

Disjoint Union Types in P0

Project 9 / Group 8

Jason Balaci

McMaster University

April 2021

Table of Contents

- 1 Objective & Implementation
- 2 Examples
- 3 Implementation Evaluation and Notes
- 4 Future Work

Table of Contents

- 1 Objective & Implementation
- 2 Examples
- 3 Implementation Evaluation and Notes
- 4 Future Work

What are Disjoint Union Types?

What do they look like?

Grammar Changes

- Text visible on slide 1

Grammar Changes

- Text visible on slide 1
- Text visible on slide 2

Grammar Changes

- Text visible on slide 1
- Text visible on slide 2
- Text visible on slide 3

Grammar Changes

- Text visible on slide 1
- Text visible on slide 2
- Text visible on slide 3
- Text visible on slide 4

How do we use DUTs?

The anatomy of a case statement.

- cases are the only way to access data inside of DUTs.

```
case <variable> of {  
  [nil: <stmtSuite>]  
  Kind A: <stmtSuite>  
  Kind B: <stmtSuite>  
  ...  
  Kind Z: <stmtSuite>  
  [default: <stmtSuite>]  
  ... or ...  
  [default nothing]  
}
```

How do we use DUTs?

The anatomy of a case statement.

- cases are the only way to access data inside of DUTs.
- Check if DUTs were *initialized* using a `nil` case at the start.

```
case <variable> of {  
  [nil: <stmtSuite>]  
  Kind A: <stmtSuite>  
  Kind B: <stmtSuite>  
  ...  
  Kind Z: <stmtSuite>  
  [default: <stmtSuite>]  
  ... or ...  
  [default nothing]  
}
```

How do we use DUTs?

The anatomy of a case statement.

- cases are the only way to access data inside of DUTs.
- Check if DUTs were *initialized* using a `nil` case at the start.
- case on any of the variants you'd like to.

```
case <variable> of {  
  [nil: <stmtSuite>]  
  Kind A: <stmtSuite>  
  Kind B: <stmtSuite>  
  ...  
  Kind Z: <stmtSuite>  
  [default: <stmtSuite>]  
  ... or ...  
  [default nothing]  
}
```

How do we use DUTs?

The anatomy of a case statement.

- cases are the only way to access data inside of DUTs.
- Check if DUTs were *initialized* using a `nil` case at the start.
- case on any of the variants you'd like to.
- default case allows you to perform either a statement suite or a no-op on all non-covered cases.

```
case <variable> of {  
  [nil: <stmtSuite>]  
  Kind A: <stmtSuite>  
  Kind B: <stmtSuite>  
  ...  
  Kind Z: <stmtSuite>  
  [default: <stmtSuite>]  
  ... or ...  
  [default nothing]  
}
```

How do we use DUTs?

The anatomy of a case statement.

- cases are the only way to access data inside of DUTs.
- Check if DUTs were *initialized* using a `nil` case at the start.
- case on any of the variants you'd like to.
- default case allows you to perform either a statement suite or a no-op on all non-covered cases.
- Within the statement suite of each variant case, the variable in question is assumed to be an instance of the variant's record.

```
case <variable> of {  
  [nil: <stmtSuite>]  
  Kind A: <stmtSuite>  
  Kind B: <stmtSuite>  
  ...  
  Kind Z: <stmtSuite>  
  [default: <stmtSuite>]  
  ... or ...  
  [default nothing]  
}
```

How do we use DUTs?

The anatomy of a case statement.

- cases are the only way to access data inside of DUTs.
- Check if DUTs were *initialized* using a `nil` case at the start.
- case on any of the variants you'd like to.
- default case allows you to perform either a statement suite or a no-op on all non-covered cases.
- Within the statement suite of each variant case, the variable in question is assumed to be an instance of the variant's record.

```
case <variable> of {  
  [nil: <stmtSuite>]  
  Kind A: <stmtSuite>  
  Kind B: <stmtSuite>  
  ...  
  Kind Z: <stmtSuite>  
  [default: <stmtSuite>]  
  ... or ...  
  [default nothing]  
}
```

Exhaust your cases!

