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**HACETTEPE UNIVERSITY**

**ELECTRICAL AND ELECTRONICS ENGINEERING**

**ELE227 FUNDAMENTALS OF DIGITAL SYSTEMS LABORATORY  
FALL 2019**

**1) Circuit Diagram**

**VHDL Implementation:**

**library IEEE;**

**use IEEE.STD\_LOGIC\_1164.ALL;**

**entity fullSubtractor is**

**Port ( a : in STD\_LOGIC;**

**b : in STD\_LOGIC;**

**cIn : in STD\_LOGIC;**

**borrow : out STD\_LOGIC;**

**result : out STD\_LOGIC);**

**end fullSubtractor;**

**architecture Behavioral of fullSubtractor is**

**signal inSign:std\_logic\_vector (2 downto 0);**

**signal resSign:std\_logic\_vector (7 downto 0);**

**component three\_to\_eight\_decoder is**

**Port ( input : in STD\_LOGIC\_VECTOR (2 downto 0);**

**output : out STD\_LOGIC\_VECTOR (7 downto 0));**

**end component;**

**begin**

**inSign(0) <= cIn;**

**inSign(1) <= b;**

**inSign(2) <= a;**

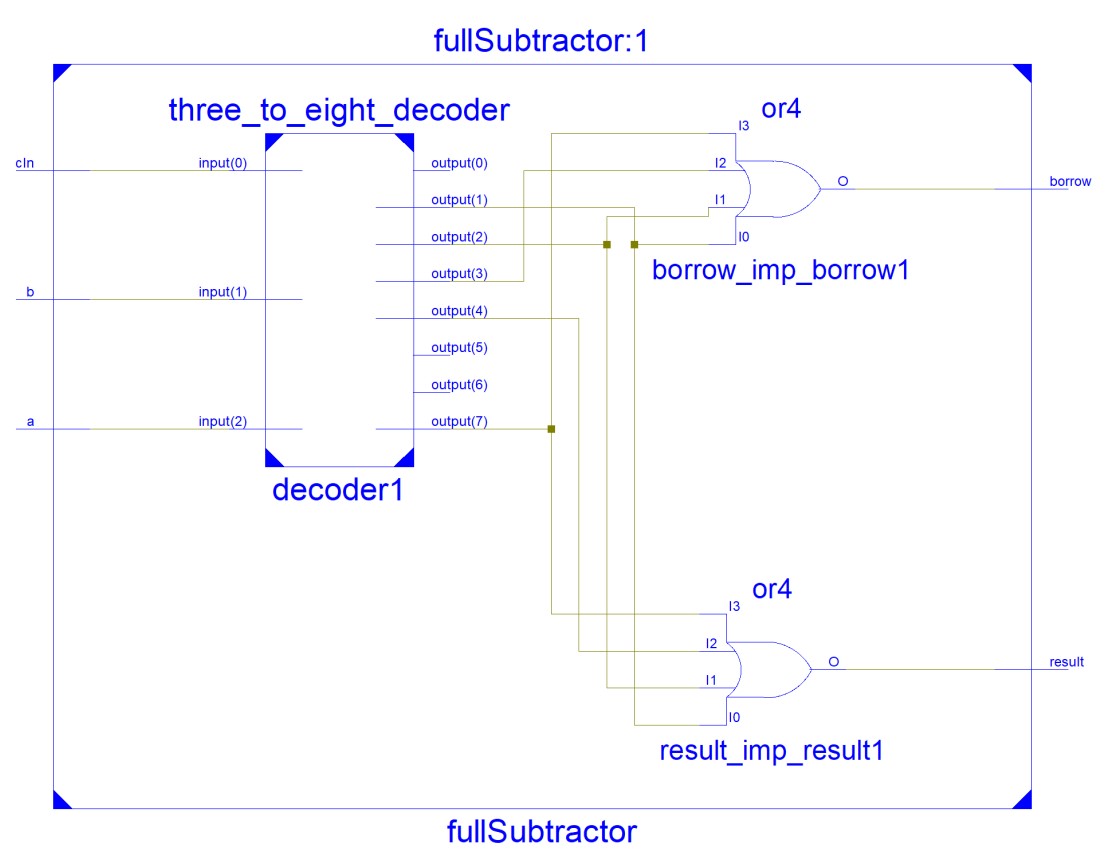
**decoder1:three\_to\_eight\_decoder port map(inSign,resSign);**

