

# MATH 566: Lecture 25 (11/12/2024)

Today: \* SSP algo, example  
\* MST, cut/path optimality conditions

## Successive Shortest Path (SSP) Algorithm for MCF

**algorithm successive shortest path;**

**begin**

$x := 0$  and  $\pi := 0$ ;

$e(i) := b(i)$  for all  $i \in N$ ;

initialize the sets  $E := \{i : e(i) > 0\}$  and  $D := \{i : e(i) < 0\}$ ;

**while**  $E \neq \emptyset$  **do**

**begin**

select a node  $k \in E$  and a node  $l \in D$ ;

determine shortest path distances  $d(j)$  from node  $k$  to all other nodes in  $G(x)$  with respect to the reduced costs  $c_{ij}^{\pi}$ ;

let  $P$  denote a shortest path from node  $k$  to node  $l$ ;

update  $\pi := \pi - d$ ;

$\delta := \min[e(k), -e(l), \min\{r_{ij} : (i, j) \in P\}]$ ;

augment  $\delta$  units of flow along the path  $P$ ;

update  $x$ ,  $G(x)$ ,  $E$ ,  $D$ , and the reduced costs;

**end;**

**end;**

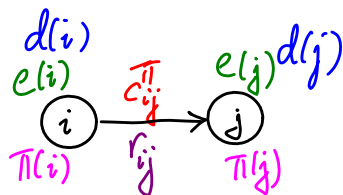
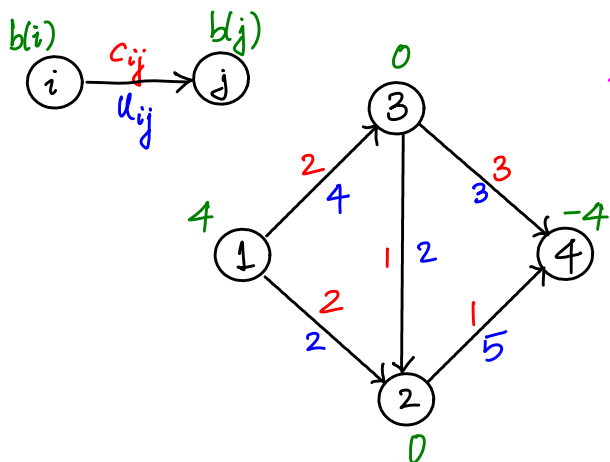
**Figure 9.9** Successive shortest path algorithm.

Since we maintain optimality ( $C_{ij}^{\pi} \geq 0 \forall (i, j) \in G(\bar{x})$ ), we can use efficient algorithms — Dijkstra — to compute the SP distance labels in each iteration after the first one.

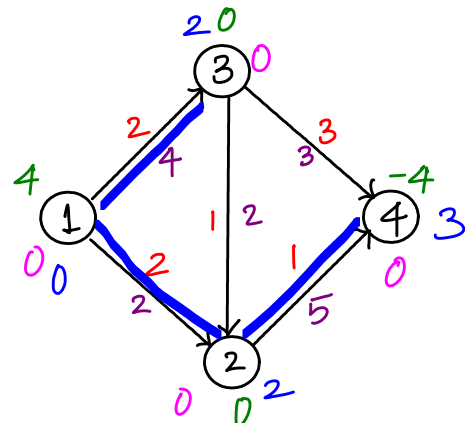
When we start,  $\bar{\pi} = \bar{0}$  and hence  $C_{ij}^{\bar{\pi}} = C_{ij}$  itself, which could be  $< 0$ . But after the first SP computation,  $C_{ij}^{\bar{\pi}} \geq 0$  is maintained (Lemma 9.11).

