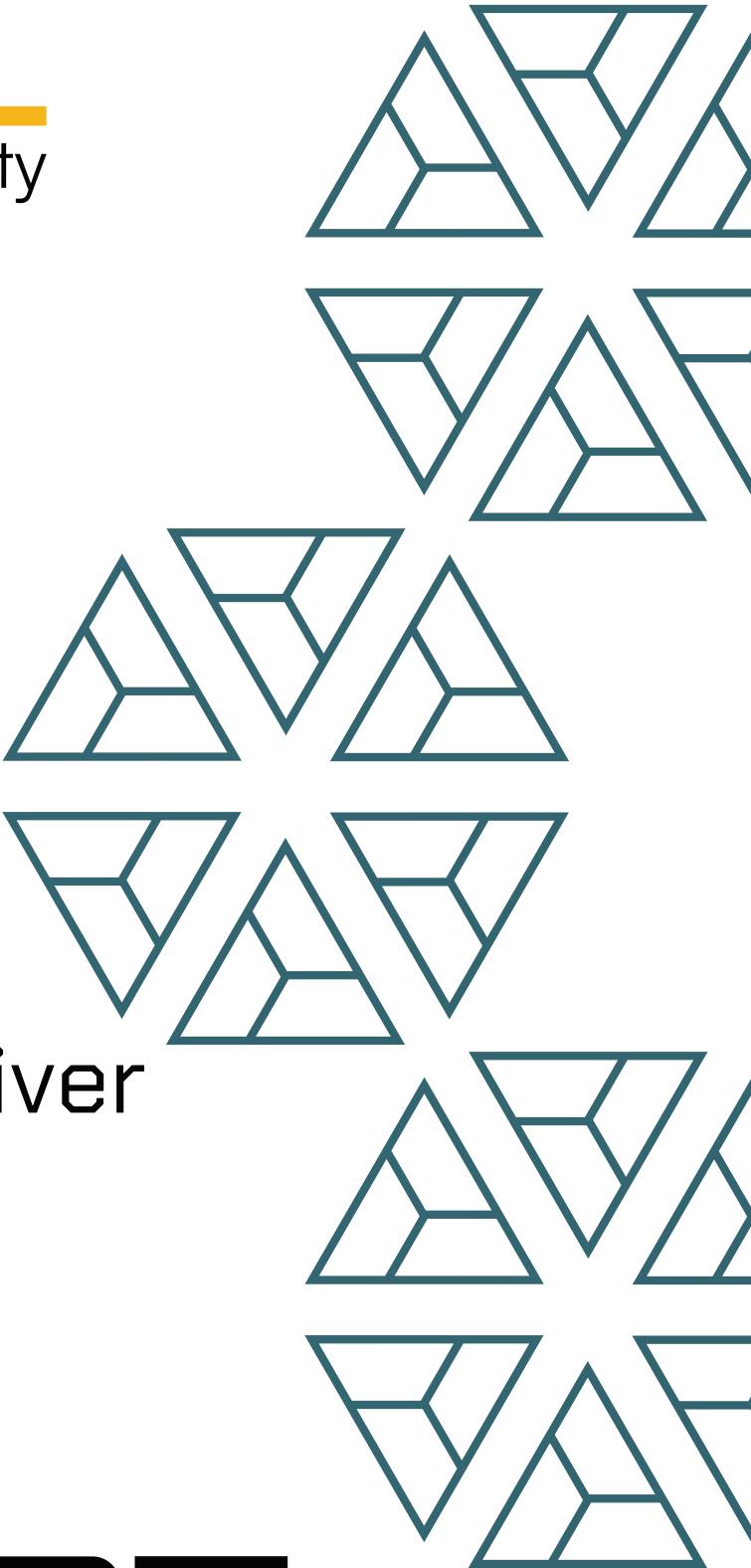




BALL
security



0x
CrossChainReceiver
Update

FINAL REPORT

January '2026

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1. Project Details

Important:

Please ensure that the deployed contract matches the source-code of the last commit hash.