If you create a non-exhaustive case statement, the compiler will warn you.

case WebAssembly Generation

Table of Contents

- 1 Objective & Implementation
- 2 Examples
- 3 Implementation Evaluation and Notes
- 4 Future Work

Example: Maybe

```
type Maybe = Just(value: integer)
            | Nothing

procedure valOr(v: Maybe, n: integer)  $\rightarrow$  (r: integer)
case v of {
    Just:
        r := v.value
    default:
        r := n
}

program Main
    var maybe: Maybe

    maybe <- Nothing()
    writeln(valOr(maybe, -1))

    maybe <- Just(1111)
    writeln(valOr(maybe, 0))
```

Example: Maybe

```
type Maybe = Just(value: integer)
             | Nothing

procedure valOr(v: Maybe, n: integer) → (r: integer)
case v of {
    Just:
        r := v.value
    default:
        r := n
}

program Main
    var maybe: Maybe

    maybe <- Nothing()
    writeln(valOr(maybe, -1))

    maybe <- Just(1111)
    writeln(valOr(maybe, 0))
```

Output

```
-1
1111
```

Example: Lists

```
type List = Cons(head: integer, tail: List)
           | Nil

procedure upToList(n: integer) → (l: List)
  if n < 1 then l := Nil() else l := Cons(n, upToList(n-1))

procedure consumeList(l: List)
  case l of {
    Cons: writeln(l.head); consumeList(l.tail)
    default nothing
  }

procedure sumList(l: List) → (n: integer)
  case l of {
    Cons: n := sumList(l.tail) + l.head
    default: n := 0
  }

program Main
  var myList: List
  myList := upToList(5)
  consumeList(myList)
  writeln(sumList(myList))
```

Example: Lists

```
type List = Cons(head: integer, tail: List)
           | Nil

procedure upToList(n: integer) → (l: List)
  if n < 1 then l := Nil() else l := Cons(n, upToList(n-1))

procedure consumeList(l: List)
  case l of {
    Cons: writeln(l.head); consumeList(l.tail)
    default nothing
  }

procedure sumList(l: List) → (n: integer)
  case l of {
    Cons: n := sumList(l.tail) + l.head
    default: n := 0
  }

program Main
  var myList: List
  myList := upToList(5)
  consumeList(myList)
  writeln(sumList(myList))
```

Output

5
4
3
2
1
15

Example: Strings

... lists in disguise?

```
type String = SCons(ch: integer, tail: String)
              | SNil

procedure printStr(s: String, ln: boolean)
  case s of {
    SCons: writeChar(s.ch); printStr(s.tail, ln)
    default: if ln then writeNewLine()
  }

// inclusively generating alphabets in a range
procedure genBetwn(start: integer, end: integer) -> (s: String)
  var ch: integer
  ch := end
  s := SNil()

  while start <= end do
    s, start, ch := SCons(ch, s), start + 1, ch - 1

program Main
  // print capital letters
  printStr(genBetwn('A', 'Z'), true)

  // print lowercase letters
  printStr(genBetwn('a', 'z'), true)

  // print numbers 0-9
  printStr(genBetwn('0', '9'), true)

  // print Aramaic letters
  printStr(genBetwn(67648, 67679), true)
```

Example: Strings

... lists in disguise?

```
type String = SCons(ch: integer, tail: String)
              | SNil

procedure printStr(s: String, ln: boolean)
  case s of {
    SCons: writeChar(s.ch); printStr(s.tail, ln)
    default: if ln then writeNewLine()
  }

// inclusively generating alphabets in a range
procedure genBetwn(start: integer, end: integer) -> (s: String)
  var ch: integer
  ch := end
  s := SNil()

  while start <= end do
    s, start, ch := SCons(ch, s), start + 1, ch - 1

program Main
  // print capital letters
  printStr(genBetwn('A', 'Z'), true)

  // print lowercase letters
  printStr(genBetwn('a', 'z'), true)

  // print numbers 0-9
  printStr(genBetwn('0', '9'), true)

  // print Aramaic letters
  printStr(genBetwn(67648, 67679), true)
```

Output

```
ABCDEFGHIJKLMNOPQRSTUVWXYZ
abcdefghijklmnopqrstuvwxyz
0123456789
```

Other Examples

% TODO:

Remark

Sample text

Table of Contents

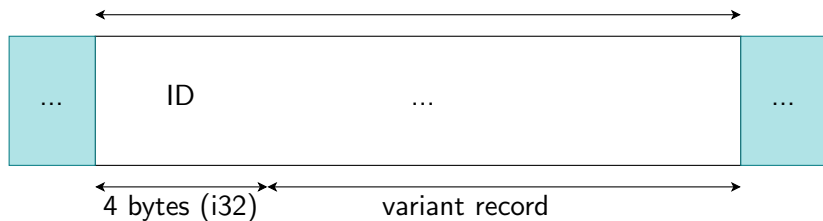
- 1 Objective & Implementation
- 2 Examples
- 3 Implementation Evaluation and Notes**
- 4 Future Work

Memory Impact & Management

Each instance of a DUT is located on the heap, and instances of local/global DUTs are pointers to the locations of their corresponding DUT on the heap.

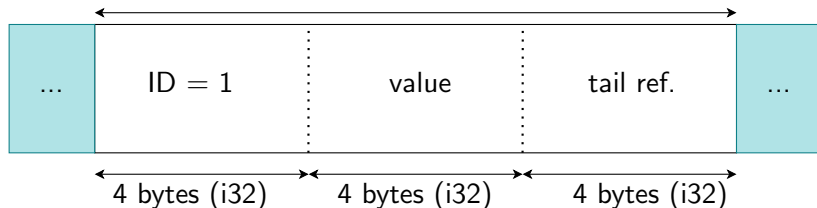
- Size of an allocation depends on the size of the variant being instantiated
- Offsets to accessing variables work similar to records, with a 4 byte offset for the variant id.

Allocated memory location of an ADT/DUT

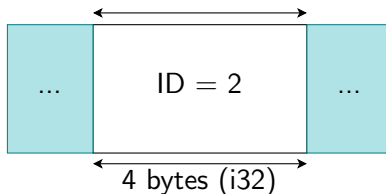


Example: Lists in Memory

Allocated memory location of a 'Cons' (12 bytes)



Allocated memory location of a 'Nil' (4 bytes)



Notable Design Decisions

- Text visible on slide 1

Notable Design Decisions

- Text visible on slide 1
- Text visible on slide 2

Notable Design Decisions

- Text visible on slide 1
- Text visible on slide 2
- Text visible on slide 3

Notable Design Decisions

- Text visible on slide 1
- Text visible on slide 2
- Text visible on slide 3
- Text visible on slide 4

- When working with DUTs/ADTs, we often tend to create recursive algorithms...

- When working with DUTs/ADTs, we often tend to create recursive algorithms...
- This causes issues for **pywasm**
 - Due to being interpreted in Python, a recursive call stack size limitation is imposed onto our programs.

- When working with DUTs/ADTs, we often tend to create recursive algorithms...
- This causes issues for **pywasm**
 - Due to being interpreted in Python, a recursive call stack size limitation is imposed onto our programs.
- Thankfully, **wasmer** has no issues!

- When working with DUTs/ADTs, we often tend to create recursive algorithms...
- This causes issues for **pywasm**
 - Due to being interpreted in Python, a recursive call stack size limitation is imposed onto our programs.
- Thankfully, **wasmer** has no issues!
- In-browser WebAssembly execution also has no issues, but we don't ship a web browser with the compiler.

Table of Contents

- 1 Objective & Implementation
- 2 Examples
- 3 Implementation Evaluation and Notes
- 4 Future Work

- Type variables!
 - Polymorphic disjoint union types! No more StringLists, IntLists, BooleanLists!
 - More code reuse!

- Type variables!
 - Polymorphic disjoint union types! No more StringLists, IntLists, BooleanLists!
 - More code reuse!
- More built-in types and syntactic sugars
 - Strings, Lists, Maps as a basic set of built-in DUTs
 - Stronger syntactic sugar for String generation (e.g., “abcd...” for quickly instantiating large strings)

- Type variables!
 - Polymorphic disjoint union types! No more StringLists, IntLists, BooleanLists!
 - More code reuse!
- More built-in types and syntactic sugars
 - Strings, Lists, Maps as a basic set of built-in DUTs
 - Stronger syntactic sugar for String generation (e.g., “abcd...” for quickly instantiating large strings)
- Improved Memory Management
 - Memory freeing!
 - Memory reuse!
 - Allocation specialization for built-in DUTs!

References