# SSP Algorithm: Example

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$$E = \{1\}, D = \{4\}$$

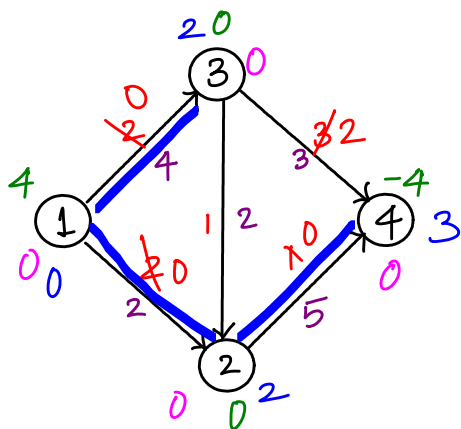


Iteration 1: SP from  $k=1$   
 $d(i)$ 's  $\uparrow$  (SP tree shown in blue)

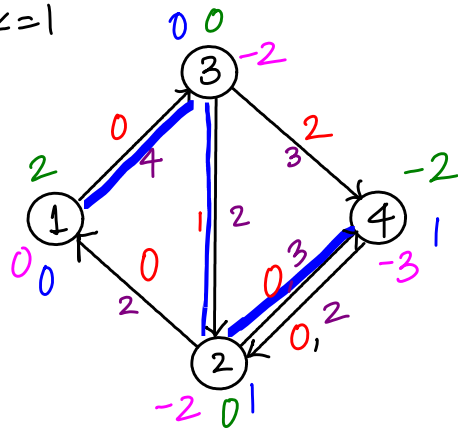
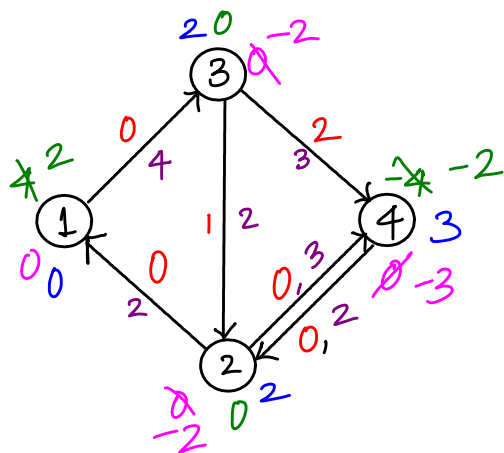
$$\bar{\pi} \leftarrow \bar{\pi} - \bar{d}$$

$$P_1 = 1-2-4. \quad S = \min\{e(1), -e(4), r_{12}, r_{24}\}$$

$$= \min\{4, 4, 2, 5\} = 2$$



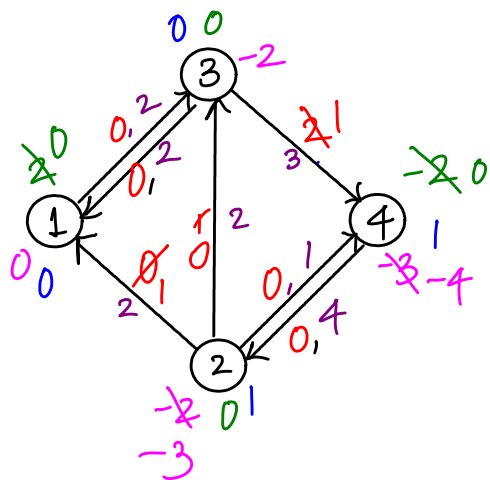
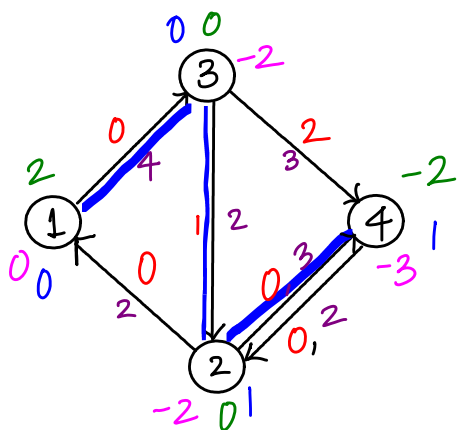
Iteration 2  $E = \{1\}, D = \{4\}$ .  
 SP from  $k=1$



