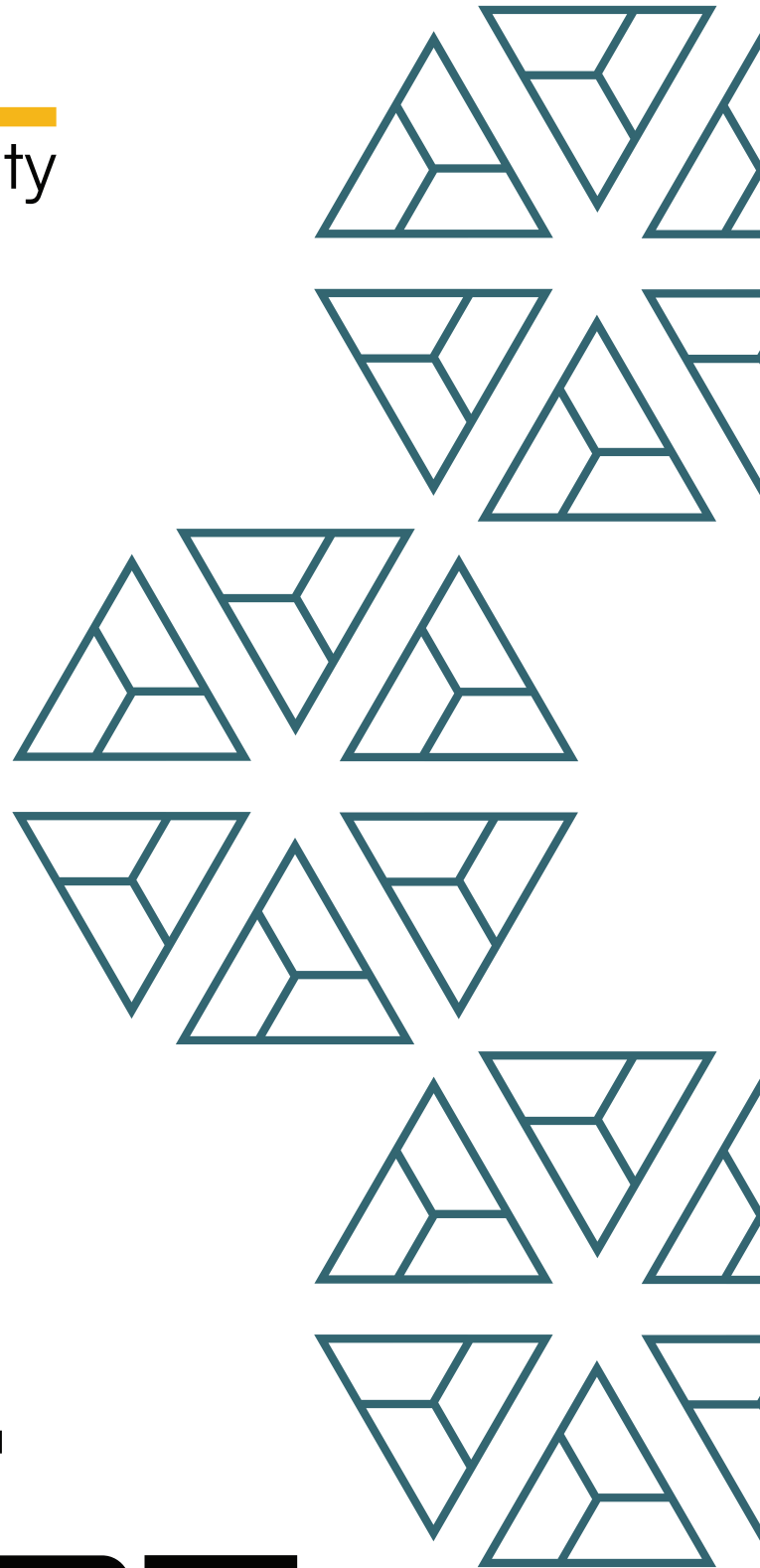




**BAIL**  
security



SMARDEX  
P2P Lending

# FINAL REPORT

February '2025

## Disclaimer:

Security assessment projects are time-boxed and often reliant on information that may be provided by a client, its affiliates, or its partners. As a result, the findings documented in this report should not be considered a comprehensive list of security issues, flaws, or defects in the target system or codebase.

