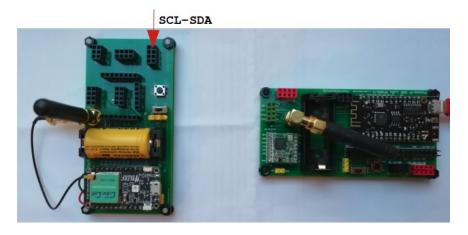
## **Exercise 1**

# Sending and receiving LoRa packets

In this exercise we are going to use two different IoT DevKits

- Pomme-Pi ONE LoRa DevKit and
- CubleCell: LoRa/LoRaWAN Devkit

as shown on the following figure:



Both boards are programmed with Arduino IDE or PlatformIO.

#### Attention:

This exercise is the **starting point** for our 4 hours lab including the development of complete IoT architecture with low power terminal nodes and IoT gateway with Lora to WiFi relay. The gateway sends the data to MQTT and TS IoT servers.

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### Attention:

You should install the libraries (tools) for ESP32 and CubeCell boards. Use preferences and board manager to do it.

Remember that you are using ESP32 - Lolin D32 board and CubeCell board - HTCC-AB01 board.

The MCUs of these boards are completely different:

ESP32 uses **Extensa-LX06** micro-processor while CubeCell integrates an **ARM-CORTEX-M0** microprocessor.

### 1.1 Receiver side on Lolin D32

The following is the code for receiver on Pomme-Pi ONE LoRa board. Note the use of union construct to send/receive LoRa packets in a simple but formatted way.

```
union pack
 uint8_t frame[16]; // trames avec octets
  float data[4]; // 4 valeurs en virgule flottante
} rdp ; // paquet d'émission
The same union should be used at the sender side.
#include <SPI.h>
#include <LoRa.h>
#define SCK 18 // GPIO18 -- SX127x's SCK
#define MISO 19 // GPIO19 -- SX127x's MISO
#define MOSI 23 // GPIO23 -- SX127x's MOSI
#define SS 5 // GPIO05 -- SX127x's CS
#define RST 15 // GPIO15 -- SX127x's RESET
#define DIO 25 // GPIO25 (integrated modem) -- SX127x's IRQ(Interrupt Request)
#define freq
                 8685E5
#define sf 9
#define sb 125E3
union pack
 uint8_t frame[16]; // trames avec octets
float data[4]; // 4 valeurs en virgule flottante
} rdp; // paquet d'émission
void setup() {
  Serial.begin(9600);
  delay(1000);
  SPI.begin(SCK,MISO,MOSI,SS);
  LoRa.setPins(SS,RST,DI0);
  Serial.println(); delay(100); Serial.println();
  if (!LoRa.begin(freq)) {
     Serial.println("Starting LoRa failed!");
     while (1);
Serial.println("Starting LoRa OK!");
delay(1000);
LoRa.setSpreadingFactor(sf);
LoRa.setSignalBandwidth(sb);
LoRa.setCodingRate4(5);
int rssi;
void loop()
int packetLen;
packetLen=LoRa.parsePacket();
if (packetLen==16)
  int i=0;
  while (LoRa.available()) {
    rdp.frame[i]=LoRa.read();i++;
  rssi=LoRa.packetRssi(); // force du signal en réception en dB
Serial.printf("V:%2.2f,T:%2.2f,H:%2.2f\n",rdp.data[0],rdp.data[1],rdp.data[2]);
  Serial.printf("RSSI=%d\n", rssi);
  }
}
```

