

MATH 566: Lecture 25 (11/12/2024)

Today: * SSP algo, example
 * MST, cut/path optimality conditions

Successive Shortest Path (SSP) Algorithm for MCF

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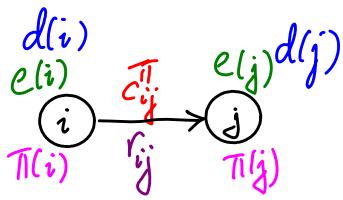
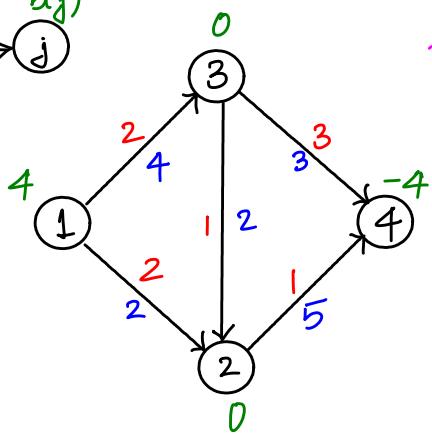
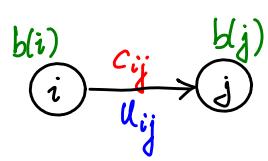
algorithm successive shortest path;
begin
     $x := 0$  and  $\pi := 0$ ; no need to find feasible flow @ start-
     $e(i) := b(i)$  for all  $i \in N$ ;
    initialize the sets  $E := \{i : e(i) > 0\}$  and  $D := \{i : e(i) < 0\}$ ;
    while  $E \neq \emptyset$  do supply nodes demand nodes
        begin
            select a node  $k \in E$  and a node  $l \in D$ ;
            determine shortest path distances  $d(j)$  from node  $k$  to all
            other nodes in  $G(x)$  with respect to the reduced costs  $c_{ij}^{\pi}$ ; → 0, can use Dijkstra  
(from step 2 onward)
            let  $P$  denote a shortest path from node  $k$  to node  $l$ ;
            update  $\pi := \pi - d$ ; maintain optimality.
             $\delta := \min[e(k), -e(l), \min\{r_{ij} : (i, j) \in P\}]$ ;
            augment  $\delta$  units of flow along the path  $P$ ;
            update  $x, G(x), E, D$ , and the reduced costs;
        end;
    end;

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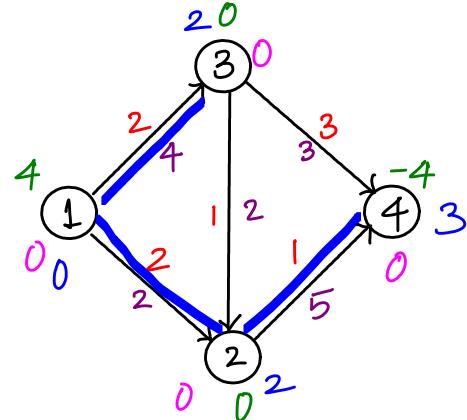
Figure 9.9 Successive shortest path algorithm.

Since we maintain optimality ($C_{ij}^{\pi} \geq 0 \forall (i, j) \in G(\bar{x})$), we can use efficient algorithms — Dijkstra — to compute the SP distance labels in each iteration after the first one. When we start, $\bar{\pi} = \bar{0}$ and hence $C_{ij}^{\pi} = C_{ij}$ itself, which could be < 0 . But after the first SP computation, $C_{ij}^{\pi} \geq 0$ is maintained (Lemma 9.11).

