

Using FoxPro and DDE to Store J Words

Antwerp Edition

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August 14, 1994

Abstract

This article describes **JDict** a simple client server J source code dictionary built using the Windows DDE protocol, FoxPro 2.6 and J 7.0. The dictionary provides convenient and organized storage of J source code. FoxPro's high performance table indexing permits quick access to *many* thousands of J words. Furthermore this system can be easily adapted to any Windows programming environment that supports DDE and stores source code as ASCII text.

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1 What is J?

J is a modern array oriented functional programming language that is completely described by an elegant little document—*The Dictionary of J* [?, Pages 61–97]. Programming in J¹ has a charming and distinctive flavor. Tasks decompose into scores of tiny programs that are collectively known as *words*. J terminology borrows from English grammar and J’s words are roughly classified into nouns, verbs, adverbs and conjunctions.

The following, taken from Iverson’s *The Dictionary of J*, gives a taste of the language and its precise grammar:

<pre>fahrenheit=. 50 (fahrenheit-32)*5%9 10 prices=. 3 1 4 2 orders=. 2 0 2 1 orders * prices 6 0 8 2 + / order*prices 16 + / \ 1 2 3 4 5 1 3 6 10 15 bump=. +&1 bump prices 4 2 5 3</pre>			PARTS of SPEECH		
			50 fahrenheit	Nouns/Pronouns	
			+ - * % bump	Verbs/Proverbs	
			/ \	Adverbs	
			&	Conjunction	
			()	Punctuation	
			=.	Copula	

Verbs act upon nouns to produce noun results; the nouns to which a particular verb applies are called its *arguments*. A verb may have two distinct (but usually related) meanings according to whether it is applied to one argument (to its right), or two arguments (left and right). For example `2%5` yields 0.4 and `%5` yields 0.2.

An adverb acts on a single noun or verb to its *left*. For example `+/` is a *derived* verb (which might be called *plus over*) that sums an argument list to which it is applied, and `*/` yields the product of a list. A conjunction applies to two arguments, either nouns or verbs.

Punctuation is provided by parentheses that specify the sequence of execution as in elementary algebra.

The word `=.` behaves like the copulas “is” and “are” and is read as such, as in “area is 3 times 4” for `area=.3*4`. The name `area` thus assigned is a pronoun and, as in English, it plays the role of a noun. Similar remarks apply to names assigned to verbs, adverbs and conjunctions.

¹Why “J”? It is easy to type. Roger Hui [?]

With a world awash in programming languages, why bother with J? The answer is simple. J notation is a spear in a world of bent spoons.

Consider the problem of writing a general purpose program for multiplying two or more polynomials.

The following *program* is a complete J solution to this problem?

```

pp =. +//.@(*)      NB. polynomial product verb

c =. 1 3 3 1        NB. coefficients
d =. 5 4 3 2 1

c pp d
5 19 30 28 20 12 5 1

e =. 2j5 3j7 0 1    NB. complex number coefficients
f =. 1j2 0 3j7 0 0 2 NB. AjB is J's notation for A + Bi

e pp f              NB. _1 is negative 1 in J
_8j9 _11j13 _29j29 _39j44 0 7j17 6j14 0 2

```

It is important to understand that the word **pp** is not sneaking in a call to some built-in routine that just happens to multiply polynomials. The key to **pp** is the oblique `/.` conjunction which applies the derived verb `+/` (*plus over*) in an unexpected manner. J notation is so rich and versatile that you can program in it for years and still lose your breath over words as short as **pp**. The systematic modification of verbs and nouns by adverbs and conjunctions is the heart of functional programming and the source of J's special powers.

2 Why use a code Dictionary?

As **pp** demonstrated, J encourages brevity; words accumulate rapidly. Unless care is taken it is easy to submerge in a sea of words. There is a simple way to manage words—a *dictionary*. To organize my J programming I created **JDict**, a simple single-user client server J/DDE/FoxPro database system. J words are stored in FoxPro database tables. They are managed with a small set of J client words that interact, via DDE, with a FoxPro J server.

The advantages of a dictionary database

Organizing J words in such a database, referred to hereafter as a dictionary, has significant benefits.

- All defined J words are immediately ready for use. Putting words in script files often leads to time wasting word searches. Having your entire lexicon at hand improves productivity.
- There is only *one definition* for a given word. When copies of a word are scattered throughout many script files it is difficult to avoid multiple word definitions. Finding the current “version” is not always easy.
- There are no significant limits on vocabulary size. Script files can hold thousands of words but it is not practical to work with such large files.
- The *complete definition* of a word, (all code, examples and test scripts), can be quickly examined. Good English dictionaries contain far more than definitions. There are etymologies, synonyms, usage comments and illustrations. Similarly, *literate* [?] software documentation contains far more than source code. You should find descriptions of basic algorithms, remarks about coding techniques, references to published material, program test suites, detailed error logs and germane diagrams. Storing all this information in source code comments would unnecessarily clutter programs. A dictionary is the best place to put such material.
- *Relationships between words* can be stored. For example, when a word is inserted in the dictionary it can be analyzed for references to other words. These references are stored in a related uses or concordance table. An accurate concordance makes it easy to use words that depend on others in new contexts.
- Finally, *it's often easier to program in two or more languages than one*. FoxPro's array handling is as primitive as J's database capabilities. I wouldn't use J to build a database application nor would I use FoxPro to compute complex convolutions or permutation products. Splitting programming jobs into tasks that can be easily solved by cooperating systems will become more prevalent as DDE, OLE and other interprocess mechanisms mature.

I started this project to learn about DDE and ended up changing the way I program. A code dictionary is so useful that I've adapted JDict to other programming languages.

3 Installing the Dictionary

To install the dictionary Windows 3.1 must be installed on a 386, 486 or Pentium computer with at least 8 MB of RAM and 10 MB of free disk space.

The JDict system is distributed on three 1.44 MB MS-DOS 3 $\frac{1}{2}$ disks. The disks contain the JDict system, the FoxPro 2.6 runtime environment and a stripped down version of J 7.0. J 7.0 is shareware and Iverson Software Incorporated has granted the right to copy J 7.0 provided copies are not made for direct commercial advantage. I am placing JDict in the public domain and granting unlimited rights to copy and modify the system. I only ask that you choose new names for JDict variants.

JDict uses a standard Windows **setup** procedure. To install JDict do the following.

Installation Procedure

1. Start Windows and select the **Program Manager**.
2. Select the **Run** item from the **File** menu.
3. Insert disk #1 in drive **a:** and type: **a:\setup**
4. In a few moments **setup** will prompt you for a destination root directory and the name of the **Program Manager** group you want to place the JDict icon in.
 - The default destination root directory is: **c:\jdict**²
 - Put the JDict icon in the group of your choice.

After you select the destination directory and **Program Manager** group **setup** will decompress and copy JDict files to appropriate directories: see Appendix 2. During this operation **setup** prompts for disks #2 and #3.

When file transfer is complete **setup** starts the main **jdict.exe** dictionary program. **jdict.exe** initializes the private and public distribution dictionaries and sets **profile.js** in the **c:\jdict\j7win** directory. This process takes a few minutes on slow machines.

When dictionary initialization is complete, JDict is loaded and ready to respond to client DDE commands.

5. To complete the installation put the J program icon in a **Program Manager** group. To do this:
 - (a) Start the Windows **File Manager**.
 - (b) Find **jwin.exe** in **c:\jdict\j7win**
 - (c) Select **jwin.exe** and drag it into your chosen **Program Manager** group.

Refer to your Windows user manual if you are not familiar with this operation.

²Example paths assume a default destination directory; if you choose another root make the appropriate substitutions.

6. Before starting J insure that a `c:\temp` directory exists. J and JDict put temporary swap files in this directory. See the J noun `Swap` (41) .
7. Now Double-click on J. J will load and execute the dictionary `profile.js` (54). J is set to echo script input. You will see `profile.js` run.

When script execution ceases type the J sentence `did 0` to check your dictionary server. JDict should respond with a display similar to:

```

      did 0      NB. identify the current dictionary
+--+-----+
|1|My Dictionary|
+--+-----+
```

The dictionary is now ready to use.

8. For *experienced* L^AT_EX and T_EX users only:

JDict can generate a variety of structured J listings in L^AT_EX format. L^AT_EX is a widely used T_EX macro package. To process the L^AT_EX `*.jxs` and `*.jxl`³ files created by the dictionary it is necessary to install a few L^AT_EX preamble files and style files in your T_EX input directories. All T_EX and L^AT_EX related files, including the source for this document, are in the self-extracting PkZip 2.09 archive file `c:\jdict\docs\jdictdoc.exe`. Unpack these files and read `READ.DOC` for further details.

³J teX Short and J teX Long

4 Using the Dictionary

To use JDict it is necessary to switch Windows tasks. There are many ways to switch Windows tasks. I prefer ALT-TAB'ing. If you have not mastered this skill refer to your Windows manuals.

To use the dictionary make sure that JDict and J are loaded. When JDict and J are ready switch to the J task.

Listing Dictionaries

If you successfully installed JDict you can access two dictionaries: an empty My Dictionary and a Public Dictionary. My Dictionary is your default dictionary. JDict opens the default dictionary when it is started. Any dictionary can be made the default.

To list known dictionaries use the pickd verb.

```
pickd ''      NB. list dictionaries
+---+-----+
|1|My Dictionary|Public Dictionary|
+---+-----+
```

Pick My Dictionary

```
pickd 'M'     NB. distinct prefix is sufficient
+---+-----+
|1|My Dictionary is active; owner -> |
+---+-----+
```

Putting words into a dictionary

First create a word in J.

```
beeblebrox =. '' : '' NB. empty explicit verb
```

Store beeblebrox in the dictionary with a put.

```
put 'beeblebrox'      NB. store in dictionary
+---+-----+
|1|My Dictionary|
+---+-----+
```

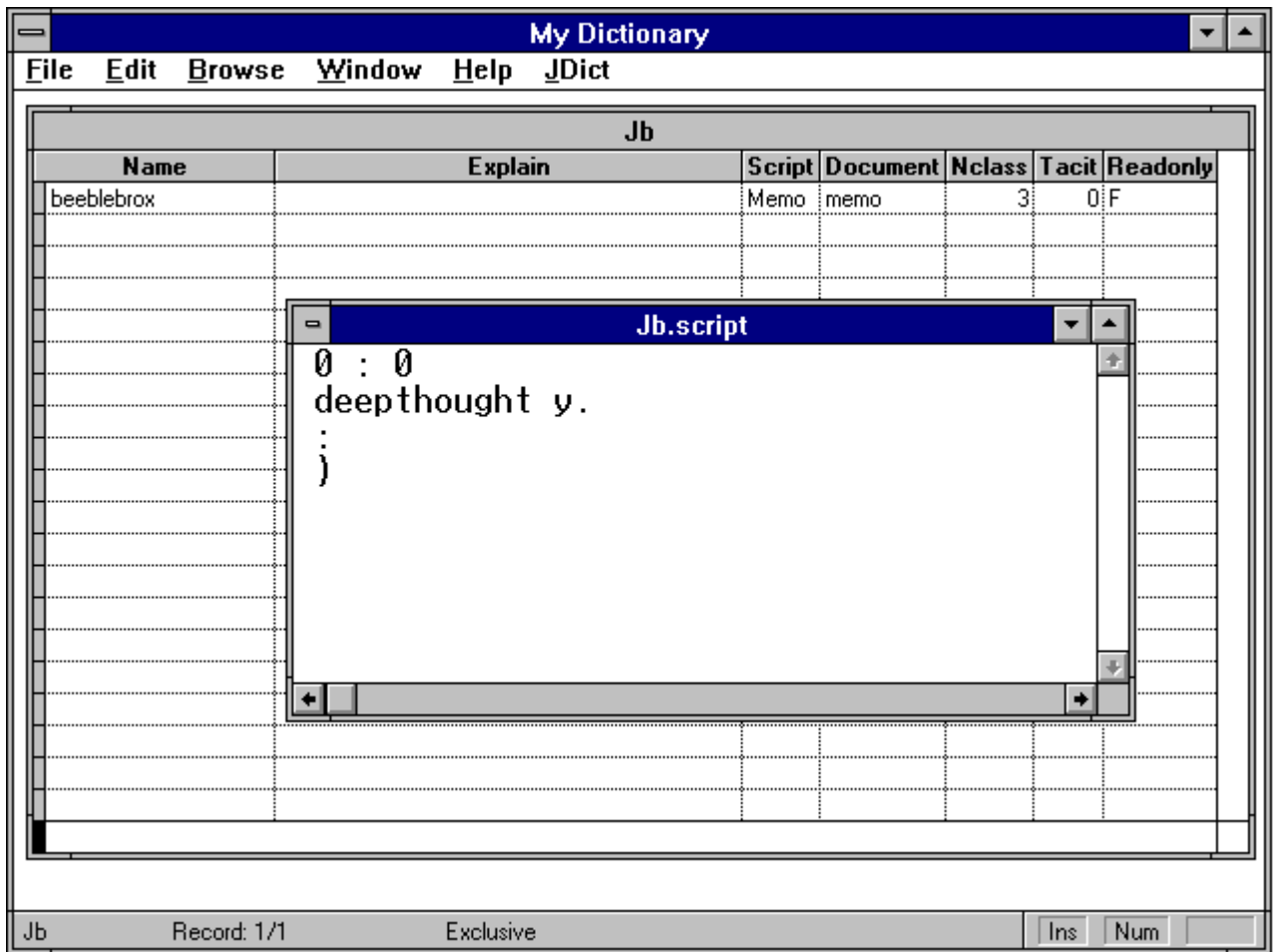


Figure 1: Editing the J word beeblebrox.

