Applications of Linear algebra in Analytics domain

- An overview of Image processing and recommender systems
 - Balaji Balagangadharan

AGENDA

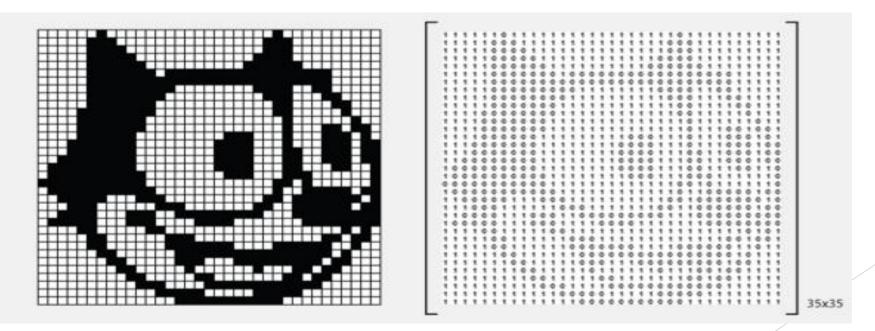
- Introduce Digital Image processing
- Science behind Image processing
- Case study Image processing
- Introduce Recommender systems
- Science behind Recommender systems
- Case study- Recommendation engine
- Opportunities & Awareness Discussion

Image processing & related techniques

-From the perspective of algebra application

How are digital images are read?

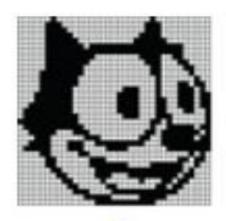
- Generally digital images are read represented as matrices.
- Each element of the matrix determines the intensity of the corresponding pixel



- Grayscale images can also be represented by matrices
- For our convenience, most of the gray digital images uses integer in the range (0-255), giving a total of 2^{8} = 2^{56} different levels of gray.
- Similarly Color images can also be represented by 3 matrices (3 Channels).
- RGB color system: Each matrix specifies the amount of red, green and blue that makes up the image
- ▶ In the RGB system, it is possible to represent 2²⁴ different colors (2⁸ for each channel).

Digital image processing and Matrices

- Once a digital image can be represented by matrices, we may ask how operations on their elements affect the corresponding image.
- A simple illustration is given below.
- If Binary Image A is represented as a matrix, say $A = (a_{i,j})$ then image B is the transpose of Image A (i.e) B = A^{T.}





Practical usage of Linear Algebra concepts

- How does Images from Space and satellites gets transmitted through communication channel?
- What is the mathematical technique generally we use for this?





Singular Value Decomposition

- What is SVD?
 - Any matrix A can be decomposed to three matrices U , Σ , and V such that A=U Σ V, this is called singular value decomposition. The columns of U and V are orthonormal and Σ is diagonal.

What does SVD yield in terms of dimensionality?

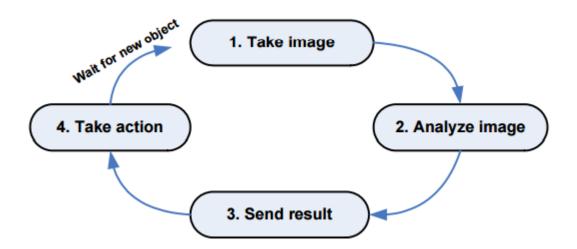
If A is $m \times n$ (m rows and n columns), U will be $m \times m$, Σ will be $m \times n$ and V will be $n \times n$. However, there are only r = rank(A) non-zero values in Σ , i.e. $\sigma_1, \ldots, \sigma_r \neq 0$; $\sigma_{r+1}, \ldots, \sigma_n = 0$. Therefore columns of U beyond the r^{th} column and rows of V beyond the r^{th} row do not contribute to A and are usually omitted, leaving U an $m \times r$ matrix, Σ an $r \times r$ diagonal matrix and V an $r \times n$ matrix.

Image Compression using Python



What is Machine Vision?

