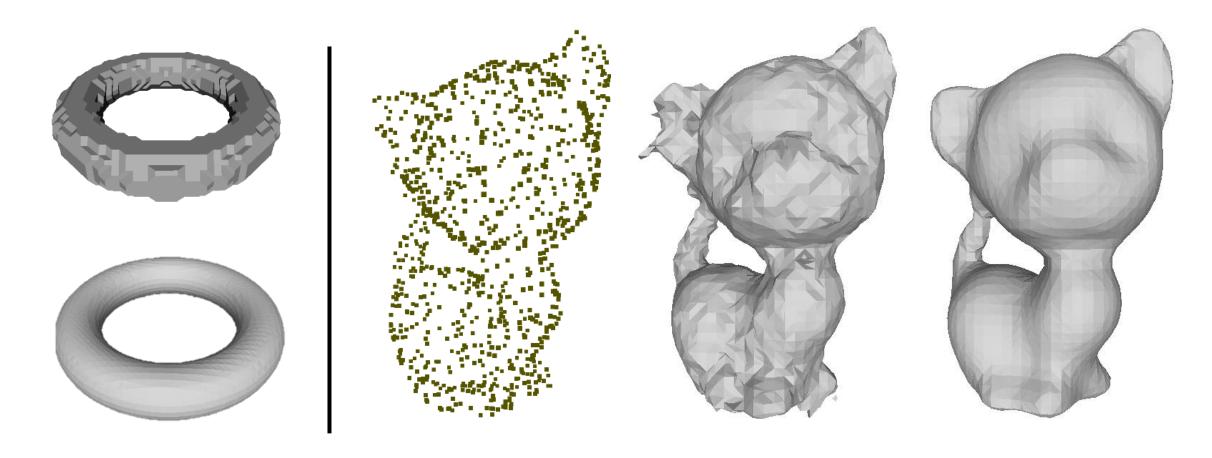
3D Scanning & Motion Capture

Exercise - 3

Felix Altenberger, Andrei Burov



Exercises 2 – Solution



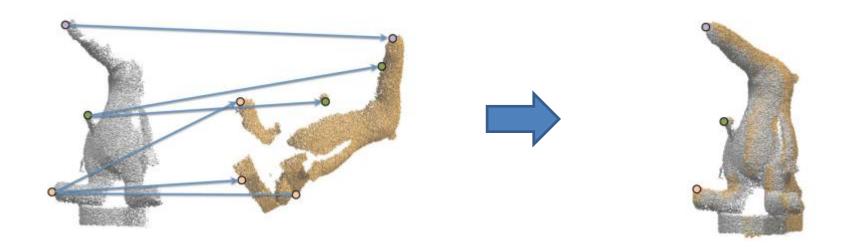


Exercises – Overview

- 1. Exercise → Camera Intrinsics, Back-projection, Meshes
- 2. Exercise → Surface Representations
- 3. Exercise → Coarse Alignment (Procrustes)
- 4. Exercise → Optimization
- 5. Exercise → Object Alignment, ICP

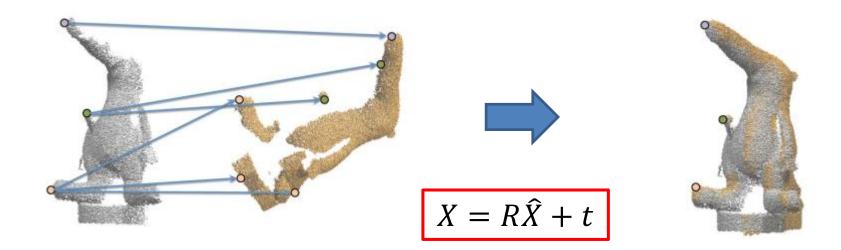


- Problem: Align two objects using known correspondences
 - →scaling, translation, rotation





- Problem: Align two objects using known correspondences
 - →scaling, translation, rotation





- Problem: Align two objects using known correspondences
 - → scaling, translation, rotation
 - Compute center of gravity of both objects
 - Scale one object to match the avg. distance from all vertices to the center of gravity







- Problem: Align two objects using known correspondences
 - →scaling, translation, rotation
 - The translation vector will depend on the rotation, so we will analyse it later



- Problem: Align two objects using known correspondences
 - → scaling, translation, rotation
 - Assume objects that are zero-centered
 - Target object: $\{x_0, \dots x_{n-1}\}$
 - Moving object: $\{\hat{x}_0, \dots \hat{x}_{n-1}\}$





$$\sum_{i} \|x_i - R \cdot \hat{x}_i\|_2^2 \to min$$

$$\left\| X - \widehat{X}R^T \right\|_F^2 \to min$$



- Problem: Align two objects using known correspondences
 - →scaling, translation, rotation

