

# Visualizing Data using t-SNE

By: Albertini Federico  
Bertamini Riccardo  
Calamita Corrado



# INDEX

- Introduction
- Stochastic Neighbor Embedding
- t-Distributed Stochastic Neighbor Embedding
  - Symmetric SNE
  - The Crowding Problem
  - Mismatched Tails can Compensate for Mismatched Dimensionalities
- Experiments
  - Data-Sets
  - Experimental Setup
  - Results
- Applying t-SNE to Large Data-sets
- Discussion
- Future Directions
- Code

# Visualizing Data using t-SNE

---

**Algorithm 1:** Simple version of t-Distributed Stochastic Neighbor Embedding.

---

**Data:** data set  $\mathcal{X} = \{x_1, x_2, \dots, x_n\}$ ,  
cost function parameters: perplexity  $Perp$ ,  
optimization parameters: number of iterations  $T$ , learning rate  $\eta$ , momentum  $\alpha(t)$ .

**Result:** low-dimensional data representation  $\mathcal{Y}^{(T)} = \{y_1, y_2, \dots, y_n\}$ .

**begin**

    compute pairwise affinities  $p_{j|i}$  with perplexity  $Perp$  (using Equation 1)

    set  $p_{ij} = \frac{p_{j|i} + p_{i|j}}{2n}$

    sample initial solution  $\mathcal{Y}^{(0)} = \{y_1, y_2, \dots, y_n\}$  from  $\mathcal{N}(0, 10^{-4}I)$

**for**  $t=1$  to  $T$  **do**

        compute low-dimensional affinities  $q_{ij}$  (using Equation 4)

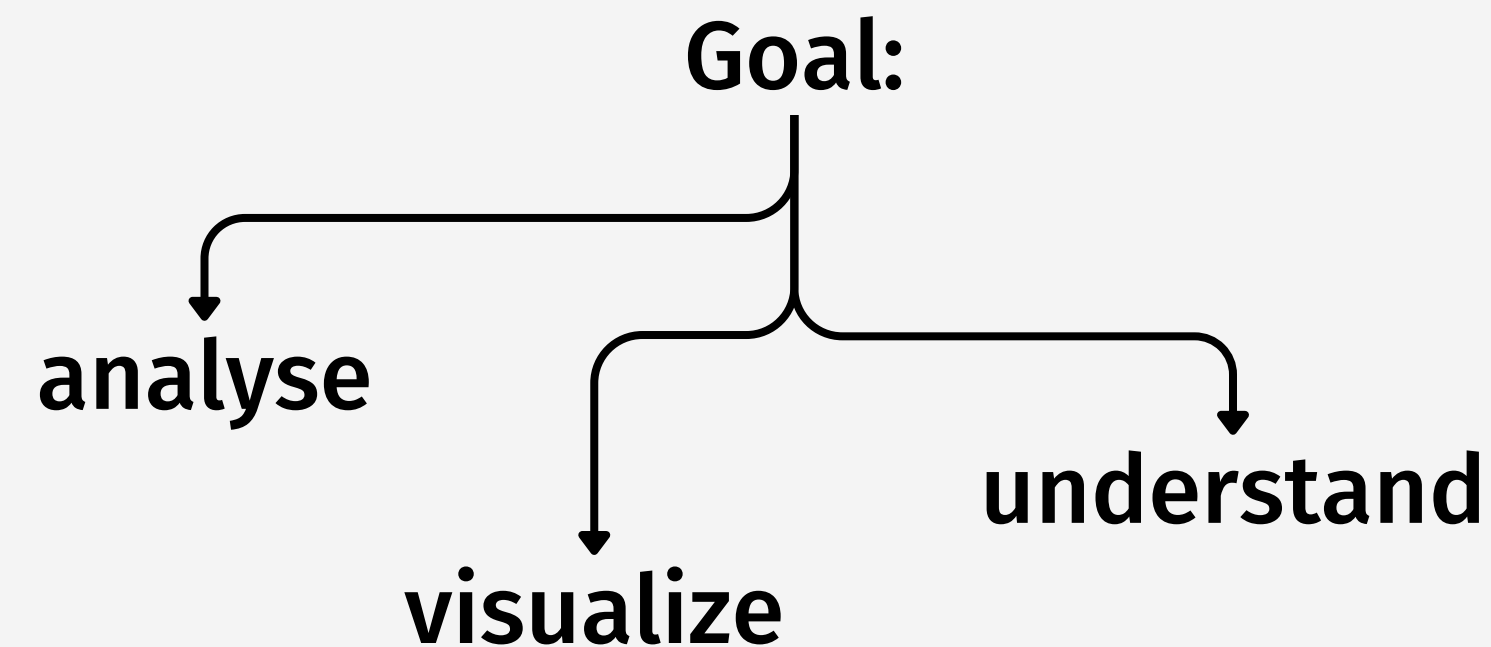
        compute gradient  $\frac{\delta C}{\delta \mathcal{Y}}$  (using Equation 5)

        set  $\mathcal{Y}^{(t)} = \mathcal{Y}^{(t-1)} + \eta \frac{\delta C}{\delta \mathcal{Y}} + \alpha(t) (\mathcal{Y}^{(t-1)} - \mathcal{Y}^{(t-2)})$

