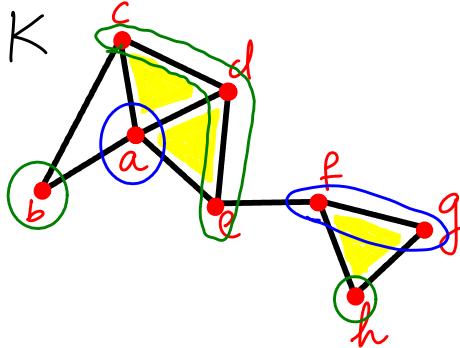


MATH 529 - Lecture 10 (02/08/2024)

Today: * poset representation
 * retraction, homotopy equivalence
 * Nerve

We first finish the example of $\text{Lk } X$ for a general set $X \subset K$...



Let $X = \{a, \bar{f}, \bar{g}\}$. Then we intuitively want

$$\text{Lk } X = \{b, c, d, e, \bar{c}d, \bar{d}e, h\}.$$

Following the definitions, we get

$$\text{St } X = \{a, \bar{a}b, \bar{a}c, \bar{a}d, \bar{a}e, \Delta aed, \Delta ade, \bar{f}g, \Delta fgh\}.$$

$$\text{Cl St } X = \{a, \bar{a}b, \bar{a}c, \bar{a}d, \bar{a}e, \Delta aed, \Delta ade, \bar{f}g, \Delta fgh, \dots b, c, d, e, \bar{c}d, \bar{d}e, f, g, h, \bar{f}h, \bar{g}h\}$$

We also get

$$\text{Cl } X = \{a, \bar{f}g, \bar{f}, \bar{g}\}, \text{ and}$$

$$\text{St Cl } X = \{a, \bar{a}b, \bar{a}c, \bar{a}d, \bar{a}e, \Delta aed, \Delta ade, \bar{f}g, \Delta fgh, \dots f, g, \bar{e}f, \bar{f}h, \bar{g}h\}$$

$$\Rightarrow \text{Lk } X = \text{Cl St } X - \text{St Cl } X = \{b, c, d, e, \bar{c}d, \bar{d}e, h\},$$

as expected!

Note that $\bar{e}f \in \text{St Cl } X$, but is not in $\text{Lk } X$ (as per definition).

For a small example, we can easily eye-ball these sets. But how do you handle large simplicial complexes with, say, 10^4 simplices?

We describe a way to efficiently store simplicial complexes and to read off $\text{St}X$, $\text{Lk}X$, $\text{Cl}X$, etc. from that representation.

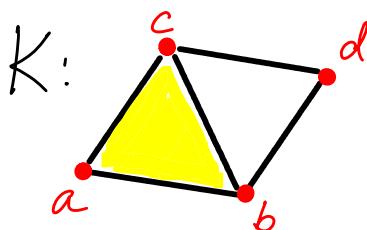
Def (poset) Given a finite set S , a partial order is a binary relation \leq on S that is reflexive, antisymmetric, and transitive, i.e., $\forall x, y, z \in S$,

- (a) $x \leq x$;
- (b) $x \leq y$ and $y \leq x \Rightarrow x = y$; and
- (c) $x \leq y, y \leq z \Rightarrow x \leq z$.

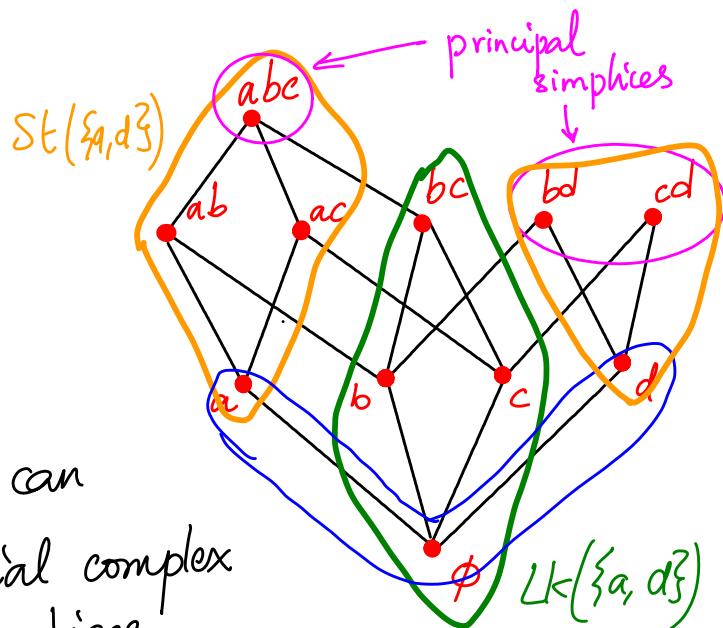
partial, as not every $x, y \in S$ are related by \leq .