- Machine vision is the technology to replace or complement manual inspections and measurements with digital cameras and image processing.
- Machine vision in operation can be described by a four-step flow:



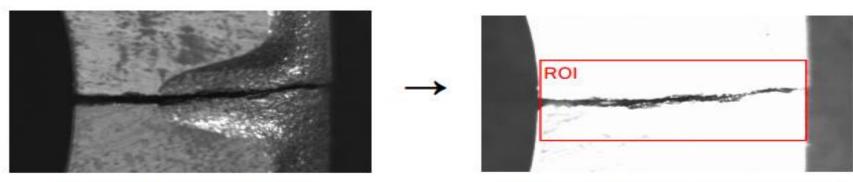
- From the application standpoint, Machine Vision can be divided in to 4 types:
 - Locate
 - Measure
 - Inspect
 - Identify
- Locate: In locating applications, the purpose of the vision system is to find the object and report its position and orientation.
- Measure: In measurement applications the purpose of the vision system is to measure physical dimensions of the object
- Inspect: In inspection applications the purpose of the vision system is to validate certain features, for example presence or absence of a correct label on a bottle, screws in an assembly, chocolates in a box, or defects.
- ldentify: In an identification application the vision system reads various codes and alphanumeric characters (text and numbers).

Processing and Analysis of Image

- Once the Image has been grabbed, we can do analysis based on our application/necessity.
- Some common analysis include Region of Interest (ROI), Pixel counting, Edge detection, Thresholding, Median Filter etc.
- More sophisticated analysis include Blob Analysis, Object detection, Pattern matching, Optical character Recognition etc.
- How does ROI and Pixel counting are used in real time ?.

Region of interest and Pixel counting

- ROI
 - A ROI (Region of Interest) is a selected area of concern within an image.
 - ▶ The purpose of ROIs is to restrict area of analysis.
- Pixel counting
 - ► The algorithm finds the number of pixels within a ROI that have intensities within a certain gray level interval.
 - Pixel counting is used to measure area and to find deviances from a normal appearance of an object, for example missing pieces, spots, or cracks.



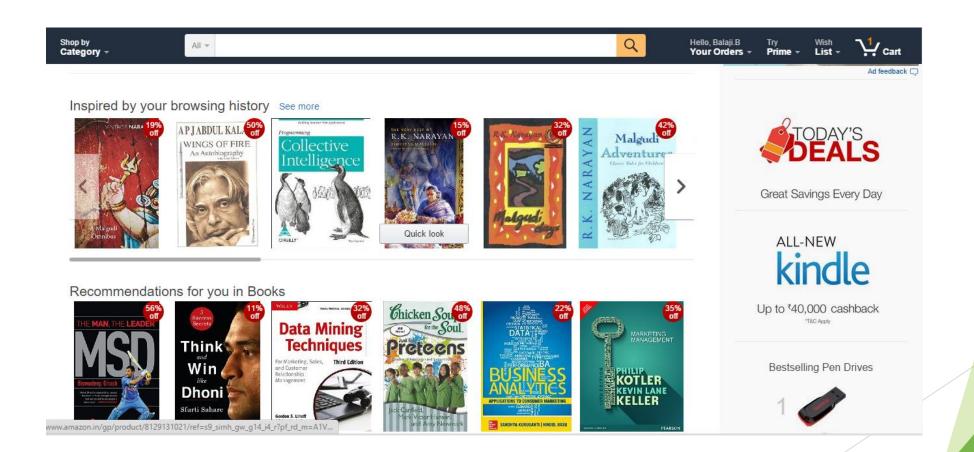
Automotive part with crack.