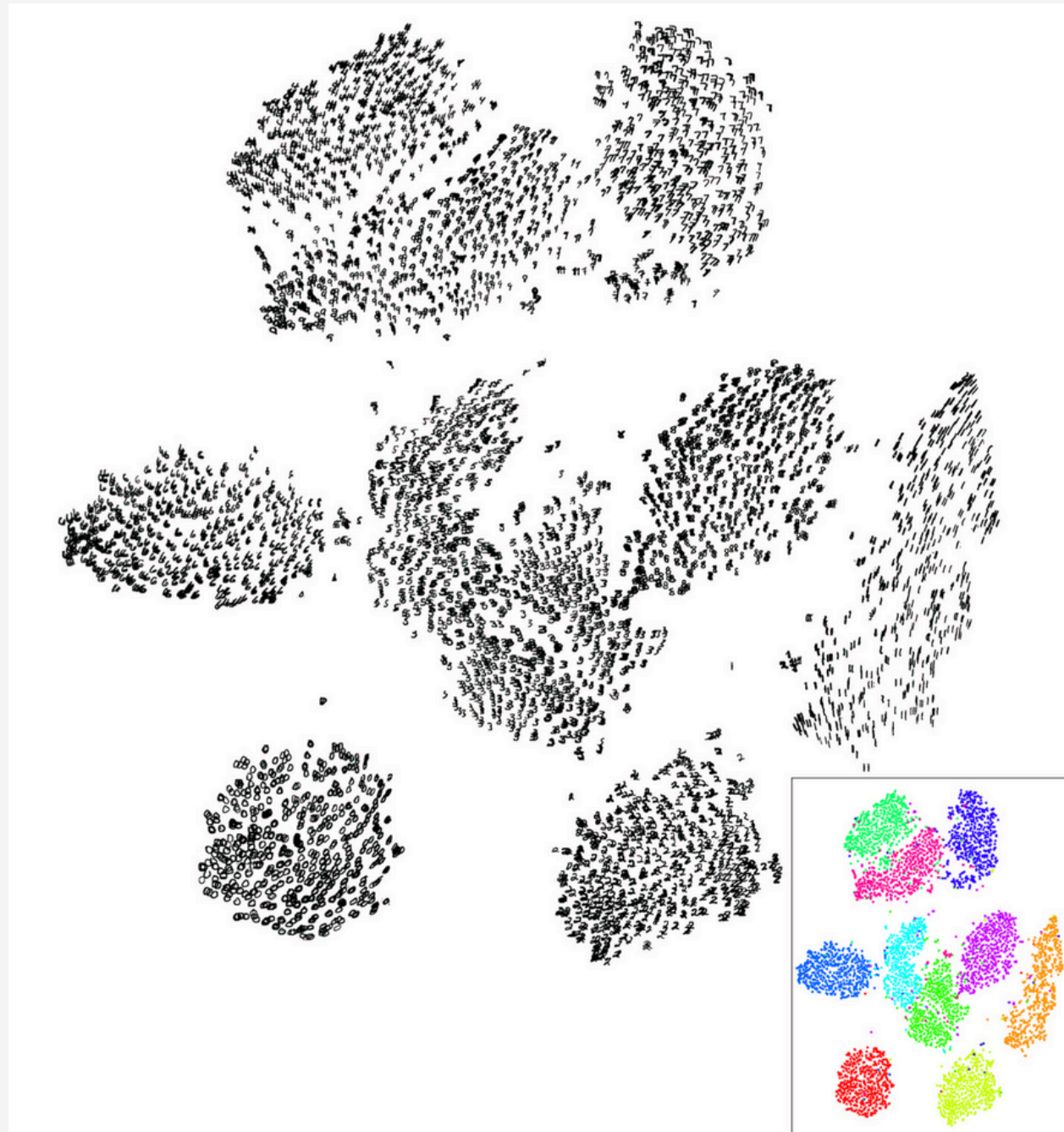
**end**

**end**

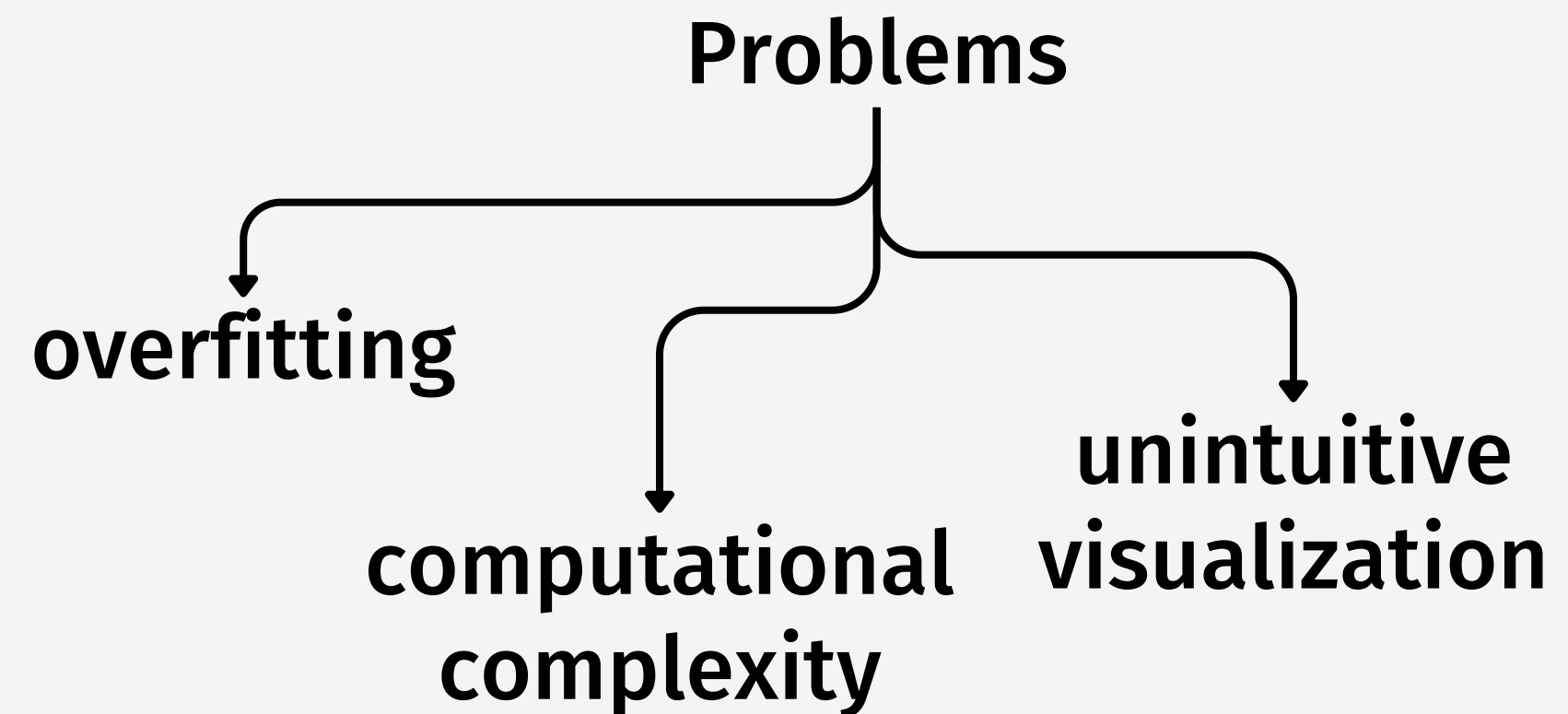
---



# Dimensionality reduction

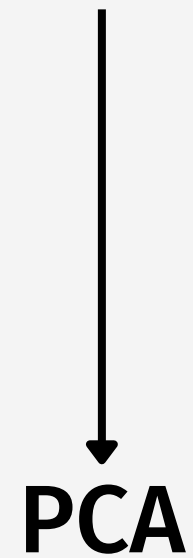


Modern datasets are extremely high-dimensional, with high correlated data



# How to deal with it?

Linear methods



Non linear  
methods



**t**-distributed **S**tochastic **N**eighbor  
**E**mbedding

# Stochastic Neighbor Embedding

given  $x_i$  what is the probability to pick  $x_j$   
as it's neighbor?

$$p_{j|i} = \frac{\exp(-\|x_i - x_j\|^2 / 2\sigma_i^2)}{\sum_{k \neq i} \exp(-\|x_i - x_k\|^2 / 2\sigma_i^2)}$$

$$q_{j|i} = \frac{\exp(-\|y_i - y_j\|^2)}{\sum_{k \neq i} \exp(-\|y_i - y_k\|^2)}$$

we are interested  
in modelling  
pairwise  
similarities

# Cost function

idea:

if the map points  $y_i$  and  $y_j$  correctly model the similarity between the high dimensional data points  $x_i$  and  $x_j$ , the conditional probabilities will be equal

$$C = \sum_i KL(P_i || Q_i) = \sum_i \sum_j p_{j|i} \log \frac{p_{j|i}}{q_{j|i}},$$

uses a Kullback-Leinbler divergence

we want to minimize it

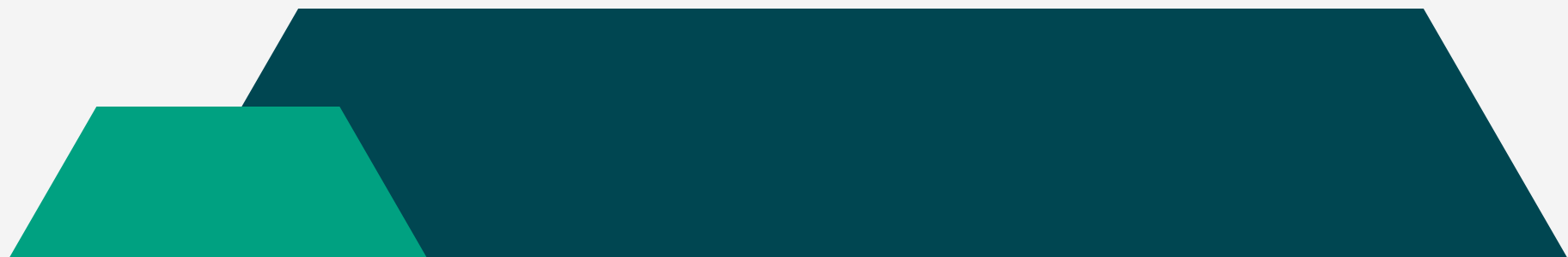


# Minimisation of the cost function

It is performed using a gradient descent method where the gradient has a surprisingly simple form:

$$\frac{\delta C}{\delta y_i} = 2 \sum_j (p_{j|i} - q_{j|i} + p_{i|j} - q_{i|j})(y_i - y_j)$$