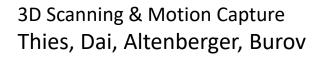
$$\left\|X-\hat{X}R^T\right\|_F^2 \to min \qquad \qquad \|A\|_F^2 = trace(A^TA)$$
 Cyclic invariance of trace:
$$\left\|X-\hat{X}R^T\right\|_F^2 = trace(X^TX-X^T\hat{X}R^T-\left(\hat{X}R^T\right)^TX+\left(\hat{X}R^T\right)^T(\hat{X}R^T)) \to min \qquad trace(-X^T\hat{X}R^T-\left(\hat{X}R^T\right)^TX+\left(\hat{X}R^T\right)^T(\hat{X}R^T)) \to min$$

$$-2 \cdot trace(X^T\hat{X}R^T) \to min$$

$$trace(X^T\hat{X}R^T) \to max \qquad SVD: X^T\hat{X} = USV^T$$

$$trace(USV^TR^T) \to max$$

$$trace(SV^TR^TU) \to max$$
 Singular values Product of orthogonal matrices
$$\Rightarrow positive \qquad \Rightarrow max \text{ if equal to Identity}$$



- Problem: Align two objects using known correspondences
 - →scaling, translation, rotation

$$\left\| X - \widehat{X}R^T \right\|_F^2 \to min$$

Compute SVD of the Cross-Covariance Matrix

$$X^T \hat{X} = USV^T$$

Compute the rotation

$$R = UV^T$$



- Problem: Align two objects using known correspondences
 - →scaling, translation, rotation
 - The computed rotation might be a mirroring!
 - The determinant of a rotation matrix must be 1
 - If $det(UV^T) = -1$, compute the rotation as:

$$R = U \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} V^T$$



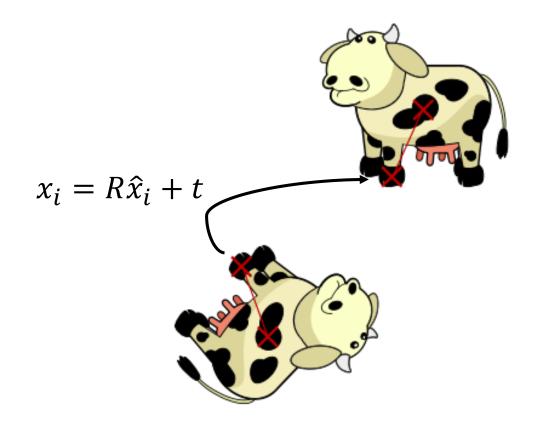
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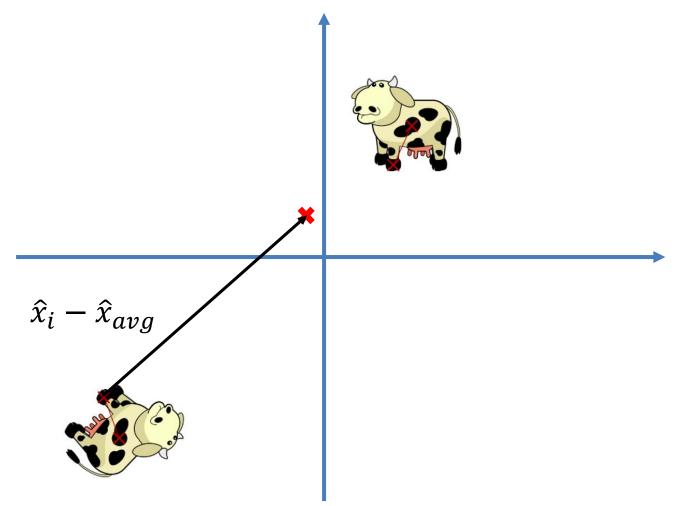
$$\left\| X - \hat{X}R^T \right\|_F^2 \to min$$