SSP Algorithm: Example



$$E = \{1\}, D = \{4\}$$

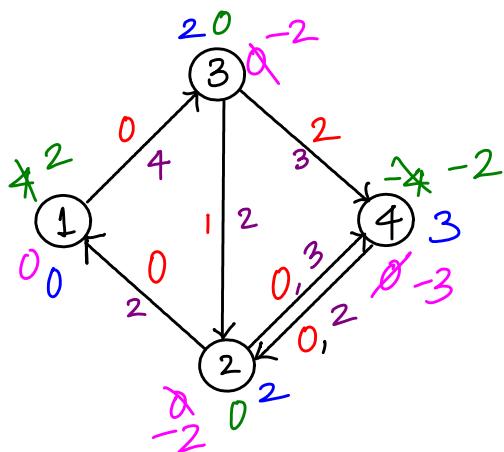
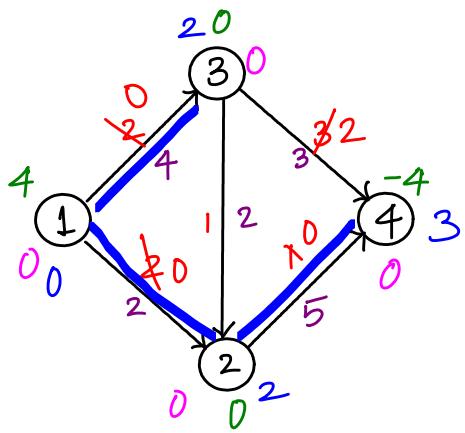


Iteration 1: SP from $k=1$

$d(i)$'s ↑
(SP tree shown in blue)

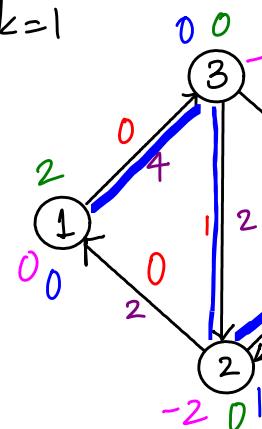
$$\bar{\pi} \leftarrow \bar{\pi} - \bar{d}$$

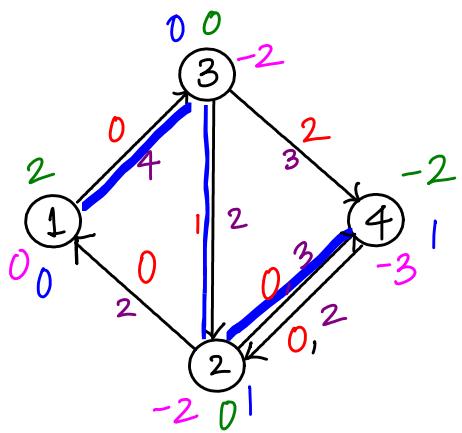
$$P_1 = 1-2-4, S = \min \{e(1), -e(4), r_{12}, r_{24}\} \\ = \min \{4, 4, 2, 5\} = 2$$



Iteration 2 $E = \{1\}, D = \{4\}$.

SP from $k=1$



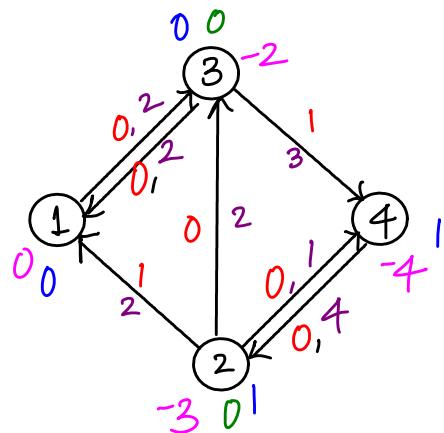
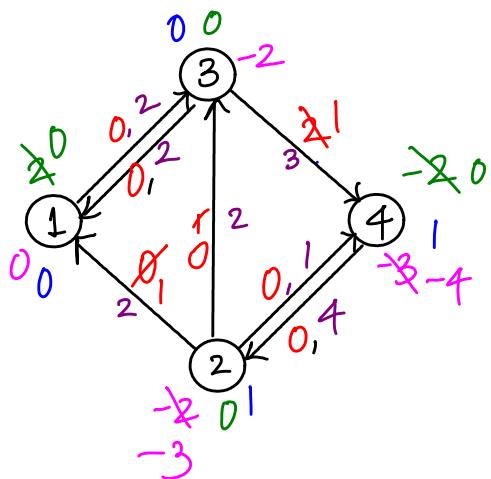


