

# Electrophysiological measures of visual suppression

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## 1 Abstract

## 2 Introduction

Suppression is a fundamental component of the nervous system, and is critically important for moderating neural firing. Without suppression, neural activity would be too metabolically expensive, and uncontrolled excitation might lead to seizures. In the visual system, neurons responsive to a spatially localised narrowband target stimulus are suppressed by nearby neurons that differ in their tuning (Heeger, 1992). This tuning might involve different orientations (cross-orientation suppression), different spatial locations (lateral, or surround suppression), and different eye-of-origin (interocular suppression). Suppression is typically studied using a masking paradigm, where the response to a target stimulus is reduced by the presence of a high contrast mask (see examples in Figure 1a).

Several studies have demonstrated that these different types of suppression have distinct characteristics, and may occur at different stages in the early visual pathway. For example, suppression from an overlaid mask shown to the same eye as a target is immune to adaptation (Baker et al., 2007; Freeman et al., 2002), occurs at temporal frequencies above the range at which cortical neurons respond (Freeman et al., 2002; Li et al., 2005; Sengpiel and Vorobyov, 2005), and therefore appears consistent with a pre-cortical locus (Freeman et al., 2002; Li et al., 2005). If the mask is presented dichoptically (to the opposite eye from the target), suppression can be reduced by adaptation (Baker et al., 2007; Li et al., 2005; Sengpiel and Vorobyov, 2005), has a temporal profile consistent with cortical neurons (Li et al., 2005; Sengpiel and Vorobyov, 2005), and is reduced by applying bicuculline (a compound that blocks the suppressive neurotransmitter GABA) to early visual cortex (Sengpiel and Vorobyov, 2005). This points to a cortical locus for interocular suppression. Finally, surround masks have tighter tuning than overlaid masks, are most effective in the periphery (Petrov et al., 2005), and (in V1) cause suppression via feedback from higher visual areas (Nassi et al., 2013). Additionally, some studies have linked the magnitude of surround suppression with levels of GABA in early visual cortex (Cook et al., 2016; Yoon et al., 2010), again pointing to a cortical locus.

An important distinction concerns whether a suppressive effect modulates the contrast gain or the response gain of a neuron (or neural population). Changes in contrast gain shift the stimulus-response curve (the contrast response function) laterally, whereas changes in response gain scale the function vertically (see examples in Figure 1c). These different patterns may be indicative of specific neurophysiological underpinnings for an effect, and potentially different processes might occur at successive stages of processing. Previous studies have found that spatial attention modulates response gain (Itthipuripat et al., 2019), whereas suppression from overlaid masks is more consistent with contrast gain (Tsai et al., 2012). In addition, there is evidence that suppression builds up at successive stages of cortical processing, beyond primary visual cortex, and is stronger at later levels in the visual hierarchy [REFERENCE]. This is especially likely for surround suppression, which might be mediated by higher-level neurons with large receptive fields.

Neural responses can be measured non-invasively using steady-state visual evoked potentials (SSVEPs; Norcia et al., 2015) recorded with either electroencephalography (EEG) or magnetoencephalography (MEG). By flickering the target stimulus at a fixed frequency, entrained neural oscillations are evoked at the stimulus