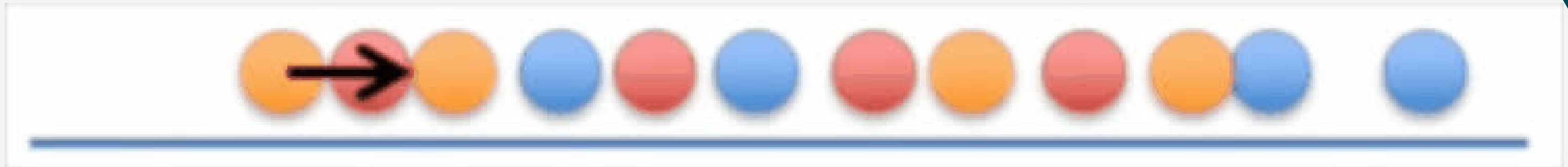
Physically it's like all the map points are connected by some springs that exert a repelling or attracting force





# Gradient descent method

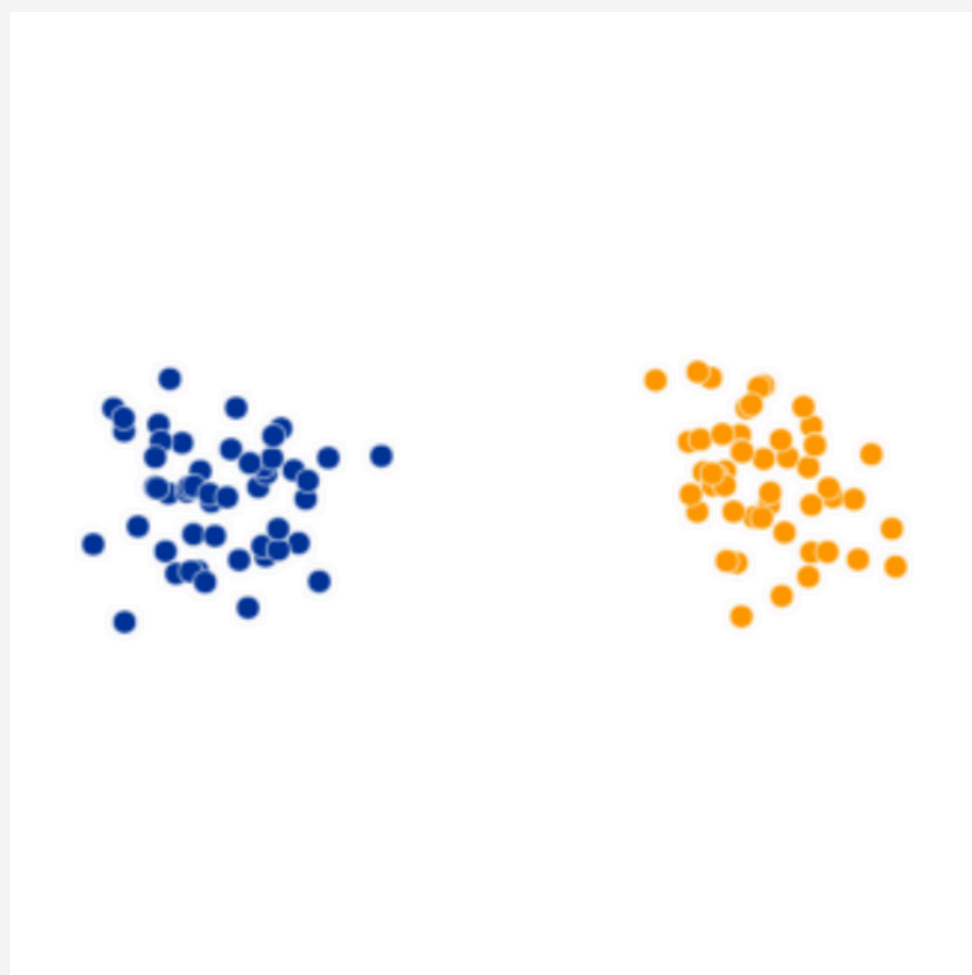
reducing from 2D to 1D



(same color means the point belong to the same cluster)

At each step, a point on the line is attracted to points it is near in the scatter plot, and repelled by points it is far from

Original



t-sne embedding



# Sigma value $\sigma_i$

SNE performs a binary search to find the right value that produces a  $P_i$  with a fixed perplexity that is specified by the user

$$Perp(P_i) = 2^{H(P_i)}$$



# The crowding problem in SNE

1

difficult to preserve  
distances in some  
cases

2

even the small (not relevant) forces  
of the springs, summed for the  
number of data points creates a  
strong force that crushed the  
points in the center of the map

3

we are trying to embed very  
high dimensional data into a  
low dimensional space

# t-SNE (differences)

t-	symmetric
it uses a Student t-distribution with one degree of freedom, also called Cauchy distribution in the low dimensional space	$p_{ij} = p_{ji}$ and $q_{ij} = q_{ji}$
$q_{ij} = \frac{(1 + \ y_i - y_j\ ^2)^{-1}}{\sum_{k \neq l} (1 + \ y_k - y_l\ ^2)^{-1}}$ inverse square law	symmetrized conditional probabilities and it uses a simpler form of gradient which is faster to compute

# Experiments

Performance Evaluation of:

