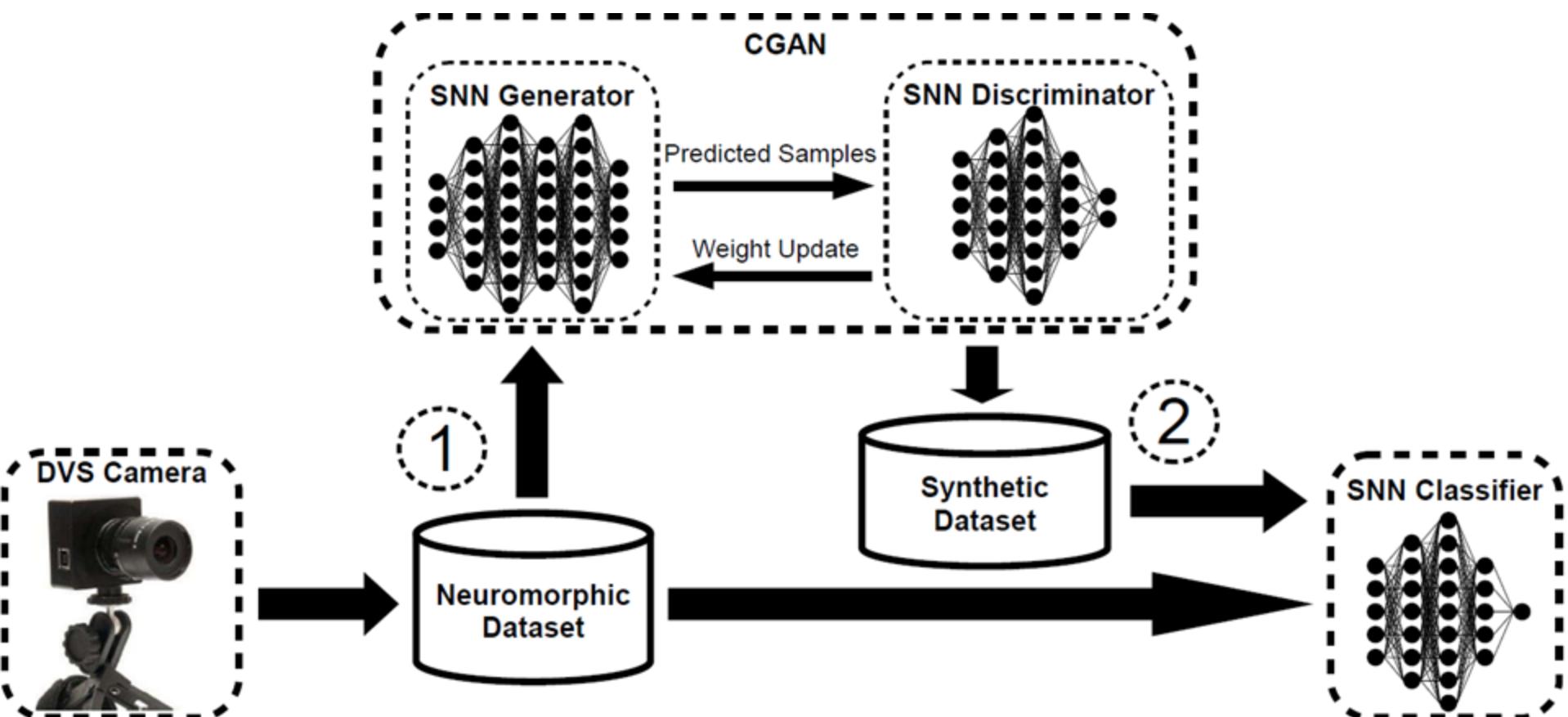
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Objective

- Address shortage of neuromorphic datasets
- Apply generative augmentation to natively spiking dataset: **IBM DVSGesture**
- Unlock new SNN developments with greater access to quality spiking datasets

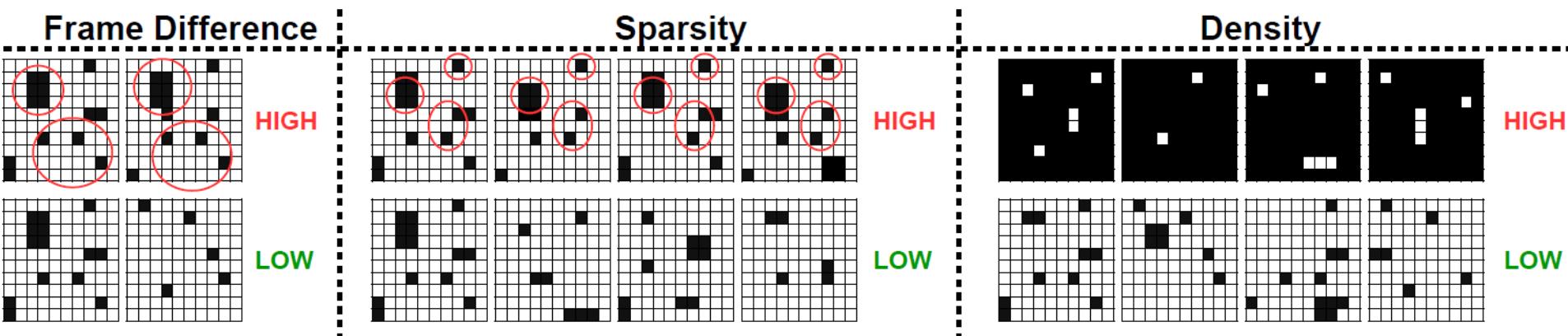






Neuromorphic Quality Metrics

- Frame Difference – cosine similarity between frames
- Sparsity – avg. number of events per pixel
- Density – avg. number of pixels firing per timestep





