

Ex.No: 11

Implementation of Priority Queues using Binary Heap

PROGRAM:

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#define MAX 20
void main()
{
    int choice,top=1,a[20],item,i,min;
    char str='c';
    void insert(int[],int,int);
    void DeleteMin(int[],int);
    int FindMin(int [],int);
    void display(int [],int);
    clrscr();
    printf("Priority Queue Implementation(Binary Heaps)");
    printf("\n-----\n");
    while(str=='c')
    {
        printf("\n 1. Insert\n");
        printf(" 2. DeleteMin\n");
        printf(" 3. FindMin\n");
        printf(" 4. Display\n");
        printf(" 5. Exit\n");
        printf(" Enter your Choice :");
        scanf("%d",&choice);

        switch(choice)
        {
            case 1:
                if(top<=MAX)
                {
                    printf("\n Enter the element :");
                    scanf("%d",&item);
                    insert(a,top,item);
                    top++;
                    display(a,top);
                }
            else
                printf("Priority Queue is Full");
            break;
        }
    }
}
```

```

case 2:
if(top>0)
{
DeleteMin(a,top);
top--;
display(a,top);
}
else
printf(" Priority Queue is Empty");
break;
case 3:
if(top>0)
{
min=FindMin(a,top);
printf(" Minimum Element is:%d",min);
}
break;
case 4:
printf(" Elements in the priority queue are:");
display(a,top);
break;
case 5:
exit(0);
} //switch
printf("\n Press c to continue:\n");
str=getch();
} //while
} //main

```

```

void insert(int a[20],int top,int item)
{
int i,temp;
a[top]=item;
i=top;
while((i/2)>0)
{
if(a[i]<a[i/2])
{
temp=a[i];
a[i]=a[i/2];
a[i/2]=temp;
} //if
i=i/2;
} //while
} //insert

```

```

void DeleteMin(int a[20],int top)
{
    int i,j,temp;
    a[1]=a[top-1];
    top--;
    i=1;
    while((i*2)+1<top)
    {
        if(a[2*i]>a[(2*i)+1])
            j=(2*i)+1;
        else
            j=2*i;
        if(a[i]>a[j])
        {
            temp=a[i];
            a[i]=a[j];
            a[j]=temp;
            i=j;
        }//if
    }//while
    if(2*i<top)
        if(a[i]>a[2*i])
        {
            temp=a[i];
            a[i]=a[2*i];
            a[2*i]=temp;
        }
    }//process
int FindMin(int a[20],int top)
{
    if(top<1)
    {
        printf( "Priority Queue is Empty" );
        return 0;
    }
    else
        return a[1];
}

void display(int a[20],int top)
{
    int i;
    for(i=1;i<top;i++)
        printf(" %d  ",a[i]);
}

```

OUTPUT

Priority Queue Implementation(Binary Heaps)

```
1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit
Enter your Choice : 1
```

```
Enter the element : 7
7
Press c to continue:
```

```
1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit
Enter your Choice : 1
```

```
Enter the element : 3
3 7
Press c to continue:
```

```
1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit
Enter your Choice : 1
```

```
Enter the element : 5
3 7 5
Press c to continue:
```

```
1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit
Enter your Choice : 1
```

```
Enter the element : 4
```

3 4 5 7

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 1

Enter the element : 8

3 4 5 7 8

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 1

Enter the element : 6

3 4 5 7 8 6

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 1

Enter the element : 2

2 4 3 7 8 6 5

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 1

Enter the element : 9

2 4 3 7 8 6 5 9

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 1

Enter the element : 1

1 2 3 4 8 6 5 9 7

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 4

Elements in the priority queue are: 1 2 3 4 8 6 5 9 7

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 2

2 4 3 7 8 6 5 9

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 2

3 4 5 7 8 6 9

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 3

Minimum Element is: 3

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 4

Elements in the priority queue are: 3 4 5 7 8 6 9

Press c to continue:

1. Insert
2. DeleteMin
3. FindMin
4. Display
5. Exit

Enter your Choice : 5