The boxed result of `put` is typical of user words (see table 1 on page 14). The first item, a boxed 1 or 0, indicates success or failure. The second item is a message. In `put`'s case the second item is the dictionary's name.

`beeblebrox` is an empty shell. It can be edited in the JDict server.

Set the server to browse words.

```
br 0          NB. set FoxPro to browse words
+-+-----+
|1|Browsing words|
+-+-----+
```

Now switch to the JDict task.

To edit `beeblebrox` double-click on the `SCRIPT` memo field.

Enter the following definition of `beeblebrox` in the `Jb.script` window. See figure 1 on page 8.

```
0 : 0
  deepthought y.
  :
)
```

Double-click on the close box of `Jb.script` to save `beeblebrox`.

Getting words out of a dictionary

Switch back to `J` and fetch `beeblebrox` with `get`.

```
get 'beeblebrox'
+--+-----+--+
|1|beeblebrox__|3|
+--+-----+--+
```

`get`'s result is also a boxed list. The second item is the word's locale name and the third item is its *name class*. Name class is computed after defining the retrieved word: see `def2` (42) .

Analyzing global references in words

Before executing `beeblebrox` analyze its global references with `globs`.

```
2 globs 'beeblebrox' NB. update global concordance
+--+-----+-----+
|0|!jdict server: missing->|deepthought|
+--+-----+-----+
```

2 `globs` detected a missing word `deepthought`. `JDict` will not store references to missing words.

Define and store `deepthought` and `deeperthought`.

```

deepthought  =. deeperthought  NB. empty tacit
deeperthought =. 42"_          NB. constant verb

put&> 'deepthought';'deeperthought'
+--+-----+
|1|My Dictionary|
+--+-----+
|1|My Dictionary|
+--+-----+

```

Now update global references.

```

2 globs&> 'beeblebrox';'deepthought'
+--+-----+
|1|My Dictionary concordance updated|
+--+-----+
|1|My Dictionary concordance updated|
+--+-----+

```

Listing global references in words

The immediate calls of a words can be listed with the `uses` verb.

```

uses 'beeblebrox'
+--+-----+
|1|deepthought|
+--+-----+

```

The dyad of `uses` yields a complete list of globals.

```

0 uses 'beeblebrox'
+--+-----+-----+
|1|deeperthought|deepthought|
+--+-----+-----+

```

Base Locale words not in the current dictionary

Get the words required to execute `beeblebrox`.

```

    get&> 'beebblebrox' ; }. 0 uses 'beebblebrox'
+--+-----+--+
|1|beebblebrox__ |3|
+--+-----+--+
|1|deeperthought__|3|
+--+-----+--+
|1|deepthought__  |3|
+--+-----+--+

```

Execute `beebblebrox` and store `TheAnswer`.

```

    ] TheAnswer =. beebblebrox 'Life the Universe and Everything'
42

```

Switch to the Public Dictionary.

```

    pickd 'Public'
+--+-----+
|1|Public Dictionary is active; owner -> |
+--+-----+

```

Find base locale words missing from the Public Dictionary.

```

    notput 4!:1 [ 2 3 4 5
+--+-----+-----+-----+-----+
|1|TheAnswer|beebblebrox|deeperthought|deepthought|
+--+-----+-----+-----+-----+

    pickd 'My' NB. return to My Dictionary
+--+-----+
|1|My Dictionary is active; owner -> |
+--+-----+

```

Grouping dictionary words

Related words can be grouped together. A word can belong to any number of groups.

Create and populate an `EARTH` group.

```

    '' grp 'earth'
++-----+
|1|Group <EARTH> created|
++-----+
    'earth' grp~ 'beebblebrox';'deeperthought';'deephthought'
++-----+
|1|Group <EARTH> updated|
++-----+

```

Deleting groups and words

To make room for a new hyperspace bypass let's delete EARTH.

```

1 del 'earth'
++-----+
|1|Group <EARTH> deleted|
++-----+

```

The EARTH's words still exist.

```

    seek 'beebblebrox'    NB. search for "beebblebrox"
++-----+
|1|beebblebrox|
++-----+

```

Delete beebblebrox and the deep thinkers.

```

    del 'beebblebrox'
++-----+
|1|<beebblebrox> deleted from My Dictionary|
++-----+
    del&> }. 3 seek 'deep'  NB. words beginning with "deep"
++-----+
|0|!jdict server: word is in use (words)  |
++-----+
|1|<deephthought> deleted from My Dictionary|
++-----+

```

Words cannot be deleted if they are in use. In the previous example `deeperthought` is referenced by `deepthought`. After `deepthought` has been deleted `deeperthought` can be removed: see `del` (17).

```
del&> }. 3 seek 'deep'
+--+-----+
|1|<deeperthought> deleted from My Dictionary|
+--+-----+
```

Previous examples showed how to use some client words. The next section describes each client word in detail.

5 J Client Words

The client words listed in Appendix 5 define the J portion of the dictionary system. Client words can be divided into two classes: user words and utilities. User words are meant to be directly invoked. They test their arguments and return results in a consistent boxed list format. User words are summarized in table 1 on page 14. Utilities exist to serve user words. They seldom test their arguments and are not intended to be called directly. When client words are loaded they are placed in a *locale* [?]. Locales safely encapsulate words and help to organize J systems.

The J scripts `profile.js` and `jdickt.js` load client words. `profile.js` is an example profile script. It creates a dictionary locale `jd`, loads all `jdickt.js` words into it, and then defines a base locale user word interface. The resulting J locale structure is shown in figure 2 on page 15.

To use the dictionary it is sufficient to learn 18 J words and the FoxPro JDict menu. The rest of this section describes J user words.

Each word is documented as follows.

word *name class* short description of word. (code page number)

Monad Hungarian notation

Monad examples if any. Only input is shown.

Dyad Hungarian notation

Dyad examples if any.

Long description of word.

Usage	Example	Explanation
br <i>options</i>	br 0	Set FoxPro to browse dictionary word relationships.
calls <i>word</i>	calls 'me'	List all words that use a word.
<i>options calls word</i>	1 calls 'me'	List groups containing a word.
del <i>word</i>	del 'me'	Delete a word.
<i>options del name</i>	1 del 'tools'	Delete a dictionary group.
did <i>dummy</i>	did ''	Identify dictionary.
<i>dummy did dummy</i>	'' did ''	Basic dictionary statistics.
disp <i>word</i>	disp 'me'	Display word definition.
fld <i>empty</i>	fld ''	List all word fields.
fld <i>word</i>	fld 'help'	Retrieve the DOCUMENT field of a word.
<i>field fld word</i>	'nclass' fld 'mean'	Return the value of any JB table field.
get <i>word</i>	get 'mean'	Get a word.
<i>locale get word</i>	'we' get 'rich'	Get a word and put it in a locale.
globals <i>word</i>	globals 'locale'	Globals in a base locale word.
<i>options globals word</i>	1 globals 'dictionary'	Globals in a dictionary word.
grp <i>empty</i>	grp ''	List all dictionary groups.
grp <i>group</i>	grp 'jdict'	List the words in a group.
<i>empty grp group</i>	'' grp 'idioms'	Create a new group.
<i>words grp group</i>	('a';'group') grp 'demos'	Set the members of a group.
path <i>newd name</i>	'c:\make\' newd 'A dictionary'	Create a new dictionary.
notput <i>words</i>	notput 'check';'us'	Test words for dictionary membership.
pickd <i>dictionary</i>	pickd 'J7 Tools'	Pick a dictionary database.
put <i>word</i>	put 'away'	Store a word.
<i>dummy put word</i>	0 put 'deep'	Store a word and it's global name references.
<i>word rnto word</i>	'old' rnto 'new'	Rename a word.
seek <i>prefix</i>	seek 'truth'	List first matching word.
<i>nclass seek prefix</i>	3 seek 'beauty'	List all matching verbs.
<i>nclass seek empty</i>	4 seek ''	List all adverbs.
test <i>testw word</i>	'test' testw 'me'	Initialize a test case.
uses <i>word</i>	uses 'what'	Globals directly used by a word.
<i>dummy uses word</i>	0 uses 'all'	Recurse globals used by a word and return a complete call list.
<i>word wcopy copy</i>	'make' wcopy 'acopy'	Copy the full definition of a word.

Table 1: J Client User Words

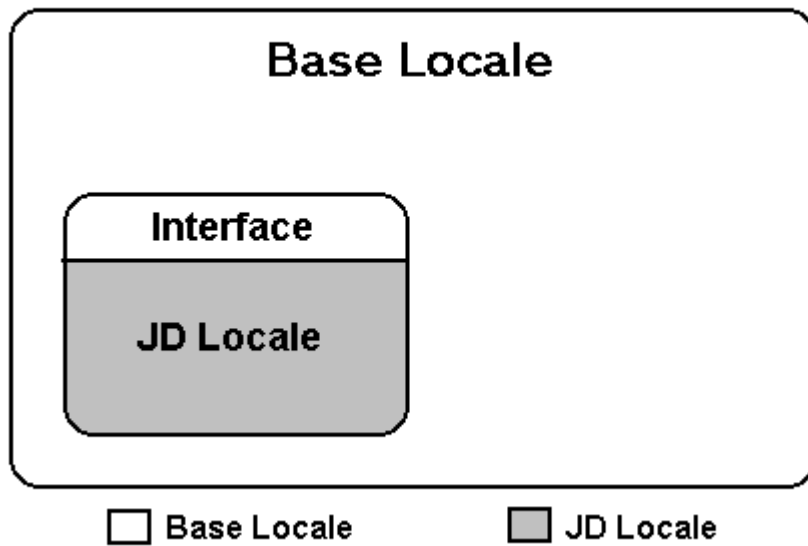


Figure 2: J Client Locale Structure

Hungarian notation is a naming convention that uses the first few letters of a name to describe its datatype. This convention has been adapted to J and extended to handle argument rank as well. Commonly used argument descriptions are shown in table 2 on page 17.

Some of the following examples refer to the verb (`names =. 4!:1`).

br *verb* sets FoxPro browse windows. (41)

```
Monad    b1Dmsg =. br iaOption

br 0      NB. browse words

br 1      NB. browse groups

br 2      NB. browse test cases

br 'wrong' NB. bad argument
```

```
Dyad      undefined
```

br signals the JDict server to browse word relationships. It's possible to browse words, groups, uses (concordance) and test cases. After executing **br** switch to FoxPro to observe the result. Figure 3 on page 16 shows the effect of **br 1**.

If **br** is given an invalid argument it returns a boxed list describing valid options.