Sample Quality

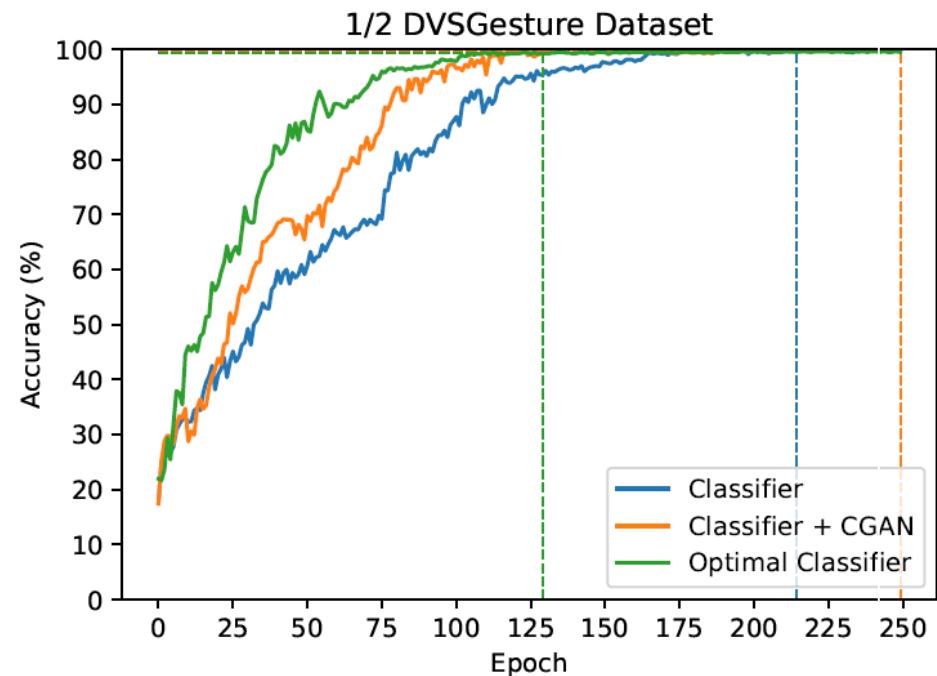
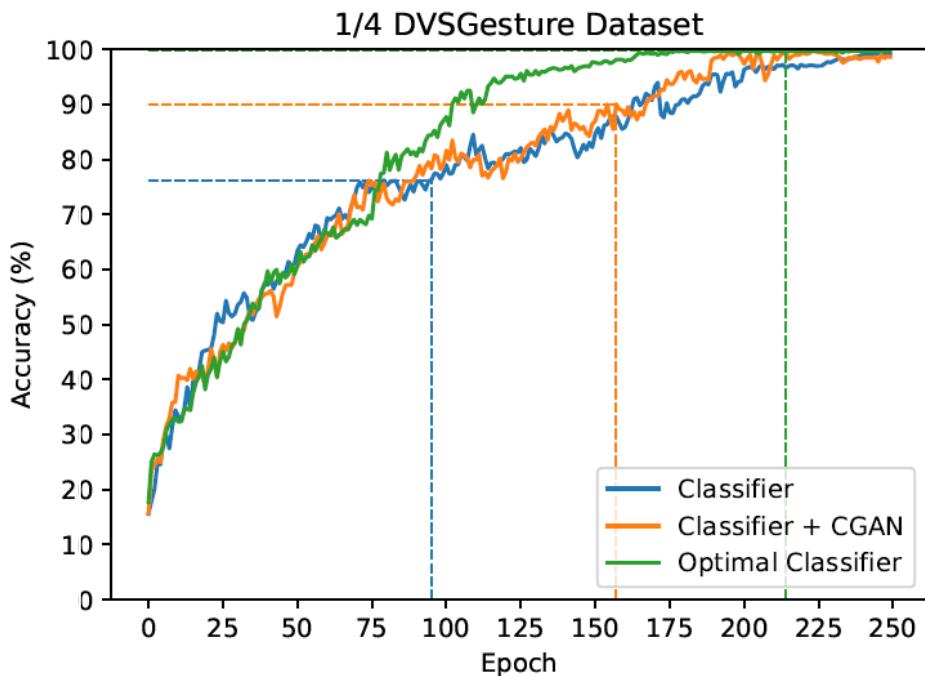
- Generative samples behave roughly similar to their real counterparts

Dataset	Frame Difference	Sparsity	Density
DVSGesture	0.07105	0.00152	0.00152
CGAN 1/4 DVSGesture	0.04033	0.00424	0.00424
CGAN 1/2 DVSGesture	0.00020	0.00030	0.00030
CGAN Entire DVSGesture	0.00010	0.00030	0.00030



Sample Behavior in Training

- Generative samples improved training performance





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Continuation of chapter 3

- Spike Viewpoint Dependencies in natively spiking dataset: **IBM DVSGesture**
- DVSGesture contains lighting conditions:
 - Fluorescent
 - Fluorescent LED
 - LAB
 - LED
 - Natural