### 1.2 Sender side on CubeCell board

```
#include "LoRaWan_APP.h"
#include "Arduino.h"
#ifndef LoraWan_RGB
#define LoraWan_RGB 0
#endif
                                                       868500000 // Hz
#define RF_FREQUENCY
#define TX_OUTPUT_POWER
                                                                  // dBm
                                                       14
#define LORA_BANDWIDTH
                                                       0
                                                                  // [0: 125 kHz,
                                                                  // 1: 250 kHz,
                                                                  // 2: 500 kHz,
                                                                  // 3: Reserved]
// [SF7..SF12]
#define LORA SPREADING FACTOR
#define LORA_CODINGRATE
                                                                  // [1: 4/5,
                                                       1
                                                                  // 2: 4/6,
// 3: 4/7,
                                                                  // 4: 4/8]
// Same for Tx and Rx
#define LORA_PREAMBLE_LENGTH
                                                       Ω
#define LORA_SYMBOL_TIMEOUT
                                                                  // Symbols
#define LORA_FIX_LENGTH_PAYLOAD_ON
                                                       false
#define LORA_IQ_INVERSION_ON
                                                       false
#define RX_TIMEOUT_VALUE
                                                       1000
#define BUFFER_SIZE
                                                       128 // Define the payload size here
char txPacket[BUFFER_SIZE];
static RadioEvents_t RadioEvents;
void OnTxDone( void );
void OnTxTimeout( void );
typedef enum
    LOWPOWER, ReadVoltage, TX // 3 states (1,2,3)
} States_t;
States_t state;
bool sleepMode = false;
int16_t rssi,rxSize;
uint16_t voltage;
union pack
uint8_t frame[16]; // trames avec octets
  float data[4]; // 4 valeurs en virgule flottante
} sdp ; // paquet d'émission
void setup()
{
    Serial.begin(9600);
    voltage = 0;
    rssi=0;
    RadioEvents.TxDone = OnTxDone;
    RadioEvents.TxTimeout = OnTxTimeout;
    Radio.Init( &RadioEvents );
    Radio.SetChannel( RF_FREQUENCY );
    Radio.SetTxConfig( MODEM_LORA, TX_OUTPUT_POWER, 0, LORA_BANDWIDTH,
                                     LORA_SPREADING_FACTOR, LORA_CODINGRATE, LORA_PREAMBLE_LENGTH, LORA_FIX_LENGTH_PAYLOAD_ON,
                                     true, 0, 0, LORA_IQ_INVERSION_ON, 3000 );
    state=ReadVoltage;
}
void loop()
  switch(state)
  {
    case TX:
      memset(txPacket,0x00,BUFFER_SIZE);
      sprintf(txPacket, "%s", "ADC_battery (mV): ");
      int plen= strlen(txPacket);
      sprintf(txPacket+plen, "%d", voltage);
      sdp.data[0] = (float)voltage;
      if(voltage<(uint16_t)3680)turnOnRGB(COLOR_SEND,0);</pre>
      else turnOnRGB(COLOR_RECEIVED, 200);
      Serial.printf("\r\nsending packet \"%s\"\r\n",txPacket);
```

```
// Radio.Send( (uint8_t *)txPacket, strlen(txPacket) );
      Radio.Send(sdp.frame, 16);
      Serial.println(strlen(txPacket)); delay(100);
      state=LOWPOWER;
      break;
    case LOWPOWER:
      lowPowerHandler(); delay(100);
      turnOffRGB();
      delay(2000);
                    //LowPower time
      state = ReadVoltage;
     break;
    }
    case ReadVoltage:
      pinMode(VBAT_ADC_CTL,OUTPUT);
      digitalWrite(VBAT_ADC_CTL, LOW);
      voltage=analogRead(ADC)+550; //*2;
      pinMode(VBAT_ADC_CTL, INPUT);
      state = TX;
     break;
     default:
         break;
  Radio.IrqProcess();
void OnTxDone( void )
  Serial.print("TX done!");
  turnOnRGB(0,0);
void OnTxTimeout( void )
    Radio.Sleep();
    Serial.print("TX Timeout....");
    state=ReadVoltage;
    Serial.print(state);
```

#### To do:

Analyze both codes:

- · LoRa modem initialization
- LoRa radio parameters
- · Lora packets structure and content

Modify the Lora radio parameters

Add a sensor to send second value (the first is battery voltage)

Then you can start the main lab - Building complete IoT architecture with LoRa and WiFi links