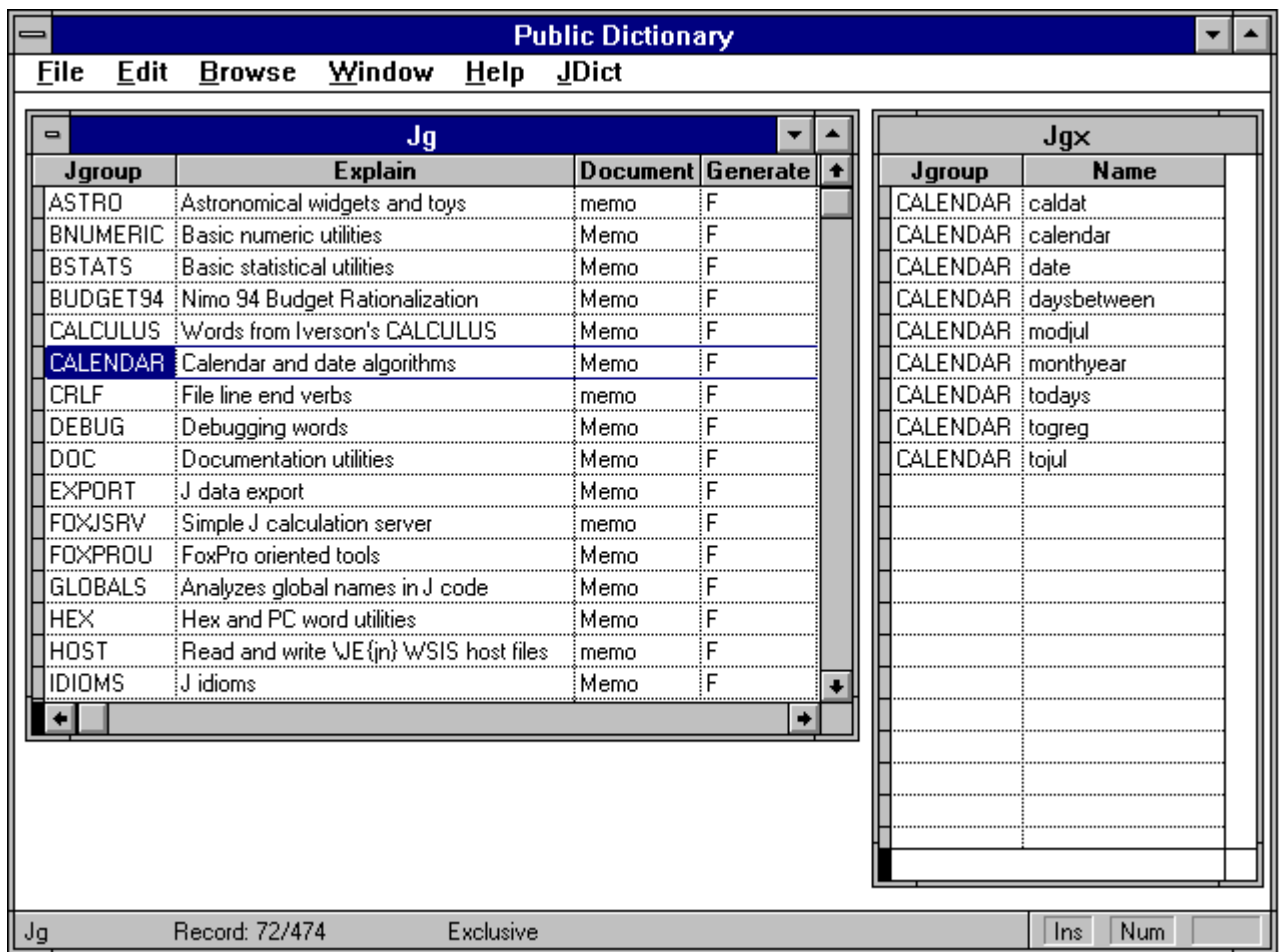


Figure 3: FoxPro Windows set to browse groups by br 1

Hungarian	Description
blclFields	boxed list of character lists Fields.
blDmsg	boxed list Dmsg.
blWords	boxed list Words.
blz	empty boxed list — z for zilch.
clWord	character list Word.
clz	empty character list.
ftMatrix	floating table Matrix.
iaOption	integer atom Option.
jtRoots	complex table Roots.
laItsybit	logical (boolean) atom Itsybit.
llBits	logical list Bits.
nlParms	any numeric list Parms.
ulValue	universal list (any datatype) Value.
uuDummy	any array Dummy.

Table 2: Hungarian Notation Examples

calls *verb* lists words, groups and tests that use a word. (41)

Monad blWords =. calls clWord

calls 'reb' NB. words that directly call "reb"

calls&> }. grp 'bstats' NB. calls table for group "bstats"

Dyad blCalls =. ia calls clWord

0 calls 'reb' NB. same as monad

1 calls 'reb' NB. groups containing word "reb"

2 calls 'LF' NB. test cases attached to "LF"

0 1 2 calls"0 1 'reb' NB. full "reb" calls table

calls searches the dictionary's cross-reference tables and lists words, groups and test cases that call or use a given word. **calls** uses exact name matching.

The result of **calls** critically depends on the data in the cross-reference tables. If cross-references are not kept up to date by dyadic **put**'s and **globs**'s the resulting **calls** list will be incorrect.

del *verb* deletes word, groups and test cases. (43)

Monad blDmsg =. del clWord

```
del 'it' NB. delete word "it"

del&> }. 0 seek 'boo' NB. delete words beginning with "boo"
```

```
Dyad      b1Dmsg =. ia del clWord

0 del 'it'          NB. deletes "it" same as monad

1 del 'BOOH00'      NB. deletes group "BOOH00"

2 del 'testme'      NB. deletes test case "testme"

4 del 'EMPTYMAN'    NB. empties group "EMPTYMAN"

NB. delete all call references to "nowordknowsme"

4242 del 'nowordknowsme'
```

`del` deletes words, groups, test cases and *references* from the dictionary.

Object deletion is controlled by an integer left `x.` argument code.

0 `del` deletes words. All references to a word are removed. *A word cannot be deleted if it is in use. A word is in use if it:*

- is called by another word.
- belongs to a group.
- is *attached* to a test case.

1 `del` deletes groups. A group is *any* collection of J words. The dictionary provides tools for manipulating groups from J and FoxPro. Words belonging to the deleted group remain in the dictionary. *Words can only be removed with 0 del.*

2 `del` deletes test cases.

4 `del` empties groups. An empty group remains in the group table.

4242 `del` removes all references to a word. This “unuse” option should be applied with the utmost care as it:

- deletes *all* test cases attached to a word.
- insures concordance cross-references are out of date.
- removes the word from all groups.

Warning: do not directly delete objects in FoxPro. Dictionary deletion is a many table operation. If all tables are not correctly modified it's easy to violate database integrity.

did *verb* identifies the dictionary. (43)

```
Monad    blDmsg =. did uuDummy

did ''    NB. name of current dictionary

did 0     NB. any argument returns name


Dyad      blDmsg =. uuDummy did uuDummy

'' did ''  NB. basic statistics

0 did 0    NB. any arguments return statistics

did~0     NB. useful statistics idiom
```

Monadic **did** returns the name of the current dictionary and dyadic **did** returns basic dictionary statistics.

disp *verb* displays a word's dictionary definition. (44)

```
Monad    clScript =. disp clWord

disp 'reb' NB. script of word "reb"

NB. scripts of all verbs beginning with "b"

bees =. disp&.> }. 3 seek 'b'
```

```
Dyad      undefined
```

disp gets the script text of a J word without defining it in the base locale. **disp** is a special case of the more general **fld** verb.

fld *verb* returns the value of any word *field*. (44)

```
Monad    ulValue    =. fld clWord NB. result may be atomic
          blclFields =. fld clzEmpty

fld ''    NB. boxed list of word field names

fld 'reb'  NB. get documentation for word "reb"

fld 'mean' NB. documentation for "mean"

; fld&.> }. grp 'bstats' NB. "bstats" group documentation
```

```

Dyad      u =. clField fld clWord

'explain' fld 'reb'      NB. get short explanation of word

'creation' fld 'reb'     NB. get words's dictionary creation time

'nclass' fld 'reb'      NB. name class of "reb"

({. fld '') fld&.> <'reb' NB. complete boxed "reb" record

```

`fld` and `disp` are the only dictionary user verbs that do not always return boxed lists. The result of `fld` is J's best approximation of the dictionary's FoxPro field value. Only numeric, character, date, logical and memo fields are returned by `fld`. Logicals are mapped to 0's and 1's. Memo and character fields are represented as character lists and must be less than 31,000 characters long. Dates are converted to YYYYMMDD integers.

get *verb* retrieves a word from the dictionary. (44)

```

Monad     blDmsg =. get clWord

get 'me'          NB. get word "me"

get&> }. grp 'bstats' NB. get group "bstats"

get&> }. calls 'me'  NB. get all words that call "me"

```

```

Dyad      blDmsg =. clLocale get clWord

'come' get 'me'    NB. put "me" in locale "come"

NB. put group "bstats" into locale "stats"

(<'stats') get&> }. grp 'bstats'

```

get retrieves a word from the dictionary and defines it in a locale. The monad defines words in the base locale and the dyad defines words in named locales. The result of **get** is a three item boxed list. The last item is the *name class* of the word.

globs *verb* analyzes globals in dictionary words. (45)

```

Monad     blGlobals =. globs clWord

globs 'me'      NB. globals in base locale word "me"

```

```

Dyad    blDmsg =. iaOption globs clWord

0 globs 'me'  NB. globals in base locale "me" (monad)

1 globs 'me'  NB. globals in dictionary "me"

2 globs 'me'  NB. synchronize concordance

```

globs parses J word code and extracts global name references. This is a static name analysis; it will not detect dynamic global references via *execute*, indirect assignments and other *opaque* call methods.

globs uses *comment declarations* to mark opaque references. All names following `(*)=:` and `(*)=.` are *declared* global and local respectively.

```

NB. (*)=: We Are Globals
('Globals';'We';'Are') =: 1 2 3

NB. case matters in J (*)=. we are locals
('are';'we';'locals') =. i.3

```

globs can analyze words in the base locale and the dictionary. It can also bring the concordance table up-to-date when there is a discrepancy between a word and the table.

grp *verb* manipulates groups. (46)

```

Monad    blMembers =. grp clGroup
          blGrlist =. grp clzEmpty

grp ''    NB. return a list of group names

grp 'bstats' NB. list the members of group "bstats"

<:@#@grp&> }. grp '' NB. number of words in all groups

```

```

Dyad    blDmsg =. clzEmpty grp clGroup

'' grp 'new' NB. create group "new"

(<'') grp&> 'this';'and';'that' NB. create three groups

```

grp creates and modifies dictionary groups. A group is a collection of related J words. How the words are related is arbitrary. A group may, or may not, form a system. Groups are stored in the dictionary as a name cross reference table. A word can belong to any number of groups and operations on groups do not change words.

newd *verb* creates a new dictionary. (47)

Monad undefined

Dyad blDmsg =. clPath newd clDictionary

NB. paths must be fully qualified and end with \

'c:\yajd\' newd 'Yet Another J Dictionary'

NB. network drives are cool

'w:\lion\' newd 'Look I am a dictionary On Novell'

A dictionary is a set of database files stored in a directory. **newd** creates a standard directory structure and generates the corresponding database files. **newd** also appends a record to JDICTCFG.DBF to make new dictionaries visible to **pickd** (22).

Warning: **newd** is prone to DDE time-outs on slow machines. When a time-out occurs **newd** returns **!err: no server data**. With few exceptions the new dictionary has been created. You can verify dictionary creation by issuing a **pickd** command.

notput *verb* lists J base locale words that are not in the dictionary. (48)

Monad blMissing =. notput blWords

notput names 2 3 4 5 NB. base locale words not in dictionary

notput 'b' names 3 NB. verbs beginning with "b" not in dictionary

Dyad undefined

pickd *verb* picks a dictionary. (49)

Monad blMsg =. pickd clPrefix NB. may be atomic
 blDnames =. pickd clzEmpty

pickd '' NB. list registered dictionaries

pickd ';;' NB. ";" open's default dictionary

```

pickd 'j7'    NB. pick first dictionary matching "j7"

pickd 'jn'    NB. first dictionary matching "jn"

pickd '\ '    NB. unmatching strings close current dictionary

```

Dyad undefined

pickd picks a dictionary from a list of known dictionaries stored in JDICTCFG.DBF. **pickd** uses *prefix* matching. One and only one dictionary can be active at a time.

To select a dictionary it must be registered in JDICTCFG.DBF and exist in the specified directories. When **pickd** picks a dictionary it closes any open dictionary and attempts to open the selection. If **pickd** fails to open the selected dictionary it does not re-open the current dictionary. This provides a means of intentionally closing a dictionary.

Warning: picking a dictionary is a complex initialization process. Do not directly open data files in FoxPro.

put *verb* stores a word in the dictionary. (49)

Monad bldmsg =. put clWord

```

put 'away'    NB. store word "away" in dictionary

put&> 'n' names 3 NB. store base locale verbs beginning with "n"

```

Dyad bldmsg =. uuDummy put clWord

```

0 put 'deep'  NB. store word "deep" with its global references

```

put can store any noun, verb, adverb or conjunction with a definition smaller than 31,000 characters. For tacitly defined words, which includes all nouns, the definition cannot contain any **Xdictdels** (41) delimiters.⁴

Dyadic **put** stores a word and its global name references. The name references are stored in the uses or concordance table. This table is crucial to the correct operation of **calls** and **uses**. When you have completed the definition of a word it's a good idea to store it with a dyadic **put**.