Lighting Condition Effects

START	TARGET					LAB	LED	NATURAL
	FLUORESCENT	FLUORESCENT LED	LAB	LED	NATURAL			
FLUORESCENT	79.80	73.33	72.73	78.79	72.23			
FLUORESCENT LED	80.30	<u>83.03</u>	78.79	77.78	86.36			
LAB	55.56	<u>64.24</u>	66.67	55.05	63.64			
LED	69.70	76.97	<u>74.75</u>	<u>76.26</u>	76.52			
NATURAL	74.24	79.39	72.73	78.28	<u>78.79</u>			

Lighting	Frame Difference	Sparsity	Density
FLUORESCENT	0.069	0.0015	0.0015
FLUORESCENT LED	0.0662	0.0014	0.0014
LAB	0.1008	0.0021	0.0021
LED	0.0592	0.0015	0.0015
NATURAL	0.06	0.0016	0.0016



Optimal Transport Dataset Distance (OTDD)_[21]

	FLUORESCENT	FLUORESCENT LED	LAB	LED	NATURAL
FLUORESCENT	0.03466	137,741.798	166,953.851	139,224.688	143,268.443
FLUORESCENT LED	137,741.798	0.03466	164,983.994	137,254.965	141,306.234
LAB	166,953.851	164,983.994	0.03466	166,473.620	170,445.217
LED	139,224.688	137,254.965	166,473.620	0.03466	142,756.693
NATURAL	143,268.443	141,306.234	170,445.217	142,756.693	0.03466

	FLUORESCENT	FLUORESCENT LED	LAB	LED	NATURAL
FLUORESCENT	X	1.109	1.000	0.171	1.165
FLUORESCENT LED	0.381	X	0.494	0.736	-0.453
LAB	0.976	0.216	X	1.024	0.261
LED	1.079	-0.118	0.208	X	-0.041
NATURAL	0.812	-0.109	0.909	0.091	X

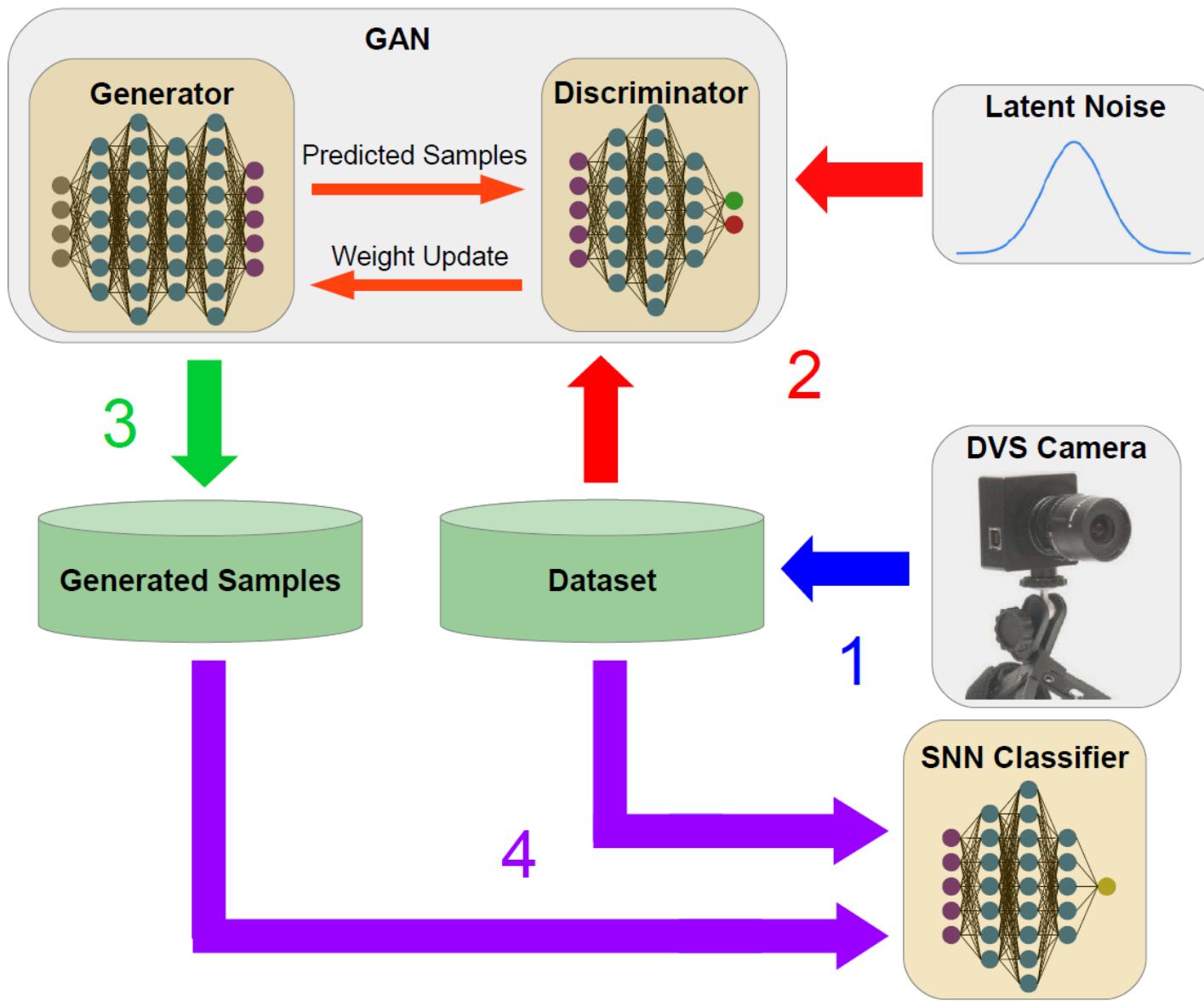
Accuracy & OTDD correlation. Positive values indicate a decrease in accuracy from the starting lighting condition with an increase in OTDD while negative values indicate the opposite. A larger magnitude indicates a larger change in accuracy corresponding to a larger OTDD difference.