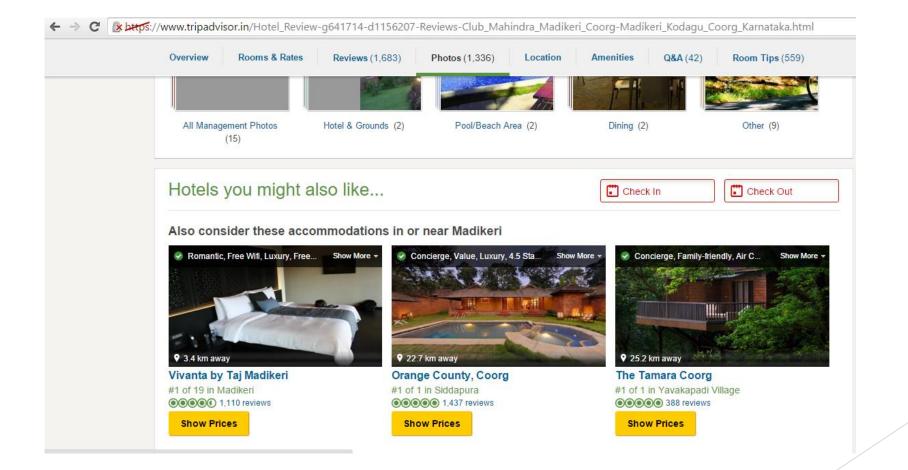
The crack is found using a darkfield illumination and by counting the dark pixels inside the ROI.

Recommender Systems

-From the perspective of algebra application

Recommender system





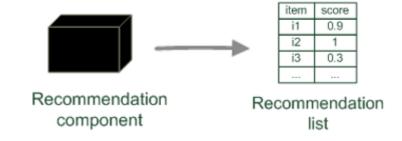
What is Recommender system?

- Recommender system/Engine are a subclass of information filtering system that seek to predict the "rating" or "Preference" that a user would give to an item.
- Popular Areas of usage: Movies, music, news, books, research articles, search queries, social tags, and products in general.
- Basic flavors of recommendation methods:
 - Content-based filtering
 - Collaborative filtering
 - Hybrid approach
 - Knowledge-based

Why use Recommender systems?

- Value for the customer
 - Find things that are interesting
 - Narrow down the set of choices
 - Help me explore the space of options
 - Discover new things
 - Entertainment

Recommender systems reduce information overload by estimating relevance

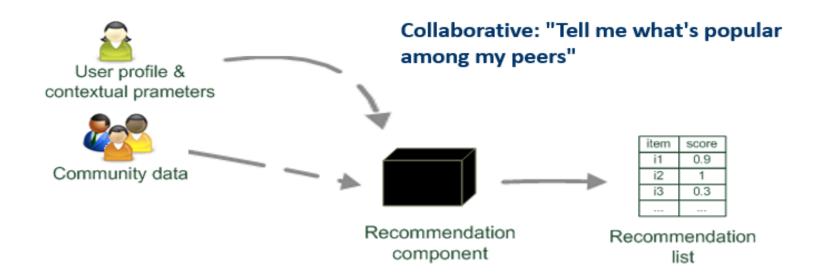


- Value for the provider
 - Additional and probably unique personalized service for the customer
 - Increase trust and customer loyalty
 - Increase sales, click through rates, conversion etc.
 - Opportunities for promotion, persuasion
 - ▶ Obtain more knowledge about customers

