

# Puella Magi Simulator – User's Guide

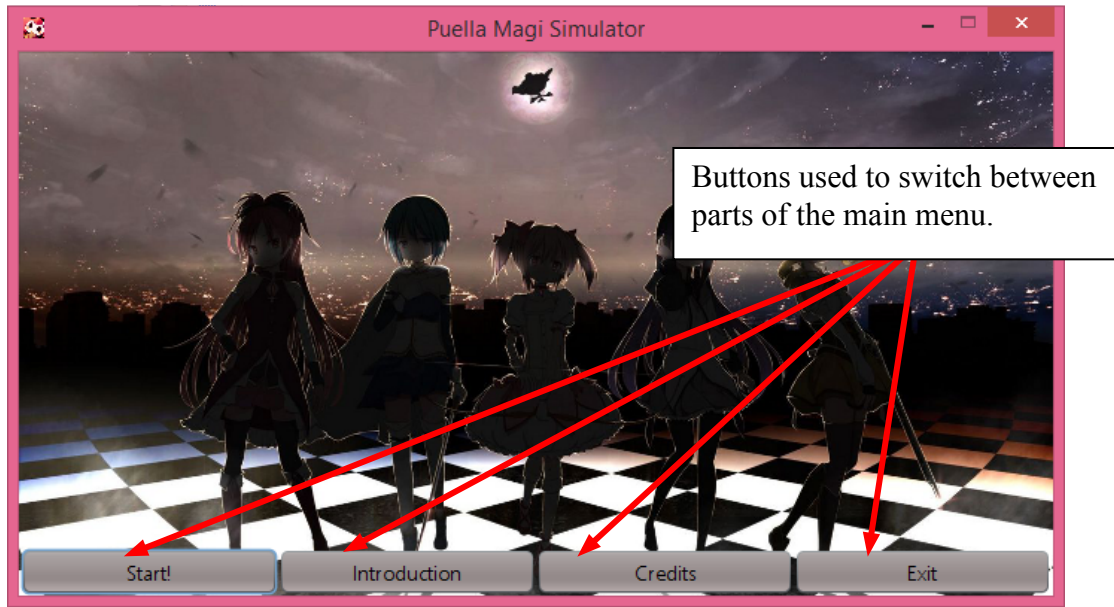
Tony Cui, Jiayin Huang, Sally Hui

## Getting Started

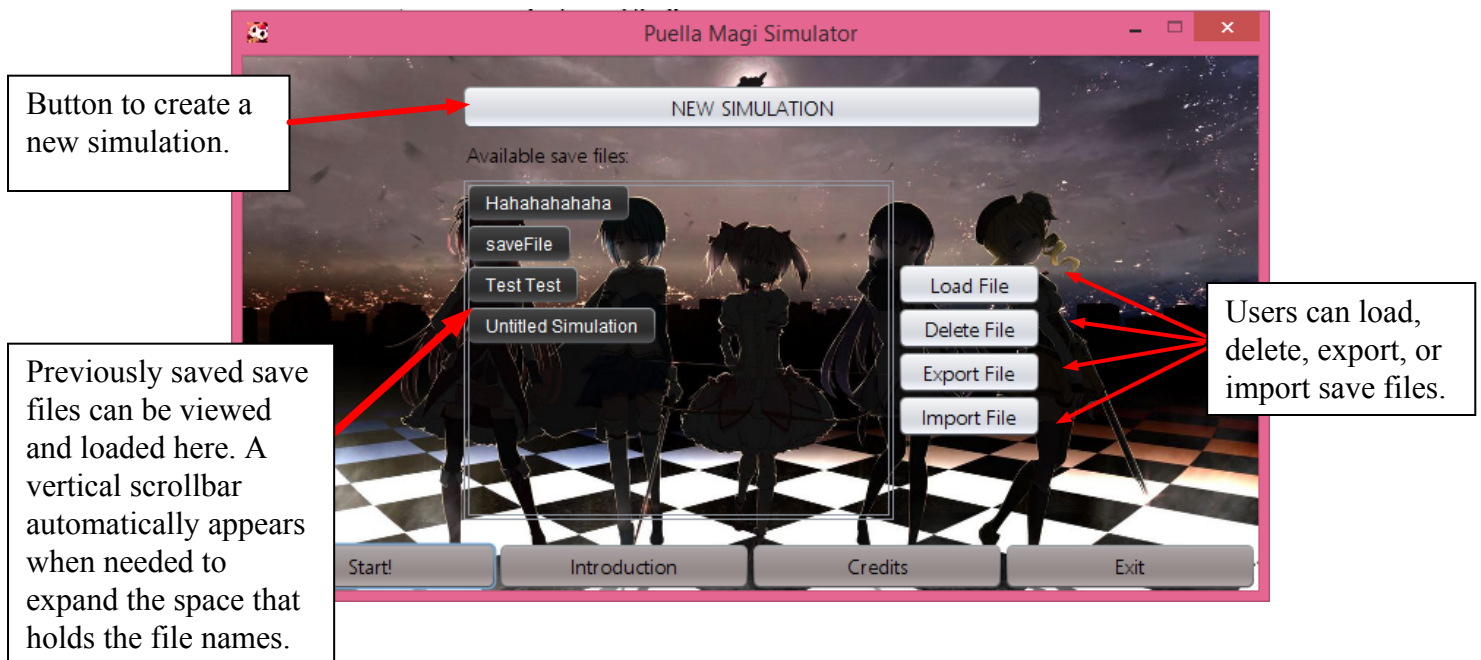
Unpack the contents of the zip file into a folder. Then run PuellaMagi.jar.

