### Disjoint Union Types in P0 Project 9 / Group 8

Jason Balaci

McMaster University

April 2021

#### Table of Contents

- Objective & Implementation
- 2 Examples
- Implementation Evaluation and Notes
- 4 Future Work

#### Table of Contents

- 1 Objective & Implementation
- 2 Examples
- Implementation Evaluation and Notes
- 4 Future Work

#### What are Disjoint Union Types?

#### What do they look like?

The anatomy of a case statement.

 cases are the only way to access data inside of DUTs.

```
case <variable> of {
    [nil: <stmtSuite>]
    Kind A: <stmtSuite>
    Kind B: <stmtSuite>
    ...
    Kind Z: <stmtSuite>
    [default: <stmtSuite>]
    ... or ...
    [default nothing]
}
```

- cases are the only way to access data inside of DUTs.
- Check if DUTs were *initialized* using a nil case at the start.

```
case <variable> of {
    [nil: <stmtSuite>]
    Kind A: <stmtSuite>
    Kind B: <stmtSuite>
    ...
    Kind Z: <stmtSuite>
    [default: <stmtSuite>]
    ... or ...
    [default nothing]
}
```

- cases are the only way to access data inside of DUTs.
- Check if DUTs were initialized using a nil case at the start.
- case on any of the variants you'd like to.

```
case <variable> of {
    [nil: <stmtSuite>]
    Kind A: <stmtSuite>
    Kind B: <stmtSuite>
    ...
    Kind Z: <stmtSuite>
    [default: <stmtSuite>]
    ... or ...
    [default nothing]
```

- cases are the only way to access data inside of DUTs.
- Check if DUTs were initialized using a nil case at the start.
- case on any of the variants you'd like to.
- default case allows you to perform either a statement suite or a no-op on all non-covered cases.

```
case <variable> of {
    [nil: <stmtSuite>]
    Kind A: <stmtSuite>
    Kind B: <stmtSuite>
    ...
    Kind Z: <stmtSuite>
    [default: <stmtSuite>]
    ... or ...
    [default nothing]
}
```

- cases are the only way to access data inside of DUTs.
- Check if DUTs were *initialized* using a nil case at the start.
- case on any of the variants you'd like to.
- default case allows you to perform either a statement suite or a no-op on all non-covered cases.
- Within the statement suite of each variant case, the variable in question is assumed to be an instance of the variant's record.

```
case <variable > of {
    [nil: <stmtSuite >]
    Kind A: <stmtSuite >
    Kind B: <stmtSuite >
    ...
    Kind Z: <stmtSuite >
    [default: <stmtSuite >]
    ... or ...
    [default nothing]
}
```

The anatomy of a case statement.

- cases are the only way to access data inside of DUTs.
- Check if DUTs were initialized using a nil case at the start.
- case on any of the variants you'd like to.
- default case allows you to perform either a statement suite or a no-op on all non-covered cases.
- Within the statement suite of each variant case, the variable in question is assumed to be an instance of the variant's record.

```
case <variable> of {
    [nil: <stmtSuite>]
    Kind A: <stmtSuite>
    Kind B: <stmtSuite>
    ...
    Kind Z: <stmtSuite>
    [default: <stmtSuite>]
    ... or ...
    [default nothing]
}
```

#### Exhaust your cases!

If you create a non-exhaustive case statement, the compiler will warn you.

#### Table of Contents

- Objective & Implementation
- 2 Examples
- 3 Implementation Evaluation and Note
- 4 Future Work

#### Example: Maybe

#### Example: Maybe

#### Output

-1

1111

#### Example: Lists

```
type List = Cons(head: integer, tail: List)
             Nil
procedure upToList(n: integer) \rightarrow (I: List)
    if n < 1 then | := Ni|() else | := Cons(n, upToList(n-1))
procedure consumeList(I: List)
    case | of {
        Cons: writeln(I.head); consumeList(I.tail)
        default nothing
procedure sumList(I: List) \rightarrow (n: integer)
    case | of {
        Cons: n := sumList(I.tail) + I.head
        default: n := 0
program Main
    var myList: List
    myList := upToList(5)
    consumeList (myList)
    writeIn (sumList (myList))
```

#### Example: Lists

```
type List = Cons(head: integer, tail: List)
             Nil
procedure upToList(n: integer) \rightarrow (I: List)
    if n < 1 then l := Nil() else l := Cons(n, upToList(n-1))
procedure consumeList(I: List)
    case | of {
        Cons: writeln(I.head); consumeList(I.tail)
        default nothing
procedure sumList(I: List) \rightarrow (n: integer)
    case | of {
        Cons: n := sumList(I.tail) + I.head
        default: n := 0
program Main
    var myList: List
    myList := upToList(5)
    consumeList (myList)
    writeIn (sumList (myList))
```