Project	Ox - CrossChainReceiver [Update]- Audit Report
Website	Ox.org
Language	Solidity
Methods	Manual Analysis
Github repository	https://github.com/OxProject/Ox-settler/pull/430/commits/026838c0d02d9729dca7b81f4c1e41cd9edbba0f
Resolution 1	https://github.com/OxProject/Ox-settler/pull/498

2. Detection Overview

Severity	Found	Resolved	Partially Resolved	Acknowledged [no changes made]	Failed resolution	Open
High						
Medium	1	1				
Low	1	1				
Informational	1			1		
Governance						
Total	3	2		1		

2.1 Detection Definitions

Severity	Description
High	The problem poses a significant threat to the confidentiality of a considerable number of users' sensitive data. It also has the potential to cause severe damage to the client's reputation or result in substantial financial losses for both the client and the affected users.
Medium	While medium level vulnerabilities may not be easy to exploit, they can still have a major impact on the execution of a smart contract. For instance, they may allow public access to critical functions, which could lead to serious consequences.
Low	Poses a very low-level risk to the project or users. Nevertheless the issue should be fixed immediately
Informational	Effects are small and do not post an immediate danger to the project or users
Governance	Governance privileges which can directly result in a loss of funds or other potential undesired behavior

3. Detection

MultiCallContext

`MultiCallContext` is a `Context` extension that makes a contract transparently compatible with a trusted `MultiCall` ERC-2771-style forwarder at `EIP150_MULTICALL_ADDRESS`, so that when calls are routed through `MultiCall`, `_msgSender()` and `_msgData()` reflect the original caller and payload, while direct calls behave normally.

- **Trusted forwarder wiring:** `_MULTICALL()` returns the canonical `IMultiCall` instance, and `_isForwarded()` reports `true` when the immediate caller is that `MultiCall` (or when an underlying context already considered it forwarded).
- **Sender unwrapping:** `_msgSender(address multicall)` detects when `msg.sender == multicall` and, in that case, decodes the last 20 bytes of calldata as the original sender; otherwise it just returns `super._msgSender()`.
- **Data unwrapping:** `_msgData(address multicall)` returns `super._msgData()` with the trailing 20-byte ERC-2771 sender suffix stripped when the call is forwarded, and unchanged for direct calls.
- **Drop-in overrides:** Inheriting contracts call `_msgSender()` / `_msgData()` as usual and automatically get correct behavior for both direct calls and calls forwarded via `MultiCall`.

Privileged Functions

None.

Core Invariants:

INV 1: `_MULTICALL()` is the sole trusted forwarder and `_isForwarded()` is true only when the immediate caller is that address (or a forwarder trusted by a parent context).

INV 2: `_msgSender(address multicall)` returns `super._msgSender()` for non-forwarded calls and only decodes the last 20 bytes of calldata as the original sender when `msg.sender == multicall` and the calldata is long enough.

INV 3: `_msgData(address multicall)` returns `super._msgData()` unchanged for non-forwarded calls and, for forwarded calls, returns the same calldata but with exactly the 20-byte ERC-2771 sender suffix logically stripped.

Issue_01	Inverted ERC-2771 <code>_msgData</code> trimming condition
Severity	Medium
Description	<p>In <code>_msgData[address multicall]</code>, the assembly line</p> <pre>r.length := sub[r.length, mul[0x14, lt[0x00, shl[0x60, xor[multicall, sender]]]]]</pre> <p>reduces <code>r.length</code> by 20 bytes when <code>sender != multicall</code> and leaves it unchanged when <code>sender == multicall</code>.</p> <p>For correct ERC-2771 semantics, the opposite should occur: only forwarded calls (<code>sender == multicall</code>, with an appended 20-byte sender suffix) should have 20 bytes stripped, while direct calls should see the full <code>msg.data</code>.</p> <p>As written, <code>_msgData</code> behaves contrary to the expectations implied by <code>_msgSender</code> and the comments, which can cause future callers that rely on <code>_msgData</code> to misinterpret calldata (e.g. missing the last 20 bytes on direct calls and incorrectly including the suffix on forwarded calls).</p>
Recommendations	<p>It is recommended to flip the condition to strip 20 bytes when <code>sender == multicall</code>, e.g.:</p> <pre>r.length := sub[r.length, mul[0x14, iszero(shl[0x60, xor[multicall, sender]]]]]</pre>
Comments / Resolution	Resolved, the function is now showing the expected behavior.

