

Ex.No: 9 Binary Search Tree(BST)- Implementation

PROGRAM:

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
typedef struct bst
{
    int data;
    struct bst *left, *right;
}node;
void insert(node *,node *);
node *search(node *,int,node **);
int findmax(node *);
int findmin(node *);
void del(node *,int);
void display(node *,int);
void main()
{
    int ch;
    char ans='n';
    int key,a,b;
    node *new,*root,*temp,*parent;
    node *get_node();
    clrscr();
    root=NULL;
    do
    {
        printf("\n 1.Insert \n 2.Search \n 3.Findmin \n 4.Findmax \n 5.Delete \n 6.Display \n 7.Exit ");
        printf("\n Enter your choice:");
        scanf("%d",&ch);
        switch(ch)
        {
            case 1:
                do
                {
                    new=get_node();
                    printf("\n Enter the element:");
                    scanf("%d",&new->data);
                    if(root==NULL)
                        root=new;
                    else
                        insert(root,new);
                    printf("Do you wants to continue?(Y/N):");
                    ans=getch();
                }while(ans=='y');
                break;
            case 2:
                printf("\n Enter the element which you want to search:");
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        scanf("%d",&key);
        temp=search(root,key,&parent);
        if(temp==root)
            printf("\n No parent node for root");
        else
            printf("\n Parent of %d is %d",temp->data,parent->data);
        break;
    case 3:
        a=findmin(root);
        printf("\n The smallest element found in the tree is %d",a);
        break;
    case 4:
        b=findmax(root);
        printf("\n The biggest element found in the tree is %d",b);
        break;
    case 5:
        printf("\n Enter the element which you want to delete:");
        scanf("%d",&key);
        del(root,key);
        break;
    case 6:
        display(root,1);
        break;
    case 7:
        exit(0);
        break;
    }
} while(ch!=7);
}
node*get_node()
{
    node *temp;
    temp=(node*)malloc(sizeof(node));
    temp->left=NULL;
    temp->right=NULL;
    return temp;
}
void insert(node *root,node*new)
{
    if(new->data<root->data)
    {
        if(root->left==NULL)
            root->left=new;
        else
            insert(root->left,new);
    }
    if(new->data>root->data)
    {
        if(root->right==NULL)
            root->right=new;
        else

```

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    insert(root->right,new);
}
}
node*search(node *root,int key,node **parent)
{
    node *temp;
    temp=root;
    while(temp!=NULL)
    {
        if(temp->data==key)
        {
            printf("%d is present",temp->data);
            return temp;
        }
        *parent=temp;
        if(temp->data>key)
            temp=temp->left;
        else
            temp=temp->right;
    }
    return NULL;
}
int findmin(node *tree)
{
    if(tree!=NULL)
    {
        while(tree->left!=NULL)
        {
            tree=tree->left;
        }
    }
    return tree->data;
}
int findmax(node *tree)
{
    if(tree==NULL)
        return NULL;
    else if(tree->right==NULL)
        return tree->data;
    else
        return findmax(tree->right);
}
void del(node*root,int key)
{
    node *temp,*parent,*suc,*suc1;
    temp=search(root,key,&parent);
    if(temp==NULL)
    {
        printf("\n Element not found");
        return;
    }
}

```

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else
{
if(temp->left!=NULL && temp->right!=NULL)
{
parent=temp;
suc=temp->right;
if(suc->left!=NULL)
{
while(suc->left!=NULL)
{
parent=suc;
suc=suc->left;
}
temp->data=suc->data;
parent->left=NULL;
}
else
{
temp->right=suc->right;
temp->data=suc->data;
free(suc);
}
printf("\n Now deleted it.");
return;
}
if(temp->left==NULL && temp->right!=NULL)
{
if(parent->left==temp)
parent->left=temp->right;
else
parent->right=temp->right;
temp=NULL;
free(temp);
printf("\n Now deleted it.");
return;
}
if(temp->left!=NULL && temp->right==NULL)
{
if(parent->left==temp)
parent->left=temp->left;
else
parent->right=temp->left;
temp=NULL;
free(temp);
printf("\n Now deleted it.");
return;
}
if(temp->left==NULL && temp->right==NULL)
{
if(parent->left==temp)
parent->left=NULL;

