# The Backup System: Manual & Detail

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## **Deploy**

Deploy the backup system:

- Deploy the backup client on servers which have data to backup.
- Deploy the backup server on servers which store backup data.
- One backup client can backup data to multi- backup servers.
- Administrator configures which backup client can connect to which server.

#### Prerequisite:

- git, cron, rsync, ssh
- gitosis: https://github.com/cee1/gitosis-hack.git
- sendmail or

https://raw.github.com/cee1/cee1.archive/master/utilities/mailSender.py (which depends on pyinotify)

## Deploy backup server

1. Make sure .../lib/python2.7/dist-packages/gitosis-0.2py2.7.egg/gitosis/template/admin/hooks/post-update is executable:

chmod a+x python2.7/dist-packages/gitosis-0.2py2.7.egg/gitosis/template/admin/hooks/post-update

- 2. cd /path/to/backupsystem/server
- 3. run setup.sh

bash setup.sh URL\_of\_this\_machine [path install to where]

- 4. setup.sh will create(or reuse) a special user "**backupsrv**" with "path install to where" as its home directory.
- 5. setup.sh will also ask a few guestions:
  - /path/to/sendmail: use this "sendmail" to notify administrator.
  - The email addresses that will receive notifications.
  - Administrator's public key: used to initialize gitosis control repo.

- 6. Other adjustment
  - Users of Arch Linux need to edit /etc/cron.d/backupserver (enable the line for Arch).
  - Modify ~backupsrv/scripts/backupconfig.sh if needed.

#### Deploy backup client

- 1. cd /path/to/backupsystem/client
- 2. run setup.sh

```
bash setup.sh URL_of_this_machine [path install to where]
```

- 3. setup.sh will create(or reuse) a special user "**backupclient**" with "path install to where" as its home directory.
- 4. setup.sh will also ask a few guestions:
  - /path/to/sendmail: use this "sendmail" to notify administrator.
  - The email addresses that will receive notifications.
  - The URL of default backup server.
- 5. Other adjustment
  - Users of Arch Linux need to edit /etc/cron.d/backupserver (enable the line for Arch).
  - Modify ~backupclient/scripts/backupconfig.sh, specify the paths which need to backup.
  - Add user backupclient to related groups to ensure it can access data which need to backup.

### Make a tunnel between backupclient and backupserver

1. Permit backup client to send request to backup server. It is achieved by gitosis:

```
# Administrator's machine
git clone ssh://backupsrv@backupserver_URL/gitosis-admin.git
backupserver-admin.git

# Adds backup client's public key and modify gitosis.conf
# commit & push
```

2. On backup client: import the public key of backup server:

```
cat id_rsa.pub >> ~backupclient/.ssh/authorized_keys
```

3. Backup server & client: remember host fingerprint of each other, i.e. leave a record in ".ssh/known\_hosts".

```
# On server as backupsrv, press 'yes'
ssh backupclient@backupclient_URL

# On client as backupclient, press 'yes'
ssh backupsrv@backupserver_URL
```

## **Doing backup**

On backupclient:

~backupclient/scripts/backup\_it Backup individual module, usage:

```
backup_it <module> backupserver

# module may be one of "git", "trac", "wiki", "wordpress" and
"directories"

# backupserver may be an empty string which denotes the
default backup server
```

~backupclient/scripts/backup\_all
 Do a full backup(include all modules above).

## Browser backup data

On backupserver, ~backupsrv/data/backupclient\_URL/

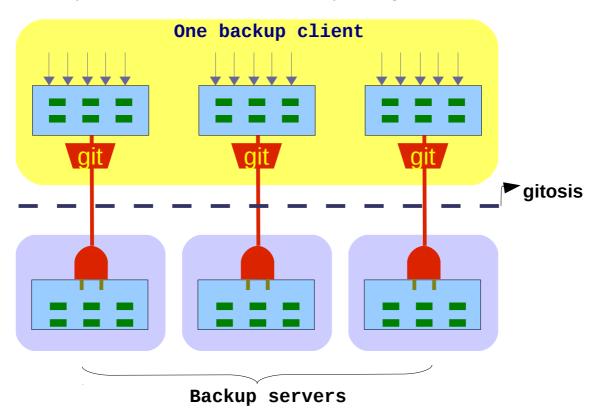
- git: backed up git repos.
- rsync: backed up directories.
- sftp:
  backed up archives, using ~backupsrv/scripts/bkdb to browser them:

