

MATH 230 - Lecture 1 (01/11/2011)

(1-1)

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Course web page: www.wsu.edu/~kbala/Math230.html
(see Syllabus and other details here).

Linear Algebra - Motivating example

Butch M. Cougar has 5 hrs (7pm-midnight), and \$48 dollars to spare.
"Math"



How many hrs to get tutored, and how many to party?

Let x_1 = # hrs of tutoring } variables
 x_2 = # hrs of partying

Model:

$$\left. \begin{array}{l} x_1 + x_2 = 5 \text{ (total hrs)} \\ 8x_1 + 16x_2 = 48 \text{ (total money)} \end{array} \right\}$$

System of two linear equations

A generic linear equation : $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$

right-hand side (rhs)

coefficients

In general, we talk about a system of m-linear equations in n variables.

The graph of a linear equation is a straight line.

Here are some equations that are NOT linear:

$$2x_1x_2 + 3x_3 = -4$$

$$-\sqrt{x_2} + 3x_3^5 = 0$$

non-linear terms.

The coefficients (a_i) and rhs (b) can be real or complex numbers.
In Math 230, we will deal with only real numbers.

A solution is a set of values for x_1, x_2, \dots for which each equation in the system is true (or holds).

The solution set is the set of all solutions.

$$\left. \begin{array}{l} x_1 + x_2 = 5 \quad (1) \\ 8x_1 + 16x_2 = 48 \quad (2) \end{array} \right\}$$

A solution is given by $\left. \begin{array}{l} x_1 = 4 \\ x_2 = 1 \end{array} \right\}$ find solution by plotting the graphs of the two equations.

Find two points per line:

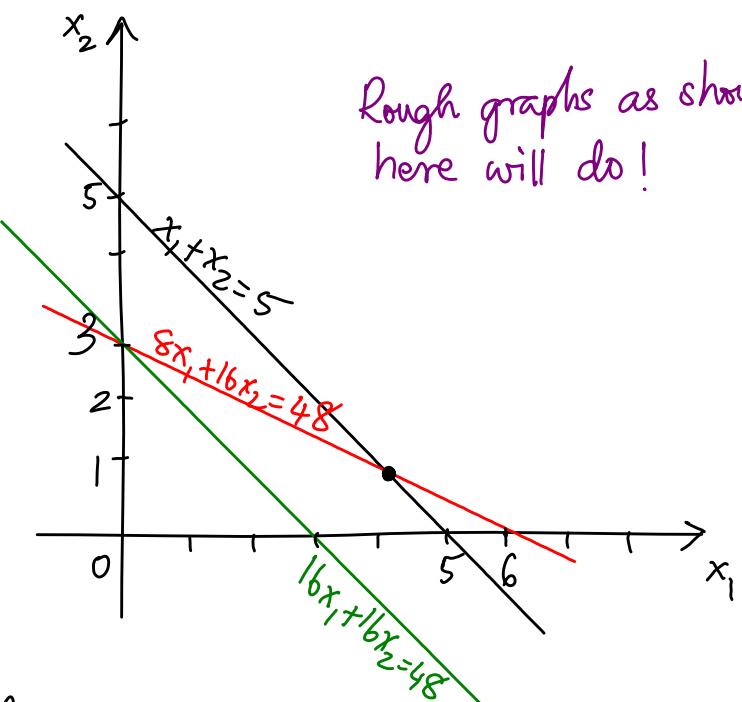
$$\left. \begin{array}{l} x_1 + x_2 = 5 \\ \quad \quad \quad \quad \quad \quad \quad \quad \quad \end{array} \right\} \begin{array}{l} (5,0) \text{ and } (0,5) \\ \text{are points on this line} \end{array}$$

$$\left. \begin{array}{l} 8x_1 + 16x_2 = 48 \\ \quad \quad \quad \quad \quad \quad \quad \quad \quad \end{array} \right\} \begin{array}{l} (6,0) \text{ & } (0,3) \\ \text{are points} \end{array}$$

How many solutions?

The 2 lines intersect at exactly one point. So, the solution set is $\{(4,1)\}$, i.e., it is a singleton set.

There are two other extreme cases



Rough graphs as shown here will do!