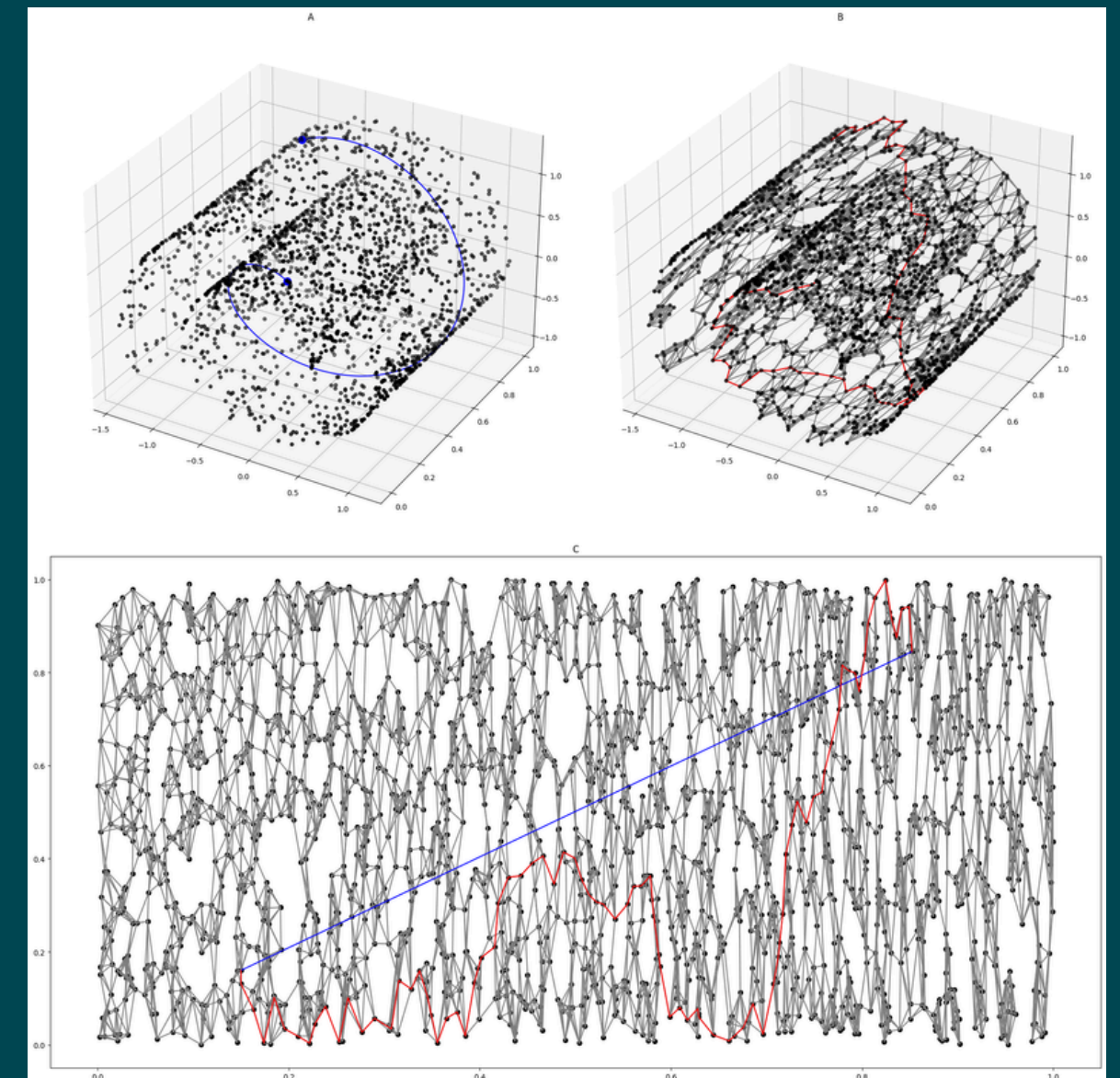
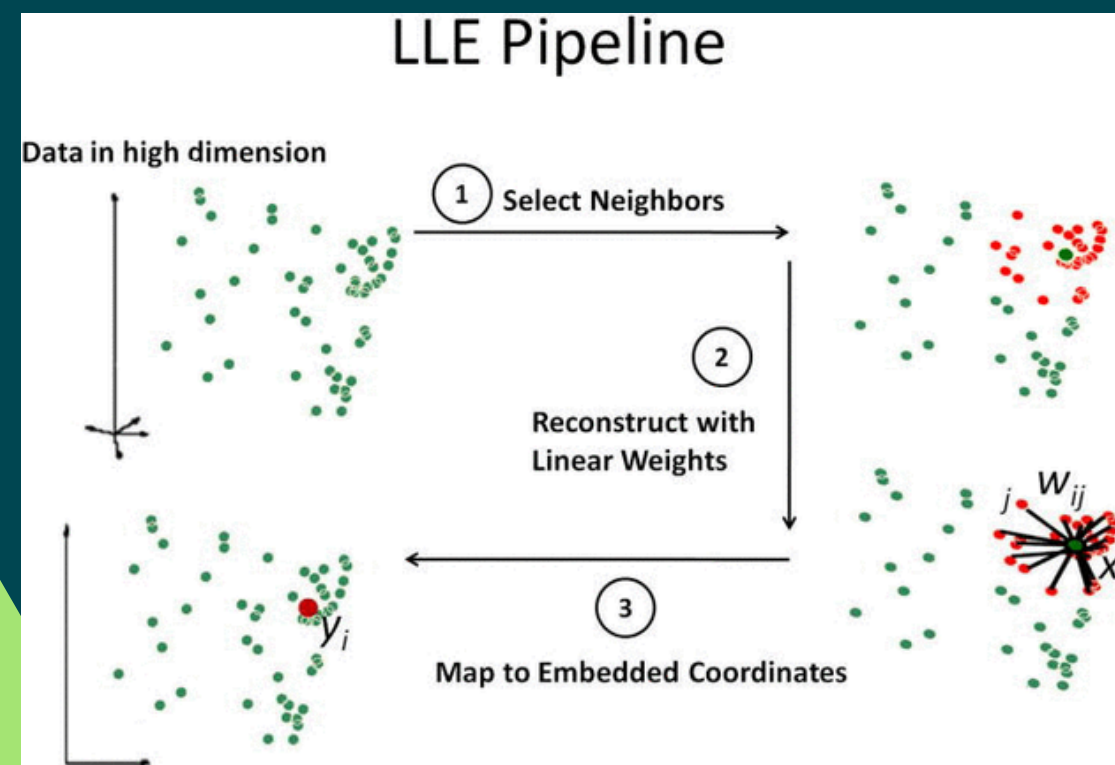
1. t-SNE

2. Sammon Mapping

3. Isomap

4. LLE

$$E = \frac{1}{\sum_{i < j} d_{ij}^*} \sum_{i < j} \frac{(d_{ij}^* - d_{ij})^2}{d_{ij}^*}.$$



# Data-Sets



## MNIST data-set

60 000 grayscale images of handwritten digits and pictures are 28x28

---

## Olivetti faces data-set

400 images of 40 individuals, each image has a unique viewpoint (and in some cases also glasses) and pictures are 92x112 pixels

---

## Coil-20

1440 images of 20 objects from 72 equally spaced orientations, pictures are 32x32 pixels



# Experimental Setup

**use PCA to reduce the data to 30 dimensionalities**

**Use the dimensionality reduction technique to go from 30d to 2d and plot results**

The Scatterplots:

- information about each single datapoint
- class information used to select colors/symbols, not to determine spatial coordinates of the map points
- coloring used to evaluate how well the map preserves similarities within each class

<i>Technique</i>	<i>Cost function parameters</i>
t-SNE	<i>Perp</i> = 40
Sammon mapping	none
Isomap	<i>k</i> = 12
LLE	<i>k</i> = 12

Perp -> is the perplexity of the conditional probability distribution induced by a Gaussian Kernel (p)

$$\text{Perplexity} = 2^{H(P)}$$

Perplexity as a function of entropy

$$H(P_i) = - \sum_{j \neq i} p_{j|i} \log_2 p_{j|i}$$

entropy

$$p_{j|i} = \frac{\exp(-\|x_i - x_j\|^2 / 2\sigma^2)}{\sum_{k \neq i} \exp(-\|x_i - x_k\|^2 / 2\sigma^2)}$$