### **Detail**

#### **Overview**

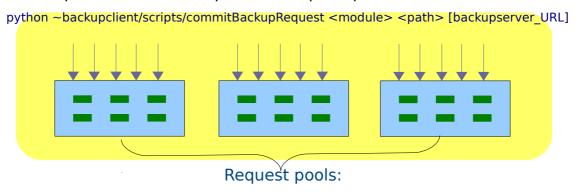
- gitosis controlled git as a control line.Backup clients send request through this control line.
- sftp(...) as a data line.

  Backup servers retrieve data to backup through this data line.



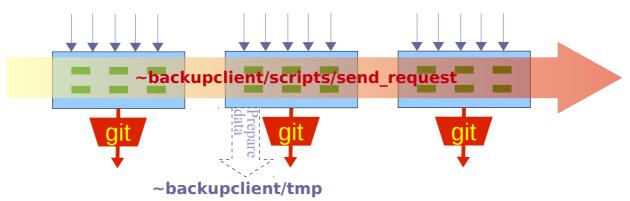
## The backup process

1. Backup client creates requests in request pool(s)

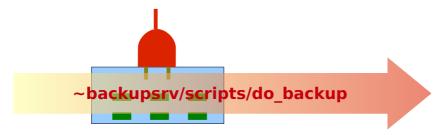


- ~backupclient/requests/Backupserver1\_URL
- ~backupclient/requests/Backupserver2 URL
- ~backupclient/requests/Backupserver3\_URL

- 2. A job in cron will check request pool(s) ever 5mins:
  - For some requests, it will prepare the data to backup, e.g. export database, create tar archive, etc.
  - The backup request will be sent to server through a gitosis controlled git line.



- 3. Backup server: the **post-update** hook will extract requests under ~backupsrv/TODO/backupclient URL
- 4. A job in cron will check TODO pool(s) ever 5 mins:
  - It will retrieve the data to backup by git/sftp/rsync ...



### Extend the backup system

New backup form can be added to the backup system as follows:

- On client:
  - 1. Add an entry in **client/backup it** in form of:

commitBackupRequest <module> <path> <backupserver\_URL>

Note: variables like <path> can be placed in client/backupconfig.sh

- 2. If the new "module" relies upon an EXISTING "cmd", add a "module to cmd" map in **client/backupconfig.py**
- 3. If the new "module" relies upon a new "cmd", it needs to be added:
  - Add the new "cmd" in client/cmds/
  - Add a "module to cmd" map in client/backupconfig.py
  - Add the path to normal\_sources array in client/setup.sh

Note:

- New "cmd" may receive arguments, the "prototype" is specified in client/backupconfig.py
- In the end of new "cmd", it should call "add queue" with:
  - 1) base64 encoded <path> as the name;
  - 2) a backup request in form of "<transfer method> <URL>"
- On server:
  - 1. Do nothing
  - 2. Or if a new "cmd" of client relies upon a new transfer method:
    - Add a "cmd" for this new transfer method in server/cmds
    - Add a case in server/do\_backup
    - Add the path to **normal\_sources** array in server/setup.sh

#### State of the backup requests

- request queue of client
  - $\checkmark$  i\*: incomlete, the request is creating.
  - ✓ C\*: complete, the request is created, but hasn't processed.
  - ✓ P\*: processing
  - ✓ F\*: finished
- TODO queue of server

  - ✓ C\*: the request hasn't processed yet
  - ✓ P\*: processing
  - ✔ F\*: finished

# **Known problems**

1. In case of the "control line" disconnected suddenly, git will not return a non-zero code, hence no way to detect this failure.