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\$Id: cmps112-2018q2-midterm.mm, v 1.132 2018-05-03 13:23:42-07 - - \$

page 1 page 2 page 3 page 4 Total/42 Please print clearly:

Name:

CruzID:

No books; No calculator; No computer; No email; No internet; No notes; No phone. Do your scratch work elsewhere and enter only your final answer into the spaces provided. Points will be deducted for messy answers. Unreadable answers will be presumed incorrect.

1. Fill in the table with one of the following names: John Backus, Alonzo Church, Edsger Dijkstra, James Gosling, Grace Hopper, John McCarthy, Dennis Ritchie, Bjarne Stroustrup, Alan Turing. [11]

C++	Cobol	Fortran	Lisp

2. Define the function **reverse**. Do not use higher-order functions.

```
(b) Ocaml. [2√]
  # reverse [1; 2; 3; 4];;
  - : int list = [4; 3; 2; 1]
  # reverse ["foo"; "bar"; "baz"];;
  - : string list = ["baz"; "bar"; "foo"]
```

3. **Scheme.** Using a canonical representation for a multiprecise number as was specified in the Ocaml project, code the function add which returns the sum of two lists. The function add takes two lists as arguments and defines in inner function addc as the worker function. Be sure to use proper indentation in your answer. [5]

```
)
(addc num1 num2 0))
```

4. What is the output from each of the following expressions? [2]

```
(apply + '(1 2 3))
(map (lambda (x) (+ x 5)) '(1 2 3))

List.fold_left (-) 0 [1;2;3;4];;

List.map ((-)1) [1;2;3;4];;
```

5. λ-calculus. Given the expression in the λ-calculus shown at the top of each box, show the derivation order to the number 25 for each of normal order and applicative order evaluation. [2]

normal order evaluation	applicative order evaluation
$(\lambda x . * x x) (+23)$	$(\lambda x . * x x) (+23)$
=	=
=	=
=	=
=	=
=	=
=	=
=	=
=	=
= 25	= 25

6. Name two kinds of *universal polymorphism* and give an example of each. [21]

7. Name two kinds of *ad hoc polymorphism* and give an example of each. [21]

```
8. Ocaml. Define max consistent with the examples shown here. [2]
```

```
- : ('a -> 'a -> bool) -> 'a list -> 'a option = <fun>
# max (>);;
- : '_a list -> '_a option = <fun>
# max (>) [];;
- : 'a option = None
# max (>) [3];;
- : int option = Some 3
# max (>) [3;1;4;1;5;9;2;6];;
- : int option = Some 9
# max (<) [3;1;4;1;5;9;2;6];;
- : int option = Some 1
# max (>) ["foo";"bar";"baz"];;
- : string option = Some "foo"
# max (<) [sqrt 2.;exp 1.];;
- : float option = Some 1.41421356237309515
```

9. Define the function **zipwith** that takes a function and two lists and uses that function to join the lists into a single result list. If the lists are of different length, use **failwith** to raise an exception. Do not use the length function.

```
[2/]
```

```
# zipwith;;
-: ('a -> 'b -> 'c) -> 'a list -> 'b list -> 'c list = <fun>
# zipwith (+) [1;2;3] [4;5;6];;
-: int list = [5; 7; 9]
# zipwith (/.) [1.;2.;3.] [4.;5.;6.];;
-: float list = [0.25; 0.4; 0.5]
# zipwith (+) [1;3;5] [4];;
Exception: Failure "zipwith".
```

10. Without using any higher-order functions, code the function **find**, which will return a value associated with a given key. Use the sample interactions to figure out the structure and arguments to this function.

```
(a) Ocaml. [2√]
  # find;;
  - : ('a -> 'b -> bool) -> 'a -> ('b * 'c) list -> 'c option = <fun>
  # find (=) 3 [(1,2); (3,4); (5,6)];;
  - : int option = Some 4
  # find (=) 3 [(5,6); (7,8)];;
  - : int option = None
```

```
(b) Scheme. Use cond. Do not use if. Return #f if not found. [2√]

> (find = 3 ′ ((1 2) (3 4) (5 6)))

4

> (find = 3 ′ ((5 6) (7 8)))

#f
```