⁴This restriction applies only to J. From FoxPro you can add *new* words containing **Xdictdels**.

rnto *verb* renames a word. (50)

```
Monad    undefined
Dyad      b1Dmsg =. c1Old rnto c1New

'change' rnto 'me' NB. "change" becomes "me"

NB. rename "boo" "foo" "goo" to "fun" "bun" "son"

(_3 ]\`boofogoo`) rnto"(1) _3 ]\`funbunson'
```

rnto renames dictionary words. All references to the word are changed.⁵ A word cannot be renamed if it is in use. To “unuse” a word see **del** (17).

Warning: do not directly rename words in FoxPro. Renaming is a many table operation. If all tables are not correctly modified it's easy to violate database integrity.

seek *verb* searches for words. (50)

```
Monad      b1Dmsg =. seek c1Prefix

seek ''      NB. first word (index order) in dictionary

seek 'boo'    NB. first word beginning with "boo"


Dyad        iaNclass seek c1Prefix

6 seek ''      NB. list all dictionary words

2 seek ''      NB. list all dictionary nouns

3 seek 'nm'    NB. all dictionary verbs beginning with "nm"

3 4 seek"0 'pq' NB. table of "p" verbs and "q" adverbs
```

seek matches word name prefixes and positions the JB code table pointer. Switching to FoxPro after a **seek** lands you right on the matching word.

seek lists are limited to 31,000 characters. For dictionaries containing more than 3,000 words **6 seek ''** may fail. Of course restricted seeks like **seek 'me'** will work on very large dictionaries.⁶

⁵Names embedded in J code are not changed by **rnto**, only names stored in dictionary name fields are modified.

⁶Dictionaries have been assigned code 6 because they hold words like locales.

testw *verb* initializes a test case. (52)

```
Monad    undefined.
Dyad      blDmsg =. clTest testw clWord

'boo0' testw 'boo' NB. create test case "boo0" for "boo"
```

Test cases are arbitrary J scripts that are stored in the dictionary. The dictionary provides basic facilities for combining the test cases associated with particular words and groups into single J scripts. The file JDICTJAM.JS is a script generated by combining all the test cases associated with the dictionary group.

uses *verb* returns a list of words used by a given word. (52)

```
Monad    blList =. uses clWord

uses 'put'    NB. words directly called by "put"

fld&> }. uses 'put' NB. document all words used by "put"

Dyad      blList =. uuDummy uses clWord

0 uses 'put'  NB. all words required to execute "put"

get&> }. '' uses 'put' NB. get words needed to run "put"
```

Monadic **uses** searches the concordance table and selects words that are *directly* referenced by a given word.

Dyadic **uses** gathers *all* the words used by a given word. The call list returned by dyadic **uses** is very useful for defining new groups.

Warning: dyadic **uses** is prone to DDE time-outs on slow machines. I have experienced no problems on 66MHZ 486's and Pentium's but have seen time-outs on 20MHZ 386's.⁷

wcopy *verb* copies a dictionary word. (52)

```
Monad    undefined
Dyad      blDmsg =. clWord wcopy clCopy

'reb' wcopy 'rebcopy'
```

wcopy copies an entire word. READONLY status is not copied.

⁷The FoxPro function **useall** that implements dyadic **uses** is an interesting iterative SQL SELECT based call tree search algorithm.

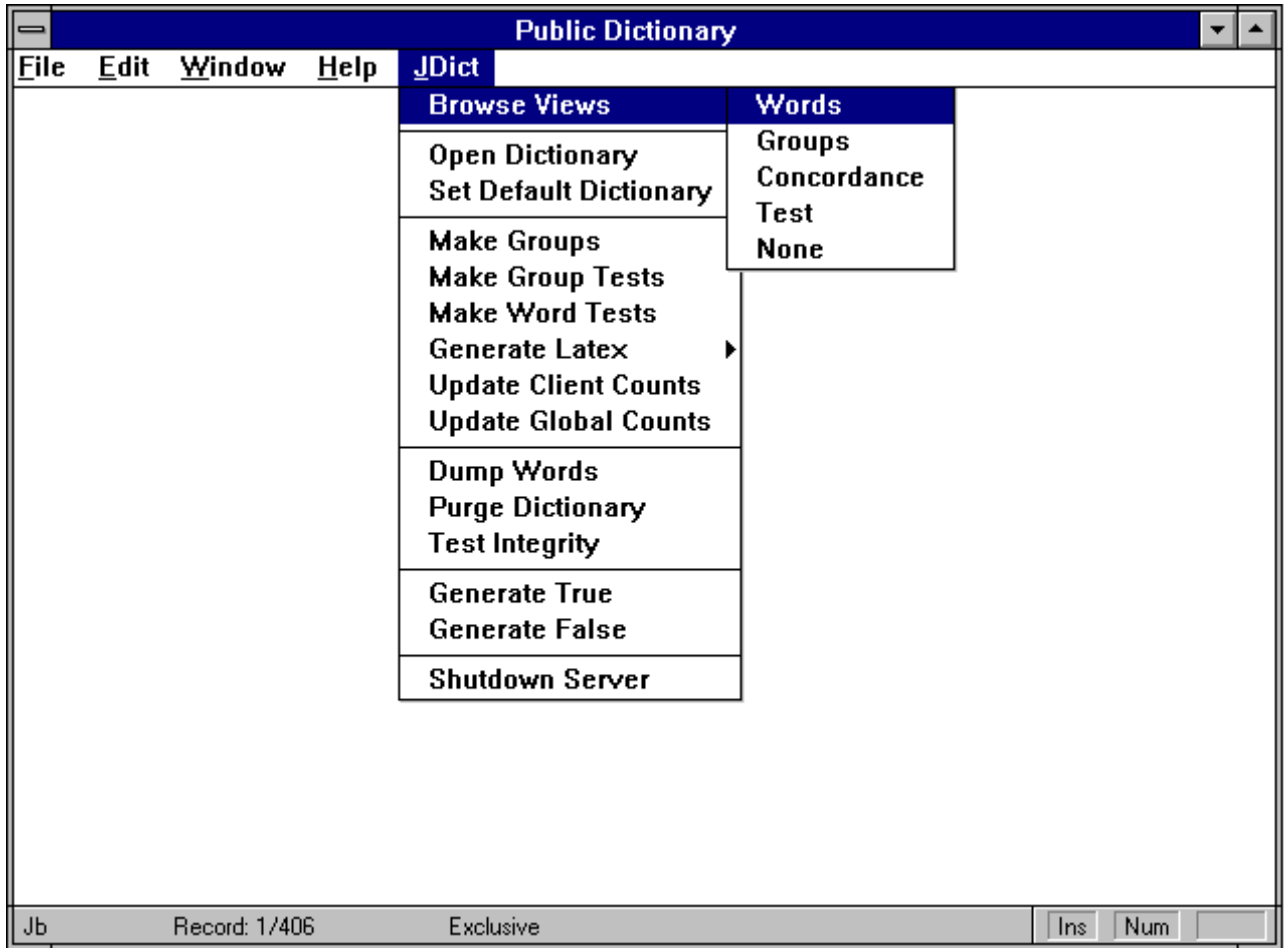


Figure 4: Main JDICT server menu

6 Server Menu Programs

All server utilities can be accessed from the main JDICT menu: see figure 4 on page 26.

This section describes all main JDICT menu items. The FoxPro function or procedure that implements a menu item is noted on the right margin.⁸

Browse Views

dictbrow

Selects a dictionary browse option. The possible options are presented on a submenu. Browse Views provides the same views as the J client word `br` (15).

Open Dictionary

dicscreen

⁸FoxPro source code is distributed in three files JDICTGO.PRG, JDICTMNU.PRG and JDICT.PRG. See Appendix 2.

Prompts the user with a list of known dictionaries and then opens the selected dictionary. One, and only one, dictionary can be open at a time. Known dictionaries are stored in `JDICTCFG.DBF`.

Set Default Dictionary

`dicscreen`

Prompts the user with a list of known dictionaries and then marks the selected dictionary as the default. The default dictionary is automatically opened when the `JDict` server is loaded. Setting a default dictionary does not change the current dictionary.

Make Groups

`makegroups`

Generates J group `*.js` scripts and writes them to the dictionary's group directory. The group directory is a `JDICTCFG.DBF` setting.

Group script generation is controlled by the `GENERATE` field of the main groups (alias `JG`), table. When `GENERATE` is `True` a script is generated.

Warning: generated scripts are `LF` delimited. Conversion to `CRLF` delimiters may be necessary for some programs.

Make Group Tests

`testgroups`

Builds J group test scripts and writes them to the dictionary's test case directory. Group test scripts have a `*.jgt` file extension. The test case directory is a `JDICTCFG.DBF` setting.

Test case inclusion is controlled by two logical fields. The `TESTON` field of the main groups table (alias `JG`) must be `True` to generate a group test script. For a particular case to be included in the generated script `CASESON`, of the main test case table (alias `JT`), must be `True`.

Make Word Tests

`testwords`

Builds J word test scripts and writes them to the dictionary's test case directory. Word test scripts have a `*.jwt` file extension.

Case inclusion is controlled by the `CASEON` field of the test case table (alias `JT`).

Generate Latex

`makelatemx`

Displays a submenu that provides various `LATEX` [?] listing options. Listings are written to the dictionary's group directory with `*.jxs` and `*.jxl` file extensions.

`LATEX` file generation is controlled by the `READABLE` field of the main groups table (alias `JG`). The `PREAMBLE` field of the main groups table (alias `JG`) is written to the top of group listings.

Warning: the lines of `*.jxs` and `*.jxl` are `LF` delimited. Many PC `TEX` systems expect `CRLF` delimited lines.

Update Client Counts cntclients

The *clients* of a word are all the words that directly or indirectly reference it. A high client count implies a word is heavily used and should be changed with care.

Computing a word's client count requires a backward traversal of its call tree. This process can take a few minutes for dictionaries with hundreds of words.

Update Global Counts globalcnts

Stores the number unique of global references a word makes. This statistic is quickly computed from the concordance table.

Dump Words dumpwords

Dumps the current dictionary as three ASCII text files. The standard dump files are: DUMPWORD.JS, DUMPWORD.JGX and DUMPWORD.JUX These files are written to the dictionary's dump directory.

DUMPWORD.JS is a J script that rebuilds the dumped dictionary when run. See Appendix 4 page 39.

Note: not all dictionary fields are dumped. Calculated fields, Julian time stamps and put counts are omitted.

Make frequent dumps of your production dictionaries.

Purge Dictionary jpurge

Reclaims unused FoxPro file space.

Test Integrity integrity

Checks the referential integrity of a dictionary database and writes a report INTEGREP.TXT in the dictionary's dump directory.

Test Integrity checks primary and foreign keys and insures that necessary multi-table key relations hold. It does not detect *interfield* errors. For example, it's possible, when editing J words in server memo fields, to change the definition of a word from tacit to explicit. Unless the corresponding TACIT field is updated an interfield inconsistency results.⁹

A central part of integrity checking is rebuilding database index files. Database keys are extracted from JDICTKEY.DBF. If you add new keys to dictionary tables make sure they're entered in JDICTKEY.DBF or else the next integrity check will blow them away. Dictionary keys are so important that they are backed up in JDICTKBK.DBF.

⁹get ignores tacit to explicit errors but often fails on explicit to tacit errors.

Generate True toggelbits

JDict uses logical fields to turn script, L^AT_EX and test case text generation on or off. Generate True sets all *generation* logicals for the currently active browse window to **True**. Some logical fields like **READONLY** and **LOCALE** are not changed by Generate True or Generate False.

Generate False toggelbits

Similar to Generate True except logicals are set **False**.

Shutdown Server closedict

Closes all database files, releases DDE services and exits to Windows. *This is the only way to exit the server program.*

7 Summary

JDict evolved from my efforts to extend my knowledge of DDE, J and FoxPro. The result is a useful J programming tool and a collection of handy FoxPro programs. Parts of the dictionary have found use in “serious” bread-and-butter applications.