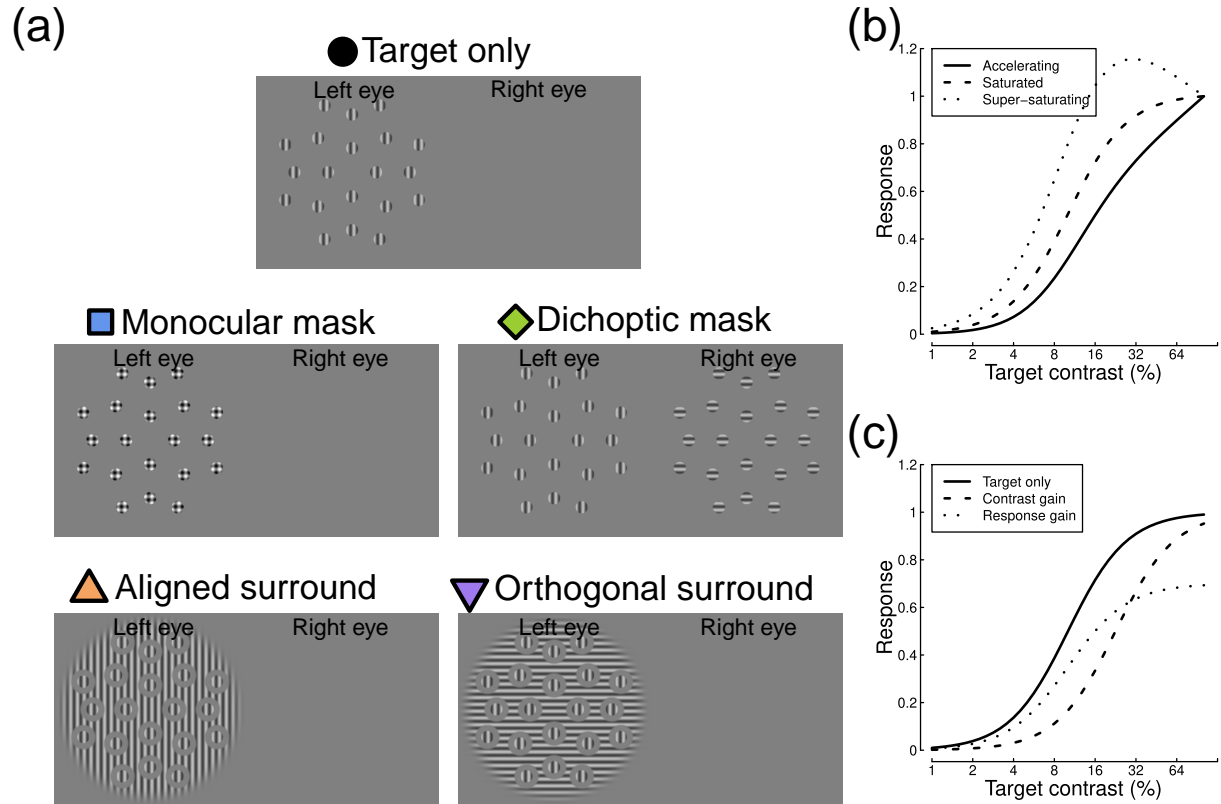


Figure 1: Example stimuli and illustration of contrast response functions. Panel (a) shows four stimulus arrangements, illustrating how a vertical target pattern can be combined with four different mask types. Panel (b) shows three varieties of contrast response function, that either continue to accelerate (solid line), saturate (dashed line) or super-saturate (dotted line) across the range of displayable stimulus contrasts. Panel (c) illustrates a contrast gain (dashed line) and a response gain (dotted line) shift, relative to a baseline response (solid line).

frequency, and also its higher harmonics (integer multiples of the flicker rate). Previous studies have shown that contrast-response functions measured using SSVEP are strongly modulated by overlaid masks (Baker and Vilidaitė, 2014; Busse et al., 2009; Tsai et al., 2012), dichoptic masks (Baker and Wade, 2017), and surround masks (Benjamin et al., 2018; Xiao and Wade, 2010). However the three types of mask have not been directly compared, and doing so is the purpose of the present study. In particular, we were interested in determining whether each type of suppression is best described as a contrast gain or response gain effect, and whether this changes across different electrode sites and different response frequencies. We repeated the experiment at two different mask contrasts, and analyse the data using a hierarchical Bayesian modelling approach.

## 3 Methods

### 3.1 Participants

Twelve participants completed each version of the experiment (3 participants completed both experiments, the remaining 9 were unique to each experiment). All participants had normal or corrected-to-normal vision, and no known visual abnormalities. Participants were briefed on the experimental protocols and purpose, and provided written informed consent.

### 3.2 Apparatus and stimuli

Stimuli were presented using a ViewPixx 3D display (VPixx Technologies Inc., Quebec, Canada), driven by a Mac Pro computer. The refresh rate was 120 Hz, and we interleaved frames intended for the left and right eyes (60 Hz refresh rate per eye). To enable stereo presentation, the display update was synchronised with a set of NVidia 3D pro active shutter glasses using an infra-red signal. The display had a resolution of  $1920 \times 1280$  pixels, and was viewed from a distance of 57cm, at which one degree of visual angle had a diameter of 36 pixels. To ensure good contrast resolution, the display was run in the high bit-depth monochrome M16 mode, which provided 16 bits of greyscale resolution. A Minolta LS110 photometer was used to gamma correct the display, which had a maximum luminance of  $102 \text{ cd/m}^2$ .