11. Define the function sum which returns the sum of a list of integers. Use a higher-order function.

```
(a) Scheme. [1✓]
        > foldl
        #cedure:foldl>
        (define (sum list) _____
        > (sum '(1 2 3))
     (b) Ocaml. [1✓]
        # let sum = List.fold_left _____
        # List.fold_left;;
        - : ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a = <fun>
        val sum : int list -> int = <fun>
        # sum [1;2;3];;
        -: int = 6
12. Define the function length.
     (a) Scheme. Use foldl. [1✓]
        > (define (length list) (_____
        > (length '(1 3 5 7))
     (b) Ocaml. Use List.fold_left. [1✓]
        # let length = List.fold_left ___
        val length : '_a list -> int = <fun>
        # length [1;2;3;4];;
        -: int = 4
```

Multiple choice. To the *left* of each question, write the letter that indicates your answer. Write Z if you don't want to risk a wrong answer. Wrong answers are worth negative points. [12 \checkmark]

number of		× 1 =		= a
correct answers				
number of		× ½ =		= <i>b</i>
wrong answers				
number of		× 0 =	0	
missing answers				
column total	12			= <i>c</i>
$c = \max(a - b, 0)$				

- 1. With respect to Java, the term "overloading" refers to:
 - (A) Automatic type conversion when the argument does not match the declared type of the parameter.
 - (B) Generic classes with type parameterization.
 - (C) Multiple functions with the same name and different signatures, defined in the same class.
 - (D) Multiple functions with the same name and signature, defined in a base class and also in its derived classes.
- 2. Which language uses normal order evaluation of expressions?
 - (A) Fortran
 - (B) Haskell
 - (C) Ocaml
 - (D) Scheme
- 3. Which Ocaml expression will generate an error message?
 - (A) (sqrt 2.)
 - (B) sqrt (2)
 - (C) sqrt (2.)
 - (D) sqrt 2.
- 4. What is the type of List.map((+)3)?
 - (A) (int -> int) -> int list -> int list
 - (B) int list -> (int -> int) list
 - (C) int list -> int list
 - (D) int list
- 5. The PL/1 language allows a non-local goto directly from a function to a label in a function deeper down in the function call stack, thus returning past several levels of function calls. In Java and C++, something similar can be accomplished by what statement?
 - (A) break
 - (B) continue
 - (C) return
 - (D) throw

- 6. What is the type of (>)?
 - (A) 'a * 'a -> bool
 - (B) $'a \rightarrow 'a \rightarrow bool$
 - (C) bool -> 'a -> 'a
 - (D) int -> int -> bool
- 7. What is (cddr '((1 2 3) (4 5 6) (7 8 9)))?
 - (A) ((7 8 9))
 - (B) (2 3)
 - (C) (4 5 6)
 - (D) 1
- 8. What is (cdar '((1 2 3) (4 5 6) (7 8 9)))?
 - (A) ((7 8 9))
 - (B) (2 3)
 - (C) (4 5 6)
 - (D) 1
- 9. In the λ -calculus expression $(\lambda x + x y)$:
 - (A) x is bound and y is bound.
 - (B) x is bound and y is free.
 - (C) x is free and y is bound.
 - (D) x is free and y is free.
- 10. What is tye type of (-)?
 - (A) int * int * int
 - (B) int * int -> int
 - (C) int -> int * int
 - (D) int -> int -> int
- 11. What is the type of List.map?
 - (A) ('a -> 'b) -> 'a list -> 'b list
 - (B) ('a * 'b) * 'a list * 'b list
 - (C) 'a list -> 'b list -> ('a -> 'b)
 - (D) ('a list -> 'b list) -> 'a -> 'b
- 12. What is the type of **reverse** from the first page?
 - (A) 'a list -> 'a list
 - (B) 'a list -> 'b list
 - (C) int list -> int list
 - (D) string list -> string list



The Antikythera mechanism, built circa 150–100 BCE, is the oldest known complex scientific calculator, and is sometimes called the first known analog computer, with operational instructions written in Greek. http://en.wikipedia.org/wiki/Antikythera_mechanism