#### Documents to be used:

IoT.Labs.1.and2.Low.Power.IoT.Architectures.2023

and

IoT.Labs.ESP32.D32.arduino.2023

## 1.3 Sender side on CubeCell board with SHT21 & BH1750 sensors

```
#include "LoRaWan_APP.h"
#include "Arduino.h"
#include <BH1750.h>
BH1750 lightMeter;
#include <SHT21.h> // include SHT21 library
SHT21 sht;
#ifndef LoraWan_RGB
#define LoraWan_RGB 0
#endif
                                                       868500000 // Hz
#define RF_FREQUENCY
                                                                 // dBm
// [0: 125 kHz,
#define TX_OUTPUT_POWER
                                                       14
#define LORA_BANDWIDTH
                                                                  // 1: 250 kHz,
// 2: 500 kHz,
// 3: Reserved]
                                                                  // [SF7..SF12]
// [1: 4/5,
#define LORA_SPREADING_FACTOR
                                                       9
#define LORA_CODINGRATE
                                                       1
                                                                  // 2: 4/6,
                                                                  // 3: 4/7,
// 4: 4/8]
                                                                  // Same for Tx and Rx
#define LORA_PREAMBLE_LENGTH
                                                       8
#define LORA_SYMBOL_TIMEOUT
                                                       0
                                                                  // Symbols
#define LORA_FIX_LENGTH_PAYLOAD_ON
                                                       false
#define LORA_IQ_INVERSION_ON
                                                       false
#define RX_TIMEOUT_VALUE
                                                       1000
#define BUFFER_SIZE
                                                       128 // Define the payload size here
char txPacket[BUFFER_SIZE];
static RadioEvents_t RadioEvents;
void OnTxDone( void );
void OnTxTimeout( void );
typedef enum
  LOWPOWER, ReadVTHL, TX // 3 states (1,2,3)
} States_t;
States_t state;
bool sleepMode = false;
int16_t rssi,rxSize;
uint16 t voltage;
float temperature, humidity, luminosity;
union pack
uint8_t frame[16]; // trames avec octets
float data[4]; // 4 valeurs en virgule flottante } sdp ; // paquet d'émission
void setup()
{
    Serial.begin(9600); delay(200);
    pinMode(Vext, OUTPUT);
    digitalWrite(Vext, LOW); delay(100);
    Wire.begin();
    voltage = 0;
    rssi=0;
    RadioEvents.TxDone = OnTxDone;
    RadioEvents.TxTimeout = OnTxTimeout;
    Radio.Init( &RadioEvents );
    Radio.SetChannel( RF_FREQUENCY );
    Radio.SetTxConfig( MODEM_LORA, TX_OUTPUT_POWER, 0, LORA_BANDWIDTH,
                                     LORA_SPREADING_FACTOR, LORA_CODINGRATE,
                                     LORA_PREAMBLE_LENGTH, LORA_FIX_LENGTH_PAYLOAD_ON,
                                     true, 0, 0, LORA_IQ_INVERSION_ON, 3000 );
                      // read voltage , temperature and humidity
    state=ReadVTHL:
void loop()
  switch(state)
  {
    case TX:
```

```
sdp.data[0] = (float)voltage;
      sdp.data[1] = temperature;
      sdp.data[2] = humidity;
      sdp.data[3] = luminosity;
      if(voltage<(uint16_t)3680)turnOnRGB(COLOR_SEND,0);</pre>
      else turnOnRGB(COLOR_RECEIVED, 200);
      Serial.printf("\r\nsending packet- mV:%d, T:%d, H:%d, L:%d\n",voltage,(int)temperature,
(int) humidity, (int) luminosity);
      Radio.Send(sdp.frame, 16);
      Serial.println(strlen(txPacket)); delay(100);
      state=LOWPOWER;
     break:
    case LOWPOWER:
      lowPowerHandler(); delay(100);
      turnOffRGB();
      delay(2000); //LowPower time
      state = ReadVTHL;
      break;
    }
    case ReadVTHL:
      pinMode(VBAT_ADC_CTL,OUTPUT);
      digitalWrite(VBAT_ADC_CTL, LOW);
      voltage=analogRead(ADC)+550; //*2;
      pinMode(VBAT_ADC_CTL, INPUT);
      pinMode(Vext, OUTPUT); delay(40);
      digitalWrite(Vext, LOW); delay(40);
      Wire.begin();delay(40);
      temperature = sht.getTemperature(); // get temp from SHT
      humidity = sht.getHumidity(); // get temp from SHT
      Serial.print("Temp: ");
                                   // print readings
      Serial.print(temperature);
      Serial.print("\t Humidity: ");
      Serial.println(humidity); delay(40);
      digitalWrite(Vext,LOW); // start power before activating Wire
      Wire.begin(); delay(100);
      lightMeter.begin(); delay(200);
                                        // 200
      luminosity = lightMeter.readLightLevel();
      Serial.print("Light: ");
      Serial.print(luminosity);
      Serial.println(" lux");
      delay(40);
      Wire.end(); delay(40);
      digitalWrite(Vext, HIGH); delay(40);
      state = TX;
      break;
     default:
          break;
  Radio.IrqProcess();
void OnTxDone( void )
{
 Serial.print("TX done!");
  turnOnRGB(0,0);
void OnTxTimeout( void )
{
    Radio.Sleep( );
    Serial.print("TX Timeout....");
    state=ReadVTHL;
    Serial.print(state);
}
```