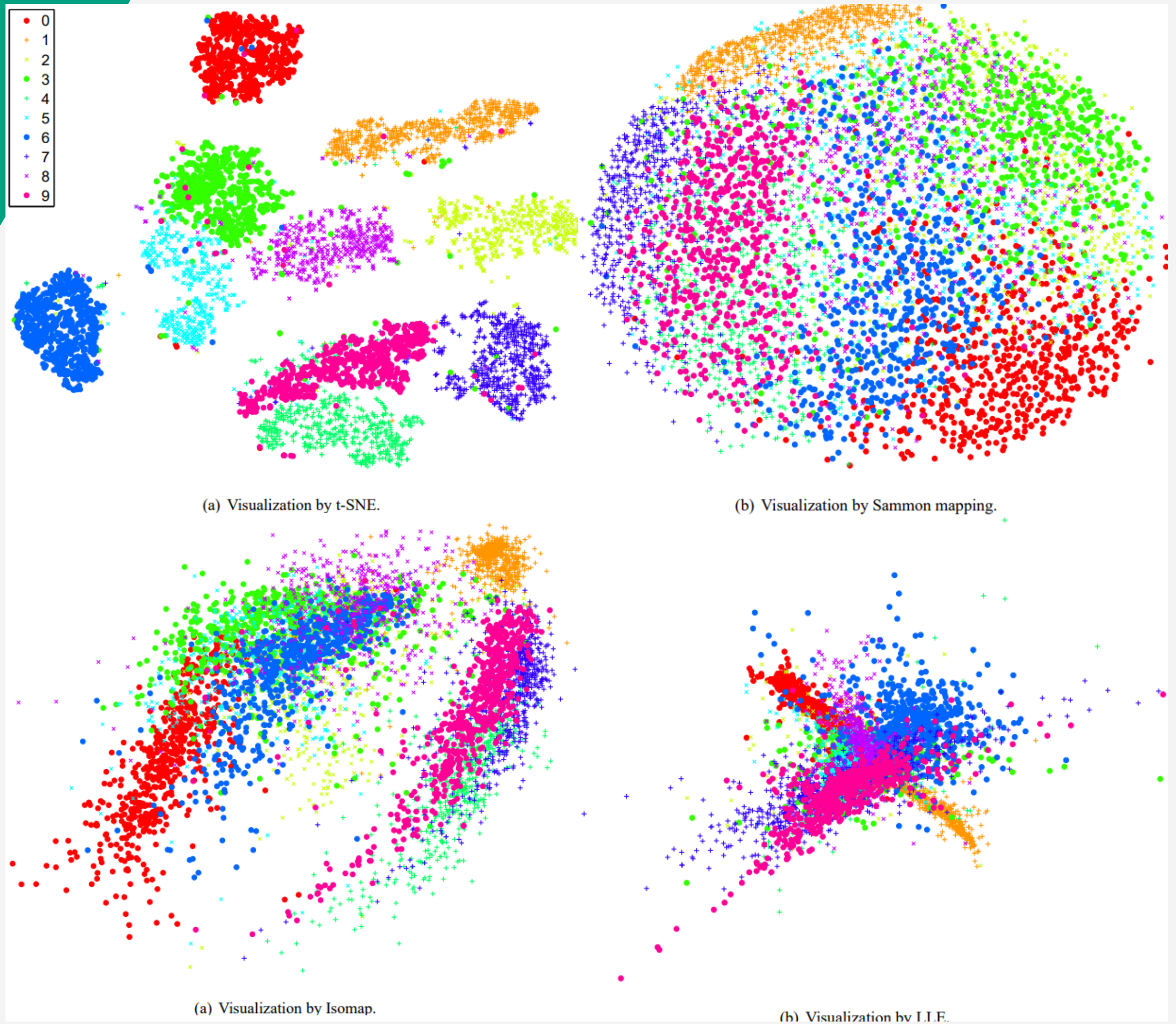
sigma is the scale parameter of the Gaussian Kernel

The Perplexity is hence used to represent the effective number of neighbors each point has and:

- sigma very small -> distribution becomes nearly deterministic, low perplexity
- sigma very large -> distribution becomes nearly uniform over all points, leading to high perplexity