$$P_2 = 1-3-2-4$$

$$S = \min \{e(1), -e(4), r_{13}, r_{32}, r_{24}\}$$

$$= \min \{2, 2, 4, 2, 3\} = 2$$

$$\bar{\pi} \leftarrow \bar{\pi} - \bar{d}$$



Flow is optimum, as
 $E = \phi = D$ now.

flow in the original network:

$$x_{12} = 2, x_{13} = 2, x_{32} = 2, x_{24} = 4$$

Minimum Spanning Trees (MST) (AMO Chapter 13)

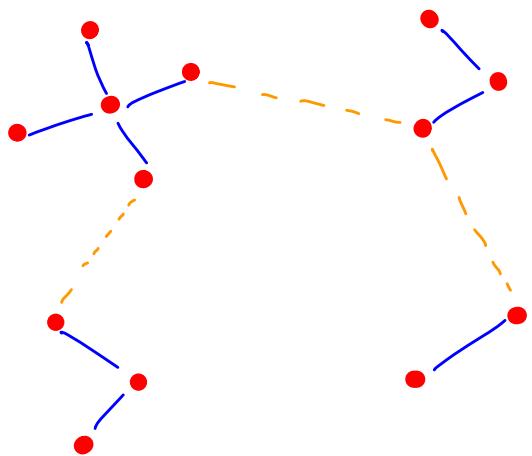
We switch to undirected networks, i.e., arcs are undirected.

$G_1 = (N, A)$, but now A has undirected arcs (or edges).

A **spanning tree** T of G_1 is a connected, acyclic subgraph that spans all nodes in N . T has $n-1$ arcs.

A **minimum spanning tree (MST)** is a spanning tree that has the smallest total cost $\sum_{(i,j) \in T} c_{ij}$.

An application : Cluster analysis. → see AMO for more applications



Can start building MST by assembling smaller trees. Stop at a specified cut-off value (for c_{ij}).

The connected components (subtrees) form the clusters.