Flavors of Recommender system

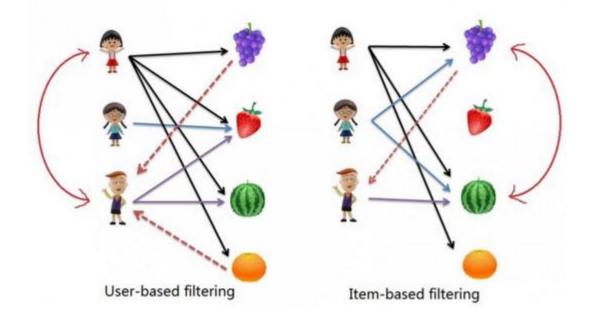
- A visual overview of the methods used

Collaborative filtering

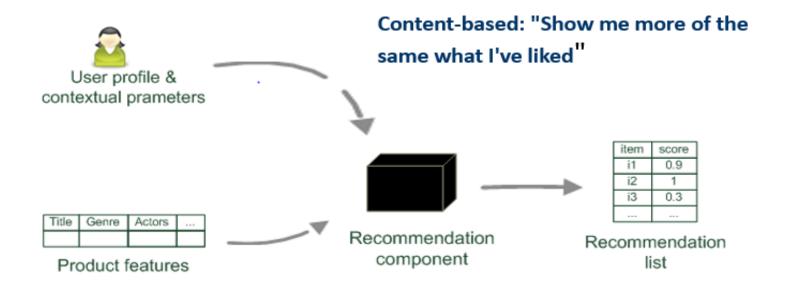


Types of collaborative filtering

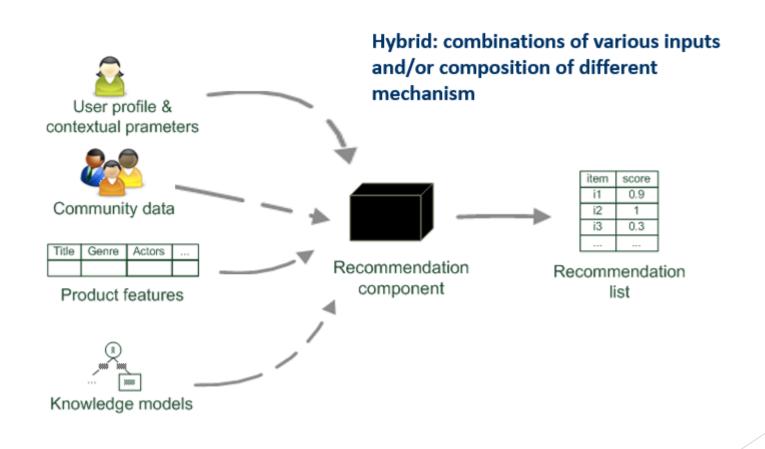
- Item Based Collaborative Filtering takes the similarities between items' consumption history.
- User Based Collaborative Filtering considers similarities between user consumption history.



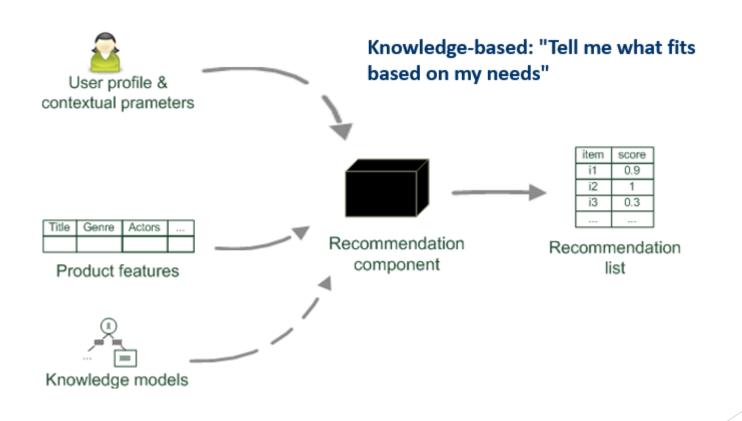
Content based filtering



Hybrid approach



Knowledge based approach



Pros and Cons of methods

	Pros	Cons	
Collaborative	No knowledge- engineering effort, serendipity of results, learns market segments	Requires some form of rating feedback, cold start for new users and new items	
Content-based	No community required, comparison between items possible	Content descriptions necessary, cold start for new users, no surprises	
Knowledge-based	Deterministic recommendations, assured quality, no cold- start, can resemble sales dialogue	Knowledge engineering effort to bootstrap, basically static, does not react to short-term trends	

Understanding Recommender system

- To understand how recommendation engine works, let's slice the data into a sample set of five smartphones with two major features "Battery and Display". The five smartphones have following properties:
 - S1 has good battery life but poor display
 - ▶ S2 has an amazing battery performance but very rough display
 - ▶ S3's battery is one of the best but display lacks quality
 - ▶ S4 & S5 are good in terms of display but poor in terms of battery performance.
- Imagine a Item- Feature matrix created from the above definition of smartphone (S1-S5) and the features Battery and Display.

Item - Feature Matrix

Smartphone	Battery	Display
S1	0.9	0.1
S2	1	0
S3	0.99	0.01
S4	0	1
S5	0.1	0.9

- Our sample set also consist of four active users with their preferences.
 - Aman: He prefers battery over display as an ideal smartphone feature.
 - ▶ **Bob**: He likes a long lasting battery.
 - Chandan: For C, display should be decent, battery should be normal.
 - **David:** For D, Display is extremely important but not the battery.
- From the users interest we can create User-Feature matrix as shown below.