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By engaging in a smart contract audit, the contract owner acknowledges and agrees to the terms of this disclaimer.

## 1. Project Details

Important:

Please ensure that the deployed contract matches the source-code of the last commit hash.

Project	SMARDEX P2P Lending
Website	smardex.io
Language	Solidity
Methods	Manual Analysis
Github repository	<a href="https://github.com/SmarDex-Ecosystem/SPRO_contracts/commit/a8946b44b5cb70f7a8c7a18356a3bc7b91299de4">https://github.com/SmarDex-Ecosystem/SPRO_contracts/commit/a8946b44b5cb70f7a8c7a18356a3bc7b91299de4</a>
Resolution 1	<a href="https://github.com/SmarDex-Ecosystem/SPRO_contracts/tree/c999c795db2e8e5a583e1b4e0368864689ecfb85/src/spro">https://github.com/SmarDex-Ecosystem/SPRO_contracts/tree/c999c795db2e8e5a583e1b4e0368864689ecfb85/src/spro</a>

## 2. Detection Overview

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)	Failed resolution
High	2	1	1		
Medium	1	1			
Low	3	2	1		
Informational	11	8		3	
Governance					
Total	17	12	2	3	

### 2.1 Detection Definitions

Severity	Description
High	The problem poses a significant threat to the confidentiality of a considerable number of users' sensitive data. It also has the potential to cause severe damage to the client's reputation or result in substantial financial losses for both the client and the affected users.
Medium	While medium level vulnerabilities may not be easy to exploit, they can still have a major impact on the execution of a smart contract. For instance, they may allow public access to critical functions, which could lead to serious consequences.
Low	Poses a very low-level risk to the project or users. Nevertheless the issue should be fixed immediately
Informational	Effects are small and do not post an immediate danger to the project or users
Governance	Governance privileges which can directly result in a loss of funds or other potential undesired behavior

## 3. Detection

### SproStorage

### P2P Lending

The Spro contract is the core contract for the decentralized fixed-rate peer-to-peer (P2P) lending protocol. It facilitates loans by allowing borrowers to create collateralized loan proposals and lenders to fund these proposals.

The contract manages the entire loan lifecycle, including creation, repayment, and liquidation. Borrowers deposit collateral to create proposals, which lenders can then accept by loaning credit tokens. Each loan is represented by an NFT issued to the lender, which can be transferred to other users. Upon repayment of the principal plus fixed interest, the borrower regains their collateral. If a loan defaults due to non-repayment within the stipulated time, the lender can claim the collateral.

#### Core Invariants

INV 1: A proposal's credit used must never exceed its available credit limit

INV 2: Loan collateral and fixed interest amount must be proportional to the credit amount

INV 3: Each loan must have exactly one **SproLoan** NFT minted to represent ownership

INV 4: Only the loan token holder can claim a loan's assets after repayment or default

INV 5: A loan can only be repaid if it's in **RUNNING** state and not expired

#### Privileged Functions

- transferOwnership
- acceptOwnership
- setFee
- setPartialPositionPercentage
- setLoanMetadataUri

Issue_01	Creating a loan via PERMIT2 results in funds being stuck in the contract
Severity	High
Description	<p>The <code>createLoan</code> function uses the <code>_permit2Workflows</code> function to handle the transfer of the loan credit amount, <code>creditAmount</code>. However, instead of transferring the funds to the borrower, the function incorrectly transfers them to the <code>Spro</code> contract.</p> <pre>PERMIT2.permit[msg.sender, permitSign, data]; PERMIT2.transferFrom[msg.sender, address(this), amount, token];</pre> <p>This results in the funds being stuck within the contract, leaving the borrower without the intended loan amount.</p> <p>Consequently, the borrower must repay the loan to retrieve their collateral, leading to a potential loss for the lender as the borrower received no loan.</p>
Recommendations	Consider modifying the <code>_permit2Workflows</code> function to ensure that the <code>creditAmount</code> is transferred directly to the borrower, rather than the <code>Spro</code> contract.
Comments / Resolution	Resolved.