Helper Lighting (based on OTDD)

START	HELPER LIGHTING	TARGET				
		FLUORESCENT	FLUORESCENT LED	LAB	LED	NATURAL
FLUORESCENT	0.00	9.09	14.14	3.03	15.90	
	4.04	0.00	5.05	6.57	2.27	
	27.77	20.61	0.00	26.26	28.79	
	16.16	4.24	9.09	0.00	12.88	
	14.14	6.06	10.10	5.05	0.00	
FLUORESCENT LED	4.54	9.09	10.10	3.03	15.91	
	6.06	-1.82	5.05	4.04	-0.76	
	27.77	20.00	17.17	27.78	20.46	
	16.66	5.46	9.09	8.08	9.09	
	12.12	3.64	7.07	4.55	9.85	
LAB + TARGET	3.54	10.91	8.08	3.53	9.85	
	3.03	1.81	1.01	5.05	-2.27	
	33.33	27.28	16.16	32.32	18.94	
	11.11	7.27	9.09	5.05	11.36	
	14.65	12.12	8.08	9.09	13.63	
LED	3.54	10.91	8.08	3.53	9.85	
	3.03	1.81	1.01	5.05	-2.27	
	33.33	27.28	16.16	32.32	18.94	
	11.11	7.27	9.09	5.05	11.36	
	14.65	12.12	8.08	9.09	13.63	
NATURAL	3.54	10.91	8.08	3.53	9.85	
	3.03	1.81	1.01	5.05	-2.27	
	33.33	27.28	16.16	32.32	18.94	
	11.11	7.27	9.09	5.05	11.36	
	14.65	12.12	8.08	9.09	13.63	

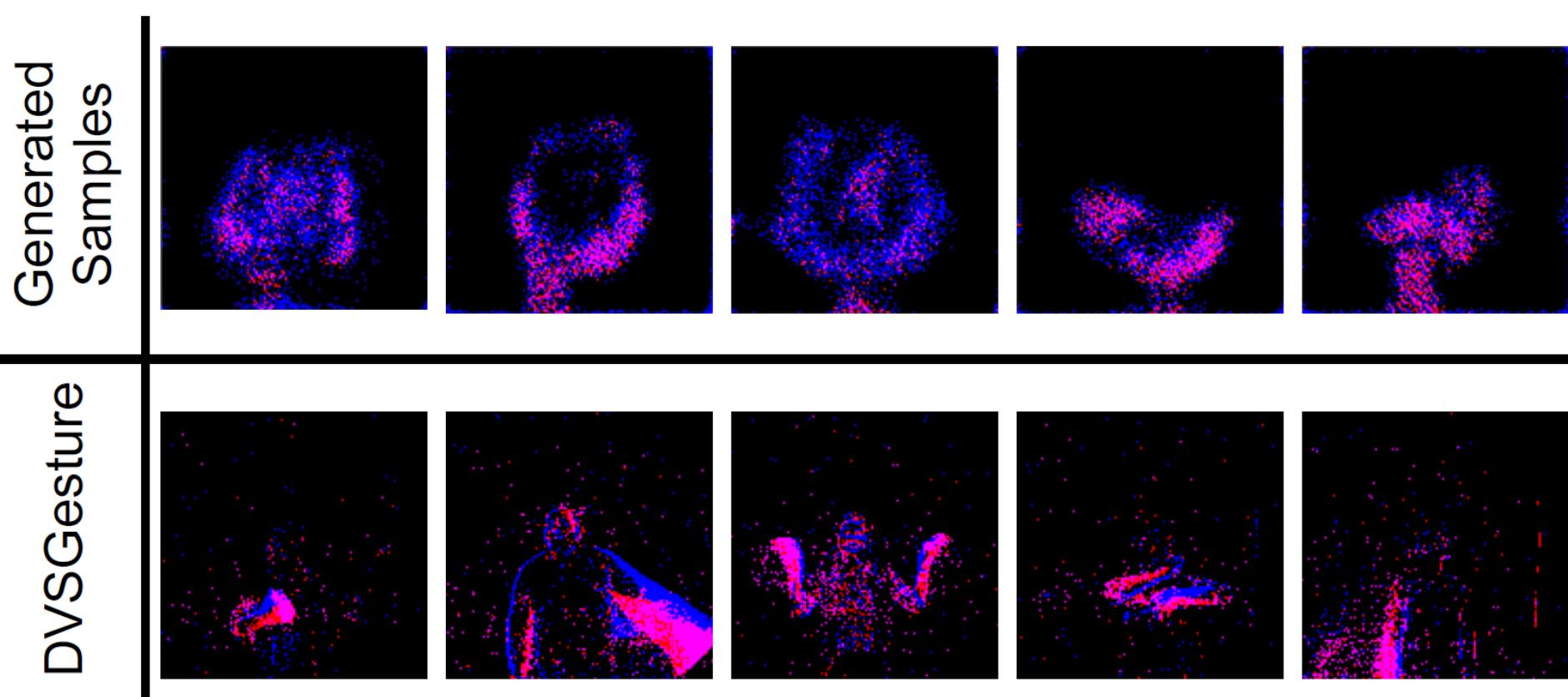
Helper Lighting	Accuracy Improvement (%)
START + TARGET	9.65
START + CLOSEST	10.16
START + FURTHEST	10.96





