

1. Exercise 6.1-1 (p163)

The minimum number of elements in a heap of height  $h$  is  $2^h$ , and the maximum number of elements in a heap of height  $h$  is  $2^{h+1} - 1$ . A heap of height  $h$  has at least one element at depth  $h$ , so all levels 0 through  $h - 1$  must be full, giving a minimum of  $2^h$  element. The maximum occurs when all levels 0 through  $h$  are full, yielding  $2^{h+1} - 1$  elements.

2. Evaluate [33, 19, 20, 15, 13, 10, 2, 13, 16, 12].

The array with values [33, 19, 20, 15, 13, 10, 2, 13, 16, 12] is not a max-heap. The right child of 15 (index 4) is at index  $4 \cdot 2 + 1 = 9$ , corresponding with key 16, which is greater than 15, violating the max-heap property.

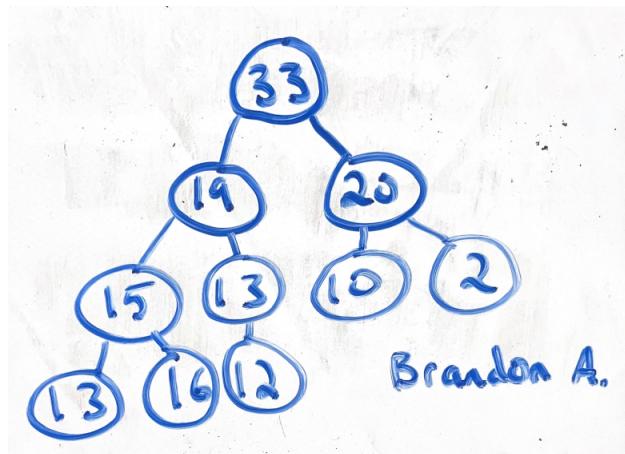


Figure 1: Max-heap

3. Exercise 7.1-2 (p187)

When all elements in the subarray  $A[p : r]$  have the same value, Partition returns  $r$ , because every element satisfies  $A[j] \leq x$ , so the pivot is swapped into  $r$ . To ensure that  $q = \lfloor (p+r)/2 \rfloor$  when all elements in the subarray  $A[p : r]$  have the same value, we can modify Partition. When all elements are equal to the pivot, we can limit only the first  $\lfloor (r-p)/2 \rfloor$  elements to be placed to the left of the pivot, forcing the pivot to index  $\lfloor (p+r)/2 \rfloor$ . This modification applies only in the case where all elements are equal to the pivot, otherwise Partition behaves as normal without affecting correctness on general inputs.

4. Exercise 7.2-4 (p191)

On nearly sorted input, the number of inversions is small, so insertion sort runs in near-linear time, whereas quicksort may still perform poorly due to unbalanced partitions. Insertion sort would tend to beat quicksort on problems of sorting ‘almost-sorted’ input because insertion sort’s linear

runtime for sorted data is  $O(n)$ , while quicksort's runtime on sorted data achieves its worst-case of  $O(n^2)$ .

5. Exercise 7.4-3 (p198)

We analyze the function  $q^2 + (n - q - 1)^2$  to see where quicksort's runtime is maximized. Because  $\frac{d^2}{dq^2}[q^2 + (n - q - 1)^2] = 4$ , we know that any critical points on the interval  $[0, n - 1]$  will be minima. Because we see that  $\frac{d}{dq} = 4q - 2n + 2$ , the minimum occurs at  $q = \frac{n-1}{2}$ . Thus, we see that the maxima occur at the endpoints  $q = 0, n - 1$ .

6. Exercise 8.4-2 (p218)

The worst-case runtime for bucket sort is  $\Theta(n^2)$  because there could be a bucket which has all  $n$  values from an array. Because bucket sort uses insertion sort, which has a worst-case runtime of  $O(n^2)$ , sorting a bucket with all  $n$  values in it would take  $O(n^2)$ . Simply changing the sorting algorithm per bucket to one that has  $O(n \log n)$  runtime, like merge sort, would preserve its linear average-case runtime while limiting its worst-case runtime at  $O(n \log n)$ .

7. Exercise 9.2-2 (p236)

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Randomized-Select-Iterative(A,p,r,i)
    if p == r
        return A[p]
    while p < r
        q = Randomized-Partition(A,p,r)
        k = q - p + 1
        if i == k
            return A[q]
        if i < k
            r = q - 1
        else
            p = q + 1
            i = i - k
    return A[p]
```