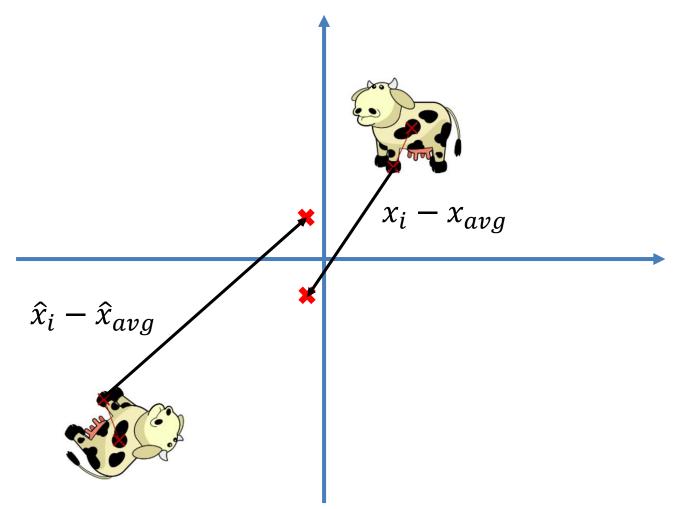
Problem: Align two objects using known correspondences















$$R(\hat{x}_i - \hat{x}_{avg}) = x_i - x_{avg}$$





$$R(\hat{x}_i - \hat{x}_{avg}) = x_i - x_{avg}$$
$$x_i = R(\hat{x}_i - \hat{x}_{avg}) + x_{avg}$$







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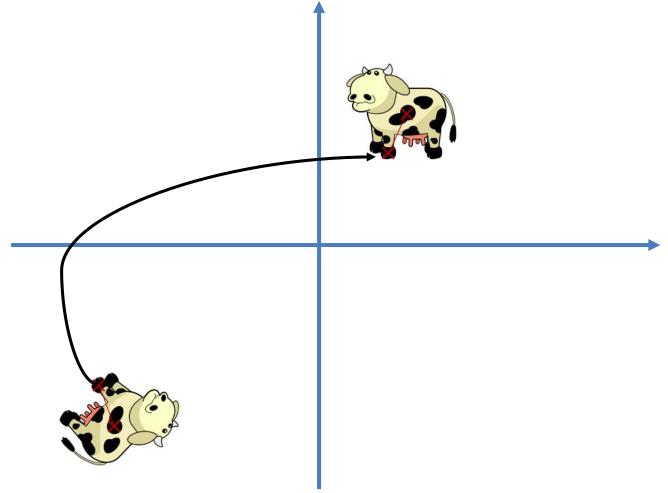
$$x_i = R\hat{x}_i - R\hat{x}_{avg} + x_{avg}$$