Generative Augmentation

START	HELPER LIGHTING	TARGET				
		FLUORESCENT	FLUORESCENT LED	LAB	LED	NATURAL
FLUORESCENT	CGAN	1.52	6.67	5.05	0.00	5.30
		0.50	1.21	2.02	3.54	-4.54
		6.59	10.30	9.09	8.08	6.06
		3.53	0.00	0.00	-2.02	6.06
		4.55	3.64	6.06	-1.01	6.06
FLUORESCENT	CGAN	5.55	12.12	14.14	2.02	12.12
		4.55	6.06	8.08	6.06	0.76
		29.29	27.88	15.15	29.80	28.03
		5.55	5.45	7.07	0.50	12.12
		10.61	9.09	12.12	4.04	12.88
FLUORESCENT LED	FURTHEST	5.55	6.06	8.08	6.06	0.76
		29.29	27.88	15.15	29.80	28.03
		5.55	5.45	7.07	0.50	12.12
		10.61	9.09	12.12	4.04	12.88
		10.61	9.09	12.12	4.04	12.88





$$\text{accuracy robustness} (\text{accuracy}, \text{START}_{\text{accuracy}}) = \frac{\text{accuracy} - \text{START}_{\text{accuracy}}}{100 - \text{accuracy}}$$

Approach	Accuracy	Robustness
START + TARGET	0.4451	
START + CLOSEST	0.4598	
START + FURTHEST	0.5108	
START + CGAN	0.1613	
START + CGAN + FURTHEST	0.5165	
NOTHING		-0.1848

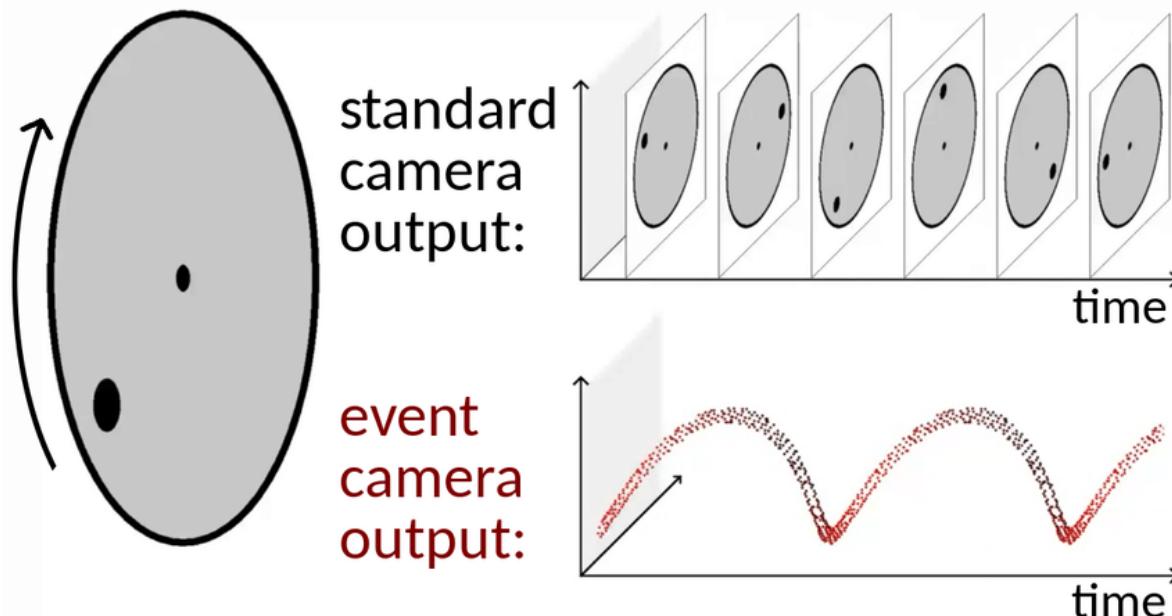


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Big Idea

- Want to run ANN on neuromorphic hardware without needing to start from scratch SNN
- Need method for transitioning weights to higher dimensional sample space





Work	Activation Substitution	Arbitrary Architecture	Post Correction	ANN Preservation
Nengo [20]	✓	✓		
Spikingjelly [22]	✓	✓		
Bu et al. [23]	✓ (quantized)		✓	
Hao et al. [24]	✓ (quantized)		✓	
SpikeZIP-TF [25]	✓ (quantized)	✓		
My work [Chapter 6]	✓	✓	✓	✓