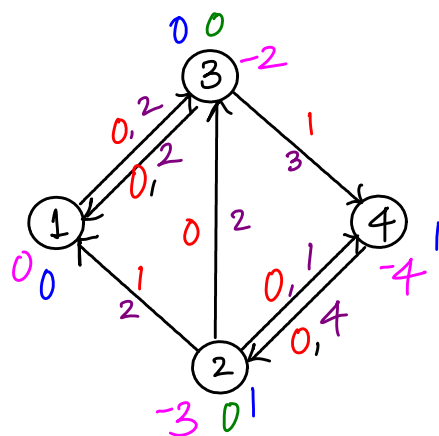
$$S = \min \{e(1), -e/4, r_3, r_{32}, r_{24}\}$$

$$= \min \{2, 2, 4, 2, 3\} = 2$$

$$\bar{\pi} \leftarrow \bar{\pi} - \bar{d}$$



Flow is optimum, as  
 $E = \phi = D$  now.



flow in the original network:

$$X_{12}=2, X_{13}=2, X_{32}=2, X_{24}=4$$

# Minimum Spanning Trees (MST) (AMO Chapter 13)

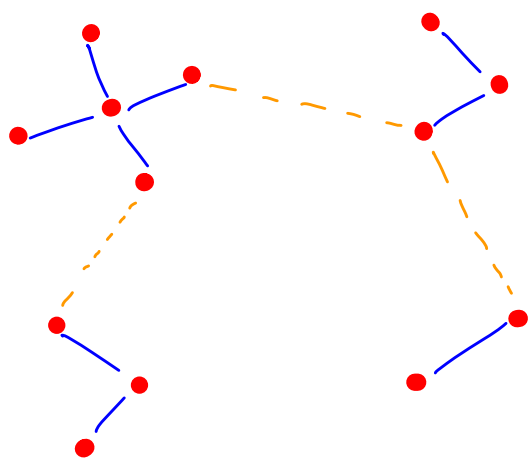
We switch to undirected networks, i.e., arcs are undirected.

$G=(N,A)$ , but now  $A$  has undirected arcs (or edges).

A **spanning tree**  $T$  of  $G$  is a connected, acyclic subgraph that spans all nodes in  $N$ .  $T$  has  $n-1$  arcs.

A **minimum spanning tree (MST)** is a spanning tree that has the smallest total cost  $\sum_{(i,j) \in T} c_{ij}$ .

An application: Cluster analysis. → see AMO for more applications



Can start building MST by assembling smaller trees. Stop at a specified cut-off value (for  $c_{ij}$ ).

The connected components (subtrees) form the clusters.

