

MATH 464 - Lecture 20 (03/22/2018)

- Today:
- * big-M method to detect infeasibility
 - * one full example
 - * revised simplex v/s tableau simplex

Detecting infeasibility

$$\begin{aligned} \min \quad & 2x_1 + x_2 \\ \text{s.t.} \quad & x_1 + x_2 = 4 \quad x_3 \\ & 2x_1 + 2x_2 = 10 \quad x_4 \\ & x_1, x_2 \geq 0 \end{aligned}$$

$$\begin{aligned} \min \quad & 2x_1 + x_2 + Mx_3 + Mx_4 \\ \text{s.t.} \quad & x_1 + x_2 + x_3 = 4 \\ & 2x_1 + 2x_2 + x_4 = 10 \\ & x_j \geq 0 \quad \forall j \end{aligned}$$

$$A = \begin{bmatrix} 1 & 1 & 1 & 0 \\ 2 & 2 & 0 & 1 \end{bmatrix}, \bar{b} = \begin{bmatrix} 4 \\ 10 \end{bmatrix}, \bar{C}^T = \begin{bmatrix} 2 & 1 & M & M \end{bmatrix}. \text{ Starting basis } \mathcal{B} = \{3, 4\}. \\ \Rightarrow \bar{C}_B^T = \begin{bmatrix} M & M \end{bmatrix}.$$

$$\begin{aligned} \bar{C}'^T &= \bar{C}^T - \bar{C}_B^T \bar{B}^{-1} A \\ &= \begin{bmatrix} 2 & 1 & M & M \end{bmatrix} - \begin{bmatrix} M & M \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 0 \\ 2 & 2 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} -3M+2 & -3M+1 & 0 & 0 \end{bmatrix}. \quad z = \bar{C}_B^T \bar{x}_B = \begin{bmatrix} M & M \end{bmatrix} \begin{bmatrix} 4 \\ 10 \end{bmatrix} = 14M. \end{aligned}$$

$-14M$	$-3M+2$	$-3M+1$	0	0
$x_3 =$	4	1	1	0
$x_4 =$	10	2	2	1
	$-2M-4$	1	0	$3M-1$
$x_2 =$	4	1	1	0
$x_4 =$	2	0	0	-2

$R_0 - (-3M+1)R_1$

optimal!

The optimal solution is $x_2=4, x_4=2$, with $z^* = 2M+4$. Since an artificial variable (x_4) is >0 (basic), the original LP is infeasible.

Caution!: An artificial variable that is basic, but still = 0 does not indicate infeasibility of original LP!

Two-phase Method

Given $\begin{cases} \min \bar{c}^T \bar{x} \\ \text{s.t. } A\bar{x} = \bar{b} \\ \bar{x} \geq \bar{0} \end{cases} \xrightarrow{\bar{b} \geq \bar{0}}$ we write the following LP :

$$\begin{cases} \min \bar{I}^T \bar{y} = \sum_{i=1}^m y_i \\ \text{s.t. } A\bar{x} + \bar{I}\bar{y} = \bar{b} \\ \bar{x}, \bar{y} \geq \bar{0} \end{cases}$$

\bar{I} : vector of 1's.

Phase 1 LP.
 \hookrightarrow is guaranteed to be feasible!

Here, y_i is the artificial variable for constraint i .

Assuming $\bar{b} \geq \bar{0}$, which can be ensured before standardizing the LP by scaling any constraint with $b_i < 0$ by -1 , $\{\bar{y} = \bar{b}, \bar{x} = \bar{0}\}$ is a feasible solution. Thus, the Phase 1-LP is feasible. Further, it is guaranteed to have an optimal solution: the minimum value of $\sum_{i=1}^m y_i$ is 0, when $y_i = 0 \forall i$, as $y_i \geq 0 \forall i$.

If the optimal objective function value of the phase-1 LP is zero, i.e., $y_i = 0 \forall i$ in the optimal solution, then the original LP is feasible. The corresponding \bar{x} variables give a starting bfs for the phase 2 LP, which goes back to $\min \{\bar{c}^T \bar{x} \mid A\bar{x} = \bar{b}, \bar{x} \geq \bar{0}\}$.

On the other hand, if any $y_i > 0$ in the optimal solution of the phase 1 LP, the original LP is infeasible.