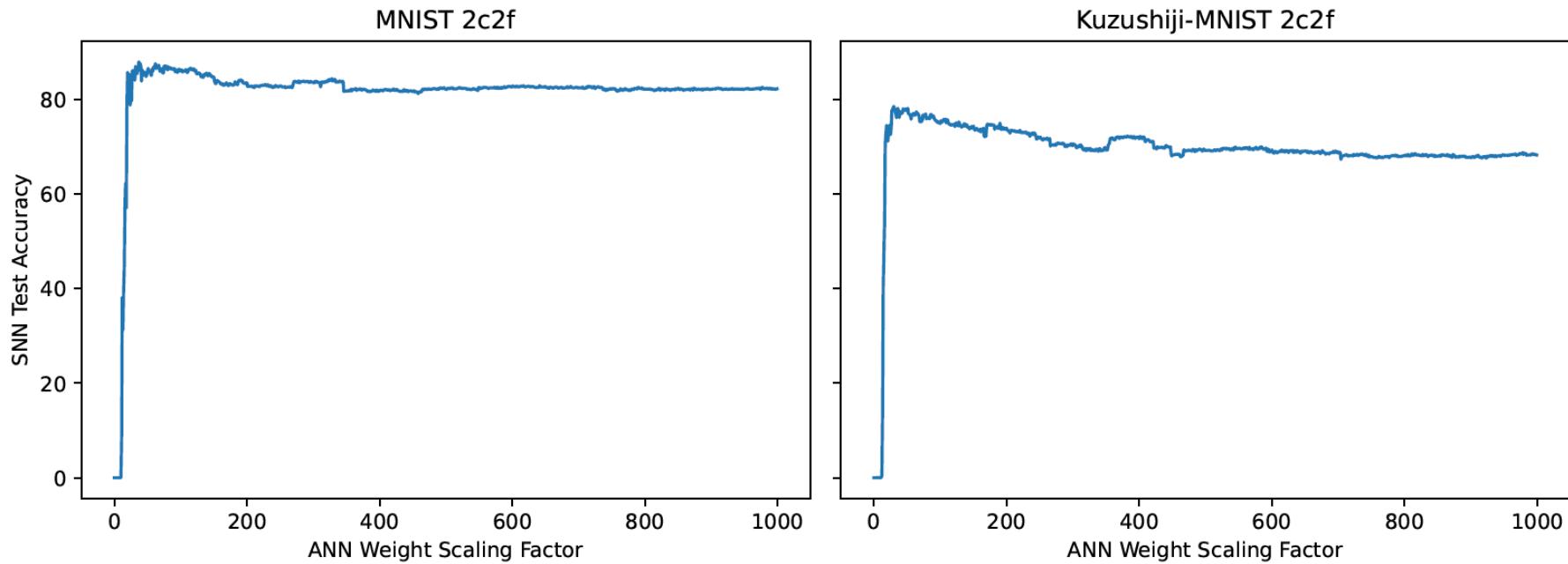
Observation

- Raw weight copying failed, weight scale needed
- Accuracy degradation moving from ANN to SNN

Dataset	Architecture	Weight Copy		
		ANN	Weight Copy	+ Scale
MNIST	2f	96.72	0.00	96.32
	2c2f	98.49	0.00	87.13
	3c3f	96.95	0.00	82.69
Kuzushiji	2f	91.46	0.00	90.65
	2c2f	96.98	0.00	84.97
	3c3f	91.45	0.00	78.15