I am placing JDict in the public domain; feel free to use and modify it. I only ask that you give new names to any JDict variants. Like all authors I am interested in hearing from readers. I can be reached at the **Internet** address: 71242.2702@CompuServe.COM

*John D. Baker
Glenburnie, Ontario*

References

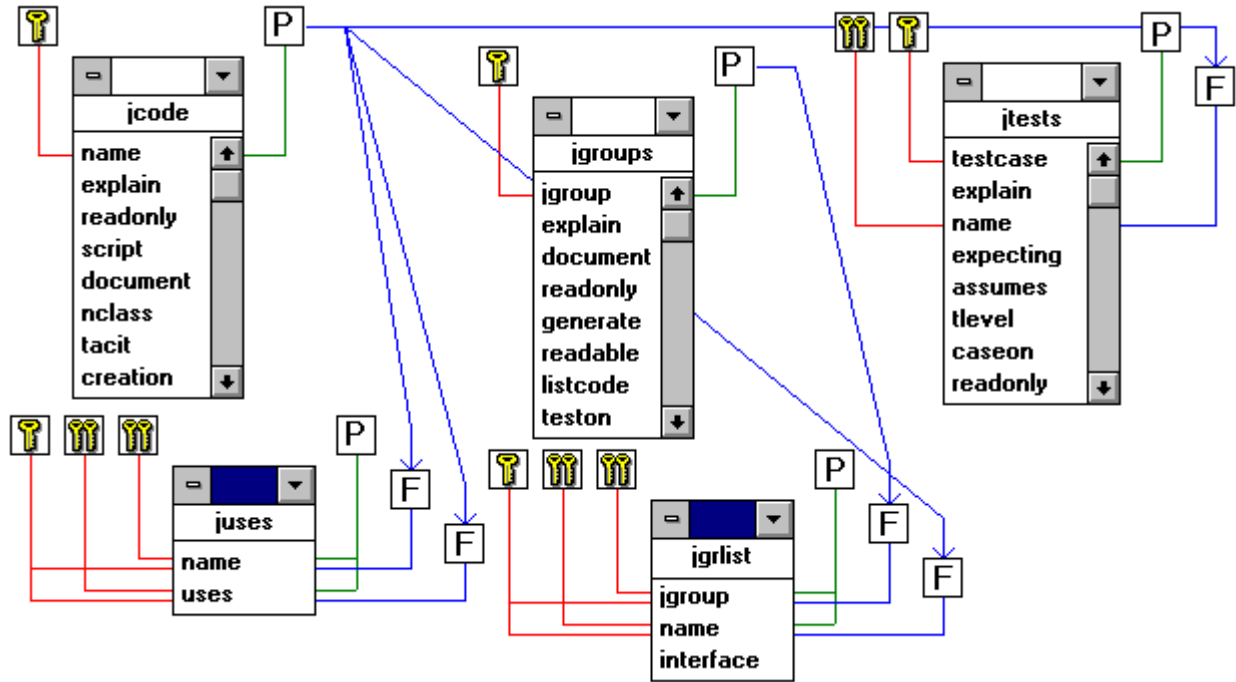


Figure 5: Dictionary Table Map

Appendix 1 - Dictionary Table Map

A dictionary is a relational database. The design of a standard dictionary is shown in figure 5.¹⁰

The icons of figure 5 are:

1. **P** labels primary key fields.
2. **F** labels foreign key fields.
3. A single *key* icon denotes a unique index.
4. A double *key* icon denotes a nonunique index.
5. Tables with white headers store dictionary objects. Tables with black headers maintain cross-references.
6. Relationships between files are shown with directed lines.

¹⁰File names may vary depending on JDICTCFG.DBF settings.

Appendix 2 - Dictionary Directory Structure

The *default* JDict directory structure is listed below. Many file names can be changed by editing the configuration table JDICTCFG.DBF.

c:\jdict\config.fpw FoxPro configuration file.
c:\jdict\chalice.ico J8 JDict icon file.
c:\jdict\foxtools.fl1 FoxPro dynamic link tools library.
c:\jdict\foxw2600.es1 FoxPro runtime support library.
c:\jdict\jdict.exe Main JDict executable.
c:\jdict\jdict.js J client word script.
c:\jdict\jdict.prg FoxPro server procedure file.
c:\jdict\jdictcfg.dbf Main JDict configuration table.
c:\jdict\jdictgo.prg Startup up procedure.
c:\jdict\jdictjam.js J client test script.
c:\jdict\jdictkbk.dbf Server key definition table backup.
c:\jdict\jdictkey.dbf Server key definition table.
c:\jdict\jdictmnu.prg Server menu definition procedure.
c:\jdict\jdictubk.dbf Resource file backup.
c:\jdict\jdictubk.fpt Resource file backup memos.
c:\jdict\jdictusr.dbf Resource file.
c:\jdict\jdictusr.fpt Resource file memos.
c:\jdict\jdtemp.dbf Temporary table.
c:\jdict\wheel.ico J7 JDict icon.
c:\jdict\docs\jdictdoc.exe PkZip 2.09 self-extracting archive of JDict documentation.
c:\jdict\j7win\copyright.txt J copyright notice.
c:\jdict\j7win\jserv387.exe J 387 executable.
c:\jdict\j7win\jservemu.exe J emulation executable.
c:\jdict\j7win\jwin.exe J 7.0 Windows session manager.
c:\jdict\j7win\jwin.hlp J 7.0 Windows help file.
c:\jdict\j7win\profile.js JDict specific profile.
c:\jdict\j7win\profile.txt original profile text.
c:\jdict\j7win\status.txt J status.
c:\jdict\j7win\xenos.txt Description of J's !: facilities
c:\jdict\j8sup\j8dict.js J8 client word script.
c:\jdict\j8sup\j8dict.exe J8 dictionary server executable.

c:\jdict\ours\jcode.cdx Public Dictionary code index file.
 c:\jdict\ours\jcode.dbf Public Dictionary code table.
 c:\jdict\ours\jcode.fpt Public Dictionary code memo file.
 c:\jdict\ours\jgrlist.cdx Public Dictionary group cross-reference index file.
 c:\jdict\ours\jgrlist.dbf Public Dictionary group cross-reference table.
 c:\jdict\ours\jgroups.cdx Public Dictionary group index file.
 c:\jdict\ours\jgroups.dbf Public Dictionary group table.
 c:\jdict\ours\jgroups.fpt Public Dictionary group memo file.
 c:\jdict\ours\jtests.cdx Public Dictionary test index file.
 c:\jdict\ours\jtests.dbf Public Dictionary test case table.
 c:\jdict\ours\jtests.fpt Public Dictionary test memo file.
 c:\jdict\ours\juses.cdx Public Dictionary uses or concordance cross-reference index file.
 c:\jdict\ours\juses.dbf Public Dictionary uses or concordance table.
 c:\jdict\ours\dmp\ Public Dictionary dump file directory.
 c:\jdict\ours\ex\anova2c.js Public Dictionary external J script directory.
 c:\jdict\ours\ex\calltree.js — example external script.
 c:\jdict\ours\ex\numword.js — example external script.
 c:\jdict\ours\gr\ Public Dictionary group script directory.
 c:\jdict\ours\jt\ Public Dictionary test script directory.
 c:\jdict\ours\lo\ Public Dictionary locale script directory.
 c:\jdict\mine\dmp My Dictionary dump directory.
 c:\jdict\mine\ex My Dictionary external script directory.
 c:\jdict\mine\gr My Dictionary group script directory.
 c:\jdict\mine\jt My Dictionary test script directory.
 c:\jdict\mine\lo My Dictionary locale script directory.
 c:\jdict\mine\jcode.cdx My Dictionary code index file.
 c:\jdict\mine\jcode.dbf My Dictionary code table.
 c:\jdict\mine\jcode.fpt My Dictionary code memo file.
 c:\jdict\mine\jgrlist.cdx My Dictionary group cross-reference index file.
 c:\jdict\mine\jgrlist.dbf My Dictionary group cross-reference table.
 c:\jdict\mine\jgroups.cdx My Dictionary group index file.
 c:\jdict\mine\jgroups.dbf My Dictionary group table.
 c:\jdict\mine\jgroups.fpt My Dictionary group memo file.
 c:\jdict\mine\jtests.cdx My Dictionary test index file.
 c:\jdict\mine\jtests.dbf My Dictionary test case table.
 c:\jdict\mine\jtests.fpt My Dictionary test memo file.
 c:\jdict\mine\juses.cdx My Dictionary uses or concordance cross-reference file.
 c:\jdict\mine\juses.dbf My Dictionary uses or concordance table.

Appendix 3 - Dictionary Table Descriptions

JCODE alias **JB** is the main J code table. It stores all word specific information. The primary key is **NAME**.

1. **NAME** *Character 20* is the word's name.
2. **EXPLAIN** *Character 50* is a brief explanation of the word.
3. **READONLY** *Logical 1* is a flag that when set to **True** in FoxPro prevents J clients from altering or deleting a word.
4. **SCRIPT** *Memo 10* holds the J script that defines a word.
5. **DOCUMENT** *Memo 10* is the documentation text associated with a word. The dictionary can process documentation text in a special L^AT_EX derived format.
6. **NCLASS** *Numeric 1* is the J name class of a word.
7. **TACIT** *Numeric 1* is a code that tells whether the word defined in the corresponding **SCRIPT** field is either 0 (explicit), 1 (tacit) or 2 (an arbitrary script).
8. **CREATION** *Numeric 11.4* is the time a word was first **put** (23) into the dictionary. Time is stored as a decimal Julian day number — resolution is subminute.
9. **CHANGED** *Numeric 11.4* is the time a word was last **put**, it has the same Julian day number format.
10. **JVERSION** *Character 6* records the version of J **put**'ing words.
11. **CLIENTCNT** *Numeric 6* is a count of the number of clients a word has. *A client is a word that depends on the definition of a given word.* A client will either directly or indirectly reference a word. Words with high client counts are heavily used and should be changed with care.
12. **GLOBALCNT** *Numeric 6* is a count of the number of global references made in a word.
13. **CHANGE CNT** *Numeric 6* counts how often a word has been **put**.
14. **LASTSCRIPT** *Memo 10* is a one-level backup of **SCRIPT**.
15. **OWNER** *Character 3* is an “owner” code. This field can be left blank.

JGROUPS alias **JG** is the J group table. It contains group specific information. The primary key is **JGROUP**.

1. **JGROUP** *Character 8* is a group name. Group names are valid J names limited to eight characters. The group name is used by the dictionary to generate group script files. Case is not significant for group names.

2. **EXPLAIN** *Character 50* is a brief explanation of the group.
3. **DOCUMENT** *Memo 10* holds detailed group documentation.
4. **READONLY** *Logical 1* is a flag that when set to **True** prevents J clients from altering a group.¹¹
5. **GENERATE** *Logical 1* controls the generation of J group scripts. **GENERATE** must be **True** to generate a group script.
6. **READABLE** *Logical 1* controls the generation of L^AT_EX *.jxs and *.jxl files. **READABLE** must be **True** to generate L^AT_EX for a particular group.
7. **LISTCODE** *Logical 1* controls the inclusion of J code in *.jxs and *.jxl files.
8. **TESTON** *Logical 1* controls the generation of group test case *.jgt files.
9. **TESTENV** *Memo 10* is an arbitrary J script that sets up a group's test environment. When group test case *.jgt files are generated **TESTENV** text is written to the top of the file.
10. **DO** *Memo 10* is an arbitrary J script that is appended to the end of generated group scripts.
11. **PREAMBLE** *Memo 10* holds L^AT_EX code that is written to the top of *.jxs and *.jxl files. **PREAMBLE** permits extensive customization of group listings.
12. **LOCALE** *Logical 1* controls the setting of the **SCRIPTNAMES** noun in generated group scripts. When **LOCALE** is **True** only *interface* words are added to **SCRIPTNAMES**. Otherwise all group members are added to **SCRIPTNAMES**. Excluding names permits utilities like **expose** in **PROFILE.JS** to define interfaces to groups loaded into locales.
13. **CREATEGR** *Numeric 11.4* is a fractional Julian group creation date.
14. **OWNER** *Character 3* is a group owner code.

JGRLIST alias **JGX** is the group list table. The group list table is a cross-reference table relating words to groups. The primary key of **JGRLIST** is **JGROUP + NAME**. Where + denotes string concatenation.

1. **JGROUP** *Character 8* is a group name.
2. **NAME** *Character 20* is a word name.
3. **INTERFACE** *Logical 1* if **INTERFACE** is **True** the word with **NAME** belongs to the locale interface of **JGROUP**. **INTERFACE** settings are used only if the **LOCALE** flag in table **JGROUPS** is **True**. The same word may belong to the interface of one group and be “hidden” in the locale of another.

¹¹There are no such restrictions on the FoxPro server.

JUSES alias **JUX** is the uses or concordance table. It is a cross-reference table that relates words to “used” or “called” words. The primary key is **NAME + USES**.

1. **NAME** *Character 20* is a word name.
2. **USES** *Character 20* is a word name.

JTESTS alias **JT** is the main J test case table. The primary key is **TESTCASE**.