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    else
        parent->right=NULL;
        printf("\n Now deleted it.");
        return;
    }
}
}
void display(node*T,int level)
{
    int i;
    if(T!=NULL)
    {
        display(T->right,level+1);
        printf("\n");
        for(i=0;i<level;i++)
            printf(" ");
        printf("%d",T->data);
        display(T->left,level+1);
    }
}
}

```

OUTPUT

```

1.INSERT
2.SEARCH
3.FINDMIN
4.FINDMAX
5.DELETE
6.DISPLAY
7.EXIT
ENTER YOUR CHOICE: 1

```

```

ENTER THE ELEMENT: 4
DO U WANT TO CONTINUE?(y/n):
ENTER THE ELEMENT: 6
DO U WANT TO CONTINUE?(y/n):
ENTER THE ELEMENT: 2
DO U WANT TO CONTINUE?(y/n):
ENTER THE ELEMENT: 7
DO U WANT TO CONTINUE?(y/n):
ENTER THE ELEMENT: 1
DO U WANT TO CONTINUE?(y/n):
ENTER THE ELEMENT: 5
DO U WANT TO CONTINUE?(y/n):
ENTER THE ELEMENT: 3
DO U WANT TO CONTINUE?(y/n):

```

```

1.INSERT
2.SEARCH
3.FINDMIN
4.FINDMAX
5.DELETE
6.DISPLAY
7.EXIT
ENTER YOUR CHOICE: 6

```

7
6
5
4
3
2
1

1.INSERT
2.SEARCH
3.FINDMIN
4.FINDMAX
5.DELETE
6.DISPLAY
7.EXIT

ENTER YOUR CHOICE: 2

ENTRE THE ELEMENT WHICH U WANT TO SEARCH: 6
6 IS PRESENT
PARENT OF 6 IS 4.

1.INSERT
2.SEARCH
3.FINDMIN
4.FINDMAX
5.DELETE
6.DISPLAY
7.EXIT

ENTER YOUR CHOICE: 2

ENTRE THE ELEMENT WHICH U WANT TO SEARCH: 4
4 IS PRESENT
No Parent node for Root.

1.INSERT
2.SEARCH
3.FINDMIN
4.FINDMAX
5.DELETE
6.DISPLAY
7.EXIT

ENTER YOUR CHOICE: 3

The smallest element found in the tree is 1.

1.INSERT
2.SEARCH
3.FINDMIN
4.FINDMAX
5.DELETE
6.DISPLAY
7.EXIT

ENTER YOUR CHOICE: 4

The Biggest element found in the tree is 7.

1.INSERT
2.SEARCH
3.FINDMIN
4.FINDMAX
5.DELETE
6.DISPLAY
7.EXIT

ENTER YOUR CHOICE: 5

ENTER THE ELEMENT WHICH U WANT TO DELETE: 6
6 IS PRESENT
NOW DELETED IT...

- 1.INSERT
- 2.SEARCH
- 3.FINDMIN
- 4.FINDMAX
- 5.DELETE
- 6.DISPLAY
- 7.EXIT

ENTER YOUR CHOICE: 5

ENTER THE ELEMENT WHICH U WANT TO DELETE: 8
Element Not Found.

- 1.INSERT
- 2.SEARCH
- 3.FINDMIN
- 4.FINDMAX
- 5.DELETE
- 6.DISPLAY
- 7.EXIT

ENTER YOUR CHOICE: 6

- 7
- 5
- 4
- 3
- 2
- 1

- 1.INSERT
- 2.SEARCH
- 3.FINDMIN
- 4.FINDMAX
- 5.DELETE
- 6.DISPLAY
- 7.EXIT

ENTER YOUR CHOICE: 7