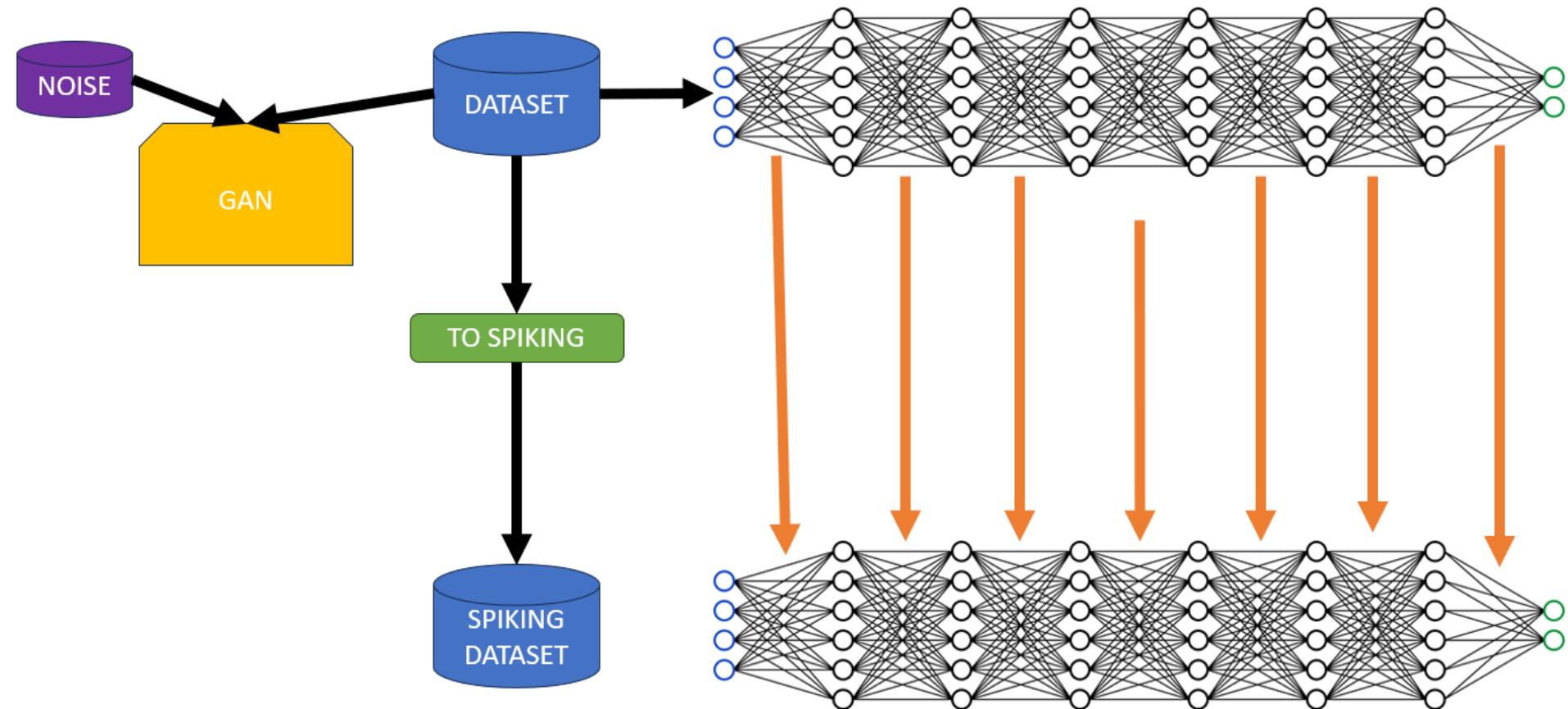


Dataset	Architecture	Best Scaling Factor
MNIST	2f	14.00 ± 1.309
	2c2f	28.33 ± 1.382
	3c3f	39.00 ± 2.760
Kuzushiji	2f	17.71 ± 0.837
	2c2f	35.43 ± 2.181
	3c3f	47.43 ± 1.757