1. **TESTCASE** *Character 20* is the test case name. Test case names are valid J names limited to 20 characters.
2. **EXPLAIN** *Character 50* is a brief explanation of the test case.
3. **NAME** *Character 20* is a word name. The word name relates the test case to a particular word.
4. **EXPECTING** *Character 50* is a brief description of the test’s expected outcome.
5. **ASSUMES** *Character 50* describes any assumptions made.
6. **TLEVEL** *Numeric 3* is a numeric code that orders test cases in test case script files. Cases with low **TLEVEL**’s are written first. **TLEVEL** can be used to assemble a test script that starts with easy tests and progresses to more difficult ones.
7. **CASEON** *Logical 1* controls whether a particular test case is included in a test script.
8. **READONLY** *Logical 1* is a flag that when set to **True** prevents J clients from altering a test case.
9. **CREATECASE** *Numeric 11.4* is a fractional Julian test case creation date.
10. **COMMENTS** *Memo 10* are arbitrary test case comments.
11. **CASECODE** *Memo 10* is an arbitrary J script that defines a test case.
12. **OWNER** *Character 3* is a test case owner code.

JDICTCFG is the dictionary configuration table. When **JDICT** is first run this table is created in the dictionary system directory. New dictionaries are created by the **newd** (22) verb.

Each record in **JDICTCFG** corresponds to a single dictionary.

1. **JD_DEFDIC** *Character 1* is the default dictionary mark. The first record marked with a * character is opened as the default dictionary.
2. **JD_CODE** *Character 8* is the file name assigned to a particular dictionary’s code table. The default name is **JCODE**. **JDICT** cannot create nonstandard file names. To use nonstandard names rename dictionary files and enter the new names into the corresponding **JDICTCFG** record.

3. **JD_GROUPS** *Character 8* is the file name assigned to a dictionary's group table — default JGROUPS.
4. **JD_GRLIST** *Character 8* is the file name assigned to the group cross-reference table — default JGRLIST.
5. **JD_USES** *Character 8* is the file name assigned to the concordance or uses cross-reference table — default JUSES.
6. **JD_TESTS** *Character 8* is the file name assigned to the test case table — default JTESTS.
7. **JD_DATDIR** *Character 128* is a dictionary's data directory path. All the tables comprising a dictionary are stored in the data directory. *Warning:* Dictionary paths must end with the backslash character \.
8. **JD_SYSDIR** *Character 128* is the dictionary's system directory. The system directory holds all FoxPro and J source code.
9. **JD_GRDIR** *Character 128* is the group script directory. When the FoxPro server generates J group scripts they are written to this directory.
10. **JD_JTDIR** *Character 128* is the test case script directory.
11. **JD_DICTID** *Character 35* is the dictionary's name. This name is visible to the `pickd` verb.
12. **JD_JVER** *Character 6* is the current J version.
13. **JD_DUMPJS** *Character 8* is the file name assigned to the dictionary dump script.
14. **JD_DUMPDIR** *Character 128* is the dump directory.
15. **JD_LOCDIR** *Character 128* is the locale loading script directory.
16. **JD_OWNER** *Character 3* is an owner code. When a word, group or test case is added to the dictionary this code is attached.

JDICTKEY is the master database key table. It stores key expressions used to build FoxPro *.cdx index files. This table is so important that a backup JDICTKBK is also distributed.

Warning: only keys registered in JDICTKEY will survive a database integrity check! An integrity check deletes and rebuilds a dictionary's index files. The keys governing the rebuild are extracted from JDICTKEY.

1. **TTABLE** *Character 8* is an internal table name. Table names can vary depending on JDICTCFG settings. The internal name is used for critical operations like building indexes.
2. **TAG** *Character 12* is a FoxPro *.cdx tag name.

3. KEYCLASS *Numeric 1* is a code describing the key. 1 is a primary key, 2 is foreign key and 3 is an auxiliary key.
4. INDEXPR *Character 64* is a FoxPro index expression.
5. TALIAS *Character 3* is a table alias.
6. TORD *Numeric 1* is an internal table order used in some loops.

Appendix 4 - Restoring Dump Scripts

It's asking a lot of a programmer to surrender precious source code to a database system. What happens to my code *when* the system crashes? What if the database vendor abandons current binary file formats? How can I detect and repair corrupt database files? The nightmares are endless. I refuse to load code into a black box and I don't expect anyone else to either.

`JDict` can dump the contents of a dictionary database as three ASCII files:

1. `DUMPWORD.JS` is a J script that reconstructs a dictionary database when run from a J client.
2. `DUMPWORD.JGX` is a comma-delimited dump of the group list cross-reference table.
3. `DUMPWORD.JUX` is a comma-delimited dump of the concordance cross-reference table.

Because of `DUMPWORD.JS`'s size there are several precautions you should take before restoring a dictionary.

1. **Insure there is sufficient disk space to hold the fully restored database.** Plan on at least 2,000 bytes per word. J words are usually much smaller than 2,000 bytes but when you factor in documentation, cross-references, associated test cases and index files the space consumed by a word increases.
2. **Always restore words to an empty dictionary.** `newd` ([22](#)) creates an empty dictionary. It is possible to restore words to nonempty dictionaries. This is one way to merge dictionaries. Be careful not to overwrite words.
3. **Shut down all unnecessary Windows tasks.** Windows will operate more reliably and your database restore will be processed faster.
4. **Check the Dumpfile path noun near the top of `DUMPWORD.JS`.** If this file is moved or copied to another directory `Dumpfile` must be edited.
5. **Make sure the dictionary server is active before running a restore.**
6. **Log the output of `DUMPWORD.JS` to a file.** As the restore script runs J client messages are written to the screen. Capturing these messages is often useful.
7. **To abort a restore stop the J client.** Hitting the `ESCAPE` key in the server task will safely shutdown the server however the J script will continue to run yielding nothing but `put` and `stuff` errors.
8. **When the restore completes test database integrity.**

It's a good practice to frequently dump and backup production databases. Remember the **the DATA is more important than the BASE!**

Appendix 5 - JDICT.JS display

J client code is presented here in a readable format.¹² Words are listed alphabetically in **boldface**. Name class appears in *italics*. Tacitly defined words are shown as they are entered in J. For explicitly defined words the monad (**x.**) is above the \Uparrow symbol and the dyad (**y.**) is below. If there is no dyad or monad the \emptyset symbol is shown. This display format differs only in appearance from the script file JDICT.JS which is in a form suitable for directly loading into J 7.0.¹³

A note on names: Verbs in this system use cryptic local names like **m99** and **u99**. These names were chosen for a purpose. Many client verbs test the validity of global names. If a local name clashes with a global name these tests fail. Using twisted “99” names greatly reduces clashes.

JDICT group listed on: 1994/07/27 10:43:42

J words extracted from: 7 Dictionary

CR *noun* Carriage return

```
CR =: 13 { a.
```

Codel *noun* reserved delimiter

```
Codel =: 2 { a.
```

Dc *noun* dictionary help locale global

```
Dc =: 0 : 4
/br      sets FoxPro browse windows
/calls   lists words, groups and tests calling a word
/del     deletes words, groups and tests
/did     dictionary identification
/disps   displays dictionary word definitions
/fld     gets one word field value from dictionary
/get     gets a J word from the dictionary
/globs   analyzes a word's global references
/grp     lists members of a dictionary group
/newd    creates a new dictionary
/notput  lists J workspace words not in dictionary
/pickd   picks a dictionary
/put     puts a J word into the dictionary
/rnto    renames a dictionary word
/seek    seeks J words in dictionary
/testw   creates a dictionary test case
/uses    lists words used by a given word
/wcopy   copies a dictionary word
)
Dc =. Dc -. 10{a. [ Dc =. Dc -. 13{a.
```

¹²The server utility `makelatex` generated the L^AT_EX code used to print client words.

¹³Earlier versions of J use a different script format and cannot load JDICT.JS.


```
Dc =. |: ,: 'JDICT Dictionary Commands' ; > <;_1 Dc
```

Diclen *noun* maximum length of dictionary names

```
Diclen =: 35
```

Jddelim *noun* maximum number of DDE characters

```
Jddelim =: 31000
```

LF *noun* new line character

```
LF =: 10 { a.
```

Namelen *noun* maximum length of server names

```
Namelen =: 20
```

Prdefs *noun* protected dictionary verbs

```
Prdefs =: <;_1 ' def2__ get__ def2_jd_'
```

Quoterep *noun* " character replacement

```
Quoterep =: 3 { a.
```

Semirep *noun* ; replacement

```
Semirep =: 4 { a.
```

Swap *noun* temporary swap file

```
Swap =: 'c:\temp\0$$0.jn'
```

Xdictdels *noun* special dictionary delimiters

```
Xdictdels =: Codedel , Quoterep , Semirep , LF , CR
```

apLF *verb* appends a newline to non-empty char lists

```
apLF =: ,&(10{a.)'']@.(0&=@#)
```

br *verb* sets FoxPro browse windows

```
ser =. 'wrđ';'grp';'test';'uses'  
msg =. 0;'!arg: opts -> 0.words 1.groups 2.tests 3.uses'  
msg [ $.=>(0 = #$ y.){'';$.  
msg [ $.=>(y. e. i. 4){'';$.  
dmsg jddedata wd ('brw' ddereq >y.{ser),';'
```

⇕
∅

calls *verb* lists words, groups and tests calling a word

```
0 calls y.
```

```

⇕
m99 [ $.=>(>{.m99=.jnt y.}){'';$.
m99 =. 0;'!arg: options -> 0.words 1.groups 2.tests'
m99 [ $.=>(0 = # $ x.){'';$.
m99 [ $.=>(x. e. i. 3){'';$.
jddecut2 jddedata wd ('who' ddereq y.),',',('x.),'',

```

class *verb* name class of J words

```
class =: 4!:0
```

ctl *verb* character table to newline delimited list

```
ctl =: }.@(@1&("1)@(-.@(*./\"1@(&' '@])))) # ,@((10{a.)&("1)@))
```

cutstxb *verb* basic parse of *.stx character tables

```

b =. 1 (0 10 11 14)} 17#0 NB. structure extended field starts
stx =. b (<.;1)"1 y. NB. cut and convert last two cols to numeric
stx =. (".&.> _2 {"1 stx) (_2{"1 i.$stx)} stx
((-.&' ')&.> 0{"1 stx) (0{"1 i.$ stx)} stx NB. remove blanks from fields
⇕
∅

```

dbox *verb* converts dictionary disp code to char table

```
dbox =: >@<;._1@((10{a.)&,@[]@(-.&(13{a.)))
```

ddecode2 *verb* formats a J word for DDE transfer

```
ddecode2 =: '0'&,@exscript('1'&,@(5!:5)@<)@.ttac
```

ddepoke *verb* dictionary DDE poke command prefix

```
ddepoke =: 'ddepoke jdict do '&,@([ , ', '&,@(namemask@(-.&' '@]))
```

ddereq *verb* dictionary DDE request command prefix

```
ddereq =: 'ddereq jdict do '&,@([ , ', '&,@(namemask@(-.&' '@]))
```

def2 *verb* defines a dictionary J word in a given locale

```

'' def2 y. NB. base locale default
⇕
0;y. [ $.=.('';$.)>@{~ ''~:{.y.
0;'!arg: not character' [ $.=.('';$.)>@{~ 2=type x.
0;'!arg: not list' [ $.=.('';$.)>@{~ 1>:#$ x.
$. =. $. }~ 0=# x.
0;'!arg: invalid locale name' [ $.=.('';$.)>@{~ _1<class <x.
199 =. x. -. ' ' NB. target locale
u99 =. y. i. '=' NB. get name
n99 =. ('_',199,'_') ,~ }. u99 {. y.
NB. cannot define (def2) or (get) in current locale while on stack
0;'!err: self definition' [ $.=>(Prdefs e.~ <n99){$.;'

```

```
$. =. $. {~ '012' i. {. y.
(0<t99);n99;t99=.class <n99 [ 0!:5 n99 , u99 }. y.      NB. explicit
(0<t99);n99;t99=.class <n99 [ ''". n99 , u99 }. y.      NB. tacit
(0<t99);n99;t99=.class <n99 [ 0!:5 y. }.~ >: y. i. ':' NB. script
0;'!err: invalid tacit code'
```

del *verb* deletes words, groups and test cases

```
0 del y.
⇕
m99 [ $.=>(>{.m99=.jnt y.){'';$.
```

m99 =. 0;'!arg: opts -> 0.words 1.groups 2.tests 4.grp members 4242.calls'

```
m99 [ $.=>(0 = #$ x.){'';$.
```

y. =. y. -. ' '

```
$. =. $. {~ 0 1 2 4 4242 i. x.
dmsg jddedata wd ('del' ddereq y.),','
'edl' delgrp y.
dmsg jddedata wd ',' ,~ 'kt' ddereq y.
'egp' delgrp y.
dmsg jddedata wd ',' ,~ 'ku' ddereq y.
m99
```

delgrp *verb* deletes a dictionary group

```
∅
⇕
y. =. y. -. ' '
0;'!arg: invalid group name' [ $.=>(8 < #y.){$.;'
dmsg jddedata wd (x. ddereq y.),','
```

dicreset *verb* clears temporary dictionary locale nouns

```
4!:55 'Jdict';'t';'Globtxt';'Dstruc';'Dumpfile'
⇕
∅
```

did *verb* dictionary identification

```
dmsg jddedata wd ',' ,~ 'did' ddereq ''
⇕
dmsg jddedata wd ',' ,~ 'dsm' ddereq ''
```

disp *verb* displays dictionary word definitions

```
0;'!arg: empty' [ $.=>(0 e. #y.){$.;'
'script' fld y.
⇕
∅
```

dmsg *verb* formats a dictionary client message

```
dmsg =: ([: '!'&~: {.) ; ]
```

downd *verb* shuts down the dictionary server

```

NB. downs server regardless of server state.
NB. hard codes server names "jdict" and "jbusy"
wd 'ddereq jdict do end,,0;'
6!:3 [ 2 NB. wait for possible server termination
wd 'ddereq jbusy do end,,0;'
1;'Server stopped'