All stimuli were patches of sinusoidal grating with a spatial frequency of 1 cycle per degree. Target stimuli were randomly oriented on each trial, and windowed by a raised cosine envelope with a width of 2 degrees. There were 20 targets arranged in a symmetrical pattern around a central fixation marker, as shown in Figure 1a. The target eccentricities were 3.6, 7.1, 8.5 and 10.7 degrees from the central fixation. Stimuli were spaced in 90 degree intervals at each radius, or in 45 degree intervals at the largest eccentricity. All target stimuli flickered sinusoidally at 5Hz (on-off flicker), between 0% contrast and their nominal Michelson contrast, which was one of six values (0, 6, 12, 24, 48 and 96%). Percentage Michelson contrast is defined as  $100 \frac{L_{max} - L_{min}}{L_{max} + L_{min}}$ , where  $L$  is luminance. Targets were shown to one eye only, which was chosen randomly on each trial. A binocular fixation marker was created from a cluster of overlaid squares (each 13 arc min wide) with random grey levels, designed to aid binocular fusion. Similar markers were also presented in the four corners of the stimulus region, at a distance of 15.7 degrees from the display centre.

We measured target responses with no mask, and also with four categories of mask stimulus. Monocular masks were shown to the same eye as the targets and in the same locations, but had orthogonal orientation. Dichoptic masks were the same, but shown to the non-target eye. Aligned surround masks were large (28 degrees in diameter) grating patches with the same orientation as the target, and with holes surrounding each target element (and the fixation marker). The holes were 4 degrees in diameter, meaning the gap between target and mask was 1 degree (one cycle of the stimulus waveform). Orthogonal surrounds were the same, but were oriented at 90 degrees relative to the targets. There were two principal mask contrasts that were used in the two versions of the experiment: 12% and 24%. We also tested several additional mask contrasts (6, 48 and 96% contrast) for a single target contrast of 24%. The masks drifted at a speed of 6 deg/sec so that the phase alignment between mask and target changed over time (Xiao and Wade, 2010).

Note that drifting gratings do not produce a steady-state signal, so we did not record responses to the mask stimuli. In addition, for some of the monocular mask conditions, the target contrast was reduced from 96% to 88% or 68% contrast to avoid clipping artifacts caused by overlaying the target and mask.

EEG activity was recorded using a 64-channel ANT Neuroscan system sampling at 1 kHz. Participants wore Waveguard caps, with electrodes organised according to the 10/20 system. The ground was located at position *AFz*, and each channel was referenced to the whole-head average. Electrode impedance was maintained at or below 5 k $\Omega$  throughout the experiment. Digital parallel triggers were sent from the ViewPixx display to the EEG amplifier, and recorded the onset of each trial on the EEG trace. Data were amplified, digitised, and saved to disc for offline analysis.

### 3.3 Procedure

After providing consent, participants were set up with an EEG cap of appropriate size. They then completed six blocks, each comprising a full repetition of the experiment. Blocks lasted around 10 minutes, with the opportunity to take breaks between blocks. Within each block, all 42 conditions were repeated once in a randomized order. Trials lasted 11 seconds, with an inter-trial interval of 3 seconds. Participants were asked to monitor the central fixation and, as far as possible, to minimise blinking when a stimulus was displayed. To maintain attention, the central fixation marker was changed occasionally by resampling the positions and luminances of the squares. There was a 50% chance of this happening on each trial. Participants were asked to count the number of times the fixation marker changed, and report this at the end of the block.

### 3.4 Data analysis and modelling

All data were converted from the native ANT-EEProbe format to a compressed comma-separated value (csv) text file using a custom *Matlab* script and components of the EEGlab toolbox (Delorme and Makeig, 2004). The data for each participant were then loaded into *R* for analysis. A ten-second waveform for each trial at each electrode was extracted, omitting the first one second after stimulus onset to avoid transients. The fast Fourier transform was calculated for each waveform, and the spectrum stored in a matrix. All repetitions of each condition were then coherently averaged (i.e. taking both the phase and amplitude into account), before being converted to a signal-to-noise ratio by dividing the amplitude at each frequency by the mean amplitude of the neighbouring 10 bins ( $\pm 0.5$  Hz in steps of 0.1 Hz). The signal-to-noise ratio at the target flicker frequency (5 Hz) and its second harmonic (10 Hz) were then used as dependent variables for further analysis.