**result <= (resSign(1) or resSign(2) or resSign(4) or resSign(7));**

**borrow <= (resSign(1) or resSign(2) or resSign(3) or resSign(7));**

**end Behavioral;**

**RTL Schematic:**

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**Test Bench Input:**

**stim\_proc: process**

**begin**

**a <= '0';**

**b <= '0';**

**cIn <= '0';**

**wait for 100 ns;**

**a <= '0';**

**b <= '0';**

**cIn <= '1';**

**wait for 100 ns;**

**a <= '0';**

**b <= '1';**

**cIn <= '0';**

**wait for 100 ns;**

**a <= '0';**

**b <= '1';**

**cIn <= '1';**

**wait for 100 ns;**

**a <= '1';**

**b <= '0';**

**cIn <= '0';**

**wait for 100 ns;**

**a <= '1';**

**b <= '0';**

**cIn <= '1';**

**wait for 100 ns;**

**a <= '1';**

**b <= '1';**

**cIn <= '0';**

**wait for 100 ns;**

**a <= '1';**

**b <= '1';**

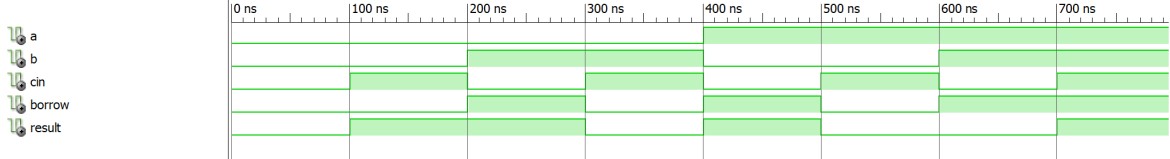
**cIn <= '1';**

**wait for 100 ns;**

**wait;**

**end process;**

**Test Bench Result:**

****

**2) Circuit Diagram**

**VHDL Implementation:**

**library IEEE;**

**use IEEE.STD\_LOGIC\_1164.ALL;**

**entity func is**

**Port ( x : in STD\_LOGIC;**

