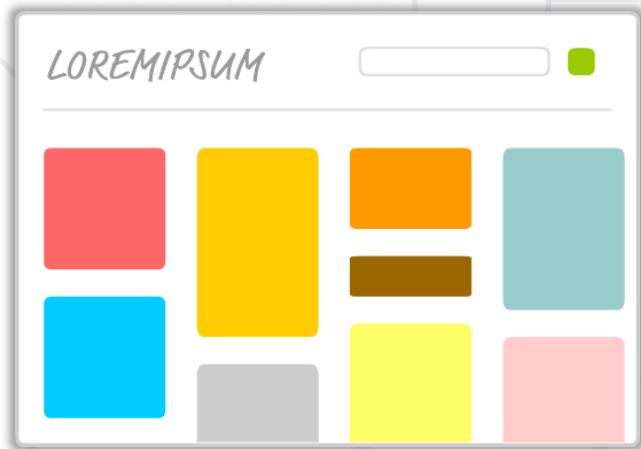


React Class Components

Introduction to Class Components in React



SoftUni Team
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#react

1. Class Components Definition
2. Lifecycle Methods in Class Components
3. Class Components Props
4. State and Class Components





Class Components Definition

Features of Class Components

- Class components are **ES6** classes that extend **React.Component**, allowing for object-oriented features like inheritance
- They must implement a **render** method which returns **JSX**, defining what the UI should look like
- Class components have a built-in **state** object to manage local state, mutable via **this.setState()**



- To define a **React component class**, you need to extend **React.Component**

```
class Person extends React.Component {  
  render() {  
    return <h1>My name is {this.props.name}</h1>  
  }  
}
```

- The only method you must define is called **render()**



Lifecycle Methods in Class Components

Component Lifecycle

- A component has "**lifecycle methods**" that can be overridden to run code at times in the process
- A component has **3 lifecycle** phases
 - **Mounting**
 - **Updating**
 - **Unmounting**



- Lifecycle methods in React class components provide hooks into different phases of a component's existence, from its initial **mounting** to **updates** and eventual **unmounting**
- These **methods** allow developers to execute code at specific points, making it easier to manage side effects, optimize performance, and handle cleanup tasks

- Mounting

- **componentDidMount()** Invoked immediately after a component is mounted, ideal for initializing network requests or setting up subscriptions

```
componentDidMount() {  
  console.log('Component did mount');  
}
```

■ Updating

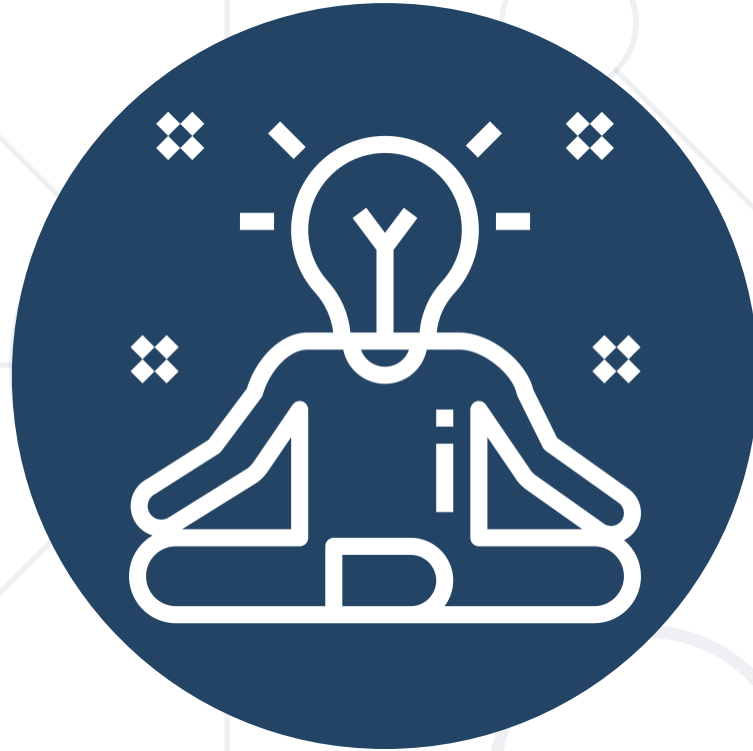
- **componentDidUpdate()** Called after the component updates, suitable for performing DOM operations or fetching new data based on updated props or state

```
componentDidUpdate(prevProps, prevState) {  
  if (prevState.count !== this.state.count) {  
    console.log('Component did update');  
  }  
}
```

- **Unmounting**

- **componentWillUnmount()** Executed just before the component is unmounted and destroyed, perfect for cleanup tasks such as removing event listeners or canceling network requests