```

```

⇕
∅

```

dy *verb* dyad code as character table

```
dy =: >@{:@(5!:2)@<
```

eqset *verb* tests for item set equality

```
eqset =: -. -: -.~
```

exscript *verb* explicit word code in line text format

```
(shead y.),LF,(apLF ctl mo y.),':',LF,(apLF ctl dy y.),')'
```

```

⇕
∅

```

fld *verb* gets one word field value from dictionary

```

'document' fld y. NB. displays word documentation
⇕
m99 [ $.=>(>{.m99=.0 jnt y.){'';$.
0;'!arg: not character' [ $.=.('';$.)>@{~ 2=type x.
0;'!arg: not list' [ $.=.('';$.)>@{~ 1>:#$ x.
m99 =. jddedata wd ('fld' ddereq y.),',',(x.-.' '),',';'
$. =. $. {~ 0 i.#y. NB. if null cut reply else convert to J datatype
jddecut2 m99
jddeftr m99

```

get *verb* gets a J word from the dictionary

```

def2 getcode2 y.
⇕
x. def2 getcode2 y.

```

getcode2 *verb* gets J word code

```

>1{m99 [ $.=>(>{.m99=.jnt y.){'';$.
'!err: embedded locale' [ $.=>('_'={: y.){$.;'
jddedata wd ',' ,~ 'g2' ddereq y.

```

```

⇕
∅

```

globnames *verb* extracts global names from J code

```

0;'!arg: not character' [ $.=.('';$.)>@{~ 2=type y.
0;'!arg: not table or list' [ $.=.('';$.)>@{~ 2>:#$ y.

```

```

1;'' [ $.=>(0 e. $parsed=.tabit y.){$.;''
mask =. masknb parsed
locs =. '' [ gbls =. ''
$.=>(1 e. '(*)= ' E. , parsed){fi;$. NB. if possible opaques search
('locs';'gbls') =. mask opaques parsed
olap =. locs -. locs -. gbls NB. intersection
0;'!err: confused declarations ->';olap [ $.=>(0<# olap){$.;''
fi)
mask =. 0 [ parsed =. parsed jnb~ -. mask NB. blank comments & clear mask
parsed =. parsed #~ parsed +./ . ~: ' ' NB. remove blank rows
parsed =. (;: :: 0:)&.> <"1 parsed NB. parse code
0;'!err: word syntax' [ $.=>(parsed e.~ <0){$.;''
labels =. 0 1{"1 (2>.).$>parsed){. "1 >parsed NB. insure 2 columns
labels =. (')'e.&> 1{"1 labels)#0{"1 labels
parsed =. labels -.~ ; parsed NB. remove labels
parsed =. parsed -. parsed #~ 1|.parsed = <'=. ' NB. remove =. assignments
parsed =. (parsed #~ _1 ~: class parsed)-.locs,'$.';'x.';'y.';'$. '
parsed =. ~. gbls , parsed
1;(/:>parsed){parsed NB. return unique sorted globals
⇕
∅

```

globs *verb* analyzes a word's global references

```

0 globs y.
⇕
0;'!arg: not character' [ $.=(. '';$.)>@{~ 2=type y.
0;'!arg: not a list' [ $.=(. '';$.)>@{~ 1>:#$ y.
0;'!arg: null name' [ $.=(. '';$.)>@{~ 0~:# y. =. y. -. ' '
m99 =. 0;'!arg: opts -> 0.locale 1.dictionary 2.synch'
m99 [ $.=>(0 = #$ x.){'';$
m99 [ $.=>(x. e. i. 3){'';$
$.=>(x. e. 1 2){(wks -. dic);dic
wks) c99 =. class <y. =. ([@,&'__')'[@.( '_&=@{:) y.
0;'!arg: noun name' [ $.=(. '';$.)>@{~ 2~:c99
0;'!arg: not in locale or bad name' [ $.=(. '';$.)>@{~ 3 4 5 e.~ c99
jddecode y. NB. sets Globtxt from base local word
globnames dbx Globtxt
dic) Globtxt =: disp y. NB. read dictionary text without defining
Globtxt [ $.=(. '';$.)>@{~ 2=type Globtxt NB. text or boxed error
m99 =. globnames dbx Globtxt [ $. =. >(x. = 2){'';$
0;'!err: name analysis' [ $.=>(>{.m99){'';$
NB. compare with dictionary names and update if necessary
c99 [ $.=>(>0{c99 =. uses y.){'';$
1;'Concordance matches' [ $.=>(m99 eqset c99){$.;''
y. globswap m99

```

globswap *verb* updates global names via swap file

```

∅
⇕
y. =. qtnames }. y. NB. list of globals

```

```

m99 =. y. (1!:2) :: 0: <Swap
0;'!err: unable to write swap' [ $.=>(0 -: m99){$.;'
m99 =. jddedata wd ('con' ddereq x.),',',Swap,',' NB. >0{x. is name
$.= $. }~ '!' = {. m99
1;m99 [ $.='
0;(m99 {.~ >: u99) ; <;_1 }. m99 }.~ u99=.m99 i. '>' NB. missing

```

grp *verb* lists members of a dictionary group

```

m99 [ $.=>(>{.m99=.0 jnt y.){'';$.
jddecut2 jddedata wd ',' ,~ 'grp' ddereq y.
⇕
m99=.0;'!arg: invalid group name' [ $.=>({.jnt y.){'';$.
m99 [ $.=>(8 < #y.){$.;' [ y. =. y. -. ' '
$.=>(0 = #x.){(group -. crgrp);crgrp
group)0;'!arg: not list' [ $.=(.;'$.)>@{~ 1>:#$ x.
0;'!arg: invalid names' [ $.=(.($.;'')>@{~ _1 e. class x.
0;'!arg: names too long for server' [ $.=(.($.;'')>@{~ Namelen< >./ #&> x.
m99 =. (qtnames x.) (1!:2) :: 0: <Swap
0;'!err: unable to write swap' [ $.=>(0 -: m99){$.;'
m99 =. jddedata wd ('gm' ddereq y.),',',Swap,','
$.= $. }~ '!' = {. m99
1;m99 [ $.='
0;m99 [ $.=>('>' e. m99){'';$.
0;(m99 {.~ >: u99) ; <;_1 }. m99 }.~ u99=.m99 i. '>'
crgrp) dmsg jddedata wd ',' ,~ 'cgp' ddereq y.

```

ht *verb* head and tail

```

ht =: {. , {:

```

isupper *verb* bit mask of upper case characters

```

isupper =: (65&<:*.<:&90)@(a.&i.) NB. ASCII collating sequence

```

jddecode *verb* dictionary DDE code

```

$. =. $. }~ '1' = {. s99 =. ddecode2 y.
s99 [ Globtxt =: }. s99 -. LF
s99 [ Globtxt =: }. s99

```

⇕
∅

jddecut2 *verb* cuts DDE server data

```

jddecut2 =: '!'&~:@{. ; <;_1']@.('!'&=@(0&{) ::0:)

```

jddedata *verb* extracts *data from DDE

```

jddedata =: >@('*data'&wget ::('!err: no server data'&[]))

```

jddeftr *verb* translates DDE text to J datatypes

```

jddeftr =: 0&;@<'}.('(.@}).)('(.@}).)('(.@}).)'}.'']@.('!CNLDM'&i.@{.)

```

jdstruc *verb* load dictionary table structures

```
y. =. y. -. ' '
str =. i. 0 2 [ err =. 0; 'err: structure load'
cnt =. 0 [ tbls =. _2 <\ 'JBJGJT' NB. stuff'able table aliases
$. =. od ,~ , (#tbls) $ ,: $. -. od NB. iterate over tables
  stx =. jddedata wd ('stx' ddereq >cnt{tbls),',',y.,';'
  err [ $.=>('!' = {. stx){$.;''
  str =. str , (cnt{tbls) , <swapstx stx
  cnt =. >: cnt
od) (|: str) , 'NAME';'JGROUP';'TESTCASE' NB. attach primary key names
⇕
∅
```

jnb *verb* blanks out J code leaving only comments

```
y. jnb~ masknb y.
⇕
(x. * >: i. $ x.){' ',,y.
```

jnt *verb* J name test

```
1 jnt y.
⇕
0;'!arg: not character' [ $.=.('';$.)>@{~ 2=type y.
0;'!arg: not a list' [ $.=.('';$.)>@{~ 1>:#$ y.
1;'!ok: null name' [ $.=.('';$.)>@{~ -. (0 = #y.) *. x. -: 0
0;'!arg: invalid name' [ $.=.('';$.)>@{~ _1 ~: class <y.
0;'!arg: name too long for server' [ $.=.('';$.)>@{~ Namelen >: #y.
1;'!ok: valid name'
```

masknb *verb* bit mask of unquoted comment starts

```
'NB.' masknb y.
⇕
c =. ($y.)$x. E. ,y.
+./\"1 c > ~:/\"1 y. e. ''''
```

mo *verb* monad code as character table

```
mo =: >@{.@(5!:2)@<
```

namemask *verb* name with case mask

```
namemask =: ] , ', '&,@(1&":@ (isupper@))
```

nctac *verb* formats name class and tacit bit

```
∅
⇕
',',(':x.),',',{. y.
```

newd *verb* creates a new dictionary

```

∅
⇕
m96 =. 0; '!arg: not character' [ $.=(',';$.)>@{~ 2=type x.
m97 =. 0; '!arg: not list' [ $.=(',';$.)>@{~ 1>:#$ x.
m98 =. 0; '!err: delimiters' [ $.=(.$;','>@{~ +./x. e.~ Xdictdels
m99 =. 0; '!arg: null' [ $.=(',';$.)>@{~ 0~:# x. =. x. -. ' '
0; '!arg: bad path' [ $.=>((':' e. x.) *. '\'={:x.){',';$
m96 [ $.=(',';$.)>@{~ 2=type y.
m97 [ $.=(',';$.)>@{~ 1>:#$ y.
m98 [ $.=(.$;','>@{~ +./y. e.~ Xdictdels
m99 [ $.=(',';$.)>@{~ 0~:# y. =. ,y.
0; '!arg: dictionary name to long' [ $.=(',';$.)>@{~ Diclen >: #y.
y. =. Codedel ((' '=y.)#i.$y.)} y. NB. hide blanks
dmsg jddedata wd ',' ,~ x. ,~ ', ' ,~ 'new' ddereq y.