Our primary objective was to understand the relative contributions of contrast gain and response gain to suppression from different mask types. We quantified this using a two-stage hierarchical Bayesian modelling approach, which incorporates the data from individual participants. At the first stage, we fitted a gain control model with three free parameters to the baseline data. The model is defined as:

$$resp = R_{max} \frac{C^p}{Z + C^2} + 1, \quad (1)$$

where  $C$  is the target contrast. The  $Z$  parameter sets the horizontal position,  $p$  governs the function shape from accelerating ( $p > 2$ ) to saturating ( $p = 2$ ) to super-saturating ( $p < 2$ ), and  $R_{max}$  scales the overall height of the function. The additive constant (+1) represents additive noise, and converts the response to a signal-to-noise ratio (implicitly, we also divide  $resp$  by 1, but this is omitted as it has no effect). We fitted the model to each participant’s baseline data, and obtained estimates of the three free parameters independently at each electrode location. The hyperpriors for each parameter were normal distributions with parameters:  $\mu = 50$ ,  $\sigma = 20$  ( $Z$ );  $\mu = 2$ ,  $\sigma = 0.25$  ( $p$ ); and  $\mu = 4$ ,  $\sigma = 2$  ( $R_{max}$ ). All parameters were constrained to have positive values.

The second stage of fitting used the mean posterior parameter estimates from the first stage (for each participant), and fitted the contrast response function for each mask type using the equation:

$$resp = r \times R_{max} \frac{C^p}{g \times Z + C^2} + 1, \quad (2)$$

where the new terms  $r$  and  $g$  are free parameters that govern the extent of response gain and contrast gain, respectively. Values of  $r < 1$  and values of  $g > 1$  indicate suppression, though in principle masks can also cause facilitation ( $r > 1$ , or  $g < 1$ ). We estimated values of these parameters separately at each electrode location and for each mask type, again using the data from all participants in a hierarchical model. We defined hyperpriors for  $g$  and  $r$  as Gamma distributions with parameters  $\alpha = 1.5$ ,  $\beta = 0.5$  (giving a mean of 1). Bayesian modelling was implemented in *Stan* (Carpenter et al., 2017), based on an example script for hierarchical nonlinear regression accompanying Chapter 17 of Kruschke (2014). We examined how the posterior mean of each parameter varied as a function of mask type, electrode position, and response frequency.

### 3.5 Data and script availability

All data and scripts are publicly available at: <http://dx.doi.org/>

## 4 Results

The target stimulus evoked reliable steady-state responses at both the first harmonic frequency (5 Hz) and the second harmonic frequency (10 Hz). Figure 2a shows the averaged Fourier spectrum from the baseline (no mask) condition with 96% target contrast. Responses at both frequencies were strongest at the occipital pole, over early visual cortex (see inset scalp plots). At most electrodes, responses increased monotonically as a function of contrast (see examples in Figure 2b,c). In general, responses at the first harmonic (5Hz) were more likely to accelerate, and those at the second harmonic more likely to saturate or super-saturate. The scalp plot insets to Figures 2b,c summarise this using a saturation index proposed by Ledgeway et al. (2005). It was calculated by taking the difference between the responses at the highest two contrasts, and dividing by the maximum response. Values of  $SI > 1$  correspond to acceleration (plotted violet),  $SI = 1$  to saturation (white), and  $SI < 1$  to super-saturation (green). Notice that overall the first harmonic responses accelerate (median  $SI = 0.10$ ), but that many of the second harmonic responses saturate or super-saturate (median  $SI = 0.01$ ).

To quantify how suppression varied across the scalp, and across different mask types and response frequencies, we fitted a hierarchical Bayesian model to the data. The first stage of this process involved estimating values for the free parameters in equation (1). Figure 3a shows an example fit at electrode *Oz* for the low contrast mask experiment. The thick black line gives the fit using the posterior mean parameter estimates ( $p = , Z = , R_{max} =$ ), and thin lines show predictions for 100 randomly sampled posterior parameter combinations. At the second stage of fitting, we estimated values of the suppressive parameters  $g$  and  $r$  for each mask type. Example fits are shown in Figure ??b-e, with accompanying posterior distributions of parameter estimates in panels g-j. We assess whether a parameter makes a credible contribution to the response by determining whether the 95% highest density interval of the posterior (shown by the black bars at the margins of Figure 3g-j) encompasses 1. For all four examples shown in Figure 3g-j, the contrast gain parameter ( $g$ , y-axis) was credibly greater than 1, whereas the response gain parameter ( $r$ , x-axis) was not credibly different from 1. This is evidence that all four mask types modulate responses via contrast gain control at electrode *Oz*, for the first harmonic response.