User	Battery	Display
Aman	0.9	0.1
Bob	0.8	0.2
Chandan	0.1	0.9
David	0.01	0.99

Now we have 2 matrices - Item-Feature matrix & User-Feature matrix

Applying Content based Recommendations

- Content based systems, recommends item based on a similarity comparison between the content of the items and a user's profile. Basically it understands the user's previous liking to recommend a new item to him/her.
- The feature of items are mapped with feature of users in order to obtain user
 item similarity.
- The top matched pairs are given as recommendations.
- Representing every user by a feature vector:

	User	Feature Vector	
U ₁	Aman	[0.9 0.1]	
U ₂	Bob	[0.8 0.2]	
U ₃	Chandan	[0.1 0.9]	
U ₄	David	[0.01 0.99]	

Also, every item representation as a feature vector:

Smartphone	Feature Vector	
S ₁	[0.9 0.1]	
S ₂	[1 0]	

► Content Based *Item* - *User Mapping Recommendations* are given by the equation:

MAX (
$$U_{(j)}^T$$
 , $I_{(i)}$)

- ► For User U1 (Aman), Smartphone recommendation is:
 - ► MAX(U1^TS1, U1^TS2, U1^TS3, U1^TS4, U1^TS5)
 - $MAX([0.9 \ 0.1]^{\mathsf{T}}[0.9 \ 0.1], [0.9 \ 0.1]^{\mathsf{T}}[1 \ 0], [0.9 \ 0.1]^{\mathsf{T}}[0.99 \ 0.01], [0.9 \ 0.1]^{\mathsf{T}}[0.1 \ 0.9], [0.9 \ 0.1]^{\mathsf{T}}[0.01 \ 0.99])$
 - MAX(0.82, 0.9, 0.89, 0.18, 0.10)
 - \triangleright = S2(0.9), S3(0.89) & S1(0.82)
- ► Smartphones S2, S3 and S1 has the highest recommendation scores, Hence S2, S3 and S1 are recommended to Aman.

Applying Collaborative filtering

- ► Collaborative filtering uses user behavior for recommending items.
- ▶ It considers the peer groups of each user for recommendation (i.e) it uses transaction history, ratings, interest, selection etc. for the process.
- We build a User-Feature matrix as given below.

User	Battery	Display	Feature Vector	
Aman	0.9	0.1	[0.9 0.1]	
Bob	0.8	0.2	[0.8 0.2]	
Chandan	0.1	0.9	[0.1 0.9]	
David	0.3	0.7	[0.01 0.99]	

Here we don't have the information regarding the item but we do information on the user behavior like how they bought or rated the items they purchased.

User- Behaviour Matrix

Smartphone	Aman	Bob	Chandan	David
S1	5	4.5	?	?
S2	5	?	0.5	?
S3	?	4	0.5	?
S4	?	?	5	4
S5	?	?	5	4.5

- where values of the behavior matrix can be described as:
 - ► $B_{i,j} = \{r, if Uj \text{ has given "r" rating to a Si} \}$
 - ?, if no rating is given}

- ▶ S1 is rated 5 by U1,S1 is rated 4.5 by U2, S1 rating by U3 & U4 are not known
 - ▶ Using this information Feature Vector of S1 can be assumed as:
 - ► S1 : [x1 x2] and the equations are:

 - $V U2^{T}S1 = 4.5$
 - $[0.9 \quad 0.1]^T [x1 \quad x2] = 5$
 - \triangleright [0.8 0.2]^T [x1 x2] = 4.5
 - \triangleright 0.9 * x1 + 0.1 * x2 = 5
 - ▶ 0.8 * x1 + 0.1 * x2 = 4.5
 - \triangleright solving these equations, gives x1 = 5.5 and x2 = 0.5