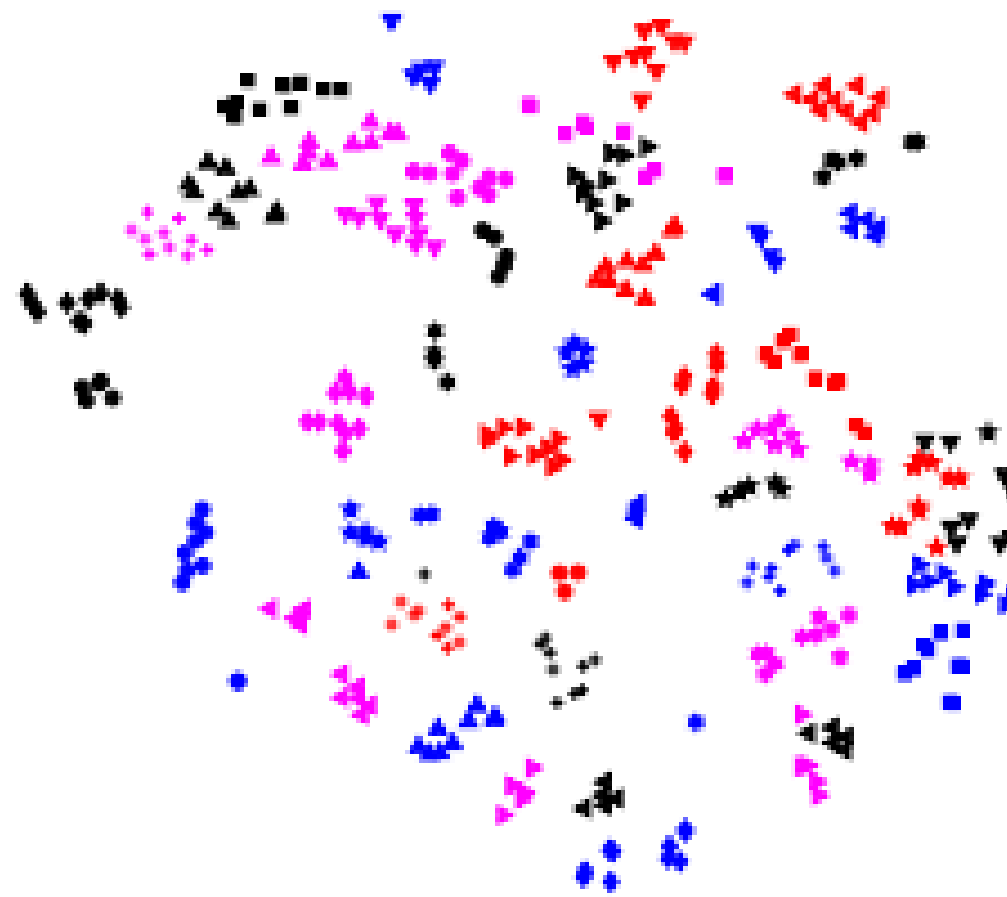
# Results

## MNIST DATA-SET

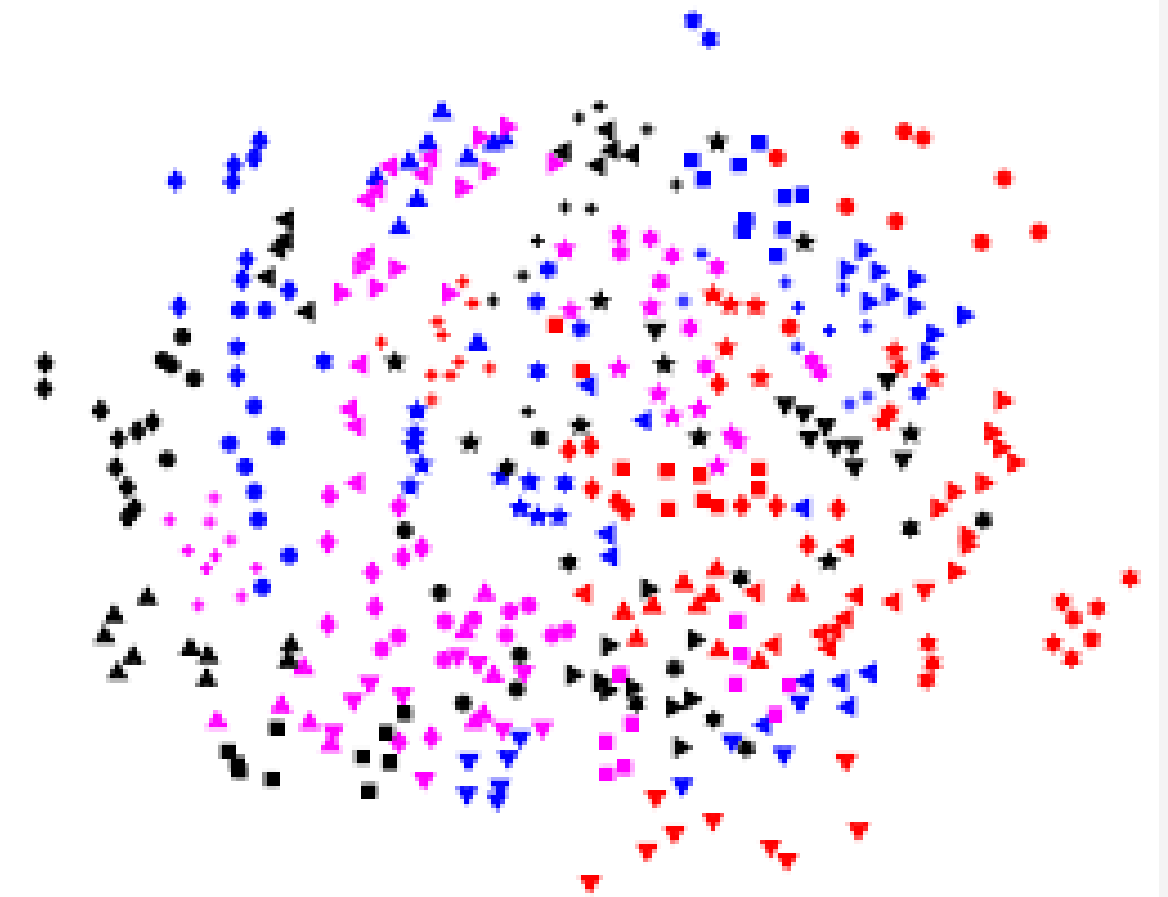


# Results

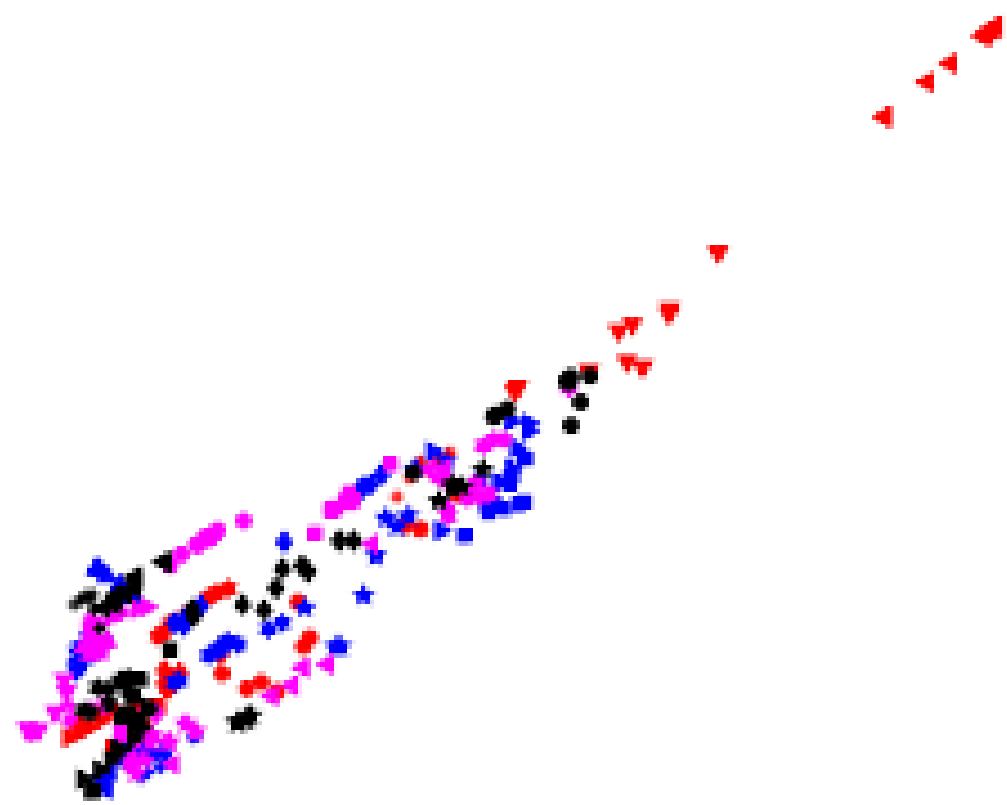
## OLIVETTI FACES DATA-SET



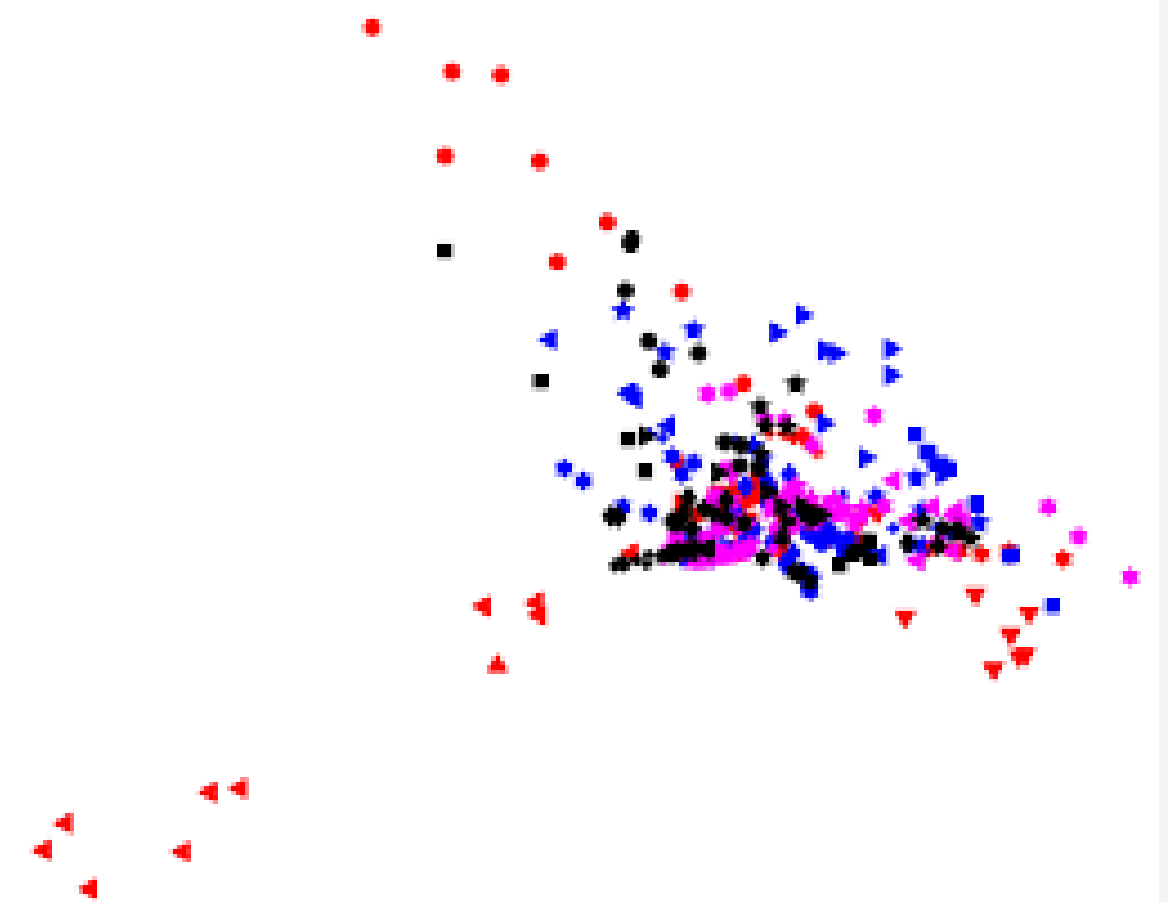
(a) Visualization by t-SNE.



