

# Project Phase 3

**Team:** Betrayal

**Team Number:** 65

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## ER Diagram to 1-NF

- The composite Attribute **Recipe** has been divided into the two individual attributes called **Animal** and **Food Item**.
- Furthermore, as **Animal** and **Food Item** are multivalued attributes the have been converted into their own schema as **1-NF** can only have atomic attributes.
- The **Description** and **Inventor** attributes are also multi values, hence these were converted into schemas ensuring the atomic nature of the **1-NF**.

## 1-NF to 2-NF

- The **Species\_name** has been removed from **POPULATORY SPECIES** as we can get the same information by referring to **Species\_id**.
- The **Populatory Species ID** has been removed from **ANIMAL** and **FOOD ITEM** as a **POPULATORY SPECIES** can get its **Recipe(Animal, Item)** by joining on the **Species\_id**.

## 2-NF to 3-NF

- Our relational model is already in the form of 3-NF and does not require any more modifications.

# 1-NF

## INTRUDERS

Name	User_id	Gender	Height	Weight	Intelligence	Time of Entry	Location id [FK]
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## MODERATORS

Moderator_id
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## FOODIMALS SPECIES

Species_id	Species Name
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## INDIVIDUAL FOODIMAL CREATURES

Creature_id	Species id [FK]	Location id [FK]	Populatory Species id [FK]
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## ISLAND REGIONS

Region_id	Region Name	Threat to Intruder
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## LIVECORP COLONY

Colony_id	Region id [FK]
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## POPULATORY SPECIES

Species_id [FK]	Species Name	Spawn Per Birth
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## INVENTIONS

Item Owner(FK)	Item Name
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## LIVECORP CELLS

Cell_id	Colony_id [FK]	Type
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## WEAKNESS

Species_id [FK]	Item Inventor ID [FK]	Item Name [FK]
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## SUSPICIOUS ACTIVITY

Intruder_id	Creature_id	Colony_id	Cell_id
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## COMBAT EVENT

Intruder_id	Creature_id	Item owner ID [FK]	Item Name	Region_id
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## CREATES

Moderator_id	Creature_id	Species_id
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## Description

Desc	Item owner [FK]	Item Name
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## Inventor

Name	Item owner [FK]	Item Name
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## Animal

Name	Species_id [FK]	Populatory_Species_id [FK]
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## Food Item

item	Species_id [FK]	Populatory_Species_id [FK]
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# 2-NF

## INTRUDERS

Name	User_id	Gender	Height	Weight	Intelligence	Time of Entry	Location id [FK]
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## MODERATORS

Moderator_id
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## FOODIMALS SPECIES

Species_id	Species Name
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## INDIVIDUAL FOODIMAL CREATURES

Creature_id	Species id [FK]	Location id [FK]	Populatory Species id [FK]
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## ISLAND REGIONS

Region_id	Region Name	Threat to Intruder
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## LIVECORP COLONY

Colony_id	Region id [FK]
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## POPULATORY SPECIES

Species_id [FK]	Spawn Per Birth
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## INVENTIONS

Item Owner(FK)	Item Name
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## LIVECORP CELLS

Cell_id	Colony_id [FK]	Type
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## WEAKNESS

Species_id [FK]	Item Inventor ID [FK]	Item Name [FK]
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## SUSPICIOUS ACTIVITY

Intruder_id	Creature_id	Colony_id	Cell_id
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## COMBAT EVENT

Intruder_id	Creature_id	Item owner ID [FK]	Region_id	Item Name
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## CREATES

Moderator_id	Creature_id	Species_id
--------------	-------------	------------

## Description

Desc	Item owner [FK]	Item Name
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## Inventor

Name	Item owner [FK]	Item Name
------	-----------------	-----------

## Animal

Name	Species_id [FK]
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## Food Item

item	Species_id [FK]
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