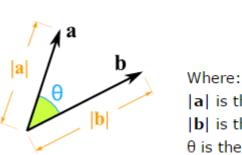
- ► S1 = [5.5 0.5]
- Similarly,
 - \triangleright S2 = [5.5 0]
 - > S3 = [5 0]
 - ► S4 = [0.5 5.5]
 - \triangleright S5 = [2.7 5.25]
- Now all the feature vectors are known. Hence the recommendations will be mappings of User Feature Vectors and Item Feature Vectors.
- Thus for Aman, based on his preferences and behaviors, recommendation will be:

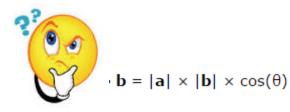
- ► MAX(U1^TS1, U1^TS2, U1^TS3, U1^TS4, U1^TS5)
- \blacktriangleright MAX([0.9 0.1]^T [5.5 0.5], [0.9 0.1]^T [5.5 0], [0.9 0.1]^T [5 0], [0.9 0.1]^T
- ► [0.5 5.5],[0.9 0.1]T [2.7 5.25])
- ► MAX(5, 4.99, 4.95, 1, 2.9)
- So S1, S2 and S3 are the items which are coming as output here.
- Since S1 and S2 are already rated by Aman, So we will recommend him a new smartphone S3.
- ▶ We assumed the user had rated just 2 primary features. In real time we may end up with many users rating the features. For example, if we had data for all the N number of users who rated \$1, then feature vector look like:
 - ► S1: [x1 x2 x3 x4 x5 ...]

The science behind Recommender system

Why transpose of matrix in this calculation?

- As matrix multiplication rules have not been defined for 2 column vectors, we transpose one of the matrices.
- Matrix multiplication rule No of rows in the first matrix should match No of columns in the second matrix.
- Actually the dot product of any 2 vectors is same as the matrix transpose multiplication given previously.





|a| is the magnitude (length) of vector a

|b| is the magnitude (length) of vector b

 θ is the angle between **a** and **b**

How does dot product and matrix transpose equate?

The transposition of vectors are critical for providing the properties of sizes and angles. Once the notions of sizes and angles are obtained, similarity can be provided.



If we multiply \mathbf{x}^T (a $1 \times n$ matrix) with any n-dimensional vector \mathbf{y} (viewed as an $n \times 1$ matrix), we end up with a matrix multiplication equivalent to the familiar dot product of $\mathbf{x} \cdot \mathbf{y}$:

$$\mathbf{x}^{T}\mathbf{y} = \begin{bmatrix} x_{1} & x_{2} & x_{3} & \cdots & x_{n} \end{bmatrix} \begin{bmatrix} y_{1} \\ y_{2} \\ y_{3} \\ \vdots \\ y_{n} \end{bmatrix} = x_{1}y_{1} + x_{2}y_{2} + x_{3}y_{3} + \dots + x_{n}y_{n} = \mathbf{x}$$

$$\begin{bmatrix} \mathbf{y}_{1} \\ y_{2} \\ y_{3} \\ \vdots \\ y_{n} \end{bmatrix}$$

$$\mathbf{a} \cdot \mathbf{b} = \mathbf{a}_{\mathsf{X}} \times \mathbf{b}_{\mathsf{X}} + \mathbf{a}_{\mathsf{Y}} \times \mathbf{b}_{\mathsf{Y}}$$

Thus linear algebra is useful in the form that vectors are the **simplest** mathematical objects for which notions of sizes and angles, and thus **similarity**, can be provided.

QUESTIONS?

THANKS FOR THE OPPORTUNTITY

Reference

- https://www.youtube.com/watch?v=ZLHs1Fs4b2o
- https://www.youtube.com/watch?v=ZG9GIQgmisY
- https://www.youtube.com/watch?v=beQzPw2_8s0
- https://www.youtube.com/watch?v=edh94ZrlVs0
- https://www.youtube.com/watch?v=TTnho9-i6dl -- Microscan.com
- https://www.youtube.com/watch?v=VjcJnCkoWUM --- Microscan.com
- http://www.slantrange.com/
- http://labrosa.ee.columbia.edu/millionsong/lastfm#getting
- http://blog.kleinproject.org/?p=588
- https://www.analyticsvidhya.com/
- http://ijcai13.org/program/tutorial/TD3
- http://www.frankcleary.com/svd/