## Features of the Program

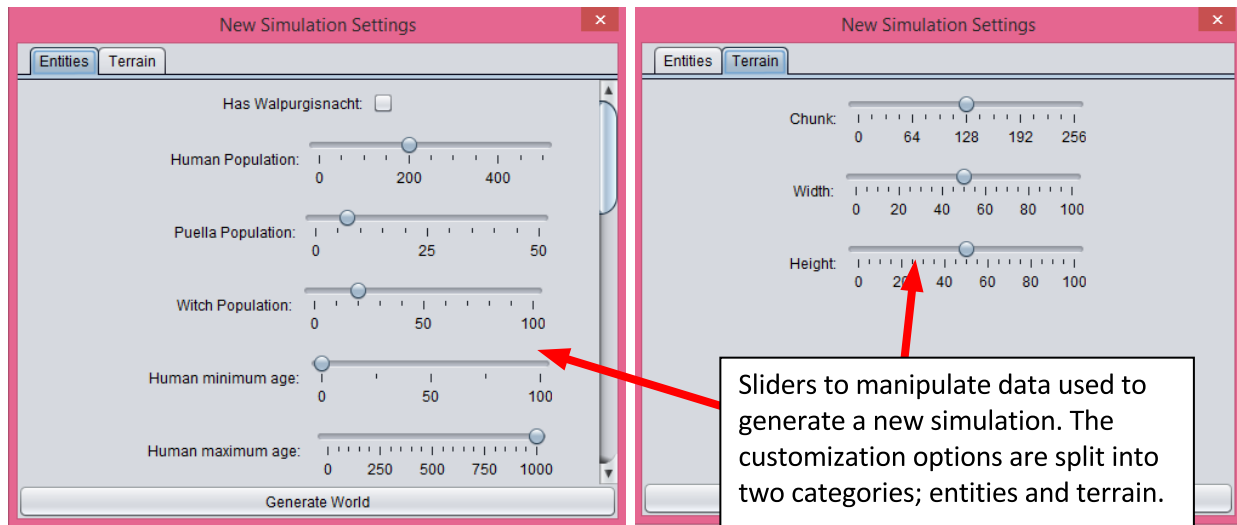
### Main Menu



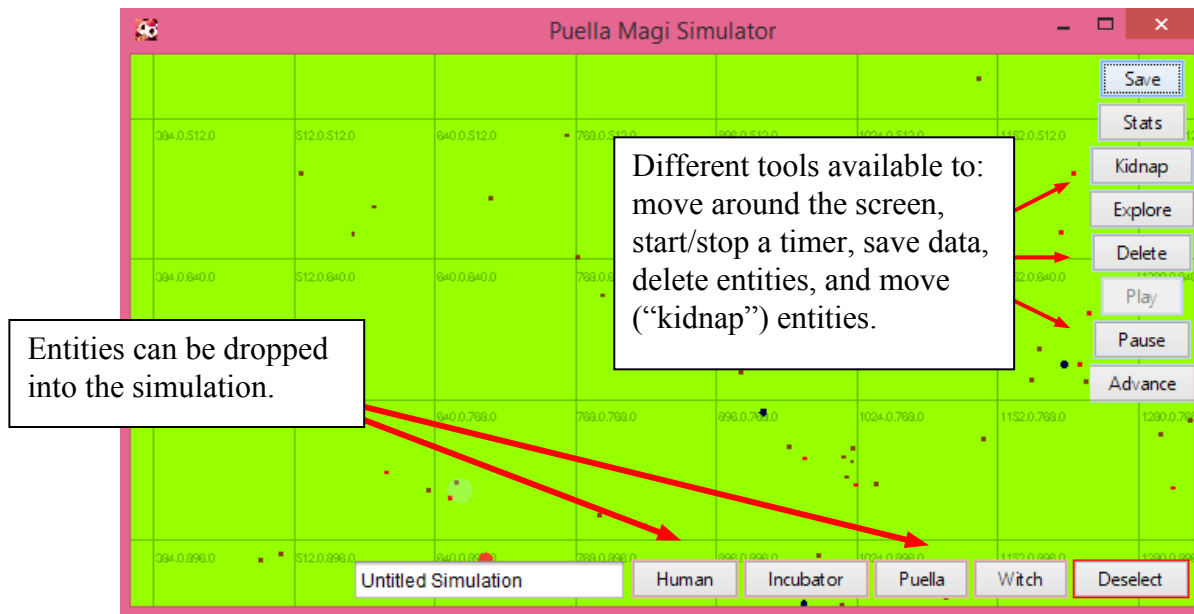
### Start Simulation Options



## New Simulation Settings



## Simulation Screen

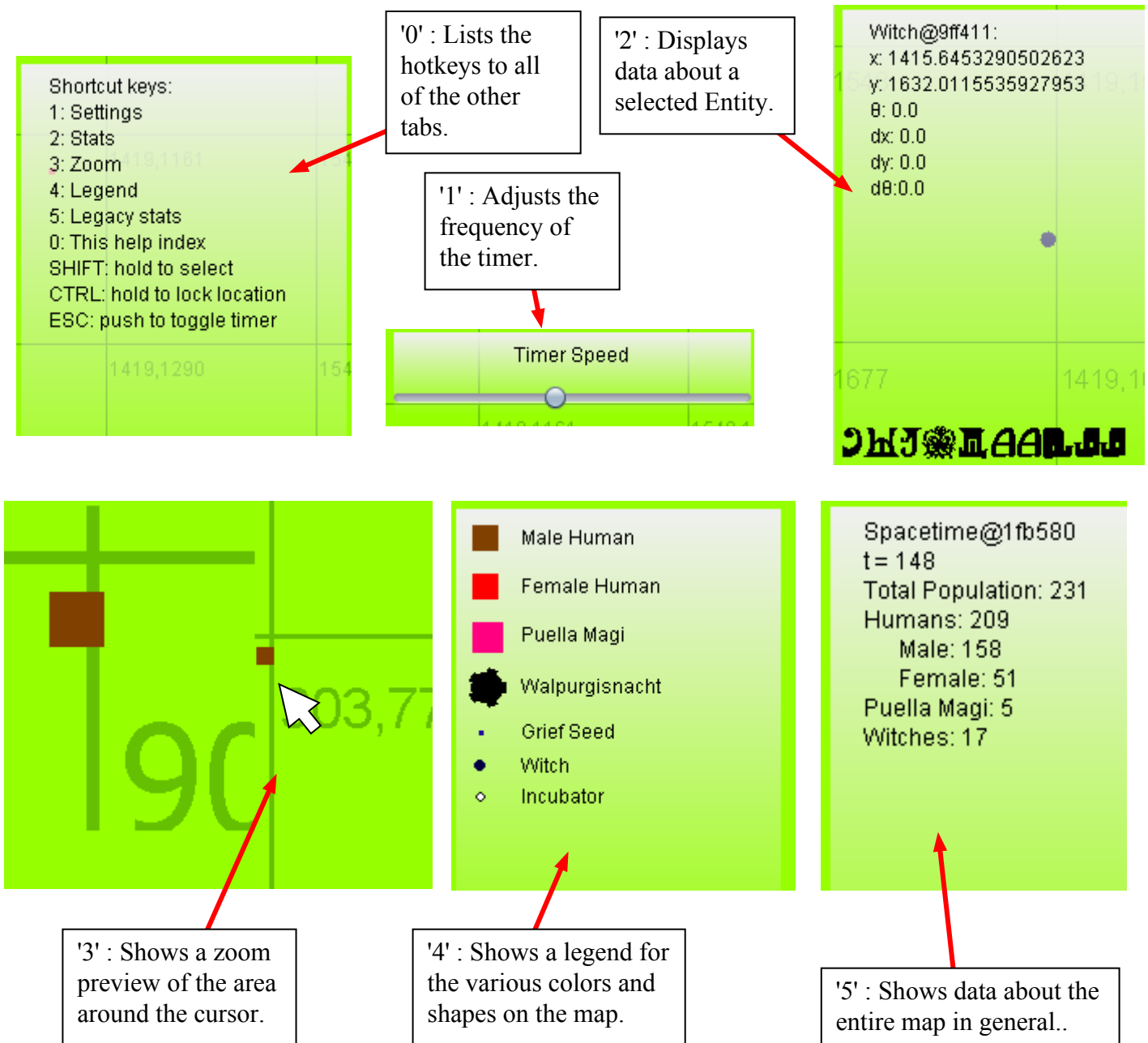


## Simulation Settings

The name of the simulation and the save file can be changed using this text field. Press Enter to set the name.

## Side Panels

There are six side panels to choose from when playing. The side panel appears in the top left corner of the window, and the state of the panel can be toggled with the keyboard shortcuts.



## Limitations

Due to the large number of entities being simulated, the program may sometimes crash or lag. Another limiting factor are the very simple AIs that are controlling the entities. They do not even know how to go around things. Also, the entities themselves look rather plain and simplistic. But that's good! It's easier to use imagination that way!