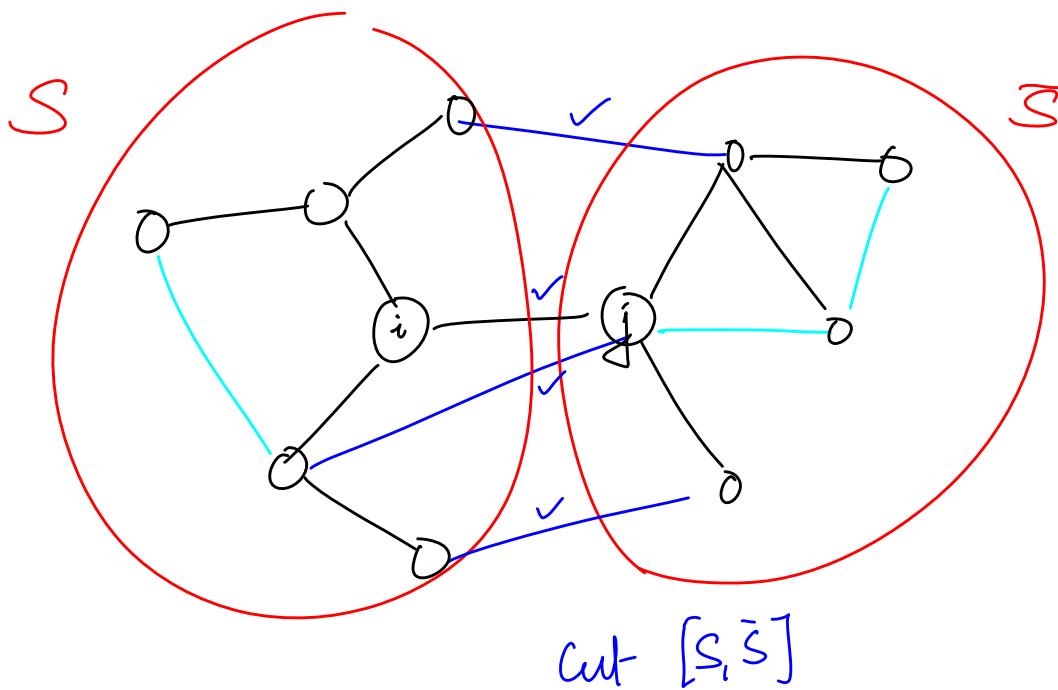
Optimality Conditions

- cut optimality conditions
- path optimality conditions

Notation Arcs in a spanning tree are called free arcs, while arcs not in the spanning tree are non-tree arcs.

Observation

- (1) For every non-tree arc (k, l) , there is a unique path in Γ connecting k and l .
- (2) Deleting a free arc (i, j) from a spanning tree divides N into two disjoint subsets S, \bar{S} . The arcs of G (k, l) with $k \in S, l \in \bar{S}$ form a cut $[S, \bar{S}]$.

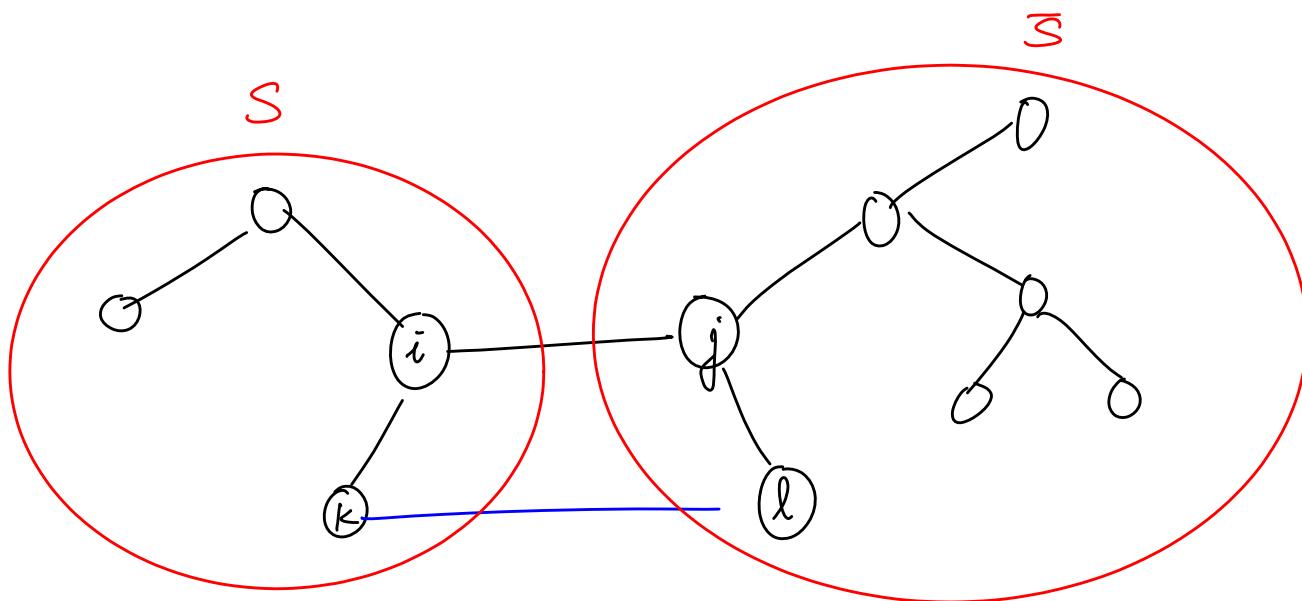


Cut Optimality Conditions

A spanning tree T is an MST iff $\forall (i,j) \in T, C_{ij} \leq C_{kl}$ $\forall (k,l) \in [S, \bar{S}]$, where $[S, \bar{S}]$ is the cut formed by deleting (i,j) from T .