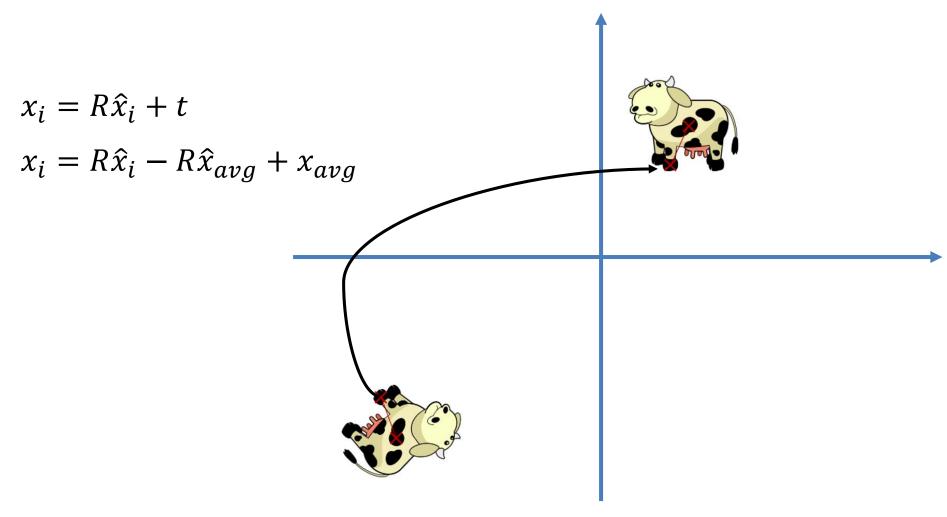




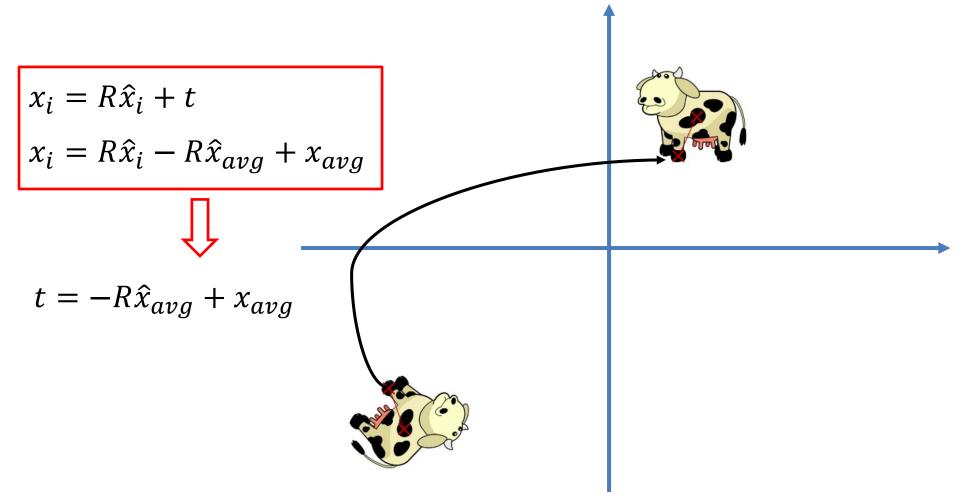
$$x_i = R\hat{x}_i + t$$







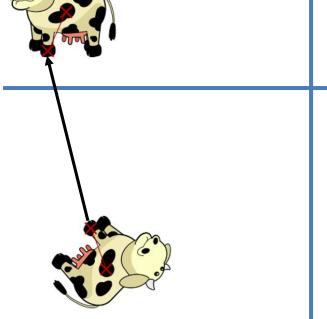






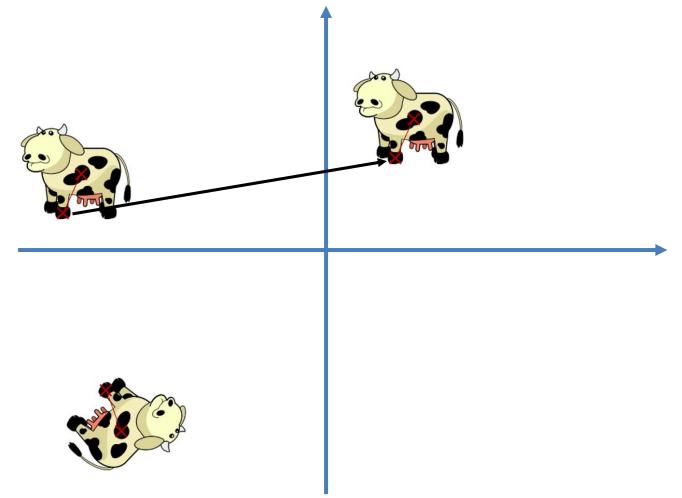
$$x_i = R\hat{x}_i + t$$



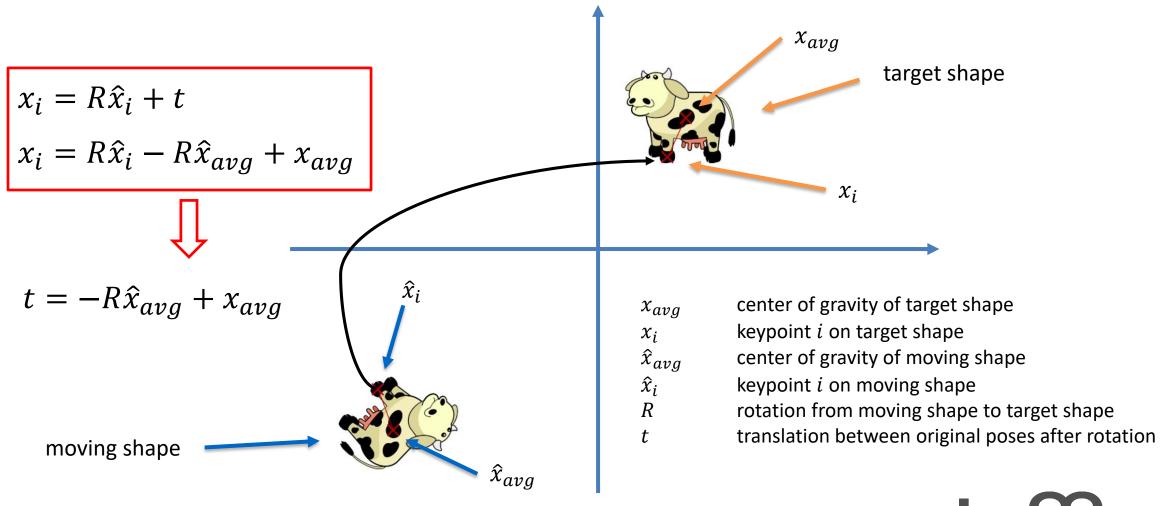




$$x_i = R\hat{x}_i + t$$









See you next time!