We repeated this analysis independently at each electrode, for each response frequency, and for both experiments (12% and 24% mask contrast). Figure ?? summarises the results for the 12% mask contrast experiment, and for each mask type. For the first harmonic response (top two rows), there were strong contrast gain control effects (panels a-d), but little effect of response gain (panels e-h). For the second harmonic response, although contrast gain effects were credible at the occipital pole (electrode *Oz* for all mask types, panels i-l), suppression was more credibly described by response gain (panels m-p). This pattern was replicated in our second data set with higher (24%) contrast masks (see Supplementary Figure S1)

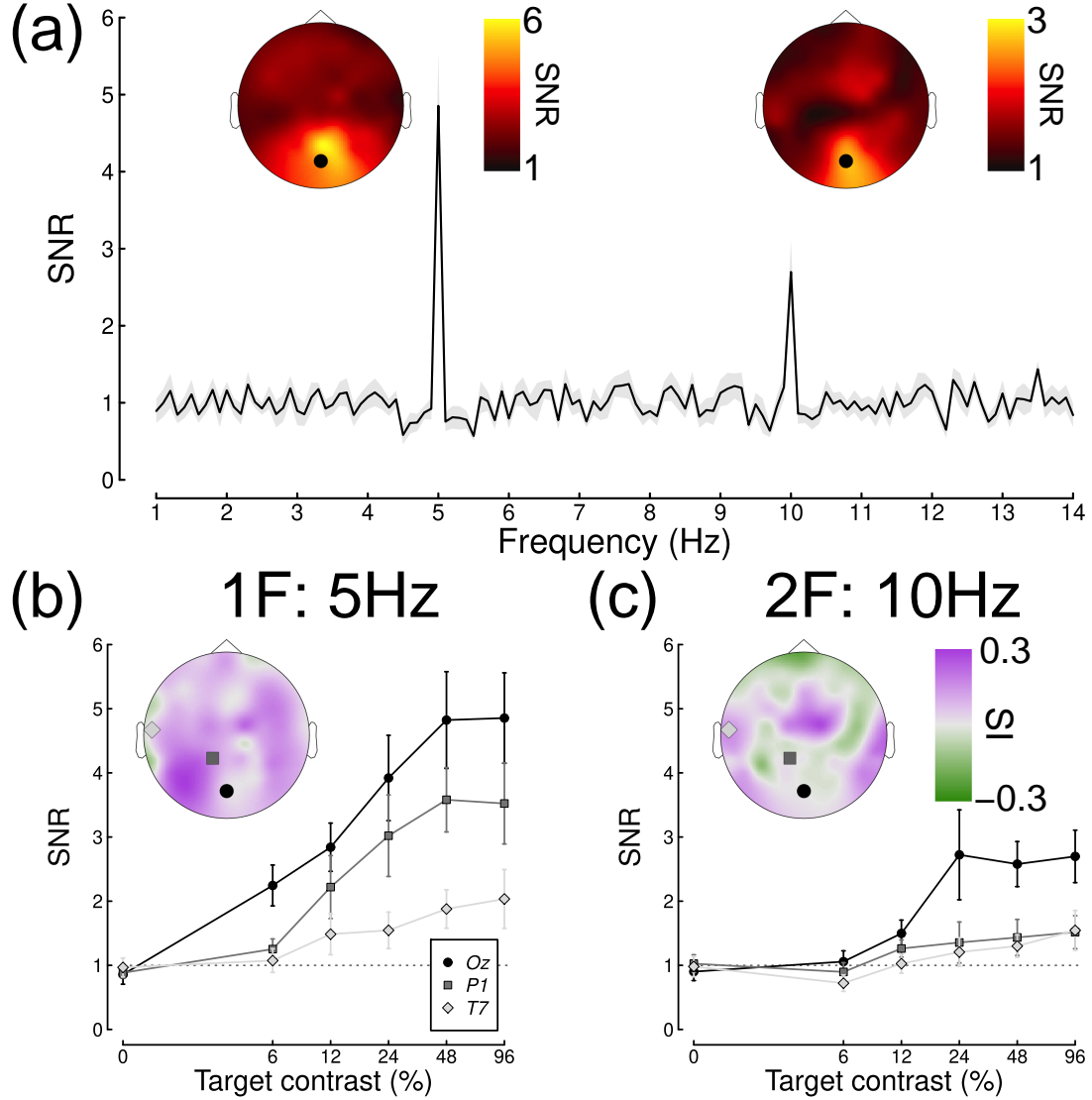


Figure 2: Averaged Fourier spectrum and example contrast response functions. Panel (a) shows the spectrum for a high contrast target, with inset scalp plots showing SNRs at the first and second harmonic frequencies. The spectrum is taken from electrode Oz, indicated by the black points in the scalp plots. The shaded region and error bars