# Output 5 4 3 2 1 15

#### Example: Strings

#### ... lists in disguise?

```
type String = SCons(ch: integer, tail: String)
              SNil
procedure printStr(s: String, In: boolean)
    case s of {
        SCons: writeChar(s.ch); printStr(s.tail, In)
        default: if In then writeNewLine()
// inclusively generating alphabets in a range
procedure genBetwn(start: integer, end: integer) -> (s: String)
    var ch: integer
    ch := end
    s := SNil()
    while start <= end do
        s, start, ch := SCons(ch, s), start + 1, ch - 1
program Main
    // print capital letters
    printStr(genBetwn('A', 'Z'), true)
    // print lowercase letters
    printStr(genBetwn('a', 'z'), true)
    // print numbers 0-9
    printStr(genBetwn('0', '9'), true)
    // print Greek letters
    printStr(genBetwn('\alpha', '\omega'), true)
```

#### Note

We convert single-quoted characters into their UTF-8 integer representation when reading in P0 programs.

#### Example: Strings

#### ... lists in disguise?

```
type String = SCons(ch: integer, tail: String)
              SNil
procedure printStr(s: String, In: boolean)
    case s of {
        SCons: writeChar(s.ch); printStr(s.tail, In)
        default: if In then writeNewLine()
// inclusively generating alphabets in a range
procedure genBetwn(start: integer, end: integer) -> (s: String)
    var ch: integer
    ch := end
    s := SNil()
    while start <= end do
        s, start, ch := SCons(ch, s), start + 1, ch - 1
program Main
    // print capital letters
    printStr(genBetwn('A', 'Z'), true)
    // print lowercase letters
    printStr(genBetwn('a', 'z'), true)
    // print numbers 0-9
    printStr(genBetwn('0', '9'), true)
    // print Greek letters
    printStr(genBetwn('\alpha', '\omega'), true)
```

#### Output

ABCDEFGHIJKLMNOPQRSTUVWXYZ abcdefghiiklmnopgrstuvwxvz 0123456789 αβγδεζηθικλμνξοπρστυφχψω

#### Note

We convert single-quoted characters into their UTF-8 integer representation when reading in P0 programs.

#### Other Examples

#### Remark

Modelling is nice with disjoint union types!

#### Table of Contents

- Objective & Implementation
- Examples
- Implementation Evaluation and Notes
- Future Work

#### Focal Grammar Changes

Disjoint union type declarations

```
type ::=
  ident ["(" typedIds ")"] {"|" ident ["(" typedIds ")"]}
  | ...
```

#### Focal Grammar Changes

• Disjoint union type declarations

```
type ::=
  ident ["(" typedIds ")"] {"|" ident ["(" typedIds ")"]}
  | ...
```

case statements

Single-value returning procedures may be used "in-place" in expressions

- Single-value returning procedures may be used "in-place" in expressions
- Single characters wrapped in single-quotes ('a') is a syntactic sugar for converting single utf-8 characters into P0 integers

- Single-value returning procedures may be used "in-place" in expressions
- Single characters wrapped in single-quotes ('a') is a syntactic sugar for converting single utf-8 characters into P0 integers
- "< -" and "- >" as alternatives for " $\leftarrow$ " and " $\rightarrow$ ", respectively

- Single-value returning procedures may be used "in-place" in expressions
- Single characters wrapped in single-quotes ('a') is a syntactic sugar for converting single utf-8 characters into P0 integers
- "<-" and "->" as alternatives for " $\leftarrow$ " and " $\rightarrow$ ", respectively
- ">=" and "<=" as alternatives for " $\geq$ " and " $\leq$ ", respectively

- Single-value returning procedures may be used "in-place" in expressions
- Single characters wrapped in single-quotes ('a') is a syntactic sugar for converting single utf-8 characters into P0 integers
- "<-" and "->" as alternatives for " $\leftarrow$ " and " $\rightarrow$ ", respectively
- ">=" and "<=" as alternatives for " $\geq$ " and " $\leq$ ", respectively
- "\*" as an alternative for "×"

- Single-value returning procedures may be used "in-place" in expressions
- Single characters wrapped in single-quotes ('a') is a syntactic sugar for converting single utf-8 characters into P0 integers
- "<-" and "->" as alternatives for " $\leftarrow$ " and " $\rightarrow$ ", respectively
- ">=" and "<=" as alternatives for "≥" and "≤", respectively</li>
- "\*" as an alternative for "×"
- Standard procedures
  - write no longer prints a newline character
  - writeln writes single integer to std. out. with a newline afterwards
  - writeChar writes single integer converted into a utf-8 character to std. out.
  - writeCharLn writes single integer converted into a utf-8 character to std. out. with a newline afterwards
  - writeNewLine writes a newline character to std. out.