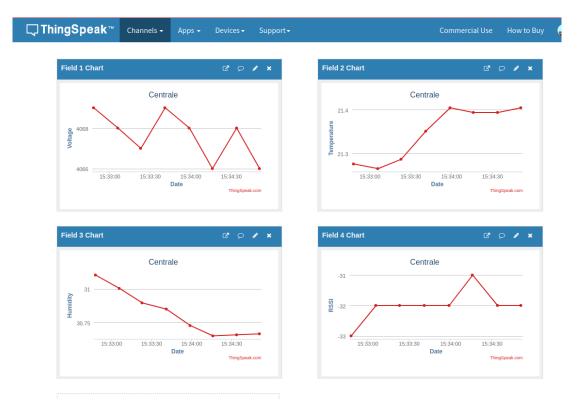
#### To do:

In order to shorten the high power period experiment with shorter delay() periods in ReadVTHL state.

## 1.4 Receiver/gateway side on Lolin D32 board

```
#include <WiFi.h>
#include "ThingSpeak.h"
#include <SoftwareSerial.h>
                     = "Livebox-08B0";
const char* ssid
const char* password = "G79ji6dtEptVTPWmZP";
#include <SPI.h>
#include <LoRa.h>
             18
                    // GPIO18 -- SX127x's SCK
#define SCK
              19 // GPIO19 -- SX127x's MISO
23 // GPIO23 -- SX127x's MOSI
#define MISO
#define MOSI
                5 // GPIO05 -- SX127x's CS
#define SS
                    // GPIO15 -- SX127x's RESET
#define RST
                15
#define DIO 25
                      // GPIO25 (integrated modem) -- SX127x's IRQ(Interrupt Request)
#define freq
                8685E5
#define sf 9
#define sb 125E3
union pack
uint8_t frame[16]; // trames avec octets
float data[4]; // 4 valeurs en virgule flottante
} rdp ; // paquet d'émission
WiFiClient client;
unsigned long myChannelNumber = 1697980;
const char * myWriteAPIKey = "4K897XNNHTW7I4NO";
void setup() {
  Serial.begin(9600);
  Serial.print("[WiFi] Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, password);
  while(WiFi.status() != WL_CONNECTED)
    {
      Serial.print(".");
      delay(500);
  Serial.println("");
  Serial.println("WiFi connected");
  Serial.println("IP address: ");
  Serial.println(WiFi.localIP());
  delay(500);
  ThingSpeak.begin(client); // Initialize ThingSpeak
  delay(1000);
  SPI.begin(SCK, MISO, MOSI, SS);
  LoRa.setPins(SS,RST,DI0);
  Serial.println(); delay(100); Serial.println();
  if (!LoRa.begin(freq)) {
    Serial.println("Starting LoRa failed!"); while (1);
Serial.println("Starting LoRa OK!"); delay(1000);
LoRa.setSpreadingFactor(sf);
LoRa.setSignalBandwidth(sb);
LoRa.setCodingRate4(5);
int rssi;
void loop()
int packetLen;
packetLen=LoRa.parsePacket();
if (packetLen==16)
  int i=0:
  while (LoRa.available()) {
    rdp.frame[i]=LoRa.read();i++;
  rssi=LoRa.packetRssi(); // force du signal en réception en dB
  Serial.printf("V:%2.2f,T:%2.2f,H:%2.2f\n",rdp.data[0],rdp.data[1],rdp.data[2]);
  Serial.printf("RSSI=%d\n", rssi);
  ThingSpeak.setField(1, rdp.data[0]);
```

```
ThingSpeak.setField(2, rdp.data[1]);
  ThingSpeak.setField(3, rdp.data[2]);
  ThingSpeak.setField(4, rssi);
  int x = ThingSpeak.writeFields(myChannelNumber, myWriteAPIKey);
  if(x == 200) {
    Serial.println("Channel update successful.");
  else{
    Serial.println("Problem updating channel. HTTP error code " + String(x));
  delay(15000);
  }
WiFi connected
IP address:
192.168.1.50
Starting LoRa OK!
V:4069.00, T:21.35, H:30.84
RSSI=-32
Channel update successful.
V:4068.00, T:21.32, H:30.81
RSSI=-33
Channel update successful.
V:4068.00, T:21.34, H:30.71
RSSI=-32
Channel update successful.
V:4069.00, T:21.27, H:30.77
RSSI=-32
Channel update successful.
V:4069.00, T:21.30, H:30.77
RSSI=-33
Channel update successful.
V:4068.00,T
```