A set S with a partial order is called a partially ordered set, or a poset. The face relationships of a simplicial complex is a partial order. So the vertex scheme of a simplicial complex with face relationships is a poset.

Illustration



The simplices "at the top" are called principal simplices. We can determine the entire simplicial complex if we know the principal simplices.



To find $\text{Star}(st X)$, take X and everything above. For instance,

$$st(\{a, d\}) = \{a, ab, ac, abc, d, bd, cd\}.$$

To find $\text{Cl } X$, take X and everything below; e.g., $\text{Cl}(\{a, d\}) = \{a, d, \emptyset\}$.

Notice that $\text{Cl } st(\{a, d\}) = K \cup \{\emptyset\}$ here.

As a convention, the empty simplex (or null set) is added at the bottom of this poset representation. It plays the role of the "root node" from which the poset representation "grows up".

Hence we include the empty set \emptyset in our definitions and discussions of closure, star, and link. In particular, we modify the definition of link slightly as follows:

$$\text{Lk } X = \text{Cl } st X - st(\text{Cl } X - \{\emptyset\}).$$

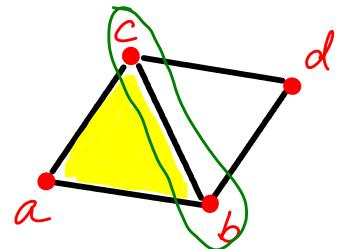
With $X = \{a, d\}$, we expect $\text{Lk } X$ to be $\{bc, b, c\}$.

Recall, $\text{Cl } X = \{a, d, \emptyset\}$. So,

$st(\text{Cl } X - \{\emptyset\}) = st(\{a, d\})$ here. Hence we indeed get

$$\text{Lk } X = \{bc, b, c, \emptyset\}.$$

We now define a notion of topological similarity that is weaker than homeomorphism. We then use this notion to define how to build simplicial complexes on data sets of points in \mathbb{R}^d .



Homotopy

Def Let $f, g: \mathbb{X} \rightarrow \mathbb{Y}$ be continuous maps from topological space \mathbb{X} to space \mathbb{Y} . A **homotopy** between f and g is another continuous map

$H: \mathbb{X} \times [0, 1] \rightarrow \mathbb{Y}$ such that H agrees with f at $t=0$, and with g at $t=1$. In other words,

$$H(x, 0) = f(x) \quad \forall x \in \mathbb{X}, \text{ and}$$

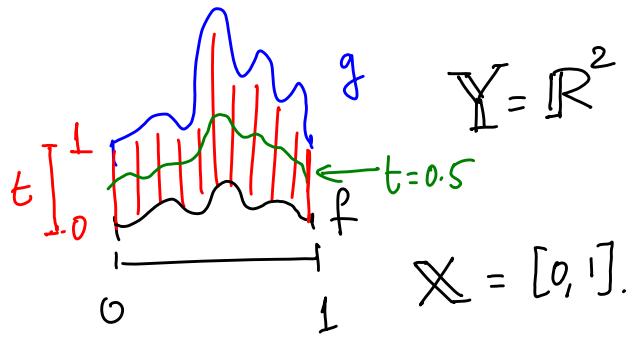
$$H(x, 1) = g(x) \quad \forall x \in \mathbb{X}.$$

The index t can be thought of as time, varying from 0 to 1.

H could be thought of a time-series of functions $f_t(x) = H(x, t)$, where $f_t: \mathbb{X} \rightarrow \mathbb{Y}$ for $t \in [0, 1]$, with $f_0 = f$ and $f_1 = g$.

We say that f is **homotopy equivalent** to g , or that f is homotopic to g . We denote this equivalence relation by $f \xrightarrow{\text{reflexive, symmetric, and transitive.}} g$.