#### **Full Grammar**

```
selector ::= { "[" expression "]" | "." ident}
factor ::= ident selector | char | integer | "(" expression ")" | "{" [expression {"," expression}] "}" | (
term ::= factor {("x" | "*" | "div" | "mod" | "" | "and") factor}
simpleExpression ::= ["+" | "-"] term {("+" | "-" | "" | "or") term}
expression ::= simpleExpression
    statementList ::= statement {":" statement}
statementBlock ::= statementList {statementList}
statementSuite ::= statementList | INDENT statementBlock DEDENT
statement ··=
    ident selector ":=" expression |
    ident {"," ident} (":=" expression {"," expression} |
       ("+" | "<-") ident "(" [expression {"," expression}] ")") |
    "if" expression "then" statementSuite ["else" statementSuite] |
    "while" expression "do" statementSuite |
    "case" expression "of" "{" INDENT ["nil" ":" statementSuite] {ident ":" statementSuite} ["default" (":"
tvpe ::=
    ident ["(" typedIds ")"] {"|" ident ["(" typedIds ")"]} |
    "[" expression ".." expression "]" ("" | "->") type |
    "(" typedIds ")" |
    "set" "[" expression ".." expression "]"
typedIds ::= ident {"," ident} ":" type {"," ident {"," ident} ":" type}
declarations ::=
   {"const" ident "=" expression}
   {"type" ident "=" type}
   {"var" typedIds}
    {"procedure" ident "(" [typedIds] ")" [ ("" | "->") "(" typedIds ")" ] body}
body ::= INDENT declarations (statementBlock | INDENT statementBlock DEDENT) DEDENT
program ::= declarations "program" ident body
char ::= "'" utf8Char "'"
integer ::= digit {digit}
digit ::= '0' | ... | '9'
                                                               4 D > 4 B > 4 B > 4 B > 4 D >
```

#### Example: case WebAssembly Generation

For example, the WebAssembly code on the right-hand side for the below case statement.

```
type Colour = R | G | Unknown
procedure printCol(col: Colour)
  case col of {
      nil: writeCharLn('?')
      R: writeCharLn('R')
      G: writeCharLn('G')
      default: writeCharLn('?')
}
```

```
local.get $col
i32 load
                     ;; check if nil
i32 . const 0
i32.ea
                     :: if it is nil
i f
i32 . const 63
call $writeCharLn
                     ;; print '?'
                     :: otherwise
else
local.get $col
i32 . load
i32 const 1
                     :: check if 'R'
i32.ea
i f
                     ;; if it is 'R'
i32 const 82
call $writeCharln
                     :: print 'R'
                     ;; otherwise
else
local.get $col
i32 load
i32 const 2
                     ;; check if 'G'
i32.eq
i f
                     :: if it is 'G'
i32.const 71
call $writeCharLn
                     ;; print 'G'
else
                     ;; otherwise, default
i32.const 63
call $writeCharLn
                    ;; print '?'
end
end
```

end

#### Memory Impact & Management

Each instance of a DUT is located on the heap, and instances of local/global DUTs are pointers to the locations of their corresponding DUT on the heap.

- Size of an allocation depends on the size of the variant being instantiated
- Offsets to accessing variables work similar to records, with a 4 byte offset for the variant id.

Allocated memory location of an ADT/DUT

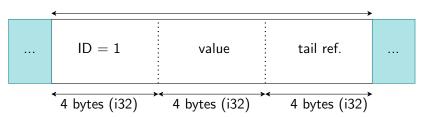
## . ID ... ...

variant record

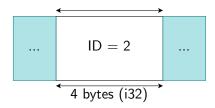
4 bytes (i32)

#### Example: Lists in Memory

#### Allocated memory location of a 'Cons' (12 bytes)



#### Allocated memory location of a 'Nil' (4 bytes)



• The first 4 bytes of a program are to be always initialized to 0 so that we can always have uninitialized DUT pointers pointing to it, then when this uninitialized DUT is read in, we will always see that the "instance" has *kindld* = 0, meaning it hasn't been instantiated.