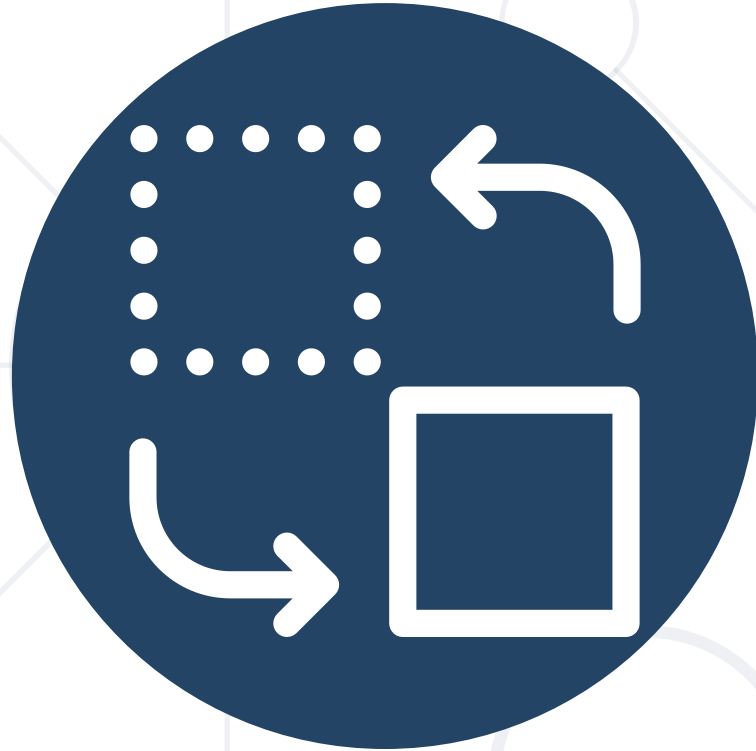
```
componentWillUnmount() {  
  console.log('Component will unmount');  
}
```



Component Props and State

Overview

- **Props** is short for **properties**
 - Are received from above (parent)
 - **Immutable** as far as the component receiving them is concerned
- A component **cannot change** its own props, but it is responsible for putting together the props of its child components
- In **class components**, props are accessed via **this.props**, allowing the component to utilize these values within its **render** method and other class methods.



State and Class Components

Component State

State and Class Components



- In React, **class components** traditionally manage their own state using the **this.state** property
- To add state to a **class component**, you define a constructor method and set **this.state** to an object containing your state variables
- Unlike function components before hooks, **class components** have always been able to manage their own state using **this.state**

Updating State

- **State** is updated using the **this.setState()** method provided by React. It accepts an object that merges with the current state
- React automatically preserves the state between renders for class components.
- When **initializing** state in a class component, you define it in the constructor



- State Initialization

```
constructor(props) {  
  super(props);  
  this.state = {  
    count: 0,  
    // other state variables  
  }  
}
```

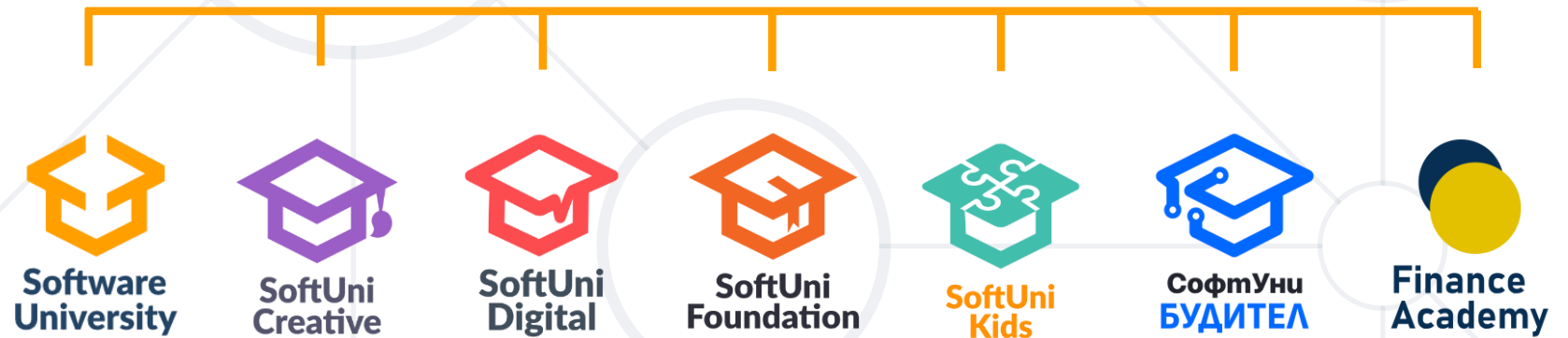
- To update state in a class component, you use **this.setState()**

```
this.setState({ count: this.state.count + 1 });
```

- Class components are **JavaScript ES6** classes that extend **React.Component**
- Lifecycle methods like **componentDidMount**, **componentDidUpdate**, and **componentWillUnmount** allow you to run code at specific points in a component's life
- **State** in class components is initialized in the constructor with **this.state**



Questions?



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