Here is an illustration, with $\mathbb{X} = [0, 1]$ and $\mathbb{Y} = \mathbb{R}^2$. The homotopy H is a 2D strip of functions going from f to g . All of f, g , and H are continuous.



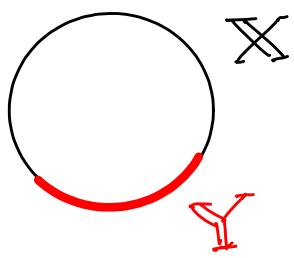
We extend the definition of homotopy to topological spaces. First we consider a special case.

Def $\mathbb{Y} \subseteq \mathbb{X}$ is a **retract** of \mathbb{X} if there is a continuous map $r: \mathbb{X} \rightarrow \mathbb{Y}$ with $r(y) = y \forall y \in \mathbb{Y}$. r is called a **retraction**.

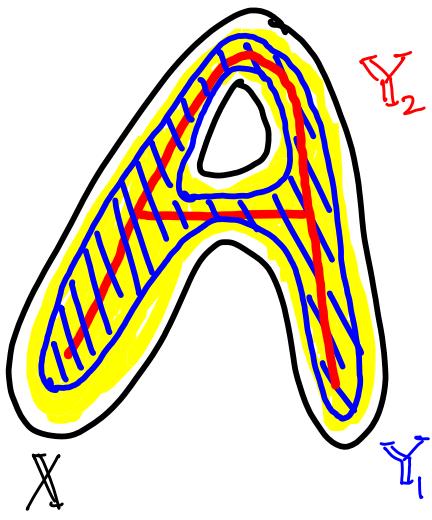
Def \mathbb{Y} is a **deformation retract** of \mathbb{X} , and r is a **deformation retraction**, if there is a homotopy between the retract r and the identity map $\underline{id}_{\mathbb{X}}$ on \mathbb{X} , i.e., $r \simeq \underline{id}_{\mathbb{X}}$.

$$\underline{id}_{\mathbb{X}}(x) = x \quad \forall x \in \mathbb{X}.$$

We also say that \mathbb{X} deformation retracts to \mathbb{Y} .

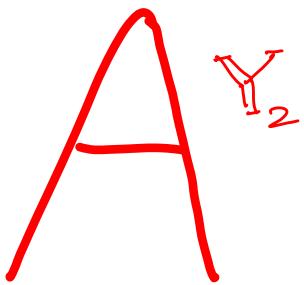


Here is an example of a retract that is not a deformation retract. Notice that \mathbb{X} is S^1 (circle), while \mathbb{Y} is just an open arc.



Y_1 is a deformation retract of X .

Continue to deform to obtain



$(Y_2 \subset X)$.

"skeleton" sitting inside
the "fat A".

$Y_2 \not\sim X$, but Y_2 and X have the same homotopy type.
we'll define it formally soon!

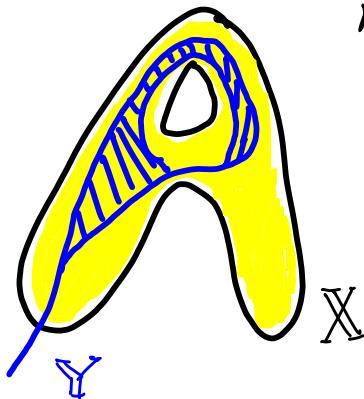
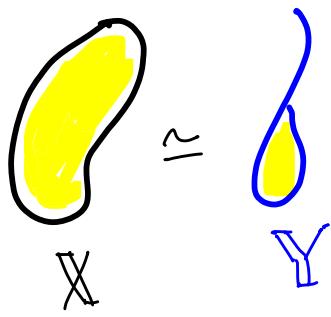
Deforming even further, we can get Y_3  $(Y_3 \subset Y_2)$.

X , and $Y_j, j=1,2,3$ are all homotopy equivalent. Also, each Y_j is a deformation retract of Y_k for $k < j$, and also of X .

Notice that while X and Y_2 , for instance, are not homeomorphic, they both are forms of the letter 'A'. Y_2 is, in some sense, the "skeleton" of X . These types of transformations are allowed in the less tight notion of topological similarity - called homotopy equivalence, which is not as strict as homeomorphism.