indicate  $\pm 1$  standard error. Panels (b) and (c) show example contrast response functions at the first and second harmonics at electrodes Oz, P1 and T7, averaged across participants ( $N=12$ ). The inset scalp plots show how the saturation index varies across the head.

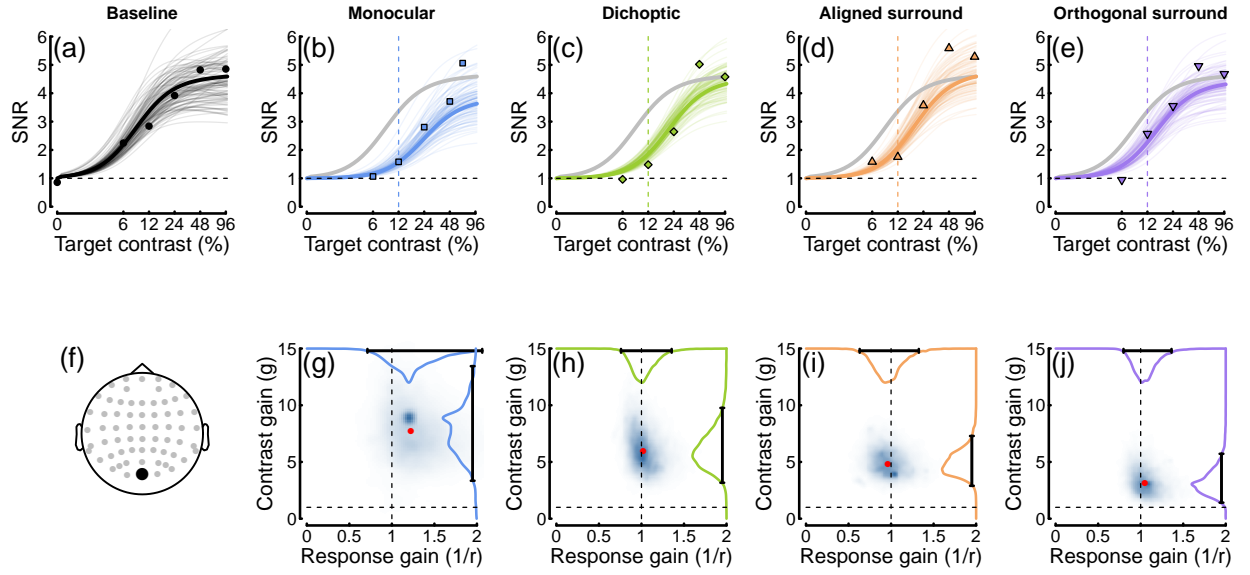


Figure 3: Contrast response functions from electrode Oz, with example model fits and posterior parameter estimates. Panel (a) shows the data from the baseline (no mask) condition (points), plotted alongside model curves for the posterior mean of parameter estimates (thick curve), and random posterior samples (thin curves). Panels (b-e) show data for four types of masks in the same format (grey curves duplicate the mean fit from panel (a)). Panel (f) shows the electrode location. Panels (g-j) show posterior density estimates for the response gain (x-axis) and contrast gain (y-axis) weight parameters. Red points show the means, and dashed lines give the value expected in the case of no effect (a weight of 1). For all mask types, the contrast gain weight estimate was substantially greater than 1.