Issue_02	Handling of non-standard ERC-20 tokens can lead to accounting issues
Severity	High
Description	<p>The <b>Spro</b> contract encounters issues when interacting with non-standard ERC-20 tokens, such as those with fee-on-transfer (FoT) or rebasing mechanisms. These tokens can cause discrepancies in expected balances and lead to insolvency since there will be a discrepancy between the stored balances and the actual token amounts.</p> <ol style="list-style-type: none"> <li>1. <b>Fee-on-transfer tokens:</b> The contract may not receive the full amount of tokens due to transfer fees, leading to incorrect accounting.</li> <li>2. <b>Rebasing tokens:</b> Escrowed collateral balances (e.g., stETH) may fluctuate unexpectedly, causing reverts when transferring cached balances or transferring too few tokens.</li> <li>3. <b>Transfer of less than the specified amount:</b> Tokens like cUSDCv3 may transfer less than the specified amount, potentially allowing for collateral theft if <code>proposal.collateralAmount</code> is set to <code>type(uint256).max</code>.</li> </ol>
Recommendations	To mitigate 1 and 3, consider implementing balance checks before and after token transfers to determine the actual amount of tokens received. For 2, rebasing tokens, as there is no generic mitigation that works for all tokens, consider explicitly documenting that they are not supported, and cap the transfer amounts to the contract's actual token balances.
Comments / Resolution	<p>Partially resolved.</p> <p>The client acknowledges that rebasing tokens are not supported. The use of such tokens will lead to accounting issues.</p> <p>1. and 3. are mitigated by adding balance changes before and after token transfers, strictly enforcing the received token amount to equal the expected amount, and reverting otherwise.</p>

However, this prevents the use of fee-on-transfer tokens as the received token amount will be less than expected.

Issue_03	PERMIT2 call is vulnerable to front-running and can be used for griefing attacks
Severity	Medium
Description	<p>The PERMIT2 <code>permit</code> function call in both the <code>createProposal</code> and <code>_permit2Workflows</code> functions can be front-run by an attacker who intercepts the signature and directly calls the <code>permit</code> function on Uniswap's PERMIT2 contract.</p> <p>As a result, the permit nonce cannot be re-used by the user's legitimate transaction, causing the transaction to revert. This can be exploited by an attacker to grief Spro users who intend to use the permit mechanism instead of using an approval transaction to approve the <code>Spro</code> contract as a token spender.</p>
Recommendations	Consider adding a try-catch block around the <code>permit</code> function call to handle potential reverts gracefully and prevent the transaction from failing.
Comments / Resolution	Resolved.



Issue_04	The <code>cancelProposal</code> function allows the cancellation of non-existent proposals
Severity	Low
Description	The <code>cancelProposal</code> function in the <code>Spro</code> contract does not verify whether a proposal exists before attempting to cancel it. This oversight allows the function to be called with an arbitrary, non-existent proposal, resulting in a no-operation that performs a zero-value collateral token transfer and emits events. This behavior could lead to off-chain monitoring difficulties.
Recommendations	Consider adding a check to the <code>cancelProposal</code> function to ensure the proposal hash exists in storage before proceeding with the cancellation process.
Comments / Resolution	Resolved.

Issue_05	Identical proposals can be re-created after cancellation, which might have incorrect <code>_creditUsed</code> accounting
Severity	Low
Description	<p>When a proposal is canceled with the <code>cancelProposal</code> function, the <code>_proposalsMade</code> storage mapping is set to <code>false</code>, allowing the same proposal with the same hash to be created again.</p> <p>However, the <code>_creditUsed</code> mapping is not cleared, which means the new proposal will have a reduced credit capacity due to the non-zero <code>_creditUsed</code> value. As a result, the collateral cannot be fully utilized, and the proposal must be canceled to refund the unusable collateral to the borrower.</p>
Recommendations	<p>Consider clearing the <code>_creditUsed</code> storage mapping when a proposal is canceled.</p> <p>Additionally, consider preventing repeatedly canceling proposals by keeping track of canceled proposals instead of deleting them from storage.</p>
Comments / Resolution	<p>Partially resolved.</p> <p>The added auto-incrementing nonce will ensure unique proposal hashes. However, although unlikely, a hash collision is still possible. Therefore, it is recommended to explicitly check if the proposal with the calculated hash already exists, by checking <code>_proposalsMade[proposalHash]</code>.</p>