Def X and Y are homotopy equivalent, or have the same homotopy type, if there exists continuous maps $f: X \rightarrow Y$ and $g: Y \rightarrow X$ such that $f \circ g \simeq \text{id}_Y$ and $g \circ f \simeq \text{id}_X$.
 We denote $X \simeq Y$.

Note we have $f \circ g \simeq \text{id}_Y$ and $g \circ f \simeq \text{id}_X$, and not equal to in each case.

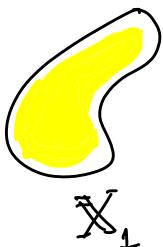


notice that
 $X \simeq Y$ here, but
 Y is not a
 retract of X .

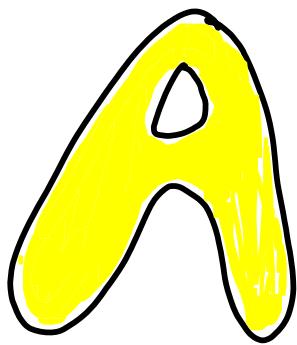
If two spaces are homeomorphic, they have the same homotopy type.
 So, $X \approx Y \Rightarrow X \simeq Y$.

The implication does not go the other way, as many of the above examples show. For instance, X (fat 'A') is a 2-manifold with boundary, and Y_2 (1-D 'A'), its 'skeleton', is a 1-manifold with boundary.

Def If Y is a single point, and $X \simeq Y$, then we say that X has the homotopy type of a point, and we say that X is **contractible**.



X_1 is contractible



X_2 is not contractible.

Our next goal is to study how to construct simplicial complexes from sets of points (in some space \mathbb{R}^d). Most applications analyze data in this format. We would like to construct the simplicial complex such that it captures the topology of the point set — if not up to homeomorphism, up to homotopy, or even up to a weaker level (to be defined later). We need one more concept to introduce such constructions.

Def (Nerves) Let F be a finite collection of sets in \mathbb{R}^d . The **nerve** of F consists of all subcollections of F with nonempty intersections.

$$\text{Nrv } F = \{X \subseteq F \mid \cap X \neq \emptyset\}.$$

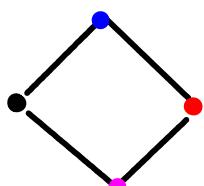
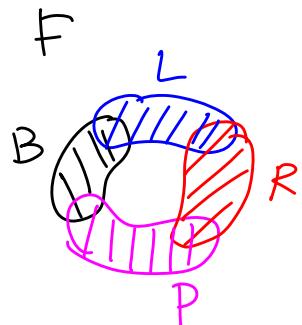
$\text{Nrv } F$ is always an ASC, as $\cap X \neq \emptyset$ and $Y \subseteq X \Rightarrow \cap Y \neq \emptyset$.
↳ abstract simplicial complex

Example

Consider an instance of F consisting of four sets, shaded Black, Blue, Red, and Pink.

The four sets intersect in four pairs, as shown. Then $\text{Nrv } F$ consists of the following intersecting subsets of $\{B, L, R, P\}$.

$$\begin{aligned} \text{Nrv } F = & \{ \{B\}, \{L\}, \{R\}, \{P\}, \\ & \{B, L\}, \{L, R\}, \{R, P\}, \{B, P\} \} \end{aligned}$$

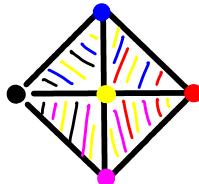
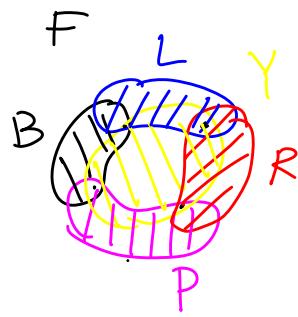


one geometric realization of $\text{Nrv } F$

$\text{Nrv } F$ has a geometric realization in the same space (\mathbb{R}^2) as F here.

Now consider adding another set to F , shaded Yellow, such that Y intersects each pair of intersections already present, as shown.

Now, $NrvF$ has a geometric realization as a disc made of four triangles, as shown here.



One geometric realization of $NrvF$