- * The 2 lines do not intersect \Rightarrow system has no solution, or the system is **inconsistent**.

e.g., fees for tutoring is \$16/hr now. The system is

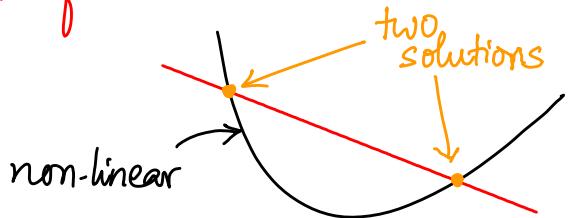
$$\left. \begin{array}{l} x_1 + x_2 = 5 \\ 16x_1 + 16x_2 = 48 \end{array} \right\} \text{The two lines are parallel.}$$

- * The 2 lines intersect at ALL pts \Rightarrow the system has infinitely many solutions.

e.g., tutoring is \$16/hr, and Butch has only 3 hrs to spare:

$$\left. \begin{array}{l} x_1 + x_2 = 3 \\ 16x_1 + 16x_2 = 48 \end{array} \right\} \text{The two lines are the same!}$$

Note: We never get, say, 2 solutions with lines!
We could get 2 points of intersection if we had curve(s) instead of lines.



In summary, a system of linear equations can have

1. no solution; \longrightarrow inconsistent system
 2. exactly one solution; OR
 3. infinitely many solutions
- } consistent system

The idea of plotting lines will not work in higher dimensions.

In general, we use elimination to solve a system of linear equations.

From the original system, obtain an "equivalent" system that is "simpler". Both systems have the same solution set.

$$\left. \begin{array}{l} x_1 + x_2 = 5 \quad (1) \\ 8x_1 + 16x_2 = 48 \quad (2) \end{array} \right\} \xrightarrow{\quad} \left. \begin{array}{l} x_1 + 4x_2 = 4 \\ 0x_1 + x_2 = 1 \end{array} \right\} \text{simpler equivalent system.}$$

original system

How? Eliminate x_1 from equations (2), (3), ... ,
eliminate x_2 from equations (1), (3), ... , etc.

$$\begin{array}{l}
 \begin{array}{l}
 x_1 + x_2 = 5 \quad (1) \\
 8x_1 + 16x_2 = 48 \quad (2)
 \end{array}
 \xrightarrow{\quad \cdots \rightarrow \quad}
 \begin{array}{l}
 x_1 + x_2 = 5 \quad (1') \\
 -8 \times (1) + (2) \\
 8x_2 = 8 \quad (2') \quad (2') \times \frac{1}{8}
 \end{array}
 \\
 \hline
 \begin{array}{l}
 x_1 + x_2 = 5 \quad (1'') \\
 x_2 = 1 \quad (2'')
 \end{array}
 \xrightarrow{\quad \cdots \rightarrow \quad}
 \begin{array}{l}
 (1'') - (2'') \\
 x_1 = 4 \\
 x_2 = 1
 \end{array}
 \end{array}$$

This procedure is called Gaussian elimination. The operations are **Elementary** row operations (EROs).
 ↗ they do not change the solution set.

There are **three** types of EROs.

1. (**Replacement**): Replace an equation with the sum of itself and a multiple of another equation.
2. (**Interchange**): Swap two equations (or rows). ↗ just change the order in which equations are written
3. (**Scaling**): Multiply an equation (row) by a non-zero number.
 ↗ if you multiply by zero, you remove that equation!

More compact representation! ↗ Avoid writing x_1, x_2, \dots each time.

$$\begin{array}{l}
 x_1 + x_2 = 5 \\
 8x_1 + 16x_2 = 48
 \end{array}
 \quad
 \begin{bmatrix} 1 & 1 \\ 8 & 16 \end{bmatrix}
 \text{ is the } \underline{\text{matrix}} \text{ of coefficients.}$$

A **matrix** is a rectangular array of numbers. It has rows and columns.

The size of a matrix: (# rows) \times (# columns)
 ↗ said as "by"

$\begin{bmatrix} 1 & 1 \\ 8 & 16 \end{bmatrix}$ is a 2×2 matrix.

We include the rhs numbers along with the matrix of coefficients:

$\begin{array}{cc|c} 1 & 1 & 5 \\ 8 & 16 & 48 \end{array}$ → the augmented matrix of the system of linear equations.
 ↗ just a separator line;
 separates the rhs from coefficients.

$\begin{bmatrix} 1 & 1 & 5 \\ 8 & 16 & 48 \end{bmatrix}$ is a 2×3 matrix.

We can do EROs directly on the augmented matrix.

$$\begin{bmatrix} 1 & 1 & 5 \\ 8 & 16 & 48 \end{bmatrix} \xrightarrow{R_2 - 8R_1} \begin{bmatrix} 1 & 1 & 5 \\ 0 & 8 & 8 \end{bmatrix} \xrightarrow{R_2 \times (\frac{1}{8})} \begin{bmatrix} 1 & 1 & 5 \\ 0 & 1 & 1 \end{bmatrix} \xrightarrow{R_1 - R_2} \begin{bmatrix} 1 & 0 & 4 \\ 0 & 1 & 1 \end{bmatrix}$$

compact notation for EROs.