Issue_02	The <code>_msgData</code> 's length might overflow when less than 4 bytes are sent
Severity	Informational
Description	The <code>MultiCall</code> contract only adds the <code>sender</code> to the calldata if the data length is greater than 3 bytes, i.e. contains at least a selector. However, the <code>_msgData</code> function does not handle that edge case and always subtracts 20 bytes from the calldata when <code>sender == multicall</code> . Therefore, when sending calldata with less than 4 bytes, the length would underflow on subtraction, because the <code>MultiCall</code> contract does not append any data.
Recommendations	Consider implementing a calldata length check similar to the one in the <code>_msgSender</code> function.
Comments / Resolution	Acknowledged, a comment was added to clarify this behavior and that it shouldn't be used within a fallback function.

CrossChainReceiverFactory

`CrossChainReceiverFactory` is the central contract that creates and governs Ox cross-chain receiver wallets. It ensures each user gets a deterministic receiver address per chain, wires those receivers behind a trusted `MultiCall` forwarder (for ERC-2771-style meta-transactions) and an optional wrapped native token, and enforces robust authorization and replay protection.

- **Receiver lifecycle:** Deploys minimal proxy receivers at predictable `CREATE2` addresses based on a Merkle root and owner, and provides `setOwner` and `cleanup` hooks to manage and retire them safely.
- **Cross-chain integration:** Binds receivers to a chain-specific `MultiCall` and, if configured, a chain-specific `IWrappedNative`, with constructor-time code-hash and behavior checks to ensure correct deployment.
- **Secure execution & signatures:** Exposes `metaTx` and `isValidSignature` to support both Merkle-based delegation and EIP-712/ERC-7739 signatures, embedding the owner into nonces and using Permit2's unordered nonces to prevent replay or cross-proxy reuse.
- **Utility calls & fund recovery:** Provides `call` helpers for owner-authorized arbitrary calls and `getFromMulticall` to drain stuck ERC-20 or native assets from the shared `MultiCall` contract back into the receiver.

Privileged Functions

- `setOwner`
- `call` (both overloads)
- `metaTx` (in case of optional relayer)
- `cleanup`

Core Invariants:

INV 1: Each proxy address is uniquely determined by `[factory, root, owner, _proxyInitHash]` via `CREATE2`, and `_verifyDeploymentRootHash` must confirm that mapping.

INV 2: The configured `MultiCall`, `WNATIVE`, and immutable storage contracts must match expected code hashes and behavior or the constructor reverts.

INV 3: Every `metaTx` nonce (including the embedded owner bits) is single-use, enforced by Permit2's unordered nonce bitmap.

INV 4: All privileged operations (`metaTx`, approvals, arbitrary calls, cleanup) are only meaningful on proxies and must resolve the caller through `_msgSender()` (MultiCall-aware).

INV 5: Signature verification must always bind to the correct chain and proxy (via `chainid`, `verifyingContract`, or deployment root), preventing cross-proxy or cross-chain replay.

Issue_03	Off-by-4 length coupling between <code>_hashMultiCall</code> and <code>metaTx</code> calldata forwarding
Severity	Low
Description	<p>In <code>_hashMultiCall</code>, the <code>data</code> buffer's length word is set to <code>msgData.length</code> [selector + args], but only <code>msgData.length - 4</code> bytes of arguments are actually copied starting at <code>data + 0x20</code>.</p> <p>Later, <code>metaTx</code> reads that word as <code>dataLength</code> and calls <code>MultiCall</code> from <code>data + 0x1c</code> with exactly <code>dataLength</code> bytes. Bit-for-bit this means the call forwards 4 bytes of selector plus <code>msgData.length - 4</code> bytes of arguments, so <code>MultiCall</code> sees correct <code>[calls, contextdepth, nonce, deadline, signature, ...]</code> prefix, but the <code>bytes data</code> object in memory advertises a length that doesn't match its actual initialized region.</p> <p>The current behavior works because these two off-by-4 mismatches cancel at the observable layer but are brittle and misleading.</p>
Recommendations	It is recommended to update <code>_hashMultiCall</code> to store <code>argsLength = msgData.length - 4</code> as <code>data.length</code> , and in <code>metaTx</code> change the <code>call</code> to use <code>add[0x04, dataLength]</code> as the length [still starting from <code>add[0x1c, data]</code>], so that <code>data</code> 's length matches the copied arguments region.
Comments / Resolution	Resolved, the data object's length is now correctly set and used.