Phase-1 LP might be a better option than the big-M method if we're interested in only checking whether the original LP is feasible.

A full example

$$\max \bar{c}^T \bar{x} \equiv \min -\bar{c}^T \bar{x}$$

$$\begin{aligned} \max Z &= -2x_1 + 3x_2 \\ \text{s.t.} \quad & x_1 + 3x_2 \leq 9 \\ & -(2x_1 + 5x_2) \geq -6 \\ & x_2 \geq 1 \\ & x_1, x_2 \geq 0 \\ & (x_1, -x_3) \end{aligned}$$

so that rhs is $\geq 0 \Rightarrow -2x_1 - 5x_2 \leq 6$

Steps:

1. Change objective to min, if needed.
2. Scale constraints with $b_i < 0$ by -1 .
3. Take care of urs and ≤ 0 vars.
4. Convert to standard form.
5. Add artificial vars as needed.
6. Proceed with simplex method.

$$\begin{aligned} \min Z &= 2(x_1 - x_3) - 3x_2 \\ & x_1 - x_3 + 3x_2 + \\ & -2x_1 + 2x_3 - 5x_2 \\ & x_2 \end{aligned}$$

$$\begin{array}{rcl} & +Mx_7 & \\ x_4 & +x_5 & = 9 \\ -x_6 & +x_7 & = 6 \\ & & = 1 \end{array}$$

We could add artificial variables for constraints 1 and 2 as well; but if a slack var is present, we might as well use them in the starting basis!

For large LP instances with tens of thousands of constraints, most of which are \leq , it is wasteful to add artificial variables unless necessary — we could use the slack variables in the starting bfs!

$$\bar{c}^T = [x_1 \ x_2 \ x_3 \ x_4 \ x_5 \ x_6 \ x_7 \ 2 \ -3 \ -2 \ 0 \ 0 \ 0 \ M]$$

$B = I = B^{-1}$ in starting tableau with $\mathcal{J} = \{4, 5, 7\}$, $B^{-1} = I$.

$$\bar{c}'^T = \bar{c}^T - \bar{c}_B^T B^{-1} A \quad \bar{c}_B = [0 \ 0 \ M], \quad \bar{x}_B = B \bar{b} = \bar{b} = \begin{bmatrix} 9 \\ 6 \\ 1 \end{bmatrix}.$$

$-\bar{z} = -\bar{c}_B^T \bar{x}_B = -M$. → we'll calculate this vector directly in Matlab!

See Matlab session at

http://www.math.wsu.edu/faculty/bkrishna/FilesMath464/S23/Software/Lec20_03232023_Session.txt

Optimal solution of the transformed LP: $x_2 = 24, x_3 = 63, x_6 = 23, z^* = -198$.

For the original LP, we had $x_1 = x_1 - x_3$, and had changed $\max \bar{c}^T \bar{x}$ to $\min -\bar{c}^T \bar{x}$. Hence the optimal solution to the original LP is $x_1 = -63, x_2 = 24$ ($x_6 = 23$), with $z^* = 198$.

Comparing Full Tableau and Revised Simplex Methods

Revised Simplex

1. Storage:

$$\begin{matrix} \bar{B}^{-1}, A, \bar{c}' \\ \uparrow \quad \uparrow \\ m \times m \quad m \times n \end{matrix}$$

Tableau Simplex

$$T = \left[\begin{array}{c|c} -z_B & \bar{c}'^T \\ \hline \bar{x}_B & \bar{B}' A \end{array} \right], \bar{c}'$$

$\curvearrowright (m+1) \times (n+1)$

\bar{B}^{-1} is not sparse, but A often is (especially in large real-life LPs). And $\bar{B}'A$ is not sparse. In practice n is often much larger than m .

2. pivots / operations

performed on \bar{B}^{-1} ($m \times m$), followed by $\bar{p}^T = \bar{c}_B^T \bar{B}^{-1}$ and \bar{c}' .

→ Could compute c'_j one at a time.

Operations are performed on

$$T = \left[\begin{array}{c|c} -z & \bar{c}'^T \\ \hline x_B & \bar{B}' A \end{array} \right]$$

$(m+1) \times (n+1)$

In summary, revised simplex is more efficient for large LPs.

The final project will ask you to compare your implementations of the revised simplex and the tableau simplex methods.