(b) Visualization by Sammon mapping.



(c) Visualization by Isomap.



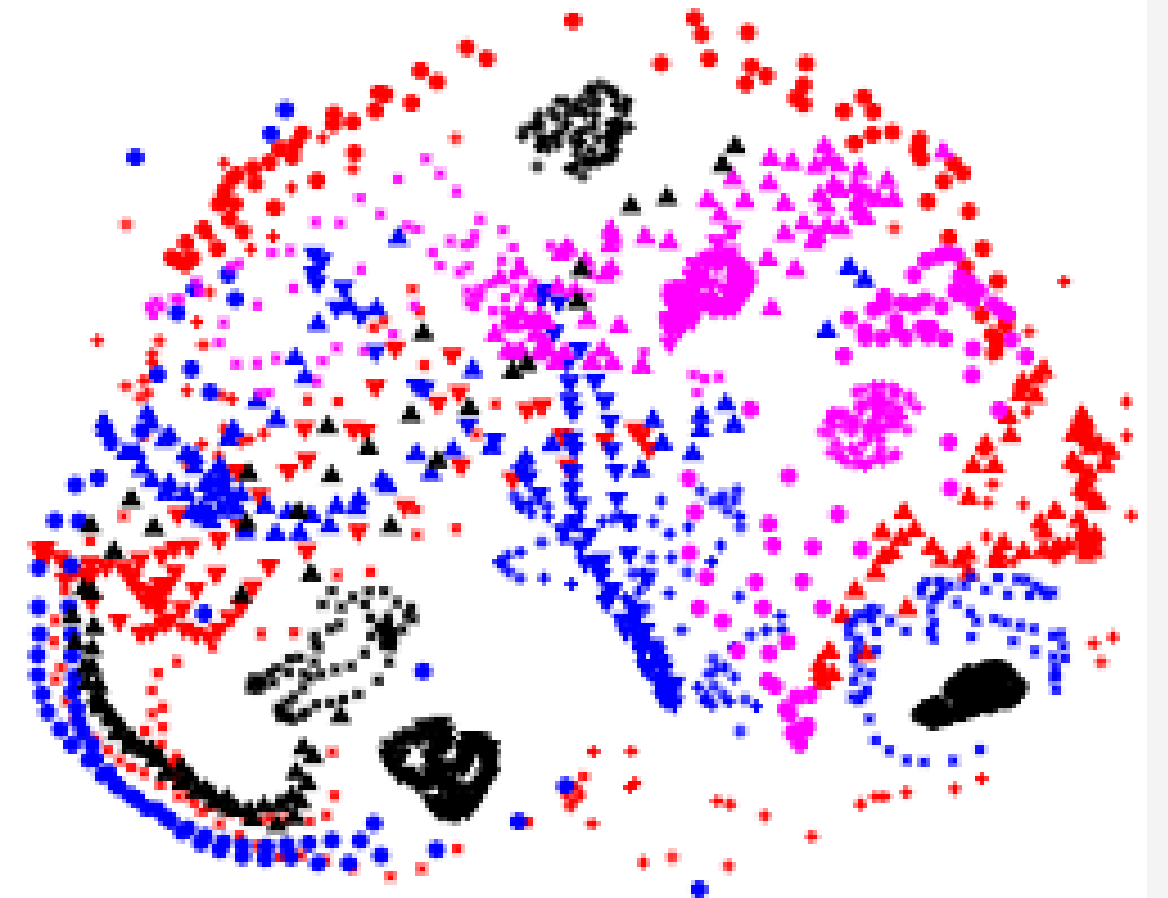
(d) Visualization by LLE.