Issue_06	During proposal creation, the <code>proposer</code> and <code>partialPositionBps</code> fields are overwritten, which might unexpectedly change proposal parameters
Severity	Low
Description	<p>In the <code>createProposal</code> function, the caller-provided <code>Proposal.proposer</code> and <code>Proposal.partialPositionBps</code> fields are overwritten in the code, which can lead to inconsistencies between the hash calculated from the caller-provided proposal and the subsequently stored hash. This might be problematic when an integrating third-party contract uses a pre-calculated proposal hash for further processing.</p> <pre><i>proposal.partialPositionBps = _partialPositionBps;</i> <i>proposal.proposer = msg.sender;</i></pre> <p>Moreover, this discrepancy could result in unexpected behavior, such as a borrower creating a proposal that is front-run by an admin transaction that changes the <code>partialPositionBps</code> value.</p>
Recommendations	Instead of overwriting these values, consider enforcing that the provided values match the expected values, e.g., using <code>require</code> statements. This will ensure consistency and prevent unexpected changes to proposal parameters.
Comments / Resolution	Resolved.

Issue_07	Potential for unusable proposals with past timestamps
Severity	Informational
Description	<p>Both the <code>loanExpiration</code> and <code>startTimestamp</code> proposal timestamps can be set to a past timestamp, as long as <code>loanExpiration</code> is greater than <code>startTimestamp</code>.</p> <p>However, this results in a proposal that cannot accept loans due to checking the proposal's expiry and must be canceled to refund the borrower's collateral.</p>
Recommendations	Consider adding a check to ensure that <code>startTimestamp</code> is set to a future timestamp relative to the current block time.
Comments / Resolution	Resolved.

Issue_08	Inconsistent <code>fee</code> parameter validation in <code>constructor</code>
Severity	Informational
Description	<p>The <code>constructor</code> of the <code>Spro</code> contract allows the <code>fee</code> parameter to be set without the same validations present in the <code>setFee</code> function. This inconsistency can lead to arbitrary fee values being set during contract deployment, potentially exceeding the <code>MAX_SDEX_FEE</code> maximum bound.</p>
Recommendations	Consider applying the same validation logic for the <code>fee</code> parameter in the constructor used in the <code>setFee</code> function.
Comments / Resolution	Resolved.

Issue_09	Unintuitive credit amount validation logic
Severity	Informational
Description	<p>The validation logic for the remaining credit amount in the <code>_acceptProposal</code> function is currently written as</p> $proposal.availableCreditLimit - minAmount < total$ <p>which can be unintuitive to read. This logic checks that the leftover credit is at least the minimum amount required for subsequent lending.</p>
Recommendations	<p>Consider rewriting the validation logic as</p> $proposal.availableCreditLimit - total < minAmount$ <p>to improve readability and clarity.</p>
Comments / Resolution	Resolved.

Issue_10	Pre-calculation of <code>minAmount</code> when creating a proposal
Severity	Informational
Description	<p>The <code>minAmount</code> value, which represents the minimum credit amount, is calculated whenever a proposal is accepted, i.e., a loan created, via the <code>_acceptProposal</code> function.</p> <p>However, all necessary values are known when calling the <code>_makeProposal</code> function during proposal creation, allowing for pre-calculation and gas savings.</p>
Recommendations	Consider calculating <code>minAmount</code> in the <code>_makeProposal</code> function to save gas.
Comments / Resolution	Resolved.

Issue_11	Unused PERMIT2 allowance
Severity	Informational
Description	When using the PERMIT2 functionality, users may provide a larger allowance than required, which remains unused and cannot be utilized within the contract, as it is always required to provide a valid permit signature. This can lead to dangling allowances.
Recommendations	Consider adding functionality to utilize existing PERMIT2 allowances, ensuring that provided allowances can be fully utilized.
Comments / Resolution	Acknowledged.