**y : in STD\_LOGIC;**

**z : in STD\_LOGIC;**

**result : out STD\_LOGIC);**

**end func;**

**architecture Behavioral of func is**

**component mux is**

**Port ( d3 : in STD\_LOGIC;**

**d2 : in STD\_LOGIC;**

**d1 : in STD\_LOGIC;**

**d0 : in STD\_LOGIC;**

**s1 : in STD\_LOGIC;**

**s0 : in STD\_LOGIC;**

**output : out STD\_LOGIC);**

**end component;**

**signal xSign,ySign,zSign,rSign:std\_logic;**

**begin**

**xSign <= x;**

**ySign <= y;**

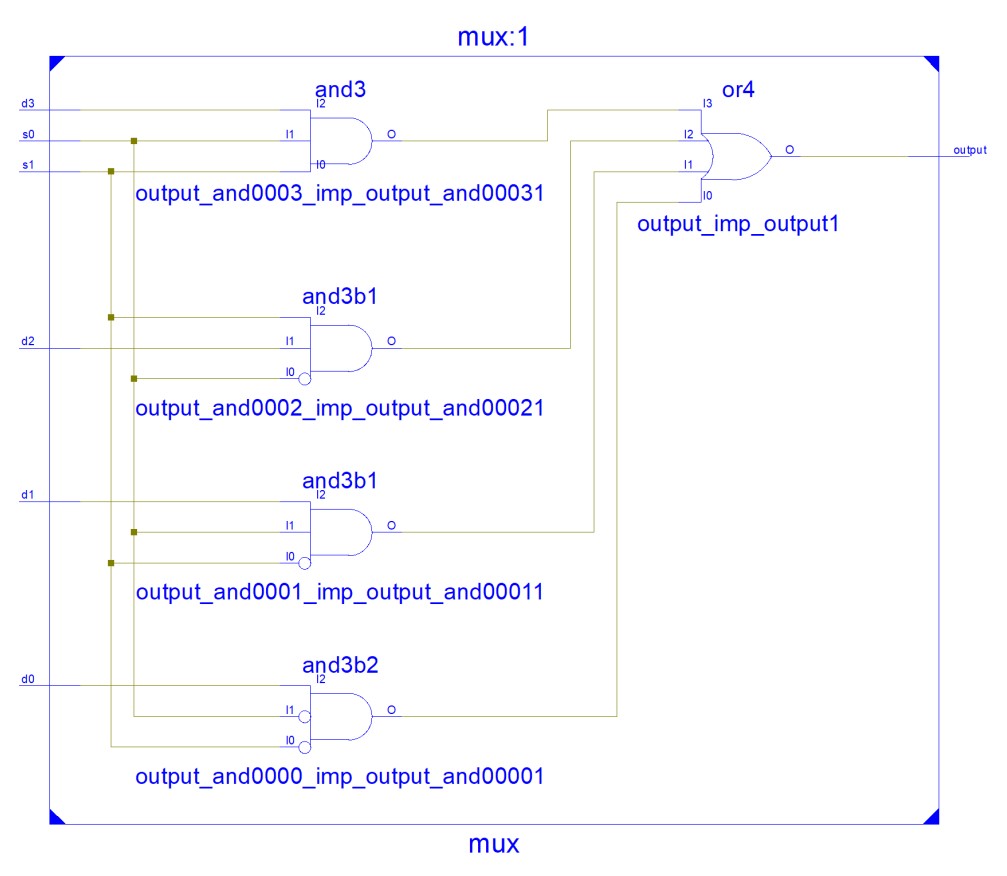
**zSign <= z;**

**result <= rSign;**

**mux1:mux port map('0','1',zSign,'1',xSign,ySign,rSign);**

**end Behavioral;**

**RTL Schematic:**

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**Test Bench Input:**

**stim\_proc: process**

**begin**

**x <= '0';**

**y <= '0';**

**z <= '0';**

**wait for 100 ns;**

**x <= '0';**

**y <= '0';**

**z <= '1';**

**wait for 100 ns;**

**x <= '0';**

**y <= '1';**

**z <= '0';**

**wait for 100 ns;**

**x <= '0';**

**y <= '1';**

**z <= '1';**

**wait for 100 ns;**

**x <= '1';**

**y <= '0';**

**z <= '0';**

**wait for 100 ns;**

**x <= '1';**

**y <= '0';**

**z <= '1';**

**wait for 100 ns;**

**x <= '1';**

**y <= '1';**

**z <= '0';**

**wait for 100 ns;**

**x <= '1';**

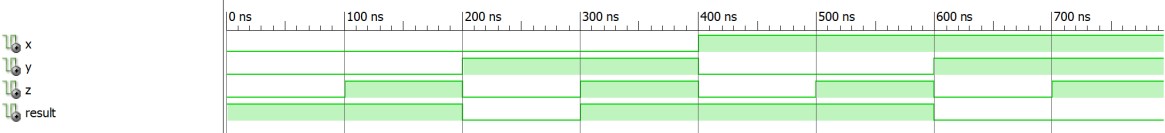
**y <= '1';**

**z <= '1';**

**wait;**

**end process;**

**Test Bench Result:**

****

**3) Circuit Diagram**

**VHDL Implementation:**

**library IEEE;**

**use IEEE.STD\_LOGIC\_1164.ALL;**

**entity comparator is**

**Port ( a : in STD\_LOGIC\_VECTOR (1 downto 0);**

**b : in STD\_LOGIC\_VECTOR (1 downto 0);**

**g : out STD\_LOGIC;**

**e : out STD\_LOGIC;**

**l : out STD\_LOGIC);**

**end comparator;**

**architecture Behavioral of comparator is**

**component decodertwo is**

**Port ( x : in STD\_LOGIC\_VECTOR (1 downto 0);**

**result : out STD\_LOGIC\_VECTOR (3 downto 0));**

**end component;**

**signal aDec,bDec : std\_logic\_vector(3 downto 0);**

**begin**

**decoder1 : decodertwo port map (a,aDec);**

**decoder2 : decodertwo port map (b,bDec);**

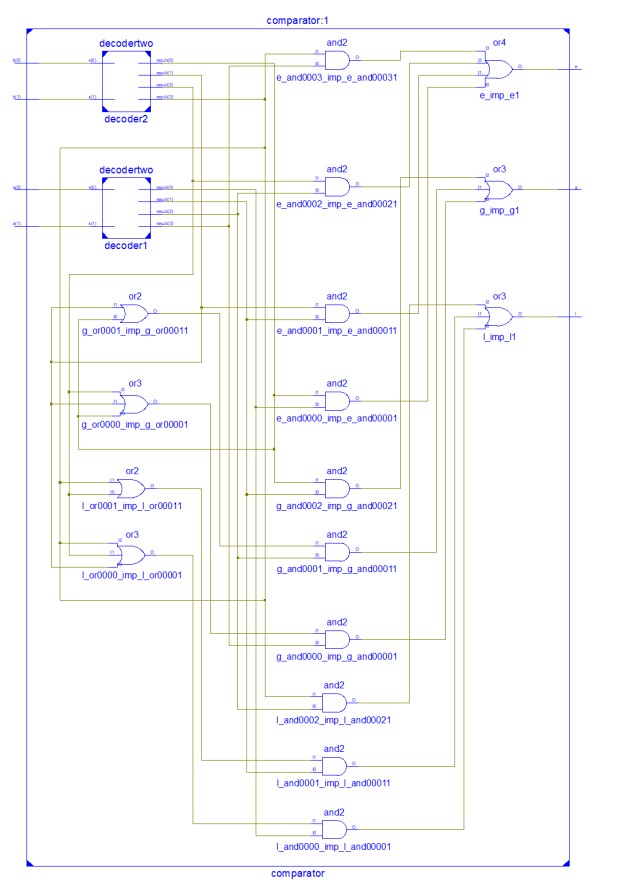
**g <= (aDec(3) and (bDec(0) or bDec(1) or bDec(2))) or (aDec(2) and (bDec(0) or bDec(1))) or (aDec(1) and bDec(0));**