- The first 4 bytes of a program are to be always initialized to 0 so that we can always have uninitialized DUT pointers pointing to it, then when this uninitialized DUT is read in, we will always see that the "instance" has *kindld* = 0, meaning it hasn't been instantiated.
- When DUTs are read in, we create "helper functions" for each DUT variant. These "helper functions" are then used whenever we want to instantiate any particular DUT variant. DUT variant instantiation is hence secretly just a function call (to some function that creates a DUT on the heap and returns it's memory location).

- The first 4 bytes of a program are to be always initialized to 0 so that we can always have uninitialized DUT pointers pointing to it, then when this uninitialized DUT is read in, we will always see that the "instance" has *kindld* = 0, meaning it hasn't been instantiated.
- When DUTs are read in, we create "helper functions" for each DUT variant. These "helper functions" are then used whenever we want to instantiate any particular DUT variant. DUT variant instantiation is hence secretly just a function call (to some function that creates a DUT on the heap and returns it's memory location).
- Disjoint union type variants are mutable records. You may modify the values of a DUT variant only when caseing on it from within it's case.

- The first 4 bytes of a program are to be always initialized to 0 so that we can always have uninitialized DUT pointers pointing to it, then when this uninitialized DUT is read in, we will always see that the "instance" has *kindld* = 0, meaning it hasn't been instantiated.
- When DUTs are read in, we create "helper functions" for each DUT variant. These "helper functions" are then used whenever we want to instantiate any particular DUT variant. DUT variant instantiation is hence secretly just a function call (to some function that creates a DUT on the heap and returns it's memory location).
- Disjoint union type variants are mutable records. You may modify the values of a DUT variant only when caseing on it from within it's case.
- DUT variant kind identifiers are immutable!

#### Example of DUT instantiation helper

This function is used when wanting to instantiate a "Cons" variant (of a List).

```
(func $_mk_Cons (param $head i32) (param $tail i32) (result i32)
global.get $_memsize
                            :: get known unused memory location
i32 const 1
                            :: get Cons's kind index
i32. store
                            ;; store it
global.get $_memsize
                            ;; get known unused memory location
i32 const 4
                            ;; get offset of the next type
i32.add
                            ;; impose offset onto total memory size
local.get $head
                            ;; get param head
                            :: store it in it's area
i32 store
global.get $_memsize
                          ;; get known unused memory location
i32 const 8
                            ;; get offset of the next type
i32 add
                            :: impose offset onto total memory size
                          ;; get param tail
local.get $tail
i32. store
                            ;; store it in it's area
global.get $_memsize
                            ;; get global memory size
global.get $_memsize
                            ;; get global memory size (again)
i32 . const 12
                            ;; get size of kind (Cons)
i32.add
                            ;; add to memory size
global.set $_memsize
                            :: set memory size. leftover i32 on stack which is the
     returned pointer to the generated Cons
```

 When working with DUTs/ADTs, we often tend to create recursive algorithms...

- When working with DUTs/ADTs, we often tend to create recursive algorithms...
- This causes issues for pywasm
  - Due to being interpreted in Python, a recursive call stack size limitation is imposed onto our programs.

- When working with DUTs/ADTs, we often tend to create recursive algorithms...
- This causes issues for pywasm
  - Due to being interpreted in Python, a recursive call stack size limitation is imposed onto our programs.
- Thankfully, wasmer has no issues!

- When working with DUTs/ADTs, we often tend to create recursive algorithms...
- This causes issues for pywasm
  - Due to being interpreted in Python, a recursive call stack size limitation is imposed onto our programs.
- Thankfully, wasmer has no issues!
- In-browser WebAssembly execution also has no issues, but we don't ship a web browser with the compiler.

#### Table of Contents

- Objective & Implementation
- 2 Examples
- Implementation Evaluation and Note
- 4 Future Work

- Type variables!
  - Polymorphic disjoint union types! No more StringLists, IntLists, BooleanLists, etc!
  - More code reuse!

- Type variables!
  - Polymorphic disjoint union types! No more StringLists, IntLists, BooleanLists, etc!
  - More code reuse!
- More built-in types and syntactic sugars
  - Strings, Lists, Maps as a basic set of built-in DUTs
  - Stronger syntactic sugar for String generation (e.g., "abcd..." for quickly instantiating large strings)

- Type variables!
  - Polymorphic disjoint union types! No more StringLists, IntLists, BooleanLists, etc!
  - More code reuse!
- More built-in types and syntactic sugars
  - Strings, Lists, Maps as a basic set of built-in DUTs
  - Stronger syntactic sugar for String generation (e.g., "abcd..." for quickly instantiating large strings)
- Improved Memory Management
  - Memory freeing!
  - Memory reuse!
  - Allocation specialization for built-in DUTs!

#### References