CPE 203 Schedule Winter 2019

Week 1 – 1/7 to 1/11

Subjects

Class introduction and logistics. Introduction to Object-oriented programming and Java. Overview of objects and classes.

Reading

Horstmann - skim chapters 1, 2. Study chapter 3. The language basics covered in chapter 3 won't be covered extensively in lecture, and you will need to know this material.

Assignments

Lab 1: Python to Java types exercise. Due Friday 1/11.

Lab 2: Implement classes, instantiate and use classes. Due Wednesday 1/16.

Week 2 - 1/14 to 1/18

Subjects

Creating a class. Class names. Static methods vs. instance methods. Static fields vs. instance fields. Public vs. private. Single responsibility principle. Types. Creating unit tests with Testy.

Reading

- Horstmann chapter 4, but ignore section on finalize().
- info/code conventions.txt
- info/git commands.txt
- info/unix commands.txt
- info/setup.txt
- info/resources.txt

Assignments

Project 1: Implement EventSchedule. UML for elimination of Functions. Due Sunday 1/20.

Lab 3: Static methods vs. instance methods. Due Wednesday 1/24.

Week 3 - 1/22 to 1/25 (no class Monday, 1/21)

10/8 to 10/12

Subjects

Supertypes and subtypes. Inheritance. Classes, abstract classes and interfaces. Polymorphism and instance methods. instanceof. Static initializers. Introduction to Liskov substitution principle.

Reading

• Horstmann sections 5.1, 5.2, 5.8, 6.1 except for 6.1.4, 6.1.5, 6.1.6.

Assignments

Project 2: Rewrite code to UML. Fix bug with MINER_FULL appearance. Due Tuesday 1/29.

Lab 4: interfaces and instanceof. Due Wednesday 1/30.

Week 4 - 1/28 to 2/1

Subjects

Role Interfaces / interface segregation. Lambdas. Using interfaces for abstraction: Graphy. Functional interfaces. Cohesion and coupling.

Reading

Reading: Horstmann sections 5.3, 5.4, 5.5, 5.6, 6.2, 6.3, 6.4. We're skipping 6.5.

Assignments

Project 3: Introduce interfaces for actions. Introduce a new action to change the world with the seasons. Add unit test. Due Friday 2/8.

Lab 5: Lambda expressions and java.util.Comparator. Due Monday 2/11.

Week 5 - 2/4 to 2/8

Subjects

Template method pattern. Open/closed principle. Reflection APIs: Class.isInstance(), MyClass.class

Reading

Horstmann, chapter 7 intro, 7.1, 7.2, 7.3, 9.2.3.

Assignments

Lab 6: Data analysis. Due Friday 2/15.

Week 6 - 2/11 to 2/15

Midterm

Monday 2/11

Subjects

Using maps to collect related data. Subtyping. Implementation inheritance and abstract classes.

Reading

None

Assignments

Lab 7: Inheritance (calculator). Due Wednesday 2/20.

Project 4: Introduce classes for the entities. Make EventSchedule more efficient. Due Friday 2/22

Week 7 - 2/19 to 2/22 (Monday's class on Tuesday, 2/19)

Subjects

Advanced debugging – enabling debugging, debug framework. Dependency inversion. SOLID design principles acronym.

Reading

- DZone article on annotations -- just read the first two, about @Override and @FunctionalInterface https://dzone.com/articles/5-annotations-every-java-developer-should-know
- Java Tutorial on Interfaces and Inheritance: https://docs.oracle.com/javase/tutorial/java/IandI/index.html
- Wikipedia articles on Design By Contract and Liskov Substitution Principle
 https://en.wikipedia.org/wiki/Design_by_contract
 https://en.wikipedia.org/wiki/Liskov_substitution_principle
- The SOLID acronym: https://en.wikipedia.org/wiki/SOLID
- Java's assert mechanism: https://docs.oracle.com/javase/7/docs/technotes/guides/language/assert.html

Assignments

Lab 8: Depth first search. Due Wednesday 2/27.

Project 5: A* Pathing. Create unit tests for pathing. Due Friday 3/1.

Week 8 - 2/25 to 3/1

Subjects

Generics: parametric polymorphism.

Reading

• Horstmann: Chapter 8 intro, 8.1, 8.2, 8.3

• Pathing algorithms, A*: https://en.wikipedia.org/wiki/A* search algorithm

Assignments

Lab 9: generics / HashMap. Due Wednesday 3/6.

Week 9 - 3/4 to 3/8

Subjects

Generics and bounded polymorphism. Exceptions.

Reading

Horstmann Chapter 8: 8.4, 8.5.1, 8.6 (skip 8.6.4, 8.6.6-8.6.10), 8.7, 8.8 (skip 8.8.4)

Assignments

Lab 10: Streams / image. Due Wednesday 3/13.

Project 6: Extend program with new entity and other elements. Clean up entity image handling. Due Friday 3/15.

Week 10 - 3/11 to 3/15

Subjects

Stream processing. Design patterns revisited. Review.

Reading

• The Strategy design pattern: https://en.wikipedia.org/wiki/Strategy pattern

• The Template Method design pattern: https://en.wikipedia.org/wiki/Template method pattern https://sourcemaking.com/design patterns/template method

Assignments

Finals Week

Office hours: Monday 2-4 PM, Tuesday 2-4 PM

Final, 3-4 PM section: Wednesday, March 20, 1 PM – 4 PM.

Final, 5-6 PM section: Monday, March 18, 4-7 PM

NOTES

All due dates are at the end of the day, at 11:59 PM. A grace period is added to the due date; see checkgit for details.