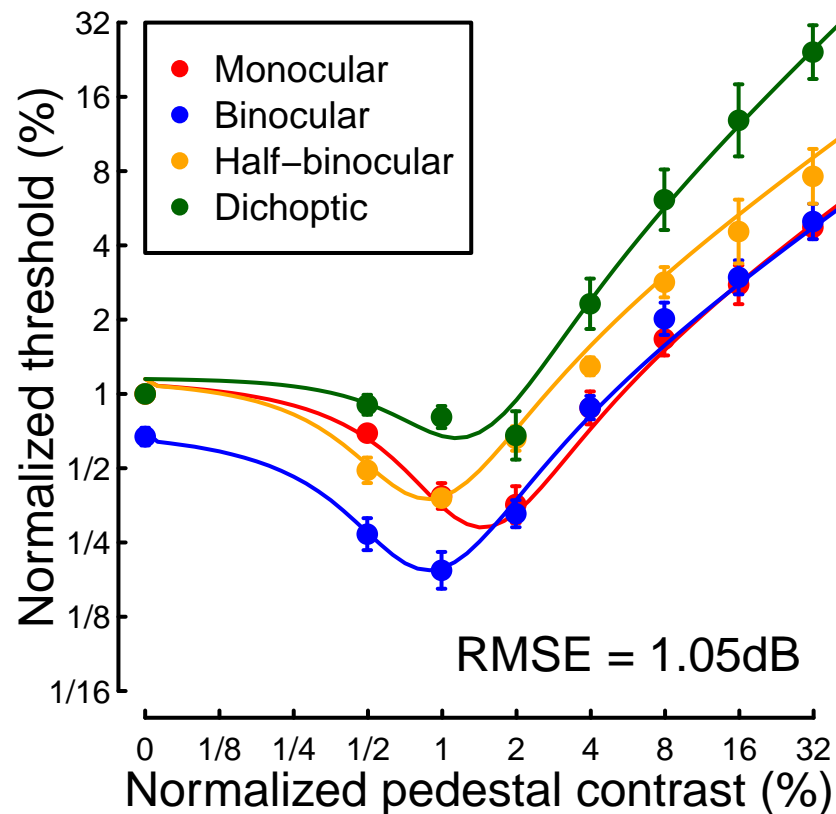


**(a) Flickering disc (thresholds)**



**(b) Flickering disc (slopes)**