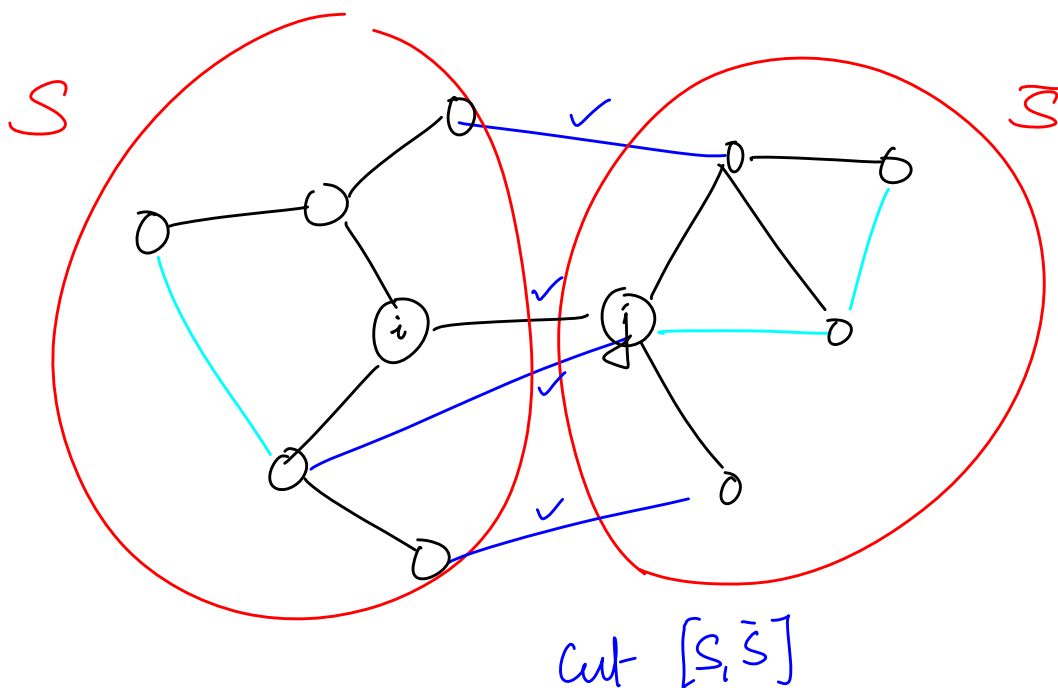
## Optimality Conditions

- cut optimality conditions
- path optimality conditions

Notation Arcs in a spanning tree are called tree arcs, while arcs not in the spanning tree are non-tree arcs.

## Observation

- (1) For every non-tree arc  $(k, l)$ , there is a unique path in  $T$  connecting  $k$  and  $l$ .
- (2) Deleting a tree arc  $(i, j)$  from a spanning tree divides  $N$  into two disjoint subsets  $S, \bar{S}$ . The arcs of  $G$   $(k, l)$  with  $k \in S, l \in \bar{S}$  form a cut  $[S, \bar{S}]$ .

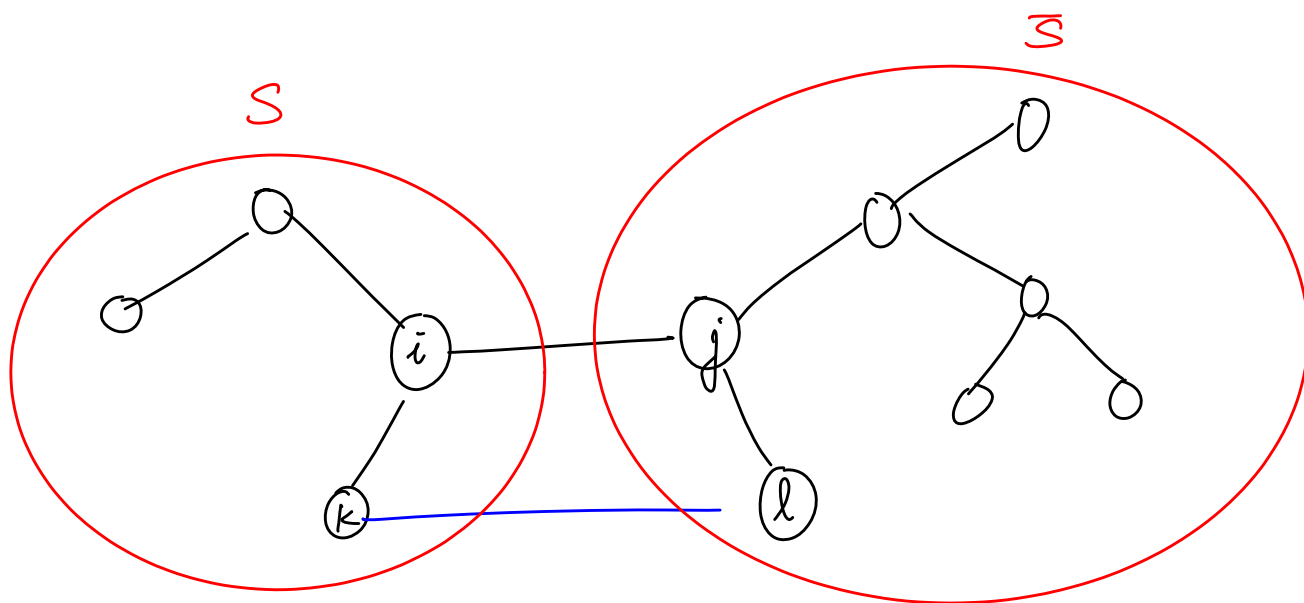


## Cut Optimality Conditions

A spanning tree  $T$  is an MST iff  $\forall (i,j) \in T, C_{ij} \leq C_{kl} \forall (k,l) \in [S, \bar{S}]$ , where  $[S, \bar{S}]$  is the cut formed by deleting  $(i,j)$  from  $T$ .