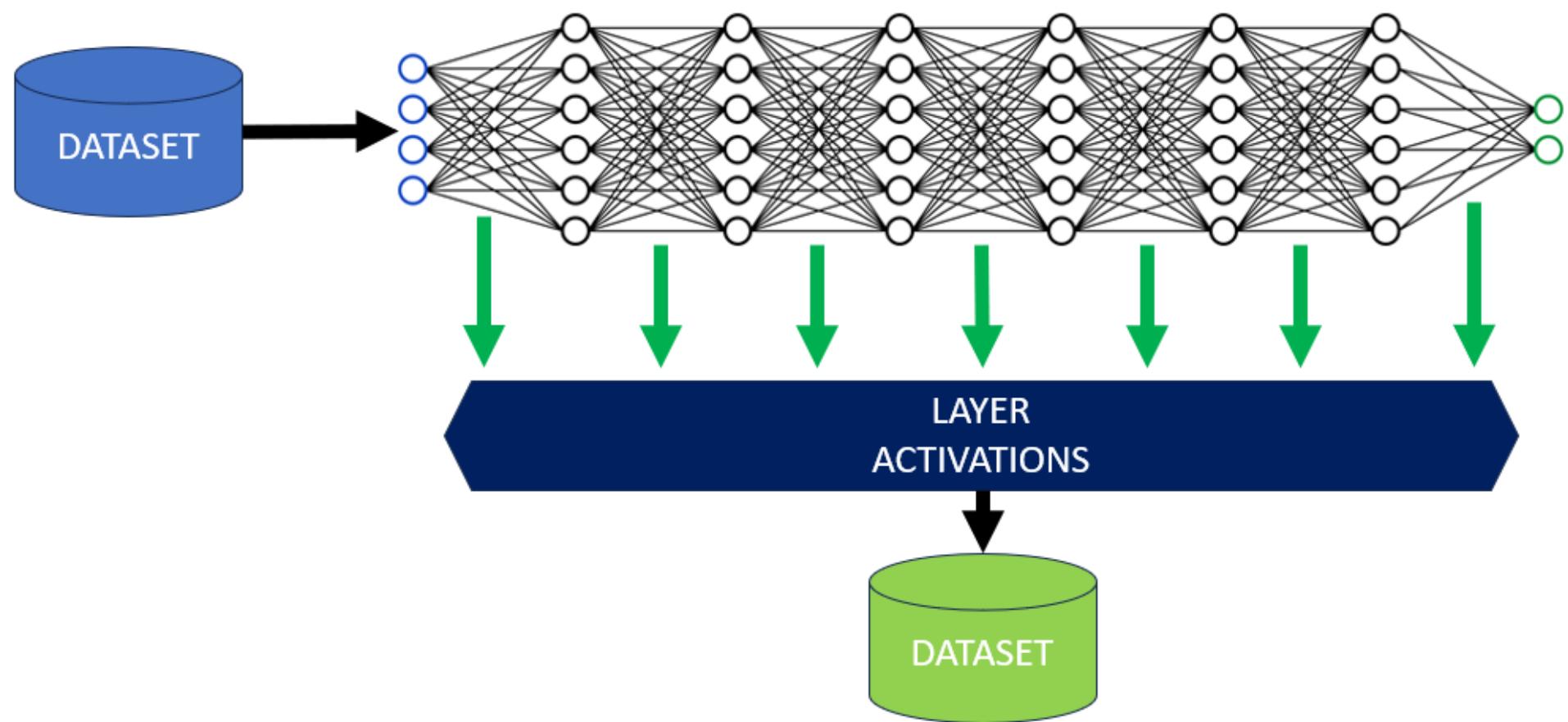


Step 1 – Copy weights & train GAN



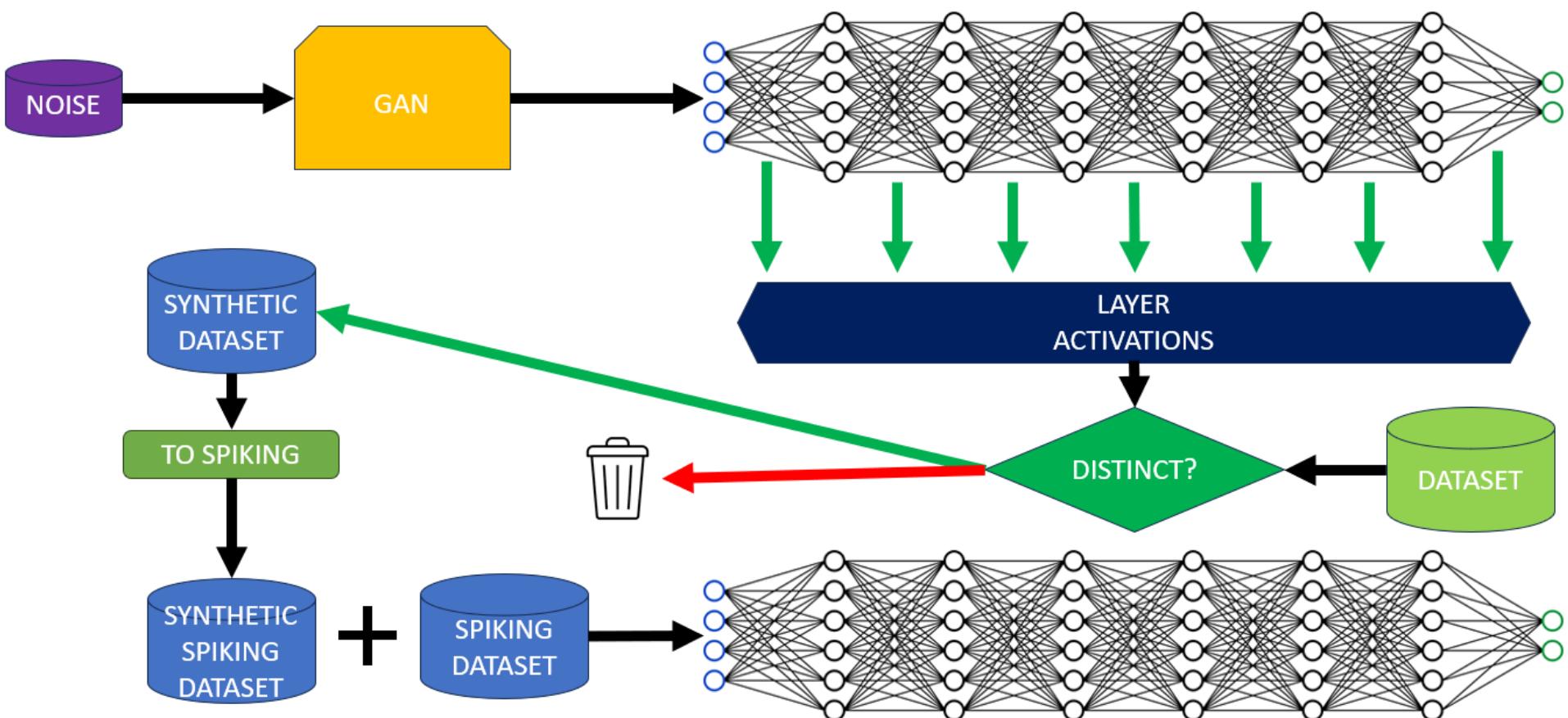


Step 2 – Store layer activations





Step 3 – Generate unique samples





Observation

- Addition of GAN samples improves performance during re-training across all architectures/datasets

Dataset	Architecture	ANN	Weight Copy	Weight Copy	Weight Copy	Weight Copy	New SNN
				+ Scale	+ Scale + re-Train	+ Scale + re-Train + GAN	
MNIST	2f	96.72	0.00	96.32	89.08	90.78	90.94
	2c2f	98.49	0.00	87.13	87.16	91.38	87.75
	3c3f	96.95	0.00	82.69	78.69	80.86	13.17
Kuzushiji	2f	91.46	0.00	90.65	74.92	75.38	81.67
MNIST	2c2f	96.98	0.00	84.97	30.31	42.06	78.25
	3c3f	91.45	0.00	78.15	63.47	68.47	10.87



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§1. Incorporation of existing problem-specific information into neural network architecture choices.

- Chapter 2

§2. Emphasis on maintaining low SWaP (size, weight, and power) solutions without sacrificing performance.

- Chapters 2 – 5

§3. Supplying self-correcting abilities via augmentative training data.

- Chapters 3, 5, 6

§4. Providing equivalent robustness to tried and true existing solutions.

- Chapters 2, 3, 5

§5. Insuring flexibility for deployment to the latest hardware including neuromorphic processors.

- Chapters 2, 4, 6



1. Applying generative augmentation to spiking transformers (spiking LLMs)
 - My work dealt with SNN simulations
 - Explore generative augmentation benefits on neuromorphic hardware
 - Incorporate latest transformer architectures on SNN platforms



2. Condensing my work for converting algorithms to SNNs in a single step
 - My work converts traditional algorithms to intelligently designed ANNs
 - My work also addressed converting ANNs to SNNs
 - As demand for SNNs increases, a single step conversion could prove to be important



3. Incorporating code/text analysis for automatic domain knowledge extraction from existing software solutions
 - My work “manually” extracted and domain knowledge for inclusion in ANN design (conversations, literature reading, etc.)
 - Code analysis (existing software solutions)
 - Text analysis via LLMs (existing literature)



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Questions?



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