# Results

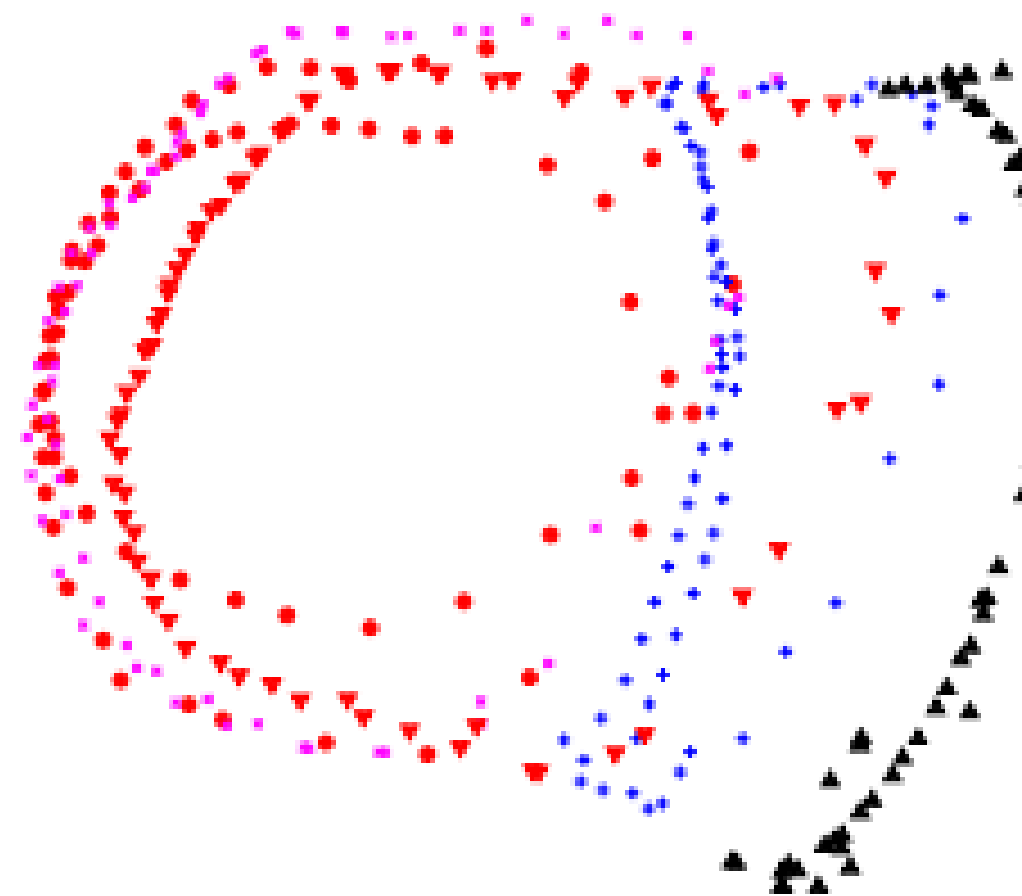
## COIL-20 DATA-SET



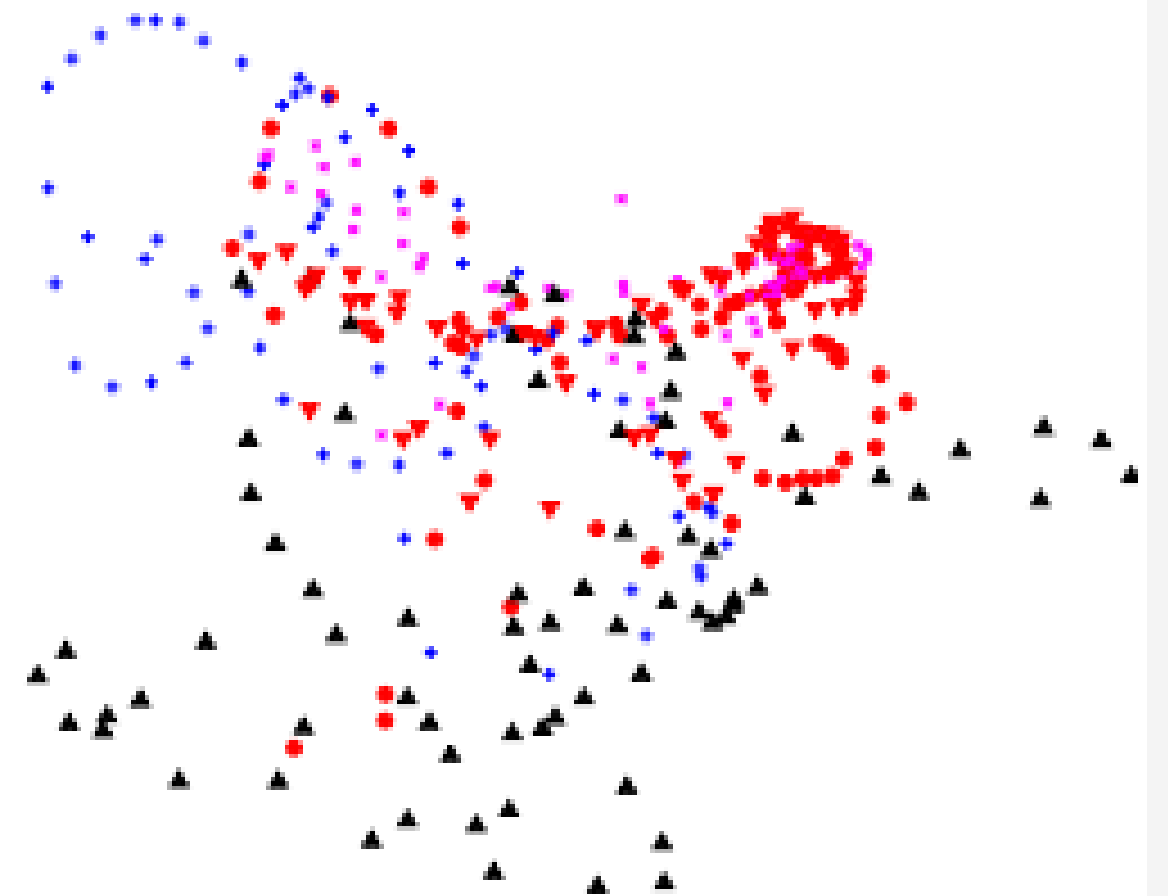
(a) Visualization by t-SNE.



(b) Visualization by Sammon mapping.



(c) Visualization by Isomap.



(d) Visualization by LLE.

# LARGE DATASETS

$O(n^2)$   
Computational  
cost

Infeasible on  
large datasets

Using subsets of  
the dataset leads  
to wrong results

**Solutions:**

1. Random Walk Approach
2. Analytical Approach



# Random Walk

## Select landmarks

Landmarks are a number of points arbitrarily selected

---

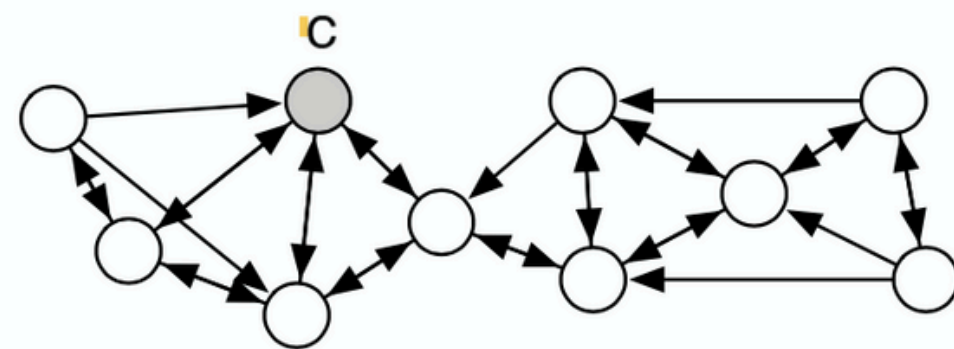
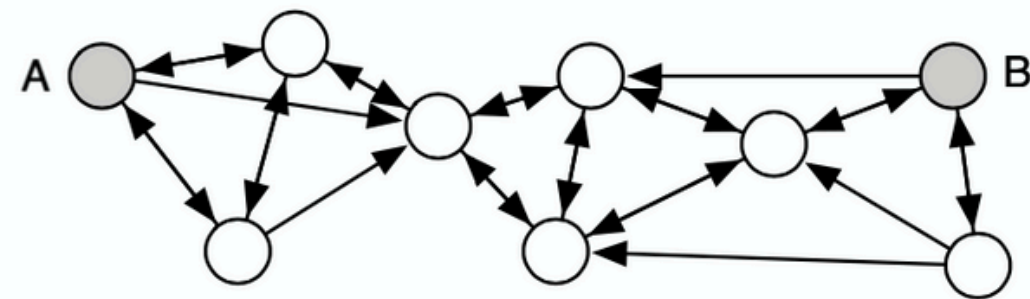
## Create Neighbourhoods

Neighborhoods are created by selecting a hyperparameter  $k$  and creating a graph connecting each vertex to the  $k$  other closest vertices

---

## Perform random walks

Perform random walks on the edges until two landmark masses connect where the probability of selecting an edge is  $e^{-\|x_i - x_j\|^2}$





# Analytical Solution



## Solve system of equations

A system of sparse linear equations can be solved to find the pairwise similarities

---

## Effectiveness

In the experiments presented in the paper there did not seem to be a significant difference between random walk and analytical solution

---

## Pros and cons

The analytical solution is more computationally intensive, although it is more effective on high dimensional data that presents very sparse data

# Comparison with other techniques

## Preserving long distances

Classical (linear) scaling

Isomap

LLE

Diffusion maps

## Preserving short distances

Sammon mapping

CCA

MVU



# Weaknesses

1. Dimensionality reductions with more than 3 dimensions
2. Assumption of linearity of the manifold (Euclidean distance)
3. Non-convexity of the of the cost function

# Future steps

1. Investigate using t-distributions with higher df
2. Combining t-SNE with neural networks to explicitly map manifolds