Issue_12	Lack of reentrancy protection in the <code>claimLoan</code> function
Severity	Informational
Description	The <code>claimLoan</code> function currently lacks a <code>nonReentrant</code> modifier, which is a safety precaution to prevent reentrancy attacks. Although there is no immediate risk, adding this modifier would be a safety precaution.
Recommendations	Consider adding the <code>nonReentrant</code> modifier to the <code>claimLoan</code> function to prevent potential reentrancy vulnerabilities.
Comments / Resolution	Resolved.

Issue_13	The <code>totalLoanRepaymentAmount</code> function should skip loans with the status <code>NONE</code> instead of returning early with a zero value
Severity	Informational
Description	The <code>totalLoanRepaymentAmount</code> function is supposed to return the total credit amount to be repaid for the provided loan IDs. However, the function discards previous calculations and returns 0 when it encounters a loan with a <code>NONE</code> status.
Recommendations	Consider skipping the <code>NONE</code> status loan in this case by using <code>continue</code> , so that the caller can still get an estimate of the total credit. Alternatively, revert if this is not desired so it is clear that there is an issue.
Comments / Resolution	Resolved. The function now only considers repayable loans.

Issue_14	The <code>repayMultipleLoans</code> function will not throw an error when a <code>loanId</code> is not repayable
Severity	Informational
Description	<p>The <code>repayMultipleLoans</code> function performs the following check to ensure that a loan is repayable:</p> <pre>// Checks: loan can be repaid &amp; credit address is the same for all loanIds if [_isLoanRepayable(loan.status, loan.loanExpiration)] {</pre> <p>However, there is no <code>else</code> statement. Consequently, it will silently ignore loans that were not repaid.</p>
Recommendations	Consider throwing an error when a loan is not repayable.
Comments / Resolution	Acknowledged.

Issue_15	A loan cannot be repaid if the borrower gets blacklisted from spending the collateral token
Severity	Informational
Description	<p>In the <code>repayLoan</code>, when the collateral token is USDC, if the borrower gets blacklisted, the loan will not be repayable due to reverting when attempting to transfer:</p> <pre>IERC20Metadata[loan.collateral].safeTransfer(loan.borrower, loan.collateralAmount);</pre>
Recommendations	If the caller of the <code>repayLoan</code> function is the borrower, consider adding the option for the caller to specify the collateral recipient address. Alternatively, the issue could be acknowledged.
Comments / Resolution	Resolved.



## SproLoan

The **SproLoan** contract manages loans as NFTs. It allows the minting and burning of loan tokens, which represent individual loans, and the owner to manage the base metadata URI for these tokens.

The contract is deployed during the **Spro** contract deployment, and the owner is set to the **Spro** contract address to ensure that only this contract can mint and burn loan tokens.

### Privileged Functions

- transferOwnership
- renounceOwnership
- mint
- burn
- setLoanMetadataUri

Issue_16	Override the <b>_baseURI</b> function in the <b>SproLoan</b> contract
Severity	Informational
Description	<p>In the <b>SproLoan</b> contract, the inherited <b>tokenURI</b> function is overridden and returns based on the <b>_metadataUri</b> storage variable the URI for the given token.</p> <p>However, this can be simplified by overriding the <b>_baseURI</b> function, eliminating the need for a custom <b>tokenURI</b> implementation, and following the best practice.</p>
Recommendations	Consider overriding the <b>_baseURI</b> function to provide the base URI for tokens.
Comments / Resolution	Acknowledged.

Issue_17	The <code>_safeMint</code> function might prevent some EOAs from creating a loan
Severity	Informational
Description	<p>The current <code>_safeMint</code> function initiates an <code>onERC721Received</code> callback if the <code>to</code> address is a contract (<code>code.length &gt; 0</code>).</p> <p>However, the issue is that with the Pectra Ethereum upgrade, the <code>code.length</code> of EOAs can be greater than 0 as well, causing the <code>sproLoan</code> NFT mint on <code>createLoan</code> to fail in such scenarios if the EOA's code is missing this required callback function.</p>
Recommendations	Best to acknowledge the issue as <code>_safeMint</code> has its advantages. Alternatively, using the regular <code>_mint</code> function can be used to eliminate callbacks and thus this problem.
Comments / Resolution	Resolved. <code>_mint</code> is now used instead of <code>_safeMint</code> .