Proof

(\Rightarrow) Assume T is an MST but $C_{ij} > C_{kl}$ for some $(i,j) \in T$ and $(k,l) \in [S, \bar{S}]$. Then we can replace (i,j) by (k,l) in T to obtain another spanning tree with smaller total cost, contradicting minimality of T .



(\Leftarrow) let T be a spanning tree and $C_{ij} \leq C_{kl}$ holds.
We want to show \bar{T} is an MST.

Let T^* be an MST and $T^* \neq T$.

$\Rightarrow \exists (i,j) \in T$ such $(i,j) \notin T^*$.

$\Rightarrow \exists (k,l) \in T^*$ such that $k \in S, l \in \bar{S}$, where $[S \bar{S}]$ is the cut obtained by deleting (i,j) from T .
The pieces in S and \bar{S} need to be connected somehow in T^* .

T satisfies cut optimality conditions $\Rightarrow C_{ij} \leq C_{kl}$.

T^* is an MST $\Rightarrow C_{kl} \leq C_{ij}$.

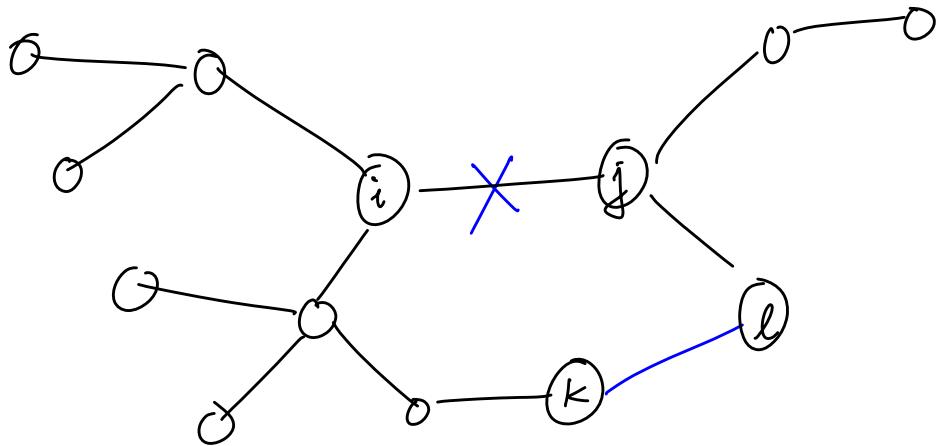
$$\Rightarrow C_{ij} = C_{kl}$$

Hence we can replace (i,j) in T with (k,l) . Repeat this process until $T = T^*$. We have not changed the total cost all along, so T must be an MST as well. \square

Path Optimality Conditions

A spanning tree T is an MST iff for every non-tree arc $(k, l) \in G \setminus T$, $c_{ij} \leq c_{kl}$ $\forall (i, j)$ in the path connecting k and l in T .

Proof If T is an MST and $c_{ij} > c_{kl}$, then replacing (i, j) with (k, l) gives a contradiction.



(\Leftarrow) Let T be a spanning tree satisfying the path optimality conditions. We show that T will satisfy the cut optimality conditions.

$(k, l) \in [S, \bar{S}] \Rightarrow$ There is a unique path in T connecting k and l . (i, j) is the only arc connecting S and \bar{S} . Hence (i, j) is in this path.

Path optimality $\Rightarrow c_{ij} \leq c_{kl}$. This holds $\forall (k, l) \in [S, \bar{S}]$.

\Rightarrow cut optimality conditions hold. □