**e <= (aDec(0) and bDec(0)) or (aDec(1) and bDec(1)) or (aDec(2) and bDec(2)) or (aDec(3) and bDec(3));**

**l <= (aDec(0) and (bDec(1) or bDec(2) or bDec(3))) or (aDec(1) and (bDec(2) or bDec(3))) or (aDec(2) and bDec(3));**

**end Behavioral;**

**RTL Schematic:**

****

**Test Bench Input:**

**stim\_proc: process**

**begin**

**a <= "00";**

**b <= "00";**

**wait for 100 ns;**

**a <= "00";**

**b <= "01";**

**wait for 100 ns;**

**a <= "00";**

**b <= "10";**

**wait for 100 ns;**

**a <= "00";**

**b <= "11";**

**wait for 100 ns;**

**a <= "01";**

**b <= "00";**

**wait for 100 ns;**

**a <= "01";**

**b <= "01";**

**wait for 100 ns;**

**a <= "01";**

**b <= "11";**

**wait for 100 ns;**

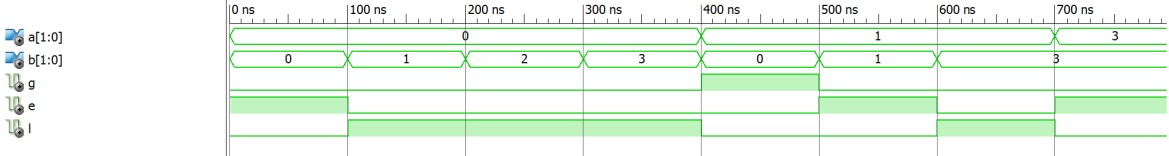
**a <= "11";**

**b <= "11";**

**wait;**

**end process;**

**Test Bench Result:**

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**4) Circuit Diagram**

**VHDL Implementation:**

**library IEEE;**

**use IEEE.STD\_LOGIC\_1164.ALL;**

**entity bin2bcd is**

**Port ( d : in STD\_LOGIC\_VECTOR (5 downto 0);**

**result : out STD\_LOGIC\_VECTOR (7 downto 0));**

**end bin2bcd;**

**architecture Behavioral of bin2bcd is**

**component shifter is**

**Port ( input : in STD\_LOGIC\_VECTOR (3 downto 0);**

**output : out STD\_LOGIC\_VECTOR (3 downto 0));**

**end component;**

**signal sgn:std\_logic\_vector(5 downto 0);**

**begin**

**result(0) <= d(0);**

**result(7) <= '0';**

**shifter1:shifter port map( input(3) => sgn(3), input(2) => sgn(4), input(1) => sgn(5), input(0) => d(1), output => result(4 downto 1));**

**shifter2:shifter port map( input(3) => sgn(0),**

**input(2) => sgn(1),**

**input(1) => sgn(2),**

**input(0) => d(2),**

**output(3) => result(5),**

**output(2) => sgn(3),**

**output(1) => sgn(4),**

**output(0) => sgn(5));**

**shifter3:shifter port map( input(3) => '0',**

**input(2) => d(5),**

**input(1) => d(4),**

**input(0) => d(3),**

**output(3) => result(6),**

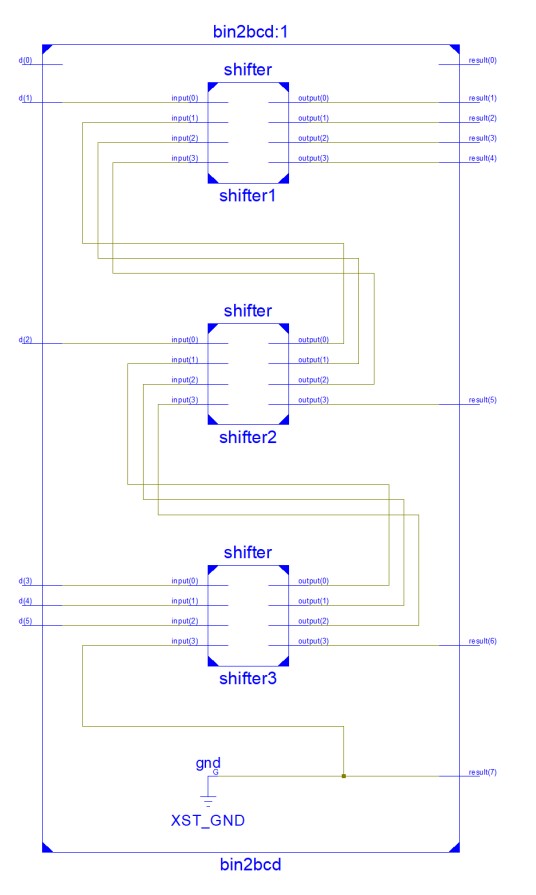
**output(2) => sgn(0),**

**output(1) => sgn(1),**

**output(0) => sgn(2));**

**end Behavioral;**

**RTL Schematic:**

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**Test Bench Input:**

**stim\_proc: process**

**begin**

**d <= "000000";**

**wait for 100 ns;**

**d <= "000001";**

**wait for 100 ns;**

**d <= "000100";**

**wait for 100 ns;**

**d <= "000101";**

**wait for 100 ns;**

**d <= "001000";**

**wait for 100 ns;**

**d <= "010000";**

**wait for 100 ns;**

**d <= "100101";**

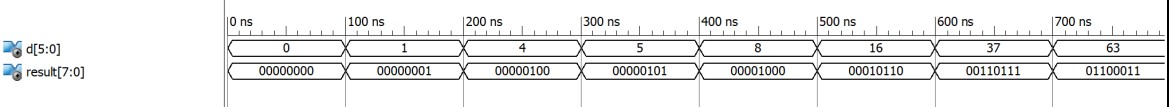
**wait for 100 ns;**

**d <= "111111";**

**wait;**

**end process;**

**Test Bench Result:**

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