

Supplementary: Real-Time Line-of-Sight Maintenance in Multi-Robot Navigation with Unknown Obstacles

1 Formulation of Communication and Collision Avoidance Constraints

Note we adopted the formulations in [1] to derive the communication radius (C1) and collision avoidance constraints (C3) in this work.

1.1 C1: Communication Radius Constraints $\alpha_{ij}(\cdot)$

For two robots $i, j \in \mathcal{R}$, their relative distance is calculated as $d_{ij} = \|\mathbf{q}_i - \mathbf{q}_j\|$. The potential function quantifies the communication constraints between the two robots is defined as

$$\alpha_{ij} = \begin{cases} k_\alpha, & 0 \leq d_{ij} \leq d_{\min}^{\text{com}} \\ \frac{k_\alpha}{2} [1 + \cos(\frac{d_{ij} - d_{\min}^{\text{com}}}{d_{\max}^{\text{com}} - d_{\min}^{\text{com}}} \pi)], & d_{\min}^{\text{com}} < d_{ij} \leq d_{\max}^{\text{com}} \\ 0, & d_{ij} > d_{\max}^{\text{com}} \end{cases} \quad (1)$$

where $d_{\min}^{\text{com}} \geq 0$ is the distance at which communication reliability starts to decrease; and the communication breaks when $d_{ij} > d_{\max}^{\text{com}}$. The derivative of α_{ij} w.r.t. \mathbf{q}_i is calculated as

$$\frac{\partial \alpha_{ij}}{\partial \mathbf{q}_i} = \frac{\partial \alpha_{ij}}{\partial d_{ij}} \cdot \frac{\partial d_{ij}}{\partial \mathbf{q}_i}. \quad (2)$$

1.2 C3: Collision Avoidance Constraints $\gamma_{ij}(\cdot)$

The potential function for collision avoidance constraints is defined as

$$\gamma_{ij}^* = \begin{cases} 0, & 0 \leq d_{ij} \leq d_{\min}^{\text{coll}} \\ \frac{k_\gamma}{2} [1 - \cos(\frac{d_{ij} - d_{\min}^{\text{coll}}}{d_{\max}^{\text{coll}} - d_{\min}^{\text{coll}}} \pi)], & d_{\min}^{\text{coll}} < d_{ij} \leq d_{\max}^{\text{coll}} \\ k_\gamma, & d_{ij} > d_{\max}^{\text{coll}} \end{cases} \quad (3)$$

Here d_{\min}^{coll} and d_{\max}^{coll} are the minimum allowed inter-robot distance and the threshold of the inter-robot distance to influence safety, respectively.

The collision avoidance constraints are different from other constraints, as the robot may fail once it

collides with others. This edge weight γ_{ij} is defined as [1]:

$$\gamma_{ij} = \left(\prod_{k \in \mathcal{N}_i} \gamma_{ik}^* \right) \cdot \left(\prod_{k \in \mathcal{N}_j / \{i\}} \gamma_{jk}^* \right) = \gamma_i \cdot \gamma_{j/i}, \quad (4)$$

which is the product of weights of all edges (specifically that reflect the collision avoidance constraints) connected to robot i and j , without repetition. With such, if robot i collides with other robots, the weights of all outgoing edges will be zero, *i.e.*, robot i will be disconnected to \mathcal{G} . Moreover, it ensures that $\gamma_{ij} = \gamma_{ji}$.

As introduced in Sec. VII-A, we treat the closest obstacle point around a robot $i \in \mathcal{R}$ as a virtual neighbor, with a virtual index i^{obs} . The Eq. (4) is updated as:

$$\gamma_{ij} = \left(\prod_{k \in \mathcal{N}_i \cup \{i^{\text{obs}}\}} \gamma_{ik}^* \right) \cdot \left(\prod_{k \in \mathcal{N}_j \cup \{j^{\text{obs}}\} / \{i\}} \gamma_{jk}^* \right). \quad (5)$$

The derivative of γ_{ij} w.r.t. \mathbf{q}_i is calculated as

$$\frac{\partial \gamma_{ij}}{\partial \mathbf{q}_i} = \gamma_{ij} \cdot \sum_{k \in \mathcal{N}_i \cup \{i^{\text{obs}}\}} \left(\frac{1}{\gamma_{ik}^*} \cdot \frac{\partial \alpha_{ik}^*}{\partial d_{ik}} \cdot \frac{\partial d_{ik}}{\partial \mathbf{q}_i} \right) \quad (6)$$

2 Proof of Propositions

2.1 Proof of Proposition 1

Proof. To compute the derivative in Eq. (8), each robot $i \in \mathcal{R}$ only needs local information from its one-hop neighbors \mathcal{N}_i . For each robot $j \in \mathcal{N}_i$, its pose $\langle \mathbf{q}_j, R_j \rangle$ and the convex hull $\text{Conv}(\mathcal{C}'_j)$ derived from point cloud measurements need to be communicated to robot i . Note robots do not need to share their raw point cloud, but only the flipped convex hull, which is more compact. The derivative of the other two weights α_{ij} (C1) and γ_{ij} (C3) can also be obtained through distributed calculation, as proved in [1]. Therefore, this method can be deployed in a distributed manner. The only concern is that the graph Laplacian matrix is global information for the robot team. However, it is shown in [2] that both λ_2 and v_{2i} can be estimated through distributed estimation. In conclusion, the connectivity force in Eq. (8) can be calculated distributedly. \square

2.2 Proof of Proposition 2

Proof. According to the definition of the connectivity velocity \mathbf{u}_i^c in Eq. (8), if λ_2 approaches λ_2^{\min} , the term $\frac{1}{(\lambda_2 - \lambda_2^{\min})^2}$ grows unbounded. When the navigation velocity \mathbf{u}_i^n is bounded, the connectivity velocity \mathbf{f}_i^c will dominate the movement of robot i , forcing robots to be connected. Note that Prop. 2 is also verified in experiments as shown in Fig. 7. \square

Bibliography

- [1] Paolo Robuffo Giordano et al. “A passivity-based decentralized strategy for generalized connectivity maintenance”. In: *The International Journal of Robotics Research* 32.3 (2013). Publisher: SAGE Publications Sage UK: London, England, pp. 299–323.
- [2] Peng Yang et al. “Decentralized estimation and control of graph connectivity for mobile sensor networks”. In: *Automatica* 46.2 (2010). Publisher: Elsevier, pp. 390–396.