#### To do:

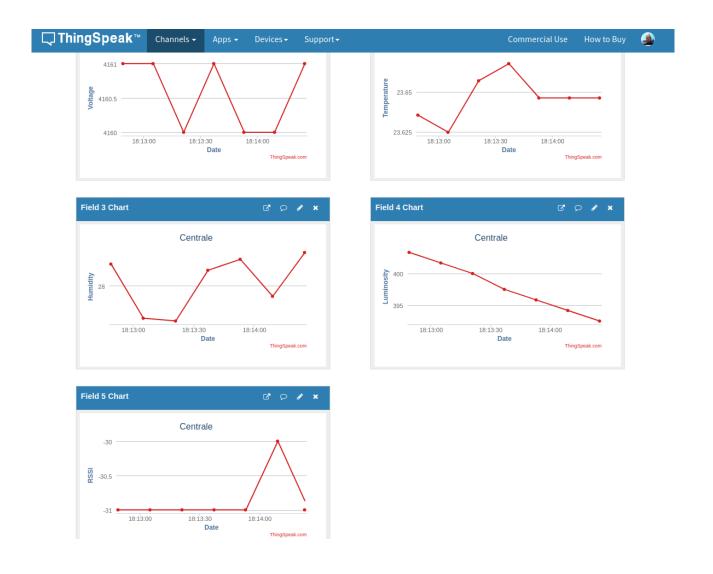
- 1. Instead of simple WiFi connection use WiFiManager to provide your credentials via local access point and simple web server at: 192.168.1.4
- 2. Use callback function on Receive to capture the arriving LoRa packets