### Proof

( $\Rightarrow$ ) Assume  $T$  is an MST but  $C_{ij} > C_{kl}$  for some  $(i,j) \in T$  and  $(k,l) \in [S, \bar{S}]$ . Then we can replace  $(i,j)$  by  $(k,l)$  in  $T$  to obtain another spanning tree with smaller total cost, contradicting minimality of  $T$ .



( $\Leftarrow$ ) Let  $T$  be a spanning tree and  $c_{ij} \leq c_{kl}$  holds.  
We want to show  $T$  is an MST.

Let  $T^0$  be an MST and  $T^0 \neq T$ .

$\Rightarrow \exists (i,j) \in T$  such  $(i,j) \notin T^0$ .

$\Rightarrow \exists (k,l) \in T^0$  such that  $k \in S, l \in \bar{S}$ , where  $[S, \bar{S}]$  is the cut obtained by deleting  $(i,j)$  from  $T$ .  
The pieces in  $S$  and  $\bar{S}$  need to be connected somehow in  $T^0$ .

$T$  satisfies cut optimality conditions  $\Rightarrow c_{ij} \leq c_{kl}$ .

$T^0$  is an MST  $\Rightarrow c_{kl} \leq c_{ij}$ .

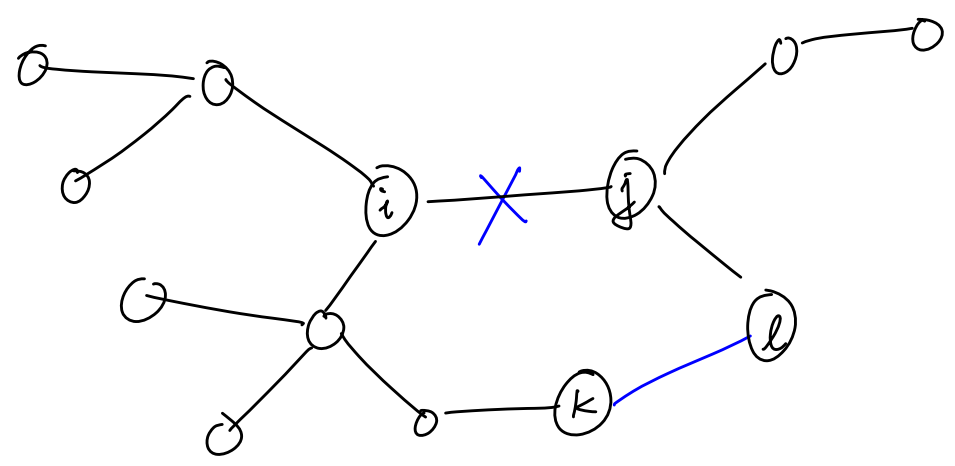
$\Rightarrow c_{ij} = c_{kl}$ .

Hence we can replace  $(i,j)$  in  $T$  with  $(k,l)$ . Repeat this process until  $T = T^0$ . We have not changed the total cost all along, so  $T$  must be an MST as well.  $\square$

# Path Optimality Conditions

A spanning tree  $T$  is an MST iff for every non-tree arc  $(k, l) \in G$ ,  $C_{ij} \leq C_{kl} \quad \forall (i, j)$  in the path connecting  $k$  and  $l$  in  $T$ .

Proof If  $T$  is an MST and  $C_{ij} > C_{kl}$ , then replacing  $(i, j)$  with  $(k, l)$  gives a contradiction.



$(\Leftarrow)$  Let  $T$  be a spanning tree satisfying the path optimality conditions. We show that  $T$  will satisfy the cut optimality conditions.

$(k, l) \in [S, \bar{S}] \Rightarrow$  There is a unique path in  $T$  connecting  $k$  and  $l$ .  $(i, j)$  is the only arc connecting  $S$  and  $\bar{S}$ . Hence  $(i, j)$  is in this path.

Path optimality  $\Rightarrow C_{ij} \leq C_{kl}$ . This holds  $\forall (k, l) \in [S, \bar{S}]$ .  
 $\Rightarrow$  cut optimality conditions hold. □