\$Id: cmps112-2019q1-midterm.mm,v 1.114 2019-02-07 12:50:30-08 - - \$



No books; No calculator; No computer; No email; No internet; No notes; No phone. Do your scratch work elsewhere and enter only your final answer into the spaces provided. Points will be deducted for messy answers. Unreadable answers will be presumed incorrect.

1. What is the output from each of the following when entered at the interactive prompt? [4]

Ocaml	# (+);;	
Ocaml	# List.map;;	
Ocaml	# (<);;	
Ocaml	# (+.) 3.;;	
Scheme	> (apply * '(1 2 3))	
Scheme	> (map (lambda (x) (* 3 x)) '(1 2 3))	
Scheme	> ((lambda (x y) (cons x y)) 3 '(4))	
Scheme	> (let ((x 3) (y 4)) (* x y))	

- 2. Code the function **maximum** which takes two arguments: a comparison function, and a list. It returns the maximum element in the list if the list is non-empty.
 - (a) *Ocaml*. Return None if the list is empty. [31]

```
# maximum;;
- : ('a -> 'a -> bool) -> 'a list -> 'a option = <fun>
# maximum (>) [3;1;4;1;5];;
- : int option = Some 5
# maximum (<) [3.;1.;4.;1.;5.];;
- : float option = Some 1.
# maximum (=) [];;
- : 'a option = None</pre>
```

(b) *Scheme*. Return **#f** if the list is empty. [3✓]

3. Define the function sum without using any higher-order functions.

(a) *Ocaml.* Use the following type: [2 \checkmark] val sum: float list -> float

(b) *Scheme*. The result is whatever the + function naturally returns. [21]

4. Define the function **fold_left**, whose arguments are a folding function, a unit value, and a list. The unit value is used as the leftmost argument to the folding function.

(a) *Ocaml*. Use the following type: [2 \checkmark] val fold_left: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a

(b) *Scheme*. Arguments are in the same order as the Ocaml question. [21]

- 5. Define the function **sum** making use of **fold_left**. The function should satisfy the same requirements as the previous **sum** question, and use the **fold_left** function defined above.
 - (a) *Ocaml.* Fill in the space. Do not alter anything to the left of the equal (=) symbol. [1]

let sum = _____;;
val sum : float list -> float = <fun>

(b) *Scheme*. [1✓]

6. **Smalltalk.** Extend class **Array** with method **sum**, which returns the sum of all element of an array. Make no attempt to verify that elements are numbers. [2/]

```
st> a := #(1 2 3 4 5).
(1 2 3 4 5 )
st> a sum.
15
st> a := #().
()
st> a sum.
0
```

7. Smalltalk. Extend class Array with method reverse, which reverses the elements of an array. [31]

```
st> a := #(1 2 3 4 5) copy.
(1 2 3 4 5 )
st> b := #(1 2 3 4) copy.
(1 2 3 4 )
st> a reverse.
(5 4 3 2 1 )
st> b reverse.
(4 3 2 1 )
```

8. *Ocaml.* Define eval so that it takes an expression as defined here. Functions themselves are in the expression. There is no hash table in this question. An example interaction is shown. [21]

9. Scheme. Define evalexpr which takes an expression as an argument. An expression is a number or a list consisting of a symbol representing an operator, followed by zero or more expressions. Assume fnhash is a hash table which maps symbols onto functions that may be used to evaluate operators. Apply the function to the result of mapping eval onto the list of arguments. Expressions are nested arbitrarily deeply. Assume all expressions are valid (no need for error checking). The result must always be a real or complex number. [3v]

```
> (evalexpr '(+ (* 2 3) (* 4 5)))
26.0
> (evalexpr 3)
3.0
> (evalexpr '(* (+ 8 3) (+ (* 2 9) 6)))
264.0
> (evalexpr '(/ 4 0))
+inf.0
```

Multiple choice. To the *left* of each question, write the letter that indicates your answer. Write Z if you don't want to risk a wrong answer. Wrong answers are worth negative points. [12 \checkmark]

number of		× 1 =		= a
correct answers				
number of		× ½ =		= <i>b</i>
wrong answers				
number of		× 0 =	0	
missing answers				
column total	12			= <i>c</i>
$c = \max(a - b, 0)$				

- 1. What kind of type checking is used in Ocaml?
 - (A) strong and dynamic
 - (B) strong and static
 - (C) weak and dynamic
 - (D) weak and static
- 2. What kind of type checking is used in Scheme?
 - (A) strong and dynamic
 - (B) strong and static
 - (C) weak and dynamic
 - (D) weak and static
- 3. *Ocaml.* 3 + 4 means:
 - (A) (+ 3 4)
 - (B) (+) (3, 4)
 - (C) (+) 3 4
 - (D) (apply + '(3 4))
- 4. *Ocaml*. What is the type of (+)?
 - (A) int * int * int
 - (B) int * int -> int
 - (C) int -> int * int
 - (D) int -> int -> int
- 5. What takes a function and a list, applies that function to every element of the list, and returns a resulting list of the same length as the argument list?
 - (A) apply
 - (B) fold_left
 - (C) filter
 - (D) map
- 6. Assuming **x** is a proper list, what will return a list equivalent to **x**?
 - (A) (car (cdr x) (cons x))
 - (B) (car (cons x) (cdr x))
 - (C) (cdr (car x) (cons x))
 - (D) (cdr (cons x) (car x))
 - (E) (cons (car x) (cdr x))
 - (F) (cons (cdr x) (car x))

- 7. What is (cadr '((1 2) (3 4)))
 - (A) ()
 - (B) (2)
 - (C) (3 4)
 - (D) 1
- 8. How much stack space (not time) is taken by the following function?

- (A) O(1)
- (B) O(n)
- (C) $O(n^2)$
- (D) $O(2^n)$
- 9. (cddr '((1 2) (3 4)))
 - (A) ()
 - (B) (2)
 - (C) (3 4)
 - (D) 1
- 10. What will create the list (1 2)?
 - (A) (cons (car 1) (cdr 2))
 - (B) (cons 1 (cons 2 '()))
 - (C) (cons 1 (cons 2 ()))
 - (D) (cons 1 2)
- 11. The immediate ancestor of Scheme:
 - (A) Fortran
 - (B) Lisp
 - (C) ML
 - (D) λ-calculus
- 12. **Smalltalk.** What is the order of evaluation of: a*b+c*d
 - (A) ((a*b)+c)*d
 - (B) (a*(b+c))*d
 - (C) (a*b)+(c*d)
 - (D) a*((b+c)*d)
 - (E) a*(b+(c*d))