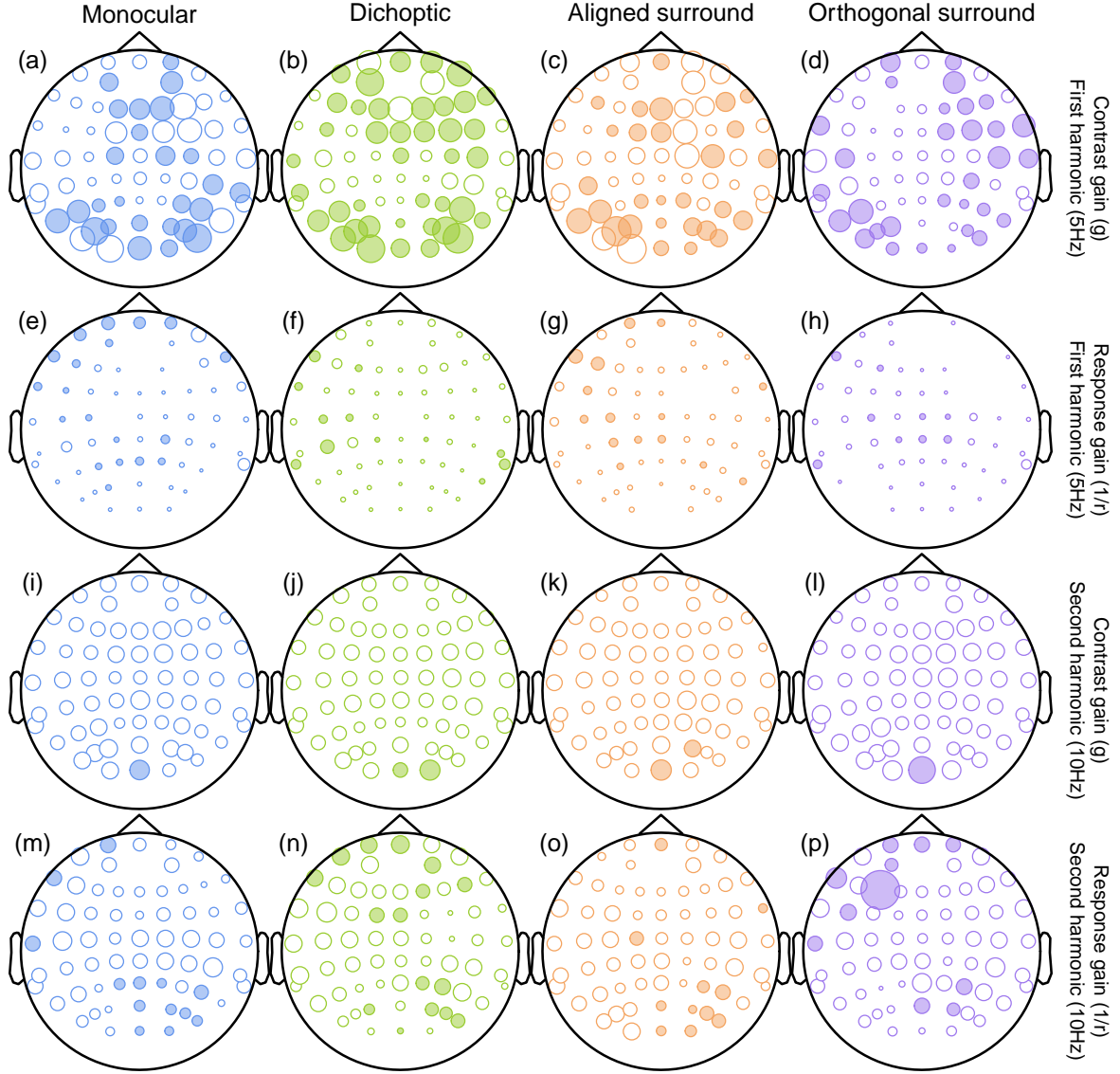


Figure 4: Scalp plots summarising the suppressive weights for contrast and response gain from the Bayesian hierarchical model. Symbols are filled white when the 95 percent highest density interval of the posterior parameter distribution includes 1 (implying no credible contribution from that type of suppression). Larger symbols correspond to stronger suppression, and parameters implying facilitation are not plotted (the inverse of the response gain parameter is shown for comparison with the contrast gain parameter).



## 5 Discussion

## 6 Acknowledgements

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