```

notput *verb* lists J workspace words not in dictionary

```

0; '!arg: not list' [ $.=(',';$.)>@{~ 1>:#$ y.
u99 =. 0; '!arg: invalid names' [ $.=(.$;','>@{~ _1 e. class y.
u99 [ $.=(.$;','>@{~ 0=# y.
0; '!arg: names to long for server' [ $.=(.$;','>@{~ Namelen < >./ #&> y.
u99 =. (qtnames y.) (1!:2) :: 0: <Swap
0; '!err: unable to write swap' [ $.=>(0 -: u99){$.;''
jddecut2 jddedata wd ('np' ddereq ''),',',Swap,','
⇕
∅

```

odq *verb* query dictionary owner public variable

```

jddedata wd ',' ,~ 'oq' ddereq ''
⇕
∅

```

ods *verb* sets dictionary owner public variable

```

0; '!arg: not a char list' [ $.=>((1>:#$ y.) *. 2=type y.){',';$
msg =. wd ',' ,~ 'os' ddereq ,y.
('!'~:{.msg) ; msg =. jddedata msg
⇕
∅

```

opaqnames *verb* extracts declared opaque names

```

y. opaqlnames~ masknb y. NB. compute mask
⇕
b =. +./"1 x. NB. use supplied mask
x. =. b # x. [ y. =. b # y.
y. =. x. jnb y. NB. search only comment text
',' [ $.=>(+./ '(*))' E. , y.){',';$ NB. result if no declarations
locals =. (y.) #~ , '(*))' masknb y.
locals =. ~. <;_1 ' ',locals #~ -. ' ' E. locals
locals =. < locals #~ _1 < class locals

```



```

globals =. (,y.) #~ , '(*)=: masknb y.
globals =. ~. <.;_1 ' ',globals #~ -. ' ' E. globals
globals =. < globals #~ _1 < class globals
locals,globals

```

pickd *verb* picks a dictionary

```

0;'!arg: not character' [ $.=(. '';$.)>@{~ 2=type y.
0;'!arg: not a list' [ $.=(. '';$.)>@{~ 1>:#$ y.
NB. replace blanks in dictionary names for DDE
4!:55 <'Jdict' NB. force reset on put's
u =. Codedel (( ' '=y.)#i.$y.)} y.
$.= $. }.~ 0 = # y.
dmsg jddedata wd ';' ,~ 'pck' ddereq u [ $.=. ''
u =. jddedata wd ';' ,~ 'pdq' ddereq ''
('!' ~: {.u);<.;_1 (Codedel={.u} }. Codedel,u

```

⇕
∅

put *verb* puts a J word into the dictionary

```

m99 [ $.=>(>{.m99=.jnt y.){'';$.
cl99 =. class <n99,'__' [ n99 =. y.-. ' '
0;'!arg: cannot put given name' [ $.=(.$.;'')>@{~ ' ': e. n99
0;'!arg: not in base locale' [ $.=(. '';$.)>@{~ 2 3 4 5 e.~ cl99
0;'!err: to large for DDE' [ $.=(. '';$.)>@{~ Jddelim># c99=.jdddecode n99,'__'
$.= $. }.~ '1' ~: {. c99
0;'!err: delimiters' [ $.=(.$.;'')>@{~ +./c99 e.~ Xdictdels
c99 =. ('p2' ddepoke y.) , (cl99 nctac {.c99) , putfmt }. c99
$.=(2=class <'Jdict') }. $. NB. set active dictionary if necessary
Jdict =: >1{did '' NB. Jdict locale global
m99 =. (0{"1 wd c99) -.@e.~ <'*error'
m99 ; m99 { '!'err: not put';Jdict

```

⇕

```

u99 [ $.=>(>{.u99=.put y.){'';$.
m99 =. dbx Globtxt [ y. =. y.-. ' ' NB. Globtxt set by put
0;'!err: name analysis' [ $.=>(>{.m99 =. globnames m99){'';$
u99 [ $.=>(0 = #>1{m99){$.;' ' NB. no globals
y. globswap m99

```

putfmt *verb* replaces chars for DDE poke

```

c =. Semirep ((' '=y.)#i.$y.)} y.
qq Quoterep (('"'=c)#i.$c)} c

```

⇕
∅

qq *verb* quotes with " and ; for DDE

```

qq =: ' "'&,@(, &'";'@[]

```

qstruc *verb* query dictionary table structures

```

'JB' qstruc y.
⇕
x. =. toupper x. -. ' '
y. =. toupper y. -. ' '
ti =. (0{Dstruc) i. <x.
0;'!err: no table' [ $.=>(ti = {:$ Dstruc){$.;}'
tbl =. >ti{1{ Dstruc
fdi =. (0{"1 tbl) i. <y.
0;'!err: no field' [ $.=>(fdi = {.$ tbl){$.;}'
x. ; fdi { tbl

```

qtnames *verb* boxed name list to comma delimited char list

```
qtnames =: ;@('"'&,@(,&(34 10{a.))&.>@])
```

restxref *verb* issues a DDE command to restore xref files

```

'!err: missing dump noun' [ $. = >(0 = 4!:0 <'Dumpfile'){$.;}'
dmsg jddedata wd ';' ,~ ('rx' ddereq ''),'','Dumpfile -. ' '
⇕
∅

```

rnto *verb* renames a dictionary word

```

∅
⇕
m99 [ $.=>(>{.m99=.jnt y.){'';$.
m99 [ $.=>(>{.m99=.jnt x.){'';$.
m99 =. wd ('ren' ddereq x.),',',(namemask y.-.' '),',',
('!'~:{.m99) ; m99 =. jddedata m99

```

seek *verb* seeks J words in dictionary

```

_1 seek y.
⇕
m99 [ $.=>(>{.m99=.0 jnt y.){'';$.
m99 =. 0;'!arg: class -> _1.first 2.noun 3.verb 4.adv 5.conj 6.all'
m99 [ $.=>(0 = #$. x.){'';$.
m99 [ $.=>(x. e. _1 2 3 4 5 6){'';$.
x. =. 0 >. x. [ m99 =. > (' ,all';',one') {~ _1 = x.
jddecut2 jddedata wd ('seek' ddereq y.),m99,',',(' ' -.~ ": x.),',',

```

service *verb* sets DDE poke and request commands

```

u99 =. 'ddepoke';'ddereq'
m99 =. 5!:5 u99
p99 =. (0 , {:$ m99) +"0 1 (i. #y.) +"1 0 m99 i."1 { . y.
m99 =. (>u99) ,"1 ' =: ' ,"1 y. p99} m99
m99 =. (m99 , '1 ') : ''
m99 0
⇕
∅

```

setservice *verb* sets the client DDE service

```
ser =. y. { 'jdict' ,: 'jbusy'  
NB. next command will fail as it breaks the  
NB. DDE channel before a request can be sent  
wd ';' ,~ 'd9' ddereq toupper ser  
service ser NB. re-define client service commands  
NB. request dictionary name using new service  
did 0  
⇕  
∅
```

shead *verb* explicit definition 0 : n header

```
shead =: '0 : '&,@(":@(_3&+@(class@<)))
```

stuff *verb* inserts data into dictionary table fields

```
∅  
⇕  
( 'key';'tbl';'fie') =. y. NB. opaque locals (*)=. key tbl fie  
$.=(2=class <'Jdict') }. $. NB. set dictionary name  
Jdict =: >1{did ''  
$.=(2=class <'Dstruc') }. $. NB. load table structures  
Dstruc =: jdstruc Swap  
mu [ $.=>(0 -: >{.mu=.tbl qstruc fie){$.;'' NB. field structure  
kn =. (2{Dstruc) {~ (0 { Dstruc) i. <toupper tbl NB. key field name  
0;'!err: to large for DDE'[$.=>(Jddelim<#mu=.key stuffpoke mu,x.;kn){$.;''  
msg =. (0{"1 wd mu) -.@e.~ <'*error'  
msg ; msg { '!err: not stuffed';Jdict
```

stuffmt *verb* formats non-memo data for stuff

```
stuffmt =: ('st'"_ ddepoke [] , (_1"_ |. [: ; [: ,&','&.> 0 1 2 6"_ { ])
```

stuffpoke *verb* stuff poke for non-memo data

```
stuffpoke =: ([ stuffmt ]) , ([: putfmt [: > 5: { ])
```

swapstx *verb* reads and parses *.stx swap file

```
stx =. (1!:1) :: 0: <y. NB. read swap file  
0;'!err: unable to read swap' [ $.=>(0 -: stx){$.;''  
stx =. stx }.~ - ({:stx) = 26{a. NB. remove DOS eof if present  
stx =. stx -. CR  
stx =. ><;._1 LF,stx  
cutstxb stx #~ -. stx */. . = ' ' NB. remove blank lines and parse  
⇕  
∅
```

tabit *verb* promotes atoms and lists to tables

```
tabit =: ]',:@.(1&>:@(#@$))^:2
```

testw *verb* creates a dictionary test case

```
∅  
⇕  
m99 [ $.=>(>{.m99=.jnt y.}){'';$.  
m99 [ $.=>(>{.m99=.jnt x.}){'';$.  
m99 =. wd ('ctc' ddereq x.),',',(namemask y.-.' '),','  
(!'~:{.m99}) ; m99 =. jddedata m99
```

toupper *verb* to upper case

```
(y.i.~'abcdefghijklmnopqrstuvwxyz',a.){'ABCDEFGHIJKLMNOPQRSTUVWXYZ',a.  
∅  
⇕  
∅
```

ttac *verb* tests for tacit

```
1 [ $.=>(2=class <y.){$.;''  
1 [ $.=>(3 ~: #jc =. (5!:2) <y.){$.;''  
1 [ $.=>(-. (,':') -: ,>1{jc){$.;''  
1 [ $.=>(32 e. type&> jc=. ht jc){$.;''  
1 [ $.=>(1 e. (#@,&> jc){$.;''  
0 NB. explicit  
∅  
⇕  
∅
```

type *verb* data type of J word

```
type =: 3!:0
```

uses *verb* lists words used by a given word

```
'*one' uses y.  
∅  
⇕  
m99 [ $.=>(>{.m99=.jnt y.}){'';$.  
x. =. }. > ('*all','*one') {~ '*one' -: x.  
m99 =. jddedata wd (x. ddereq y.),','  
$. =. $. {~ 0 i. #m99  
1;''  
jddecut2 m99
```

wcopy *verb* copies a dictionary word

```
∅  
⇕  
m99 [ $.=>(>{.m99=.jnt y.}){'';$.  
m99 [ $.=>(>{.m99=.jnt x.}){'';$.  
m99 =. wd ('wjc' ddereq x.),',',(namemask y.-.' '),','  
(!'~:{.m99}) ; m99 =. jddedata m99
```

wd *verb* window driver

```
wd =: 11!:0
```

wget *verb* extracts from wd result

```
wget =: ({"1@] i. <@[] {":@{ ]
```

Appendix 6 - PROFILE.JS

The following J `profile.js` establishes the `jd` locale. A key part of the definition of locale `jd` is the application of `expose`. `expose` uses the `SCRIPTNAMES` noun in locale `jd` to define a set of base locale “alias” verbs.

NB. Dictionary J profile: (July 1994)

```
GrPath =: 'C:\JDICT\mine\gr\'      NB. group path noun
JdPath =: 'C:\JDICT\'              NB. dictionary system directory
```

NB. defines base locale interface aliases

```
expose =: 0 : 0
0;'!arg: not character' [ $.=(',';$.)>@{~ 2 = 3!:0 y.
0;'!arg: not list' [ $.=(',';$.)>@{~ 1>:#$ y.
lfx99 =. '_' ,~ '_' , y. -. ' '
w99 =. 'i.0' ". 'SCRIPTNAMES' , lfx99
0;'!err: no interface' [ $.=>(0 = #w99){$.;'
w99 =. <;_1 w99
lfx99 =. w99 ,&.> <lfx99
0;'!err: missing interface words' [ $.=>(',';$.){~ *./ 0 < 4!:0 lfx99
(<'i.0') ".&.> w99 ,&.> (<' =: ') ,&.> lfx99
$. =. $. }.~ *./ 0 < 4!:0 w99
    0;'!err: missing base locale words' [ $.='
    1;w99
:
)
```

NB. gets a J script

```
getsc =: 0 : 0
$. =. $. }.~ 2=(4!:0) < 'GrPath'
    GrPath =: 'C:\JDICT\mine\gr\' NB. default path
GrPath getsc y.
:
SCRIPTNAMES =: i.0 0
0!:3 <x.,y.,'.js'
'__';SCRIPTNAMES
)
```

```
SCRIPTNAMES=: ' GrPath JdPath expose getsc'
```

NB. define FoxPro dictionary locale (`jd`)

```
in_jd_ =. 0!:3
in_jd_ <JdPath,'jdict.js'
NB. define dictionary interface
expose 'jd'
```

Appendix 7 - J8 Support

J has been evolving and changing from its beginning. J8 is more than an incremental change or refinement to the J language. In many ways it is a new language.

J language changes have major consequences for JDict .

1. Old J scripts will not run!

JDICT.JS cannot be loaded into J8 because LABELS) and the suite \$. have been dropped. May they rest in peace. J8 introduces standard *control structures*: see `c:\jdict\j8sup\j8dict.js` It is interesting to compare the old and new client scripts. The new script is much easier to read.

Note: J8DICT.JS can be safely loaded into the z locale. Inspect the files in `c:\jdict\j8sup` to see how this can be done.

2. J name class codes have changed.

To handle name class code changes compiler directives were inserted into JDICT.PRG to generate a J8 version of the server.

To use `c:\jdict\j8sup\j8dict.exe` copy J8DICT.EXE to the `c:\jdict` directory. Use the file manager to drag J8DICT.EXE into a program manager group.

Start J8DICT.EXE and use the corresponding client J8DICT.JS to create J8 dictionaries.

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