## 1.5 Receiver/gateway on Lolin D32 board (with callback) & OLED

```
#include <WiFi.h>
#include "ThingSpeak.h"
#include <SoftwareSerial.h>
#include <Wire.h>
#include "SSD1306Wire.h"
SSD1306Wire display(0x3c, 12, 14);
const char* ssid
                    = "Livebox-08B0";
const char* password = "G79ji6dtEptVTPWmZP";
#include <SPI.h>
#include <LoRa.h>
              18
                   // GPIO18 -- SX127x's SCK
#define SCK
#define MISO 19 // GPI019 -- SX127x's MISO #define MOSI 23 // GPI023 -- SX127x's MOSI
#define freq
               8685E5
#define sf 9
#define sb 125E3
typedef union
uint8_t frame[16]; // frames with bytes
 float data[4]; // 4 floating point values
} pack_t ; // packet type
WiFiClient client;
unsigned long myChannelNumber = 1697980;
const char * myWriteAPIKey = "4K897XNNHTW7I4NO";
int rssi=0;
QueueHandle_t dqueue; // queues for data packets
void disp(char *d1, char *d2, char *d3, char *d4, char *d5)
  display.init();
  //display.flipScreenVertically();
  display.setTextAlignment(TEXT_ALIGN_LEFT);
  display.setFont(ArialMT_Plain_10); // ArialMT_Plain_10
  display.drawString(0, 0, d1);
 display.drawString(0, 9, d2);
display.drawString(0, 18, d3);
  display.drawString(0, 27, d4);
  display.drawString(0, 36, d5);
  display.drawString(20, 52, "SmartComputerLab");
  display.display();
void onReceive(int packetSize)
pack_t rdp;
Serial.println("received packet");
  if (packetSize==16)
   int i=0;
    while (LoRa.available()) { rdp.frame[i]=LoRa.read();i++; }
    rssi=LoRa.packetRssi();
    xQueueReset(dqueue); // to keep only the last element
    xQueueSend(dqueue, &rdp, portMAX_DELAY);
  }
void setup() {
  Serial.begin(9600);
  Serial.print("[WiFi] Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, password);
  while(WiFi.status() != WL_CONNECTED)
      Serial.print(".");
      delay(500);
```

```
Serial.println("");
  Serial.println("WiFi connected");
  Serial.println("IP address: ");
  Serial.println(WiFi.localIP());
  delay(500);
  ThingSpeak.begin(client); // Initialize ThingSpeak
  delay(1000):
  SPI.begin(SCK, MISO, MOSI, SS);
  LoRa.setPins(SS,RST,DI0);
  Serial.println(); delay(100); Serial.println();
  if (!LoRa.begin(freq)) {
    Serial.println("Starting LoRa failed!");
    while (1);
  Serial.println("Starting LoRa OK!");
  delay(1000);
  LoRa.setSpreadingFactor(sf);
  LoRa.setSignalBandwidth(sb);
  LoRa.setCodingRate4(5);
  dqueue = xQueueCreate(4,16); // queue for 4 data packets
  LoRa.onReceive(onReceive); // register the receive callback
  LoRa.receive(); // put the radio into receive mode
void loop()
  pack_t rdp;
  char d1[32], d2[32], d3[32], d4[32], d5[32];
  xQueueReceive(dqueue,rdp.frame,portMAX_DELAY); // default:portMAX_DELAY
  Serial.printf("Volt(mV): %2.2f, T: %2.2f, H: %2.2f, L: %2.2f\
n",rdp.data[0],rdp.data[1],rdp.data[2],rdp.data[3]);
  Serial.printf("RSSI=%d\n", rssi);
  ThingSpeak.setField(1, rdp.data[0]);
ThingSpeak.setField(2, rdp.data[1]);
  ThingSpeak.setField(3, rdp.data[2]);
  ThingSpeak.setField(4, rdp.data[3]);
  ThingSpeak.setField(5, rssi);
  int x = ThingSpeak.writeFields(myChannelNumber, myWriteAPIKey);
  if(x == 200) {
    Serial.println("Channel update successful.");
  else{
   Serial.println("Problem updating channel. HTTP error code " + String(x));
  sprintf(d1, "Battery (mV): %2.2f", rdp.data[0]); sprintf(d2, "Temperature : %2.2f", rdp.data[1]);
  sprintf(d3,"Humidity : %2.2f",rdp.data[2]);sprintf(d4,"Luminosity : %2.2f",rdp.data[3]);
  sprintf(d5, "RSSI: %d", rssi);
  disp(d1,d2,d3,d4,d5);
  delay(15000);
Starting LoRa OK!
received packet
V:4169.00,T:23.69,H:27.55,L:400.83
RSSI=-30
Channel update successful.
received packet
received packet
received packet
received packet
V:4162.00, T:23.69, H:27.66, L:400.83
RSSI=-30
received packet
Channel update successful.
received packet
received packet
received packet
received packet
V:4161.00, T:23.68, H:29.42, L:400.83
RSSI=-31
received packet
Channel update successful.
received packet
received packet
received packet
```

```
received packet
V:4160.00, T:23.68, H:28.34, L:408.33
RSSI=-31
Channel update successful.
received packet
received packet
received packet
received packet
received packet
V:4162.00, T:23.65, H:27.72, L:408.33
RSSI=-31
Channel update successful.
received packet
received packet
received packet
received packet
```



## Assignment (for students not having a comprehensive specific project)

After testing the presented IoT Architecture example let us extend it with new features.

- 1.The gateway receives LoRa packet and confirms it with a short **ACK packet**. It means that the sender (CubeCell board) needs to wait a few seconds for this packet **wait state**, before going to deep sleep low power stage.
- 2. The IoT Architecture provides a means to operate with many terminals such as CubeCell boards. In this case the terminals must be identified by a number (address). We have to add it to the packet as a header. Note that different terminals may use **separate** ThingSpeak channels, how to do it?
- 3. The LoRa packets are not protected; so we have to add encryption to hide the payload. We can do it with **AES encryption** available in software for CubeCell, and integrated in hardware with ESP32.
- 4. The terminals should not communicate with other terminals. In order to separate the communication between the terminals and the gateway we may use down-chirp/up-chirp modes. For example the terminal nodes send the "**up-chirp**" packets to the gateway and receive the "**down-chirp**" packets ACK from the gateway.